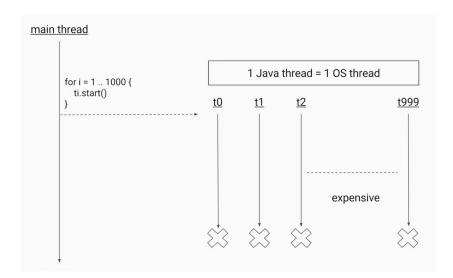
Class Project MET CS 665 Software Design and Patterns

Thread Pool Pattern

Problem - Thread Pool

When we are dealing with a short-lived task but there is a large number of the tasks that need to be done, creating 1 Java thread for each task will make system spend more time on creating and destroying the threads other than actually executing the tasks.

Thread Pool solves this problem by reusing the thread.



Thread Pool Pattern

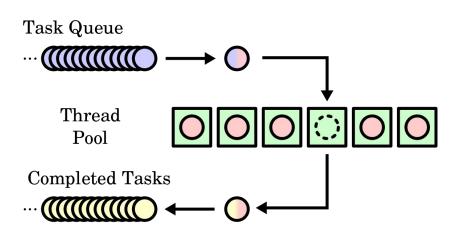
aka:

replicated workers or worker-crew model.

We could see Thread Pool as Cashiers

Task Queue are customer who is looking to checkout in a superMarket

Completed Tasks are the one completed their checkout process and got their receipt



Ideal Pool Size

CPU intensive operation

Example:

- Doing your own operation
- Calculate sum from data input
- Etc..

```
int coreCount = Runtime.getRuntime().availableProcessors();
ExecutorService service = Executors.newFixedThreadPool(coreCount);
```

Ideal pool size:

CPU Core count

i/o intensive operation

Example:

- API
- Waiting for HTTP call
- Waiting for a response

More thread could be used.

Ideal pool size:

A very High number of thread

Type of Thread Pool

FixedThreadPool

Executors.newFixedThreadPool()

2. CachedThreadPool

Executors.newCachedThreadPool()

ScheduledThreadPool

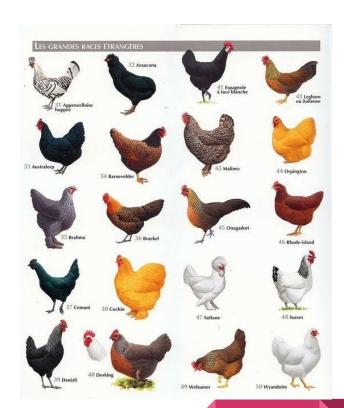
Executors.newScheduledThreadPool()

4. SingleThreadExecutor

Executors.newSingleThreadExecutor()

5. Single Thread Scheduled Pool

Executors.newSingleThreadScheduledExecutor()



```
//get count of available cores, fixed core system, but it changes depends on your system.
int coreCount = Runtime.getRuntime().availableProcessors();
ExecutorService service = Executors.newFixedThreadPool(coreCount);
  new OutputStreamWriter(new FileOutputStream( name: "shoppingList.txt", append: false),
      StandardCharsets.UTF_8).close();
} catch (IOException e) {
  e.printStackTrace();
final long startTime = System.nanoTime();
for (int i = 0; i < customerNumber; i++) {</pre>
  service.execute(new Customer(
      new CreateShoppingList(arrOfItems, minBuyAmount, maxBuyAmount)));
service.shutdown();
while (!service.isTerminated()) {
  Thread.yield();
```

```
proundTurkey-5.99,GroundBeef-6.89,GreekYogurt-4.99,BabyWipes-12.32,
HeavyWhipCream-2.19,LiquidHandWash-1.00,GreenBeans-2.99,Scissor-4.22,Ga
Starbucks-5.39,ColoredPencil-5.99,Garlic-1.2,
DishwasherDetergent-12.7,LaundryDetergent-8.79,PeroxideToiletCleaner-3...
Disinfectingwipes-4.47,Yogurt-1.00,CoconutWater-1.88,MountainDew-8.99,CoconutWater-1.88,Grapes-5.98,CoconutWater-1.88,Grapes-5.98,CoconutWater-3...
AllPurposeCleaner-3.69,Watermelon-3.99,
```

```
private static void <mark>supermarketRun(String @NotNull [] inputList, int discountAppliesPercentage</mark>
  int discountPercentage) {
 int coreCount = Runtime.getRuntime().availableProcessors();
 ExecutorService service = Executors.newFixedThreadPool(coreCount);
 //Create new file and empty the file
  new OutputStreamWriter(new FileOutputStream( name: "supermarketReceipt.txt", append: false)
       StandardCharsets.UTF_8).close();
 } catch (IOException e) {
   e.printStackTrace();
 final long startTime = System.nanoTime();
 for (String line : inputList) {
   service.execute(
       new Cashier(new CheckoutCounter(line, discountAppliesPercentage, discountPercentage)));
// All tasks were executed, now start to shut down
 service.shutdown();
while (!service.isTerminated()) {
   Thread.yield();
```

```
Generating testing input text

12 customer generated 10000 shopping list
they done all these in about 0 second

Supermarket day finished with 12 Cashier working together
They have helped 10000 customer in about 0 second

Process finished with exit code 0
```

Customer 37 receipt		
Item	Qty	Price
Vaseline	1	2.19
OilSpray	1	6.29
LaundryDetergent	1	8.79
PaperTowels	1	7.59
AtlanticSalmon	1	9.99
Peet'sCoffee	1	12.99
Discount:		-4.78
Total:		43.06

When use the Thread Pool Pattern

Use the Thread Pool pattern when you have a large number of short-lived tasks to be executed in parallel.



The End
Thank you for watching.