

# WEI ZHU

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## EDUCATION

Oct 2020 - Sep 2023	
Tohoku University	Robotics (Doctorate)
<i>Minors: reinforcement learning, social navigation, legged robots</i>	
<i>Advisor: Prof. Mitsuhiro Hayashibe</i>	
Sep 2017 - Jun 2020	
Nankai University	Control Science and Engineering (Master)
<i>Minors: reinforcement learning, nonlinear control, snake robots</i>	
<i>Advisor: Prof. Yongchun Fang</i>	
Sep 2013 - Jun 2017	
Nankai University	Intelligent Science and Technology (Bachelor)
<i>Minors: reinforcement learning, snake robots</i>	

## RESEARCH INTEREST

My research interest lies at the intersection of **control, robotics, and learning**. My research aims to develop intelligent autonomous agents with deep reinforcement learning frameworks in either industry (e.g., robotic manipulation) or human society (e.g., navigation among crowds).

I am interested in making the end-to-end reinforcement learning algorithms applicable both in simulated and real worlds. Applications of my research include **motion planning of snake robots, balancing control and motion planning of a wheeled bipedal robot, navigation with a quadruped robot, and robotic manipulation**.

## WORK EXPERIENCE

Jun 2023 - Sep 2023	JD Technology, China
<i>Intern, planning &amp; control for autonomous driving vehicles</i>	
May 2022 - Sep 2022	Panasonic, Japan
<i>Intern, model-based reinforcement learning &amp; robotic manipulation (Host: Masashi Okada)</i>	

## PUBLICATIONS

Expected PhD Dissertation
Prior Knowledge-free Robot Navigation in Dynamic Environments through Deep Reinforcement Learning, May 2023.
Master Dissertation
Mechanical Design and Intelligent Control of Modular Snake-like Robots, June 2020.
Bachelor Dissertation
The Design of a Distributed Controller for the Modular Snake Robot, June 2017.
Under Review and Preparation
1. <b>W. Zhu</b> and M. Hayashibe, Learn to Navigate in Dynamic Environments with Normalized LiDAR Scans, <i>Conference of Robot Learning (CoRL)</i> , in preparation for submission, 2023.
2. <b>W. Zhu</b> , M. Okada, and T. Taniguchi, Mastering Robotic Skills in Real Visual Worlds through Model-based Reinforcement Learning, in preparation for submission, 2023.
3. <b>W. Zhu</b> and M. Hayashibe, Sampling Efficient Deep Reinforcement Learning for Dynamic Navigation with Raw Laser Scans, <i>IEEE/ASME Transactions on Mechatronics (TMECH)</i> , under review more than 11 months, 2022.

Journal

1. **W. Zhu** and M. Hayashibe, Autonomous Navigation System in Pedestrian Scenarios using a Dreamer-based Motion Planner, *IEEE Robotics and Automation Letters (RA-L)*, IF4.3, 2023.
2. **W. Zhu**, and M. Hayashib, A Hierarchical Deep Reinforcement Learning Framework with High Efficiency and Generalization for Fast and Safe Navigation, *IEEE Transactions on Industrial Electronics (TIE)*, IF8.1, 2022.
3. **W. Zhu**, X. Guo, D. Owaki, K. Kutsuzawa, and M. Hayashibe, A Survey of Sim-to-Real Transfer Techniques applied to Reinforcement Learning for Bio-Inspired Robots, *IEEE Transactions on Neural Networks and Learning Systems (TNNLS)*, IF14.2, 2021.
4. F. Raza, **W. Zhu**, M. Hayashibe, Balance Stability Augmentation for Wheel-legged Biped Robot through Arm Acceleration Control, *IEEE Access*, 2021.
5. **W. Zhu**, X. Guo, Y. Fang, and X. Zhang, A Path-Integral-Based Reinforcement Learning Algorithm for Path Following of an Auto-Assembly Mobile Robot, *IEEE Transactions on Neural Networks and Learning Systems (TNNLS)*, IF14.2, 2020.
6. **W. Zhu**, X. Guo, Y. Fang, and X. Zhang, Development of a Reconfigurable Modular Snake-like Robot and Research on Multiple Motion Modes, *Information and Control*, 2020.
7. X. Guo, **W. Zhu**, and Y. Fang, Guided Motion Planning for Snake-like Robots Based on Geometry Mechanics and HJB Equation, *IEEE Transactions on Industrial Electronics (TIE)*, IF8.1, 2019.
8. Y. Fang, **W. Zhu**, and Xian Guo, Target-Directed Locomotion of a Snake-Like Robot Based on Path Integral Reinforcement Learning, *Pattern Recognition and Artificial Intelligence*, 2018.

Conference Proceedings

1. **W. Zhu**, F. Raza, and M. Hayashibe, Reinforcement Learning based Hierarchical Control for Path Tracking of a Wheeled Bipedal Robot with Sim-to-Real Framework, in *IEEE/SICE International Symposium on System Integration (SII)*, 2022.
2. X. Zhang, X. Guo, Y. Fang, and **W. Zhu**, Reinforcement Learning-based Hierarchical Control for Path Following of a Salamander-like Robot, in *IEEE/RSJ International Conference on Intelligent Robots and Systems (IROS)*, 2020.
3. X. Guo, **W. Zhu**, and Yongchun Fang (2019). Any Curve Path Following of Snake-like Robots, in *IEEE International Conference on Robotics and Biomimetics (ROBIO)*, 2019.
4. X. Zhang, Y. Fang, **W. Zhu**, and X. Guo, A Novel Locomotion Controller Based on Coordination Between Leg and Spine for a Quadruped Salamander-Like Robot, in *International Workshop on Robot Motion and Control (RoMoCo)*, 2019.
5. **W. Zhu**, X. Guo, and Y. Fang, Design of a Modular Snake Robot and Control with Internet of Things, in *Chinese Automation Congress (CAC)*, 2017.

Patent

1. Y. Fang, **W. Zhu**, X. Guo, and X. Zhang, Auto-assembly Modular Robot, *Chinese Patent*, 2019.
2. Y. Fang, **W. Zhu**, X. Guo, and X. Zhang, A Claw-bolt-baffle Mechanism, *Chinese Patent*, 2019.

HIGHLIGHTS

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MEXT Scholarship from Japanese Government (2020.10-2023.9)  
National Scholarship from Nankai University (2019.12, top 3%)  
Paper attached video <https://youtu.be/B01vbc-Lx1Q>, 15K views

ACADEMIC SERVICES

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Reviewer

- IEEE/RSJ International Conference on Intelligent Robots and Systems (IROS)
- IEEE International Conference on Robotics and Automation (ICRA)
- IEEE Transactions on Industrial Electronics (TIE)
- IEEE Transactions on Neural Networks and Learning Systems (TNNLS)
- IEEE Transactions on Industrial Informatics (TII)