Vectorization. Linear Algebra

Input Dimensions

- ° 01° W
- " # of features . # Observation
- Each column is a datapoint
- · d= dimensionality of input
- "n= # of examples in dataset

we use nx d becourse it works up wtx

Vectorization - get vid of explicit for loops up viruous culogerora

For Loops are slow, especially when we work we work we large datasets

non vectorized:

rectorized version:

GPU/CPU nave Pctravelization instructions to optimize this Operations

* Numpy, 1 tensortion functions tolke advantage of paraverism

Linear Algerra

Scolou: 24

ordered array
of #, can
be row ar
column

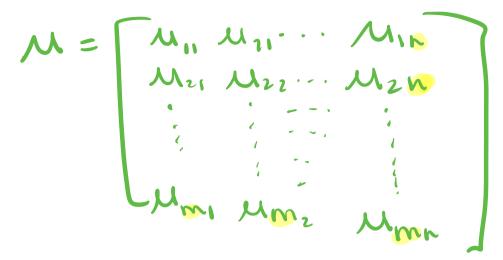
vector: C3, U, 7, -9] Has a single

matrix = [2, 4, 7]

-8, -9, 18]

2d array of # with
2 indexes

First is the row, second
is column



m= rows

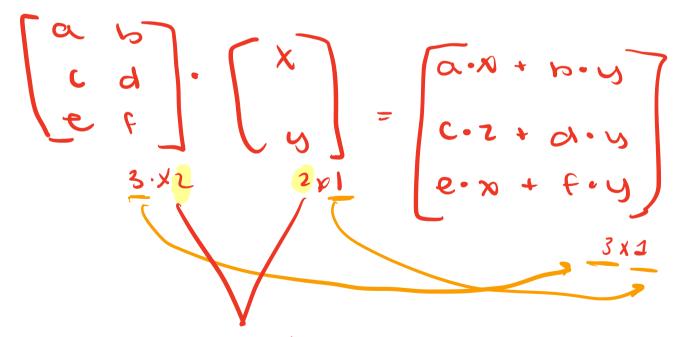
Index [3,2] = and element in 3rd row

Tensor = orray of numbers
In regular oprid, variouse
Or oxes

- · 3 Index: now, column, axes
- · 1D tensor = vector
- · 20 tensor = matrix

Computational Rules

- "matrix scoular operations
- "If you muetimes/divide/ Substractiete a scalar, you do so to even element
- "Multiply matrix by vector I multiply each vow of moutrix by the column of the vector Laoutput is vector if the same # or rows as matrix



These dimensions need to be the same to multiply them

Matrix multiplication
'turn and moutrix into
column vectors, multiply
15t moutrix by each vector

$$\begin{bmatrix} 1 & 3 & 2 \\ 4 & 0 & 1 \end{bmatrix} \cdot \begin{bmatrix} 0 \\ 6 \\ 5 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 1 & 4 \end{bmatrix}$$

$$\begin{bmatrix} 1 & 3 & 2 \\ 4 & 0 & 1 \end{bmatrix} \cdot \begin{bmatrix} 3 & 1 \\ 2 & 1 \end{bmatrix} = \begin{bmatrix} 10 \\ 14 \end{bmatrix}$$

$$= \begin{bmatrix} 4 & 10 \\ 9 & 14 \end{bmatrix}$$

$$\begin{bmatrix} A \\ J \end{bmatrix} = \begin{bmatrix} B \\ J \end{bmatrix} = \begin{bmatrix} J \end{bmatrix}$$

$$m \cdot m = m \cdot l$$

Properties of Moutrix-Moutrix Multiplication

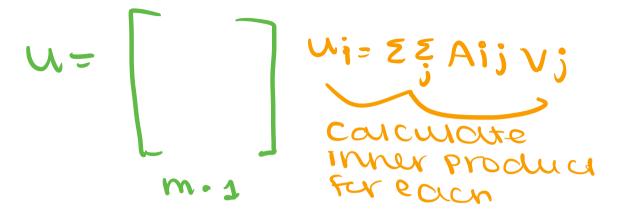
- 'NOT COMMUTIVE
- *Associative
- * Distributive
- "I dentity moetrix

MATRIX TRANSPOSE

- "MINTER IMOGRE OF MOUTH'X ON 45° OXIS
- · m·n moutrix transfermed

whenever possible avoid for 100ps





NOT VECTORIZED

U= np.zereos ((n,1))

for i

for j

UCI] ACI] Cj] · VCj]

VECTORIZED

m= ub-aof (Y'A)

$$X = \begin{bmatrix} X_{11} & X_{12} & \cdots & X_{1m} \\ X_{21} & X_{22} & \cdots & X_{2m} \\ 2 \times m \end{bmatrix}$$

Blas is Scoular

Vectorizing Logistic Reg X= X' x2 -.. xm

Absorb all conculcitors into Wittom pro sol

$$Z = \{z' \dots z^{m}\}$$

$$= w^{\dagger} X + \{b, b, \dots b\}$$

$$Z = \{w^{\dagger} x' + b, w^{\dagger} x^{2}, b, \dots w^{\dagger} x^{m}, b\}$$

$$A = \{a'', a^{2}, \dots a^{m}\} = \Theta(z)$$

Apply same operation