Preface	6
Preface to the first edition	8
Chapter 1 - A Tutorial Introduction	9
1.1 Getting Started	9
1.2 Variables and Arithmetic Expressions	11
1.3 The for statement	
1.4 Symbolic Constants	
1.5 Character Input and Output	
1.5.1 File Copying	
1.5.2 Character Counting	
1.5.3 Line Counting.	
1.5.4 Word Counting	
1.6 Arrays	
1.7 Functions	
1.8 Arguments - Call by Value	
1.9 Character Arrays	
1.10 External Variables and Scope	
Chapter 2 - Types, Operators and Expressions	
2.1 Variable Names	
2.2 Data Types and Sizes	
2.3 Constants	
2.4 Declarations.	
2.5 Arithmetic Operators	
2.6 Relational and Logical Operators	
2.7 Type Conversions	
2.8 Increment and Decrement Operators	
2.9 Bitwise Operators	
2.10 Assignment Operators and Expressions	
2.11 Conditional Expressions.	
2.12 Precedence and Order of Evaluation	
Chapter 3 - Control Flow	
3.1 Statements and Blocks	
3.2 If-Else	
3.3 Else-If	
3.4 Switch	
3.5 Loops - While and For	
3.6 Loops - Do-While	
3.7 Break and Continue	
3.8 Goto and labels	
Chapter 4 - Functions and Program Structure	
4.1 Basics of Functions	
4.2 Functions Returning Non-integers	
4.3 External Variables	
4.4 Scope Rules	
4.5 Header Files.	
4.6 Static Variables	
4.7 Register Variables	
4.8 Block Structure	
4.9 Initialization	
4.10 Recursion.	
4.11 The C Preprocessor	
•	

4.11.1 File Inclusion	79
4.11.2 Macro Substitution	80
4.11.3 Conditional Inclusion	82
Chapter 5 - Pointers and Arrays	83
5.1 Pointers and Addresses.	
5.2 Pointers and Function Arguments	84
5.3 Pointers and Arrays	
5.4 Address Arithmetic	
5.5 Character Pointers and Functions	93
5.6 Pointer Arrays; Pointers to Pointers	
5.7 Multi-dimensional Arrays	
5.8 Initialization of Pointer Arrays	
5.9 Pointers vs. Multi-dimensional Arrays.	
5.10 Command-line Arguments	
5.11 Pointers to Functions	
5.12 Complicated Declarations	
Chapter 6 - Structures.	
6.1 Basics of Structures	
6.2 Structures and Functions	
6.3 Arrays of Structures	
6.4 Pointers to Structures	
6.5 Self-referential Structures	
6.6 Table Lookup	
6.7 Typedef	
6.8 Unions	
6.9 Bit-fields	
Chapter 7 - Input and Output	
7.1 Standard Input and Output	
7.2 Formatted Output - printf	
7.3 Variable-length Argument Lists	
7.4 Formatted Input - Scanf.	
7.5 File Access	
7.6 Error Handling - Stderr and Exit	
7.7 Line Input and Output	
7.8 Miscellaneous Functions	
7.8.1 String Operations	147
7.8.2 Character Class Testing and Conversion	
7.8.3 Ungetc	148
7.8.4 Command Execution	
7.8.5 Storage Management	148
7.8.6 Mathematical Functions	149
7.8.7 Random Number generation	149
Chapter 8 - The UNIX System Interface	151
8.1 File Descriptors	151
8.2 Low Level I/O - Read and Write	152
8.3 Open, Creat, Close, Unlink	153
8.4 Random Access - Lseek	
8.5 Example - An implementation of Fopen and Getc	
8.6 Example - Listing Directories	
8.7 Example - A Storage Allocator	
Appendix A - Reference Manual	
A.1 Introduction	168

A.2 Lexical Conventions 1	168
A.2.1 Tokens	168
A.2.2 Comments 1	168
A.2.3 Identifiers	168
A.2.4 Keywords	169
A.2.5 Constants	169
A.2.6 String Literals1	171
A.3 Syntax Notation	
A.4 Meaning of Identifiers1	
A.4.1 Storage Class	
A.4.2 Basic Types	
A.4.3 Derived types	
A.4.4 Type Qualifiers	
A.5 Objects and Lvalues	
A.6 Conversions	
A.6.1 Integral Promotion	
A.6.2 Integral Conversions	
A.6.3 Integer and Floating 1	
A.6.4 Floating Types	
A.6.5 Arithmetic Conversions	
A.6.6 Pointers and Integers	
A.6.7 Void	
A.6.8 Pointers to Void	
A.7 Expressions 1	
A.7.1 Pointer Conversion 1	
A.7.2 Primary Expressions 1	
A.7.3 Postfix Expressions	
A.7.4 Unary Operators 1	
A.7.5 Casts	
A.7.6 Multiplicative Operators	
A.7.7 Additive Operators	
A.7.8 Shift Operators	
•	183
A.7.10 Equality Operators 1	
A.7.11 Bitwise AND Operator	
A.7.12 Bitwise Exclusive OR Operator 1	
A.7.13 Bitwise Inclusive OR Operator	
A.7.14 Logical AND Operator 1	
A.7.15 Logical OR Operator	
A.7.16 Conditional Operator 1	
A.7.17 Assignment Expressions 1	
A.7.17 Assignment Expressions 1  A.7.18 Comma Operator 1	
A.7.19 Constant Expressions	
A.8 Declarations	
A.8.1 Storage Class Specifiers	
A.8.2 Type Specifiers	
A.8.3 Structure and Union Declarations	
A.8.4 Enumerations	
A.8.5 Declarators	
A.8.6 Meaning of Declarators 1	
A.8.7 Initialization	
	198

A.8.9 Typedef	199
A.8.10 Type Equivalence	
A.9 Statements	199
A.9.1 Labeled Statements	200
A.9.2 Expression Statement	200
A.9.3 Compound Statement	200
A.9.4 Selection Statements.	
A.9.5 Iteration Statements	201
A.9.6 Jump statements	202
A.10 External Declarations	
A.10.1 Function Definitions	203
A.10.2 External Declarations	
A.11 Scope and Linkage	
A.11.1 Lexical Scope	
A.11.2 Linkage	
A.12 Preprocessing	
A.12.1 Trigraph Sequences	
A.12.2 Line Splicing	
A.12.3 Macro Definition and Expansion	
A.12.4 File Inclusion	
A.12.5 Conditional Compilation	
A.12.6 Line Control	
A.12.7 Error Generation	
A.12.8 Pragmas	
A.12.9 Null directive	
A.12.10 Predefined names	
A.13 Grammar	
Appendix B - Standard Library	
B.1 Input and Output: <stdio.h></stdio.h>	
B.1.1 File Operations	
B.1.2 Formatted Output.	
B.1.3 Formatted Input	
B.1.4 Character Input and Output Functions	225
B.1.5 Direct Input and Output Functions	
B.1.6 File Positioning Functions	
B.1.7 Error Functions	
B.2 Character Class Tests: <ctype.h></ctype.h>	
B.3 String Functions: <string.h></string.h>	
B.4 Mathematical Functions: <math.h></math.h>	
B.5 Utility Functions: <stdlib.h></stdlib.h>	
B.6 Diagnostics: <assert.h></assert.h>	
B.7 Variable Argument Lists: <stdarg.h></stdarg.h>	
B.8 Non-local Jumps: <setjmp.h></setjmp.h>	
B.9 Signals: <signal.h></signal.h>	
B.10 Date and Time Functions: <time.h></time.h>	
B.11 Implementation-defined Limits: <li>imits.h&gt; and <fi< td=""><td></td></fi<></li>	
B.II Implementation defined limites. \IImped and \II	
Appendix C - Summary of Changes	236