Strings and Symbols

Strings

- Single-quote literal strings are **very** literal
  - Allow escaping of `'` with `\`
  - Show (almost) everything else as is
- Double-quoted strings
  - Interpret special characters like `\n` and `\t`
  - Allow string interpolation!
    - Embedding arbitrary expressions using `#{}`
    - Don't bother with concatenating with `+`

Strings (Continued)

```
single_quoted = 'one line \n followed by what\'s the matter?'
double_quoted = "one line \n followed by another line"
puts single_quoted # => one line \n followed by what's the matter?
puts double_quoted # => one line
                   # => followed by another line

def feedback (some_param)
  some_param = [1,2,3] if some_param.nil?
  "The parameter is #{some_param}"
end
puts feedback (5) # => The parameter is 5
puts feedback nil # => The parameter is [1, 2, 3]
```

Strings (Continued)

- String methods ending with `!` modify the existing string
- Most others just return a new string
- Can also use `%Q{some real long multiline string}`- same behavior as double-quoted string
- `nil` object `to_s` produces an empty string!
- Very important to master String API !

Strings (Continued)

```
my_name = " tim"
puts my_name.lstrip.capitalize # => Tim
puts my_name # => tim
my_name.lstrip! # (destructive) remove the leading space
my_name[0] = 'K' # replace the fist character
puts my_name # => Kim

cur_weather = %Q{It's a hot day outside
                 Grab your umbrellas… }
cur_weather.lines do |line|
  line.sub! 'hot', 'rainy' # substitute 'hot' with 'rainy'
  puts "#{line.strip}"
end # => It's a rainy day outside
          Grab your umbrellas...
```

Symbols

- `:something` - highly optimized strings
- Constant names that you don't have to predeclare – "stands for something" string
- Guaranteed to be unique and immutable
- Can be converted to a `String` with `to_s`
- Often used as keys to `Hash`es (see later)
  - Makes retrieval very fast

Symbols (Continued)