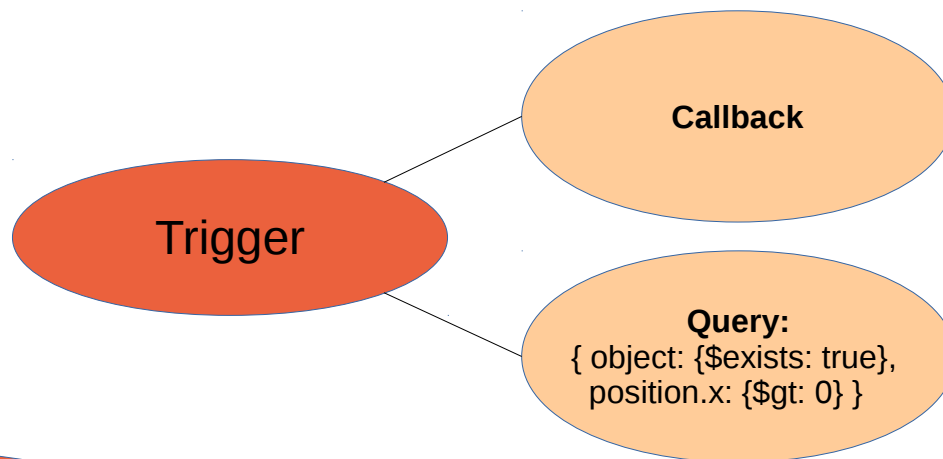




Perception



{ object: "cup", position: {x: 8, y:4} }



Motion Planner