zw Instruction Set

from MIPS Instruction Set

implemented
implemented bad (redo)
not implemented yet
bad instruction (not used)
boh

Arithmetic Instructions

Instruction	Example	Meaning	Comments
add	add \$1,\$2,\$3	\$1=\$2+\$3	
add immediate	addi \$1,\$2,100	\$1= \$2+100	
subtract	sub \$1,\$2,\$3	\$1=\$2-\$3	
Multiply	mul \$1,\$2,\$3	\$1=\$2*\$3	
Divide	div \$2,\$3	\$hi,\$low=\$2/\$3	Remainder stored in special register hiQuotient stored in special register lo

Logical

Instruction	Example	Meaning	Comments
and	and \$1,\$2,\$3	\$1=\$2&\$3	
or	or \$1,\$2,\$3	\$1=\$2 \$3	
not	not \$1	\$1=!\$1	

Comparison

Instruction	Example	Meaning	Comments
equal	eq \$1,\$2,\$3	if(\$2==\$3) \$1 = 1 else \$1 = 0	
greater than	gt \$1,\$2,\$3	if(\$2>\$3) \$1 = 1 else \$1 = 0	
greater equal	ge \$1,\$2,\$3	if(\$2>=\$3) \$1 = 1 else \$1 = 0	
lower than	lt \$1,\$2,\$3	if(\$2<\$3) \$1 = 1 else \$1 = 0	
lower equal	le \$1,\$2,\$3	if(\$2<=\$3) \$1 = 1 else \$1 = 0	

Jumps

jump	j 1000	go to address 1000	Jump to target address
jump register	jr \$1	go to address stored in \$1	For switch, procedure return
jump if	ji \$1 1000	if \$1==1 go to address 1000	
jump if register	jir \$1 \$2	if \$1==1 go to address \$2	

Data Transfer

set immediate	seti \$1 100	set \$1 to 100	
set	set \$1 \$2	set \$1 to \$2	
set pointer	setptr \$1 \$2	set \$1 to memory[\$2]	x = mem[mem[y]]

System

read	r \$1	read input in \$1	
write	w \$1	print content \$1	
memory alloc immediate	malloi 100	expand mem[x] to x + 100	
memory alloc	malloc \$1	expand mem[x] to x + \$1	
memory free immediate	mfreei 100	free mem[x] to x -100	

memory free	mfree \$1	free mem[x] to x - \$1	
end	end	terminate program	