# **Foundation Layers**



- o Nyquist Sampling Theorem
- o Nyquist Stability Criterion
- o Nyquist Noise
- o Fax



- o Shannon Capacity
- o Information Entropy
- o Shannon's maxim
- o Computer Chess
- o Shannon's mouse



- o Fourier Series
- o Fourier Transform
- o Greenhouse Effect

# TELE303 Wireless Communications Lecture 2 — Transmission

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## **Outline**

- Last lecture:
  - o Signals
  - o Time-domain concepts
  - o Frequency spectrum
  - o Nyquist bandwidth
  - o Shannon's channel capacity
- This lecture:
  - o Fourier transform
  - o Transmission media
  - Multiplexing

# The Duality (?)



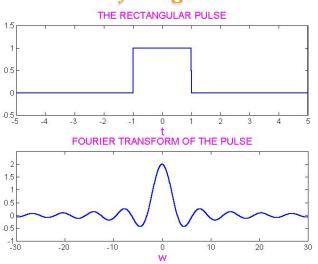
#### XOR with 0,1

- 0\sqrt{0}=0
- 0 **○** 1=1
- 1\(\sigma 1=0\)
- 1\(\times 0=1\)

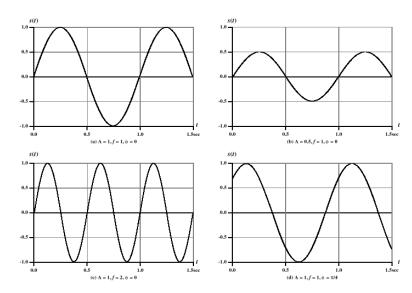
#### Multiplication w/ +1,-1

- $(+1)\times(+1)=+1$
- $(+1)\times(-1)=-1$
- ...

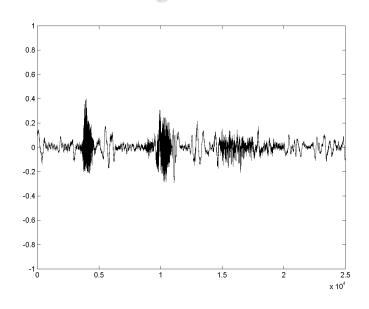
# Question: how can we get the spectrum of a signal?



# What we saw yesterday



# What Real Signals Look Like



Fourier Transform

#### **Fourier Series**

• Fourier: any periodic signal can be represented by a sum of sinusoids, known as Fourier series:

$$x(t) = \frac{A_0}{2} + \sum_{n=1}^{\infty} \left[ A_n \cos(2n\pi f_0 t) + B_n \sin(2n\pi f_0 t) \right]$$

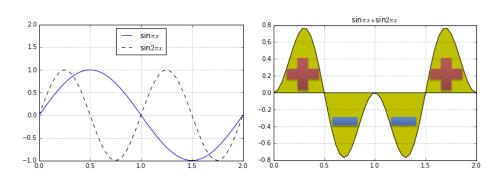
• These sinusoids are orthogonal to each other, so we have

$$A_0 = \frac{2}{T} \int_0^T x(t) dt$$

$$A_n = \frac{2}{T} \int_0^T x(t) \cos(2\pi n f_0 t) dt$$

$$B_n = \frac{2}{T} \int_0^T x(t) \sin(2\pi n f_0 t) dt$$

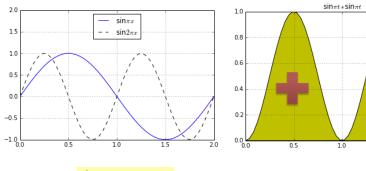
• a(t)\*b(t): now T=2



$$\int_{T} a(t)b(t)dt = 0 > \sin 2\pi f_{I}t \text{ and } \sin 2\pi (2f_{I})t \text{ are orthogonal.}$$

## Orthogonality: An Example

- $a(t) = \sin(2\pi f_1 t), f_1 = 1Hz$  $b(t) = \sin(2\pi f_2 t), f_2 = 2Hz$
- a(t)\*a(t): T=1



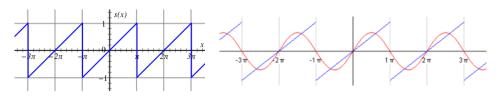
 $\int a(t)a(t)dt > 0 \qquad > \sin 2\pi f_I t \text{ is } not \text{ orthogonal to itself.}$ 

# **Periodic Signal: Fourier Series**

$$x(t) = \frac{A_0}{2} + \sum_{n=1}^{\infty} \left[ A_n \cos(2\pi n f_0 t) + B_n \sin(2\pi n f_0 t) \right]$$

$$A_n = \frac{2}{T} \int_T x(t) \cos(2\pi n f_0 t) dt$$

$$B_n = \frac{2}{T} \int_T x(t) \sin(2\pi n f_0 t) dt$$





**Fourier Transform** 

• For aperiodic signal, Fourier representation becomes a continuum of frequencies.

• Integral transform

o Forward:

$$x(t) \Leftrightarrow X(f)$$

$$X(f) = \int_{-\infty}^{\infty} x(t)e^{-j2\pi ft}dt$$

o Inverse:

$$x(t) = \int_{-\infty}^{\infty} X(f) e^{j2\pi f t} df$$

**Dealing with Digital Signals** 

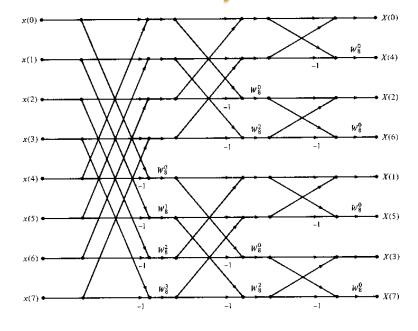
- x[n] denotes digital signals
- Discrete Fourier Transform (DFT)
  - o for finite duration discrete signals
  - o defined on discrete frequencies using Fourier series:

$$X(k) = \frac{1}{N} \sum_{n=0}^{N-1} x[n] e^{-jk(2\pi/N)n}, k = 0,1,...,N-1$$

$$x[n] = \sum_{k=0}^{N-1} X[k] e^{jk(2\pi/N)n}, n = 0,1,...,N-1$$

• Fast algorithms exist for DFT: "FFT"

# "Butterfly" FFT



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#### Characteristics of F.T.

- Symmetry: X(-f) = X(f) if x(t) is real and even
- Linearity:  $ax_1(t) + bx_2(t) \Leftrightarrow aX_1(f) + bX_2(f)$
- Duality:  $X(t) \leftrightarrow x(-f)$
- Time shift → Phase shift in freq. domain

$$(t - t_0) \Leftrightarrow e^{j2\pi f t_0} X(f)$$

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### **Characteristics (more)**

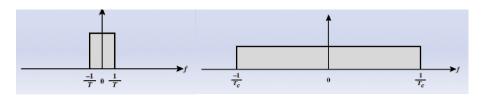
- Parseval's relation (on energy)
  - $\int_{-\infty}^{+\infty} |x(t)|^2 dt = \int_{-\infty}^{+\infty} |X(f)|^2 df$
- Convolution in T.D. is equivalent to multiplication in F.D.

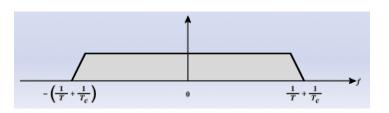
  - $\circ Y(f) = X(f)H(f)$
- ➤ What about multiplication in T.D.?

#### From Wolfram MathWorld

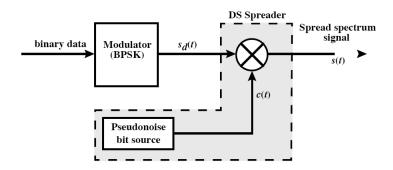


### Spreading the Spectrum (Fig.7.9)



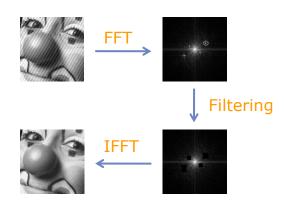


# Example: Direct Sequence Spread Spectrum (Figure 9.7)





#### A Signal Processing Example - Noise Removal



http://www.mediacy.com/, retrieved on 2/2/2008



# The Duality, again



- Convolution is expensive!
- Convolution in TD = multiplication in FD
   Filtering in FD is handy (with the use of FFT/IFFT)
- Convolution in FD = multiplication in TD
   Spread spectrum is handy in TD!

Media & Signaling

#### **Transmission Media**

- Transmission medium: Physical path between transmitter and receiver
- Guided Media
  - o Waves are guided along a solid medium
  - o E.g., copper twisted pair, copper coaxial cable, optical fibre
- Unguided Media
  - o Provides means of transmission but does not guide electromagnetic signals
  - o Usually referred to as wireless transmission
  - o E.g., atmosphere, water, outer space





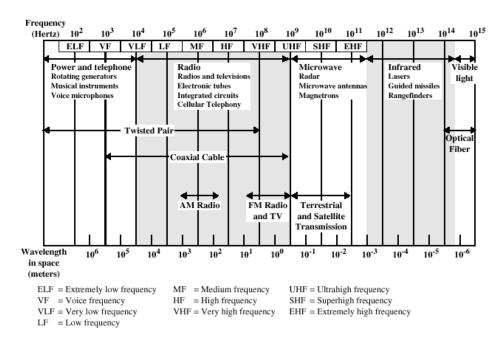


Figure 2.10 Electromagnetic Spectrum for Telecommunications

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# **Unguided Media**

- Transmission and reception are achieved by means of an antenna
- Configurations for wireless transmission
  - o Directional
  - o Omnidirectional

## **General Frequency Ranges**

- Radio frequency range
  - o 30 MHz to 1 GHz
  - o Suitable for omnidirectional applications
- Microwave frequency range
  - o 1 GHz to 40 GHz
  - o Directional beams possible
  - o Suitable for point-to-point transmission
  - o Used for satellite communications
- Infrared frequency range
  - $\circ$  Roughly,  $3x10^{11}$  to  $2x10^{14}$  Hz
  - Useful in local point-to-point multipoint applications within confined areas

# Multiplexing

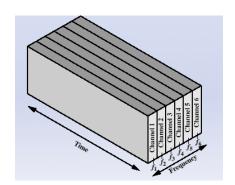
- Capacity of transmission medium usually exceeds capacity required for transmission of a single signal
- Multiplexing carrying multiple signals on a single medium, hence more efficient
- Two basic forms of multiplexing:
  - o Frequency-division multiplexing (FDM)
  - o Time-division multiplexing (TDM)





#### **FDM**

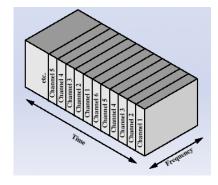
- Frequency-division multiplexing (FDM)
  - Takes advantage of the fact that the useful bandwidth of the medium exceeds the required bandwidth of a given signal
  - Guard-bands between channels needed
  - Easy to implement in analog system





#### **TDM**

- Time-division multiplexing (TDM)
  - Takes advantage of the fact that the achievable bit rate of the medium exceeds the required data rate of a digital signal
  - Can be synchronous or statistical
  - Format flexibility and lower power consumption



# **Duplexing: FDD vs TDD**

- FDD: Frequency-Division Duplexing
  - o Easy to implement
  - o Needs guard band
- TDD: Time-Division Duplexing
  - o Synchronisation required
  - o Stringent requirement on RTT
  - o Can be made adaptive
- FDD favoured in WCDMA
  - o However: TD-SCDMA uses TDD.
- Both are supposed to be supported in new standards, e.g., IEEE 802.20.



## **Example: GSM**

- FDMA/TDMA/FDD
- Forward and reverse channels use separate carrier frequencies (FDD).
- Each carrier supports up to 8 users via TDMA, each using a 13 kbps encoded speech signal, within a 200 kHz bandwidth.
- A total of 124 frequency carriers are available in the 25 MHz band in each direction.



# Recap

- This lecture:
  - o Frequency transform
  - o Transmission media
  - o Multiplexing
- Reading: Stallings Ch.2
- Next: propagation & encoding

### FDMA/TDMA/FDD Scheme in GSM

