

TELE303/404 Wireless Communications

Lecture 4 – Signal Encoding

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Encoding Techniques in Wireless

- Digital-to-analog
 - Digital data and digital signals must be converted to analog signals for wireless transmission
- Analog-to-analog
 - Baseband signals must be modulated onto a higher-frequency carrier for transmission.
- Analog-to-digital
 - Digitising analog signals for digital transmission so as to improve quality and take advantage of TDM schemes.
- Digital-to-digital

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Outline

- Basic forms of “encoding”
- What is a good encoding?
- Encoding schemes in a nutshell

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Signal Encoding Criteria

- What determines how successful a receiver will be in interpreting an incoming signal?
 - Signal-to-noise ratio
 - Data rate
 - Bandwidth
- ☹ An increase in data rate increases bit error rate
- ☺ An increase in SNR decreases bit error rate
- ☺ An increase in bandwidth allows an increase in data rate

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D → A
...

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Digital data to analog signal

- Basic encodings
 - Amplitude-shift keying (ASK)
 - Amplitude difference of carrier frequency
 - Frequency-shift keying (FSK)
 - Frequency difference near carrier frequency
 - Phase-shift keying (PSK)
 - Phase of carrier signal shifted

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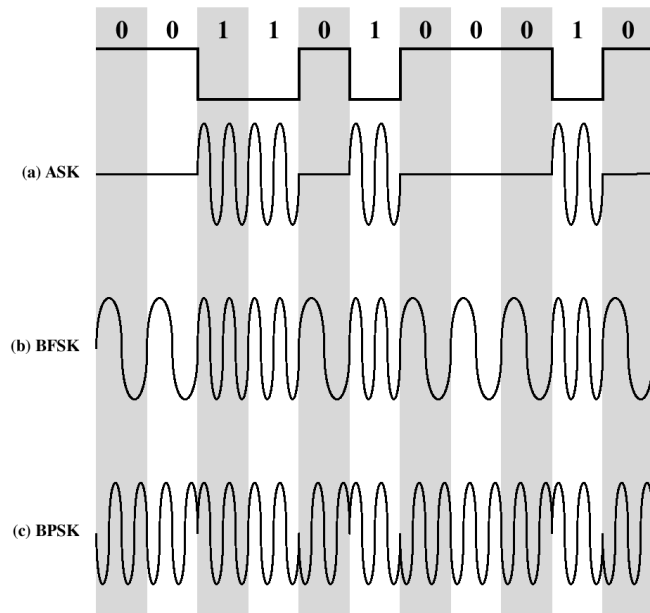


Fig. 6.2 Modulation of Analog Signals for Digital Data

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Amplitude-Shift Keying (ASK)

- One binary digit represented by presence of carrier, at constant amplitude
- Other binary digit represented by absence of carrier

$$s(t) = \begin{cases} A \cos(2\pi f_c t) & \text{binary 1} \\ 0 & \text{binary 0} \end{cases}$$

- where the carrier signal is $A \cos(2\pi f_c t)$
- Susceptible to sudden gain changes
- Inefficient modulation technique

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Binary Frequency-Shift Keying (BFSK)

- Two binary digits represented by two different frequencies near the carrier frequency

$$s(t) = \begin{cases} A \cos(2\pi f_1 t) & \text{binary 1} \\ A \cos(2\pi f_2 t) & \text{binary 0} \end{cases}$$

- where f_1 and f_2 are offset from carrier frequency f_c by equal but opposite amounts
- Less susceptible to error than ASK
- Used for high-frequency (3 to 30 MHz) radio transmission

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Using Multiple Frequencies (MFSK)

- More than two frequencies are used in FSK
- More bandwidth efficient
- Used for *frequency hopping* in spread spectrum

$$s_i(t) = A \cos 2\pi f_i t \quad 1 \leq i \leq M$$

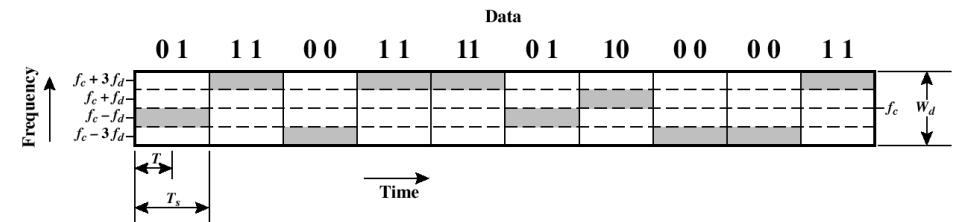


Fig. 6.4 MFSK Frequency Use (M=4)

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Phase-Shift Keying (PSK)

- Two-level PSK (BPSK)
 - Uses two phases to represent binary digits

$$s(t) = \begin{cases} A \cos(2\pi f_c t) & \text{binary 1} \\ A \cos(2\pi f_c t + \pi) & \text{binary 0} \end{cases}$$

- Differential PSK (DPSK)
 - Phase shift with reference to previous bit
 - Binary 0 – signal burst of same phase as previous signal burst
 - Binary 1 – signal burst of opposite phase to previous signal burst

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Phase-Shift Keying (PSK)

- Four-level PSK (QPSK)
 - Each element represents two bits
 - Phase shift in multiples of $\pi/4$

$$s(t) = \begin{cases} A \cos\left(2\pi f_c t + \frac{\pi}{4}\right) & 11 \\ A \cos\left(2\pi f_c t + \frac{3\pi}{4}\right) & 01 \\ A \cos\left(2\pi f_c t - \frac{3\pi}{4}\right) & 00 \\ A \cos\left(2\pi f_c t - \frac{\pi}{4}\right) & 10 \end{cases}$$

- OQPSK: Introducing a time-delay
 - Phase change less than $\pi/2$
 - Therefore less interference

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QPSK & OQPSK Diagram

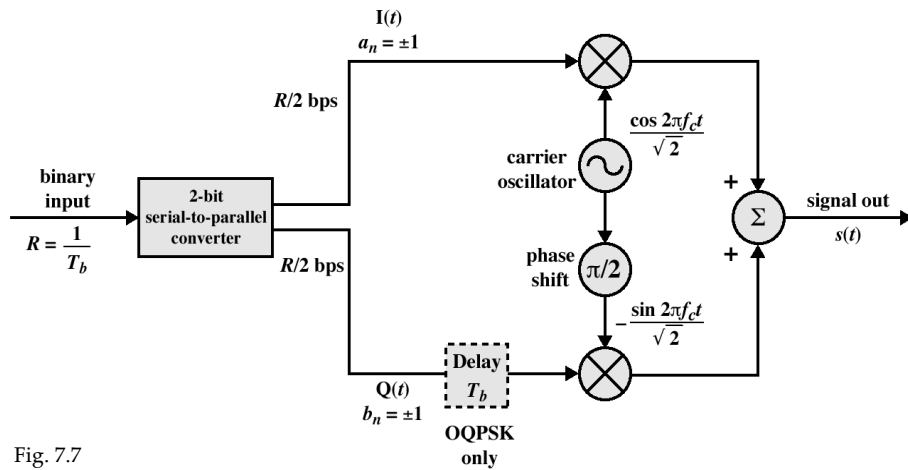


Fig. 7.7

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QPSK & OQPSK Example

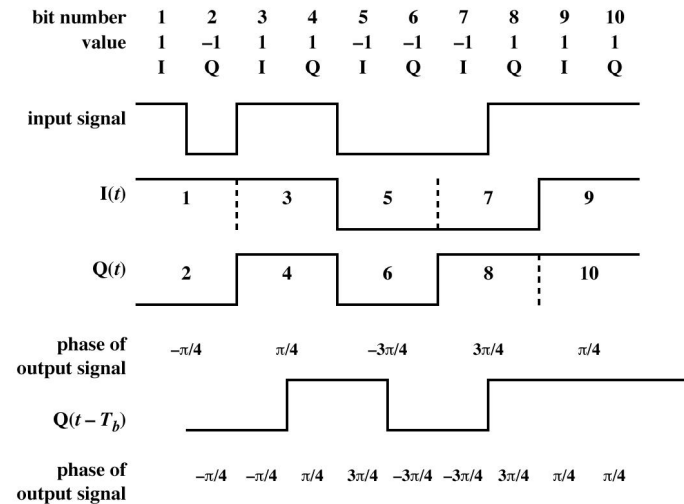


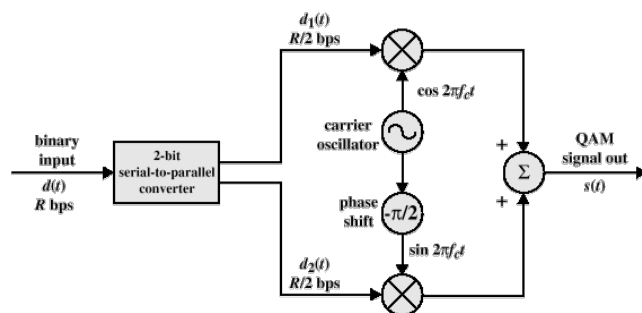
Fig. 7.8

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Quadrature Amplitude Modulation

- QAM is a combination of ASK and PSK
 - Two different signals sent simultaneously on the same carrier frequency

$$s(t) = d_1(t) \cos 2\pi f_c t + d_2(t) \sin 2\pi f_c t$$



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Modulation of QAM

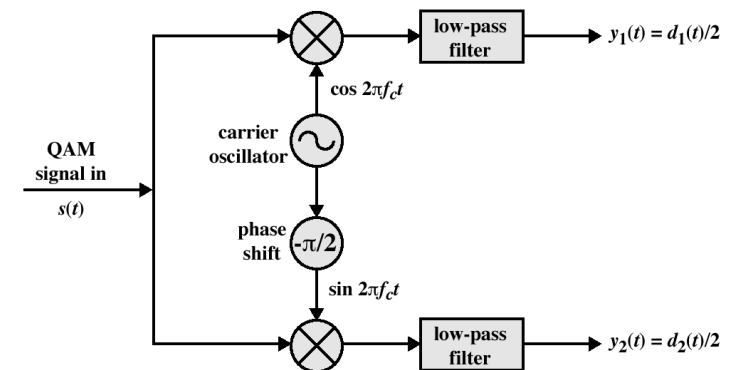


Figure 6.20 QAM Demodulator

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A → A
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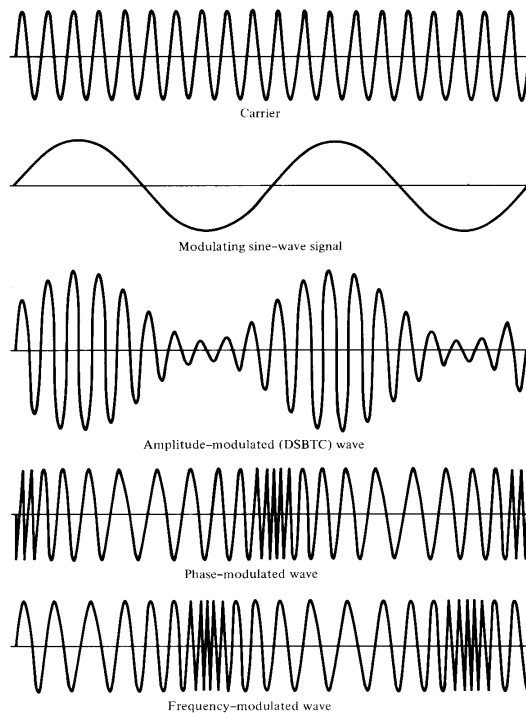
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Reasons for Analog Modulation

- Modulation of digital signals
 - When only analog transmission facilities are available; digital to analog conversion required
- Modulation of analog signals
 - A higher frequency may be needed for effective transmission
 - Modulation permits frequency division multiplexing

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Analog Modulation



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A → D
...

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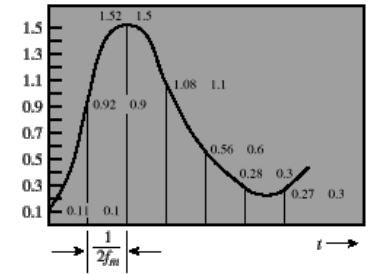
Analog data to digital signal

- Basic modulation methods
 - Pulse code modulation (PCM)
 - Delta modulation (DM)
- Once analog data have been converted to digital signals, the digital data
 - can be transmitted e.g. using NRZ-L
 - can be converted back to an analog signal

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Pulse Code Modulation

- Based on the sampling theorem
- Each analog sample is assigned a binary code
 - Analog samples are referred to as pulse amplitude modulation (PAM) samples
- The digital signal consists of block of n bits, where each n -bit number is the amplitude of a PCM pulse



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Pulse Code Modulation

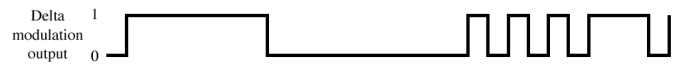
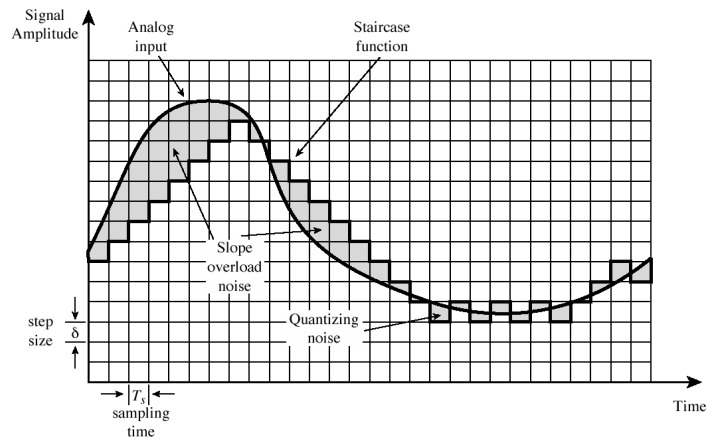
- By quantizing the PAM pulse, original signal is only approximated
- Leads to quantizing noise
- Signal-to-noise ratio for quantizing noise
- Each additional bit typically increases SNR by 6 dB, or a factor of 4.
- SNR ratio can be improved by nonlinear encoding such as non-uniform quantization.

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Delta Modulation (DM)

- In DM, analog input is approximated by staircase function
 - Moves up or down by one quantization level (δ) at each sampling interval
- The bit stream approximates derivative of analog signal (rather than amplitude)
 - 1 is generated if function goes up
 - 0 otherwise
- Two important parameters
 - Size of step assigned to each binary digit (δ)
 - Sampling rate
- Accuracy improved by increasing sampling rate
 - However, this increases the data rate

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- Advantage of DM over PCM is the simplicity of its implementation.
- Used for audio signal encoding in Bluetooth.
- PCM exhibits better SNR at the same data rate.

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Recap

- Signal encoding
- Basic encoding techniques
 - Analog to analog
 - Digital to analog
 - Analog to digital
- Coming next:
 - Spread Spectrum
 - **Lab THIS week**

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