Private Private Information

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Introduction

- In reality, different agents observe different signals that induce beliefs about the states.
- The same signal could also alter the agent's belief over other people's beliefs.
- In this work, we focus on a private private signals: the information available to each agent reveals nothing at all about the information available to her peers.
- Applications:
 - causal inference
 - zero-sum game
 - optimal private disclosure

Model

- A group of agents $N = \{1, 2, 3, ..., n\}$.
- Each agent i observes a signal s_i contains information about nature state $\omega \in \Omega = \{1, 2, ..., m-1\}.$
- All agents start with a common, full-support prior belief about the state.
- We call the tuple $\mathcal{I} = (\omega, s_1, \dots, s_n)$ an information structure.
- Let $p(s_i)$ denotes the posterior associated with s_i .
- In the case of a binary state, we let $p(s_i)$ take value in [0,1] by setting

$$p(s_i) = \mathbb{P}[\omega = 1 \mid s_i].$$

Definition (1.)

We say that $\mathcal{I} = (\omega, s_1, \dots, s_n)$ is a private private information structure if (s_1, \dots, s_n) are **independent** random variables.

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A partial order on private private information structures

Definition (2.)

Let $\mathcal{I}=(\omega,s_1,\ldots,s_n)$ and $\hat{\mathcal{I}}=(\omega,\hat{s}_1,\ldots,\hat{s}_n)$ be private private information structures. We say that \mathcal{I} dominates $\hat{\mathcal{I}}$, and write $\mathcal{I}\geq\hat{\mathcal{I}}$, if for every i it holds that (ω,s_i) Blackwell dominates (ω,\hat{s}_i) . We say that \mathcal{I} and $\hat{\mathcal{I}}$ are equivalent if $\mathcal{I}>\hat{\mathcal{I}}$ and $\hat{\mathcal{I}}>\mathcal{I}$.

• For the single-agent case (n=1) , recall that an information structure (ω,s) Blackwell dominates (ω,\hat{s}) if for every continuous convex $\varphi:\Delta(\Omega)\to\mathbb{R}$ it holds that

$$\mathbb{E}[\varphi(p(s))] \geqslant \mathbb{E}[\varphi(p(\hat{s}))].$$

• A first question that arises is that of feasibility: which *n*-tuples $(\mu_1, \mu_2, \dots, \mu_n)$ represent some private private information structure?

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Pareto optimality

Definition (3.)

We say that a private private information structure $\mathcal I$ is Pareto optimal if, for every private private information structure $\hat{\mathcal I}$ such that $\hat{\mathcal I} \geq \mathcal I$, the structure $\hat{\mathcal I}$ is equivalent to $\mathcal I$.

- Pareto optimality: which private private information structures provide a maximal amount of information to the agents, so that more information cannot be supplied without violating privacy?
- There is some tension between the privacy of an information structure and its informativeness.
- For example, the most informative structure from the point of view of agent 1 is the one where s_1 completely reveals the state, i.e., $p(s_1) = \delta_\omega$. Likewise, agent 2 would benefit most from a structure where s_2 perfectly reveals the state. But then $p(s_1) = p(s_2)$, and so s_1 and s_2 are not independent.

Optimal Private Disclosure

- An informed party who wishes to disclose as much information as possible about the state of nature ω using a message s_2 , but must not reveal any information about a correlated random variable s_1 in the process.
- An uninformed company wants to learn about a decision-relevant type ω of an applicant (fit for a job?).
- An informed party (credit-rating company) knows both this type and a legally protected trait s_1 of the applicant that correlates with the type.
- The informed party faces the problem of optimal private disclosure: convey as much information as possible about the applicant without revealing any information about her protected trait.

Definition (4.)

Given a one-agent information structure (ω, s_1) , a signal s_2 is an optimal private disclosure for (ω, s_1) if $\mathcal{I} = (\omega, s_1, s_2)$ is a Pareto optimal private private information structure.

Influencing Competitors in Zero-Sum Games

- Consider a zero-sum game played by two players.
- The action set of player $i \in \{1,2\}$ is A_i , which we take to be finite.
- The utilities are given by $u_1 = -u_2 = u$ for some $u : A_1 \times A_2 \to \mathbb{R}$.
- There is a random state ω taking value in Ω .
- The two players do not know the state and their payoffs do not depend on it.
- But, there is another agent (the designer) who knows the state and has a utility function $u_d: \Omega \times A_1 \times A_2$ that depends on the state and the actions of the players.
- \bullet This can model a setting where a designer wants to influence the actions of two competitors, with the designer's preference over actions given by his private type ω .
- \bullet The designer commits to a (not necessarily private private) information structure (ω,s_1,s_2) .
- When the state ω is realized, the designer observes it and sends the signal s_1 to player 1 and s_2 to player 2 . The players choose their actions after observing the signals.

Influencing Competitors in Zero-Sum Games

 The next claim shows that private private information structures arise endogenously in this setting.

Claim (1.)

In every direct-revelation equilibrium, the information structure (ω, s_1, s_2) is a private private information structure.

• The intuition behind this result is simple: revealing to player i any information about the recommendation given to player -i gives i an advantage that she can exploit to increase her expected utility beyond the value of the game. But player -i can guarantee that i does not get more than the value, and hence s_i cannot contain any information about s_{-i} .

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Conjugate Distributions

Definition (5.)

The conjugate of a cumulative distribution function $F:[0,1]\to [0,1]$ is the function $\hat{F}:[0,1]\to [0,1]$, which is given by

$$\hat{F}(x) = 1 - F^{-1}(1 - x).$$

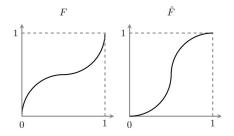


Figure 3: An example of a cumulative distribution function F and its conjugate \hat{F} . The shapes under the curves are congruent: the transformation that maps one to the other is reflection around the anti-diagonal. Qualitatively, F corresponds to the belief distribution of a more informative signal, and \hat{F} corresponds to that of a less informative signal.

Construction of Conjugate Distributions

- Note that for every pair of conjugate distributions μ and $\hat{\mu}$, there exists a private private information structure $\mathcal{I}=(\omega,s_1,s_2)$ where $p(s_1)$ has the distribution μ and $p(s_2)$ has the distribution $\hat{\mu}$. By Theorem 1, this structure will be Pareto optimal.
- To explicitly construct such a structure, calculate the cumulative distribution function F of μ and its conjugate \hat{F} , choose (s_1,s_2) uniformly from the unit square (so that they are independent and each distributed uniformly on [0,1]), and let $\omega=h$ be the event that $s_2\geqslant \hat{F}\,(1-s_1)$.
- A simple calculation shows that $\hat{F}(1-s_1)$ is equal to the posterior $p(s_1)$ and has the distribution μ , and $p(s_2)$ has the distribution $\hat{\mu}$.

Optimal Private Disclosures

Theorem (2.)

For a binary state ω , there exists an optimal private disclosure s_2^\star for every (ω, s_1) . This disclosure is unique up to equivalence: the distribution of $p(s_2^\star)$ is the conjugate of the distribution of $p(s_1)$. Furthermore, every signal s_2 independent of s_1 is Blackwell dominated by s_2^\star .

- It implies that every decision maker would find the signal s_2 optimal, regardless of the decision problem at hand.
- We provide a simple practical procedure for generating an optimal private disclosure s_2^\star , given realizations of (ω, s_1) . We know that s_1 and s_2^\star induce conjugate belief distributions, so we can use the general procedure outlined in Figure 4 to construct s_2^\star as follows:
 - ▶ Calculate $p(s_1)$, the conditional probability of $\omega = 1$ given s_1 .
 - ▶ If $\omega = 1$, sample s_2^* uniformly from the interval $[1 p(s_1), 1]$.
 - If $\omega = 0$, sample s_2^{\star} uniformly from the interval $[0, 1 p(s_1)]$.

Welfare Maximizing Private Private Information Structures

- Suppose that each agent $i \in \{1,2\}$ has to choose an action $a_i \in A_i$ after observing a signal s_i , and receives payoff according to a utility function $u_i(\omega,a_i)$.
- For a given binary ω , the social welfare of a given structure (ω, s_1, s_2) is

$$\sum_{i=1,2}\mathbb{E}\left[\sup_{\sigma_{i}:S_{i}\to A_{i}}u_{i}\left(\omega,\sigma_{i}\left(s_{i}\right)\right)\right].$$

• What are the private private information structures (ω, s_1, s_2) that maximize social welfare?

Welfare Maximizing Private Private Information Structures

Proposition (1.)

Given a binary ω , and given u_1 and u_2 , there exists a welfare maximizing private private information structure (ω, s_1, s_2) such that s_1 takes two values, s_2 takes three values, and the distributions of beliefs induced by s_1 and s_2 are conjugates.

• Example: $A_i = \Omega = \{0,1\}$. Each agent gets utility 1 from matching the state and utility -1 from mismatching it, so that

$$u_1(\omega, a) = u_2(\omega, a) = 2|\omega - a| - 1.$$

- If we reveal the state to agent 1 and give agent 2 no information, then the social welfare is 1 .
- Consider instead a private private information structure where each agent has a posterior belief of $\sqrt{1/2}$ with probability $\sqrt{1/2}$ and a posterior belief of 0 with the complementary probability.
- Then the social welfare is $4 2\sqrt{2} \approx 1.17$.

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Welfare Maximizing Private Private Information Structures

• To show it is indeed optimal, by Proposition 1, we can assume that the distribution of posteriors μ induced by s_1 is supported on two points. It has mean 1 / 2 since the average posterior equals the prior, and thus can be represented as

$$\frac{\alpha}{\alpha+\beta}\delta_{\frac{1}{2}} - \beta + \frac{\beta}{\alpha+\beta}\delta_{\frac{1}{2}+\alpha}$$

for some constants $\alpha, \beta \in (0, 1/2]$, where δ_x denotes the point mass at x.

- The contribution of the first agent to the welfare is therefore $\frac{4\alpha\beta}{\alpha+\beta}$.
- The conjugate distribution $\hat{\mu}$ takes the form

$$\left(\frac{1}{2}-\alpha\right)\delta_0+(\alpha+\beta)\delta_{\frac{\beta}{\alpha+\beta}}+\left(\frac{1}{2}-\beta\right)\delta_1.$$

- As the problem is state-symmetric, we can assume $\beta \geqslant \alpha$ without loss of generality and, hence, the middle atom of $\hat{\mu}$ is above 1/2. Therefore, the second agent contributes $1-2\alpha$ to the welfare, and the total welfare equals $\frac{4\alpha\beta}{\alpha+\beta}+1-2\alpha$.
- A simple calculation shows that this is maximized when $\beta = 1/2$ and $\alpha = \sqrt{1/2} - 1/2$, which yields the structure described above.

- As a first step, we show that it is without loss of generality to focus on information structures that are constructed similarly to the examples we have considered above: each s_i is distributed uniformly on [0,1], and each value of ω corresponds to some subset of $[0,1]^n$. That is, ω is a deterministic function of the signals.
- More formally, let $\mathcal{A}=(A_0,\ldots,A_{m-1})$ be a partition of $[0,1]^n$ into measurable sets. That is, each A_k is a measurable subset of $[0,1]^n$, the sets in \mathcal{A} are disjoint, and their union is equal to $[0,1]^n$.

Definition (6.)

The private private information structure associated with a partition $\mathcal{A}=(A_0,\ldots,A_{m-1})$ is $\mathcal{I}=(\omega,s_1,\ldots,s_n)$ where (s_1,\ldots,s_n) are distributed uniformly on $[0,1]^n$ and $\{\omega=k\}$ is the event that $\{(s_1,\ldots,s_n)\in\mathcal{A}_k\}$.

Proposition (2.)

For every private private information structure \mathcal{I} , there exists a partition \mathcal{A} whose associated information structure \mathcal{I}' is equivalent to \mathcal{I} .

• Given a measurable set $A \subseteq [0,1]^n$, we define n functions $(\alpha_1^A,\ldots,\alpha_n^A)$ that capture the projections of A to the n coordinate axes. Denote by λ the Lebesgue measure on $[0,1]^{n-1}$. The projection $\alpha_i^A:[0,1]\to[0,1]$ of A to the i th axis is

$$\alpha_i^A(t) = \lambda (\{y_{-i} : (y_i, y_{-i}) \in A, y_i = t\})$$

• If $(\omega, s_1, \dots, s_n)$ is the information structure associated with A, then $\alpha_i^A(t)$ is the posterior of agent i when she observes $s_i = t$.

Definition (7.)

A measurable $A\subseteq [0,1]^n$ is a set of uniqueness if for every measurable $B\subseteq [0,1]^n$ such that $\left(\alpha_1^A,\ldots,\alpha_n^A\right)=\left(\alpha_1^B,\ldots,\alpha_n^B\right)$, it holds that A=B.

Theorem (3.)

A private private information structure is Pareto optimal if and only if it is equivalent to a structure associated with a set of uniqueness $A \subseteq [0,1]^n$.

- To characterize sets of uniqueness in two dimensions, we will need the following definitions.
- Say that $A\subseteq [0,1]^2$ is a rearrangement of $B\subseteq [0,1]^2$ if for i=1,2 and every $q\in [0,1]$, the sets $\left\{t\in [0,1]: \alpha_i^A(t)\leqslant q\right\}$ and $\left\{t\in [0,1]: \alpha_i^B(t)\leqslant q\right\}$ have the same Lebesgue measure. That is, α_i^A and α_i^B , when viewed as random variables defined on [0,1], have the same distribution.
- This has a simple interpretation in terms of information structures: A is a rearrangement of B if and only if the two associated information structures are Blackwell equivalent.
- This is immediate, since in the information structure associated with $A, \alpha_i^A(t)$ is the belief of agent i after observing $s_i = t$.
- Recall that $B \subseteq [0,1]^n$ is upward-closed if $x = (x_1, \dots, x_n) \in B$ implies that $y = (y_1, \dots, y_n) \in B$ for all $y \ge x$.

Theorem (4. Lorentz (1949))

A measurable subset $A \subseteq [0,1]^2$ is a set of uniqueness if and only if it is a rearrangement of an upward-closed set.

• When n > 2, a simple sufficient condition for uniqueness is to be an additive set: this holds when there are bounded $h_i : [0,1] \to \mathbb{R}$ such that

$$A = \left\{ x \in [0,1]^n : \sum_{i=1}^n h_i(x_i) \geqslant 0 \right\}.$$

- In two dimensions a set is additive if and only if it is a rearrangement of an upward-closed set, and so additivity provides another characterization of the sets of uniqueness.
- In higher dimensions (i.e., with three or more agents), the sufficiency of additivity implies that every additive set is associated with a Pareto optimal structure.

• We consider the question of feasibility: which tuples (μ_1, \dots, μ_n) represent some private private information structure?

Definition (8.)

An n-tuple (μ_1, \ldots, μ_n) of probability measures on $\Delta(\Omega)$ is said to be feasible if there exists a private private information structure $\mathcal{I} = (\omega, s_1, \ldots, s_n)$ such that μ_i is the distribution of $p(s_i)$.

- A necessary condition for feasibility is given by the so-called martingale condition (i.e., by the law of iterated expectations).
- It implies that if the posterior $p(s_i)$ has distribution μ_i then the expected posterior $\int q d\mu_i(q)$ must equal to the prior distribution of ω .
- Thus a necessary condition for feasibility is that

$$\int q \, \mathrm{d} \mu_i(q) = \int q \, \mathrm{d} \mu_j(q)$$

for all agents i and j.

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- The question of feasibility is closely related to that of Pareto optimality. Indeed, one answer is that (μ_1,\ldots,μ_n) is feasible if and only if there exists a Pareto optimal structure represented by some (ν_1,\ldots,ν_n) , such that each μ_i is a mean-preserving contraction of ν_i .
- This holds since mean-preserving contractions of the posterior belief distributions correspond to Blackwell dominance. By Blackwell's Theorem, one can take a structure with posteriors (ν_1,\ldots,ν_n) , and apply an independent garbling to each agent's signal to arrive at a structure with posteriors (μ_1,\ldots,μ_n) .

Corollary (1.)

The pair (μ_1, μ_2) of distributions on [0,1] is feasible if and only if μ_2 is a mean preserving contraction of the conjugate of μ_1 .

- We now present a necessary condition of feasibility for general m states and n agents, which relies on information-theoretic ideas.
- ullet The Shannon entropy of a measure $q\in\Delta(\Omega)$ is

$$H(q) = -\sum_{k \in \Omega} q(k) \log_2(q(k))$$

ullet Given a signal (ω, s_i) , denote the mutual information between ω and s_i by

$$I(\omega; s_i) = H(\mathbb{E}[p(s_i)]) - \mathbb{E}[H(p(s_i))].$$

• Note that $I(\omega; s_i)$ can be written in terms of the distribution of posteriors μ_i , and so it is an equivalence invariant:

$$I(\mu_i) = H\left(\int q d\mu_i(q)\right) - \int H(q)d\mu_i(q)$$

• In this expression, the first expectation $\int q \ \mathrm{d}\mu_i(q)$ is the prior distribution of ω .

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Proposition (3.)

With n agents and m states, the tuple (μ_1, \ldots, μ_n) of distributions on $\Delta(\Omega)$ is feasible only if all μ_i have the same expectation $p = \int q \, \mathrm{d}\mu_i(q)$ and

$$\sum_{i}I\left(\mu_{i}\right)\leqslant H(p).$$

- ullet The sum of mutual information is bounded by the entropy of the prior of ω .
- Allocating finite resource among agents.

• Is the previous bound tight?

Proposition (4.)

The tuple (μ_1, \ldots, μ_n) of distributions on $\Delta(\{0,1\})$ is feasible only if all μ_i have the same expectation $p = \int q \, d\mu_i(q)$ and

$$\sum_{i} I(\mu_{i}) \leqslant H(p) - \frac{\ln 2}{8} \sum_{i < j} I(\mu_{i}) I(\mu_{j}).$$

• It shows that for a binary state, while entropy is a finite resource, it cannot be fully divided among the agents: the sum of mutual information is strictly less than the entropy of ω (as long as at least two signals are informative).

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- The connection to some decision problems: quadratic utility function.
- For $q \in \Delta(\Omega)$ denote

$$ar{H}(q) = \sum_{k \in \Omega} q(k)(1 - q(k)),$$

and for a measure μ on $\Delta(\Omega)$ define

$$ar{I}(\mu) = ar{H}\left(\int q \; \mathrm{d}\mu(q)
ight) - \int ar{H}(q) \mathrm{d}\mu(q).$$

Loosely speaking, for a distribution μ over posterior beliefs, $\bar{I}(\mu)$ is the expected reduction in the variance of the agent's belief.

Proposition (5.)

With n agents and m states, the tuple (μ_1, \ldots, μ_n) of distributions on $\Delta(\Omega)$ is feasible only if all μ_i have the same expectation $p = \int q \, \mathrm{d}\mu_i(q)$ and

$$\sum_{i} \bar{I}(\mu_{i}) \leqslant \bar{H}(p).$$

Thanks!