

# Notes: CUDA Implementation of Differentiable Image Warping

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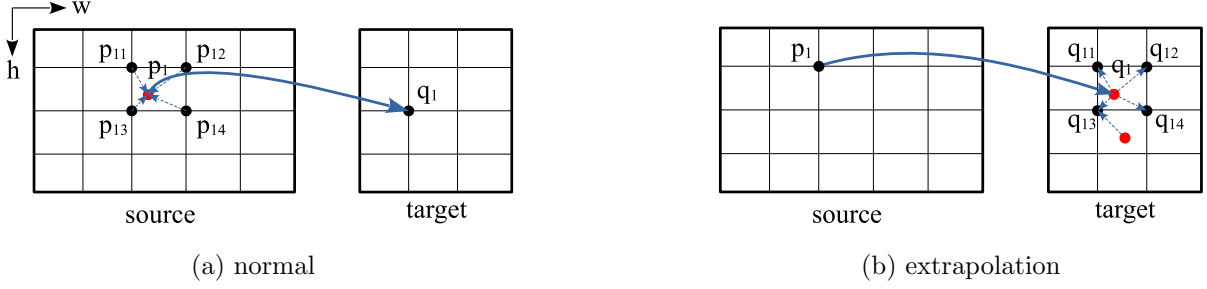


Figure 1: *Image warping.* (a) can be achieved by `torch.linspace()` and `torch.grid_sample()` by Eq. (1). (b) is achieved by weighted sum of neighbours by Eq. (5), instead of rounding to the nearest neighbour, for the differentiability of coordinates between  $p_i$  and  $q_i$ .

Given Fig. (1a), the forward and backward propagation are

$$f_t(q_i) = f_s(q_i + d_i) = f_s(p_i) = \sum_{j \in \mathcal{E}_i} g(p_i, p_{ij}) f_s(p_{ij}) , \quad (1a)$$

$$\begin{aligned} g(p_i, p_{ij}) &= g_h(p_i, p_{ij}) g_w(p_i, p_{ij}) \\ &= \left( 1 - \frac{|h_{p_i} - h_{p_{ij}}|}{|h_{p_{ik}} - h_{p_{ij}}|} \right) \left( 1 - \frac{|w_{p_i} - w_{p_{ij}}|}{|w_{p_{ik}} - w_{p_{ij}}|} \right) , \end{aligned} \quad (1b)$$

where  $f_s(\cdot)$  and  $f_t(\cdot) : \mathbb{R}^2 \mapsto \mathbb{R}$  are mapping functions for pixel intensity in source image and target image respectively,  $q_i$  and  $d_i \in \mathbb{R}^2, k \in \mathcal{E}_i$ , and  $|k - j| = 2$ . Generally, if image coordinates are in 1-step space, not sampled by such as `torch.linspace()`,  $|h_{p_{ik}} - h_{p_{ij}}| = 1$  and  $|w_{p_{ik}} - w_{p_{ij}}| = 1$ . With loss  $L$ , the gradients of  $d_i$  follows the chain rule as follows,

$$\frac{dL}{dd_i} = \frac{\partial L}{\partial f_t(q_i)} \frac{\partial f_t(q_i)}{\partial d_i} = \frac{\partial L}{\partial f_t(q_i)} \frac{\partial f_t(q_i)}{\partial f_s(p_i)} \frac{\partial f_s(p_i)}{\partial d_i} = \sum_{j \in \mathcal{E}_i} f_s(p_{ij}) \frac{\partial L}{\partial f_t(q_i)} \frac{\partial f_t(q_i)}{\partial f_s(p_i)} \frac{\partial g(p_i, p_{ij})}{\partial d_i} , \quad (2)$$

where  $\partial g(p_i, p_{ij}) / \partial d_i \in \mathbb{R}^2$  can be easily obtained.

Now, similarly, applying Eq. (1) to Fig. (1b),

$$f_t(q_i) = \sum_{j \in \mathcal{E}_i} g(q_i, q_{ij}) f_t(q_{ij}) , \quad (3)$$

and thus

$$\begin{aligned} f_t(q_{ij}) &= f_t(q_i) - \sum_{k \in \{\mathcal{E}_i \setminus j\}} g(q_i, q_{ik}) f_t(q_{ik}) , \\ f_t(q'_j) &= \frac{1}{|\mathcal{E}_j|} \sum_{i \in \mathcal{E}_j} f_t(q_{ij}) . \end{aligned} \quad (4)$$

With  $\partial L / \partial f_t(q'_j)$ , the calculation of  $dL/dd_i$  is difficult due to the nested  $f_t(q_{ik})$  in  $f_t(q_{ij})$ .

*Alternatively,*

$$f_t(q'_j) = \frac{1}{\sum_{i \in \mathcal{E}_j} g(q_i, q_{ij})} \sum_{i \in \mathcal{E}_j} g(q_i, q_{ij}) f_t(q_i) , \quad (5)$$

$$\begin{aligned} \frac{dL}{dd_i} &= \sum_{j \in \mathcal{E}_i} \frac{\partial L}{\partial f_t(q'_j)} \frac{\partial f_t(q'_j)}{\partial d_i} = \sum_{j \in \mathcal{E}_i} \frac{\partial L}{\partial f_t(q'_j)} \frac{\partial f_t(q'_j)}{\partial g(q_i, q_{ij})} \frac{\partial g(q_i, q_{ij})}{\partial d_i} \\ &= \sum_{j \in \mathcal{E}_i} \frac{\partial L}{\partial f_t(q'_j)} \frac{f_t(q_i) - f_t(q'_j)}{\sum_{i \in \mathcal{E}_j} g(q_i, q_{ij})} \frac{\partial g(q_i, q_{ij})}{\partial d_i} . \end{aligned} \quad (6)$$

While one can decompose  $f_t(q'_j)$  into  $\sum_{i \in \mathcal{E}_j} g(q_i, q_{ij})$  and  $\sum_{i \in \mathcal{E}_j} g(q_i, q_{ij}) f_t(q_i)$  to calculate partial derivatives on  $d_i$  separately, followed by an accumulation.

Note that the key of differentiating  $d_i$  which is a part of index in  $f(\cdot)$  is to cast it as a weight using  $g(\cdot, \cdot)$  instead of rounding it to the nearest neighbour.