TO PASS 80% or higher

Module 1 Graded Quiz

LATEST SUBMISSION GRADE	

1(100%		
1.	Which are examples of common scenarios in the autonomous driving motion planning problem?	1/1 point	
	A. Left and right turns		
	B. Driving up a hill		
	C. Lane changes		
	O. A & C		
	Correct Correct, left turns, right turns, and lane changes are all examples of common driving scenarios for the autonomous driving motion planning problem.		
2.	What are some examples of dynamic obstacles?	1 / 1 point	
	A. Trees		
	O B. Cyclists		
	C. Cars		
	O. Boulevards		
	● E. B & C		
	 Correct Correct, cyclists and cars are examples of dynamic obstacles. 		

3.	True or false, the autonomous driving mission takes pedestrian behaviour into consideration.	1 / 1 point
	True	
	False	
	 Correct Correct, mission planning abstracts away dynamic obstacles, such as pedestrians. 	
4.	True or false, "Staying Stopped" is a maneuver that is useful for handling traffic light controlled intersections.	1 / 1 point
	True	
	○ False	
	Correct Correct, we require the car to stay stopped at a red light, so it is useful for traffic light controlled intersections.	
5.	Which of these are reasons for decomposing motion planning into a hierarchy of optimization problems?	1 / 1 point
	A. More computationally efficient	
	 Correct Correct, breaking it into smaller problems helps efficiency. 	
	B. Can tailor each optimization problem to specific level of abstraction	
	 Correct Correct, different levels of abstraction are appropriate for different sub-problems. 	
	C. Generates higher-quality solutions than solving the problem in its entirety	
	D. None of the above	

5.

0.	point on a curve.	171 point
	True	
	○ False	
	 Correct Correct, these two values are inversely related. 	
7.	Static obstacles constrain	1 / 1 point
	The car's longitudinal velocity	
	The locations the car can occupy	
	The car's lateral velocity	
	The turning radius of the car	
	 Correct Correct, for the car's path to remain collision free, the positions along its path cannot come into contact with the static obstacles surrounding it. 	
8.	A leading vehicle in the ego vehicle's lane constrains	1/1 point
	The car's longitudinal velocity	
	The turning radius of the car	
	The car's maximum jerk	
	The car's lateral velocity	
	Correct Correct, we must regulate our speed relative to the speed of a leading vehicle to prevent a collision.	
9.	True or false, the time gap is the amount of time that it would take for the ego vehicle to reach	1 / 1 point

the current position of its leading vehicle.

	True	
	○ False	
	Correct Correct, the time gap is defined as the amount of time that it would take for the ego vehicle to reach the current position of its leading vehicle.	
10.	True or false, the friction ellipse is always a tighter constraint than the comfort rectangle. True	1 / 1 point
	False	
	 Correct Correct, in general, the friction ellipse is a looser constraint than the comfort rectangle. 	
11.	To generate the shortest path to a point, we need to minimize Curvature	1/1 point
	Angular velocity	
	Arc length	
	 Correct Correct, the length of a path is given by its arc length. 	
12.	The integral of difference (IOD) term in a planning objective function can be used to	1 / 1 point
	A. Improve path smoothness	
	B. Track a reference velocity profile	
	C. Track a reference path	
	O. B & C	

	Correct, it is useful for tracking both a reference velocity profile as well as a reference path.	
13.	True or false, jerk is the derivative of acceleration with respect to time. True True False	1 / 1 point
	Correct, this is the definition of jerk.	
14.	True or false, maximizing jerk increases the comfort of our planned trajectory. True False	1/1 point
	 Correct Correct, maximizing jerk will make the ride less comfortable for our passengers. 	
15.	The at each point in the path constrains the velocity that can be driven at that point, due to the lateral acceleration constraints.	1/1 point
	Curvature	
	Y position	
	X position	
	Heading	
	Correct Correct, the curvature of the path is what constrains our maximum velocity, due to our lateral acceleration constraints.	

16. True or false, mission planning focuses on map-level navigation from the ego vehicle's current

1 / 1 point

Correct

	position to a final destination.	
	True	
	☐ False	
	 Correct Correct, mission planning is a higher-level planning sub-problem. 	
17.	What are some examples of the inputs a finite state machine might take in the context of behaviour planning for autonomous driving?	1 / 1 point
	✓ Traffic light transitions	
	 Correct Correct, this is an important regulatory element that needs to be handled. 	
	Vehicle positions	
	 Correct Correct, this is critical for determining ego vehicle behaviour. 	
	✓ Pedestrian locations	
	 Correct Correct, pedestrians are important agents in the driving task space. 	
	The number of passengers in the ego vehicle	
18.	True or false, reinforcement learning relies on interacting with an environment during the learning process.	1/1 point
	TrueFalse	
	✓ Correct	

19.	What is a drawback of using a sampling-based method for path planning?	1 / 1 point
	A. If run for a minimal number of iterations, it can generate poor quality paths	
	B. It is often slow at exploring the workspace compared to other methods	
	C. Sampling based methods are often computationally intractable	
	O. None of the above	
	Correct Correct, with two few iterations, even an asymptotically optimal sampling-based planner can produce low quality paths to the goal region.	
20.	True or false, a conformal lattice planner selects goal points ahead of the car that are laterally offset from the centerline of the road, plans paths to each goal point, then selects the best collision-free path according to some objective function.	
	True	
	False	
	 Correct Correct, this process underlies the lattice generation step for a conformal lattice. 	