

Andrew Proshkin CV

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LinkedIn <https://www.linkedin.com/in/scalajavadev>
Location Russia, Penza
Education Penza state university, faculty of Computer Science, 1997 – 2002

Common skills

Languages that I'm highly experienced in working with:

Java, Scala, Javascript, Groovy, Regex

Languages that I'm familiar with:

Common Lisp, Clojure, Haskell, C++, C, Assembler x86

English: pre-intermediate **German:** beginner

Methodologies: OOP, functional programming, generative programming, continuous integration, lean software development, Scrum, TDD, GOF, REST, Reactive design patterns

Math concepts: graph theory, automata theory, lambda calculus

SCM: Git, Subversion

IDE, Tools: Eclipse (prefferable), Idea, Netbeans, Ant, Maven, SBT (0.13.x)

Planning: JIRA, Unfuddle, AgileZen, YouTrack

CI: Hudson, Cruise control

Database: PostgreSQL, H2, MySQL, Firebird, HSQLDB, MongoDB, Redis

OS: Linux (OpenSuse, Mint, Ubuntu)

other: nginx (load balancing), Tomcat clustering

Backend - Scala stack (experience 1,5 year)

language level: 2.11.x

language concepts: collections, pattern matching, implicits, FP-features (immutable, combinators, currying, partial, lambdas, tail recursion), type variance, string interpolators, structural types, futures

web: Playframework (2.x), Xitrum, Spray.io, Web-sockets

search: Elastic Search

database: Slick 2.1 (prefferable), Casbah (MongoDB), ScalikeJDBC, Squeryl, Anorm, EBeans

concurrent: Akka, Futures

testing: scalatest, scalacheck, spec

tools: SBT (manage dependencies, user-tasks, publishing to repositories), Scala-REPL

Backend - Java stack (experience 10 years)

language level: Java 7, 8

API: collections, NIO, concurrency, reflection, etc

frameworks: Springframework (3.x / 4.x): IOC, Security, MVC, transactions, etc.

Playframework (Java), Hibernate (core, HQL, search), Lucene, Quartz, Apache commons, WS, Akka

additional languages: XML, JSPX, JSON, YAML

testing: JUnit, Unitils (transactional testing infrastructure, data sets), TestNG

tools: JProfiler, Maven3, Ant, Liquibase

app-servers: Tomcat, GlassFish, Jetty

Frontend

languages: Javascript, HTML5, CSS3, LESS, CoffeeScript, ClojureScript, ScalaScript

frameworks: JQuery, JQueryUI, Prototype, Isogenic engine, Knockout, Bootstrap3

tools: Grunt, JsLint

Last projects:

2013 – 2014, Project 'Console card game crazy eights': based on Scala stack – akka actors, AI.

2014, Project 'Leverage expertise':

based on Scala stack – Playframework, Slick, MongoDB

2014, Project 'Security module for Playframework': based on Scala stack – Playframework, Slick

2014, Project 'Remote API for Longman/Lingvo Dictionary, Yandex translator':

based on Scala stack – spray JSON, jsoup, net.databinder.dispatch

2009 – 2013, Fernando systems. Social network <http://charlaremos.com>:

Design and development (back-end and front-end): architecture, core API and modules, database model; task planning; testing infrastructure; continuous integration;

Java stack: Springframework (MVC, security, IOC, transactions, etc), Hibernate, Hibernate search

Frontend: jQuery, Bootstrap, Prototype, GWT

2013, Fernando systems. Race game front-end <http://ageofclones.com>:

Pig race game front-end based on isometric engine

Frontend: jQuery, pure OOP/Functional Javascript, Isogenic engine, physic modeling, HTML5

2007 – 2008, HeadHunter:Penza. Project <http://livehh.ru> - worked in team

Java stack: Springframework (MVC, WebFlow, Security), Hibernate

In addition: Tomcat clustering

2008, HeadHunter:Penza, Project <http://career.ru> - worked in team

Java stack: Liferay portal

About

I can: - develop complex systems

- read and understand legacy code, optimize it and perform refactoring

The principles that I prefer to follow in programming:

- nothing is impossible

- any task can be completed

- a reliable code equals a simple code (Unix way, KISS)

- keep up with the latest technologies and trends in programming

- pick up good ideas from other programming languages and methodologies

The books I've read lately:

Java 8 Lambdas. Richard Warburton. O'Reilly 2014.

Play for Scala. Peter Hilton. Manning Publications 2014.

Scala in Action, Nilanjan Raychaudhuri. Manning Publications 2013.

Scala design patterns. John Hunt. Springer International Publishing Switzerland 2013.

Additional information:

Salary expectation: from 2000 USD

Working time expectation: 7 hours a day