### Andrew Proshkin CV

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**Location** Russia, Penza

**Education** Penza state university, faculty of Computer Science, 1997 – 2002

### Common skills

### Languages that I'm highly experienced in working with:

Scala, Java, Javascript, Regex

### Languages that I'm familiar with:

Common Lisp, Clojure, Goovy, Haskell, C++, C, Assembler x86

**English**: taking an intermediate course at the moment **German**: beginner

Methodologies: OOP, functional programming, generative programming, continuous integration,

lean software development, Scrum, TDD, REST, Reactive design patterns

**Math concepts**: graph theory, automata theory, lambda calculus

**SCM**: Git (prefer <a href="http://nvie.com/files/Git-branching-model.pdf">http://nvie.com/files/Git-branching-model.pdf</a>), Subversion **IDE**, **Tools**: Eclipse (JEE, Scala-IDE), Idea, Netbeans, Ant, Maven, SBT (0.13.x)

Planning: JIRA, Unfuddle, AgileZen, YouTrack

**CI**: Hudson, Cruise control

Database: PostgreSQL, H2, MySQL, Firebird, HSQLDB, MongoDB, Redis

**OS**: Linux (OpenSuse, Mint, Ubuntu)

other: nginx (load balancing), Tomcat clustering

# Backend - Scala stack (experience 1,5 year)

language level: 2.11.x

language concepts: collections, pattern matching, implicits, FP-features (immutable, combinators,

currying, partial, lambdas, tail recursion), type variance, string interpolators,

structural types, futures, scala-reflections

web: Playframework (2.x), Xitrum, Spray.io, Web-sockets

**search**: Elastic Search

database: Slick 2.1 (prefferable), Casbah (MongoDB), ScalikeJDBC, Squeryl, Anorm, EBeans

concurrent: Akka, Futures

**testing**: scalatest, scalacheck, spec

tools: SBT (manage dependencies, user-tasks, publishing to repositories), Scala-REPL

# Backend - Java stack (experience 10 years)

language level: Java 7, 8

API: collections, NIO, concurrency, reflection, dynamic proxy, in-memory compilation, etc

**frameworks, libs, specs**: Springframework (3.x / 4.x): IOC, Security, MVC, transactions,

JSR-303 etc.; Playframework (Java), Hibernate (core, HQL, search), Lucene, Quartz,

Apache commons, WS, Akka, Jackson, ehcache, Liferay

additional languages: XML, JSPX, JSON, YAML

testing: JUnit, Unitils (transactional testing infrastructure, data sets), TestNG, Spring-test

**tools**: JProfiler, Maven3, Ant, Liquibase **app-servers**: Tomcat, GlassFish, Jetty

## **Frontend**

**languages**: Javascript, HTML5, CSS3, LESS, CoffeeScript, ClojureScript, ScalaScript **frameworks**: Jquery, JQueryUI, Prototype, Isogenic engine, AngularJS, Bootstrap3

tools: Grunt, JsLint

## Last projects:

**2013 – 2014, Project 'Console card game crazy eights'**: based on Scala stack – akka actors, AI.

2014, Project 'Leverage expertise':

based on Scala stack – Playframework, Slick, MongoDB

**2014, Project 'Security module for Playframework'**: based on Scala stack – Playframework, Slick

2014, Project 'Remote API for Longman/Lingvo Dictionary, Yandex translator':

based on Scala stack – spray JSON, jsoup, net.databinder.dispatch

2009 – 2013, Fernando systems. Social network http://charlaremos.com:

Design and development (back-end and front-end): architecture, core API and modules, database model; task planning; testing infrastructure; continuous integration;

Java stack: Springframework (MVC, security, IOC, transactions, etc), Hibernate, Hibernate search Frontend: jQuery, Bootstrap, Prototype, GWT

2013, Fernando systems. Race game front-end <a href="http://ageofclones.com">http://ageofclones.com</a>:

Pig race game front-end based on isometric engine

Frontend: jQuery, pure OOP/Functional Javascript, Isogenic engine, physic modeling, HTML5

2007 – 2008, HeadHunter: Penza. Project <a href="http://livehh.ru">http://livehh.ru</a> - worked in team

Java stack: Springframework (MVC, WebFlow, Security), Hibernate

In addition: Tomcat clustering

2008, HeadHunter: Penza, Project <a href="http://career.ru">http://career.ru</a> - worked in team

Java stack: Liferay portal

### **About**

I can: - develop complex systems

- read and understand legacy code, optimize it and perform refactoring

#### The principles that I prefer to follow in programming:

- a reliable code equals a simple code (Unix way, KISS)
- keep up with the latest technologies and trends in programming
- pick up good ideas from other programming languages and methodologies

### The books I've read lately:

Java 8 Lambdas. Richard Warburton. O'Relly 2014.

Play for Scala. Peter Hilton. Manning Publications 2014.

Scala in Action, Nilanjan Raychaudhuri. Manning Publications 2013.

Scala design patterns. John Hunt. Springer International Publishing Switzerland 2013.

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Salary expectation:	
Working time expectation:	