

Module 1

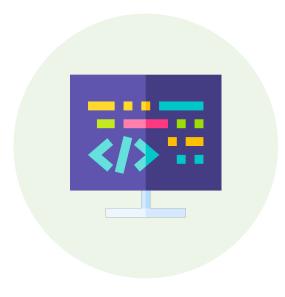
Introduction to Programming and Python

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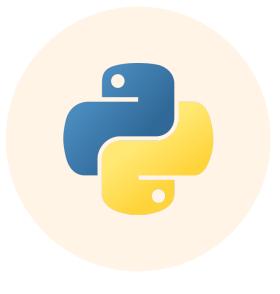
How a program works?



Machine language

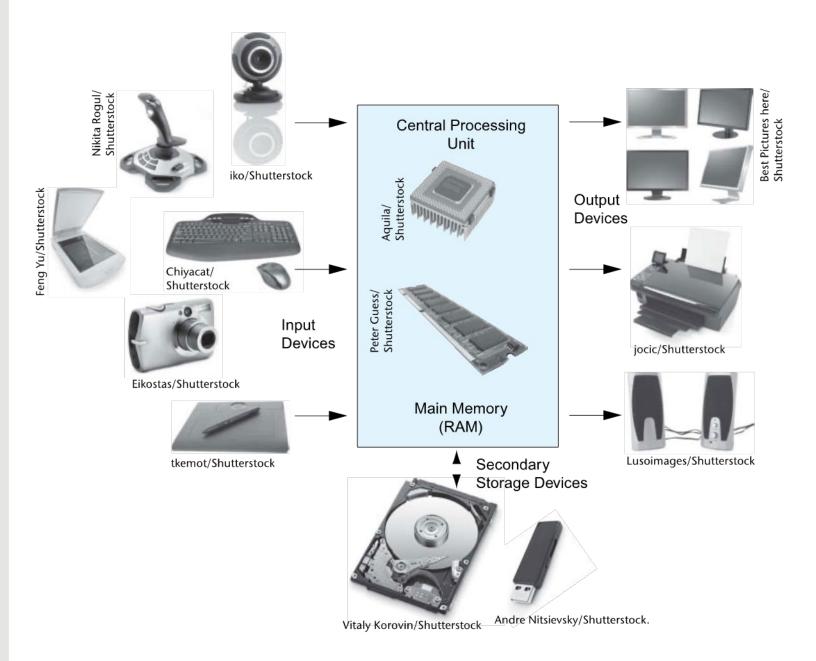


Assembly language

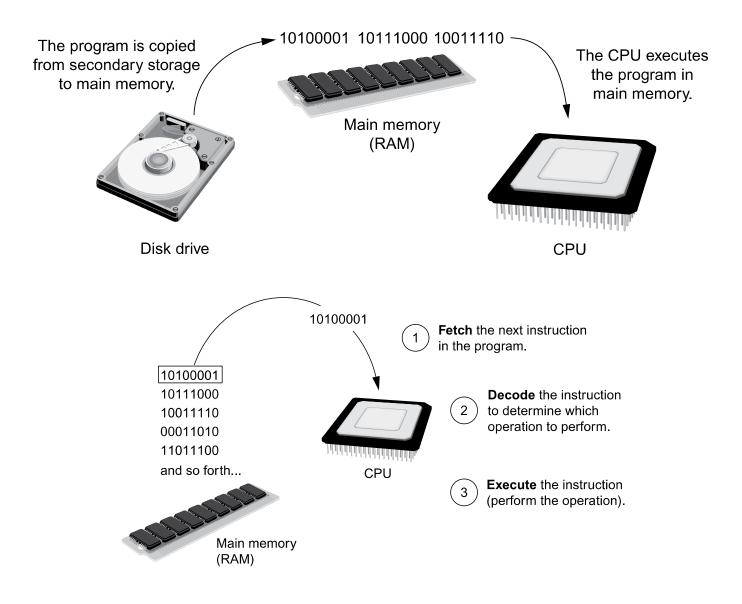


High-level language

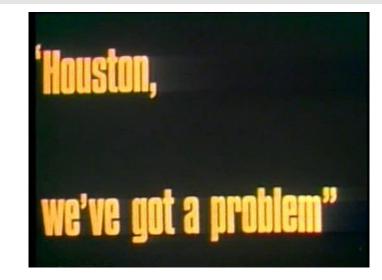
Typical components of a computer system



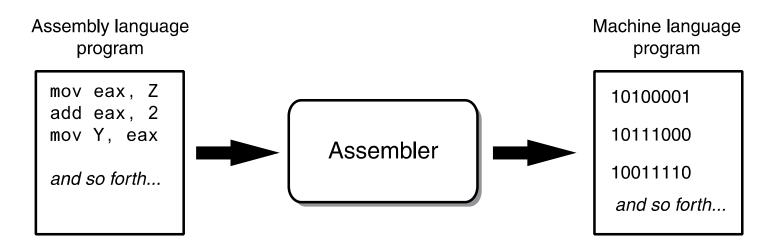
A program is copied into main memory and then executed

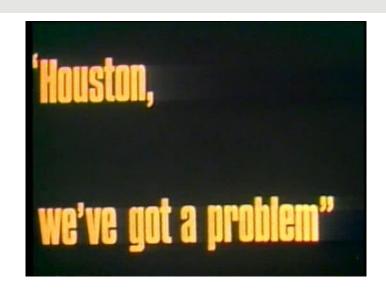


Machine language: the fetch-decode-execute cycle.



> From Machine Language to Assembly Language





> From Assembly Language to High Level Language



High-Level Languages

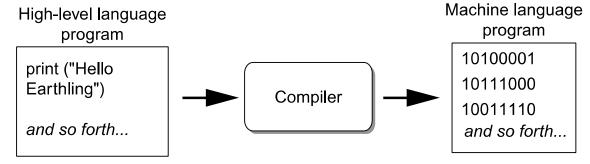
- Low-level language: close in nature to machine language
 - Example: assembly language.

- <u>High-Level language</u>: allows simple creation of powerful and complex programs
 - No need to know how CPU works or write large number of instructions.
 - More intuitive to understand.

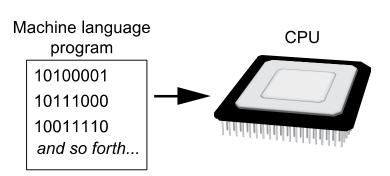
High Level Languages (1/2)

First: Compiler (Strong Type, Static)

The compiler is used to translate the high-level language program to a machine language program.

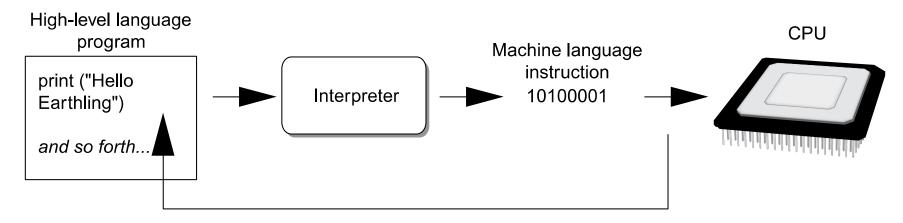


The machine language program can be executed at any time, without using the compiler.



High Level Languages (2/2)

Second: Interpreter (Weak Type, Dynamic)



The interpreter translates each high-level instruction to its equivalent machine language instructions then immediately executes them.

This process is repeated for each high-level instruction.

Using Python

Using Python



See Accompanying Note: Python Installation and Programming Environment

Summary

- This module covered:
 - Machine language and fetch-decode-execute cycle between RAM and CPU.
 - Two kinds of high-level languages and their behavior.
 - Installing Python 3.x and programming Python using JupyterLab or PyCharm.

To be continued...