

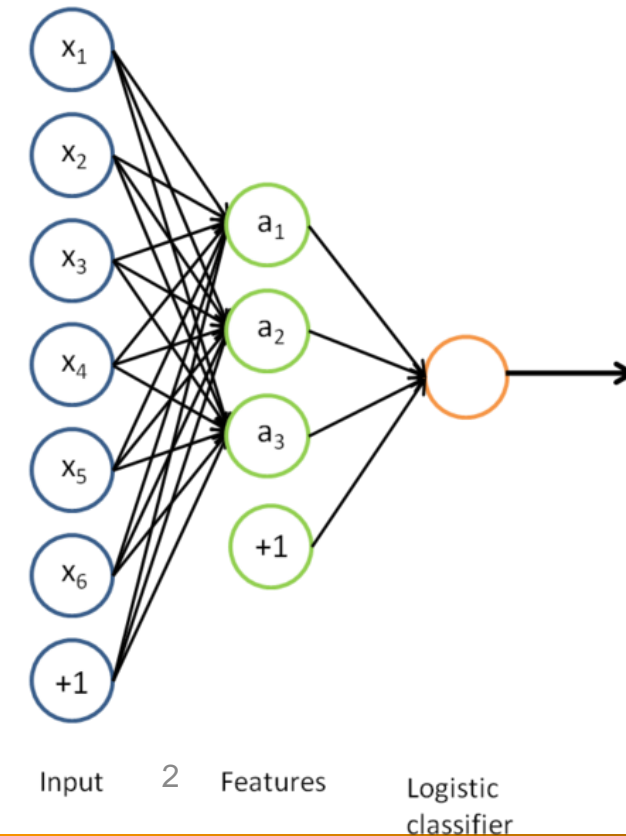
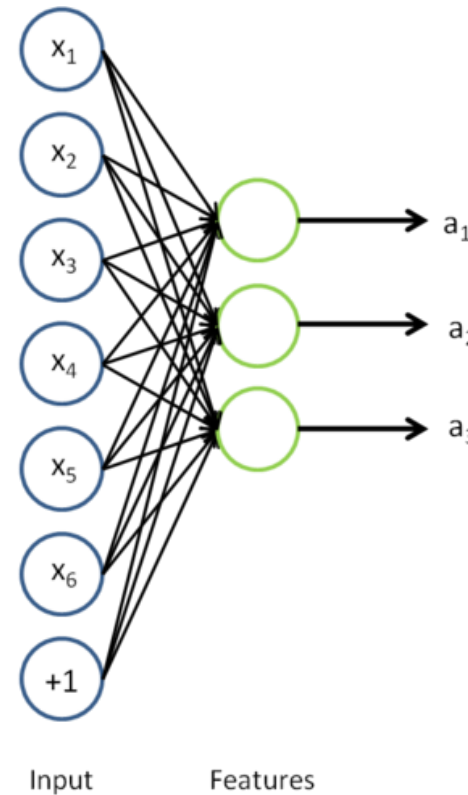
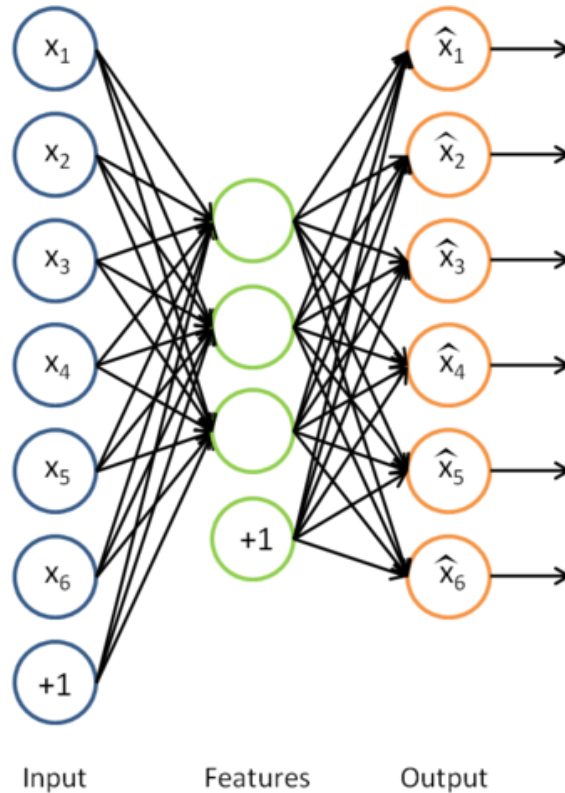


# AutoEncoder



# Auto-Encoders

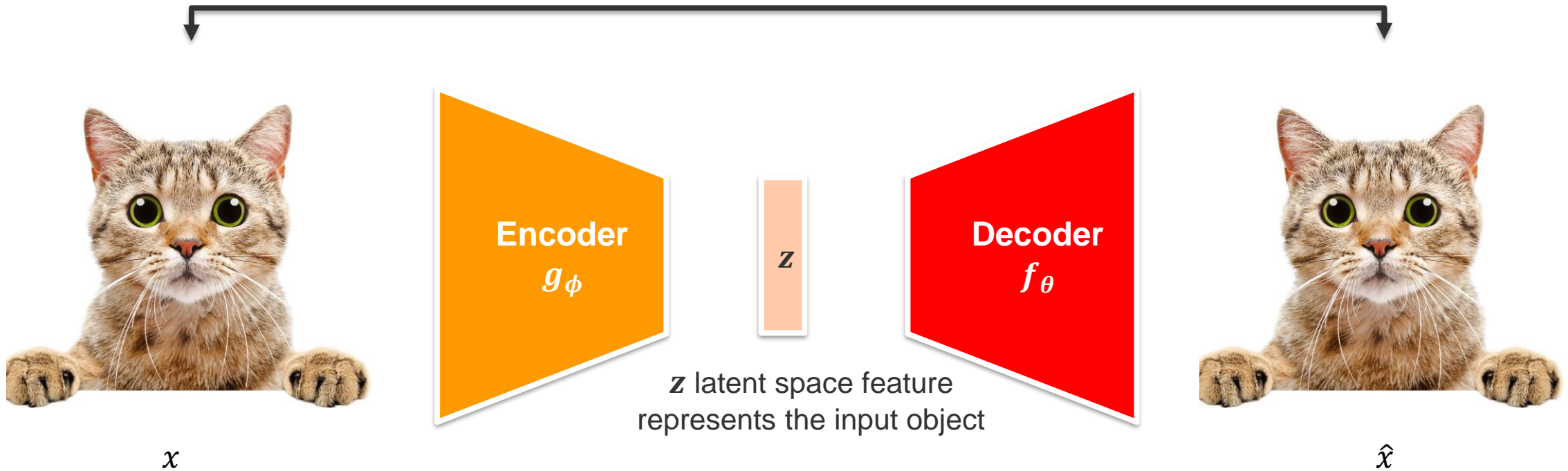
- A type of unsupervised learning which tries to discover generic features of the data
  - Learn identity function by learning important sub-features (not by just passing through data)
  - Compression, etc.
  - Can use just new features in the new training set or concatenate both





# Autoencoder

Reconstruction Loss  $\mathcal{L}(\phi, \theta) = \left( x - f_{\theta} \left( g_{\phi}(x) \right) \right)^2$



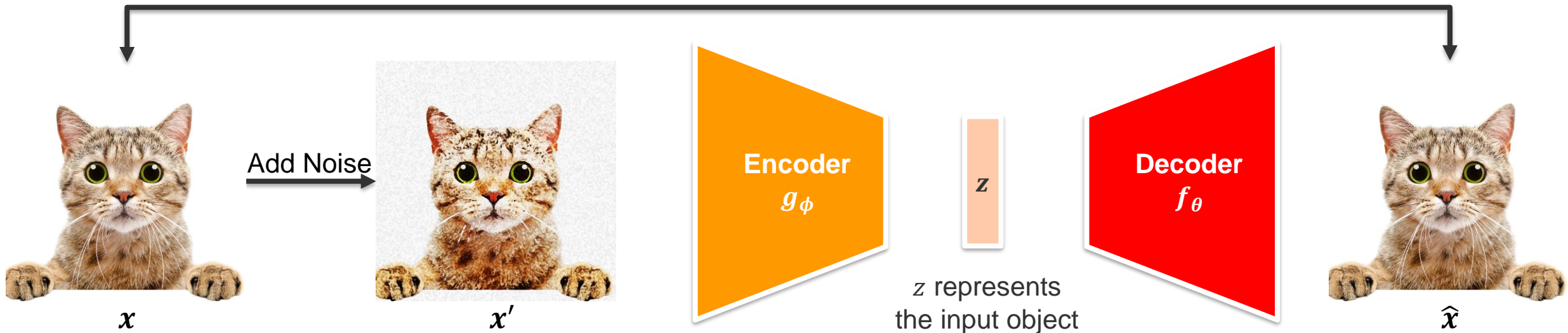
- The decoder tries to reconstruct the input image based on the encoding of the input
- To reconstruct the image, the encoder should learn good representations of the input
- The self-supervised pre-trained model can then be used to train on the target task



# Denoising Autoencoder [2]

Reconstruction Loss  $\mathcal{L}(\phi, \theta) = \left( x - f_{\theta} \left( g_{\phi}(x') \right) \right)^2$

即便加了雜訊所取出之特徵，仍要能還原

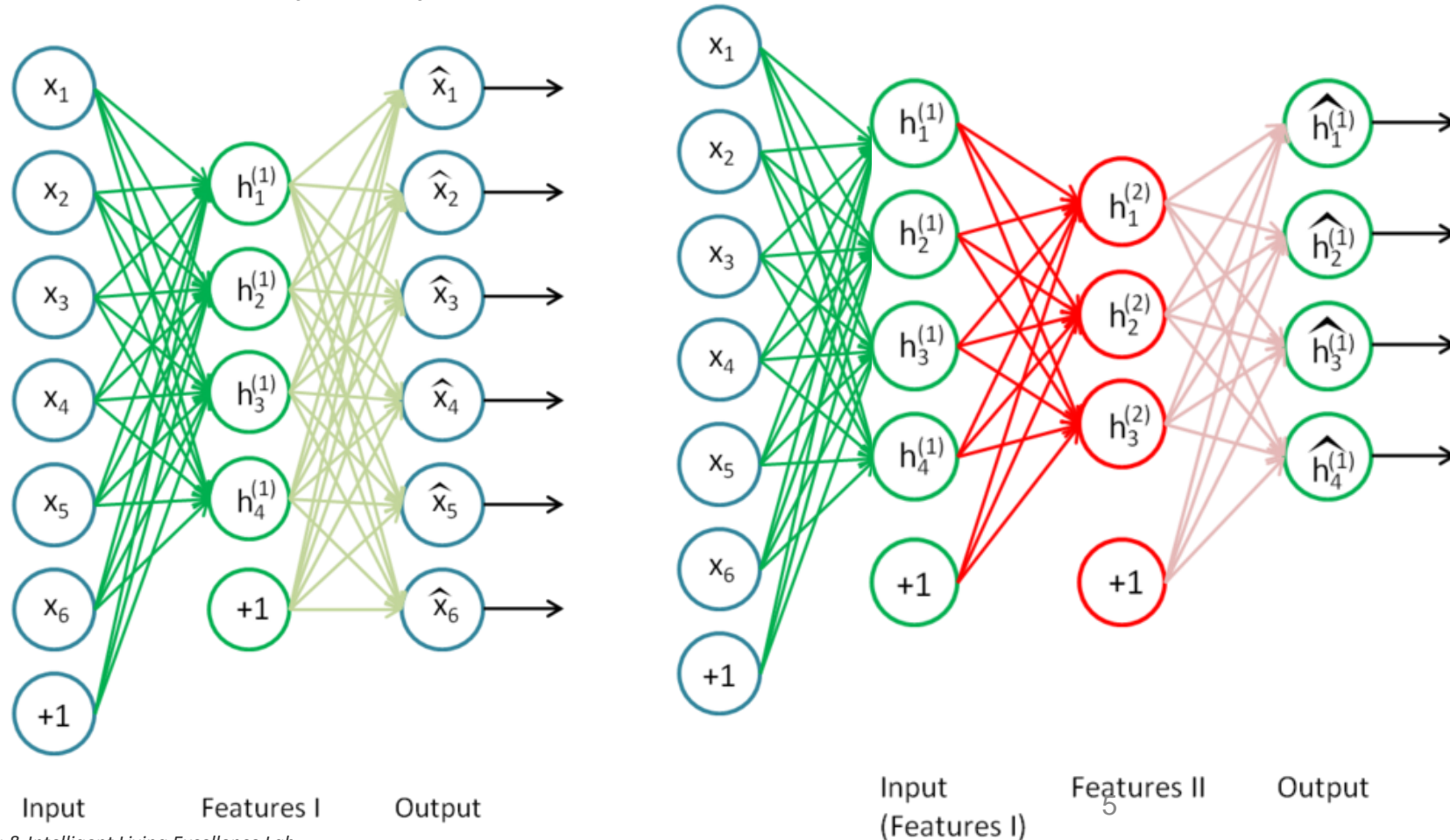


- Sometimes the autoencoder with clean input only learns low level patterns instead of high level object representations
- Use noisy input instead and require the decoder to remove the noise
- To remove the noise, the decoder needs to know the object, and the encoder should learn better representations of the object
- The self-supervised pre-trained model can then be used to train on the target task



# Stacked Auto-Encoders

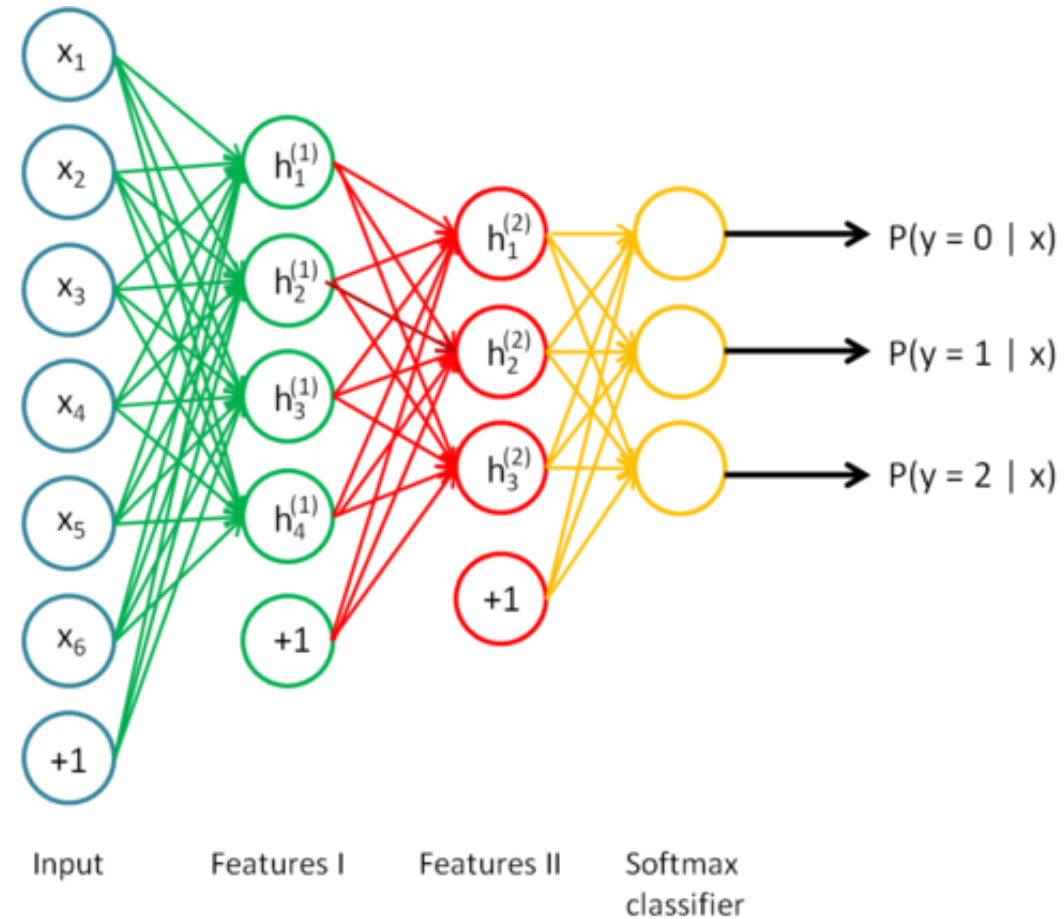
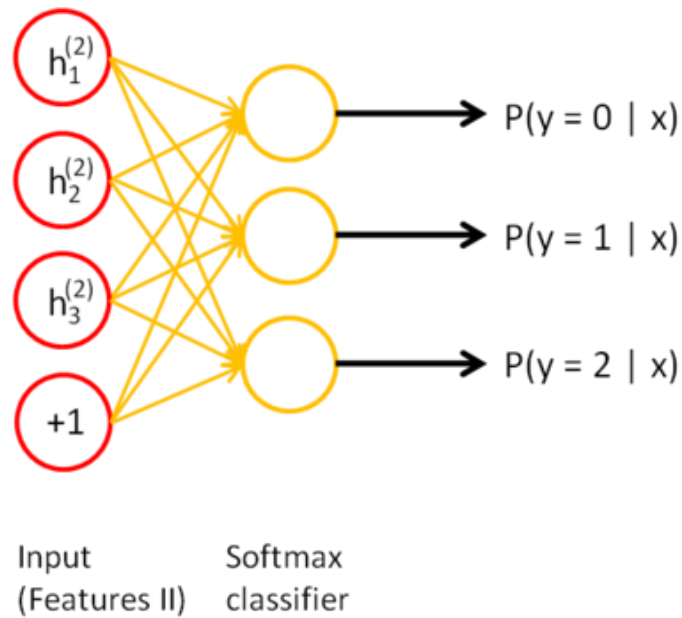
- Bengio (2007)
- Stack many (sparse) auto-encoders in succession and train them using greedy layer-wise training
- Drop the decode output layer each time





# Stacked Auto-Encoders

- Do supervised training on the last layer using final features
- Then do supervised training on the entire network to fine- tune all weights



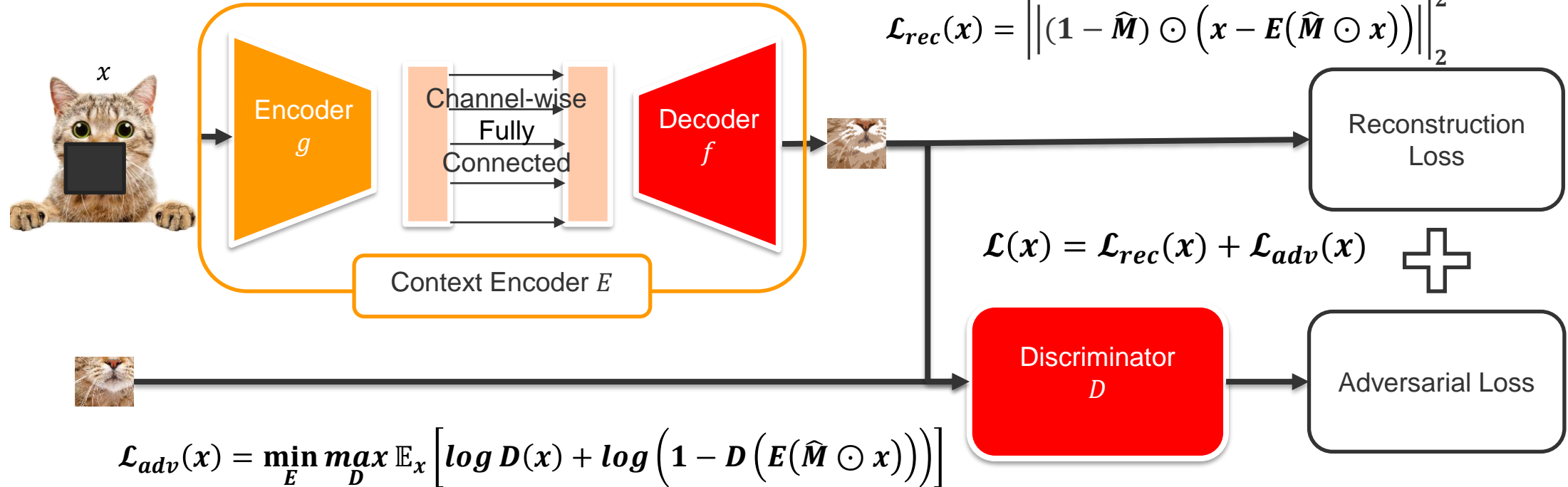




# Image Inpainting

**M**: a bit map with masked 0, other regions 1

$$\mathcal{L}_{rec}(x) = \left\| (1 - \hat{M}) \odot (x - E(\hat{M} \odot x)) \right\|_2^2$$



**Pixel wise reconstruction does not give semantic reconstruction,**  
**→ image 較不清晰**

- Part of the input image is cropped, and the decoder tries to reconstruct the missing part
- To make the reconstructed image looks more like real, a discriminator is used to identify real images and generated images, and the decoder should generate more realistic images to deceive the discriminator
- The self-supervised pre-trained model can then be used to train on the target task



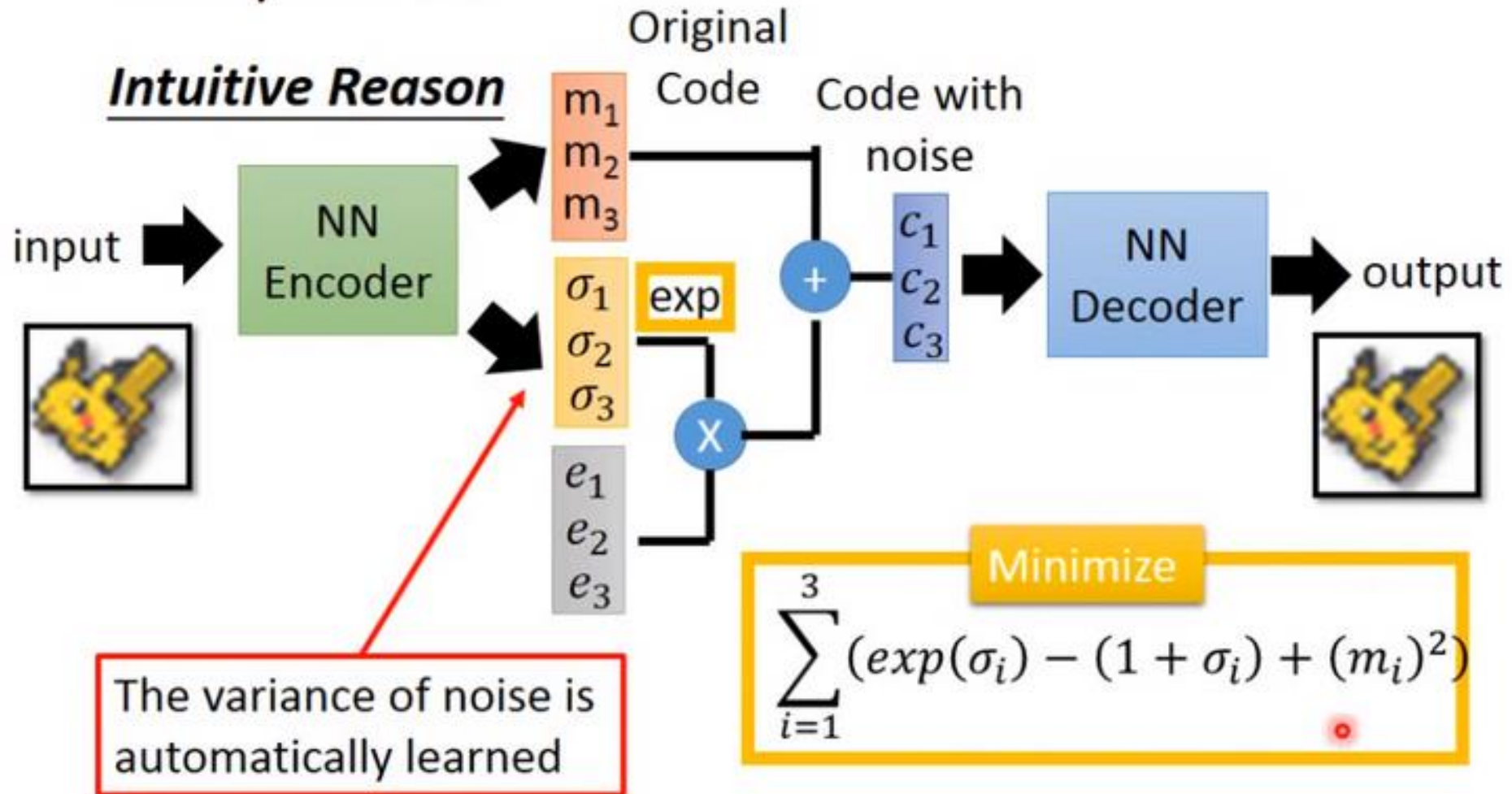
# VAE(Variational AutoEncoder)

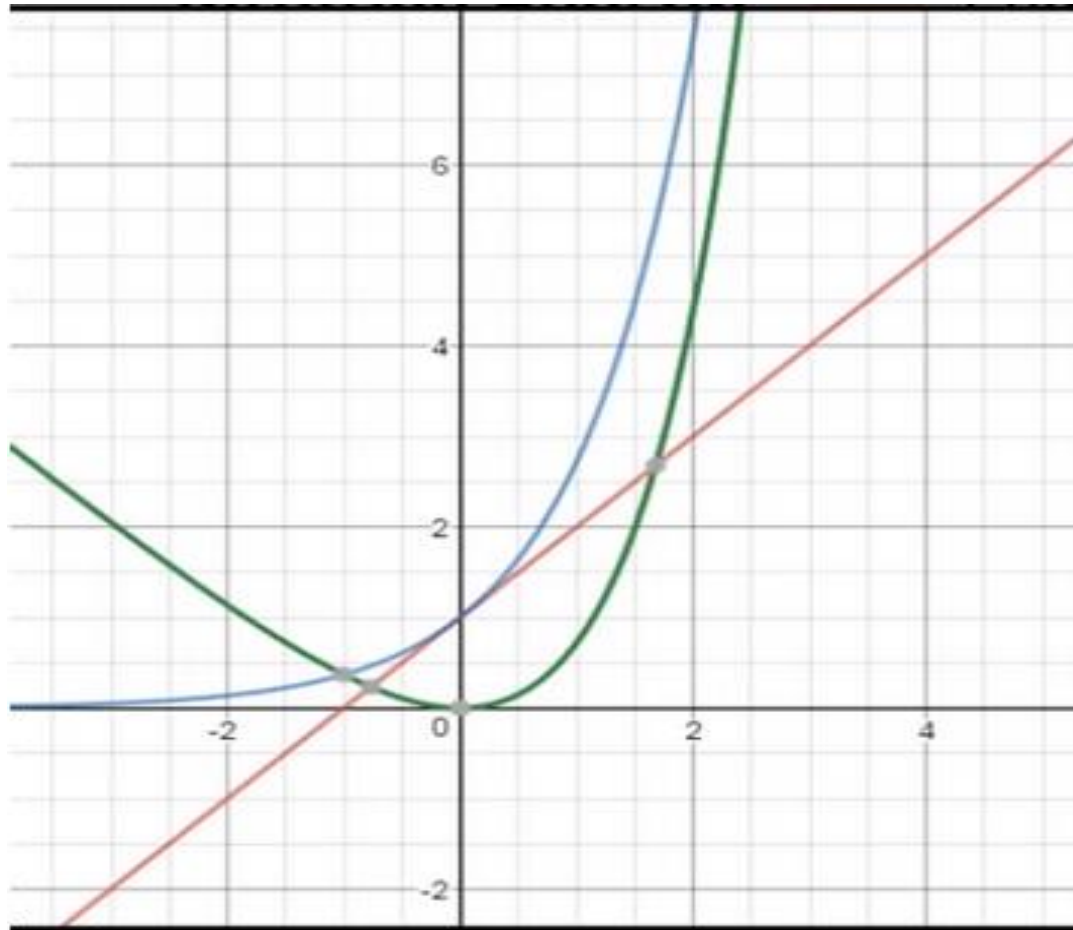




# Why VAE?

What will happen if we only minimize reconstruction error?





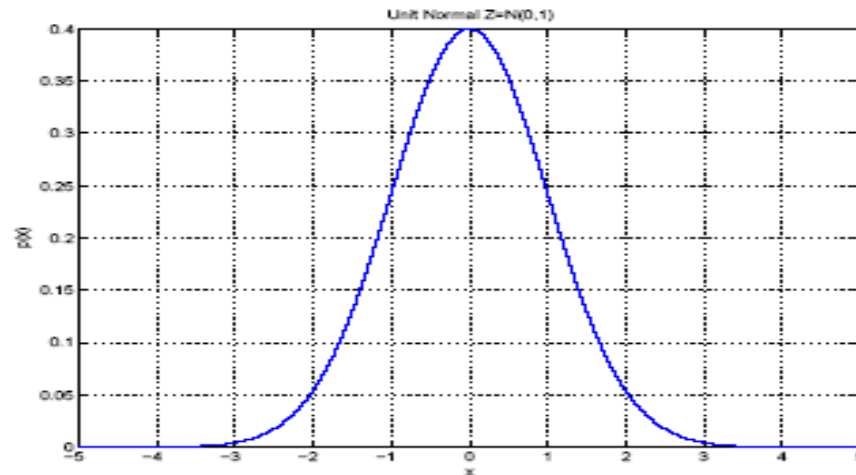
$\delta_i = 0$ ,  $\exp(\delta_i)=1$  has the minimum value

$C_i = \exp(\delta_i) \times e_i + m_i$  依然加了 noises



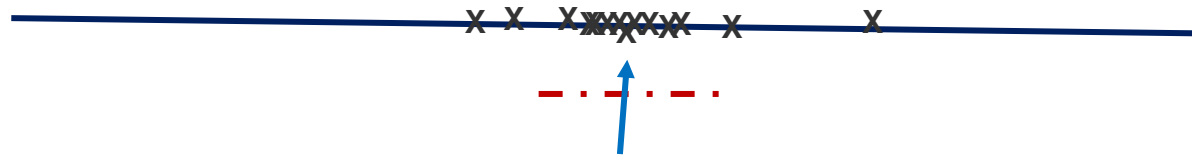
# Maximum likelihood estimation

When there is no reason to favor certain  $\theta$



- $p(x) = \mathcal{N}(\mu_1, \sigma_1^2)$

Most data cannot get the high prob.  
Only small amount of data have high prob.



More data points on this high prob. area



For a correct estimation, it is expected to have the more data achieving high probability

→ **Likelihood** of  $\theta$  given the sample  $\mathcal{X}$

Maximize  $p(\mathcal{X}|\vartheta) = \prod_t p(x^t|\vartheta)$   
**should be maximized**

Bayes rule:

$$\begin{aligned} P(\theta | A) &= \frac{P(\theta \cap A)}{P(A)} \\ &= \frac{P(A | \theta)P(\theta)}{P(A)} \end{aligned}$$



- To model  $X$  with parametrized distribution  $P_\theta$
- Let  $Z$  represent a latent encoding of  $X$
- $P_\theta(x, z)$  represents the joint distribution under  $P_\theta$  of the observable data and its latent space  $z$ , where

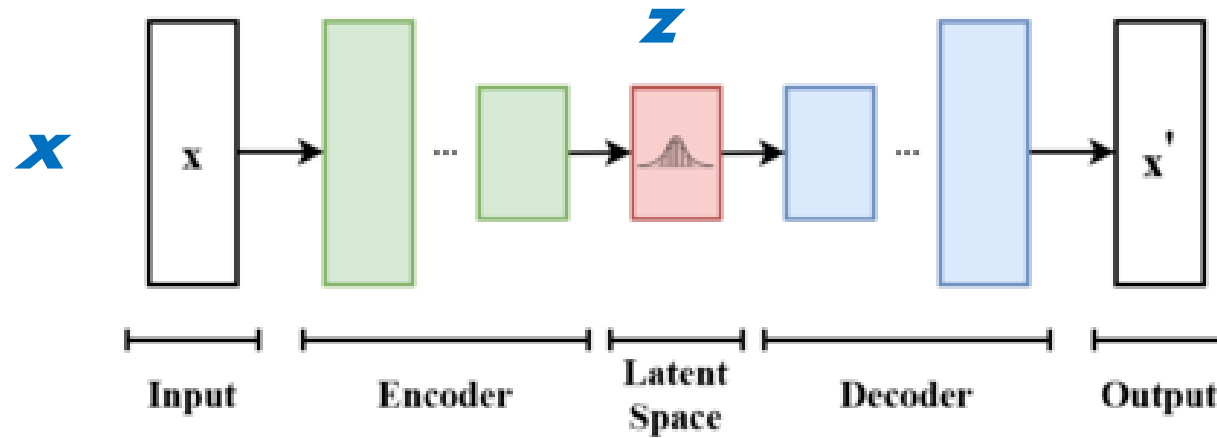
$$p_\theta(\mathbf{x}) = \int_{\mathbf{z}} p_\theta(\mathbf{x} | \mathbf{z}) p_\theta(\mathbf{z}) d\mathbf{z}$$

Define the set of relationships between the input data and its latent representation:

- Prior  $p_\theta(\mathbf{z})$
- Likelihood  $p_\theta(\mathbf{x} | \mathbf{z})$
- Posterior  $p_\theta(\mathbf{z} | \mathbf{x})$

找個模型來實作 coder  
 $q_\phi(z|x) \approx p_\theta(z|x)$

但我們擁有的只有所有的  $x$   
Or,  $P(x)$



$z$  is the code,  
in the latent space

$$\begin{aligned}
 D_{\text{KL}}(q_{\phi}(z|x) \| p_{\theta}(z|x)) &= \int (q_{\phi}(z|x) \log \frac{q_{\phi}(z|x)}{p_{\theta}(z|x)}) dz = \int (q_{\phi}(z|x) \log \frac{q_{\phi}(z|x)p_{\theta}(x)}{p_{\theta}(z,x)}) dz \\
 &= \int (q_{\phi}(z|x) \left( \log(p_{\theta}(x)) + \log \frac{q_{\phi}(z|x)}{p_{\theta}(z,x)} \right) dz \\
 &= \log(p_{\theta}(x)) + \int q_{\phi}(z|x) \log \frac{q_{\phi}(z|x)}{p_{\theta}(z,x)} dz
 \end{aligned}$$



$$\log(p_{\theta}(x)) = - \int q_{\phi}(z|x) \log \frac{q_{\phi}(z|x)}{p_{\theta}(z,x)} dz + D_{\text{KL}}(q_{\phi}(z|x) \| p_{\theta}(z|x))$$





$$\text{Maximize : } \underbrace{\log(p_{\theta}(x))}_{\text{Max}} - \underbrace{D_{KL}(q_{\phi}(z|x)||p_{\theta}(z|x))}_{\text{Min}}$$

$$= \underbrace{E_{Z \sim q_{\phi}(Z|x)}(\log(p_{\theta}(x|z)))}_{\text{Max}} - \underbrace{D_{KL}(q_{\phi}(z|x)||p_{\theta}(z))}_{\text{Min}}$$

Minimize :

lower bound

$$\begin{aligned} \underline{L_{\theta,\phi}} &= -\log(p_{\theta}(x)) + D_{KL}(q_{\phi}(z|x)||p_{\theta}(z|x)) \\ &= -E_{Z \sim q_{\phi}(Z|x)}(\log(p_{\theta}(z|x))) + D_{KL}(q_{\phi}(z|x)||p_{\theta}(z)) \end{aligned}$$

Evidence lower bound (ELBO) loss function

$$\theta^*, \phi^* = \underset{\theta, \phi}{\operatorname{argmin}} L_{\theta, \phi}$$

$$-L_{\theta,\phi} = \log(p_{\theta}(x)) - D_{KL}(q_{\phi}(z|x)||p_{\theta}(z|x)) \leq \log(p_{\theta}(x))$$

$KL \text{ 必定 } \geq 0 \quad =0 \text{ when } q_{\phi}(z|x) = p_{\theta}(z|x)$



# Maximizing Likelihood

## Connection with Network

Minimizing  $KL(q(z|x)||P(z))$

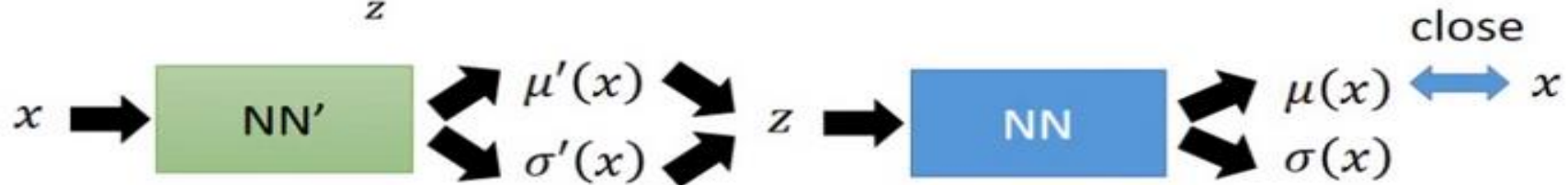


Minimize

$$\sum_{i=1}^3 (\exp(\sigma_i) - (1 + \sigma_i) + (m_i)^2)$$

Maximizing

$$\int_z q(z|x) \log P(x|z) dz = E_{q(z|x)}[\log P(x|z)]$$

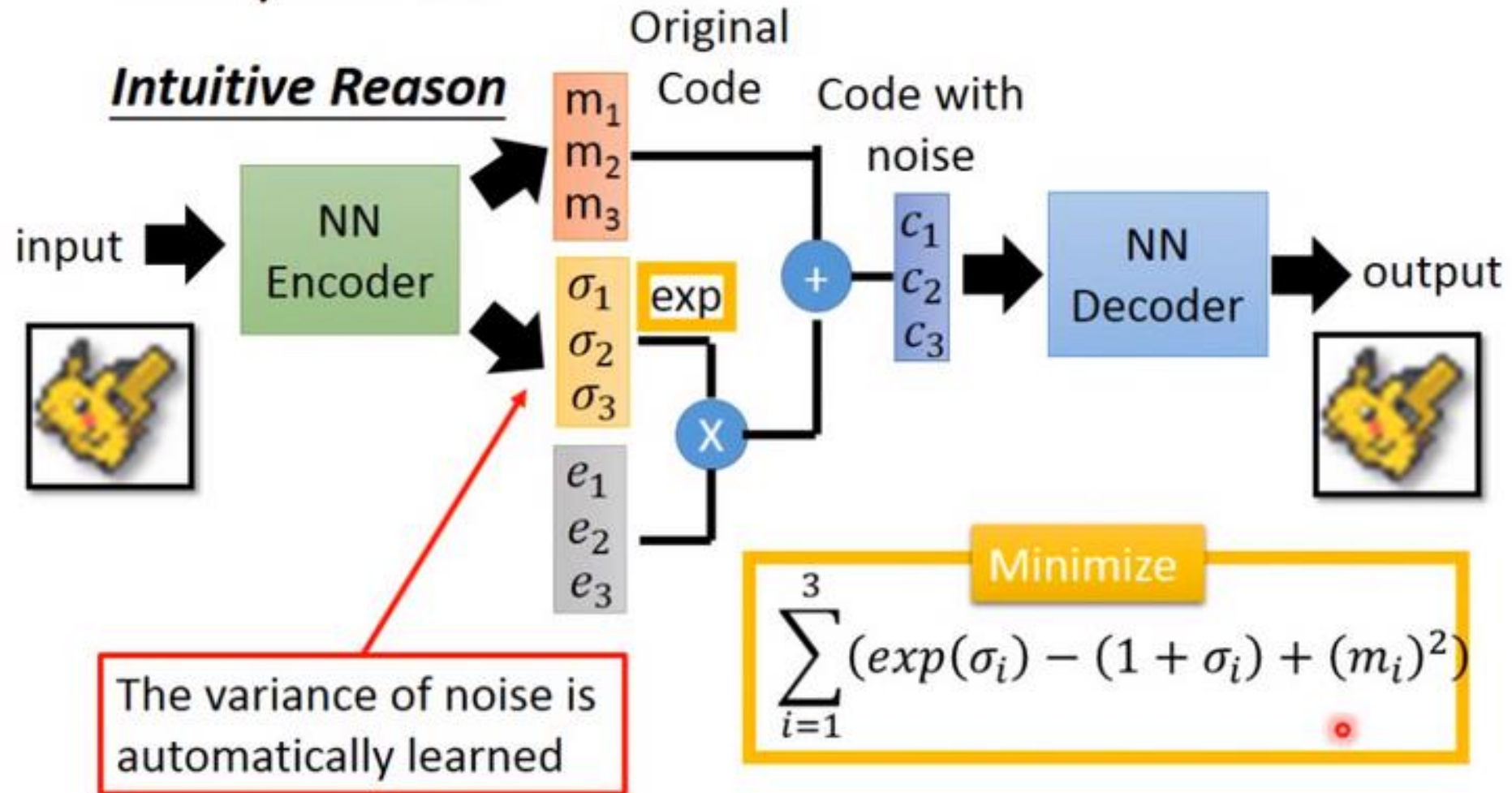


This is the auto-encoder



# Why VAE?

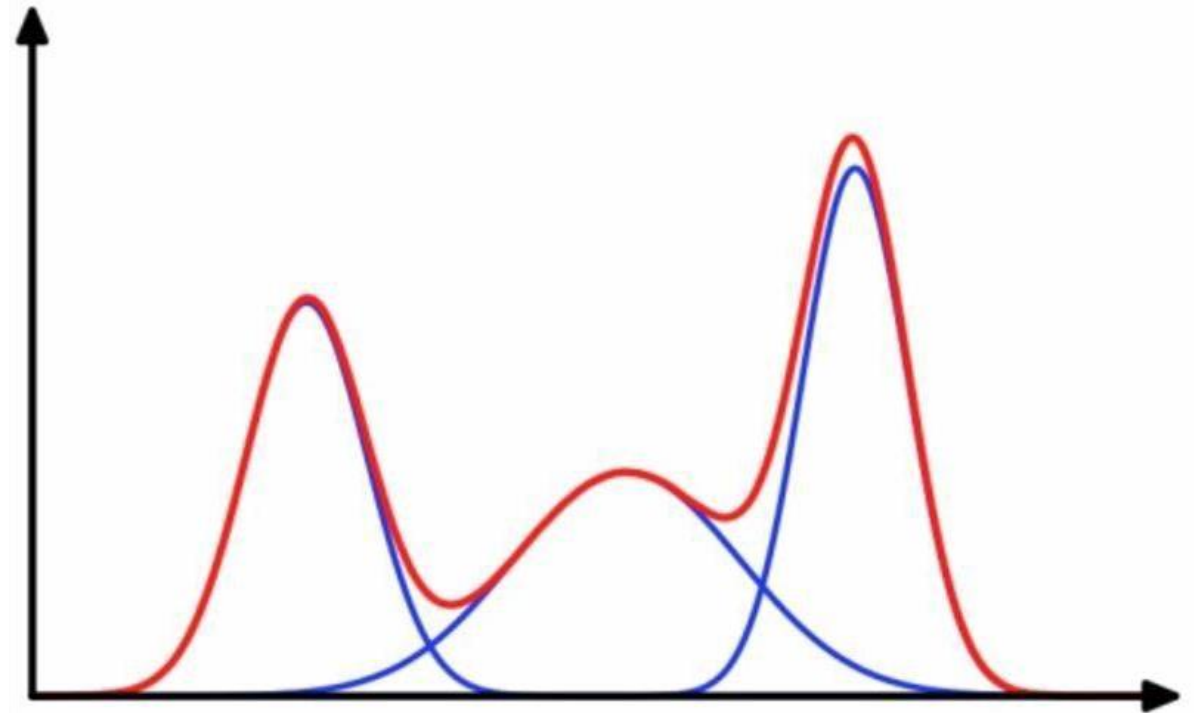
What will happen if we only minimize reconstruction error?





# Gaussian mixture Model

- GMM(Gaussian mixture Model)
- Considers each cluster as a different Gaussian distribution
- Mixture different distribution (blue line)  
into new distribution(red line)

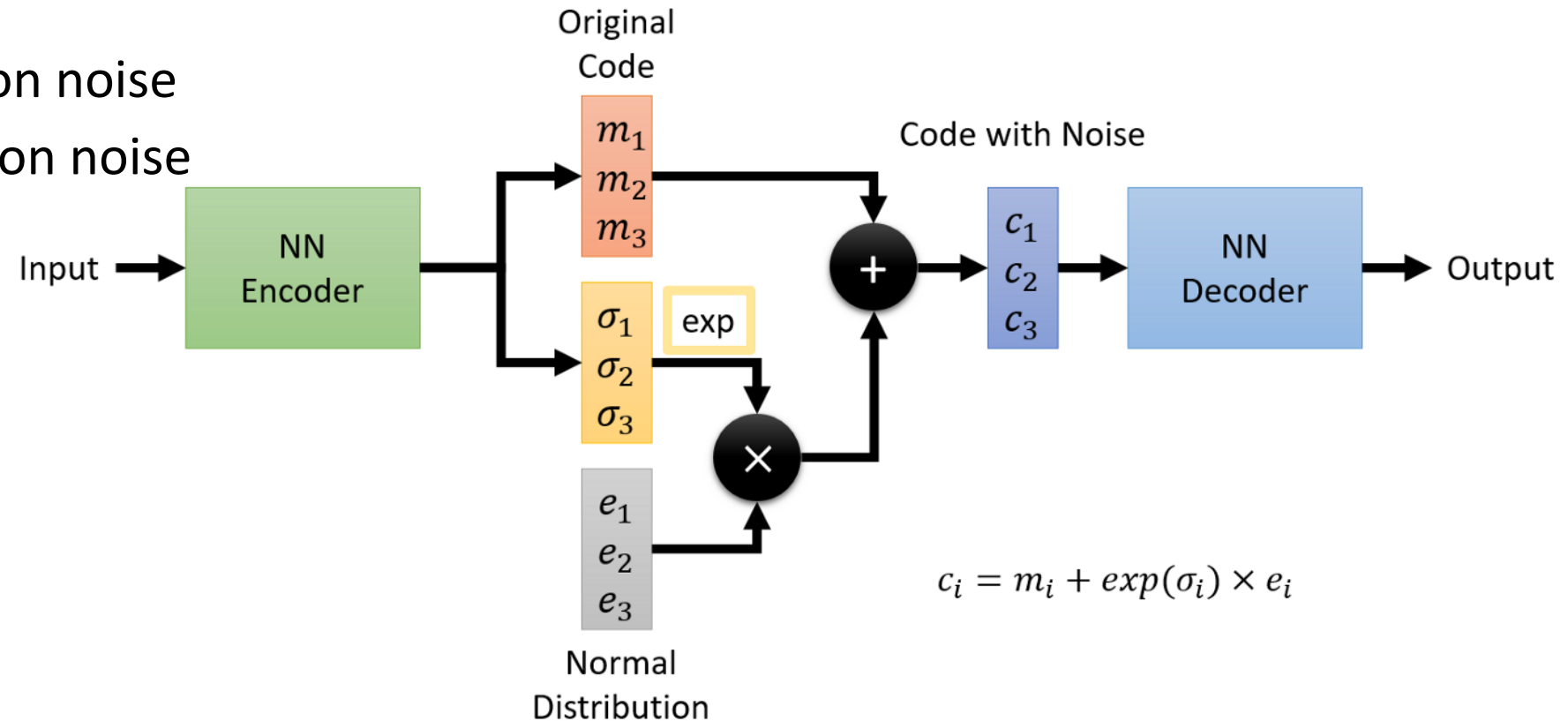




# VAE structure

利用 Normal distribution抽樣

$\sigma$ : control weight of  
normal distribution noise  
 $e$ : normal distribution noise



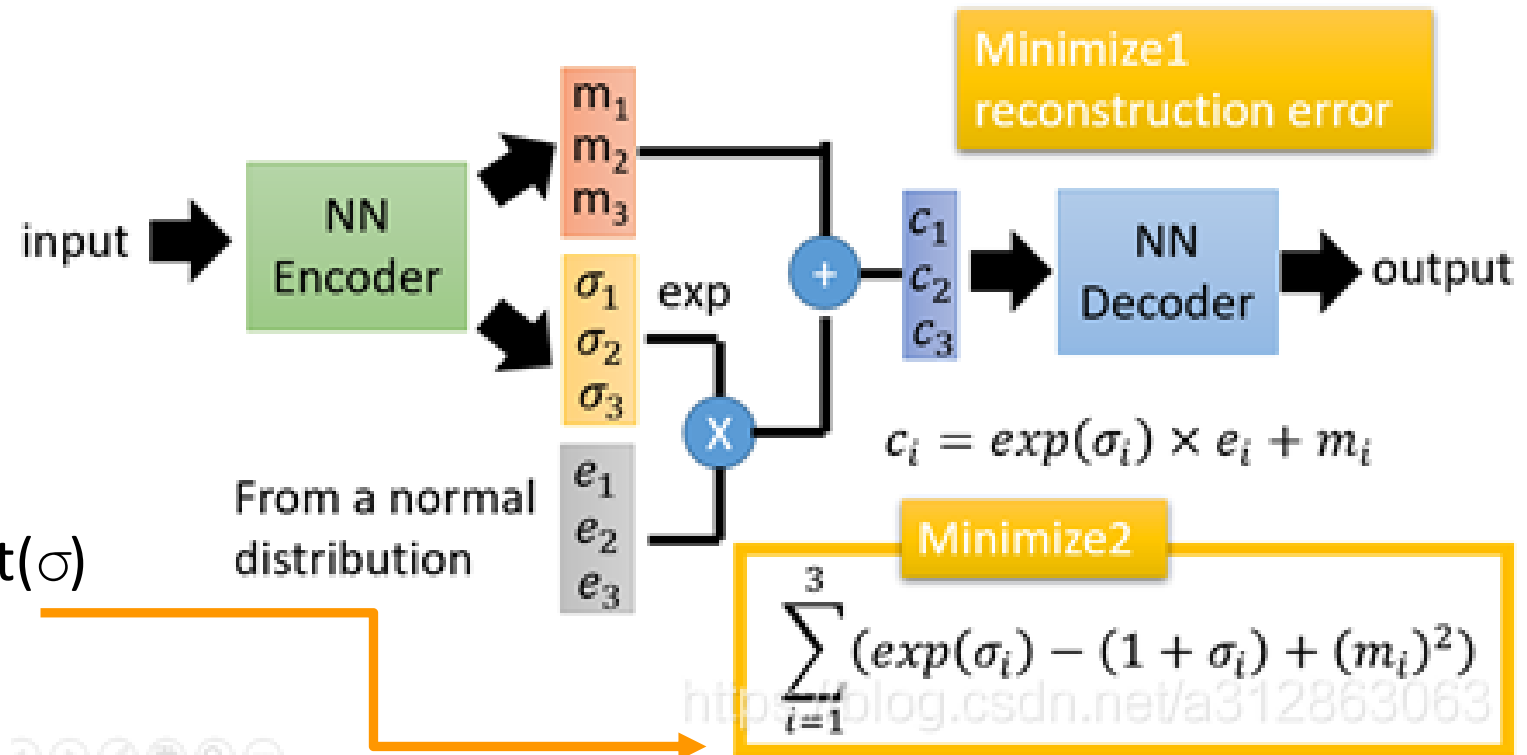


# VAE structure

$\sigma$ : control weight of  
normal distribution noise  
 $e$ : normal distribution noise

## Two loss for training

- 1.Reconstruction loss
- 2.Bounding of “noise” weight( $\sigma$ )







## Appendix:

$$\begin{aligned}
 D_{\text{KL}}(q_{\phi}(z|x) \| p_{\theta}(z|x)) &= \int (q_{\phi}(z|x) \log \frac{q_{\phi}(z|x)}{p_{\theta}(z|x)}) dz \\
 &= \log(p_{\theta}(x)) + \int q_{\phi}(z|x) \log \frac{q_{\phi}(z|x)}{p_{\theta}(z|x)} dz \\
 &= \log(p_{\theta}(x)) + \int q_{\phi}(z|x) \log \frac{q_{\phi}(z|x)}{\underline{p_{\theta}(x|z)p_{\theta}(z)}} dz \\
 &= \log(p_{\theta}(x)) + E_{Z \sim q_{\phi}(Z|x)} \left( \log \frac{q_{\phi}(Z|x)}{p_{\theta}(z)} - \underline{\log(p_{\theta}(x|z))} \right) \\
 &= \log(p_{\theta}(x)) + E_{Z \sim q_{\phi}(Z|x)} \left( \log \frac{q_{\phi}(Z|x)}{p_{\theta}(z)} - \log(p_{\theta})(x|z) \right) \\
 &= \log(p_{\theta}(x)) + \underline{D_{\text{KL}}(q_{\phi}(z|x) \| p_{\theta}(z))} - E_{Z \sim q_{\phi}(Z|x)} (\log(p_{\theta}(x|z)))
 \end{aligned}$$