

Assignment 5 report

Task:

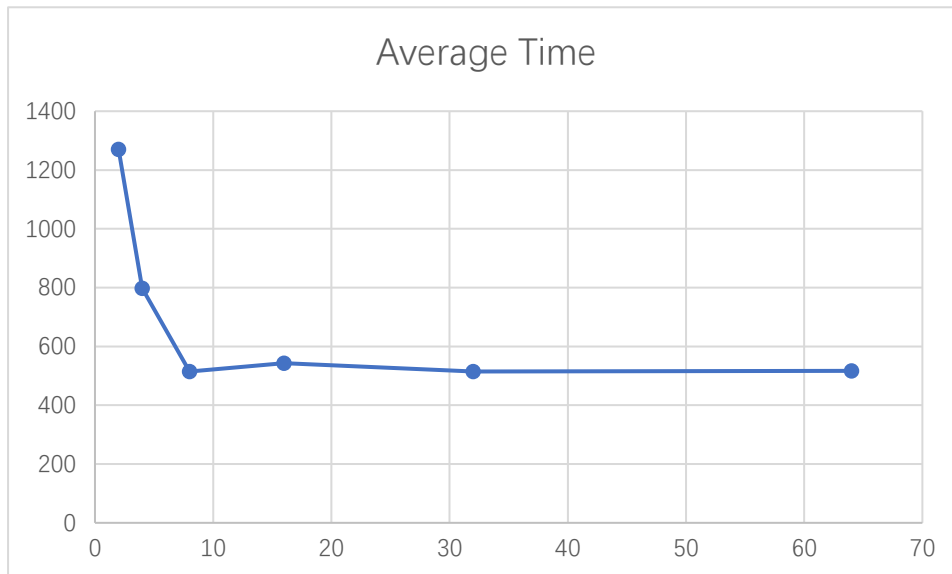
1. A cutoff (defaults to, say, 1000) which you will update according to the first argument in the command line when running. It's your job to experiment and come up with a good value for this cutoff. If there are fewer elements to sort than the cutoff, then you should use the system sort instead.
2. Recursion depth or the number of available threads. Using this determination, you might decide on an ideal number (t) of separate threads (stick to powers of 2) and arrange for that number of partitions to be parallelized (by preventing recursion after the depth of $\lg t$ is reached).
3. An appropriate combination of these.

Degree of parallelism:

I first test the degree of parallelism using different cutoffs and calculate the average time. From the graph, the average time decreases when the degree of parallelism increases, until 8, which is the actual cores my CPU has (I'm using an 8 core 16 threads CPU).

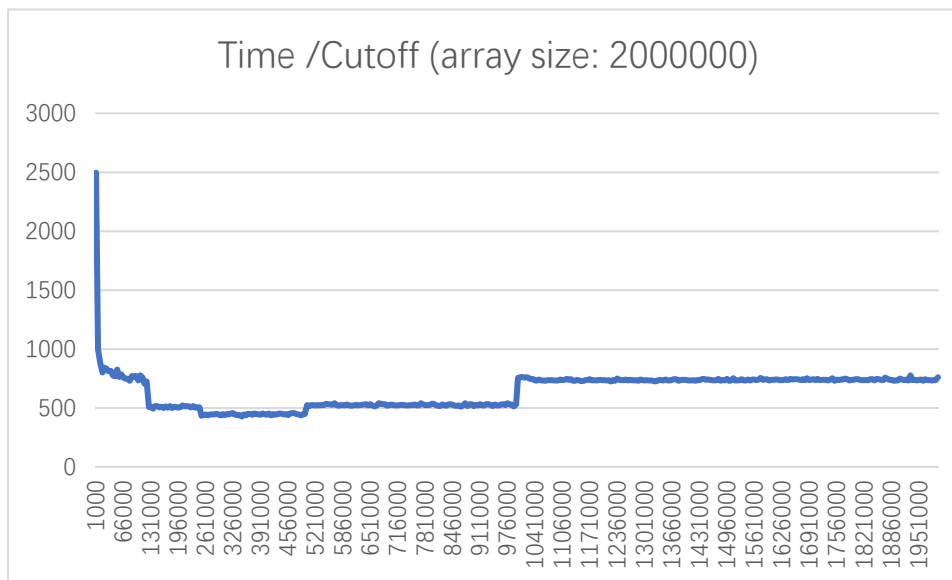
For my computer, a degree of 8 has the best performance.

Degree of parallelism	Average Time
2	1270.26
4	797.6
8	514.7
16	543.08
32	514.76
64	516.6



Cutoff and Array Size:

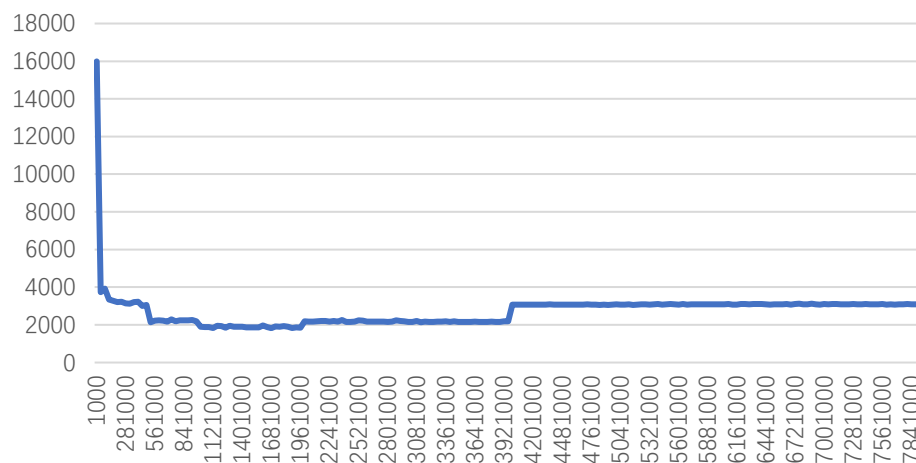
I test different cutoffs on different array sizes using same degree of parallelism:

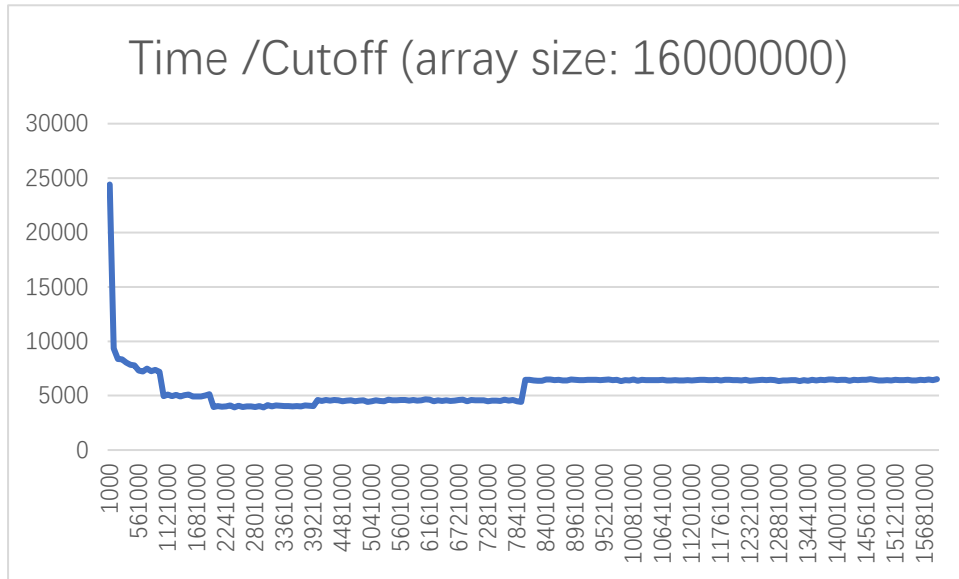


Time /Cutoff (array size: 4000000)



Time /Cutoff (array size: 8000000)





It can be seen from the graphs; the minimum time appears at where the cutoff is between 1/8 to 1/4 of the array size.

From my observations, the best cutoff is between 1/8 to 1/4 of the array size.

All test data are attached at [assignment5_data.pdf](#)