Vishnu Srivastava

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FDUCATION

UNIVERSITY OF WATERLOO

MMATH THESIS IN COMPUTER SCIENCE

Conc. in Software Engineering Guide: Prof. Paulo Alencar Waterloo, ON | CGPA: 87% Sep'14 - May'17

DELHI TECHNOLOGICAL UNIVERSITY

(Delhi College of Engineering) **B.TECH ENGINEERING PHYSICS**Conc. in Robotics & Information

Systems

New Delhi, India

Sep'14 - May'17

LINKS

Github://github.com/zxingz LinkedIn://linkedin.com/in/zxingz

COURSEWORK

GRADUATE

Applied Machine Learning Multi-Agent Systems Database Management Use Big Data Software Engineering Software Requirements Specs

SKILLS

PROGRAMMING

Over 10000 lines: Python • Java • C++/C Familiar:

Shell • JavaScript • MATLAB • R

• node.js • Android • C#

DATABASE

Actively Used: SQLite • MySQL • MS SQLServer • Oracle 12 Familiar: MongoDB • PostgreSQL

DEVELOPMENT TOOLS

Apache Airflow • Jenkins • Docker • Git • SVN

ENVIRONMENTS

Solaris • LinuxMint • Ubuntu • Windows • Hadoop HDFS

EXPERIENCE

SCOTIABANK | PROGRAMMER ANALYST (CENTRALIZED RISK PLATFORM) July 2017 - Present | Toronto, ON

- Working on multiple Apache Airflow functionalities to streamline the consumption of data using Python scripts, running on Solaris.
- Developed scripts to interact with IBM RiskWatch running on Apache Mesos Grid Server to perform risk calculations and to load the resultant data into Oracle 12 database.

SCOTIABANK | Intern (Equity Trading & Electronic Execution Services)

May 2016 - August 2016 | Toronto, ON

• Instant Chat using Socket.IO, Email reporting/tracking server, Trading performance report.

GAMEZOP.COM | DATA SCIENCE INTERN

January 2016 - April 2016 | New Delhi, India

• Developed Friends Recommender System and Game Recommender System on Google Compute Engine using Scikit-Learn and NetworkX python libraries.

UNIVERSITY OF WATERLOO | TEACHING ASSISTANT

September 2014 - December 2016 | Waterloo, ON

- CS 246-Object-Oriented Software Development(C++ UML)
- CS 116-Introduction to Computer Science 2(Python)

ERNST & YOUNG L.L.P | Associate Consultant IT

June 2013 - July 2014 | New Delhi, India

• Develop Design UI and Logic using SAP Advanced Business Application Programming. Customize and Develop Data Report and Form Generation.

SAMSUNG R&D LAB | INTERN (DATA ANALYTICS GROUP)

May 2013 – June 2013 | New Delhi, India

• Extraction of movie trailer links from MovieLens data sets. UI for Samsung Smart TV gesture recognition Application.

PROJECTS

Score Prediction of NBA Players for DraftKings Fanduel

Predicted score for a player using Random Forest algorithm. Optimized line-ups using the predicted scores for daily fantasy sports websites.

REVIEW OF GAME THEORETIC STRATEGIES AND MACHINE LEARNING ALGORITHM FOR AN ONLINE MULTIPLAYER REVERSI GAME PLAYING AGENT | UW CS886 MULTI-AGENT SYSTEMS

Primarily focused on the mini-max technique and on the use of a machine learning agent trained using a database of the championship games.

HIGH FREQUENCY TRADING BY TRANSIENT PROFIT PEAK CLASSIFICATION USING MACHINE LEARNING ON REAL-TIME DATA STREAMS | UW CS886 Applied Machine Learning

Developed a transient profit peak classification algorithm combined with a classifier expansion mechanism to take advantage of the volatility in the stock markets by classifying a data point as a buying point (BP), selling point (SP) or as a do-nothing point (DN).