

Group #: 4

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## Phase 3: Database Implementation and Testing

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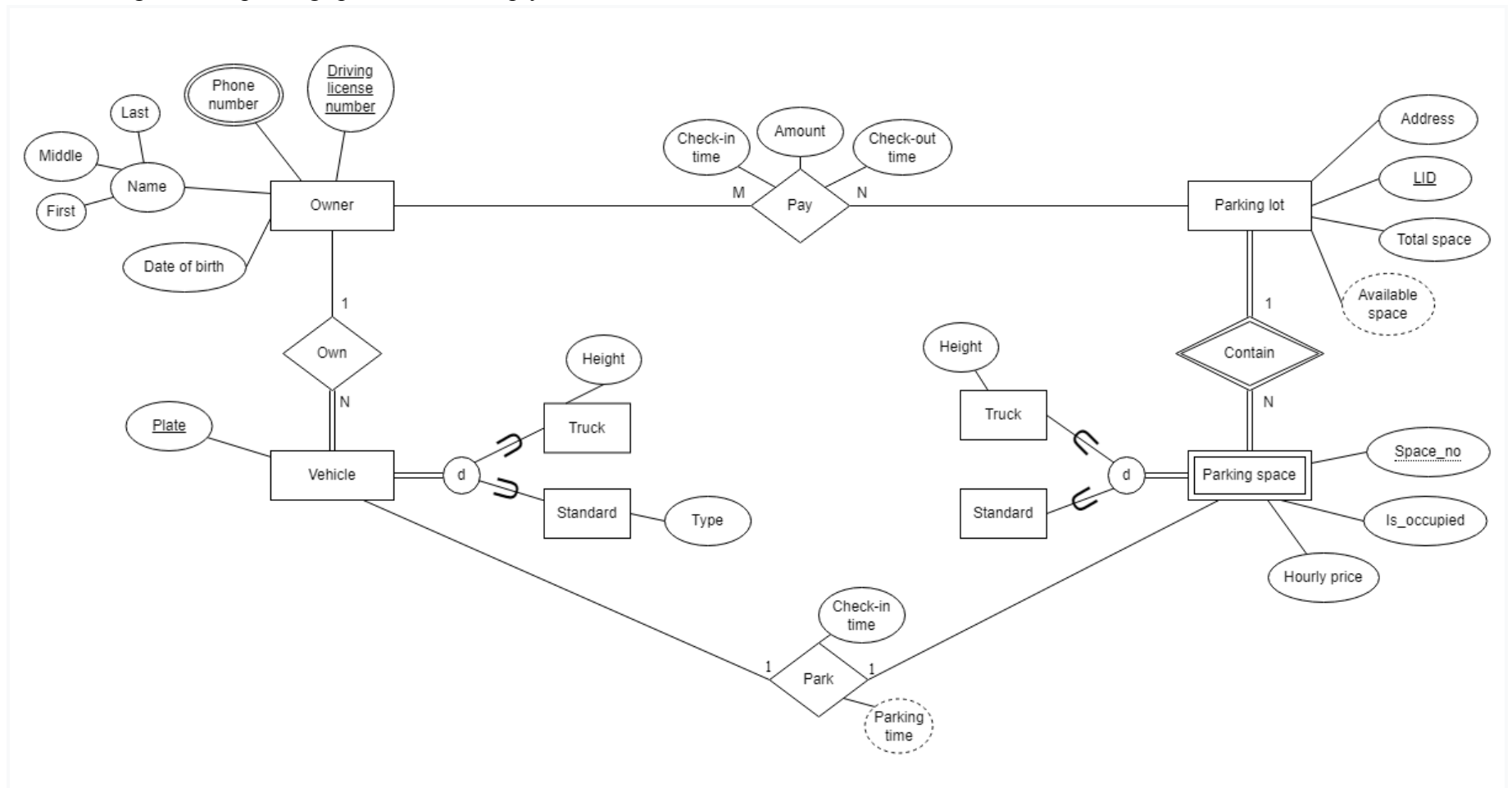
### 1. Problem Statement

Parking is an integral component of human lives, and how to park efficiently and conveniently has become a huge societal problem to solve. There have been long-lasting complaints about the cumbersome procedure one has to go through to park somewhere. An intelligent database system can reduce this complication. Imagine if you may park in any parking lot without the manual burden of grabbing a ticket and paying every time. The smart parking system that we plan to design is exactly what you will need. The application allows users to see the available spaces in all parking lots, park and check out their vehicles via a simple click, and pay for each parking session automatically. In this app, a database system will store the user and vehicle information, as well as the up-to-date status of all parking lots and parking spaces. Moreover, it will also save the user's parking and payment history for administrative and tracing purposes.

## 2. Conceptual Database Design

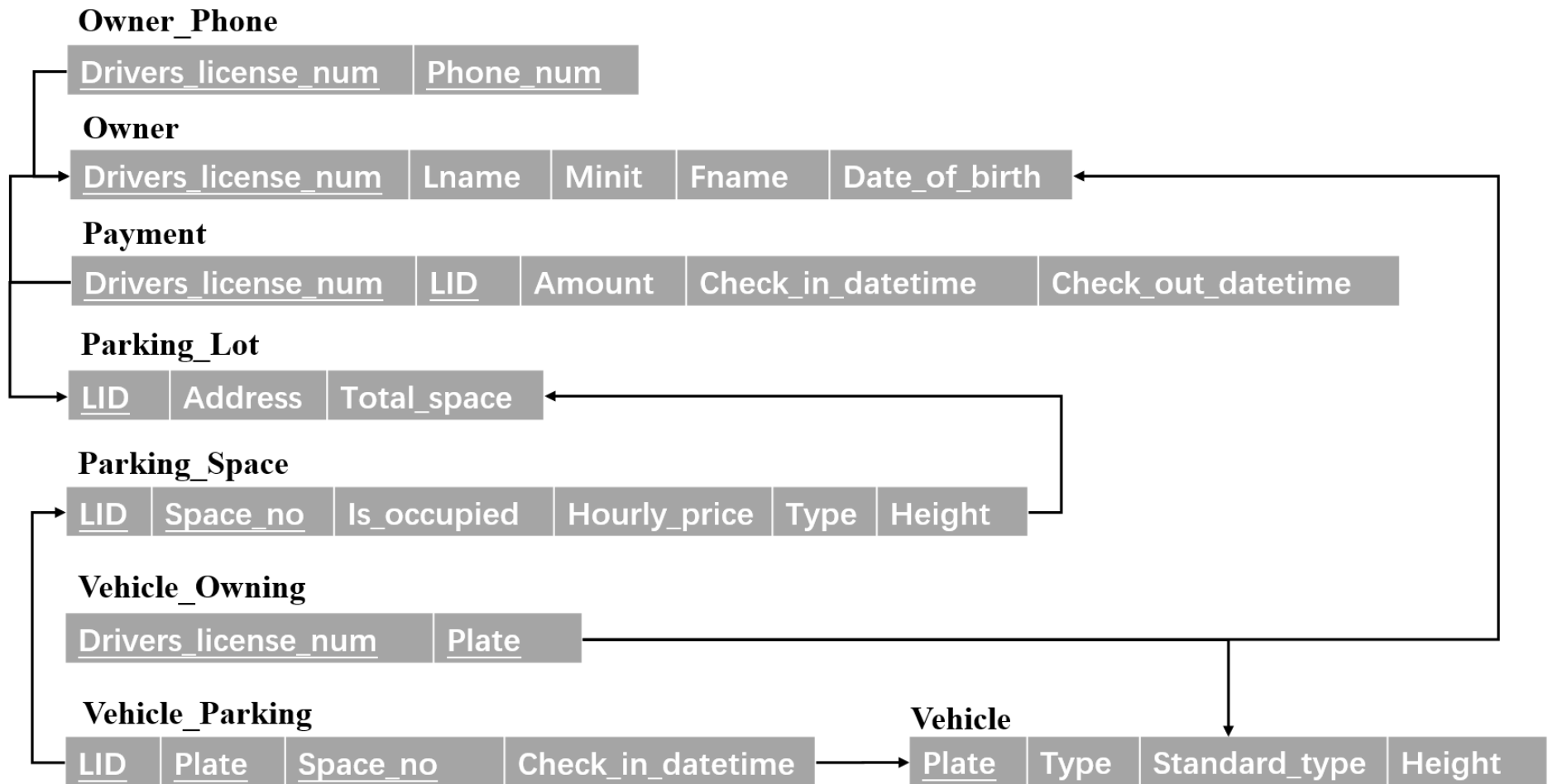
### Assumptions:

1. The vehicle owner must have a driving license in order to park in the lot.
2. A vehicle can only be registered with and parked in one parking space at a time.
3. A vehicle can only be registered under one owner.
4. Vehicles can only be truck or standard; there are only parking spaces for trucks and standard vehicles.
5. Parking lots and parking spaces can be empty.



### 3. Logical Database Design

- Relation Mapping:



- Attribute Metadata: All attributes below in all tables maintain the domain constraint.

### Owner

Attribute	Description	Data Type	Integrity Constraint
<u>Driver_license_num</u>	The drivers license number of the vehicle owner.	Variable length string	Key constraint Entity integrity constraint
Lname	The last name of the vehicle owner.	Variable length string	NOT_NULL constraint
Minit	The middle initial of the vehicle owner.	1 character	
Fname	The first name of the vehicle owner.	Variable length string	NOT_NULL constraint
Date_of_birth	The date of birth of the vehicle owner.	Variable length string	NOT_NULL constraint

### Owner\_Phone

Attribute	Description	Data Type	Integrity Constraint
<u>Phone_num</u>	The phone number of the vehicle owner.	Integer	Key constraint Entity integrity constraint
<u>Driver_license_num</u>	The driving license number of the vehicle owner.	Variable length string	Key constraint Entity integrity constraint Referential integrity constraint

### Parking\_Lot

Attribute	Description	Data Type	Integrity Constraint
<u>LID</u>	The parking lot ID that uniquely identifies each parking lot.	Variable length string	Key constraint Entity integrity constraint
Address	The address of a parking lot.	Variable length string	NOT_NULL constraint
Total_space	The total number of spaces in a parking lot.	Integer	NOT_NULL constraint

### Parking\_Space

Attribute	Description	Data Type	Integrity Constraint
<u>LID</u>	The parking lot ID that uniquely identifies each parking lot.	Variable length string	Key constraint Entity integrity constraint Referential integrity constraint
<u>Space_no</u>	The space number that uniquely identifies each parking space within a parking lot.	Integer	Key constraint Entity integrity constraint
Type	The type of vehicle - standard or truck.	Variable length string	NOT_NULL constraint Domain constraint: "Standard", "Truck"
Is_occupied	Indicate whether the space is occupied by a truck.	Boolean	NOT_NULL constraint
Hourly_price	The price to park an hour in this parking space (\$).	Integer	NOT_NULL constraint
Height	The height of this parking space (ft).	Integer	

### Vehicle

Attribute	Description	Data Type	Integrity Constraint
<u>Plate</u>	The plate number of a vehicle.	Variable length string	Key constraint Entity integrity constraint
Type	The type of a vehicle - standard or truck.	Variable length string	NOT_NULL constraint Domain constraint: "Standard", "Truck"
Standard_type	The type of a standard vehicle - compact or noncompact.	Variable length string	Domain constraint: "Compact", "Noncompact"
Height	The height of a truck.	Integer	

### Payment

Attribute	Description	Data Type	Integrity Constraint
<u>Driver_license_num</u>	The driving license number of the vehicle owner.	Variable length string	Key constraint Entity integrity constraint Referential integrity constraint
<u>LID</u>	The parking lot ID that uniquely identifies each parking lot.	Variable length string	Key constraint Entity integrity constraint Referential integrity constraint
Amount	The amount of a payment.	Integer	NOT_NULL constraint
Check_in_datetime	The datetime when the vehicle started parking.	DateTime	
Check_out_datetime	The datetime when the vehicle left the parking lot.	DateTime	

### Vehicle\_Owning

Attribute	Description	Data Type	Integrity Constraint
<u>Driver_license_num</u>	The driving license number of the vehicle owner.	Variable length string	Key constraint Entity integrity constraint Referential integrity constraint
<u>Plate</u>	The plate number of a vehicle.	Variable length string	Key constraint Entity integrity constraint Referential integrity constraint

### Vehicle\_Parking

Attribute	Description	Data Type	Integrity Constraint
<u>Plate</u>	The plate number of a vehicle.	Variable length string	Key constraint Entity integrity constraint Referential integrity constraint
<u>LID</u>	The parking lot ID that uniquely identifies each parking lot.	Variable length string	Key constraint Entity integrity constraint Referential integrity constraint
<u>Space_no</u>	The space number that uniquely identifies each parking space within a parking lot.	Integer	Key constraint Entity integrity constraint Referential integrity constraint
Check_in_datetime	The datetime when the vehicle started parking.	DateTime	

## 4. Application Program Design

### 1. Get\_all\_lots

**Description:** This function displays all parking lot ids.

**Steps:** Retrieve and return “LID” attribute of all records from table “Parking\_Lot.”

### 2. List\_space

**Description:** This function displays space information given the specific parking lot.

**Input:** parking lot id (LID)

**Steps:** Retrieve and return “Space\_no,” “Type”, “Is\_occupied” attributes of all records from table “Parking\_Space” with the given parking lot id (LID).

### 3. Compute\_idle

**Description:** This function computes the number of unoccupied parking spaces given the specific parking lot.

**Input:** parking lot id (LID)

**Steps:**

- a. **Count** the number of records in table “Parking\_Space” with the given parking lot id (LID) and not occupied.

### 4. Check\_owner

**Description:** This function checks if a specific owner exists in the database.

**Input:** License\_number

**Steps:** Retrieve and return “Drivers\_license\_num,” “Lname,” “Minit,” “Fname,” “Date\_of\_birth” attributes of all records from the table “Owner” with License\_num.

### 5. Check\_vehicle

**Description:** This function checks if a specific vehicle exists in the database.

**Input:** Plate number

**Steps:** Retrieve and return all records from the table “Vehicle” with the given plate number (Plate).

### 6. Check\_parking

**Description:** This function checks if a specific vehicle is parked somewhere.



**Input:** Plate number

**Steps:** Retrieve and return all records from the table “Vehicle\_Parking” with the given plate number.

7. Check\_parking\_vehicle

**Description:** This function returns the parked vehicle plate number and the check-in time given a specific occupied parking space.

**Input:** parking lot id (LID), Space\_no

**Steps:** Retrieve and return “Plate,” “Check\_in\_date” attributes of all records from the table “Vehicle\_Parking” with the given LID and Spac\_no.

8. Register\_owner

**Description:** This function inserts information of a vehicle owner into the database.

**Input:** License number, first name, last name, middle initial, phone number, date of birth

**Steps:**

- a. **Insert** the tuple  $T_i = \langle \text{License number, last name, middle initial, first name, date of birth} \rangle$  into the table “Owner”.
- b. **Insert** the tuple  $T_i = \langle \text{License number, phone number} \rangle$  into the table “Owner\_Phone”.

9. Register\_vehicle

**Description:** This function inserts information of a vehicle into the database.

**Input:** Plate number, vehicle type, height

**Steps:** **Insert** the tuple  $T_i = \langle \text{Plate number, vehicle height, height=NULL} \rangle$  into the table “Vehicle”.

10. Get\_owner

**Description:** This function returns the drivers’ license number of a given vehicle

**Input:** Plate number

**Steps:** Retrieve and return “Drivers\_license\_number” attribute of all records from table “Vehicle\_Owning” with the given plate number.

11. Park

**Description:** The function updates the space status for the selected unoccupied parking space and parks the vehicle.

**Input:** Parking lot id (LID), parking space number, vehicle plate number

**Precondition:** The input owner exists in the database (guaranteed through Check\_owner and Register\_owner). The input vehicle exists in the database (guaranteed through Check\_vehicle and Register\_vehicle). The vehicle is unparked (guaranteed through Check\_parking).

**Steps:**

- a. Reserve the selected space in the corresponding parking space table by updating the Is-occupied attribute to true.
- b. Record the parking time and create the parking record = <LID, Plate, Check\_in\_date, Space\_no>.
- c. Insert the parking record into the “Vehicle\_Parking” table.

#### 12. Get\_price

**Description:** The function returns the hourly price of a specific parking space

**Input:** Parking lot id (LID), parking space number

**Steps:**

- a. Retrieve and return “Hourly\_price” attribute of all records from table “Parking\_space” with the LID and parking space number.

#### 13. Check\_out

**Description:** This function computes the parking price given an occupied parking space, inserts payment information into the database, updates the parking space status, and deletes the corresponding parking tuple.

**Input:** Parking lot id (LID), parking space number, plate number, check in time, payment amount

**Precondition:** Payment amount is already calculated using Get\_price. Vehicle plate number and check in time are retrieved through Check\_parking\_vehicle. Vehicle owner’s diverse license number is retrieved using Get\_owner.

**Steps:**

- a. Insert the payment record <Drivers\_license\_num, LID, Check\_in\_date, Check\_out\_date, Amount>into the “Payment” table.
- b. Updating the Is-occupied attribute of the parking space to false.
- c. Delete the parking record from the “Vehicle\_Parking” table given LID, space\_no, and plate.

#### 14. List\_owner\_detail

**Description:** The function displays owner and vehicle information for all owners whose drivers license number is similar to the user's input.

**Input:** Drivers license number

**Steps:**

- a. (Left) Join the “Owner” table with the “Owner\_Phone” table with the same License number.

- b. (Left) Join the resulting table from above with the “Vehicle\_Owning” table with the same License number.
- c. (Left) Join the resulting table from above with the “Vehicle” table with the same Plate number.
- d. Left Join the resulting table from above with the “Vehicle\_Parking” table with the same Plate number. Rename the new table as “Owner\_Detail”.
- e. Retrieve and display all tuples from “Owner\_Detail” whose Driver's license number is LIKE the user’s input.

15. List\_payment\_history

**Description:** The function lists all payment information of the given owner.

**Input:** License number

**Steps:** Retrieve and display all tuples with License number from table “Payment”.

## 5. User Manual

### [Parking Lot Interface](#)

[Park a vehicle](#)

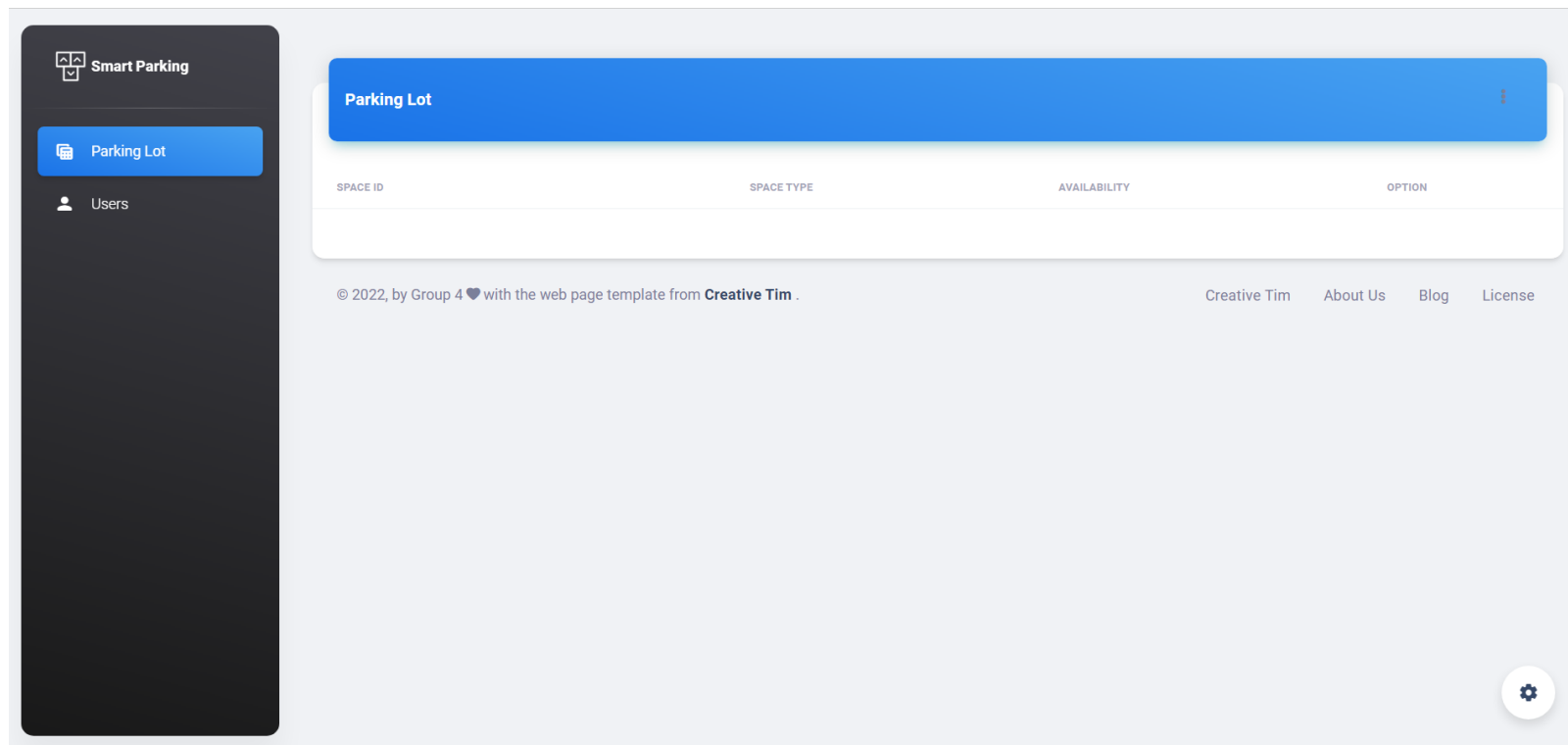
[Check out a vehicle](#)

### [User Interface](#)

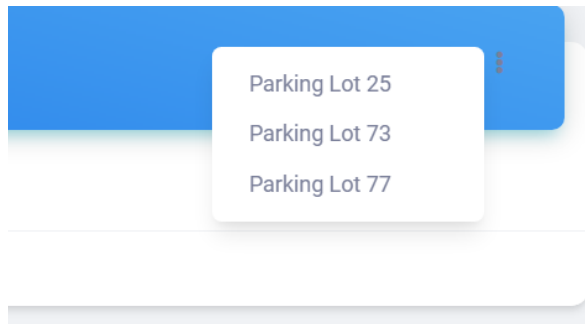
[Display all relevant information about a user](#)

### [Future Implementation](#)

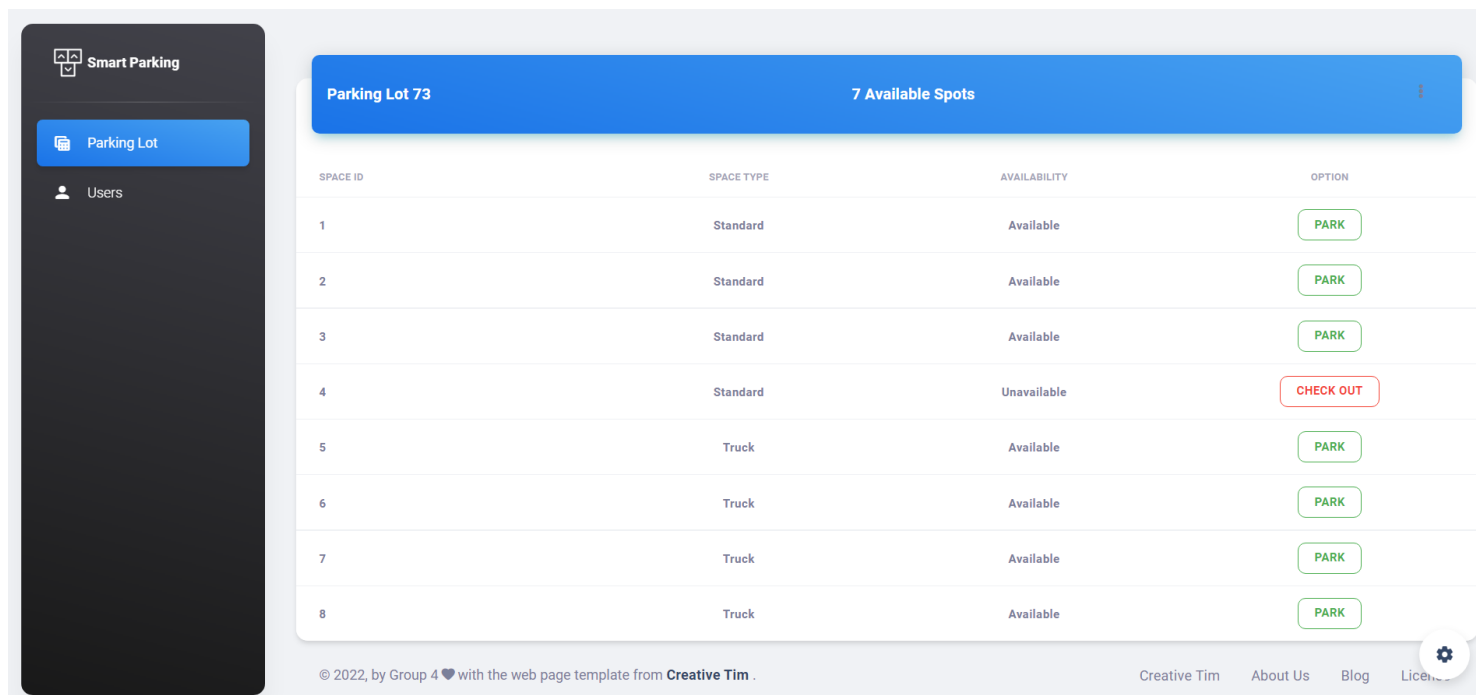
## Parking Lot Interface



- The function **get\_all\_lots** retrieves all parking lot information.

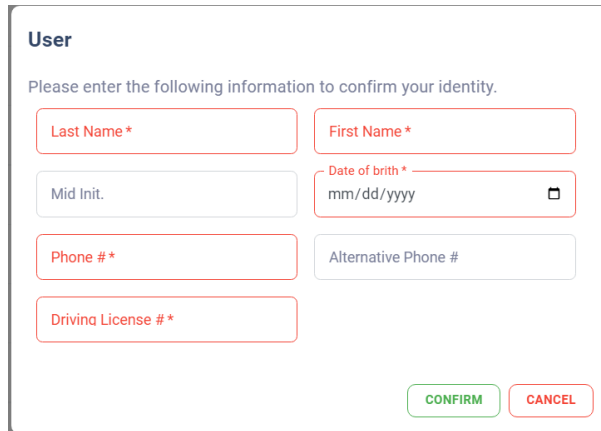


- Select any parking lot. The function **list\_space** will list all parking spaces in this parking lot, and the function **compute\_idle** will show the number of unoccupied spaces in this lot.



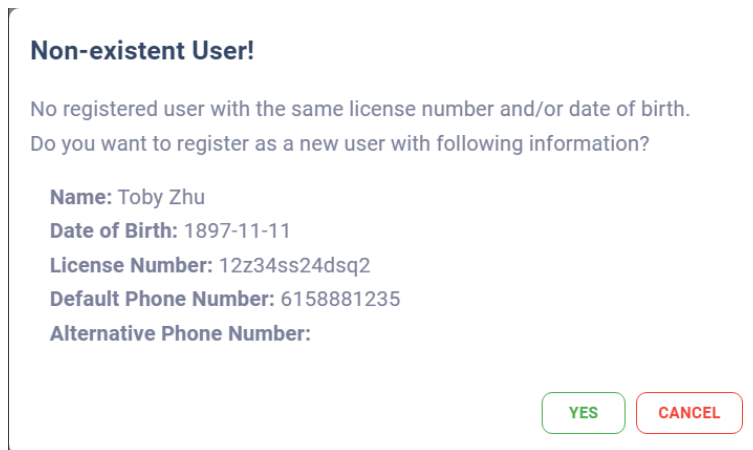
## Park a vehicle

- Click the “parking” button to start parking the vehicle. The pop-up window will prompt for the user information.



A user registration form titled "User". It prompts the user to enter information to confirm their identity. The form includes input fields for Last Name \*, First Name \*, Mid Init., Date of birth \* (with a calendar icon and mm/dd/yyyy format), Phone # \*, Alternative Phone #, and Driving License # \*. At the bottom, there are CONFIRM and CANCEL buttons.

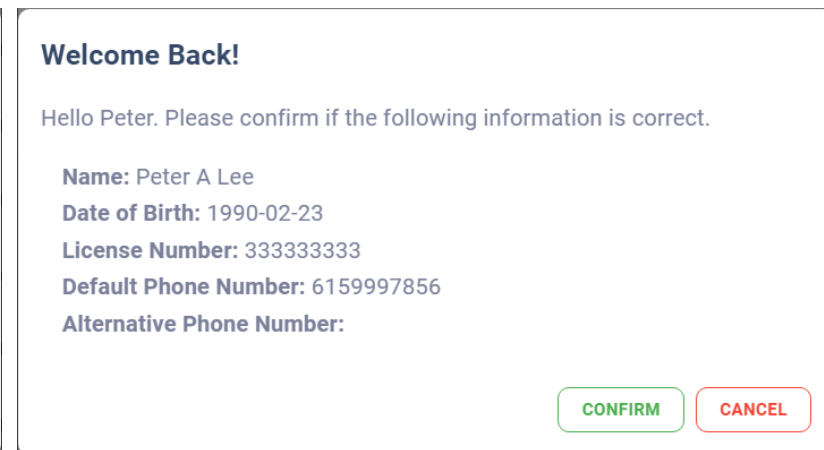
- According to the given information, the function **check\_owner** will check the existence of this vehicle in the database. If the user does not exist in the database, the function **register\_owner** will insert the new user information into the database. Otherwise, the system will display the information retrieved via the function check\_owner.



A dialog box titled "Non-existent User!". It informs the user that no registered user with the same license number and/or date of birth exists and asks if they want to register as a new user with the following information:

- Name: Toby Zhu
- Date of Birth: 1897-11-11
- License Number: 12z34ss24dsq2
- Default Phone Number: 6158881235
- Alternative Phone Number:

At the bottom, there are YES and CANCEL buttons.



A dialog box titled "Welcome Back!". It greets the user and asks them to confirm the following information is correct:

- Name: Peter A Lee
- Date of Birth: 1990-02-23
- License Number: 333333333
- Default Phone Number: 6159997856
- Alternative Phone Number:

At the bottom, there are CONFIRM and CANCEL buttons.

- After the user’s confirmation, the system will prompt for vehicle information. If the input vehicle is a truck, the system will further ask for its height information.

**Vehicle**

Please enter information of the vehicle that you will park here.

Plate # \*  
ABCDEF

Vehicle Type \*  
Compact  
Please select your vehicle type

Height  
0 ft

**CONFIRM** **CANCEL**

**Vehicle**

Please enter information of the vehicle that you will park here.

Plate # \*  
CBDEF

Vehicle Type \*  
Truck  
Please select your vehicle type

Height \*  
2 ft

**CONFIRM** **CANCEL**

- The system will then call the function **check\_vehicle** to check the existence of this vehicle in the database. If not found, the system will register the vehicle via calling the function **register\_vehicle**. Otherwise, the function **check\_parking** will check if the vehicle has already parked in any parking lots. If the vehicle is found to be parked somewhere, the system will display the parking information returned by **check\_parking**. Otherwise, the system will generate a review for the parking information.

**Parking Details**

Please confirm the parking information is correct.

**Parking Lot:** 73  
**Vehicle Plate Number:** ABCDEF  
**Vehicle Type:** Compact  
**Height:** NA

**PARK** **CANCEL**


**Parking Fails**


The vehicle has already been parked.  
Please refer to the parking information below.


**Parking Lot:** 77  
**Vehicle Plate Number:** ABCDEF  
**Vehicle Type:** Compact  
**Height:** NA



**OKAY**

- After confirming the parking action, the system will call the function **park** to park the car. It will update the parking space occupying status and insert the parking record into the database. The system will also call the function **compute\_idle** to update the occupancy status of this parking lot.

 Smart Parking

 Parking Lot


 Users

 SUCCESS! 

Parking Lot 73

6 Available Spots

SPACE ID	SPACE TYPE	AVAILABILITY	OPTION
1	Standard	Unavailable	<div>CHECK OUT</div>
2	Standard	Available	<div>PARK</div>
3	Standard	Available	<div>PARK</div>
4	Standard	Unavailable	<div>CHECK OUT</div>
5	Truck	Available	<div>PARK</div>
6	Truck	Available	<div>PARK</div>
7	Truck	Available	<div>PARK</div>
8	Truck	Available	<div>PARK</div>


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## Check out a vehicle

- Click the “checkout” button of the target parking space. The system will call the function **check\_parking\_vehicle** to get the plate and check-in time of the vehicle parking at this space, call the function **get\_owner** to get the owner information of the parked vehicle, and call the function **get\_price** to get the pricing information of this parking space. A receipt will be generated for the user.

### Parking Receipt

Please confirm the below information is correct.

**User License Number:**

**Parking Lot:** 73

**Parking Space:** 1

**Space Hourly Price:** \$1

**Vehicle Plate Number:** DDDDDD

**Vehicle Type:** Standard

**Check-in Time:** 2022-12-03 16:10:27

CONFIRMCANCEL

- After computing the amount of payment according to parking time and space price, the system will display the amount and ask for payment information. The session will stay for 5 minutes at most and will automatically end after 5 minutes.

### Payment Information

Your total payment is **\$10**.

Please enter your payment information.

You will have 5 minutes to finish your payment. The window will close when time is up.

Card Number \*

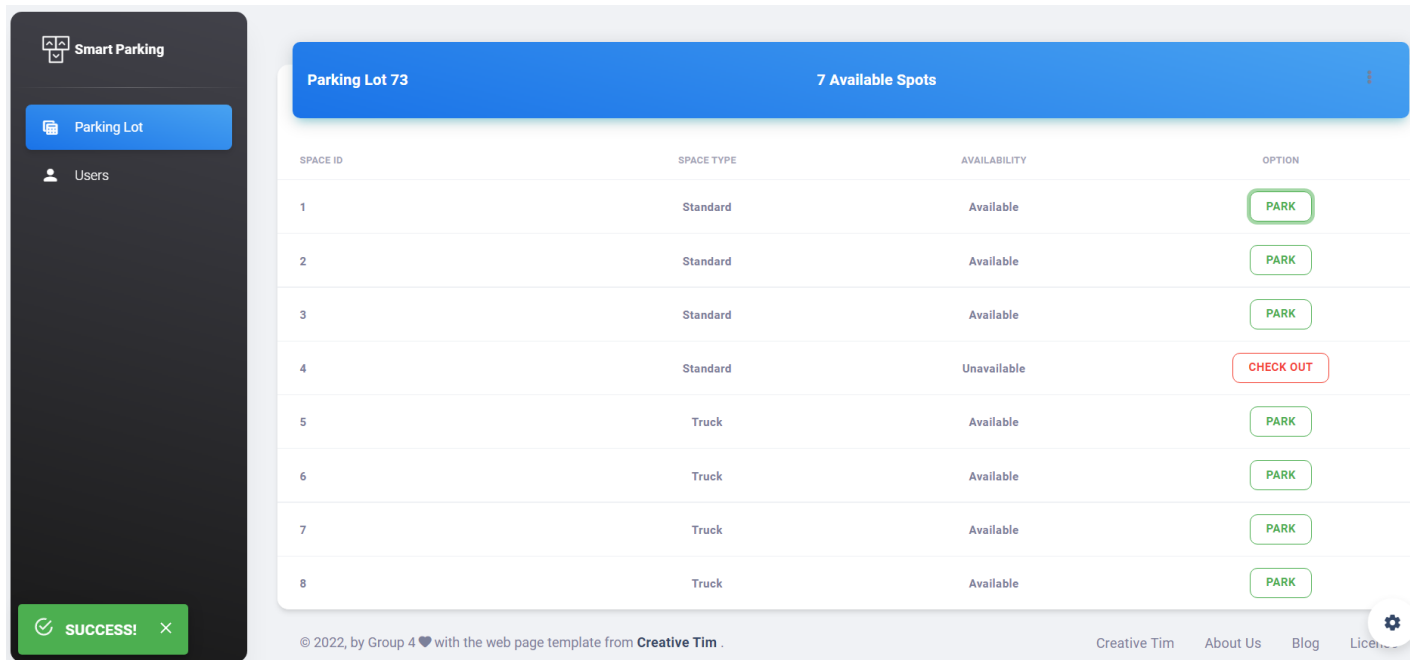
Card Holder Name \*

CSV/CVV/CVC \*

Expires \*  
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PAYCANCEL

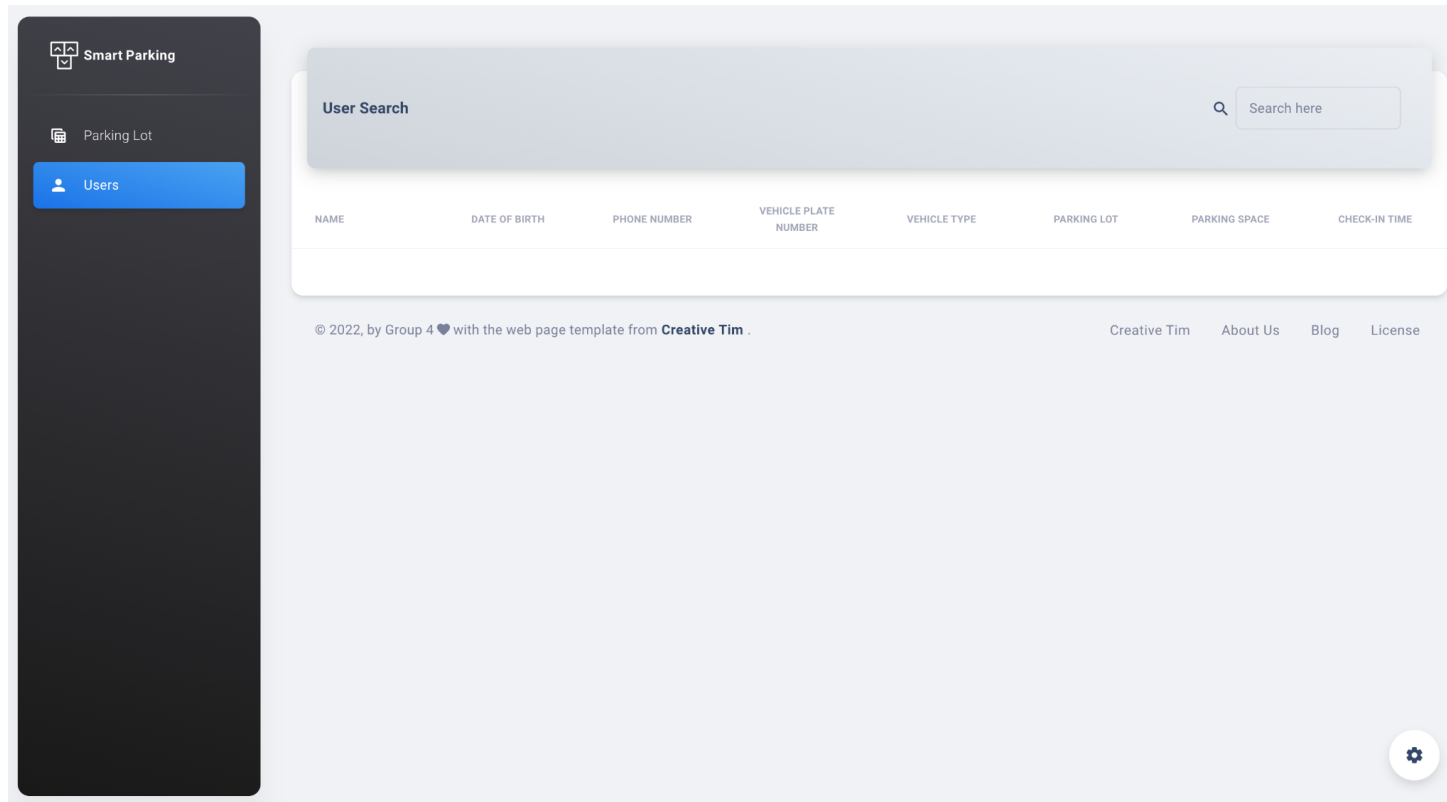
- After confirmation of payment, the system will call the function **check\_out** to insert the payment record into the database, update the occupying status of this parking space, and delete the parking record. The system will also call the function **compute\_idle** to update the occupancy status of this parking lot.



The image shows a web application for a Smart Parking System. On the left is a dark sidebar with a logo and two menu items: 'Parking Lot' (active) and 'Users'. A green 'SUCCESS!' message is at the bottom of the sidebar. The main content area has a blue header for 'Parking Lot 73' with '7 Available Spots'. Below is a table with 8 rows of parking spaces. The first three are 'Standard' and 'Available', each with a green 'PARK' button. The fourth is 'Standard' and 'Unavailable', with a red 'CHECK OUT' button. The last four are 'Truck' and 'Available', each with a green 'PARK' button. The footer contains copyright information and navigation links.

SPACE ID	SPACE TYPE	AVAILABILITY	OPTION
1	Standard	Available	<button>PARK</button>
2	Standard	Available	<button>PARK</button>
3	Standard	Available	<button>PARK</button>
4	Standard	Unavailable	<button>CHECK OUT</button>
5	Truck	Available	<button>PARK</button>
6	Truck	Available	<button>PARK</button>
7	Truck	Available	<button>PARK</button>
8	Truck	Available	<button>PARK</button>

# User Interface



Display all relevant information about a user

- Once the user types a string into the search box and presses “Enter,” the program calls function **List\_owner\_detail** to retrieve and display all attributes relevant to all users whose driver’s license number matches or is similar to the user’s search input. For example, if the user enters “1,” the following records will be displayed.

The screenshot displays a web application titled "Smart Parking". On the left is a dark sidebar with three menu items: "Smart Parking" (with a logo), "Parking Lot", and "Users" (highlighted in blue). The main content area has a light gray header with the text "User Search" and a search input field with a magnifying glass icon and the placeholder text "Search here". Below the header is a table with the following data:

NAME	DATE OF BIRTH	PHONE NUMBER	VEHICLE PLATE NUMBER	VEHICLE TYPE	PARKING LOT	PARKING SPACE	CHECK-IN TIME
Lily C Goodman	1956-12-23	N/A	AAAAAA	Standard	N/A	N/A	N/A
Parker A Peter	1990-02-23	917416476	ABCDEF	Standard	73	1	Wed, 16 Nov 2022 19:32:04 GMT
Parker A Peter	1990-02-23	917416488	ABCDEF	Standard	73	1	Wed, 16 Nov 2022 19:32:04 GMT

At the bottom of the page, there is a footer with the text "© 2022, by Group 4 ❤️ with the web page template from Creative Tim ." and a set of links: "Creative Tim", "About Us", "Blog", and "License". A settings gear icon is located in the bottom right corner.

## Future Implementation

- The **list\_payments** backend functions, queries, and servlet are fully implemented. Once the front-end is completed, we can extend the list\_payment function to our graphical user interface.