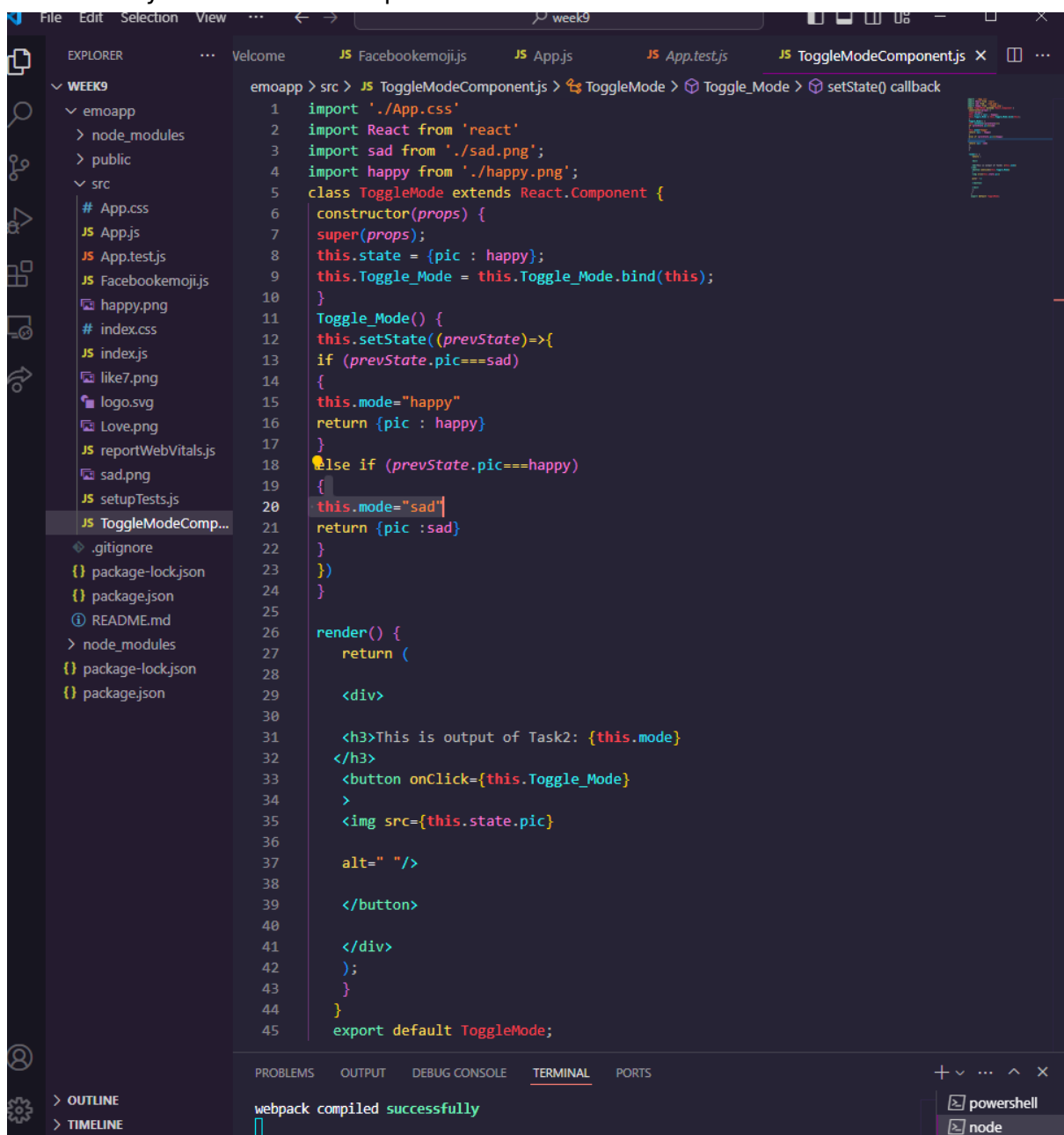


## Week 9

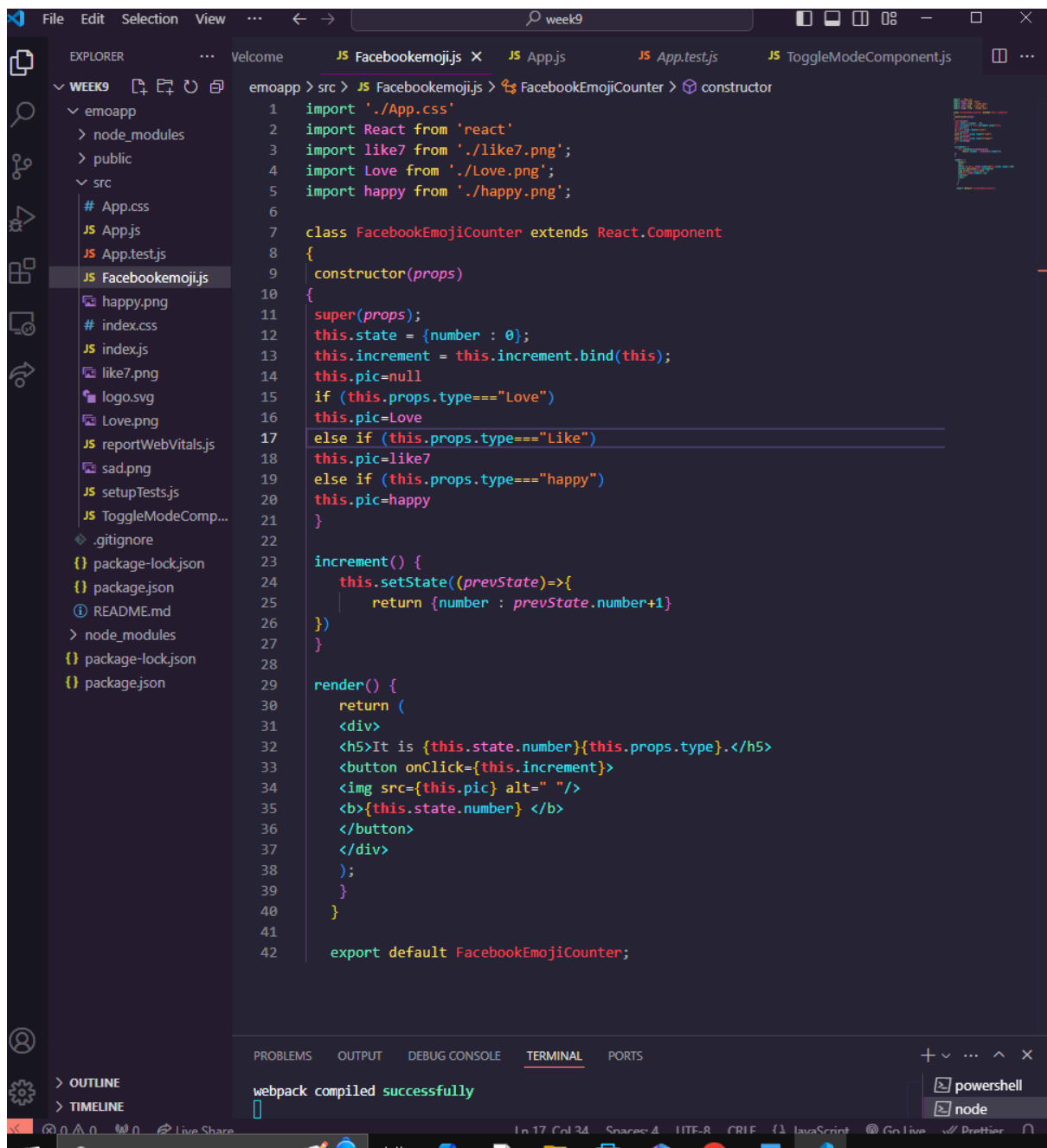
This week we made a emoji counter app which taught me how to use react class components to manage state and props effectively. I learnt the difference between props which pass data from parent to child and state, which manages dynamic behavior within a component. By implementing FacebookEmojiCounter and Togglemode I practices handling user interactions with event handlers like onClick and updating the UI using this.setState. this exercise highlighted the importance of breaking functionality into reusable components.



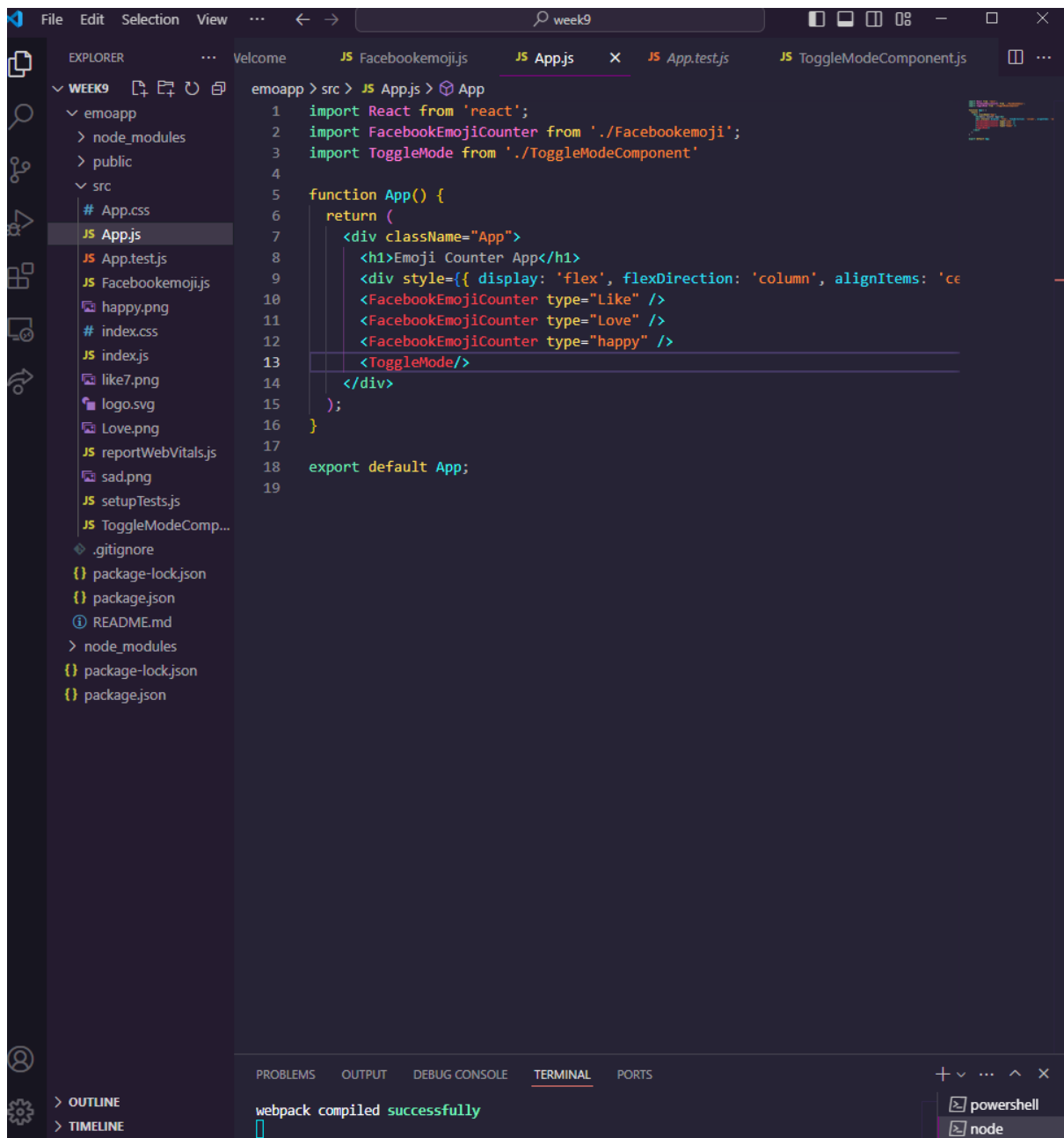
```
emoapp > src > JS ToggleModeComponent.js > ToggleMode > Toggle_Mode > setState() callback
1  import './App.css'
2  import React from 'react'
3  import sad from './sad.png';
4  import happy from './happy.png';
5  class ToggleMode extends React.Component {
6    constructor(props) {
7      super(props);
8      this.state = {pic : happy};
9      this.Toggle_Mode = this.Toggle_Mode.bind(this);
10   }
11   Toggle_Mode() {
12     this.setState((prevState)=>{
13       if (prevState.pic===sad)
14       {
15         this.mode="happy"
16         return {pic : happy}
17       }
18       else if (prevState.pic===happy)
19       {
20         this.mode="sad"
21         return {pic :sad}
22       }
23     })
24   }
25   render() {
26     return (
27       <div>
28
29         <h3>This is output of Task2: {this.mode}
30       </h3>
31       <button onClick={this.Toggle_Mode}
32       >
33         <img src={this.state.pic}
34
35         alt=" "/>
36
37       </button>
38
39     </div>
40   );
41   }
42 }
43 export default ToggleMode;
```

webpack compiled successfully

ToggleModeComponent 1



Facebookemojij 1



app.js 1

