DGP Lab 40 St George St Toronto, ON M5S 2E4 Canada

zzhao1@cs.toronto.edu
https://zxnnic.github.io/

RESEARCH AREA

Human Computer Interaction (HCI), Information Visualization, Natural Language Processing (NLP), Educational Technology, Language Learning

EDUCATION

Started Sep 2023 **Doctor of Philosophy**, Computer Science

University of Toronto

Supervisors: Fanny Chevalier and Gerald Penn

2023 **Master of Science**, Computer Science

Ontario Tech University

Supervisor: Dr. Christopher Collins

Thesis: Gloss Positioning for a Gaze Aware L2 Reading Aid

2021 **Bachelor of Science**, Electric Engineering major and Computing Science minor

University of Alberta

RESEARCH EXPERIENCE

Sep 2023 to Present Graduate Research Assistant, DGP and CL Lab, University of Toronto

Supervisor: Fanny Chevalier and Gerald Penn

· Developing writing supports tools

Sep 2023 to

Research Associate, vialab, Ontario Tech University

Present Supervisor: Christopher Collins

Gaze intervention methods for reading technologies

Organization, transcription, and analysis of study material

May 2021 to

Graduate Research Assistant, vialab, Ontario Tech University

Aug 2023

Supervisor: Christopher Collins

Analysis on user input data to a mental health chatbot response visualization tool

Jun 2019 to Apr 2021 Research Assistant, EdTeKLA, University of Alberta

Supervisor: Carrie Demmans Epp

 Full-stack developer for CreeTutor, a web-based language learning system for Plains Cree(y-dialect)

Family tree visualizations for Cree kinship learning

Released dataset of negative language transfer of ESL students with Chinese L1

May 2018 to Dec 2018

Research Assistant, Machine Intelligence Group, University of Western Australia

Supervisor: Ajmal Mian

Approximate apparent age of human faces using rendered 3D faces

TEACHING EXPERIENCE

Sep 2023 to present

Teaching Assistant, University of Toronto

• CSC 2537 (Graduate Seminar: Information Visualization)

Graduate Mentor, University of Toronto

PRISM: Preparation for Research through Immersion, Skills, and Mentorship

Dec 2021 to Apr 2023

Teaching Assistant, Ontario Tech University

- CSCI 4160 (Interactive Media Introduction to Unity)
- CSCI 4210 (Information Visualization)
- CSCI 4620 (Human Computer Interaction)

Jan 2018 to Aug 2023

Tutor, University of Albert

- Plan and create material that aligns with the Alberta curriculum for high school math and physics
- Delivered educational sessions one-on-one and small group format for university level courses on programming languages (Python, C/C++, MATLAB), first/second year courses in calculus and physics

May 2017 to Aug 2017

Summer Instructor. DiscoverE

 Collaborated with fellow instructors to create presentations and interactive activities during class sessions. Taught students from Alberta and the Northwest Territories on STEM related content.

PUBLICATIONS, PEER REVIEWED

Z. Zhao (2023) Gloss Positioning for a Gaze Aware L2 Reading Aid. *Master's Thesis*. [link]

C. Collins, S. Arbour, N. Beals, S. Yama, J. Laffier, **Z. Zhao**. (2022) Covid Connect: Chat-Driven Anonymous Story-Sharing for Peer Support. *DIS '22: Designing Interactive Systems Conference*. 301-318. https://doi.org/10.1145/3532106.3533545

F. L. Wanderly, **N. Zhao**, and D. C. Epp. (2021) Negative language transfer in learner English: A new dataset. *NAACL-HLT*. 3129–3142, https://doi.org/10.18653/v1/2021.naacl-main.251

WORKS IN PROGRESS

Using Visual Explanations to Guide Data-Driven Student Advising, Submitted to AIED Conference 2024

PRESENTATIONS AND POSTERS

Z. Zhao (2022). *Work in Progress: Exploration of glosses for gaze enhanced language learning applications.* 10 min [Conference presentation]. CAN-CWIC, Toronto, ON, Canada.

O. McLeod, **Z. Zhao**, A. Sparrow, D. Lothian, K. Richards, G. Akcayir, C. Demmans Epp, (2021) *Helping Revitalize Plains Cree with User Centered Design*. ReverseEXPO. [Poster] Edmonton, AB, Canada. [link]

M. Yousef, E. Whitby, **N. Zhao** (2020) *Energy Monitoring System for a Transactive Market*. 15 min [Presentation] IEEE Capstone Scholarship Winners. Edmonton, AB, Canada.

REFERENCES Available upon request

Facilitated labs for game development using Unity, helped debug C# code, mentored students on game development ideas, worked with 2D and 3D game development; developed and lab assignments using JavaScript (mainly using d3.js) on Observable notebooks, developed lab assignments for creating visualizations and data handling using R, facilitated lab sessions and led discussion sessions, assignment (coding, essay) and exam marking, gave lab lectures on information visualization; mentored students formulating projects for a course on Human Computer Interaction, designed assignments to teach user centered design and how to design participant studies, led discussion to develop group project ideas