#### Answer1:

# Code:

```
=#include<iostream>
      #include<string>
       using std::cout;
       using std::cin;
       using std::string;
 8
     □class Traveler {
       private:
10
           string NameOfTraveler;
11
       public:
12
           Traveler() = delete;
13
14
           Traveler(string NameOfTraveler_) {
15
               this->NameOfTraveler = NameOfTraveler_;
16
17
18
           Traveler(Traveler& traveler_) {
19
               this->NameOfTraveler = traveler_.getNameOfTraveler();
20
21
22
           string getNameOfTraveler()const {
23
               return this->NameOfTraveler;
24
```

```
25
            void setNameOfTraveler(string NameOfTraveler_) {
26
                this->NameOfTraveler = NameOfTraveler_;
27
28
29
30
31
      ⊡class Pager {
32
       private:
33
           string NumberOfPager;
34
            Pager() = delete;
35
36
            Pager(string NumberOfPager_) {
    this->NumberOfPager = NumberOfPager_;
37
38
39
40
            Pager(Pager& pager_) {
41
     þ
                this->NumberOfPager = pager_.getNumberOfPager();
42
43
            }
44
            string getNumberOfPager()const {
45
46
                return this->NumberOfPager;
47
48
```

```
49
            void setNumberOfPager(string& NumberOfPager_) {
50
                this->NumberOfPager = NumberOfPager_;
51
52
      };
53
      \mathrel{\sqsubseteq}\mathsf{class} BusinessTraveler :public Traveler {
54
55
       private:
            Pager PagerOfBusinessTraveler{ "4001234567" };
56
       public:
57
58
           BusinessTraveler() :Traveler("xiaoming") {};
59
60
            BusinessTraveler(string& NameOfBusinessTraveler_) :Traveler(NameOfBusinessTraveler_) {};
61
62
            BusinessTraveler(string& NameOfBusinessTraveler_, string& NumberOfPagerOfBusinessTraveler_)
63
                :Traveler(NameOfBusinessTraveler_) {
64
                this->PagerOfBusinessTraveler = Pager(NumberOfPagerOfBusinessTraveler_);
65
            }
66
67
            BusinessTraveler(BusinessTraveler& businesstraveler_)
68
                :Traveler(businesstraveler_.getNameOfTraveler()) {
69
                this->PagerOfBusinessTraveler = Pager(businesstraveler_.PagerOfBusinessTraveler.getNumberOfPager());
70
71
72
            string BusinessTravelerToString()const {
                return this->PagerOfBusinessTraveler.getNumberOfPager() + " " + this->getNameOfTraveler();
73
74
75
76
            void setPagerOfBusinessTraveler(const Pager& pager_) {
     þ
77
                this->PagerOfBusinessTraveler = pager_;
            À
78
79
            BusinessTraveler& operator=(const BusinessTraveler& bt_){
80
                this->setNameOfTraveler(bt_.getNameOfTraveler());
81
                this->PagerOfBusinessTraveler = Pager(bt_.PagerOfBusinessTraveler.getNumberOfPager());
82
                return *this;
83
84
            }
      };
85
86
 87
       □int main(void) {
 88
             // {\hbox{test the function in the class}} \\
             string name1{ "lilei" }, number1{ "123456" }, name2{ "hanmeimei" }, number2{ "654321" };
 89
             {\tt BusinessTraveler~b1\{~name1,number1~\};//test~the~constructor~that~takes~two~string~arguments}
 90
             cout << b1.BusinessTravelerToString() << '\n';</pre>
 91
 92
             BusinessTraveler b2{ name2 }; //test the constructor that takes a string argument
             cout << b2.BusinessTravelerToString() << '\n';</pre>
 93
             Pager p2{ number2 };//test the constructor that takes a string argument
 94
             b2.setPagerOfBusinessTraveler(p2);
 95
             cout << b2.BusinessTravelerToString() << '\n';</pre>
 96
 97
             b2 = b1; //test the overloading assignment operator function
             cout << b2.BusinessTravelerToString() << '\n';</pre>
 98
 99
             return 0;
100
```

### Output:

#### Answer2:

## Code:

```
=#include<iostream>
       #include<ctime>
        using std::cout;
       □class father {
        private:
         public:
            int a{ 0 };
father() = default;
virtual void vfprint(int i) {
11
                 a = i;
12
             void ifprint(int i) {
13
14
                 a = i;
15
16
       };
17
       □class son :public father {
18
19
20
        public:
21
            int b{ 0 };
22
             son() = default;
            void vfprint(int i)override {
23
24
                 b = i;
25
             }
       };
26
28
       □int main(void) {
             clock_t start1, start2, end1, end2;
30
              double duration1, duration2;
             son* s1 = new son();
father* f1=dynamic_cast<father*>(s1);
31
32
33
34
             start1 = clock();
35
             for(int i=0;i< 1000000000;i++)
36
                  f1->vfprint(i);
             s1->a = s1->b;
end1 = clock();
37
38
             duration1 = (double)(static_cast<double>(end1) - static_cast<double>(start1)) / CLK_TCK;
cout << "invoking virtual function \"vfprint()\" for 1000000000 times takes " << duration1 << " seconds!\n";
39
40
41
             start2 = clock();
for (int i = 0; i < 1000000000; i++)</pre>
42
43
44
                 f1->ifprint(i);
45
     П
             s1->a = s1->b;
46
             end2 = clock();
             duration2 = (double)(static_cast<double>(end2) - static_cast<double>(start2)) / CLK_TCK;
47
48
             cout << "invoking non-virtual function \"ifprint()\" for 1000000000 times takes " << duration2 << " seconds!\n";</pre>
49
50
              return 0;
```

## Output:

}

51

```
Microsoft Visual Studio 调试控制台 - □ × invoking virtual function "vfprint()" for 1000000000 times takes 22.181 seconds! ^ invoking non-virtual function "ifprint()" for 1000000000 times takes 20.884 seconds!
```