

1 index of state space for python codes

1.1 transition prob matrix

Note that

$$P_X(\Delta) = I + \Delta Q$$

where

$$Q_{_i1_i} = \begin{bmatrix} 0 & 0 & 0 & 0 & 0 \\ 1(\lambda_{2,1}) & -1 & 0 & 0 & 0 \\ 0 & 1 & \dots & \dots & 0 \\ 0 & 0 & 1 & -1 & 0 \\ 0 & 0 & 0 & 1 & -1 \end{bmatrix} \text{ and } Q_{_i_i1} = \begin{bmatrix} -1 & 1(\lambda_{1,2}) & 0 & 0 & 0 \\ 0 & -1 & 1 & 0 & 0 \\ 0 & 0 & \dots & \dots & 0 \\ 0 & 0 & 0 & -1 & 1 \\ 0 & 0 & 0 & 0 & 0 \end{bmatrix}$$

P_X is equal to

$$\begin{bmatrix} 1 - \lambda_{1,2}\Delta & \lambda_{1,2}\Delta & 0 & 0 & 0 \\ \lambda_{2,1}\Delta & 1 - (\lambda_{2,1} + \lambda_{2,3})\Delta & \lambda_{2,3}\Delta & 0 & 0 \\ 0 & \dots & \dots & \dots & 0 \\ 0 & 0 & \dots & \dots & \dots \\ 0 & 0 & 0 & \lambda_{|S_X|-1,|S_X|-2}\Delta & 1 - (\lambda_{|S_X|-1,|S_X|-2} + \lambda_{|S_X|-1,|S_X|})\Delta & \lambda_{|S_X|} \\ 0 & 0 & 0 & 0 & \lambda_{|S_X|,|S_X|-1}\Delta & 1 - \lambda_{|S_X|} \end{bmatrix}$$

$\{\lambda_{i,i+1}\}_{i=1,2,\dots,|S_X|-1}$ and $\{\lambda_{i+1,i}\}_{i=2,3,\dots,|S_X|-1,|S_X|}$

1.2 index of state space

state variables:

x is an integer in $\mathcal{S}_X/(\frac{\delta}{2}) := \{1, 2, \dots, (2N_P - 1)\} = \{1, 2, \dots, \dim_X\} = \{0, 1, \dots, \dim_X - 1\} + 1$, and $\dim_X = |S_X|$.

so “python index” idx_x for Q_table equals $x-1$

y is an integer in $\mathcal{S}_Y := \{-N_Y, -(N_Y - 1), \dots, -2, -1, 0, 1, 2, \dots, (N_Y - 1), N_Y\} = \{0, 1, \dots, \dim_Y - 1\} - N_Y$

so “python index” idx_y for Q_table equals $y + N_Y$

Here, the set starting from 0 can always be used as python index set.

For quoted price: p_a, p_b are integers in $\mathcal{S}_X/\delta := \{0, 1, 2, \dots, N_P\}$ no need to modify because it has already been index set starting from 0. However, since we add an action “doing nothing” in the state space, we make the action state be $(p_a, p_b) \in \mathcal{S}_X^+/\delta \times \mathcal{S}_X^+/\delta$, where

$$\mathcal{S}_X^+/\delta = \{0, 1, 2, \dots, N_P, N_P + 1\} \text{ and } N_P + 1 \text{ means “doing nothing”}.$$

So, when we specify the available action space based on the state variable (x, y) , we need to do:

p_a_action_list is in $\mathcal{S}_X/\delta > x/2$, for example:
if $x = (2k)$ which means $X_i = x = 2k\frac{\delta}{2} = k\delta$, then $\{\mathcal{S}_X/\delta > x/2\} = \{\mathcal{S}_X/\delta > k\delta\} = \{(k+1)\delta, (k+2)\delta, \dots, (2N_P - 1)\delta\}$.
if $x = (2k+1)$ which means $X_i = x = (2k+1)\frac{\delta}{2} = (k+\frac{1}{2})\delta$, then $\{\mathcal{S}_X/\delta > x/2\} = \{\mathcal{S}_X/\delta > (k+\frac{1}{2})\delta\} = \{(k+1)\delta, (k+2)\delta, \dots, (2N_P - 1)\delta\}$.

1.3 iteration of the true value function satisfying the Bellman equation

(1) the expectation of the reward at step i is $p_ask_fill * (-x*tick/2 + p_a*tick) + p_buy_fill * (x*tick/2 - p_b*tick)$ is

$$E_{s' \sim P(s,a)}[r(s', s, a)]$$

(2) We have that, $np.dot(vec_prob_X.T, np.dot(V_star, vec_prob_Y))$ is

$$\sum_{i,j} p_i^X p_j^Y V_{i,j}^* = E_{s' \sim P(s,a)}[V^*(s')]$$

where $vec_prob_X = (p_i^X)_i$, $vec_prob_Y = (p_j^Y)_j$ captures $s' \sim P(s, a)$ because the state variable $s = (x, y)$.