

Exercise 2.1

make-rat that handles both positive and negative arguments

```
1 (define (make-rat n d)
2   (let ((g (gcd n d)))
3     (cond ((> (* n d) 0) (cons (/ (abs n) g) (/ (abs d) g)))
4           (else (cons (/ (- 0 (abs n)) g) (/ (abs d) g))))))
5
6 (define x (make-rat 1 -2))
7 (car x)
8 ;; -1
9 (cdr x)
10 ;; 2
```

Exercise 2.2

segment and print midpoint

```
1 (define (make-point x y)
2   (cons x y))
3 (define (x-point x)
4   (car x))
5 (define (y-point x)
6   (cdr x))
7 (define (make-segment start end)
8   (cons start end))
9 (define (start-segment seg)
10  (car seg))
11 (define (end-segment seg)
12  (cdr seg))
13 (define (midpoint-segment seg)
14  (make-point (/ (+ (x-point (start-segment seg)) (x-point (end-segment
15    seg))) 2)
16              (/ (+ (y-point (start-segment seg)) (y-point (end-segment seg)
17    ))) 2)))
16 (define (print-point p) (newline) (display "(") (display (x-point p)) (
17   display ",") (display (y-point p)) (display ")"))
17 ;; Testing
18 (define seg (make-segment (make-point 2 3)
19                            (make-point 10 15)))
20
21 (print-point (midpoint-segment seg))
22 ;; result: (6,9)
```

Exercise 2.3

rectangle class with area and perimeter implement

```
1 (define (make-point x y)
2   (cons x y))
3 (define (x-point point)
4   (car point))
5 (define (y-point point)
6   (cdr point))
7 (define (make-segment pointx pointy)
8   (cons pointx pointy))
9 (define (make-rectangle pointx pointy)
10  (cons pointx pointy))
11 (define (make-rectangle pointx pointy)
12  (make-segment pointx pointy))
13 (define (start-rect rect)
14  (car rect))
15 (define (end-rect rect)
16  (cdr rect))
17
18 ;; barrier start end
19 (define (rect-width rect)
20  (- (x-point (end-rect rect)) (x-point (start-rect rect))))
21 (define (rect-height rect)
22  (- (y-point (end-rect rect)) (y-point (start-rect rect))))
23
24 ;; barrier width height
25 (define (perimeter rect)
26  (* 2 (+ (rect-width rect)
27          (rect-height rect))))
28 (define (area rect)
29  (* (rect-width rect)
30     (rect-height rect)))
31 (define rect (make-rectangle (make-point 2 3)
32                               (make-point 10 15)))
33 (perimeter rect)
34 ;; result: 40
35 (area rect)
36 ;; result: 96
```

Exercise 2.4

pair representation

```
1 (define (cons x y)
2   ;; a procedure (m x y)
3   (lambda (m) (m x y)))
```

Exercise2-1

```
4 (define (car z)
5   (z (lambda (p q) p)))
6
7 (car (cons 1 2))
8 ;; result: 1
9 ;; (car (cons x y))
10 ;; ((car m) (m x y))
11 ;; ((car ((lambda (p q) p) x y)))
12 ;; =>x
13
14 (define (cdr z)
15   (z (lambda (p q) q)))
```

Exercise 2.5

```
1 (define (cons a b)
2   (* (expt 2 a) (expt 3 b)))
3 (define (car c)
4   (cond ((= (remainder c 3) 0) (car (/ c 3)))
5         (else (/ (log c) (log 2)))))
6 (define (cdr c)
7   (cond ((= (remainder c 2) 0) (cdr (/ c 2)))
8         (else (/ (log c) (log 3)))))
9
10 (car (cons 2 3))
11 ;; result: 2
12 (cdr (cons 2 3))
13 ;; result: 3
```

Exercise 2.6

Church numerals

```
1 (define
2   zero
3   (lambda (f) (lambda (x) x)))
4 (define
5   (add-1 n)
6   (lambda (f)
7     (lambda (x) (f ((n f) x)))))
8 ;; (add-1 zero)
9 ;; (lambda (f) (lambda (x) (f ((zero f) x))))
10 ;; (lambda (f) (lambda (x) (f x)))
11 (define
12   one
```

```
13 (lambda (f) (lambda (x) (f x)))
14 ;; (add-1 one)
15 ;; (lambda (f) (lambda (x) (f ((one f) x))))
16 ;; (lambda (f) (lambda (x) (f ((lambda (x) (f x)) x))))
17 ;; (lambda (f) (lambda (x) (f (f x))))
18 (define
19   two
20   (lambda (f) (lambda (x) (f (f x)))))
21 ;; (+ one two)
22 ;; definition of the addition: use n2 as n1's parameter
23 (define (+ n1 n2)
24   (n1 n2))
```

Exercise 2.7, 2.8, 2.10, 2.11, 2.12, 2.13, 2.14

```
1 (define (make-interval a b) (cons a b))
2 (define (upper-bound c)
3   (max (car c) (cdr c)))
4 (define (lower-bound c)
5   (min (car c) (cdr c)))
6 (define (add-interval x y) (make-interval (+ (lower-bound x) (lower-bound y)) (+ (upper-bound x) (upper-bound y))))
7 (define (sub-interval x y)
8   (make-interval (- (lower-bound x) (upper-bound y)) (- (upper-bound x) (lower-bound y))))
9 (define
10   (mul-interval x y)
11   (let ((p1 (*
12             (lower-bound x)
13             (lower-bound y)))
14         (p2 (*
15             (lower-bound x)
16             (upper-bound y)))
17         (p3 (*
18             (upper-bound x)
19             (lower-bound y)))
20         (p4 (*
21             (upper-bound x)
22             (upper-bound y)))))
23     (make-interval
24       (min p1 p2 p3 p4)
25       (max p1 p2 p3 p4))))
26 ;; Exercise 2.11
27 (define (mul-interval x y)
28   (let ((xl (lower-bound x))
29         (xh (upper-bound x))
30         (yl (lower-bound y))
31         (yh (upper-bound y))))
```

```
32 (cond ((and (< xh 0) (< yh 0))
33         (make-interval (* xh yh) (* xl yl)))
34       ((and (> xl 0) (> yl 0))
35         (make-interval (* xl yl) (* xh yh)))
36       ((and (< xh 0) (> yl 0))
37         (make-interval (* xl yh) (* xh yl)))
38       ((and (> xl 0) (< yh 0))
39         (make-interval (* xh yl) (* xl yh)))
40       ((and (< xh 0) (< yl 0) (> yh 0))
41         (make-interval (* xl yh) (* xh yl)))
42       ((and (< xl 0) (> xh 0) (< yl 0) (> yh 0))
43         (make-interval (min (* xl yh) (* xh yl)) (max (* xl yl) (* xh yh
44         ))))
45       ((and (< xl 0) (> xh 0) (< yh 0))
46         (make-interval (* xh yl) (* xl yl)))
47       ((and (< xl 0) (> xh 0) (> yl 0))
48         (make-interval (* xl yh) (* xh yh)))
49       ((and (> xl 0) (< yl 0) (> yh 0))
50         (make-interval (* xh yl) (* xh yh))))))
51 (define (print-interval x)
52   (newline)
53   (display "["))
54   (display (lower-bound x))
55   (display ",")
56   (display (upper-bound x))
57   (display "]""))
58 (define
59   (div-interval x y)
60   (if (< (* (lower-bound y) (upper-bound y)) 0)
61       (error "the second argument span 0" y)
62       (mul-interval
63         x
64         (make-interval
65           (/ 1.0 (upper-bound y))
66           (/ 1.0 (lower-bound y))))))
67 ;; Exercise 2.12
68 (define (make-center-width c w) (make-interval (- c w) (+ c w)))
69 (define (center i) (/ (+ (lower-bound i) (upper-bound i)) 2))
70 (define (width i) (/ (- (upper-bound i) (lower-bound i)) 2))
71 (define (make-center-percent c p) (let ((w (* c p))) (make-center-width
72   c w)))
73 (define (percent interval)
74   (let ((w (width interval))
75         (c (center interval)))
76     (/ w c)))
77 ;; (div-interval (make-interval 2 3) (make-interval -1 1))
78 ;; (make-interval -1 1)
79 ;; (mul-interval (make-interval 2 3) (make-interval -1 1))
80 ;; result: (-3, 3)
81 ;; (percent (make-center-percent 100 0.01))
82 ;; result: .01
```


$$\begin{aligned}
 x - y &= [lower(x) - upper(y), upper(x) - lower(y)] \\
 width(x - y) &= \frac{upper(x) + upper(y) - lower(x) - lower(y)}{2} \\
 &= \frac{2 * width(x) + 2 * width(y)}{2} \\
 &= width(x) + width(y)
 \end{aligned}$$

$$[1, 2]/[3, 4] = [1/4, 4/1] = [0.25, 4] \neq width(x) + width(y) \text{ or } width(x) - width(y)$$

Exercise 2.15

Yes, because par1 use R_1 and R_2 twice

Exercise 2.16

Because everytime use an interval can lead to some difference