

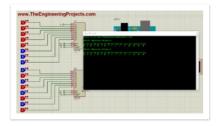


Arduino 74HC165 Interfacing: Increase Input Pins

A complete step by step tutorial on Arduino 74HC165 Interfacing to Increase Input Pins.

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Hello friends, I hope you all are doing great. In today's tutorial, I am going to do an **Arduino 74HC165 Interfacing** and we will have a look at How to increase Input Pins of Arduino. 74HC165 is a shift register and works on the principal of Parallel In Serial Out. In my previous tutorial <u>Arduino</u> <u>74HC595 Interfacing: Increase Output Pins</u>, we have seen How to increase the output pins of Arduino and today we are gonna do exact the opposite and we will increase the input pins.

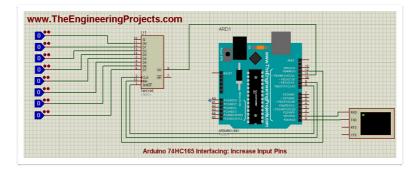
Turn-key PCB Assembly

74HC165 will take 8 parallel inputs from different sensors or buttons etc and will send them to serial OUT Pin, which will be connected to Arduing. So, if you are working on a project where you want to get data of 15 or 20 digital sensors then you

can use this shift register and just using a single pin of Arduino you can read data of all those sensors. We can only get digital inputs, we can't get analog input through this shift register. So, let's get started with Arduino 74HC165 Interfacing:

Arduino 74HC165 Interfacing

- » I will design a Proteus Simulation of Arduino 74HC165 Interfacing, I have given the files for download at the end of this tutorial, but I would recommend you to design it so that you could learn.
- » I will connect simple Logic buttons with this shift register and will read their status on the Serial Port.
- $\hspace{-1.5cm}\hspace{0$
- » I have used Arduino UNO and have connected Virtual Terminal so that we could have a look at Serial data.



- » As you can see in the above figure that I have connected four pins between Arduino and 74HC165, which are:
 - » Pin # 8 of Arduino ==> Shift (SH) of shift register.
 - » Pin # 9 of Arduino ==> Clock Enable (CE) of shift register.

» Pin # 11 of Arduino ==> Serial OUT (SO) of shift register.

» Pin # 12 of Arduino ==> Clock (CLK) of shift register.

» Now open you Arduino software and copy paste the below code in it:

```
#define NUMBER OF SHIFT CHIPS 1
int LoadPin = 8;
int EnablePin = 9;
int DataPin = 11;
int ClockPin = 12;
unsigned long pinValues;
unsigned long oldPinValues;
void setup()
   Serial.begin(9600);
   pinMode(LoadPin, OUTPUT);
   pinMode(EnablePin, OUTPUT);
   pinMode(ClockPin, OUTPUT);
   pinMode(DataPin, INPUT);
   digitalWrite(ClockPin, LOW);
   digitalWrite(LoadPin, HIGH);
   pinValues = read_shift_regs();
   print_byte();
   oldPinValues = pinValues;
}
void loop()
   pinValues = read_shift_regs();
   if(pinValues != oldPinValues)
       print_byte();
       oldPinValues = pinValues;
}
unsigned long read shift regs()
   long bitVal;
   unsigned long bytesVal = 0;
   digitalWrite(EnablePin, HIGH);
   digitalWrite(LoadPin, LOW);
```

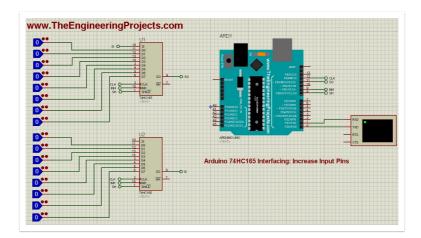
```
delayMicroseconds(5);
    digitalWrite(LoadPin, HIGH);
    digitalWrite(EnablePin, LOW);
    for(int i = 0; i < DATA_WIDTH; i++)</pre>
        bitVal = digitalRead(DataPin);
        bytesVal |= (bitVal << ((DATA WIDTH-1) - i));</pre>
        digitalWrite(ClockPin, HIGH);
        delayMicroseconds(5);
        digitalWrite(ClockPin, LOW);
    return(bytesVal);
void print byte() {
 byte i;
  Serial.println("*Shift Register Values:*\r\n");
  for(byte i=0; i<=DATA WIDTH-1; i++)</pre>
    Serial.print("P");
    Serial.print(i+1);
    Serial.print(" ");
  Serial.println();
  for(byte i=0; i<=DATA WIDTH-1; i++)</pre>
    Serial.print(pinValues >> i & 1, BIN);
    if(i>8){Serial.print(" ");}
    Serial.print(" ");
  Serial.print("\n");
  Serial.println(); Serial.println();
```

- » The code is quite simple but let me give you a quick explanation of it.
- » First of all, I have assigned names to all 4 pins of 74HC165 connected with Arduino.
- » Function read_shift_regs() is used to read the eight input pins of 74HC165 and print_byte() function is used to display that data on <u>Serial Monitor</u>.
- » So get your hex file from Arduino software and upload it in Proteus software.
- » Run your Proteus simulation and if everything goes fine then you will get results as shown in below figure:

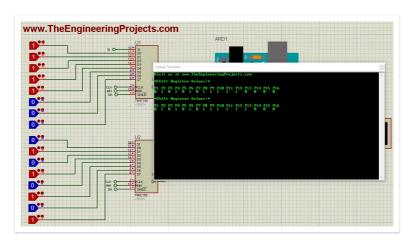




- » If you change any input of your shift register then you will get the new value on your Virtual Terminal.
- » Now let's add another 74HC165 and increase our input pins by 16.
- » So, design a simple circuit as shown in below figure:



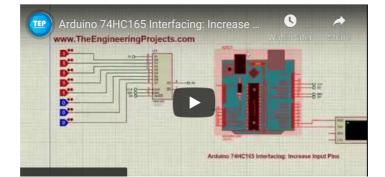
- » Now, in the above code, simply change the first line and make #define NUMBER_OF_SHIFT_CHIPS 2.
- » Simply changes 1 to 2, as we are using 2 shift registers now.
- » Now get your hex file and run the Proteus simulation.
- » Here's the output of our 16 increased inputs:



- » That's how you can easily interface multiple 74HC165 chips with your Arduino board and can increase the input options.
- » You can download these Proteus simulations and code for Arduino 74HC165 Interfacing by clicking the below button:

Download Proteus Simulation & Code

» You should also have a look at this video in which I have shown How to run these simulations:



So, that was all for today. In my coming tutorial, I will interface both 74HC165 and 74HC595 with Arduino UNO and will show you How to increase both input and output pins at the same time. Thanks for reading. Take care!!!

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Category: Arduino • By Syed Zain Nasir • November 27, 2018 • 3 Comments



Author: Syed Zain Nasir

I am Syed Zain Nasir, the founder of The Engineering Projects (TEP). I am a programmer since 2009 before that I just search things, make small projects and now I am sharing my knowledge through this platform. I also work as a freelancer and did many projects related to programming and electrical circuitry. My Google Profile+

🕻 Arduino 74HC595 Interfacing: Increase Output How Point-to-Point Tunneling Protocol (PPTP) 🕻

Works

3 Comments



ambitsemi

this article is very informative and nicely explained.thanks for sharing....

♠ Reply



Rashid anwae

November 28, 2018 at 9:57 am

Dear sir

Please let us three phase servo program

Reply



ony Hedlund

May 6, 2020 at 9:40 pm

Just wanted to point out that the Serial in pin should be connected to ground, unless it's being used, to prevent unwanted behavior and also to protect the circuit against ESD. Usually older type of TTL circuits aren't that sensitive to ESD, but the AC(T), HC(T) families are since they're members of the CMOS family. Even they do have some ESD protection already builtin, you can never be too careful, especially if you're soldering one of these circuits without sockets, and it can also be very difficult to detect once mounted. It's common practice to never leave open pins, inputs in particular, unless otherwise specified in the datasheet of a circuit.

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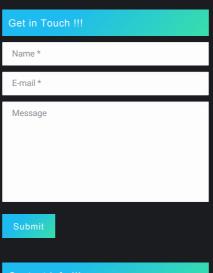
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