

Food Living Outside Play Technology Workshop

very basic pan tilt using arduino

by katman101 on August 27, 2013

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Intro: Very basic pan tilt using arduino

for this instructable you will be learning the basics of arduino and codes for arduino.

video of pan/tilt arduino project (careful, this video contains aweful impressions of batman)

if anybody wants me to put up more photos on this project please message me.



Image Notes

- 1. "I'M BATMAN!!!"
- 2. tangled mess of positive and negative wires

Step 1: Supplies and wiring

things you will need:

- -2 sub-micro servo motors
- -one pan/tilt bracket
- -various jumper wires
- -mini breadboard
- -joystick
- -arduino
- -(optional) batman's head, two LEDs, and a tiny hat



Image Notes

- 1. data wire to top servo goes here
- 2. data wire to bottom servo goes here
- 3. y axis data pin goes here
- 4. x axis data pin goes here
- 5. this needs to be connected all the positive leads, breadboard reccomended
- 6. this photo belongs to sparkfun
- arduino uno, supertasty.
- 7. this needs to be connected all the negative leads, breadboard reccomended

Step 2: Description of wiring

i don't have any photos for this process but i will make some if i am asked enough.

wire the data wire of the bottom servo to pinhole ~9 and wire the data wire of the top servo to pinhole ~10, the data wire is usually the white or yellow wire of the servo.

the y axis pin of the joystick goes to A0, x axis pin goes to A1

for powering everything connect all positives to the 5V pinhole on the arduino and all negatives to the GND pinhole on the arduino, i used a mini breadboard for this

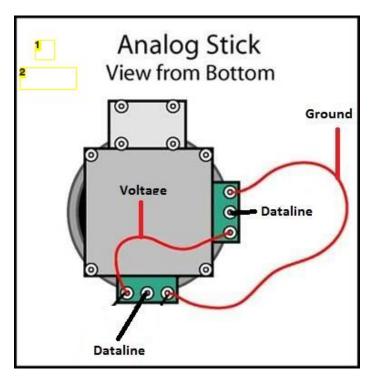


Image Notes

- 1. not my photo, if this photo is yours i will give you credit, just give me proof of ownership and a chocolate chip cookie.
- 2. this photo shows you how to wire a joystick with a soldering iron if you don't have a joystick shield

Step 3: CODE

below is code for the arduino, i suggest using this stuff if you want your cool new pan/tilt machine to work!

code

// Controlling two servos positions using two potentiometers or a joystick // modified knob example by kevin jones original code by Michal Rinott

#include

```
Servo myservo0; // create servo object to control a servo
Servo myservo1;
int potpin0 = 0; // analog pin used to connect the potentiometer
int potpin1 = 1;
int val; // variable to read the value from the analog pin
void setup()
myservo0.attach(9); // attaches servo to pin 9
myservo1.attach(10); // attaches the servo on pin 10 to the servo object
void loop()
val = analogRead(potpin0); // reads the value of the potentiometer (value between 0 and 1023)
val = map(val, 0, 1023, 0, 179); // scale it to use it with the servo (value between 0 and 180)
myservo0.write(val); // sets the servo position according to the scaled value
delay(25); // waits for the servo to get there
val = analogRead(potpin1); // bananas are high in potassium
val = map(val, 0, 1023, 0, 179); //
myservo1.write(val); //
delay(25); //
```



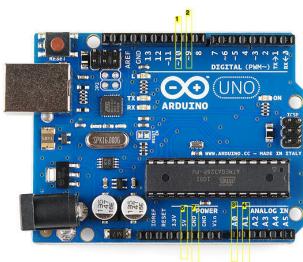




Image Notes
1. tomatoes.

Image Notes

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Related Instructables



Arduino Servo Dual Mode Control -Pan/Tilt with Joystick (video) by c0ffeepowder



Pan Tilt camera with Arduino and Joystick (Photos) by Federico Vendramin



Remote controlled webcam using Arduino, SensorMonkey, jQuery and Justin.tv by amccoy6



Joystick controlled Camera by markie



Arduino Labyrinth by tripletray



Servo Pod by andreq