

# **CS 461**

# **Artificial Intelligence**

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# Inference Rules for Quantifiers

## Universal Instantiation

- ▶ We can **infer** any sentence obtained by *substituting a ground term for the variable*.
- ▶ Ground term is the term that is without variables.

E.g.,  $\forall x \text{ King}(x) \wedge \text{Greedy}(x) \Rightarrow \text{Evil}(x)$  yields

$\text{King}(\text{John}) \wedge \text{Greedy}(\text{John}) \Rightarrow \text{Evil}(\text{John})$

$\text{King}(\text{Richard}) \wedge \text{Greedy}(\text{Richard}) \Rightarrow \text{Evil}(\text{Richard})$

$\text{King}(\text{Father}(\text{John})) \wedge \text{Greedy}(\text{Father}(\text{John})) \Rightarrow \text{Evil}(\text{Father}(\text{John}))$

$\vdots$

# Inference Rules for Quantifiers

## Universal Instantiation

$$\frac{\forall v \ \alpha}{\text{SUBST}(\{v/g\}, \alpha)}$$

for any variable  $v$  and ground term  $g$

- ▶  $\text{SUBST}(\theta, \alpha)$  denotes the result of applying the substitution  $\theta$  to the sentence  $\alpha$ .

# Inference Rules for Quantifiers

## Existential Instantiation

- ▶ The variable is replaced by a single ***new constant symbol***.
- ▶ For any sentence  $\alpha$ , variable  $v$ , and constant symbol  $K$  that ***does not appear elsewhere in the knowledge base***,

$$\frac{\exists v \alpha}{\text{SUBST}(\{v/k\}, \alpha)} .$$

# Inference Rules for Quantifiers

## Existential Instantiation

E.g.,  $\exists x \text{ Crown}(x) \wedge \text{OnHead}(x, \text{John})$  yields

$$\text{Crown}(C_1) \wedge \text{OnHead}(C_1, \text{John})$$

- ▶  $C_1$  is the constant which does not appear elsewhere in the knowledge base. Such a constant is called **Skolem constant** and the process is called **Skolemization**.

# FOL to Propositional Inference

- Suppose the **KB** consists of following sentences:

$\forall x \text{ King}(x) \wedge \text{Greedy}(x) \Rightarrow \text{Evil}(x)$   
 $\text{King}(\text{John})$   
 $\text{Greedy}(\text{John})$   
 $\text{Brother}(\text{Richard}, \text{John})$

- Instantiating the universal sentence in **all** possible ways, we have

$\text{King}(\text{John}) \wedge \text{Greedy}(\text{John}) \Rightarrow \text{Evil}(\text{John})$   
 $\text{King}(\text{Richard}) \wedge \text{Greedy}(\text{Richard}) \Rightarrow \text{Evil}(\text{Richard})$   
 $\text{King}(\text{John})$   
 $\text{Greedy}(\text{John})$   
 $\text{Brother}(\text{Richard}, \text{John})$

**This KB is propositionalized**

# **A First-order Inference Rule**

# Inference Rule

- ▶ The inference process mentioned in previous example can be captured as a single inference rule that we call **Generalized Modus Ponens**

For atomic sentences  $p_i, p_i'$ , and  $q$ , where there is a substitution  $\theta$  such that  $\text{SUBST}(\theta, p_i') = \text{SUBST}(\theta, p_i)$ , for all  $i$ ,

$$\frac{(p_1 \wedge p_2 \wedge \dots \wedge p_n \Rightarrow q) \quad p_1', p_2', \dots, p_n'}{\text{SUBST}(\theta, q)}$$

$$\frac{\alpha \rightarrow \beta \quad \alpha}{\beta}$$

- ▶ The conclusion is the result of applying the substitution  $\theta$  to the consequent  $q$ .



# Inference Rule

Thus, from  $p_1', \dots, p_n'$  we can infer

$$\text{SUBST}(\theta, p_1') \wedge \dots \wedge \text{SUBST}(\theta, p_n')$$

and from the implication  $p_1 \wedge \dots \wedge p_n \Rightarrow q$  we can infer

$$\text{SUBST}(\theta, p_1) \wedge \dots \wedge \text{SUBST}(\theta, p_n) \Rightarrow \text{SUBST}(\theta, q) .$$

- $\theta$  in Generalized Modus Ponens is defined so that

$$\text{SUBST}(\theta, p_i') = \text{SUBST}(\theta, p_i) \text{ for all } i$$

# Inference Rule

$$\text{SUBST}(\theta, p_i') = \text{SUBST}(\theta, p_i)$$

- ▶ Therefore the *first of these two sentences matches the premise of the second exactly*. Hence,

$$\text{SUBST}(\theta, p_1) \wedge \dots \wedge \text{SUBST}(\theta, p_n) \Rightarrow \text{SUBST}(\theta, q)$$

$$\text{SUBST}(\theta, p_1') \wedge \dots \wedge \text{SUBST}(\theta, p_n')$$

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$\text{SUBST}(\theta, q)$  follows by Modus Ponens.

$$\frac{\alpha \rightarrow \beta \quad \alpha}{\beta}$$

- ▶ Generalized Modus Ponens is a **lifted version** of Modus Ponens—it raises Modus Ponens from ground propositional logic to first-order logic.

# Inference Rule ... Example 1

$$\frac{\alpha \rightarrow \beta}{\alpha} \beta$$

$Faster(x, y) \wedge Faster(y, z) \Rightarrow Faster(x, z)$   
 $Faster(Bob, Pat)$   
 $Faster(Pat, Steve)$

$\alpha \rightarrow \beta$   
 with unification  
 we can prove  $\alpha$

$$(p_1 \wedge p_2 \wedge \dots \wedge p_n \Rightarrow q)$$

$$p_1', p_2', \dots, p_n',$$

where  $p_i' \theta = p_i \theta$  for all  $i$

$$q \theta$$

E.g.  $p_1' = Faster(Bob, Pat)$

$p_2' = Faster(Pat, Steve)$

$p_1 \wedge p_2 \Rightarrow q = Faster(x, y) \wedge Faster(y, z) \Rightarrow Faster(x, z)$

$\theta = \{x/Bob, y/Pat, z/Steve\}$

$q \theta = Faster(Bob, Steve)$

# Inference Rule ... Example 2

$$\begin{array}{l} \forall x \text{ King}(x) \wedge \text{Greedy}(x) \Rightarrow \text{Evil}(x) \\ \text{King}(\text{John}) \\ \text{Greedy}(\text{John}) \end{array}$$

- Suppose that instead of knowing  $\text{Greedy}(\text{John})$ , we know that *everyone* is greedy:

$$\forall y \text{ Greedy}(y)$$

- The knowledge base becomes,

$$\begin{array}{l} \forall x \text{ King}(x) \wedge \text{Greedy}(x) \Rightarrow \text{Evil}(x) \\ \text{King}(\text{John}) \\ \forall y \text{ Greedy}(y) \end{array}$$

# Inference Rule ... Example 2

$$\begin{array}{l} \forall x \text{ King}(x) \wedge \text{Greedy}(x) \Rightarrow \text{Evil}(x) \\ \text{King}(\text{John}) \\ \forall y \text{ Greedy}(y) \end{array}$$

$$(p_1 \wedge p_2 \wedge \dots \wedge p_n \Rightarrow q)$$

$$p_1', p_2', \dots, p_n',$$


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$$\text{SUBST}(\theta, q)$$

- John is a king (given) and John is greedy (because everyone is greedy).

$p_1'$ is $\text{King}(\text{John})$	$p_1$ is $\text{King}(x)$
$p_2'$ is $\text{Greedy}(y)$	$p_2$ is $\text{Greedy}(x)$
$\theta$ is $\{x/\text{John}, y/\text{John}\}$	$q$ is $\text{Evil}(x)$
$\text{SUBST}(\theta, q)$ is $\text{Evil}(\text{John})$ .	

# Inference Rule

- ▶ **Generalized Modus Ponens** is a sound inference rule.
- ▶ First, we observe that, for any sentence  $p$  (whose variables are assumed to be universally quantified) and for any **substitution**  $\theta$ ,

$$p \models \text{SUBST}(\theta, p)$$

holds by **Universal Instantiation**.

- ▶ It holds in particular for a  $\theta$  that satisfies the conditions of the Generalized Modus Ponens rule.

# Unification

# Unification

- ▶ The **Unify algorithm** takes two sentences and returns a **unifier** for them if one exists:

$$\text{UNIFY}(p, q) = \theta \text{ where } \text{SUBST}(\theta, p) = \text{SUBST}(\theta, q) .$$

- ▶ Suppose we have a query **AskVars(Knows(John, x)):**  
**whom does John know?**
- ▶ To answer this question, we have to find all sentences in the knowledge base that unify with **Knows(John, x).**



# Unification

- ▶ Here are the results of the unification

$\text{UNIFY}(\text{Knows}(\text{John}, x), \text{Knows}(\text{John}, \text{Jane})) = \{x/\text{Jane}\}$

$\text{UNIFY}(\text{Knows}(\text{John}, x), \text{Knows}(y, \text{Bill})) = \{x/\text{Bill}, y/\text{John}\}$

$\text{UNIFY}(\text{Knows}(\text{John}, x), \text{Knows}(y, \text{Mother}(y))) = \{y/\text{John}, x/\text{Mother}(\text{John})\}$

$\text{UNIFY}(\text{Knows}(\text{John}, x), \text{Knows}(x, \text{Elizabeth})) = \text{fail} .$

- ▶ The last unification fails because **x** cannot take on the values **John** and **Elizabeth** at the same time
- ▶ **Knows(x, Elizabeth)** means “**Everyone knows Elizabeth,**” and we can infer that **John knows Elizabeth**

# Unification --- Standardizing Apart

- ▶ This problem arises because two sentences happen to use the **same variable** name, **x**
- ▶ The problem can be avoided by **standardizing apart** which means renaming its variables to avoid name clashes.
- ▶ **Standardizing apart** eliminates overlap of variables.
- ▶ For example, we can rename **x** in **Knows(x, Elizabeth)** to **x<sub>17</sub>** (a new variable name) without changing its meaning.

$$\text{UNIFY}(\text{Knows}(\text{John}, x), \text{Knows}(x_{17}, \text{Elizabeth})) = \{x/\text{Elizabeth}, x_{17}/\text{John}\}$$

# Most General Unifier (MGU)

- ▶ **Example:**

$\text{UNIFY}(\text{Knows}(\text{John}, x), \text{Knows}(y, z))$

could return,

$\{y/\text{John}, x/z\}$

$\{y/\text{John}, x/\text{John}, z/\text{John}\}.$

- ▶ The first unifier gives  $\text{Knows}(\text{John}, z)$  as the result of unification, whereas the second gives  $\text{Knows}(\text{John}, \text{John})$ .
- ▶ The **first unifier is more general** than the second, because it **places fewer restrictions on the values of the variables.**

# Unification Example

- $Q(y, G(A, B))$  and  $Q(G(x, x), y)$ .
- $O(F(y), y)$  and  $O(F(x), J)$ .

# Unification Example

- ▶  $Q(y, G(A, B))$  and  $Q(G(x, x), y)$ .

**Progressive unification:**

$Q(\underline{y}, G(A, B)), Q(\underline{G(x, x)}, y) : \{\underline{y/G(x, x)}\},$

$Q(G(x, x), \underline{G(A, B)}), Q(G(x, x), \underline{G(x, x)}) : \{y/G(x, x)\}$  *needs recursion*

$Q(G(x, x), G(\underline{A}, B)), Q(G(x, x), G(\underline{x}, x)) : \{y/G(x, x), \underline{x/A}\}$

$Q(G(A, A), G(A, \underline{B})), Q(G(A, A), G(A, \underline{A})) : \{y/G(x, x), x/A\}$

# Unification Example

- ▶  $Q(y, G(A, B))$  and  $Q(G(x, x), y)$ .

**Progressive unification:**

$Q(\underline{y}, G(A, B)), Q(\underline{G(x, x)}, y) : \{\underline{y/G(x, x)}\},$

$Q(G(x, x), \underline{G(A, B)}), Q(G(x, x), \underline{G(x, x)}) : \{y/G(x, x)\}$  *needs recursion*

$Q(G(x, x), G(\underline{A}, B)), Q(G(x, x), G(\underline{x}, x)) : \{y/G(x, x), \underline{x/A}\}$

$Q(G(A, A), G(A, \underline{B})), Q(G(A, A), G(A, \underline{A})) : \{y/G(x, x), x/A\}$

**Cannot unify *constant A* with *constant B*.**

# Unification Example

- ▶  $O(F(y), y)$  and  $O(F(x), J)$ .

## Progressive unification:

$O(\underline{F}(\underline{y}), y), O(\underline{F}(\underline{x}), J) : \{\} \text{ needs recursion}$

$O(F(\underline{y}), y), O(F(\underline{x}), J) : \{y/x\}$

$O(F(x), \underline{x}), O(F(x), \underline{J}) : \{y/x, x/J\} = \{y/J, x/J\}$

$O(F(J), J), O(F(J), J) : \{y/x, x/J\} = \{y/J, x/J\}$

# FOL Examples

**Kinship Domain:** For example, one's mother is one's female parent:

$$\forall m, c \text{ Mother}(c) = m \Leftrightarrow \text{Female}(m) \wedge \text{Parent}(m, c) .$$

One's husband is one's male spouse:

$$\forall w, h \text{ Husband}(h, w) \Leftrightarrow \text{Male}(h) \wedge \text{Spouse}(h, w) .$$

Male and female are disjoint categories:

$$\forall x \text{ Male}(x) \Leftrightarrow \neg \text{Female}(x) .$$

Parent and child are inverse relations:

$$\forall p, c \text{ Parent}(p, c) \Leftrightarrow \text{Child}(c, p) .$$

A grandparent is a parent of one's parent:

$$\forall g, c \text{ Grandparent}(g, c) \Leftrightarrow \exists p \text{ Parent}(g, p) \wedge \text{Parent}(p, c) .$$

A sibling is another child of one's parents:

$$\forall x, y \text{ Sibling}(x, y) \Leftrightarrow x \neq y \wedge \exists p \text{ Parent}(p, x) \wedge \text{Parent}(p, y)$$



# Reading Material

- ▶ **Artificial Intelligence, A Modern Approach**  
**Stuart J. Russell and Peter Norvig**
  - Chapter 8 & 9.

