CS 461 Artificial Intelligence

 Keep track of remaining legal values for unassigned variables

Whenever a variable is assigned, the forward-checking process establishes arc consistency for it:

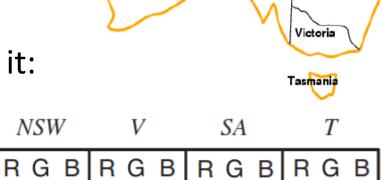
WA

GB

NT

RGB

RGB



Northern Territory

South

Australia

Queensland

New South Wales

Western

Australia

Initial domains

 Keep track of remaining legal values for unassigned variables

Whenever a variable is assigned, the forward-checking process establishes arc consistency for it:

NT

RGB

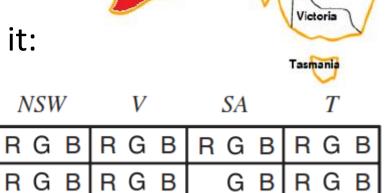
GB

RGB

RGB

WA

GB



Northern Territory

South

Australia

Queensland

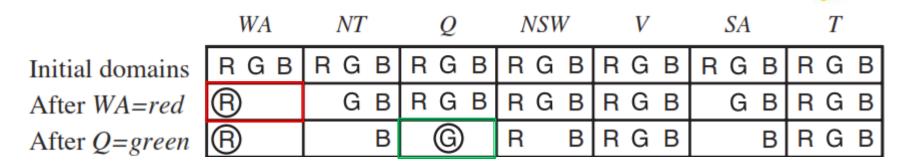
New South Wales

Western Australia

Initial domains
After WA=red

Keep track of remaining legal values for unassigned variables

Whenever a variable is assigned, the forward-checking process establishes arc consistency for it:



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Northern Territory

South

Australia

Queensland

Victoria

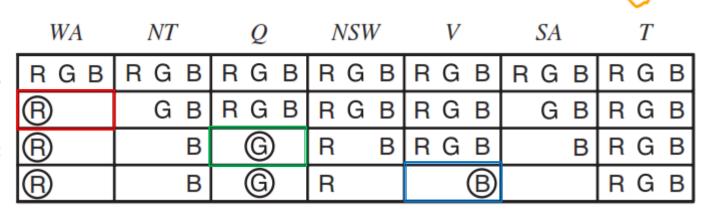
Tasmania

New South Wales

Western Australia

Keep track of remaining legal values for unassigned variables

Whenever a variable is assigned, the forward-checking process establishes arc consistency for it:



Initial domains After WA=redAfter Q=greenAfter V=blue Northern Territory

South

Australia

Queensland

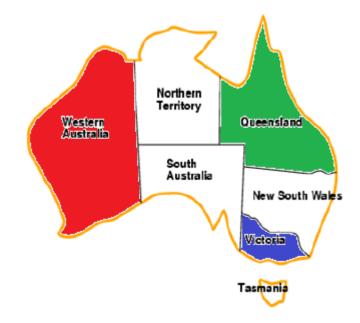
Victoria

Tasmania

New South Wales

Western Australia

Hence, forward checking has detected that the partial assignment {WA=red, Q=green, V =blue} is inconsistent and the algorithm will therefore backtrack immediately



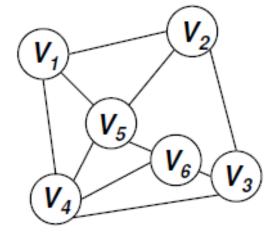
Initial domains
After WA=red
After Q=green
After V=blue

WA	NT	Q	NSW	V	SA	T
RGB	RGB	RGB	RGB	RGB	RGB	RGB
®	GВ	RGB	RGB	RGB	G B	RGB
® ®	В	G	R B	RGB	В	RGB
®	В	G	R	B		RGB

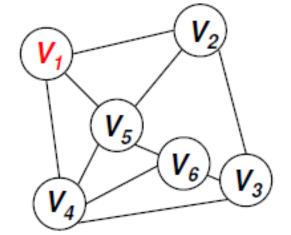
Forward Checking ... Example 2

- Keep track of remaining legal values for unassigned variables
- Whenever a variable is assigned, the forward-checking process establishes arc consistency for it:

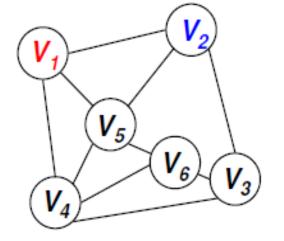
	<i>V</i> ₁	V_2	V ₃	V ₄	V ₅	V ₆
R	?	?	?	?	?	?
В	?	?	?	?	?	?
G	?	?	?	?	?	?



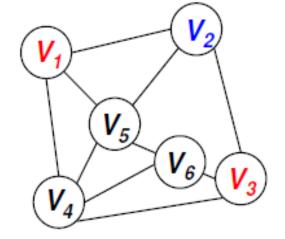
	<i>V</i> ₁	V_2	V_3	V_4	<i>V</i> ₅	V ₆
R	0	X	?	X	X	?
В		?	?	?	?	?
G		?	?	?	?	?



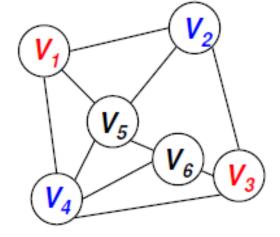
	<i>V</i> ₁	V_2	<i>V</i> ₃	V_4	V ₅	<i>V</i> ₆
R	0		?	X	X	?
В		0	X	?	X	?
G			?	?	?	?

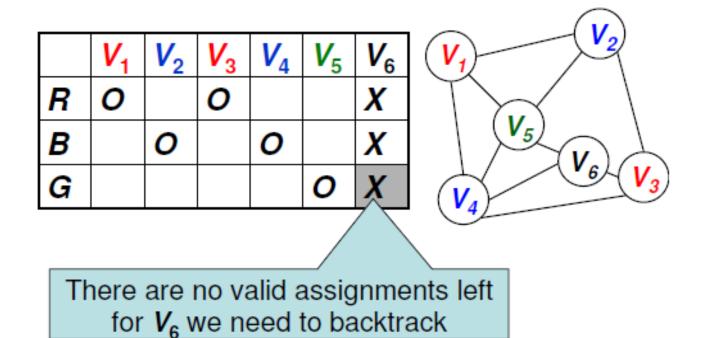


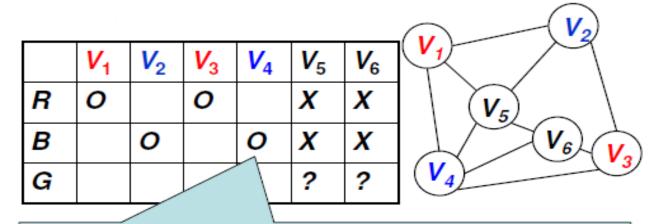
	<i>V</i> ₁	V ₂	V ₃	V_4	V ₅	V ₆
R	0		0	X	X	X
В		0		?	X	?
G				?	?	?



	<i>V</i> ₁	V_2	V ₃	V_4	V ₅	V ₆
R	0		0		X	X
В		0		0	X	X
G					?	?



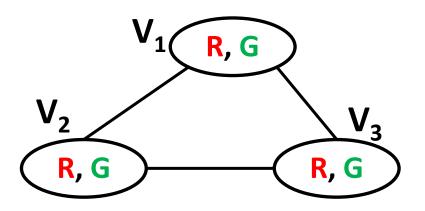




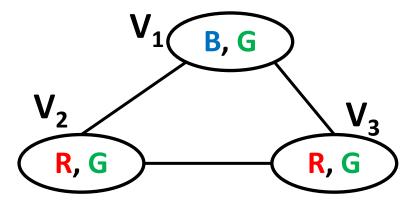
At this point, it is already obvious that this branch will not lead to a solution because there are no consistent values in the remaining domain for V_5 and V_6 .

- Forward checking does not detect all the inconsistencies, only those that can be detected by looking at the constraints which contain the current variable.
- Can we look ahead further?

Arc consistency is not enough in general



Arc consistent but **NO** solutions



Arc consistent but TWO solutions

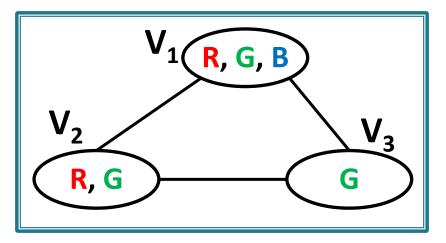
Need to do search to find solutions (if any)

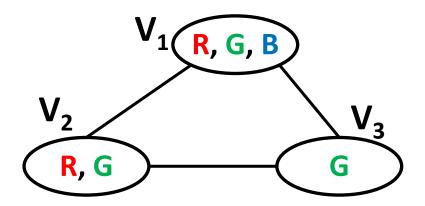
- V = variable being assigned at the current level of the search
 Forward
- Set variable V to a value in D(V)
- For every variable V' connected to V:
 - Remove the values in *D(V')* that are <u>inconsistent</u> with the assigned variables
 - For every variable V" connected to V':
 - Remove the values in *D(V")* that are <u>no longer</u> <u>possible candidates</u>
 - And do this again with the variables connected to V"
 -until no more values can be discarded



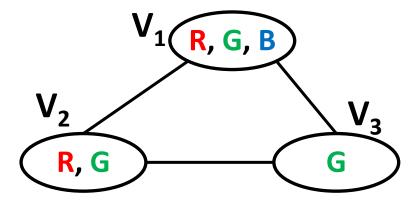
Checking

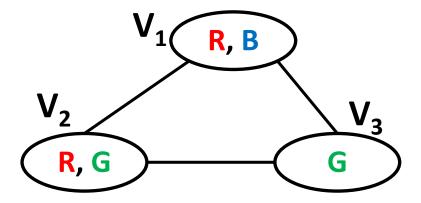
Arc examined	Value deleted
$V_1 - V_2$	None



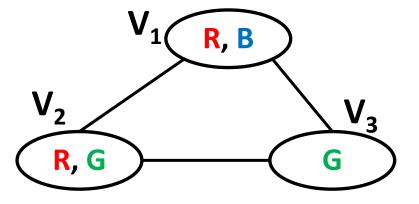


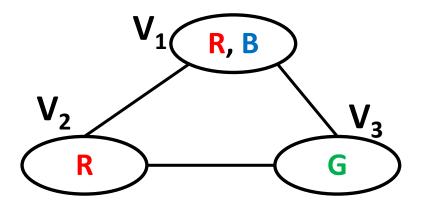
Arc examined	Value deleted
$V_1 - V_2$	None
$V_1 - V_3$	V ₁ (G)



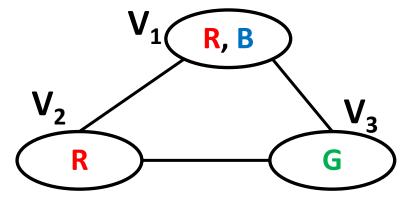


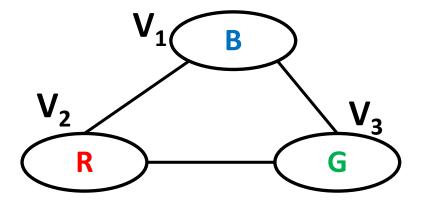
Arc examined	Value deleted
$V_1 - V_2$	None
$V_1 - V_3$	V ₁ (G)
$V_2 - V_3$	V ₂ (G)



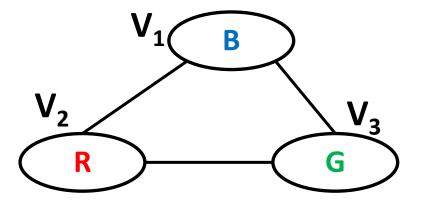


Arc examined	Value deleted
$V_1 - V_2$	None
$V_1 - V_3$	V ₁ (G)
$V_2 - V_3$	V ₂ (G)
$V_1 - V_2$	V ₁ (R)

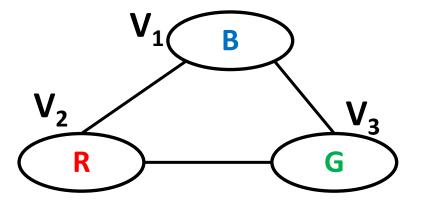


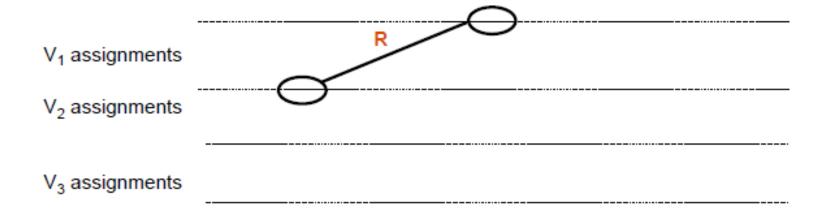


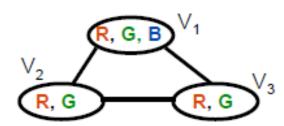
Arc examined	Value deleted
$V_1 - V_2$	None
$V_1 - V_3$	V ₁ (G)
$V_2 - V_3$	V ₂ (G)
$V_1 - V_2$	V ₁ (R)
$V_1 - V_3$	None



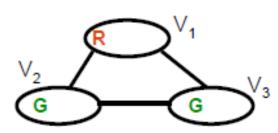
Arc examined	Value deleted
$V_1 - V_2$	None
$V_1 - V_3$	V ₁ (G)
$V_2 - V_3$	V ₂ (G)
$V_1 - V_2$	V ₁ (R)
$V_1 - V_3$	None
$V_2 - V_3$	None





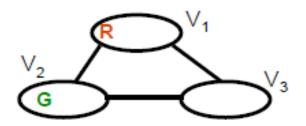


V₁ assignments
V₂ assignments
V₃ assignments



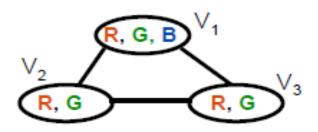
V₁ assignments
V₂ assignments
V₃ assignments

We have a conflict whenever a domain becomes empty.

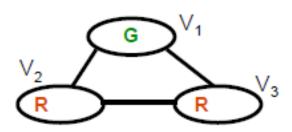


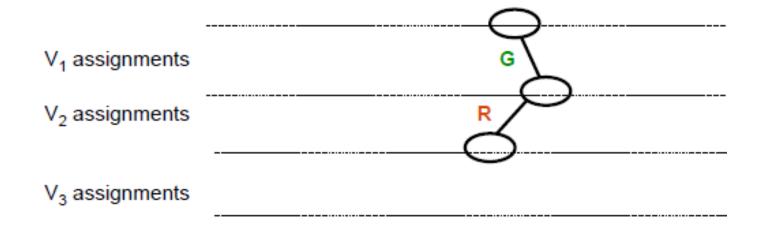


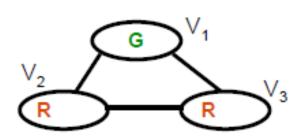
When backing up, need to restore domain values, since deletions were done to reach consistency with tentative assignments considered during search.



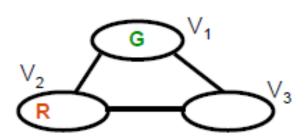
V₁ assignments
V₂ assignments
V₃ assignments

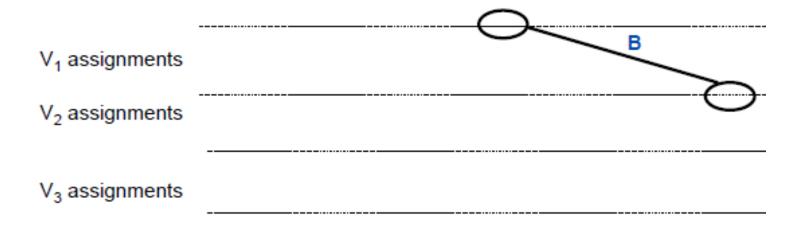


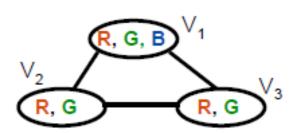


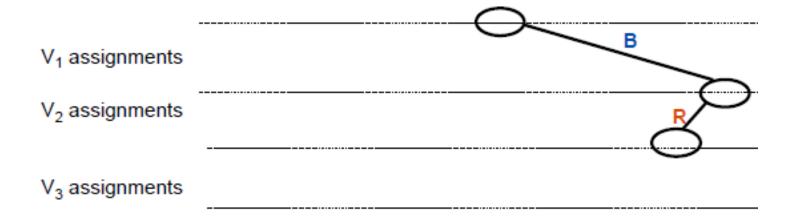


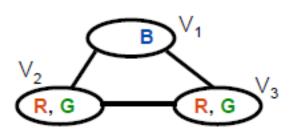
V₁ assignments
V₂ assignments
V₃ assignments

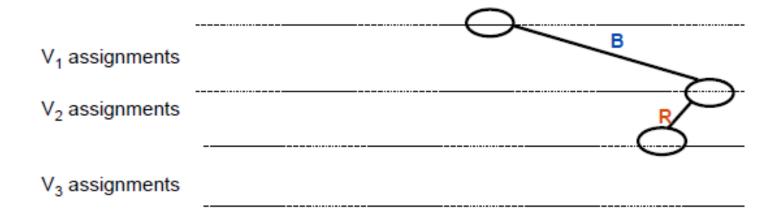


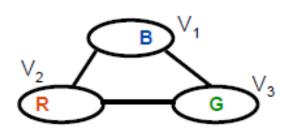


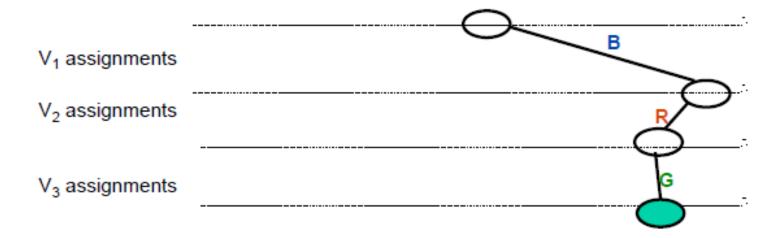


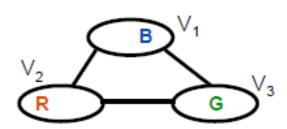


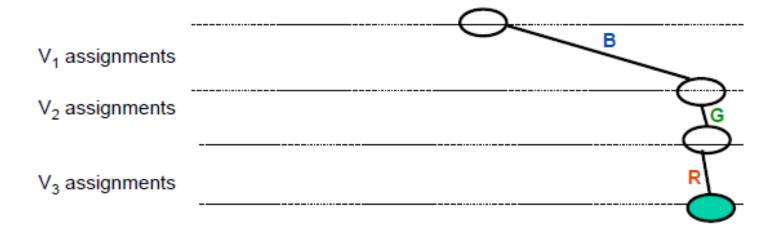


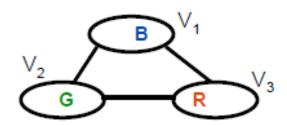


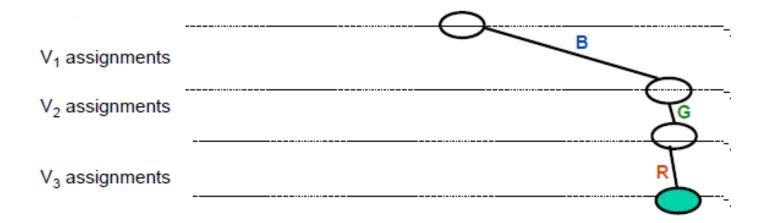




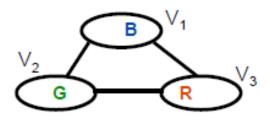








No need to check previous assignments



- Traditional backtracking uses fixed ordering of variables & values.
- The simplest strategy for selecting unassigned variable is to choose the next unassigned variable in order, $\{X_1, X_2, \dots\}$.
- Other is the random order or place variables with many constraints first.
- Can be modified by choosing an order dynamically as the search proceeds.

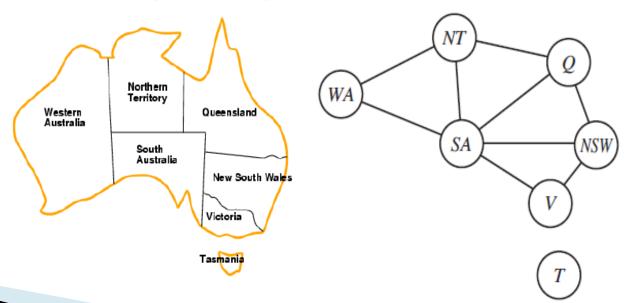
Most Constrained Variable (Minimum Remaining Values (MRV)):

- when doing forward-checking, pick variable with fewest "legal" values to assign next (minimizes branching factor)
 - The MRV heuristic usually performs better than a random or static ordering, sometimes by a factor of 1,000 or more.

	WA	N7	NT		Q		NSW			V			SA			T		
Initial domains	RGB	R G	В	R	G	В	R	G	В	R	G	В	R	G	В	R	G	В
After WA=red	®	G	В	R	G	В	R	G	В	R	G	В		G	В	R	G	В

Degree Heuristic:

- It attempts to reduce the branching factor on future choices by *selecting the variable* that is involved in the *largest number of constraints*.
 - SA is the variable with highest degree, 5.



Dr. Hashim Yasin

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Least Constrained Value:

- choose value that rules out the smallest number of values in variables connected to the chosen variable by constraints.
- NT =green. What would be our next choice for Q. Blue would be a bad choice because it eliminates the last legal value left for Q's neighbor, SA. The least-constraining-value heuristic therefore prefers red to blue. (eliminates fewest values from neighbouring domains)
 - This combination improves feasible n-queens performance from about n = 30 with just FC to about n = 1000 with FC & ordering.

Tasmania

Queensland

R.B

New South Wales

Northern

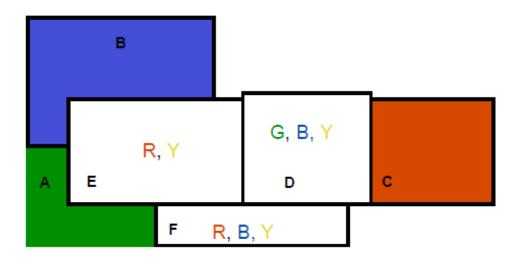
Territory

South Australia

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Western Australia

Colors: R, G, B, Y



- Which country should we colour next
- What colour should we pick for it?

E most-constrained variable (smallest domain)

RED least-constraining value (eliminates fewest values from neighbouring domains)

Reading Material

- Artificial Intelligence, A Modern Approach Stuart J. Russell and Peter Norvig
 - Chapter 6.