



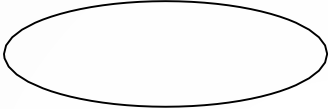


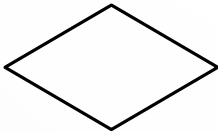


CS118 – Programming Fundamentals

Lecture # 05
Tuesday, August 27, 2019
FALL 2019
FAST – NUCES, Faisalabad Campus

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Flowchart Common Symbols

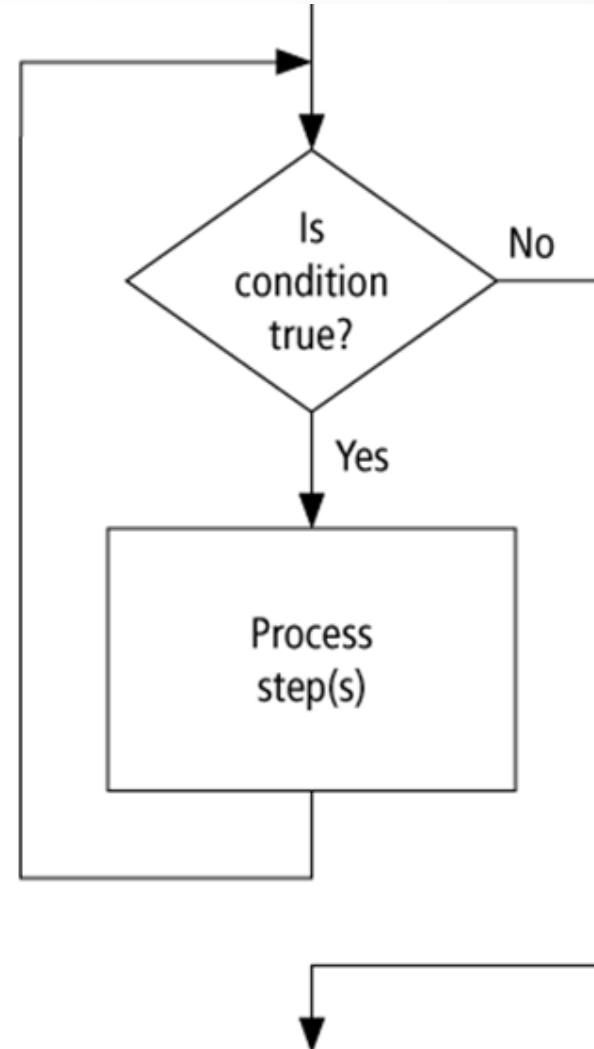
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Name	Symbol	Use in flowchart
Oval		Denotes the beginning or end of the program
Parallelogram		Denotes an input
Rectangle		Denotes a process to be carried out (e.g. addition, subtraction etc.)
Diamond		Denotes a decision (or branch) to be made. The program should continue along one of two routes. (e.g. IF/THEN/ELSE)
Hybrid		Denotes and output operation
Flow Line		Denotes the direction of logic flow in the program

Looping flowchart

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While condition is true
Process step(s)
Loop



The Repetition Structure

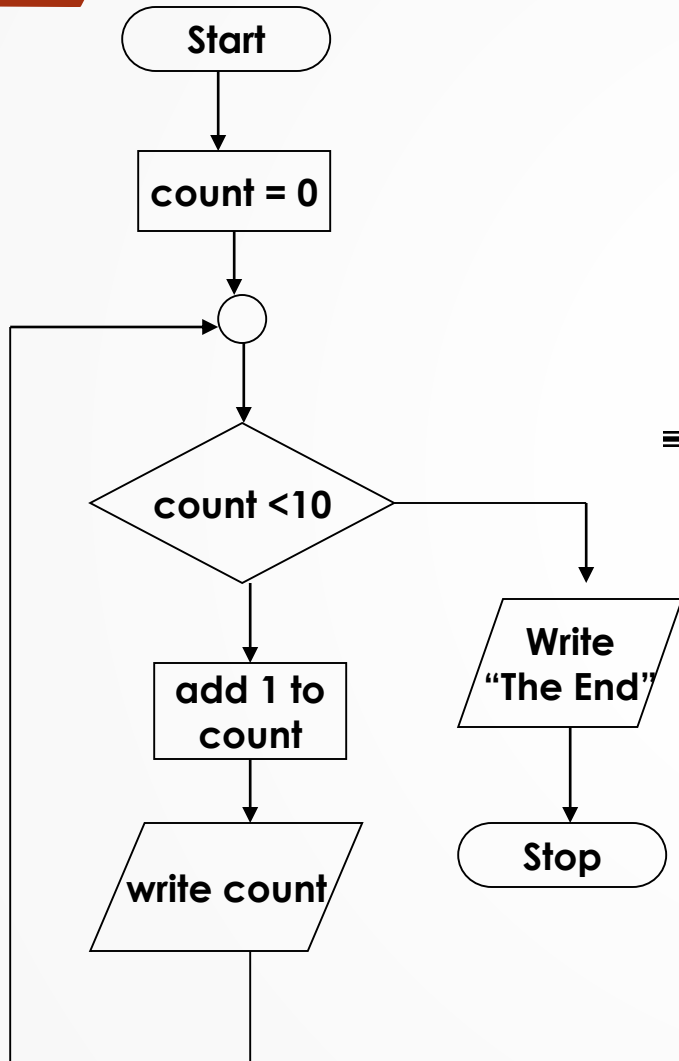
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- In flowcharting one of the more confusing things is to separate selection from looping
- This is because both structures use the diamond as their control symbol
- In pseudocode we avoid this by using specific keywords to designate looping

WHILE/ENDWHILE
REPEAT/UNTIL

WHILE / ENDWHILE

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```
count = 0
WHILE count < 10
    ADD 1 to count
    WRITE count
ENDWHILE
WRITE "The End"
```

Mainline

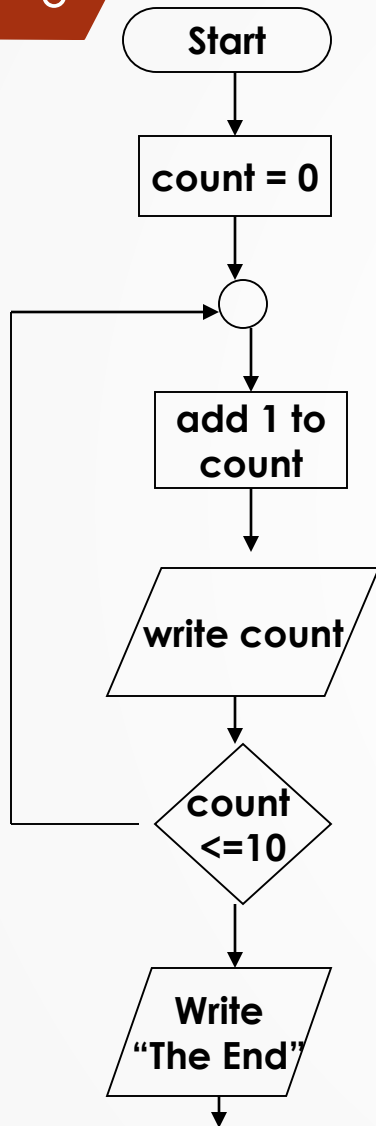
```
count = 0
WHILE count < 10
    DO Process
ENDWHILE
WRITE "The End"
```

Process

```
ADD 1 to count
WRITE count
```

REPEAT/UNTIL

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count = 0

REPEAT

ADD 1 to count

WRITE count

UNTIL count <= 10

WRITE *"The End"*

Mainline

count = 0

REPEAT

DO Process

UNTIL count >= 10

WRITE *"The End"*

Process

ADD 1 to count

WRITE count

Exercise Programs using Loop Structures

Exercise Program 1

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- Write pseudocode and draw a flowchart that will
- Print first 10 odd numbers starting from the number provided by the user.
- If it is even number then start from the next odd number if it is odd number then start with the current number
 - E.g. the user input 10 then the out put will be
 - 11 13 15 17 19 21 23 25 27 29
 - If the user input 5 then the output will be
 - 5 7 9 11 13 15 17 19 21 23
- Hint: Use $\text{number} \bmod 2 = 0$ to determine the even number

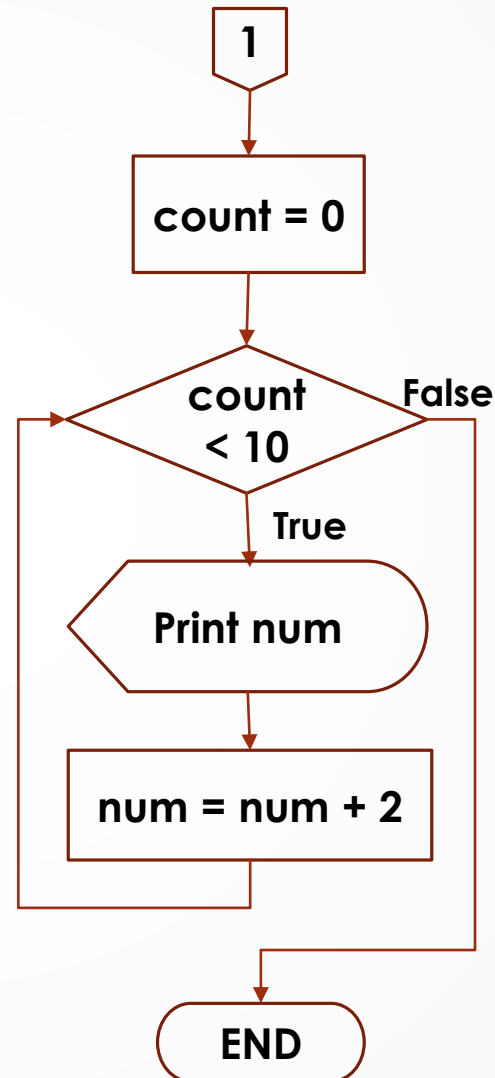
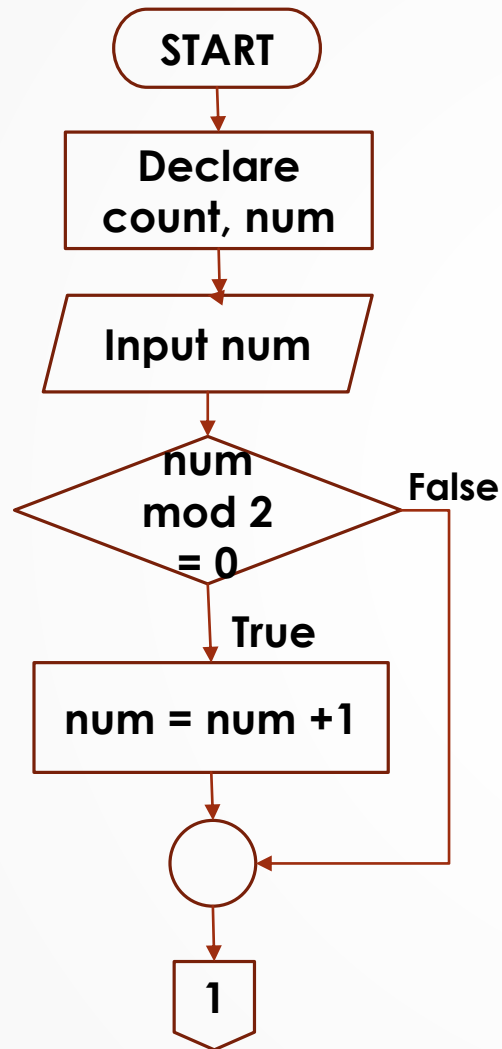
Pseudocode for printing 10 of numbers

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1. START
2. declare count, num
3. input num
4. if $\text{num} \bmod 2 = 0$ then
 - 4.1 $\text{num} = \text{num} + 1$
5. end if
6. $\text{count} = 0$
7. while $\text{count} < 10$
 - 7.1 print num
 - 7.2 $\text{num} = \text{num} + 1$
 - 7.3 $\text{count} = \text{count} + 1$
8. end while
9. END

Flow chart for printing 10 odd numbers

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Exercise Program 2

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- Write a pseudocode and draw a flowchart to
- Read an employee number (EMPNO), employee name (NAME), overtime hours worked (OVERTIME), hours absent (ABSENT) and
- Determine the bonus payment (PAYMENT) for 10 employees one by one

Bonus Schedule	
OVERTIME – $(2/3)*ABSENT$	Bonus Paid
>40 hours	\$50
>30 but ≤ 40 hours	\$40
>20 but ≤ 30 hours	\$30
>10 but ≤ 20 hours	\$20
≤ 10 hours	\$10

Exercise Program 3

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- Write a pseudocode and draw a flowchart to
- Read an employee number (EMPNO), employee name (NAME), overtime hours worked (OVERTIME), hours absent (ABSENT) and
- Determine the bonus payment (PAYMENT)
- The program will keep on taking input and calculating until the user enters a –ve EMPNO

Bonus Schedule	
$\text{OVERTIME} - (2/3) * \text{ABSENT}$	Bonus Paid
>40 hours	\$50
>30 but ≤ 40 hours	\$40
>20 but ≤ 30 hours	\$30
>10 but ≤ 20 hours	\$20
≤ 10 hours	\$10

Exercise Program 4: Average

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- Write a pseudocode and draw a flowchart
- that will get 10 numbers from the user and print their average.
- Use only one number as input i.e. $n1$
- **Hint:** Use loop to get input in $n1$ and add it to Sum.

Exercise Program 5: Square/cube

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- Write a pseudocode and draw a flowchart for a program that will
- Get one number from user
- Print its square if it is an even number
- Print its cube if it is an odd number
- The loop will end if the provided number is a -ve number (Do not print square or cube of this -ve number)

Questions

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