CS118 – Programming Fundamentals

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Two- and Multidimensional Arrays

- Two-dimensional array: collection of a fixed number of components (of the same type) arranged in two dimensions
- Sometimes called matrices or tables
- Declaration syntax:

```
dataType arrayName[intExp1][intExp2];
```

where intexp1 and intexp2 are expressions yielding positive integer values, and specify the number of rows and the number of columns, respectively, in the array

Two- and Multidimensional Arrays (cont'd.)

inStock	[RED]	[BROWN]	[BLACK]	[WHITE]	[GRAY]
[GM]	10	7	12	10	4
[FORD]	18	11	15	17	10
[TOYOTA]	12	10	9	5	12
[BMW]	16	6	13	8	3
[NISSAN]	10	7	12	6	4
[VOLVO]	9	4	7	12	11

sales	[0]	[1]	[2]	[3]	[4]
[0]					
[1]					
[2]					
[3]					
[4]					
[5]					
[6]					
[7]					
[8]					
[9]					

Accessing Array Components

Syntax:

arrayName[indexExp1][indexExp2]

where indexexp1 and indexexp2 are expressions yielding nonnegative integer values, and specify the row and column position

Accessing Array Components

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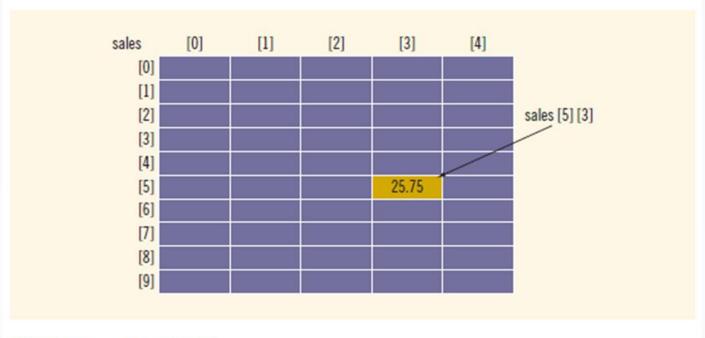


FIGURE 9-11 sales[5][3]

Suppose that:

Then, the previous statement:

$$sales[5][3] = 25.75;$$

is equivalent to:

$$sales[i][j] = 25.75;$$

So the indices can also be variables.

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Two-Dimensional Array Initialization During Declaration

Two-dimensional arrays can be initialized when they are declared:

```
int board[4][3] = \{\{2, 3, 1\},
                     {15, 25, 13},
                     {20, 4, 7},
                     {11, 18, 14}};
```

- Elements of each row are enclosed within braces and separated by commas
- All rows are enclosed within braces
- For number arrays, if all components of a row aren't specified, unspecified ones are set to 0

Example

board	[0]	[1]	[2]
[0]	2	3	1
[1]	15	25	13
[2]	20	4	7
[3]	11	18	14

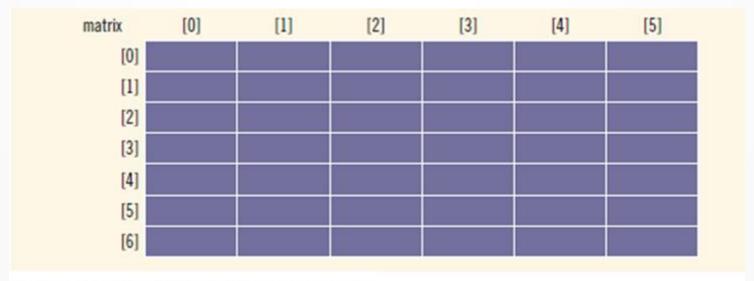
Processing Two-Dimensional Arrays

- Ways to process a two-dimensional array:
 - Process the entire array
 - Process a particular row of the array, called row processing
 - Process a particular column of the array, called column processing
- Each row and each column of a two-dimensional array is a one-dimensional array
 - To process, use algorithms similar to processing onedimensional arrays

Processing Two-Dimensional Arrays (cont'd.)

```
const int NUMBER OF ROWS = 7;//This can be set to any number
const int NUMBER_OF_COLUMNS = 6;//This can be set to any number
int matrix[NUMBER OF ROWS][NUMBER OF COLUMNS];
int row;
int col;
int sum;
int largest;
int temp;
```

Figure 9-15 shows Two-dimensional array matrix



Initialization

```
const int NUMBER_OF_ROWS = 7;
const int NUMBER_OF_COLUMNS = 6;

int matrix[NUMBER_OF_ROWS][NUMBER_OF_COLUMNS];
int row;
int col;
int sum;
int largest;
int temp;
```

■ To initialize row number 5 (i.e., sixth row) to 0:

```
row = 5;
for(int col = 0; col < NUMBER_OF_COLUMNS; col++)
    matrix[row][col] = 0;</pre>
```

■ To initialize the entire matrix to 0:

```
for(row = 0 ; row < NUMBER_OF_ROWS ; row++)
    for(col = 0 ; col < NUMBER_OF_COLUMNS ; col++)
    matric[row][col] = 0 ;</pre>
```

Print

```
const int NUMBER_OF_ROWS = 7;
const int NUMBER_OF_COLUMNS = 6;

int matrix[NUMBER_OF_ROWS][NUMBER_OF_COLUMNS];
int row;
int col;
int sum;
int largest;
int temp;
```

■ To input data into each component of matrix:

```
for(row = 0; row < NUMBER_OF_ROWS; row++)
{
    for(col = 0; col < NUMBER_OF_COLUMNS; col++)
        cout << setw(5) << matrix[row][col] << " ";
        cout << endl;
}</pre>
```

Input

```
const int NUMBER_OF_ROWS = 7;
const int NUMBER_OF_COLUMNS = 6;

int matrix[NUMBER_OF_ROWS][NUMBER_OF_COLUMNS];
int row;
int col;
int sum;
int largest;
int temp;
```

■ To input data into each component of matrix:

```
for(row = 0 ; row < NUMBER_OF_ROWS ; row++)
    for(col = 0 ; col < NUMBER_OF_COLUMNS ; col++)
        cin >> matrix[row][col] ;
```

Sum by Row

```
const int NUMBER_OF_ROWS = 7;
const int NUMBER_OF_COLUMNS = 6;

int matrix[NUMBER_OF_ROWS][NUMBER_OF_COLUMNS];
int row;
int col;
int sum;
int largest;
int temp;
```

To find the sum of row number 3 of matrix:

To find the sum of each individual row:

```
//Sum of each individual row
```

```
for (row = 0; row < NUMBER_OF_ROWS; row++)
{
    sum = 0;
    for (col = 0; col < NUMBER_OF_COLUMNSS; col++)
        sum += matrix[row][col];
    cout << "Sum of Row" << row + 1
        << " = " << sum << endl;
}</pre>
```

Sum by Column

```
const int NUMBER_OF_ROWS = 7;
const int NUMBER_OF_COLUMNS = 6;

int matrix[NUMBER_OF_ROWS][NUMBER_OF_COLUMNS];
int row;
int col;
int sum;
int largest;
int temp;
```

■ To find the sum of each individual column:

```
//Sum of each individual column
for (col = 0 ; col < NUMBER OF COLUMNS ; col++)</pre>
   sum = 0;
   for(row = 0 ; row < NUMBER OF ROWS ; row++)</pre>
       sum += matrix[row][col];
   cout << "Sum of Column " << col + 1
       << " = " << sum << endl ;
}
```

Sum of Matrix

```
const int NUMBER_OF_ROWS = 7;
const int NUMBER_OF_COLUMNS = 6;

int matrix[NUMBER_OF_ROWS][NUMBER_OF_COLUMNS];
int row;
int col;
int sum;
int largest;
int temp;
```

■ To find the sum of complete matrix:

```
//Sum of complete matrix
sum = 0;
for (row = 0; row < NUMBER_OF_ROWS; row++)
{
    for(col = 0; col < NUMBER_OF_COLUMNS; col++)
        sum += matrix[row][col];
}
cout << "Sum of Matrix = " << sum << endl;</pre>
```

Largest Element in Each Row

```
const int NUMBER OF COLUMNS = 6;
                                    int matrix[NUMBER OF ROWS][NUMBER OF COLUMNS];
                                    int row;
                                    int col;
                                    int sum;
                                    int largest;
                                    int temp;
//Largest number in each row
for (row = 0 ; row < NUMBER_OF_ROWS ; row++)</pre>
        largest = matrix[row][0];
        for(col = 1; col < NUMBER_OF_COLUMNS; col++)</pre>
             if(matrix[row][col] > largest)
                 largest = matrix[row][col];
        cout << "The largest element in row " << row + 1</pre>
        << " = " << largest << endl;
```

const int NUMBER OF ROWS = 7;

Largest Element in Each Column

```
const int NUMBER_OF_ROWS = 7;
const int NUMBER_OF_COLUMNS = 6;
int matrix[NUMBER_OF_ROWS][NUMBER_OF_COLUMNS];
int row;
int col;
int sum;
int largest;
int temp;
```

Largest Element in Matrix

```
const int NUMBER_OF_ROWS = 7;
const int NUMBER_OF_COLUMNS = 6;
int matrix[NUMBER_OF_ROWS][NUMBER_OF_COLUMNS];
int row;
int col;
int sum;
int largest;
int temp;
```

```
//Largest number in the matrix
largest = matrix[0][0];
for (row = 0; row < NUMBER_OF_ROWS; row++) {
    for(col = 0; col < NUMBER_OF_COLUMNS; col++)
        if(matrix[row][col] > largest)
        largest = matrix[row][col];
}
cout << "The largest element in matrix = "
    << largest << endl;</pre>
```

Passing Two-Dimensional Arrays as Parameters to Functions

- Two-dimensional arrays can passed be **GS** parameters to a function
 - Pass by reference
 - Base address (address of first component of the actual parameter) is passed to formal parameter
- Two-dimensional arrays are stored in row order
- When declaring a two-dimensional array as a formal parameter, can omit size of first dimension, but not the second

Example

```
Suppose we have following declaration:
const int NUMBER_OF_ROWS = 6;
const int NUMBER OF COLUMNS = 5;
```

Consider the following definition of function printMatrix:

```
void printMatrix(int matrix[][NUMBER_OF_COLUMNS], int
noOfRows)
{
    int row = 0, col = 0;
    for( row = 0 ; row < noOfRows ; row++)
    {
        for(col = 0 ; col < NUMBER_OF_COLUMNS ; col++)
            cout << setw(5) << matrix[row][col] << " " ;
        cout << endl ;
    }
}</pre>
```

Function outputs the sum of the elements of each row

```
void sumRows(int matrix[][NUMBER_OF_COLUMNS], int noOfRows)
   int row, col, sum = 0;
   for( row = 0 ; row < noOfRows ; row++)</pre>
       sum = 0;
       for(col = 0 ; col < NUMBER OF COLUMNS ; col++)</pre>
           sum = sum + matrix[row][col] << " ";</pre>
       cout << "Sum of row " << row + 1
           << " = " << sum << endl ;
```

Function determines the largest element in each row:

```
void largestInRows(int matrix[][NUMBER_OF_COLUMNS],
int noOfRows)
    int row, col, sum = 0;
    //Largest element in each row
    for( row = 0 ; row < noOfRows ; row++)</pre>
        largest = matrix[row][0];
        for(col = 0 ; col < NUMBER OF COLUMNS ; col++)</pre>
             if(matrix[row][col] > largest)
                 largest = matrix[row][col];
        cout << "The Largest element of row "</pre>
             << row + 1 << " = " << largest << endl ;
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```

Array Arithmetic

- If base address of the array is known the address of any index in the two dimensional array can be calculated.
- Address of arr[row][col] provided base address of the array is 'b' and size of data type is 's' and columns per row are COLS
- Address of arr[row][col] = b + (row * COLS + col)* s
- Or arr[row][col] = b + (row * COLS * s + col * s e.g. for int Arr[5][6]; provided base address is 100 Address of Arr[1][2] = 100 + (1*6 + 2) * 4 = 100 + 32 = 132 Address of Arr[0][0] = 100 + (0*6 + 0) * 4 = 100 + 0 = 100 Address of Arr[4][0] = 100 + (4*6 + 0) * 4 = 100 + 96 = 196

Arrays of Strings

- Strings in C++ can be manipulated using either the data type string or character arrays (C-strings)
- On some compilers, the data type string may not be available in Standard C++ (i.e., non-ANSI/ISO Standard C++)

Arrays of Strings and the string Type

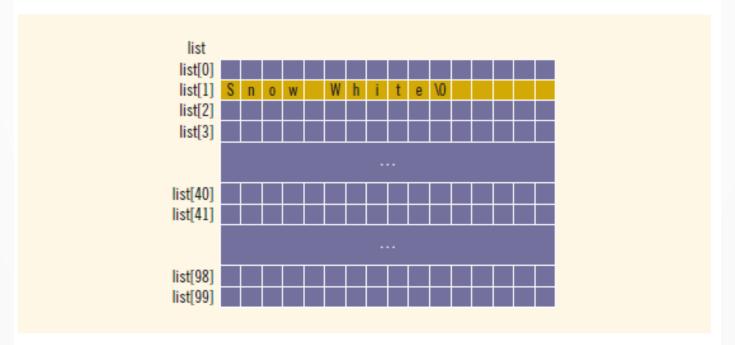
■ To declare an array of 100 components of type string:

string list[100];

- Basic operations, such as assignment, comparison, and input/output, can be performed on values of the string type
- The data in list can be processed just like any onedimensional array

Arrays of Strings and C-Strings (Character Arrays)

- Consider declaration char list[100][16];
- Now list[j] for each j, 0 <= j <= 99, is a string of at-most</p> 15 characters in lenath strcpy(list[1], "Snow White");



Contd..

Suppose that you want to read and store data in a list and there is one entry per line.

The following code accomplishes this:

You can also use other string functions (such as **strcmp** and **strlen**) and for loops to manipulate list

Questions

