# Flutter Cheatsheet

# Create a new Flutter project:

```
pe>cd documents

pe\Documents>cd flutter_dev

pe\Documents\flutter_dev>cd flutter_projects

pe\Documents\flutter_dev\flutter_projects>flutter create --org com.fluttemapp my_app_name
```

# Key concept:

Flutter is Widget inside Widget

- Add a Widget
- Add an argument in the Widget (Ctrl+space) (Command+space for mac)
- Add another Widget in the argument

Widgets ALWAYS start with a capital letter.

Arguments ALWAYS start with a lowercase letter.

#### In this example:

- Scaffold is a Widget
- appBar is an argument of the Scaffold Widget
- AppBar is a Widget placed inside the appBar argument.
- title is an argument of the AppBar Widget
- Text is a Widget placed inside the title argument. Remember, it's Widget inside Widget..!

```
return Scaffold(
    appBar: AppBar(
        title: const Text('Mapp blog'),
    ), // AppBar
```

## Commands:

Ctrl+space (check the available arguments)

Ctrl+b (Hide/show the explorer) Ctrl+j (Hide/show the terminal)

Ctrl+Maj+f (Make a search in every files)
Ctrl+f (Search in the current file)

Shift+alt+f (format document)
Ctrl+s (Save and format document)
Ctrl+shift+r (Refactor, which is used to wrap with another Widget)

Note: You can right click to see the commands

# **Basic Widgets:**

- Scaffold
- AppBar
- Text
- Center
- Column
- Row
- Wrap
- SizedBox
- Image.asset
- ElevatedButton
- Container
- ListTile
- SingleChildScrollView
- Drawer
- SafeArea
- Drawerheader

## If you want a list of every flutter widget, you can watch this video on YouTube:

https://www.youtube.com > watch :

#### Every Flutter Widget Explained! - YouTube



This is **every Flutter Widget** ever created by the **Flutter** Team. You will find **every Widget** available in the **Widget** Catalog and...

YouTube · Flutter Mapp · 6 days ago

## If you want my top 70 Widgets, you can watch this video on YouTube:

https://www.youtube.com > watch :

### Best Flutter Widgets EVER! - YouTube



This is the best **Flutter Widget** that **every Flutter** dev should know.Complete **Widgets** list down bellow in the description Thi...

YouTube · Flutter Mapp · Oct 9, 2022

## Create a Variable:

String text = 'This is a text'; int number = 2; double decimalNumber = 0.5;

# Navigator (Change pages):

- push (add a page over this one)
- pushReplacement (replace the current page with this new one)
- pop (remove the current page)
   This is an example:

## Solve errors:

## Type 1: Red underline

```
ElevatedButton(
  onPressed: () {},
```

- 1. Put your mouse over the Widget
- 2. A box will appear, scroll down at the bottom
- 3. Read the error



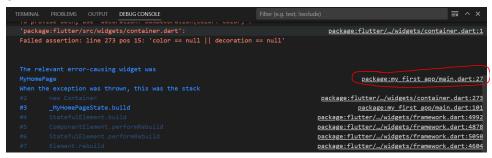
### In this example:

- 1. Read: Expected to find,
- 2. Each Widget in a list needs to be separated by a comma ",".
- 3. This will solve your problem

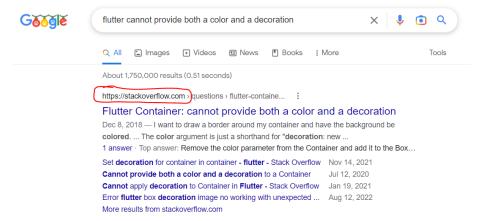
# Type 2: Red Screen



- 1. Read the error on the screen
- 2. Check in the terminal for more information



- 3. The top link will show you where the error is from
- 4. If you can't understand, google search the error (Flutter ['Your error'])



5. Find the solution on StackOverFlow, unusually it's one of the top answers

## Stateless vs Stateful

StatelessWidget = Screen doesn't refresh StatefulWidget = Screen can refresh

setState need to be used in the StatefulWidget in order to refresh the screen:

```
setState(() {});
```

# Send arguments in other pages:

# Case 1: StatelessWidget

- Create your second page (stateless)
- Add the required this. (2nd red line)
- Add the final (3rd red line)
- Use the argument (4th red line, this is a String in this example but it can be anything)

```
class NextPage extends StatelessWidget {
   const NextPage({
      super.key,
      required this.title,
   });
   final String title;

   @override
   Widget build(BuildContext context) {
      return Text(title);
   }
}
```

```
onTap: () {
  Navigator.of(context).push(
    MaterialPageRoute(
        builder: (context) {
        return const NextPage(title: 'Flutter Mapp');
        },
      ), // MaterialPageRoute
  );
},
```

# Case 2: StatefulWidget

- Create your second page (stateful)
- Add the required this. (2nd red line)
- Add the final (3rd red line)
- Use the argument with a widget. (4th red line, make sure to use the widget.yourArgument)

-

```
class NextPage extends StatefulWidget {
  const NextPage({
    super.key,
    required this.title,
  });
  final String title;
  @override
  State<NextPage> createState() => _NextPageState();
}

class _NextPageState extends State<NextPage> {
  @override
  Widget build(BuildContext context) {
    return Text(widget.title);
  }
}
```