

CS 4072 - Topics in CS Process Mining

Lecture # 07

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FAST - NUCES, CFD Campus

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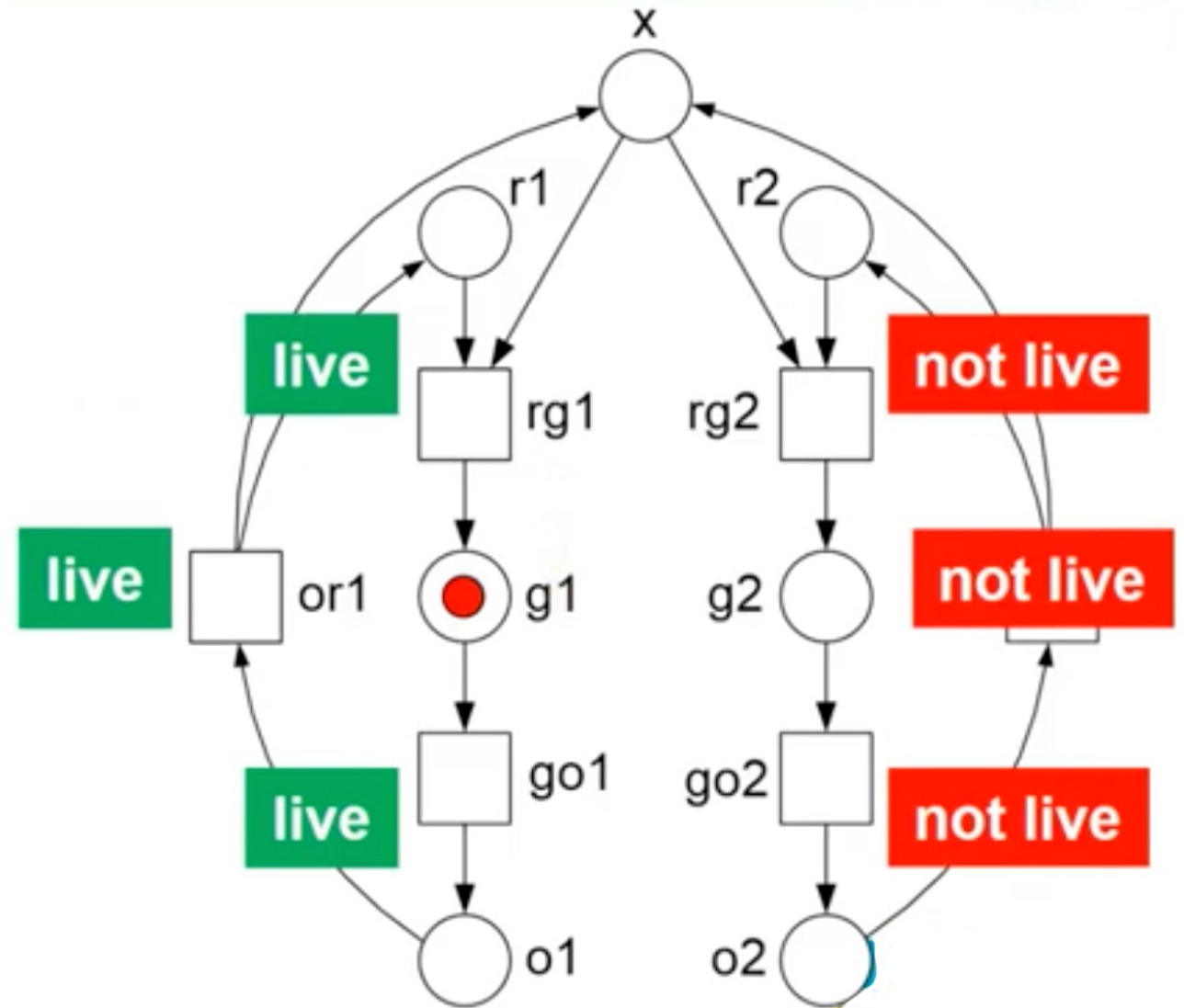
Today's Topics

- ▶ Workflow nets and soundness

Traffic Light: liveness

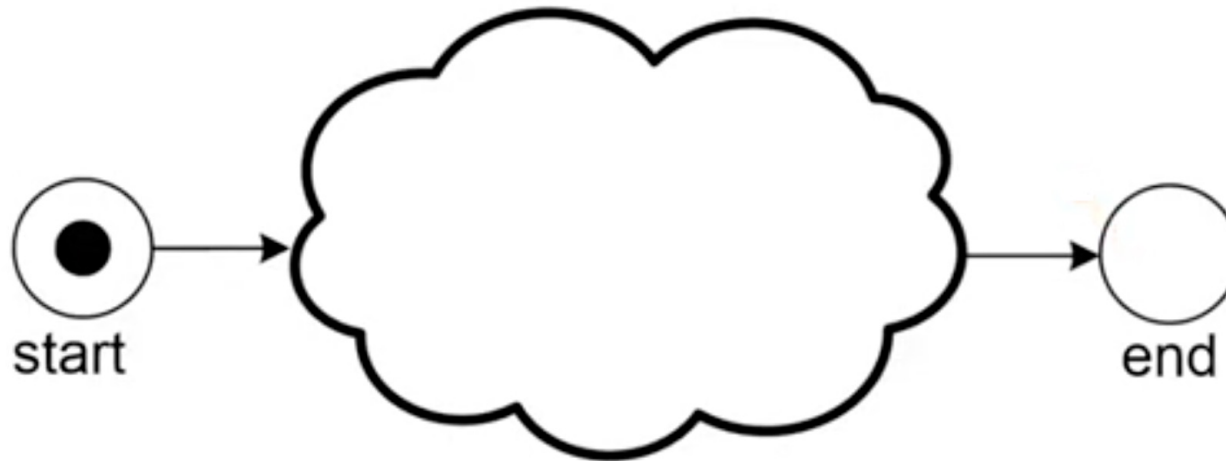
Deadlock-free but not live

- ▶ A transition t is live if from any reachable marking it is possible to reach a marking that enables t .
- ▶ A petri net is live if all transitions are live.
- ▶ A petri net that is live is deadlock-free but not vice-versa



Workflow Nets

- ▶ A workflow net (WF-net) has **one source place** (typically called start or i) and **one sink place** (typically called end or o) and **all other nodes are on a path from source to sink**.



Workflow Nets

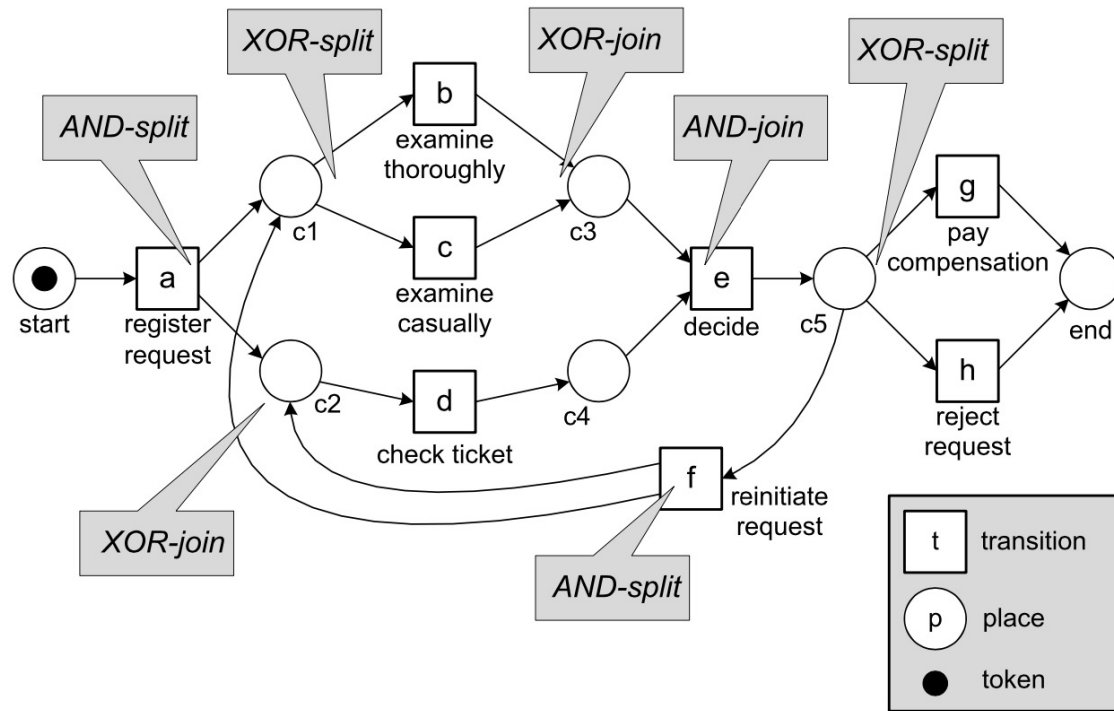
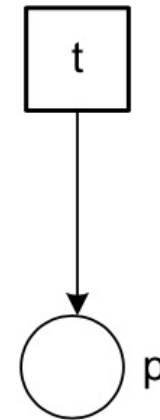
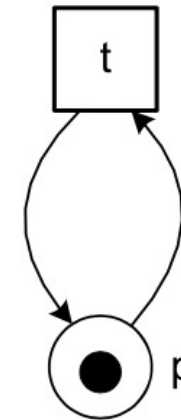


Fig. 3.2 A marked Petri net

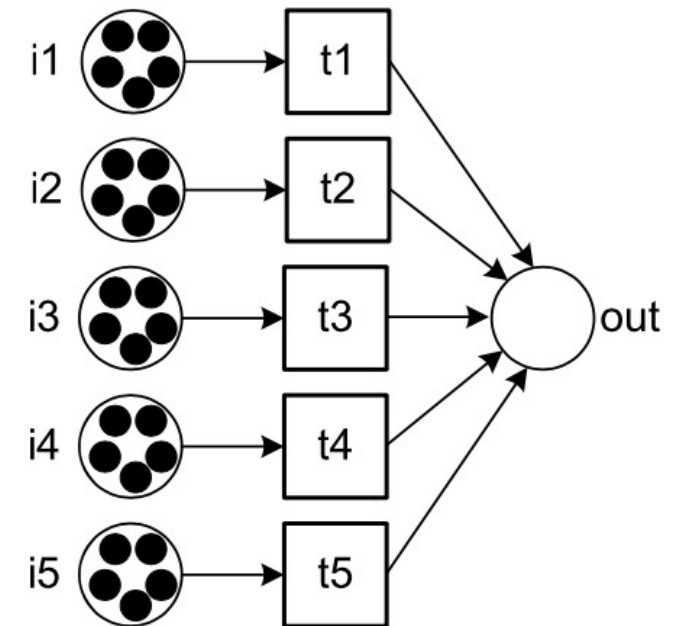
A WF-net



(a)



(b)



(c)

Not WF-nets

Workflow Nets

WF-nets may exhibit errors:

- Deadlocks
- Activities can never become active
- Garbage being left in the process after termination

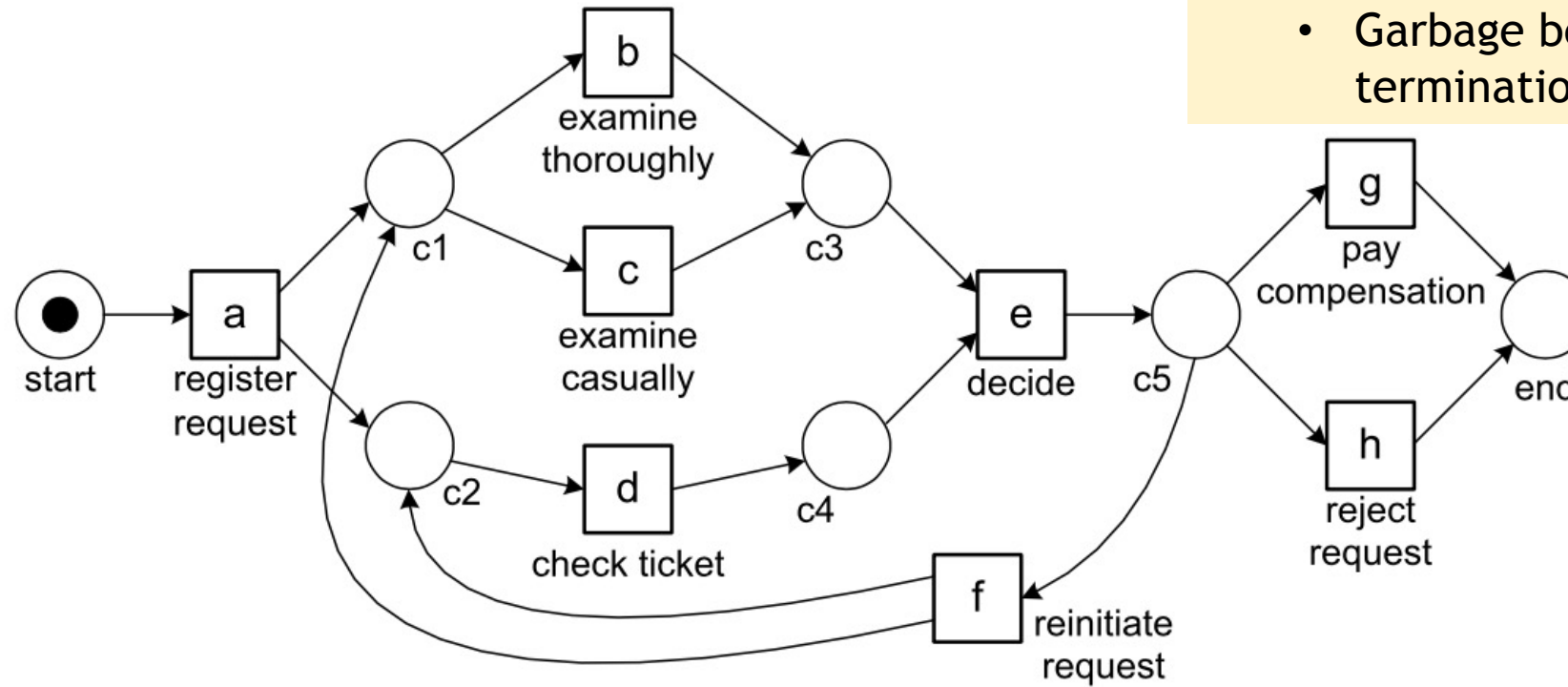


Fig. 2.6 The process model discovered by the α -algorithm [157] based on the set of traces $\{\langle a, b, d, e, h \rangle, \langle a, d, c, e, g \rangle, \langle a, c, d, e, f, b, d, e, g \rangle, \langle a, d, b, e, h \rangle, \langle a, c, d, e, f, d, c, e, f, c, d, e, h \rangle, \langle a, c, d, e, g \rangle\}$

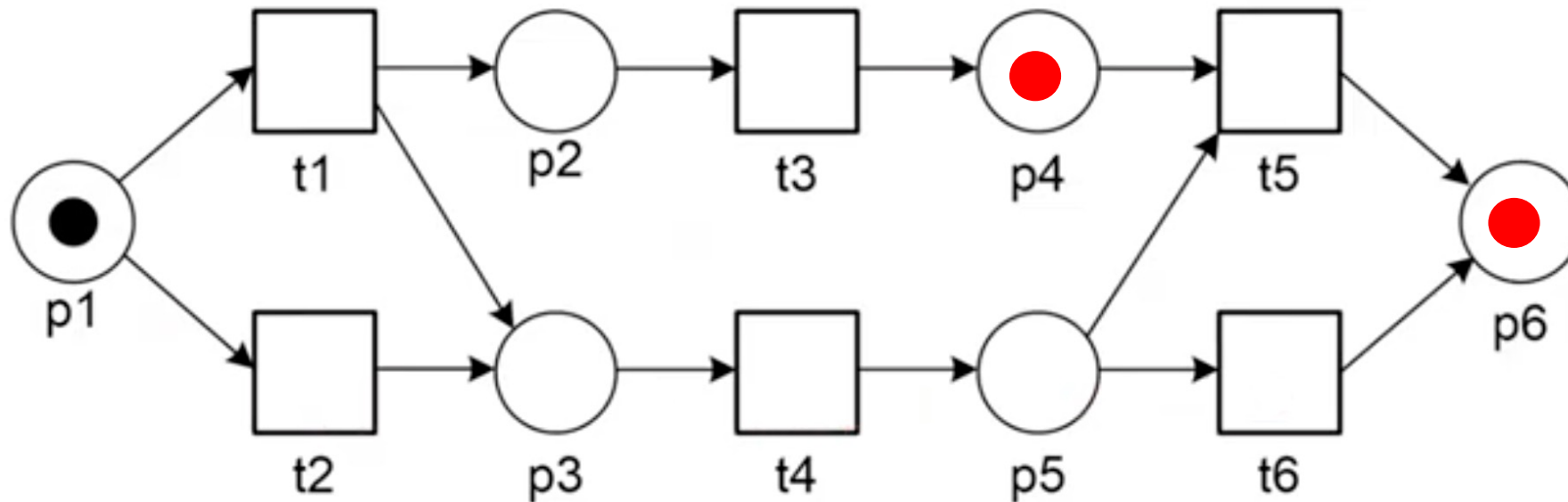
Soundness

- ▶ A **WF-net** is **sound** if and only if the following properties hold:
 - ▶ **safeness**: places cannot hold multiple token at the same time,
 - ▶ **proper completion**: if the sink place is marked, all other places are empty,
 - ▶ **option to complete**: it is always possible to reach the marking that marks just the sink place, and
 - ▶ **absence of dead parts**: for any transition there is a firing sequence enabling it (i.e., no dead transition)

Not always required

Practice Work

Is this WF-net sound?



safeness: places cannot hold multiple token at the same time

~~**proper completion:** if the sink place is marked, all other places are empty~~

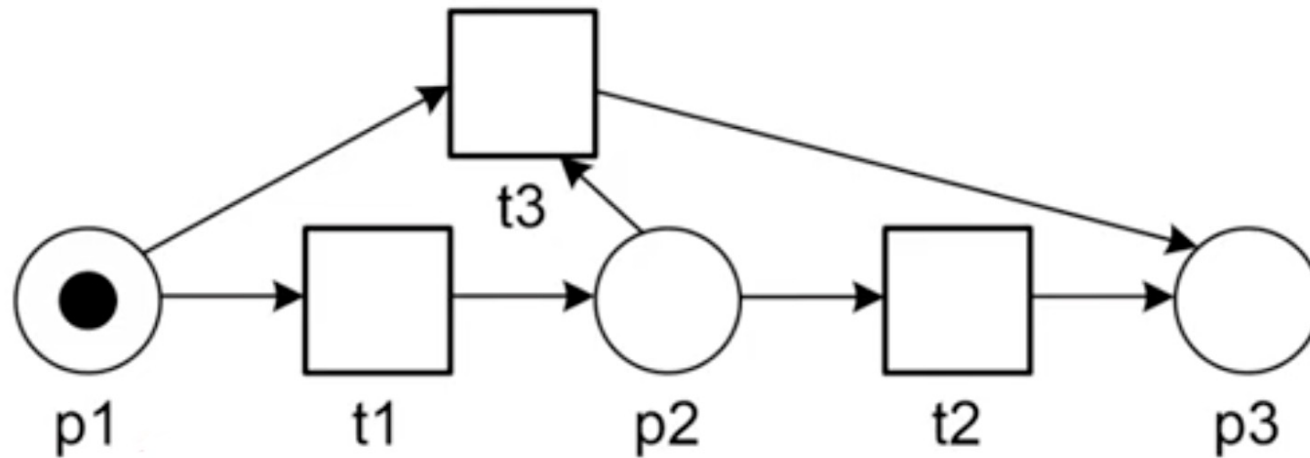
~~**option to complete:** it is always possible to reach the marking that marks just the sink place~~

absence of dead parts: for any transition there is a firing sequence enabling it

Practice Work

Is this WF-net sound?

t3 will never be enabled



safeness: places cannot hold multiple token at the same time

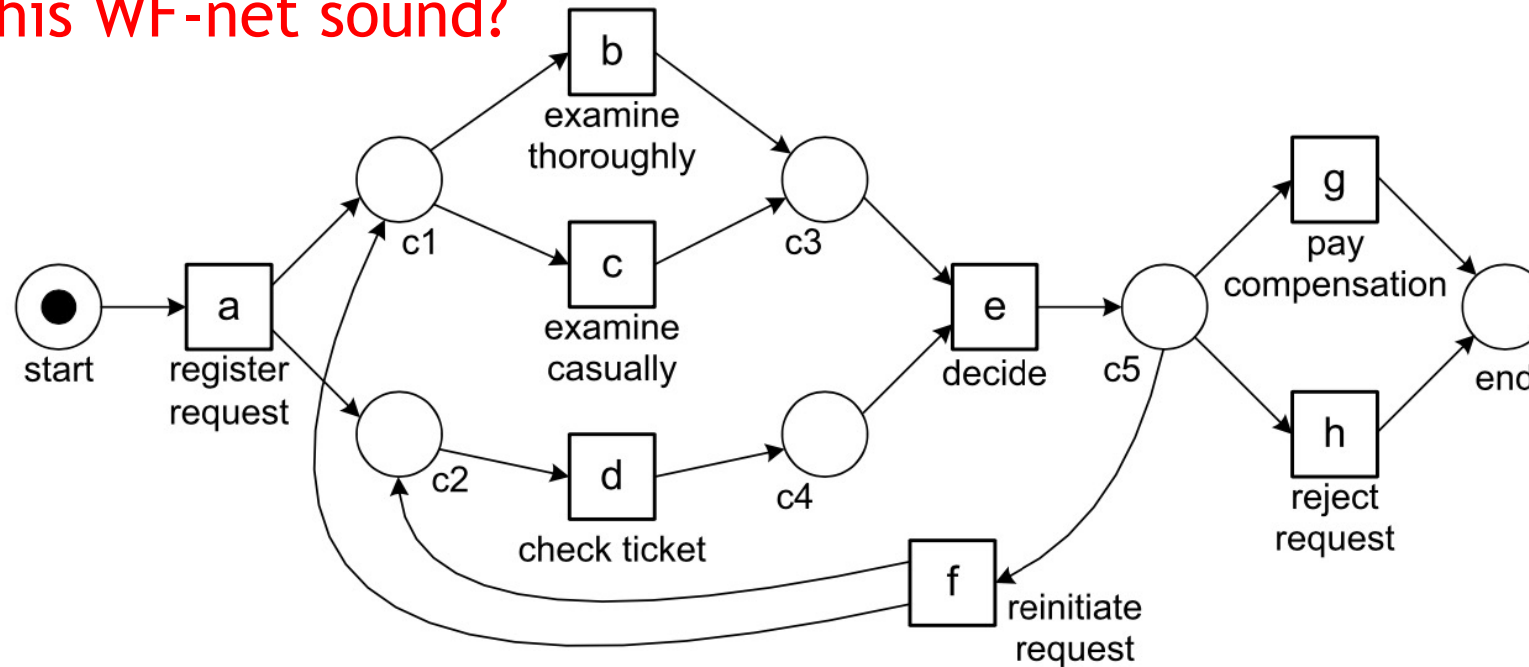
proper completion: if the sink place is marked, all other places are empty

option to complete: it is always possible to reach the marking that marks just the sink place

~~**absence of dead parts:** for any transition there is a firing sequence enabling it~~

WF-net soundness

Is this WF-net sound?



safeness: places cannot hold multiple token at the same time

proper completion: if the sink place is marked, all other places are empty

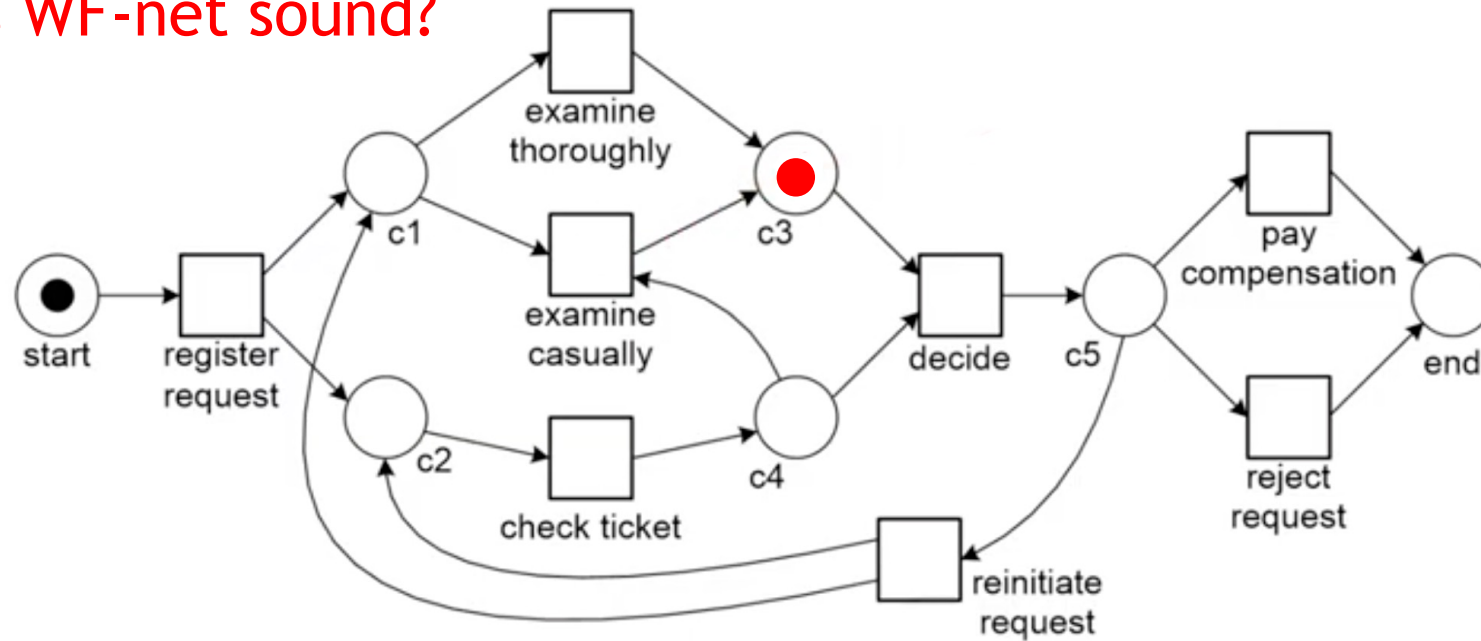
option to complete: it is always possible to reach the marking that marks just the sink place

absence of dead parts: for any transition there is a firing sequence enabling it

WF-net soundness

Draw the reachability graph(s) to prove your answers.

Is this WF-net sound?



safeness: places cannot hold multiple token at the same time

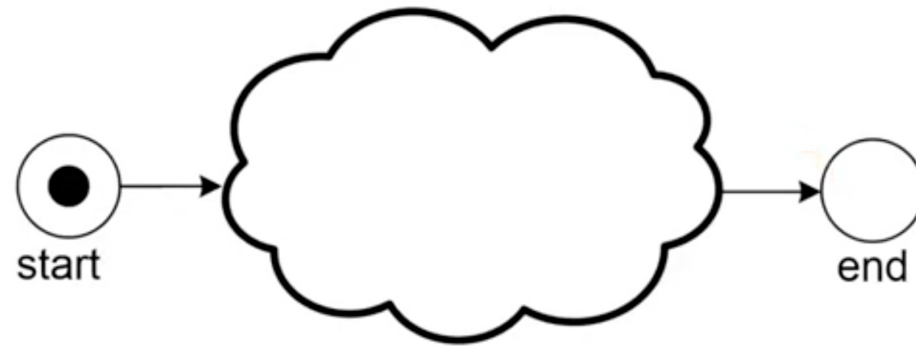
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~~option to complete:~~ it is always possible to reach the marking that marks just the sink place

absence of dead parts: for any transition there is a firing sequence enabling it

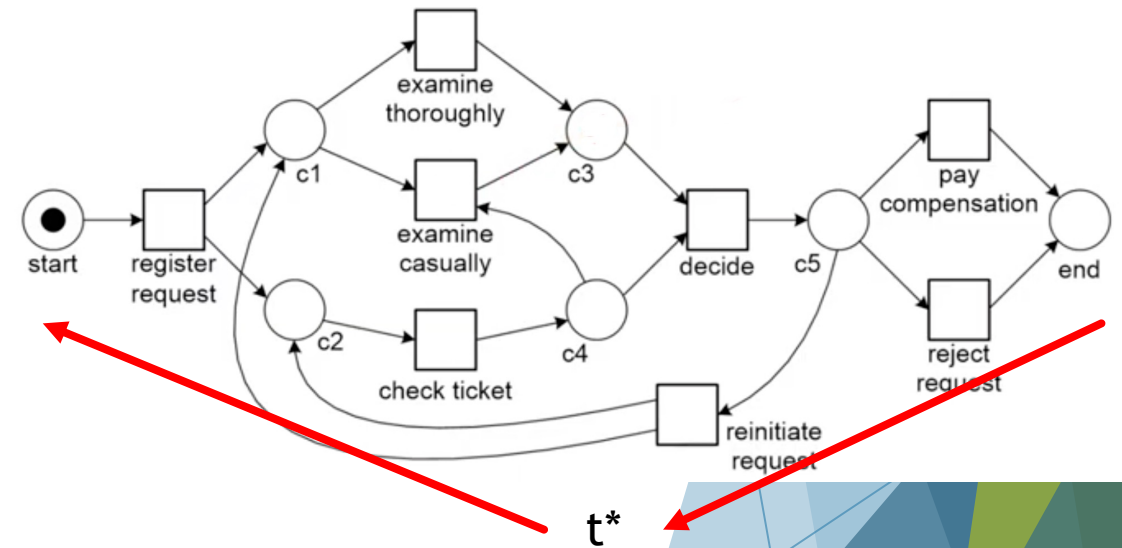
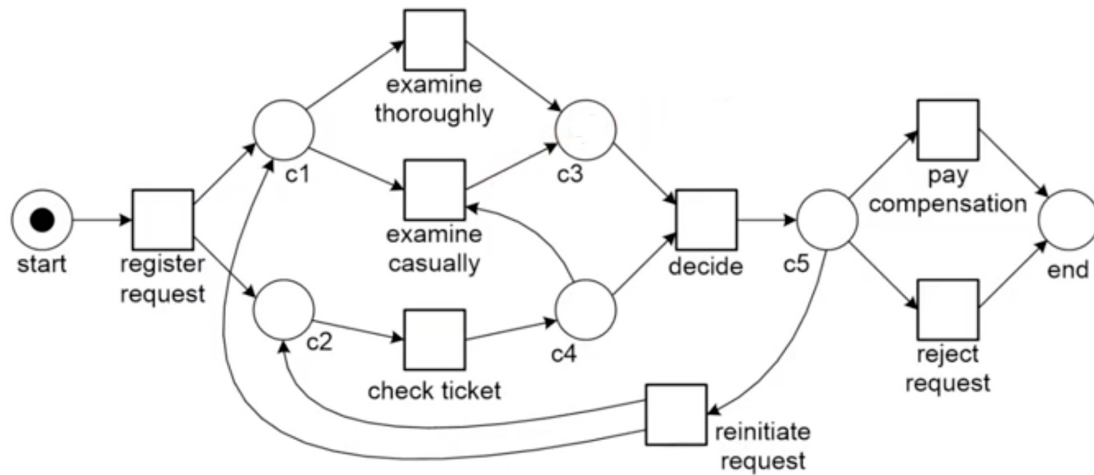
Workflow Nets

- ▶ No need to check proper completion, it is implied by other properties



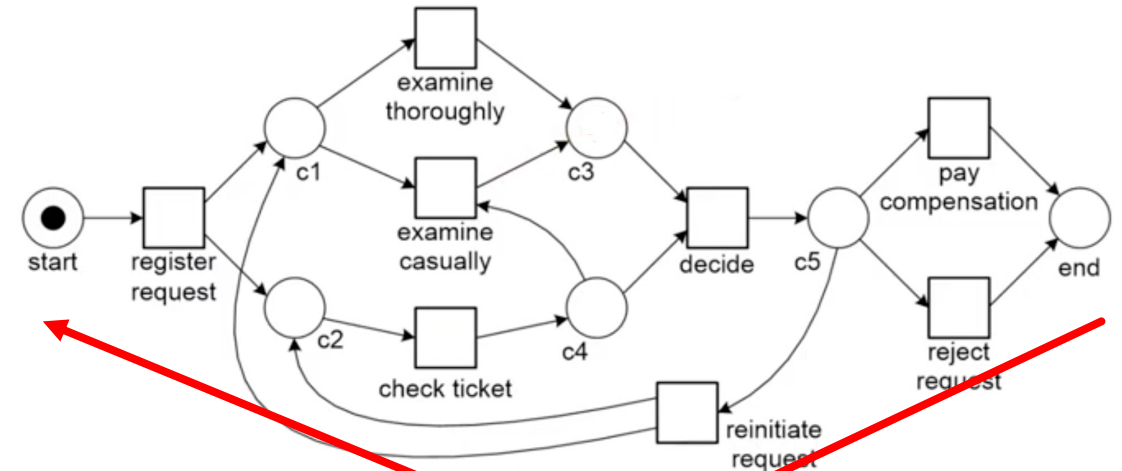
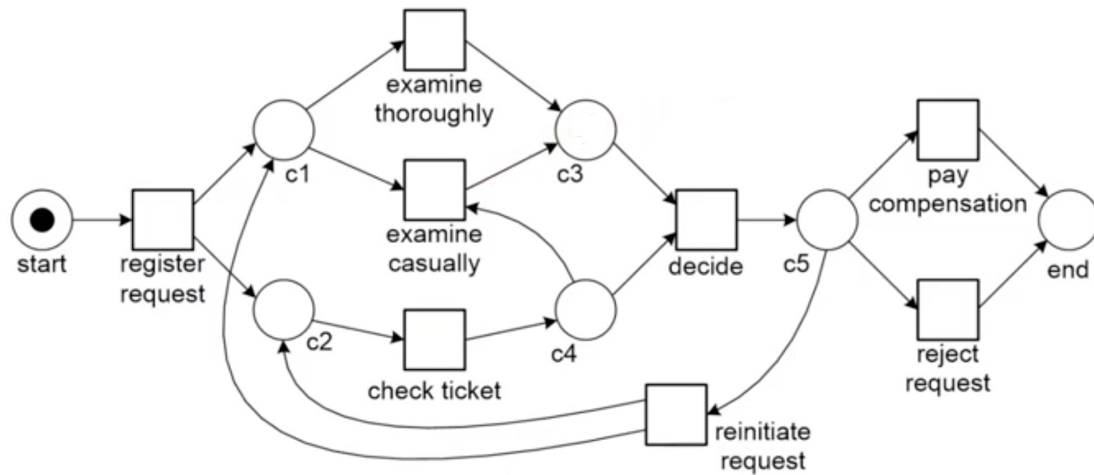
option to complete (it is always possible to reach the marking that marks just the sink place) implies **proper completion** (if the sink place is marked all other places are empty)

Linking WF-net soundness and classical Petri-net properties



A WF-net is **sound** if and only if the corresponding “short-circuited” Petri-net is **live** and **bounded**!

Linking WF-net soundness and classical Petri-net properties



A WF-net is **sound** if and only if the corresponding “short-circuited” Petri-net is **live** and **bounded**!

Reading Material

- ▶ Chapter 3: Aalst