

# Victor Zyon **Tiangson**

.NET WEB DEVELOPER

14 K-7th Street, Kamuning, Quezon City, Philippines

☎ (+63) 968-306-8973 | ✉ [tiangsonzyon@gmail.com](mailto:tiangsonzyon@gmail.com) | 🌐 <https://github.com/zyonify> | 🔗 <https://www.linkedin.com/in/zyontiangson/>

## Technical Skills

Languages & Frameworks	C#, .NET Framework / .NET 8, ASP.NET MVC, Web Forms, Entity Framework, LINQ, ADO.NET, Python, JavaScript (ES6+), TypeScript
Front-end & UI	HTML5, CSS3, Tailwind CSS, Bootstrap 5, React, Blazor, Three.js, React Three Fiber, Framer Motion
Database	MS SQL Server, Supabase, Firebase
Tools & Platforms	Visual Studio, VS Code, Git, Azure DevOps (TFS), SQL Server Management Studio, IIS, Vercel, DocFX, Selenium
Practices	Agile Scrum, CI/CD, code reviews, software documentation

## Work Experience

<b>Tribal Group</b> DEVELOPMENT TEAM LEAD - TECHNICAL	<i>Quezon City, Philippines</i> Apr. 2025 - Present
<ul style="list-style-type: none"><li>Lead a cross-functional development team delivering enterprise education solutions built on .NET Framework and C#.</li><li>Provide technical guidance, code reviews, and mentoring to developers to ensure code quality and adherence to best practices.</li><li>Coordinate with product owners and QA to ensure timely and high-quality sprint deliveries.</li><li>Drive improvements in development workflow, documentation, and code maintainability.</li></ul>	
<b>Tribal Group</b> .NET DEVELOPER	<i>Quezon City, Philippines</i> Mar. 2023 - Apr. 2025
<ul style="list-style-type: none"><li>Developed and maintained enterprise applications using .NET Framework and C#.</li><li>Implemented user stories, resolved production issues, and participated in Agile Scrum ceremonies.</li><li>Served as Scrum Master when needed, facilitating sprint planning, reviews, and retrospectives.</li><li>Contributed to backend API design, refactoring, and performance optimization initiatives.</li></ul>	
<b>Rakso Air Travel &amp; Tours, Inc.</b> WEB DEVELOPER	<i>Makati, Philippines</i> Aug. 2017 - May 2022
<ul style="list-style-type: none"><li>Modernized legacy ASP.NET Web Forms applications, enhancing performance, maintainability, and user experience.</li><li>Co-developed a web-based HR Management System that transitioned the company to paperless operations.</li><li>Built and integrated modules with clean, scalable, and maintainable code for multiple internal systems.</li><li>Developed a Visa Management System integrated with the company website, improving operational efficiency and client tracking via SMS/email notifications.</li><li>Optimized report modules by rewriting SQL queries and applying proper indexing, achieving up to 85% faster performance.</li><li>Developed an interactive company website that contributed to a 60% increase in sales revenue.</li><li>Handled maintenance and technical support for 60% of the company's web applications.</li></ul>	

## Personal Projects

<b>Birthday Surprise - Interactive Website for Loved Ones</b> GITHUB.COM/ZYONIFY/BIRTHDAY-SURPRISE	2024
<ul style="list-style-type: none"><li>Created a fully interactive web experience for long-distance celebrations, featuring 3D mini-games, multimedia messages, and real-time engagement.</li><li>Implemented mini-games like *Hearts Across Distance* (3D), *Memory Match*, and *Quick Hearts* using modern web technologies.</li><li>Integrated Spotify playlists, personalized video messages (YouTube, Google Drive, direct uploads, Supabase), and photo galleries.</li><li>Built interactive 3D globe visualizations with Three.js, relationship quizzes, and progress tracking for user engagement.</li><li>Optimized for mobile responsiveness, smooth animations (Framer Motion), and theming with dark/light modes.</li></ul>	
<b>Key Rush - Rogue-like Typing Game</b> GITHUB.COM/ZYONIFY/KEY-RUSH	2024
<ul style="list-style-type: none"><li>Developed a fast-paced typing game blending side-scrolling action with strategic word selection and real-time scoring.</li><li>Implemented "Danger Wall" and "Safe Zone" mechanics for adaptive gameplay based on typing speed and accuracy.</li><li>Designed dual word-branching system, power-up words, and dynamic *Fever Rush* scoring with real-time metrics.</li><li>Added six unique power-ups, boss battle system, and *Frenzy Mode* for advanced players.</li><li>Built with modular architecture, supporting visual effects, neon cyberpunk aesthetics, and responsive controls.</li></ul>	

## Internship

## **Fritz & Macziol Asia, Inc.**

TECHNICAL SUPPORT INTERN

*Makati, Philippines*

*Apr. 2016 - May 2016*

- Installed and activated Microsoft Office 2010 licenses to all of the staff's computers.
- Provided troubleshooting solutions for the staff which resulted in constant efficiency.
- Upgraded the ram of the staff's laptops when needed.

## **Education**

---

### **EARIST (Eulogio "Amang" Rodriguez Institute of Science & Technology)**

B.S. IN COMPUTER SCIENCE

*Manila, Philippines*

*Jun. 2012 - Apr. 2017*

- Won Outstanding Thesis and System Analysis Design for our Rice Dispensing E-Bike with Charging Station project.

## **Awards & Recognition**

---

- |      |  |
|------|--|
| 2024 | <b>Passer</b> , Professional Scrum Facilitation Skills by Scrum.org          |
| 2023 | <b>Passer</b> , Professional Scrum Master™ I (PSM I) by Scrum.org            |
| 2017 | <b>Passer</b> , Certified Civil Service Examination (Professional Level)     |
| 2015 | <b>Passer</b> , Certified Civil Service Examination (Sub Professional Level) |
| 2017 | <b>First Place</b> , Outstanding Thesis and System Analysis Design           |