### 8.6. Bound of length of the codeword

- Bound of length of N-symbol codeword used to determine the minimum codeword length for detection/correction
- Bound of length of N-symbol codeword for detection:
  - When transmitting a N-symbol codeword through channel with t-error, the number of errors would be:

$$N_{1E} = \sum_{i=1}^{t} C_N^i (r-1)^i$$

- The channel with t-errors, it means the codeword may has from 1 to t error-positions
- When the codeword has i error-positions, number of received error combinations will be  $\mathcal{C}_N^i$

• 
$$C_N^i = \frac{N!}{(N-i!)i!}$$

- Each error-position has (r-1) ways of errors
- To detect the error, it needs to have enough number of "don't care" combination  $B_N$

$$B_N \ge N_{1E} \rightarrow r^N - r^L \ge \sum_{i=1}^t C_N^i (r-1)^i$$
 (8.3)

- (8.3) is bound of length of N-symbol codeword of detection code
- If  $r=2: \rightarrow r^N r^L \ge \sum_{i=1}^t C_N^i$
- If r=2, t=1  $\rightarrow r^N$   $r^L \ge \bar{C}_N^1 \rightarrow N \ge L +1 \rightarrow$  only need to add one symbol to the binary message to detect 1-error

# 8.6. Bound of length of the codeword (cont.)

- Bound of length of N-symbol codeword for correction:
  - With correction code, received combination must be separated → error combinations are separated → number of the error combinations:

$$N_E = r^L \times N_{1E}$$
  
Where  $r^L$  is number of codewords

• To correct the error, it needs to have enough number of "don't care" combination  $B_N$ 

$$B_{N} \ge N_{E} \to r^{N} - r^{L} \ge r^{L} \sum_{i=1}^{t} C_{N}^{i} (r-1)^{i}$$

$$\to r^{N-L} - 1 \ge \sum_{i=1}^{t} C_{N}^{i} (r-1)^{i}$$

$$r^{N-L} \ge \sum_{i=0}^{t} C_{N}^{i} (r-1)^{i}$$

logarithm with base r:

$$N-L \ge log_r(\sum_{i=0}^t C_N^i (r-1)^i)$$
 (8.4)

- (8.4) is bound of length of N-symbol codeword of correction code
- If  $r = 2 \rightarrow N-L \ge log_r(\sum_{i=0}^t C_N^i)$
- If r = 2,  $t = 1 \rightarrow N-L \ge log_2(C_N^0 + C_N^1) = log_2(1 + N)$ 
  - E.g: L=4 then N ≥ 7

### 8.7. Detection/correction code construction

#### Detection code construction:

- Given L,t,r
- Step 1: use (8.3) to calculate the length of codeword. Choose Nmin
- Step 2: Choose N-symbol combination of 0 as first codeword. Continue find  $(r^L-1)$  N-symbol combinations as codewords so that minimum distance of code d satisfies (8.1)

#### Correction code construction:

- Given L,t,r
- Step 1: use (8.4) to calculate the length of codeword. Choose Nmin
- Step 2: Choose N-symbol combination of 0 as first codeword. Continue find  $(r^L-1)$  N-symbol combinations as codewords so that minimum distance of code d satisfies (8.2 )

### 8.8. Parity code

- Binary code may detect 1-error
- Apply (8.3), the length of parity codeword N is length of message L plus 1
- To assure that  $d(K_N) \ge 2$ , the added symbol must be:
  - If message has an even number of positions whose value is 1, added symbol =0
  - If message has an odd number of positions whose value is 1, added symbol =1
  - → All codewords has even number of positions whose value is 1 (even codeword)
- To verify a binary combination is even or not,

$$P = XOR_{j=1}^L m_{ij}$$
 where  $m_{ij}$  is  $j^{th}$  symbol in message  $m_i$ 

- If P = 0 : even, P=1 : odd
- P called parity bit (PB)

### 8.8. Parity code (cont.)

- Encoding algorithm:
  - Calculate P of message
  - Codeword is message  $m_i$  plus P
- Decoding algorithm:
  - Calculate the syndrome S (sign to detect error, S ≤ 0: no error, S > 0 : error)
    - $S = XOR_{i=1}^{L}b_{i}$  where  $b_{i}$  is  $j^{th}$  symbol of received word b
      - S = 0: No error
      - S = 1: Error

### 8.8. Parity code (cont.)

- Example:
  - Set of message {00,01,10,11}. L = 2
    - 00, 11: even message  $\rightarrow$  P = 0
    - 10,01: odd message  $\rightarrow$  P = 1
  - Code (set of codewords) will be 000,110,101,011
  - If received word 010 then  $s = 1 \rightarrow error$

### 8.9. Hamming code

- Linear binary block code proposed by R. Hamming
- Can correct 1-error
- Have largest length:
  - According to (8.4) N-L  $\geq log_r(\sum_{i=0}^t C_N^i (r-1)^i)$ • r = 2,  $t = 1 \rightarrow N$ -L  $\geq log_2(1+N) \rightarrow 2^{N-L} \geq 1 + N \rightarrow N \leq 2^{R_N} - 1$ • Nmax =  $2^{R_N} - 1$
- Hamming code uses linear space to represent code
  - Code that uses linear space called linear code

- Linear space
  - A vector space over a field F is a set V together with two operations that satisfy the eight axioms listed below.
    - The first operation, called vector addition or simply addition +
      - $u, v \in V \rightarrow w = u + v \in V$
    - The second operation, called scalar multiplication.
      - u ∈ F , v ∈ V → w = u . v ∈ V

### Linear space

#### • Axioms:

- Associativity of addition u + (v + w) = (u + v) + w
- Commutativity of addition u + v = v + u
- Identity element of addition There exists an element  $0 \in V$ , called the zero vector, such that v + 0 = v for all  $v \in V$ .
- Inverse elements of addition For every  $v \in V$ , there exists an element  $-v \in V$ , called the additive inverse of v, such that v + (-v) = 0.
- Compatibility of scalar multiplication with field multiplication a(bv) = (ab)v
- Identity element of scalar multiplication 1v = v, where 1 denotes the multiplicative identity in F.
- Distributivity of scalar multiplication with respect to vector addition a(u + v) = au + av
- Distributivity of scalar multiplication with respect to field addition (a + b)v = av + bv

### Linear space

- If the element of V is N-dimension vector then V is called N-dimension vector space
  - $a \in V$  then  $a = a_1, a_2, ..., a_N$
  - $a_i$  has discrete values from 0 to r-1  $\rightarrow$  discrete space with base r
- Generator matrix
  - Set of *N* independent elements of *V* called set of base elements
    - Base elements are denoted by  $g_1, g_2,..., g_N$
  - Set of base elements can generate all elements of V
  - Arrange each N-dimension element in one row  $\rightarrow$  N x N matrix whose rows are independent.
    - This matrix is called generator matrix (G)
  - a  $\in V$  if and only if a = C.G  $\rightarrow$  a =  $\sum_{i=1}^{N} c_i g_i \rightarrow$  a =  $a_1, a_2,..., a_N$ 
    - C is coefficient vector
    - In discrete space with base r: value of  $c_i$  is 0/1/.../r-1
    - C has  $r^N$  values
    - a = C .G can generate all N-dimension elements of space
  - If G is unit matrix
    - G is in canonical form

#### Linear space

- L-dimension subspace (L < N) is a subspace of N-dimension space.
  - Each element of L are N-dimension elements
  - Has maximum L independent elements
    - Can be considered as set of base elements of subspace
  - Generator matrix has L rows, N columns  $(G_{L,N})$
  - One element a  $\in$  L-dimension subspace if and only if a =  $CG_{L,N}$  while  $C=c_1, c_2,..., c_L$
  - Number elements of subspace is  $r^L$
  - $G_{L,N}$  is in canonical form when its first (L x L) submatrix if unit matrix
    - Code generated by  $G_{L,N}$  is called systematic code
    - L first symbols are carrying information symbols, remaining symbols are checked symbols
- N-L dimension subspace that is orthogonal with L-dimension subspace :
  - its elements are orthogonal with L-dimension subspace
  - Called orthogonal space
  - Generator matrix has (N-L) row, N columns  $(H_{N-L,N})$ 
    - $G_{L,N}(H_{N-L,N})^T = 0$
    - $a \in G_{L,N}$  if and only if  $a(H_{N-L,N})^T = 0$
    - $H_{N-L,N}$  is called "check parity matrix"
  - $H_{N-L,N}$  is in canonical form when its first ((N-L) x (N-L)) submatrix is unit matrix

#### • Linear code:

- One codeword of linear code is mapped to one element of L-dimension subspace
- Other elements of N-dimension space which don't belong to L-dimension subspace is "don't care combination"
- With linear code: if a is codeword then a is generated by a = CG

### or a satisfies $aH^T=0$

- To simplify  $G_{L,N}$  is denoted by G,  $H_{N-L,N}$  is denoted by H
- To encode: calculate a = CG (C is message, G is generator matrix) or calculate a from  $aH^T = 0$  and message C is the given parameter of  $aH^T = 0$
- To decode: when receive b, calculate syndrome  $S = bH^T$ 
  - S = 0: no error
  - S > 0 : error
  - Since b = a + e where e =  $\{e_1, e_2, ..., e_N\}$  is "error combination", S =  $(a+e)H^T = aH^T + eH^T = eH^T$  $\rightarrow$  e can be calculated using S

- Hamming code:
  - To build Hamming code or to decode a codeword of Hamming code, Hamming uses only "check parity matrix" H
  - Hamming proposes: each column of check parity matrix is a (N-L) binary number
    - The value of binary number = order number of column
  - Hamming code is binary code that can correct 1-error
  - Length of Hamming code  $N = 2^{R_N} 1$
  - To build: Solve  $aH^T=0$  to determine codeword a
    - If  $a=a_1a_2...a_N$  is codeword needed to be built then  $aH^T=0$
    - $aH^T=0$  is matrix equation which generates system of (N-L) first-order equations
      - $a_i h_i^T = 0$  when  $h_i$  is the  $i^{th}$  row of matrix H
      - Systems of equations can only determine (N-L)  $a_i$ , other L symbol  $a_i$  of a will be given parameters
        - Given parameters are L-symbol message
        - $a_i$  are given parameters
          - Its position corresponds with column order of matrix H
            - The column has only one symbols its value = 1 to solve easier the equations

### Hamming code:

- To decode:
  - Let b is received combination, need to calculate syndrome S =  $bH^T$
  - If  $S = 0 \rightarrow \text{no error}$
  - If  $S \neq 0 \rightarrow S = eH^T = H_i^T$  where  $H_i^T$  is  $i^{th}$  row of  $H^T$ =  $H_i$  where  $H_i$  is  $i^{th}$  column of matrix H
  - $H_i$  is the (N-L)-dimension binary combination that has value i
  - $\rightarrow$  Syndrome is the (N-L)-dimension binary combination that has value i
  - → Syndrome indicates wrong position

### Example

- L = 4, t = 1, r = 2
- Let message  $m = \{m_1, m_2, m_3, m_4\}$
- N is calculated by N =  $2^{R_N}$  1  $\rightarrow$  N = 7
- Check matrix (check parity matrix):

• H= 
$$\begin{bmatrix} 0 & 0 & 0 & 1 & 1 & 1 & 1 \\ 0 & 1 & 1 & 0 & 0 & 1 & 1 \\ 1 & 0 & 1 & 0 & 1 & 0 & 1 \end{bmatrix}$$

• Position 1,2,4 of matrix H has only one position that has value = 1

```
\rightarrowa = (x,y, m_1,z, m_2, m_3, m_4) vị trí thêm vào tương ứng
```

$$\rightarrow$$
then a $H^T$  = {z+  $m_2$  +  $m_3$  +  $m_4$ , y+  $m_1$  +  $m_3$  +  $m_4$ ,x+  $m_1$  +  $m_2$  +  $m_4$ } = {0,0,0}

- $x = m_1 + m_2 + m_4$
- $y = m_1 + m_3 + m_4$
- $z = m_1 + m_2 + m_3$

$$\rightarrow$$
a = { $m_1 + m_2 + m_4$ ,  $m_1 + m_3 + m_4$ ,  $m_1$ ,  $m_1 + m_2 + m_3$ ,  $m_2$ ,  $m_3$ ,  $m_4$ }

- If input message is 0000 → codeword 0000000
- If input message is 0100 → codeword 1001100
- If input message is 1111 → codeword 1111111

- To decode: calculate syndrome  $S = bH^T = eH^T = H_i = (N-L)$  dimension binary combination has value i
- → Detect and correct error
- If codeword is 1100110 and the error is in third bit, giving 1110110
  - Syndrome is  $1110110 H^T = 011$  (indicate bit error is the third bit)

only correct 1 position