C 1	EventManager	
m 1	EventManager(List <event>)</event>	
m 1	addEvent(Event)	boolean
m 🚡	availability In Time (Local Date Time)	boolean
m 🚡	removeEvent(int)	Event
m 1	removeEvent(UUID)	Event
m 1	getEvent(UUID)	Event
m 1	getEvent(String)	Event
m 1	hasOrganizedEvent(User, Event)	boolean
m 1	isSpeakerForEvent(User, Event)	boolean
m 1	addUserToEvent(int, User)	void
m 1	removeUserFromEvent(int, User)	void
m 1	eventSortTime() ArrayLis	t <event></event>
m 🚡	listOfEventsHosting(User) List	t <string></string>
P events List <event></event>		

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	C 1	UserManager	
	m 1	UserManager()	
	m 1	UserManager(List < User >)	
	m 1	getUser(UUID)	User
	m 1	getUser(String)	User
	m 1	addUser(User)	void
	m 1	addUser(UserType, String,	String) void
	m 1	doesUserExist(String)	boolean
	m 1	removeUser(UUID)	User
	m 1	getusers()	List <user></user>
	m 1	userLogin(String, String)	void
	p cu	rrentlyLoggedIn	User

MessageManager
MessageManager()
MessageManager(List<Message>)
addMessage(UUID, UUID, String)
woid
m messageAllAttendingEvent(String, Event, UUID)
findMessage(Message)
Message
m messageSentBy(UUID, UUID)
boolean
m messagesBetweenTwo(User, User)
List<Message>
P messages
List<Message>