

HN3

2.3

```
sub x30, x28, x29 // x30 ← i-j
slli x30, x30, 3 // x30 ← 8*(i-j)
add x30, x30, x10 // x30 ← A+8*(i-j)
ld x30, 0(x30) // x30 ← A[i-j]
sd x30, 64(x11) // B[8] ← A[i-j]
```

2.4 $B[9] = A[f+1] + A[f]$

```
2.7 slli x30, x28, 3 // x30 = 8*i
add x30, x30, x10 // x30 = 8*A[i]
ld x30, 0(x30) // x30 = A[i]
slli x31, x29, 3 // x31 = 8*j
add x31, x31, x10 // x31 = 8*A[j]
ld x31, 0(x31) // x31 = A[j]
add x30, x30, x31 // x30 = A[i] + A[j]
sd x30, 64(x11) // B[8] = A[i] + A[j]
```

2.8 $f = 2 * A$

		^{imm12} rs2	rs1	funct3	rd	opcode
	7 bits	5 bits	5 bits	3 bits	5 bits	7 bits
2.9 addi x30, x10, 8	0000000	01000	01010	000	11110	0010011
addi x31, x10, 0	0000000	00000	01010	000	11111	0010011
sd x31, 0(x30)	0000000	11111	11110	111	00000	0100011
ld x30, 0(x30)	0000000	00000	11110	011	11110	0000011
add x5, x30, x31	0000000	11111	11110	000	00101	0110011

2.21 $x6 = 0 \mid 2 = 2 = 0 \times 0000000000000002$

原因: $x5$ 的值 > 0 , bge 跳转至 ELSE, 做 $x6 = x0$ 按位或 2

2.22

2.22.1 jal 指令使用 $offset20$, $offset$ 的范围为 $[-2^{20}, 2^{20}-2] = [0xFFFF0000, 0x000FFFFE]$

$\therefore PC + offset$ 的范围是 $[0x1FF00000, 0x200FFFFE]$, 且最低位一定是 0

2.22.2 beq 指令使用 $offset12$, 范围是 $[-2^{12}, 2^{12}-2] = [0xFFFFF000, 0x00000FFE]$

$\therefore PC + offset$ 的范围是 $[0x1FFFF000, 0x20000FFE]$, 且最低位一定是 0

2.23

2.23.1 $UJ-format$

2.23.2 $bge\ x0, x29, Exit$

$sub\ x29, x29, 1$

$jal\ x0, loop$

$Exit$

2.24

2.24.1 $x5 = 20$

2.24.2 $while\ (i \neq 0)\ \{$

$i--;$

$acc += 2;$

$\}$

2.24.3 执行了 $(4N+1)$ 条指令

对于 $x6 = N, N-1, \dots, 1$, 4 条指令都要执行

当 $x6 = 0$ 时, 执行一次 beq 指令后跳出循环

2.24.4 $while\ (i \geq 0)\ \{$

$i--;$

$acc += 2;$

$\}$

2.29

argument n — $x10$

result $\text{fib}(n)$ — $x11$

Fib: `addi sp, sp, -16`

`sd x1, 8(sp)` // save return address

`sd x10, 0(sp)` // save argument n

`add x5, x0, 2` // $x5 = 2$

`bge x10, x5, L1` // if $n \geq 2$, go to L1

`addi sp, sp, 16` // recover sp

`jalr x0, 0(x1)`

L1: `addi x10, x10, -1` // $x10 = n - 1$

`jal x1, Fib` // $x11 = \text{fib}(n-1)$

`add x6, x11, x0` // $x6 = \text{fib}(n-1)$

`addi x10, x10, -1` // $x10 = n - 2$

`jal x1, Fib` // $x11 = \text{fib}(n-2)$

`add x11, x11, x6` // $x11 = \text{fib}(n-1) + \text{fib}(n-2)$

`ld x10, 0(sp)`

`ld x1, 8(sp)` // restore argument and return address

`addi sp, sp, 16`

`jalr x0, 0(x1)`