## Revisiting Applicable and Comprehensive Knowledge Tracing in Large-Scale Data

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## A Appendix

Due to space limitations, the main text cannot include all details. Here, we have supplemented the details mentioned in the main text, including:

- Summary of DLKT Models from 2015-2025 in Terms of Applicability and Comprehensiveness (A.1)
- Detailed Introduction to LSTM (A.2)
- Detailed Introduction to xLSTM (A.3)
- Dataset Description and Processing Methods (A.4)
- Baseline Description (A.5)
- Additional Experimental Results (A.6)

# A.1 Summary of DLKT Models from 2015-2025 in Terms of Applicability and Comprehensiveness

Table 5 summarizes the DLKT models in terms of applicability and comprehensiveness in top AI/ML conferences/journals from 2015-2025.

## A.2 Detailed Introduction to LSTM

Long Short-Term Memory (LSTM) [31] overcomes the short-term memory limitations of Recurrent Neural Networks (RNN) [18] caused by the vanishing gradient<sup>3</sup> [28, 29] by introducing cell state and gating mechanisms into the network. Fig. 6 shows the architecture of LSTM at time step t. The core concepts of LSTM include cell state and various gate structures. The cell state acts as a pathway for transmitting relevant information, allowing information to be passed along the sequence chain, which can be viewed as the network's memory. Theoretically, during sequence processing, the cell state can continuously carry relevant information. Thus, information obtained at earlier time steps can be transmitted to cells at later time steps, which helps mitigate the impact of short-term memory.

<sup>&</sup>lt;sup>3</sup> The vanishing gradient refers to the phenomenon where, during model training, as time step increases, the gradient is continuously multiplied by the weight matrix during backpropagation, potentially causing it to shrink rapidly towards zero, resulting in very slow weight updates in the network.

Conference/Journal	Model	Applicability	Comprehensiveness
	KTM [67]	✓,	X
AAAI	IKT [49]	<b>√</b>	× √
	QIKT [9]	<b>√</b>	<b>√</b>
	DAKTN [70]		
	MF-DAKT [78]	<b>√</b>	* * * *
	LFBKT [10] RKT [54]	×	x
	FoLiBiKT [35]	×	X
CIKM	CPKT [69]	× × √	X
	SFKT [79]	✓	×
	CMKT [80]	✓	×
	Sinkt [19]	✓	X
	<b>LOKT</b> [25]	✓	×
COLING	KVFKT [23]	✓	×
	DKT-DSC [50]	✓.	✓
ICDM	SKT [66]	✓	×
	CAKT [72]	✓	Х
ICLR	simpleKT [44]	×	X
1021	PSI-KT [83]	✓	Х
IJCAI	stableKT [38]	Х	Х
	AKT [21]	×	×
KDD	LPKT [60] LBKT [71]	ź.	x
	DyGKT [11]	* * *	* * *
	GRKT [16]	✓	×
	ATKT [24]	√.	√
MM	ABQR [63]	<b>√</b>	× /
	PSKT [34] ReKT [62]	<b>√</b>	×
NIPS	DKT [55]	<u> </u>	<i>→</i>
MID	GIKT [73]	<u> </u>	×
PKDD	GMKT [81]	· /	×
	CCKT [82]	✓	×
	SKVMN [1]	Х	Х
	HGKT [65]	✓	×
SIGIR	CKT [61]	<b>✓</b>	X
	IEKT [45]	×	X
	DIMKT [59]	× × ×	* * *
	sparseKT [33]	<i></i> ✓	
	EKT [41] DGMN [2]	<b>√</b>	× /
TKDE	LPKT-S [58]	×	×
	XKT [32]	✓	×
	MDT VT [15]	×	Х
	MRT-KT [15] DGEKT [14]	<i>✓</i>	<i>Y</i>
TOIS	MAN [27]	×	, ,
	FDKT [39]	✓	
	<b>ELAKT</b> [56]	✓	$\checkmark$
	HawkesKT [68]	×	Х
WSDM	AdaptKT [12]	✓	×
	CoKT [46]	$\checkmark$	×
	DKVMN [77]	×	×
	DKT-F [51]	√,	√,
	CL4KT [37]	x	×
WWW	DTransformer [76] AT-DKT [43]	, ,	7
	MIKT [64]	* * * * *	×
	QDCKT [40]	✓	× × × × ×
	HD-KT [47]	✓	×
	DisKT [84]	×	X

Table 5. Summary of the applicability and comprehensiveness of DLKT models in top AI/ML conferences/journals from 2015-2025. ✓ and ✗ indicate strong and weak applicability and comprehensiveness, respectively. The gray background indicates that the code is not open-source, and its applicability and comprehensiveness are inferred from the method section of the paper.

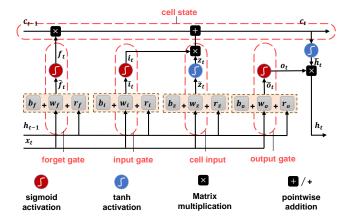


Fig. 6. Architecture of LSTM.

Additionally, LSTM addresses the short-term memory issue of RNNs by introducing internal gating mechanisms (i.e., forget gate [20], input gate, and output gate) to regulate information flow. Specifically, LSTM uses the Tanh activation function (with output values always in the range (-1, 1)) to help regulate the neural network output and employs the Sigmoid activation function in its gate structures. The Sigmoid function is similar to the Tanh function, but its output range is (0, 1), which aids in updating or forgetting data, as any number multiplied by 0 becomes 0 (this information is forgotten), and any number multiplied by 1 remains unchanged (this information is fully preserved). This allows the network to understand which data is unimportant and should be forgotten, and which data is important and should be preserved. The cell state update rule (i.e., the constant error carousel [30]) for LSTM at time step t is:

$$f_{t} = \sigma(\tilde{f}_{t}), \quad \tilde{f}_{t} = w_{f}^{\top} x_{t} + r_{f} h_{t-1} + b_{f},$$

$$i_{t} = \sigma(\tilde{i}_{t}), \quad \tilde{i}_{t} = w_{i}^{\top} x_{t} + r_{i} h_{t-1} + b_{i},$$

$$z_{t} = \varphi(\tilde{z}_{t}), \quad \tilde{z}_{t} = w_{z}^{\top} x_{t} + r_{z} h_{t-1} + b_{z},$$

$$c_{t} = f_{t} c_{t-1} + i_{t} z_{t},$$

$$o_{t} = \sigma(\tilde{o}_{t}), \quad \tilde{o}_{t} = w_{o}^{\top} x_{t} + r_{o} h_{t-1} + b_{o},$$

$$h_{t} = o_{t} \tilde{h}_{t}, \quad \tilde{h}_{t} = \varphi(c_{t}),$$

$$(10)$$

where the weight vectors  $w_f, w_i, w_z$ , and  $w_o$  correspond to the input weights between the input  $x_t$  and the forget gate, input gate, cell input, and output gate, respectively. The weights  $r_f, r_i, r_z$ , and  $r_o$  correspond to the recurrent weights between the hidden state  $h_{t-1}$  and the forget gate, input gate, cell input, and output gate, respectively.  $b_f, b_i, b_z$ , and  $b_o$  are the corresponding bias terms.  $\varphi(\cdot)$  is the activation function for the cell input or hidden state (e.g., Tanh), and  $\sigma(\cdot)$  is the Sigmoid activation function, i.e.,  $\sigma(x) = \frac{1}{1 + exp(-x)}$ .

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In summary, the forget gate in LSTM determines which relevant information from previous time steps should be preserved, the input gate decides which important information from the current input should be added, and the output gate determines the next hidden state. Previous work [22] has shown that each gate structure is crucial. Recently, LSTM has been revisited and greatly improved, with the revised LSTM known as xLSTM [7]. xLSTM enhances the traditional LSTM structure, aiming to improve LSTM's performance and scalability with large-scale data. Subsequently, a series of studies on xLSTM have been applied to various fields such as computer vision [4, 85, 17] and time series [3].

#### A.3 Detailed Introduction to xLSTM

Stabilized Long Short-Term Memory To enable LSTM to revise storage decisions, sLSTM introduces an exponential activation function along with normalizer state and stabilization. Unlike the Sigmoid activation function (i.e., S-shaped function) mentioned in Appendix A.2, where it becomes very challenging for the model to decide what to forget or retain as input values get higher, sLSTM uses an exponential function instead, providing a broader output range, indicating that sLSTM can better revise storage decisions. However, after introducing the exponential function, output values tend to surge as input values increase and do not naturally normalize outputs between 0 and 1 as the Sigmoid function does. Therefore, sLSTM introduces normalizer state, which is a function of the forget gate and input gate, to normalize the hidden state. The update rule for the sLSTM cell state at time step t is:

$$f_{t} = \sigma(\tilde{f}_{t}) \operatorname{OR} \exp(\tilde{f}_{t}),$$

$$\tilde{f}_{t} = w_{f}^{\top} x_{t} + r_{f} h_{t-1} + b_{f},$$

$$i_{t} = \exp(\tilde{i}_{t}), \quad \tilde{i}_{t} = w_{i}^{\top} x_{t} + r_{i} h_{t-1} + b_{i},$$

$$z_{t} = \varphi(\tilde{z}_{t}), \quad \tilde{z}_{t} = w_{z}^{\top} x_{t} + r_{z} h_{t-1} + b_{z},$$

$$c_{t} = f_{t} c_{t-1} + i_{t} z_{t},$$

$$n_{t} = f_{t} n_{t-1} + i_{t},$$

$$o_{t} = \sigma(\tilde{o}_{t}), \quad \tilde{o}_{t} = w_{o}^{\top} x_{t} + r_{o} h_{t-1} + b_{o},$$

$$h_{t} = o_{t} \tilde{h}_{t}, \quad \tilde{h}_{t} = c_{t}/n_{t},$$

$$(11)$$

where the weight vectors  $w_f, w_i, w_z$ , and  $w_o$  correspond to the input weights between the input  $x_t$  and the forget gate, input gate, cell input, and output gate, respectively. The weights  $r_f, r_i, r_z$ , and  $r_o$  correspond to the recurrent weights between the hidden state  $h_{t-1}$  and the forget gate, input gate, cell input, and output gate, respectively.  $b_f, b_i, b_z$ , and  $b_o$  are the corresponding bias terms.  $\varphi$  is the activation function for the cell input or hidden state (e.g., Tanh),  $\sigma$  is the Sigmoid activation function, and exp is the exponential activation function.

Moreover, since the exponential activation function can easily cause overflow for large values, to prevent the exponential function from disrupting the forget gate and input gate, sLSTM uses an additional state  $m_t$  [48], which appears in logarithmic form, to counteract the effect of the exponential function and

introduce stability:

$$m_{t} = \max(\log(f_{t}) + m_{t-1}, \log(i_{t})),$$

$$i'_{t} = \exp(\log(i_{t}) - m_{t}) = \exp(\tilde{t}_{t} - m_{t}),$$

$$f'_{t} = \exp(\log(f_{t}) + m_{t-1} - m_{t}),$$
(12)

Matrix Long Short-Term Memory To enhance LSTM's memory ability to capture more complex data relationships and patterns, mLSTM introduces a matrix  $C \in \mathbb{R}^{d \times d}$  to replace the scalar cell state  $c \in \mathbb{R}$ . Additionally, since LSTM is designed to process sequential data, which means it needs to process the output of the previous input in the sequence to handle the current input, this hinders parallelization and is the main culprit leading to the Transformer era. Therefore, mLSTM abandons this design concept. Specifically, mLSTM adopts the setting of Bidirectional Associative Memories (BAMs) [36, 5]: at time step t, mLSTM stores a pair of vectors, key  $k_t \in \mathbb{R}^d$  and value  $v_t \in \mathbb{R}^d$ . At time step  $t + \tau$ , the value  $v_t$  is retrieved through a query vector  $q_{t+\tau} \in \mathbb{R}^d$ . mLSTM uses a covariance update rule  $(C_t = C_{t-1} + v_t k_t^{\top})$  to store the key-value pair. The covariance update rule is equivalent to the Fast Weight Programmer [57]. Later, a new variant has emerged [6]: a constant decay rate multiplied by  $C_{t-1}$  and a constant learning rate multiplied by  $v_t k_t^{\top}$ . Similarly, in mLSTM, the forget gate corresponds to the decay rate, while the input gate corresponds to the learning rate. Furthermore, since the dot product between the query input and the normalizer state may approach zero, mLSTM uses the absolute value of the dot product and sets a lower bound to a threshold (e.q., 1). The cell state update rule for mLSTM is:

$$f_{t} = \sigma(\tilde{f}_{t}) \operatorname{OR} \exp(\tilde{f}_{t}), \quad \tilde{f}_{t} = w_{f}^{\top} x_{t} + b_{f},$$

$$i_{t} = \exp(\tilde{i}_{t}), \quad \tilde{i}_{t} = w_{i}^{\top} x_{t} + b_{i},$$

$$k_{t} = \frac{1}{\sqrt{d}} W_{k} x_{t} + b_{k},$$

$$v_{t} = W_{v} x_{t} + b_{v},$$

$$q_{t} = W_{q} x_{t} + b_{q},$$

$$C_{t} = f_{t} C_{t-1} + i_{t} v_{t} k_{t}^{\top},$$

$$n_{t} = f_{t} n_{t-1} + i_{t} k_{t},$$

$$o_{t} = \sigma(\tilde{o}_{t}), \quad \tilde{o}_{t} = W_{o}^{\top} x_{t} + b_{o},$$

$$h_{t} = o_{t} \odot \tilde{h}_{t}, \quad \tilde{h}_{t} = C_{t} q_{t} / \max\{|n_{t}^{\top} q_{t}|, 1\},$$

$$(13)$$

Similarly, to stabilize the exponential function in mLSTM, mLSTM employs the same stabilization technique as sLSTM (see Eq. 12). The design of mLSTM supports highly parallelized processing, which not only improves computational efficiency but also allows the model to scale better to large datasets.

In addition, xLSTM introduces residual networks [26] to stack sLSTM or mLSTM, enabling xLSTM to effectively process complex sequential data while improving the training stability of the model in deep networks.

#### A.4 Dataset Description and Processing Methods

We provide a detailed description of the datasets used in our experiments and the methods employed for processing them.

We conduct extensive experiments on three of the latest large-scale benchmark datasets from different platforms: (i) Assist17<sup>4</sup> is the latest subset of the ASSISTments dataset released by Worcester Polytechnic Institute. ASSISTments is an online tutoring system that provides mathematics instruction and access services for students, widely used in mathematics courses for 4th to 12thgrade students in the United States. A key feature of ASSISTments is providing students with immediate feedback, allowing them to know whether their answers are correct after responding to questions. (ii) EdNet<sup>5</sup> is a substantial educational dataset collected by Santa, a multi-platform artificial intelligence tutoring service. Collected over two years, this dataset encompasses a wide range of studentsystem interactions across Android, iOS, and web platforms in Korea. It contains over 130 million learning interactions from approximately 780,000 students, making it one of the largest publicly available interactive education system datasets. The dataset is notable for its scale and hierarchical structure, offering rich insights into student activities and learning patterns. To ensure computational efficiency, we randomly selected 20,000 students from EdNet, similar to previous studies [42, 37, 13]. (iii) Comp<sup>6</sup>, which is part of PTADisc, is specifically selected for KT tasks in computational thinking courses. PTADisc originates from PTA, an online programming teaching assistant system developed by PTA Educational Technology Co., Ltd. for universities and society, based on students. PTADisc is currently the largest dataset in the field of personalized learning, which also includes different courses of varying data scales, providing options for various types of learning.

Following the data preprocessing method in CL4KT [37], we exclude students with fewer than five interactions and all interactions involving unnamed concepts. Since a single question may involve multiple concepts, we convert the unique concept combinations within a single question into a new concept. The statistics after processing are shown in Table 6.

Datasets	#students	$\#  ext{questions}$	# concepts	s $#$ interactions
Assist17	1,708	3,162	411	934,638
EdNet	20,000	12,215	1,781	2,709,132
Comp	$45,\!180$	8,392	472	6,072,632

Table 6. Statistics of three datasets after processing.

<sup>&</sup>lt;sup>4</sup> https://sites.google.com/view/assistmentsdatamining/dataset?authuser=0

<sup>&</sup>lt;sup>5</sup> https://github.com/riiid/ednet

<sup>&</sup>lt;sup>6</sup> https://github.com/wahr0411/PTADisc

Dataset	Step		5			10			15			20	
	Metric	AUC↑	ACC↑	RMSE↓	AUC	ACC	RMSE	AUC	ACC	RMSE	AUC	ACC	RMSE
	DKT	0.6767	0.6406	0.4705	0.6724	0.6363	0.4721	0.6688	0.6333	0.4731	0.6669	0.6322	0.4738
ĺ	SAKT		0.6389	0.4718	0.6706					0.4741		0.6328	
	AKT	0.6793	0.6388	0.4703	0.6750	0.6366	0.4717	0.6719	0.6333	0.4728	0.6699	0.6316	0.4735
	Mamba4KT	0.6655	0.6350	0.4753	0.6632	0.6312	0.4753	0.6609	0.6288	0.4763	0.6586	0.6273	0.4769
$\operatorname{EdNet}$	DKVMN	0.6709	0.6366	0.4722	0.6682	0.6341	0.4731	0.6641	0.6319	0.4742	0.6626	0.6308	0.4747
	ATKT	0.6704	0.6371	0.4735	0.6669	0.6355	0.4747	0.6633	0.6323	0.4758	0.6625	0.6305	0.4762
	CL4KT	-	-	-	-	-	-	-	-	-	-	-	-
	Deep-IRT	0.6573	0.6250	0.4792	0.6546	0.6216	0.4808	0.6499	0.6185	0.4820	0.6467	0.6170	0.4816
	AT-DKT	0.6816	0.6442	0.4693	0.6787	0.6414	0.4703	0.6752	0.6375	0.4716	0.6722	0.6355	0.4727
	DKT2	0.6853	0.6451	0.4683	0.6809	0.6420	0.4697	0.6771	0.6379	0.4709	0.6731	0.6360	0.4732
	DKT	0.7419	0.8097	0.3722	0.7303	0.8086	0.3745	0.7208	0.8085	0.3759	0.7128	0.8089	0.3765
	SAKT	0.7418	0.8098	0.3725	0.7307	0.8087	0.3746	0.7213	0.8086	0.3760	0.7130	0.8092	0.3766
	AKT	0.7384	0.8081	0.3737	0.7262	0.8069	0.3762	0.7213	0.8086	0.3759	0.7073	0.8077	0.3782
	Mamba4KT	0.7424	0.8097	0.3723	0.7310	0.8084	0.3746	0.7225	0.8085	0.3757	0.7137	0.8090	0.3765
Comp	DKVMN	0.7397	0.8091	0.3729	0.7286	0.8084	0.3750	0.7201	0.8082	0.3762	0.7117	0.8089	0.3768
	ATKT	0.7405	0.8094	0.3726	0.7302	0.8086	0.3746	0.7192	0.8082	0.3763	0.7103	0.8087	0.3771
	CL4KT	0.7364	0.8070	0.3746	0.7339	0.8082	0.3743	0.7142	0.8066	0.3778	0.7184	0.8082	0.3763
	Deep-IRT	0.7372	0.8084	0.3737	0.7255	0.8075	0.3760	0.7159	0.8073	0.3773	0.7072	0.8079	0.3780
	AT-DKT	0.7440	0.8098	0.3718	0.7311	0.8086	0.3744	0.7212	0.8083	0.3758	0.7123	0.8091	0.3767
	DKT2	0.7459	0.8103	0.3722	0.7328	0.8089	0.3746	0.7219	0.8093	0.3753	0.7152	0.8090	0.3765

**Table 7.** Multi-step prediction performance of DKT2 and several representative baselines on EdNet and Comp.

#### A.5 Baseline Description

Here is a detailed description of the 18 baselines from 8 different categories in our experiment.

## - Deep sequential models

- **DKT** [55]: DKT is a pioneering model that utilizes Recurrent Neural Networks (RNNs), specifically a single-layer Long Short-Term Memory (LSTM) network, to directly model students' learning processes and predict their performance.
- **DKT**+ [75]: DKT+ is an enhanced version of DKT. It addresses the reconstruction and prediction inconsistency issues present in the DKT by introducing additional regularization terms to the loss function.
- **DKT-F** [51]: DKT-F improves upon DKT by incorporating students' forgetting behaviors into the modeling process.

### - Attention-based models

- **SAKT** [53]: SAKT leverages self-attention networks to analyze and understand the complex relationships between concepts and a student's historical interactions with learning materials.
- **AKT** [21]: AKT is an advanced KT model that incorporates a Rasch model to regularize concept and question embeddings and a modified Transformer architecture with adaptive attention weights computed by a distance-aware exponential decay to account for the time distance between questions and students' previous interactions.

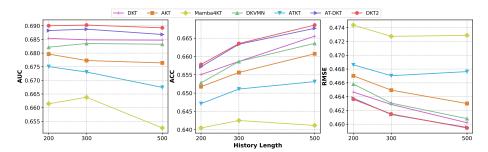


Fig. 7. The prediction performance of DKT2 and several representative baselines on EdNet with different history lengths.

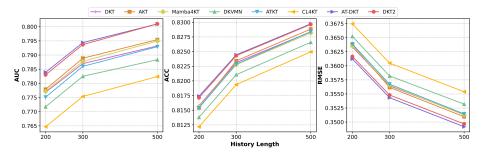


Fig. 8. The prediction performance of DKT2 and several representative baselines on Comp with different history lengths.

- **simpleKT** [44]: simpleKT is a simple but tough-to-beat baseline to KT that combines simplicity with robust performance.
- FoLiBiKT [35]: FoLiBi enhances attention-based KT models by incorporating a forgetting-aware linear bias mechanism. We introduce FoLiBi with AKT, namely FoLiBiKT.
- sparseKT [33]: sparseKT employs a k-selection module with soft-thresholding sparse attention (sparseKT-soft) and top-K sparse attention (sparseKT-topK) to focus on high-attention items, ensuring efficient and focused attention on the most relevant items.
- DTransformer [76]: DTransformer integrates question-level mastery with knowledge-level diagnosis through the use of Temporal and Cumulative Attention (TCA) and multi-head attention mechanisms. Additionally, a contrastive learning-based algorithm is used for enhancing the stability of the knowledge state diagnosis process.
- stableKT [38]: stableKT excels in length generalization, delivering stable and consistent performance across both short and long student interaction sequences. It employs a multi-head aggregation module that integrates dot-product and hyperbolic attention to capture hierarchical relationships between questions and their associated concepts.

#### - Mamba-based models

• Mamba4KT [8]: By leveraging Mamba, a state-space model supporting parallelized training and linear-time inference, Mamba4KT achieves efficient resource utilization, balancing time and space consumption.

#### - Graph-based models

• **GKT** [52]: GKT revolutionizes the traditional KT task by employing Graph Neural Networks (GNNs) to represent the relationships between concepts as a graph.

#### - Memory-augmented models

- DKVMN [77]: DKVMN employs a static key matrix to capture the interrelationships among latent concepts and a dynamic value matrix for continuously updating and predicting a student's knowledge mastery in real-time.
- **SKVMN** [1]: SKVMN combines recurrent modeling of DKT with memory networks of DKVMN to enhance tracking of learners' knowledge states over time.

#### - Adversarial-based models

• ATKT [24]: ATKT is an attention-based LSTM model that employs adversarial training techniques to enhance generalization and reduce overfitting by applying perturbations to student interaction sequences.

## Contrastive learning-based models

• **CL4KT** [37]: CL4KT employs contrastive learning on augmented learning histories to enhance representation learning by distinguishing between similar and dissimilar student learning patterns.

#### Other representative models

- Deep-IRT [74]: Deep-IRT is an explainable KT model that combines the DKVMN with Item Response Theory (IRT) to provide detailed insights into learner trajectories and concept difficulties, bridging deep learning capabilities with psychometric interpretability.
- AT-DKT [43]: AT-DKT enhances the original DKT by incorporating two auxiliary learning tasks: one focused on predicting question tags and the other on evaluating individualized prior knowledge.

#### A.6 Additional Experimental Results

Due to space limitations in the main text, we have supplemented some additional experimental results here, including:

- Multi-step prediction results on EdNet and Comp datasets;
- Prediction results with varying history lengths on EdNet and Comp;
- Prediction results under three different input settings on EdNet and Comp;
- Ablation study on ACC and RMSE.

Multi-step Prediction Results Table 7 shows the multi-step (step=5, 10, 15, 20) prediction performance of DKT2 and several representative baselines from different categories on EdNet and Comp.

Datasets	Settings	Metrics	AKT	$_{\rm simple KT}$	FoLiBiKT	sparseKT	DTransformer	stableKT	DKVMN	CL4KT	Deep-IRT
EdNet	Δ	AUC↑ ACC↑ RMSE↓	0.5883	0.6218 $0.5938$ $0.4896$	0.6098 0.5886 0.4906	0.6210 0.5916 0.4901	0.6140 0.5882 0.4960	0.6212 0.5907 0.4894	0.6195 0.5916 0.4886	- - -	0.6190 0.5896 0.4892
	0	AUC↑ ACC↑ RMSE↓	0.6309	0.6903 0.6388 0.4774	0.6794 0.6325 0.4815	0.6853 0.6341 0.4804	0.6717 0.6258 0.4895	0.6775 0.6286 0.4838	0.6564 0.6138 0.4815	- - -	0.6577 0.6149 0.4815
	•	AUC↑ ACC↑ RMSE↓	0.6303	0.6832 $0.6324$ $0.4804$	0.6761 0.6291 0.4879	0.6813 0.6336 0.4795	0.6705 0.6245 0.4925	0.6801 0.6291 0.4849	0.6559 0.6141 0.4818	- - -	0.6559 0.6140 0.4820
Comp	Δ	AUC↑ ACC↑ RMSE↓	0.7887	0.7208 0.7873 0.3923	0.7224 0.7877 0.3921	0.7171 0.7857 0.3933	0.7198 0.7806 0.3955	0.7194 0.7866 0.3934	0.7170 0.7850 0.3938	$\begin{array}{c} 0.7184 \\ 0.7852 \\ 0.3938 \end{array}$	0.7157 0.7842 0.3946
	0	AUC↑ ACC↑ RMSE↓	0.8146	0.8251 $0.8145$ $0.3612$	0.8246 0.8157 0.3607	0.8217 0.8165 0.3612	0.8192 0.8165 0.3621	0.8160 0.8115 0.3644	0.7544 0.7932 0.3837	$\begin{bmatrix} 0.7465 \\ 0.7920 \\ 0.3863 \end{bmatrix}$	0.7523 0.7922 0.3845
	•	AUC↑ ACC↑ RMSE↓	0.8097	0.8206 0.8149 0.3617	0.8157 0.8160 0.3621	0.8153 0.8146 0.3632	0.8107 0.8118 0.3662	0.8243 0.8139 0.3616	0.7450 0.7907 0.3866	0.7592 0.7933 0.3830	0.7430 0.7897 0.3871

**Table 8.** The prediction performance of KT models with weak applicability and comprehensiveness in the last 5 steps on EdNet and Comp under three different input settings. The  $_{\Delta}$  setting represents masking all interaction information (including questions, concepts and responses) for the last 5 steps, the  $_{\Delta}$  setting represents masking the responses for the last 5 steps, without masking questions and concepts, and the  $_{\Delta}$  setting represents no masking, *i.e.*, predicting the responses under the regular setting.

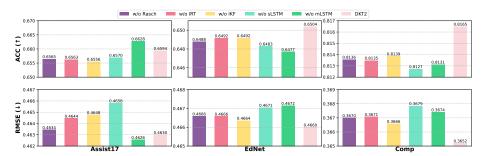


Fig. 9. Ablation study on ACC and RMSE.

**Prediction Results with Varying History Lengths** Fig. 7 and Fig. 8 show the prediction performance of DKT2 and several representative baselines with different history lengths on the EdNet and Comp, respectively.

**Prediction Results Under Three Input Settings** Table 8 presents the prediction performance of KT models with weak applicability and comprehensiveness in the last 5 steps on EdNet and Comp under three different input settings.

**Ablation Study on ACC and RMSE** Fig. 9 shows the ablation study of DKT2 on ACC and RMSE.

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