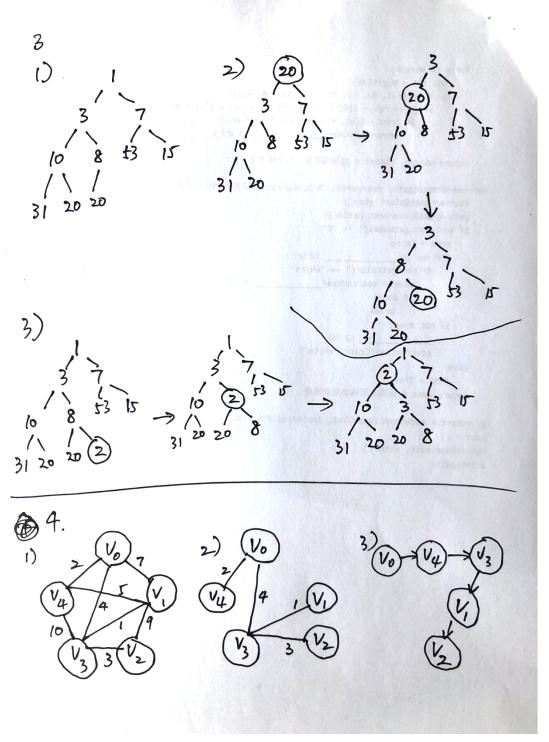
```
一、选择题
CACAB, BDCCB, BCBAC
二、判断题
YNYNN, YYNYN
三、填空题
1) 顺序存储
2) 13
3) 35, 30
4) 3
5) ABDGCEF
6) 8, 40
7) 0(n)
8) 46,80,60,38,40,70,56,22 (70,46,56,38,80,40,60,22)
9) 堆排序
10) 邻接表
四、简答题
1,深度优先:ADEJKFBGLCHIMN;广度优先:ABCDEFGHIJKLMN
2, 不做 (分数分摊到1, 3, 4 题)
3. 见图
4, 见图
五、算法题
1.
1) return preorder[start] (1分)
2) length = (length - 1) / / 2 (2分)
3) left = pre2post(preorder, start + 1, length) (1分)
4) right = pre2post(preorder, start + 1 + length, length) (2分)
5) root = preorder[start] (2分)
2,
1) vstart = mGraph.getVertex((row, col)) (1分)
2) mGraph.addEdge((row, col), (row + i[0], col + i[1])) (1分)
```

3) for nbr in vcurrent.getConnections(): (2分)

4) done = searchMaze(path, nbr) (2分)

5) path.pop() (2分) (注:path=path[:-1]也可)



简答题 4 的 3) 表示的是节点选取的顺序