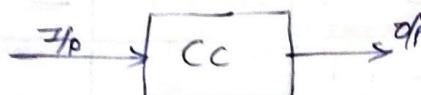


## # UNIT-2 { Combinational circuit }

- » Combinational circuits are those circuits whose output depends upon present sequence of input.
- » NO feedback present so <sup>no</sup> need of memory.



Eg: Half adder, full adder, , decoder, etc

→ Procedure for design of combinational circuit

Step.① :- Identify input & output

Step.② :- Construct the truth table

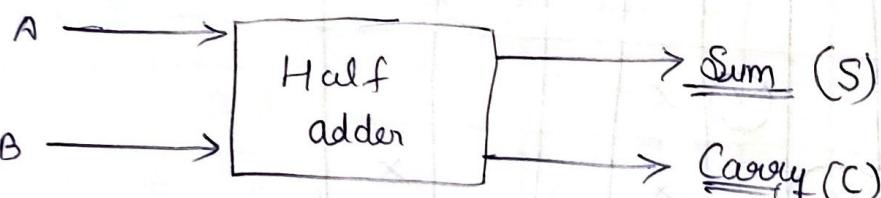
Step.③ - Write logical expression in SOP & POS form

Step.④ :- Minimise the logical Expression by K-Map

Step.⑤ :- Implement the logic circuit.

### # Half adder :-

① Block diagram :-



② Truth table

A	B	S	C
0	0	0	0
0	1	1	0
1	0	1	0
1	1	0	1

③

$$S(A,B) = \sum m(1,2)$$

$$C(A,B) = \sum m(3)$$

① minimise

	B	$\bar{B}$	B
A	0		1
$\bar{A}$	1	0	

K-map for S

$$S = \bar{A}\bar{B} + A\bar{B}$$

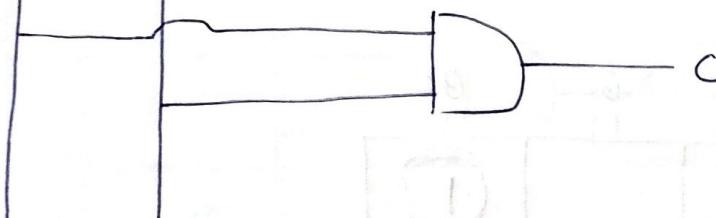
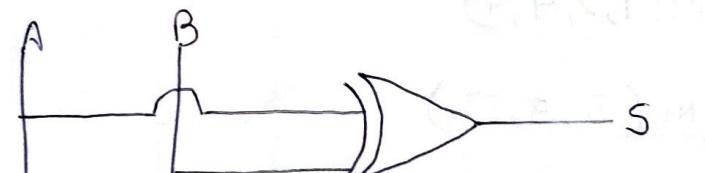
$$S = A \oplus B$$

K-map for Carry

	B	0	1
A	0		
$\bar{A}$	1		1

$$C = AB$$

② Circuit diagram



0	0	0	0
0	0	1	1
1	0	1	1
1	1	1	0

## # Full adder :-

### ① Block diagram



### • Truth table

A	B	$C_{in}$	S	$C_{out}$
0	0	0	0	0
0	0	1	1	0
0	1	0	1	0
0	1	1	0	1
1	0	0	1	0
1	0	1	0	1
1	1	0	0	1
1	1	1	1	1

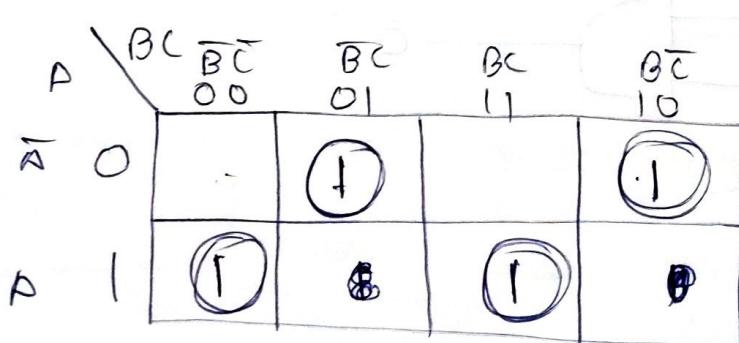


SOP

$$S(A, B, C) = \sum m(1, 2, 4, 7)$$

$$C(A, B, C) = \sum m(3, 5, 6, 7)$$

→ K-map for Sum



$$S = A\bar{B}\bar{C} + \bar{A}\bar{B}C + A\bar{B}C + \bar{A}B\bar{C}$$

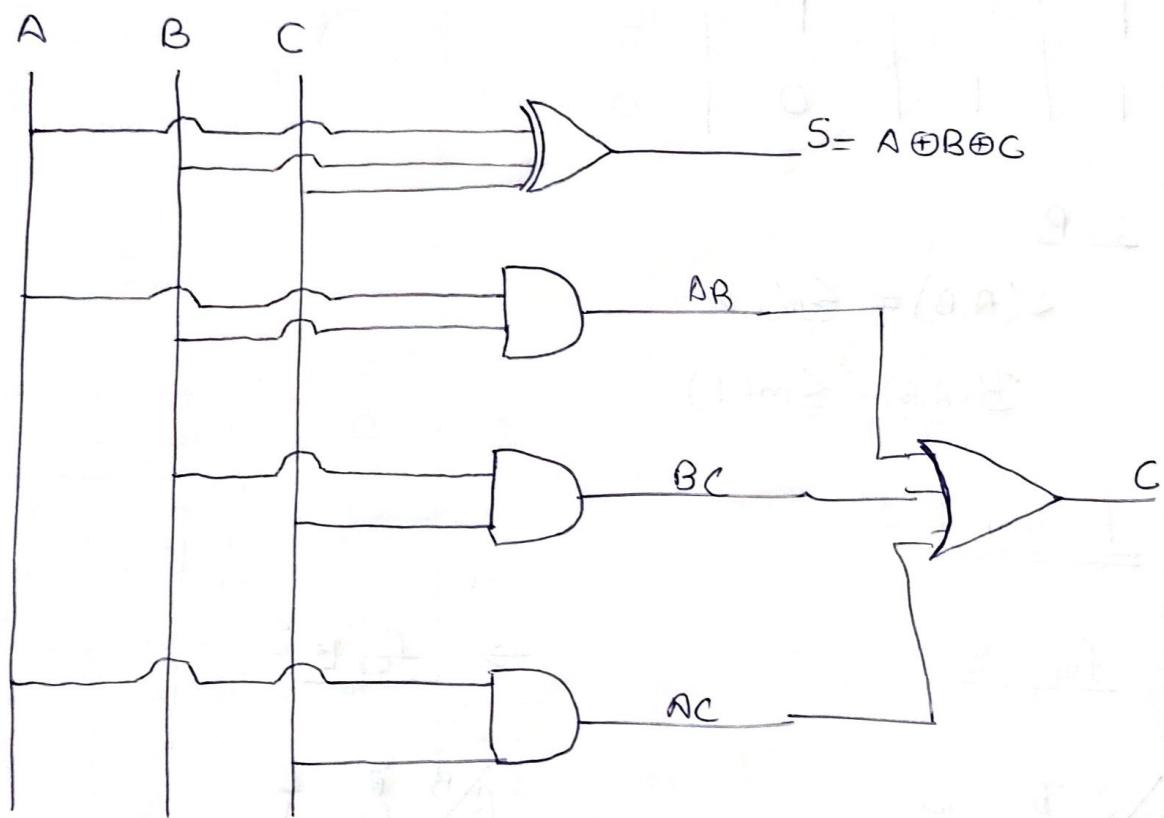
$$= A \oplus B \oplus C$$

→ K-map for Carry

		00	01	11	10
		0			
A		0			
		1	1	1	1
		0			

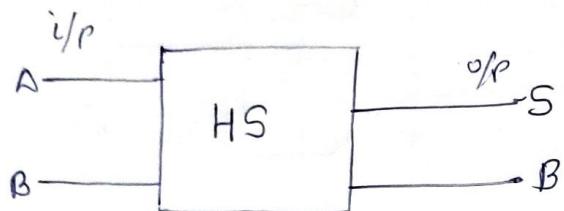
$$C = AC +$$

Circuit diagram



## # Half subtractor :-

### ① Block diagram



### ② Truth table

A	B	S	B
0	0	0	0
0	1	1	1
1	0	1	0
1	1	0	0

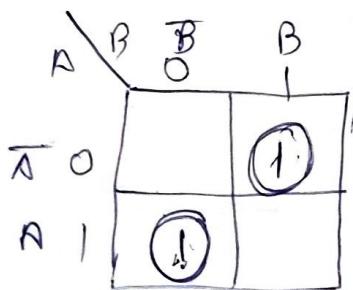
### ③ SoP

$$S(A, B) = \sum m(1, 2)$$

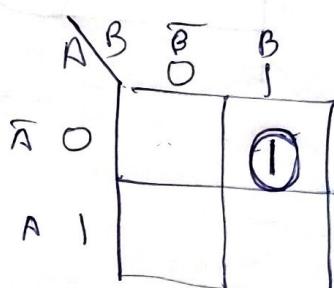
$$B(A, B) = \sum m(1)$$

### ④ K-map

→ for S



→ for B

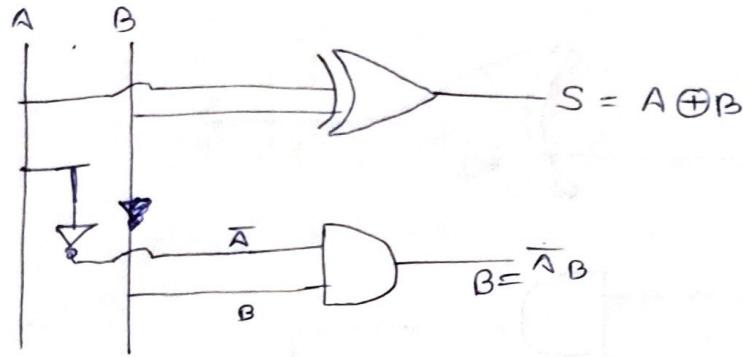


$$S = \bar{A}B + \bar{B}A$$

$$S = A \oplus B$$

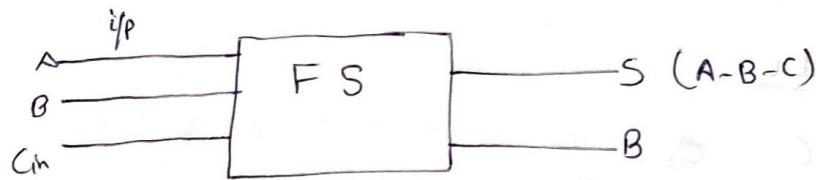
$$B = \bar{A}B$$

① Circuit diagram



# Full subtractor

① Block diagram



② Truth table

A	B	C	S	B
0	0	0	0	0
0	0	1	1	1
0	1	0	1	1
0	1	1	0	1
1	0	0	1	0
1	0	1	0	0
1	1	0	0	0
1	1	1	1	1

① SOP

$$S = \sum m(1, 2, 4, 7)$$

$$B = \sum m(1, 2, 3, 7)$$

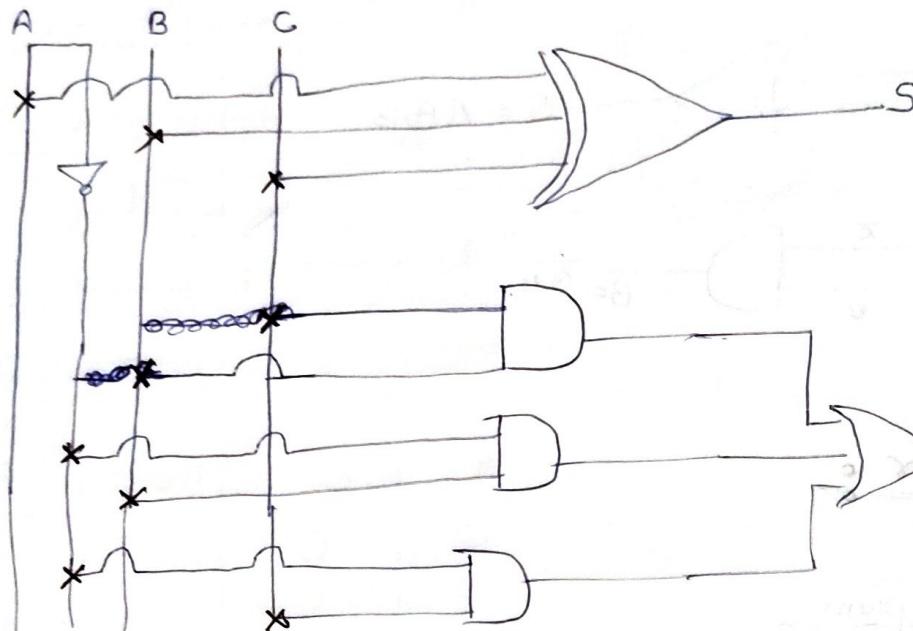
$\bar{A}$	$\bar{B}$	$\bar{C}$	$B$	$S$
0	0	0	0	0
0	0	1	1	1
0	1	0	1	1
0	1	1	0	1
1	0	0	1	0
1	0	1	0	0
1	1	0	0	0
1	1	1	1	1

$\bar{A}$	$\bar{B}$	$\bar{C}$	$B$	$S$
0	0	0	0	0
0	0	1	1	1
0	1	0	1	1
0	1	1	0	1
1	0	0	1	0
1	0	1	0	0
1	1	0	0	0
1	1	1	1	1

$$S = \bar{A}\bar{B}C + A\bar{B}\bar{C} + ABC$$

$$B = \bar{A}C + \bar{A}B + BC + \bar{A}\bar{B}C$$

## Circuit diagram



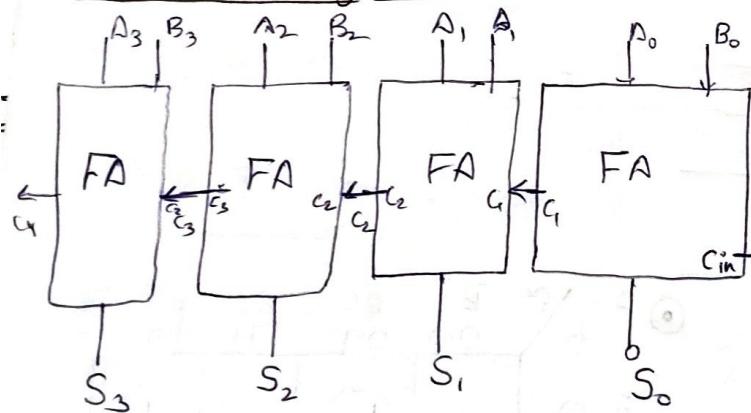
## # 4-bit Parallel adder

5 Marks

$$\begin{array}{r}
 & \bar{C}_4 & C_3 & C_2 & C_1 & \\
 A = & \bar{A}_3 & A_2 & A_1 & A_0 & \\
 \hline
 B = & B_3 & B_2 & B_1 & B_0 & \\
 \hline
 S = & \bar{C}_4 & S_3 & S_2 & S_1 & S_0
 \end{array}$$

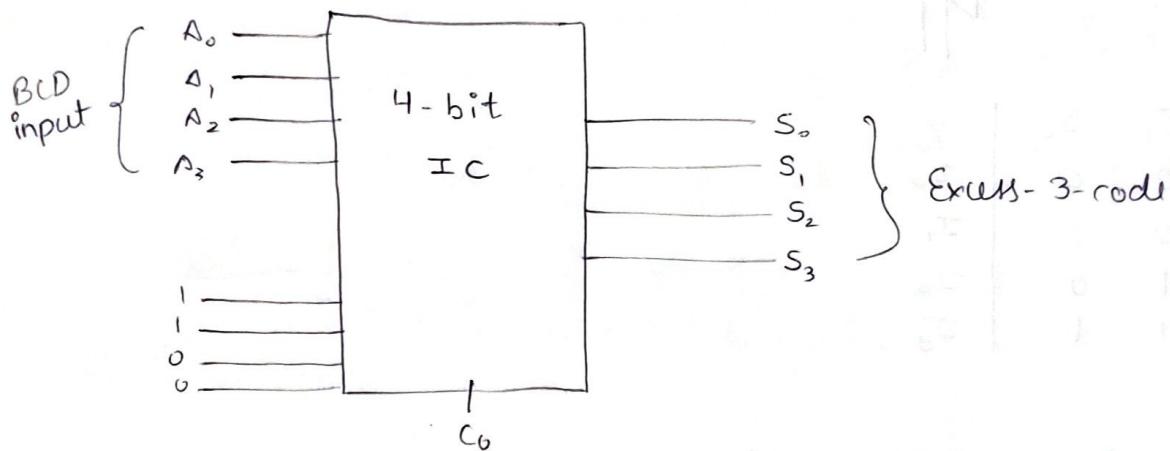
Ripple Carry adder

## Circuit diagram



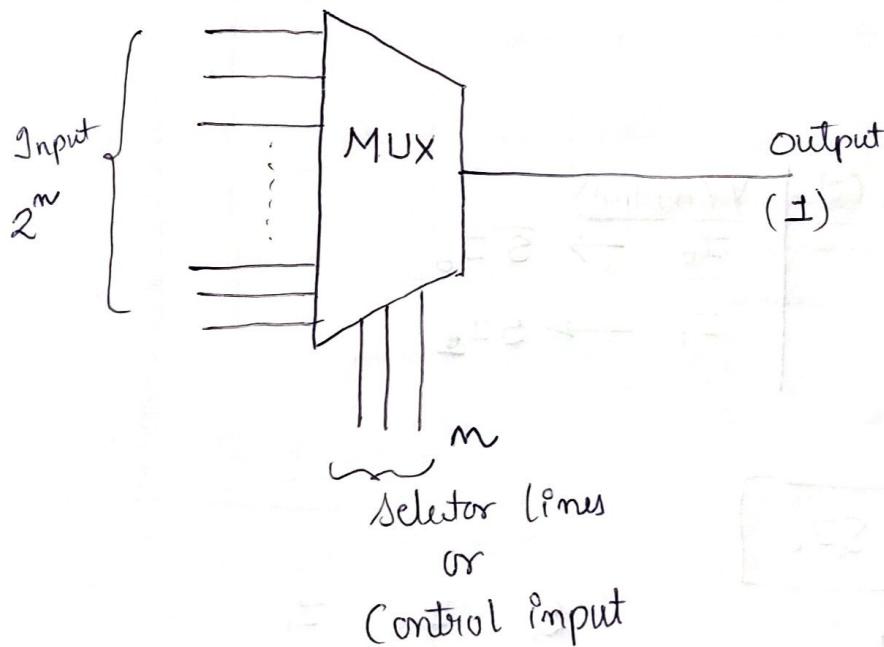
for n-bit binary parallel adder we need n-full adder  
 Input Carry  $C_i$  in the least significant position must be zero.  $S_0, S_1, S_2, S_3$  are output terminal of 4-bit binary - parallel adder.

Ques:- Design BCD to Excess-3 adder using 4-bit binary parallel adder.



# Multiplexer :- It is a combinational circuit which have many data inputs and single output.

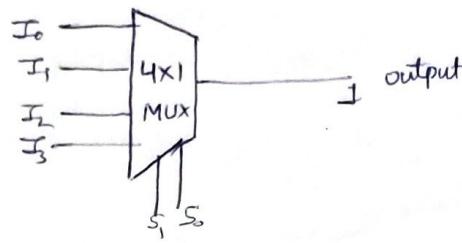
- ① depending on selector or control input, one of the data input is transfer to the output.



→ It is a digital circuit which have  $2^n$  input, one output and  $m$ -selection lines on the basis of selection lines it is decided which input will appear.

at output.

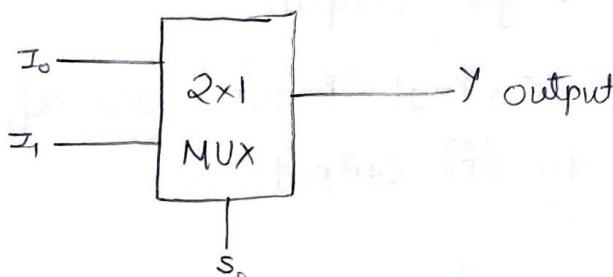
Eg.  $4 \times 1$  Mux



$S_1$	$S_0$	$Y$
0	0	$I_0$
0	1	$I_1$
1	0	$I_2$
1	1	$I_3$

$2 \times 1$  or 2:1 MUX

(i) block diagram



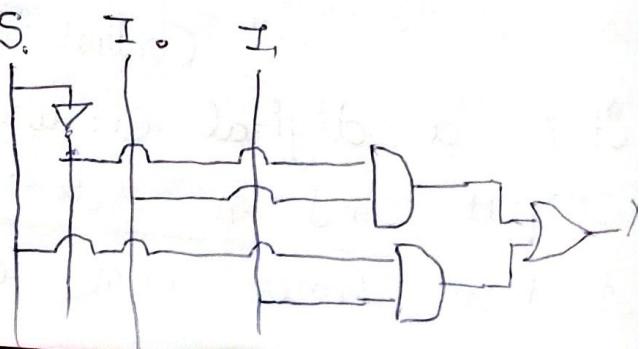
(ii) Truth table

Selection line ( $S$ )	Y (output)
0	$I_0 \rightarrow \bar{S} I_0$
1	$I_1 \rightarrow S I_1$

» Output

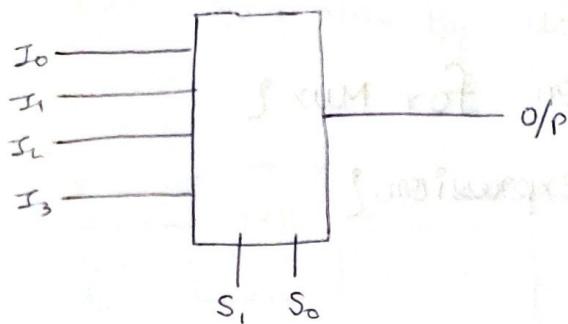
$$Y = \bar{S}_0 I_0 + S_0 I_1$$

» Logical circuit



# \* 4x1 Mux

(i) block diagram

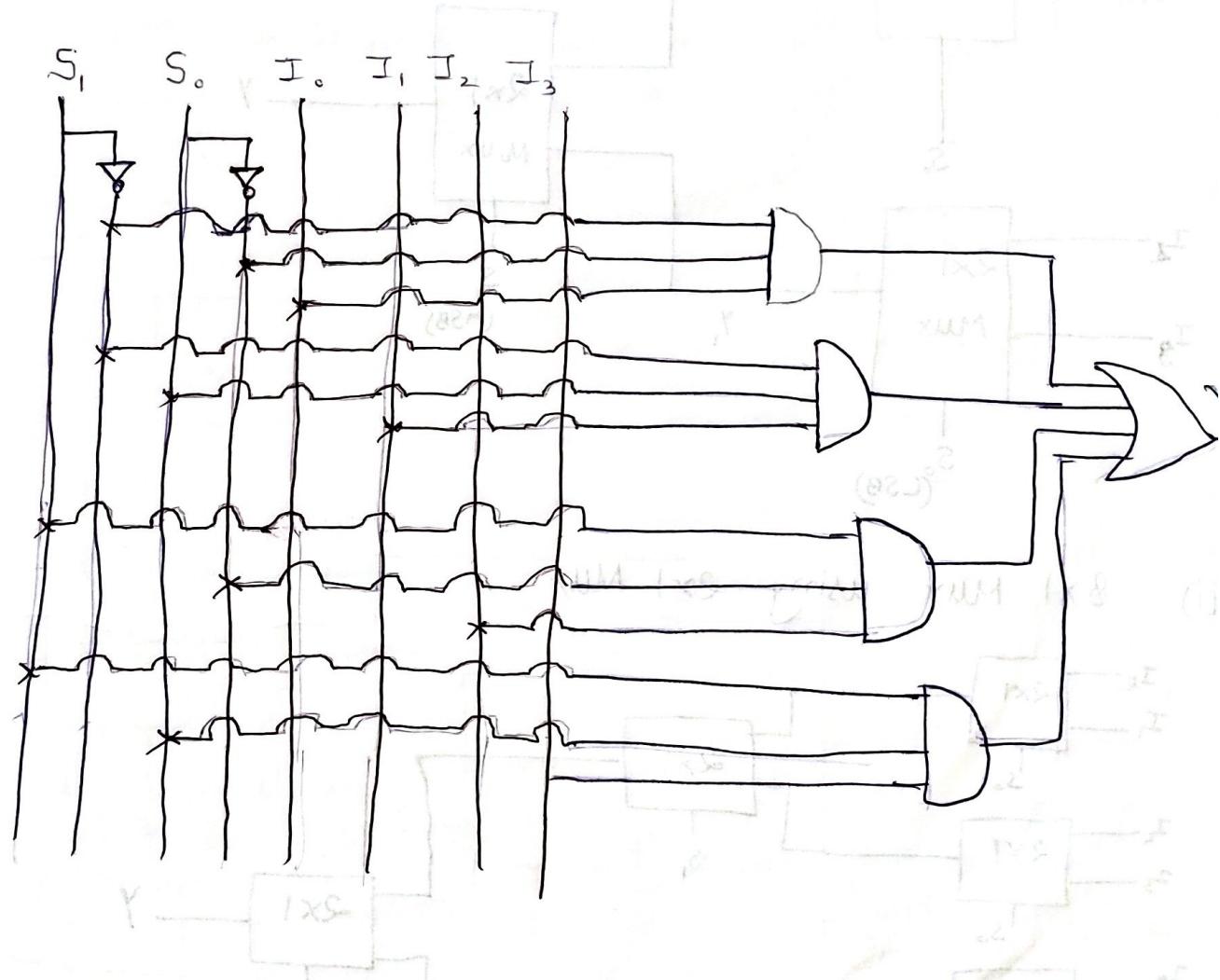


$S_1$	$S_0$	$y$
0	0	$I_0 = \bar{S}_1 \bar{S}_0 I_0$
0	1	$I_1 = \bar{S}_1 S_0 I_1$
1	0	$I_2 = S_1 \bar{S}_0 I_2$
1	1	$I_3 = S_1 S_0 I_3$

(ii) output

$$Y = \bar{S}_1 \bar{S}_0 I_0 + \bar{S}_1 S_0 I_1 + S_1 \bar{S}_0 I_2 + S_1 S_0 I_3$$

(iv) Circuit

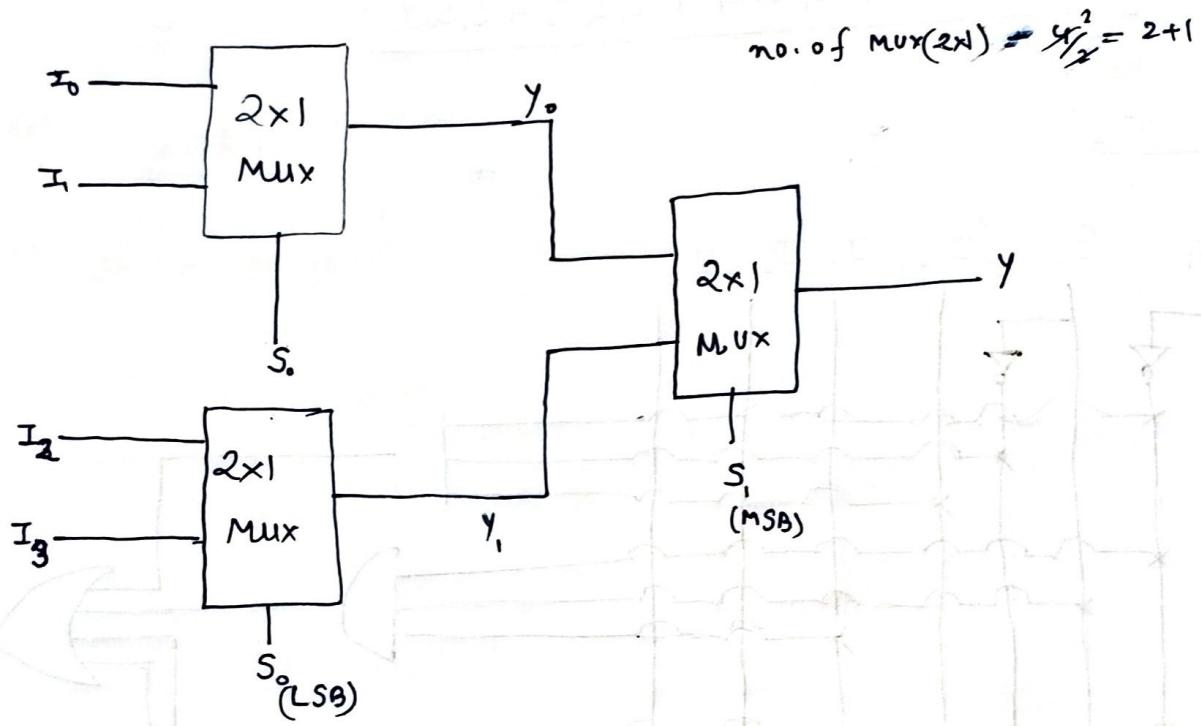


Ques:- Imp. questions (10 Marks)

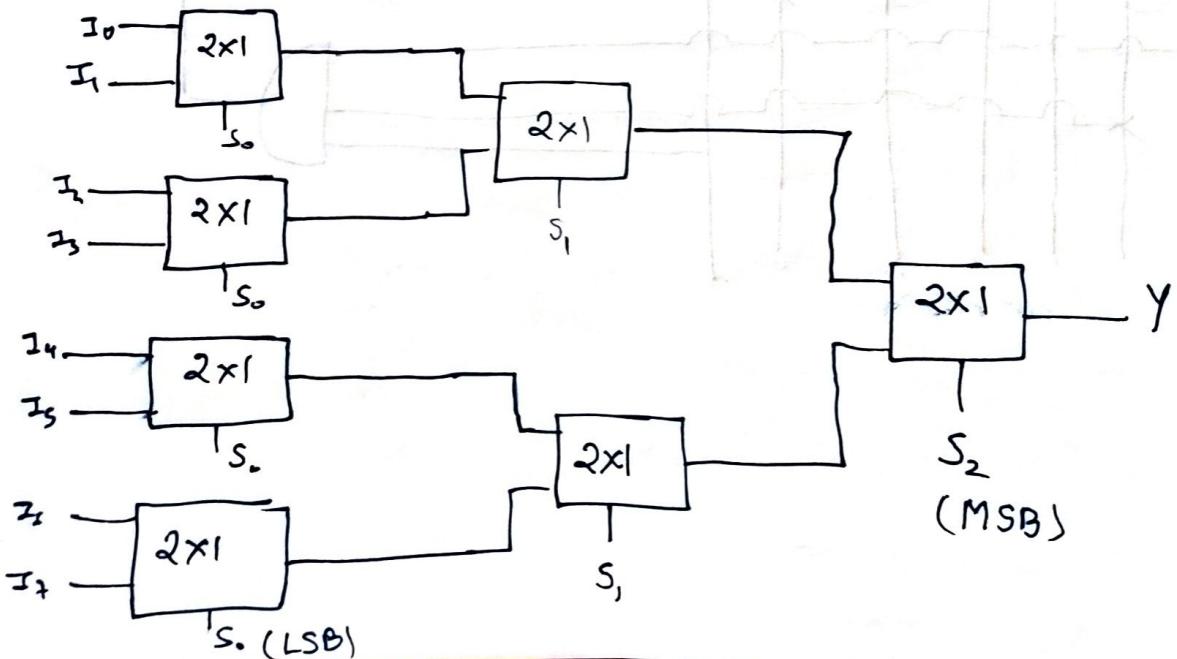
- ① Implementation of higher order mux using low order mux
- ② MUX as universal circuit?
- ③ Determine minimised Expression for Mux?
- ④ Implementation of logic expression?

\* 1. Implementation H.O. using L.O. MUX?

(i) 4x1 mux using 2x1 Mux

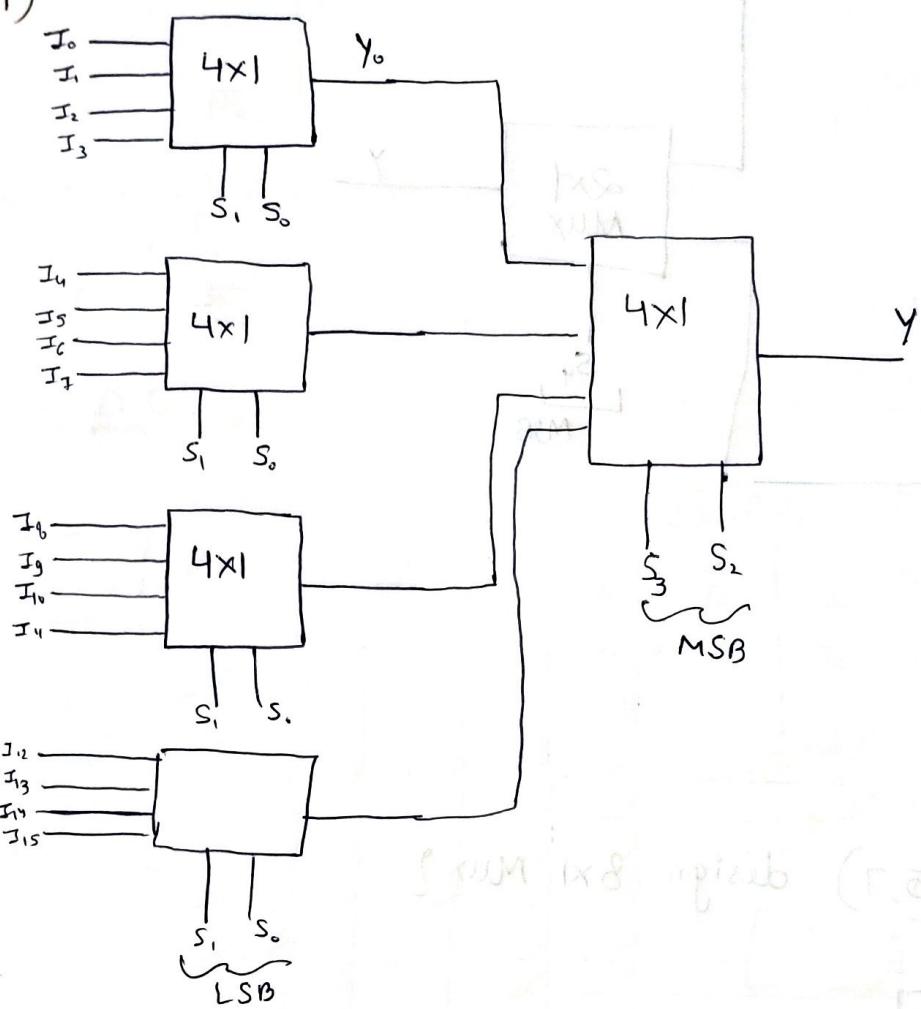


(ii) 8x1 MUX using 2x1 MUX

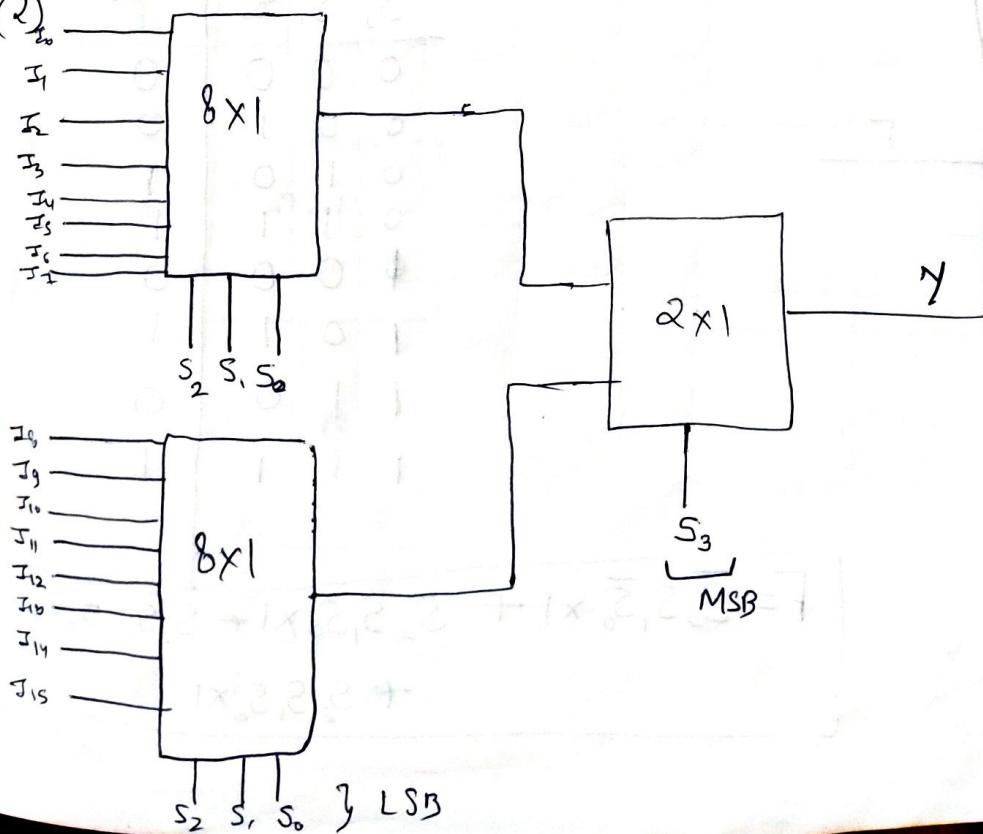


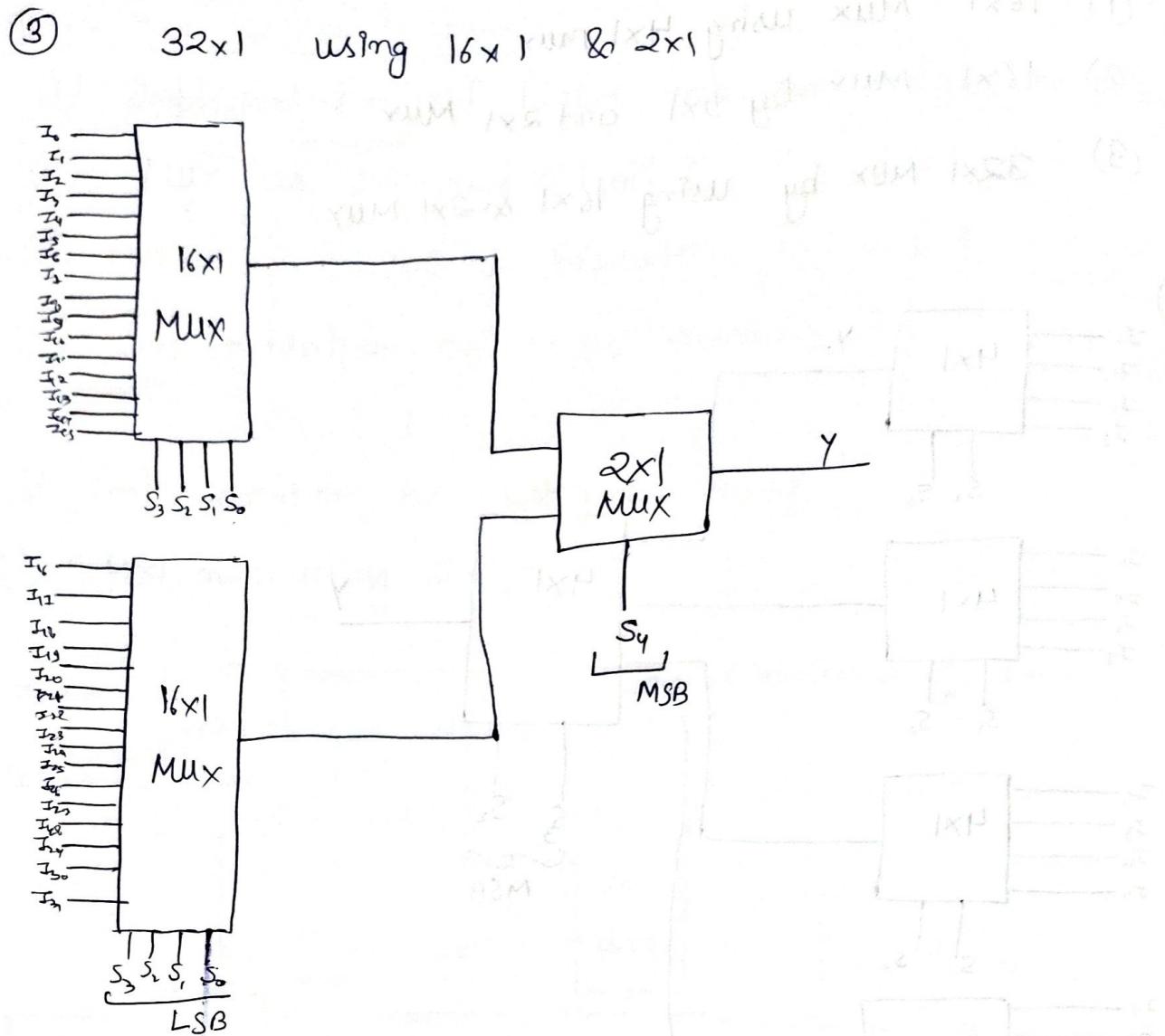
- Ques:
- (1)  $16 \times 1$  Mux using  $4 \times 1$  mux.
  - (2)  $16 \times 1$  Mux by  $8 \times 1$  and  $2 \times 1$  Mux.
  - (3)  $32 \times 1$  MUX by using  $16 \times 1$  &  $2 \times 1$  Mux.

(1)

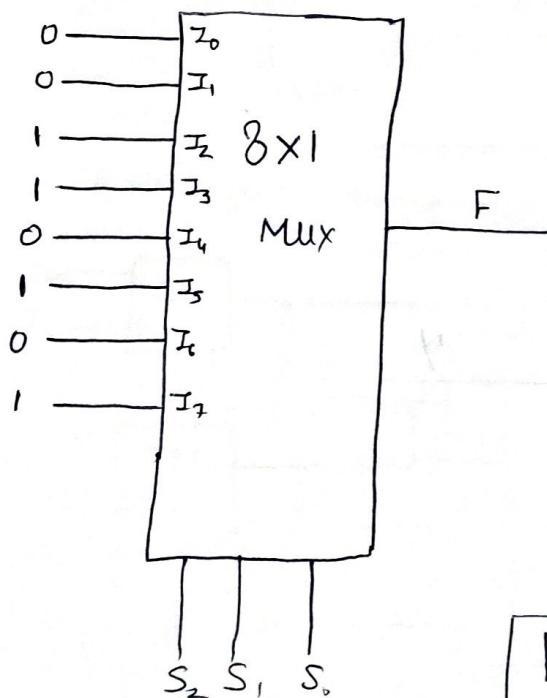


(2)





Q:-  $F = \sum m(2, 3, 5, 7)$  design 8x1 Mux

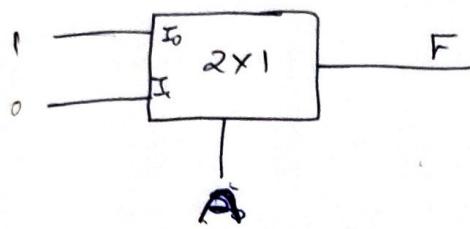


$S_2$	$S_1$	$S_0$	$F$
0	0	0	0
0	0	1	0
0	1	0	1
0	1	1	1
1	0	0	0
1	0	1	1
1	1	0	0
1	1	1	1

$$F = \overline{S_2} \overline{S_1} \overline{S_0} \times 1 + \overline{S_2} S_1 S_0 \times 1 + S_2 \overline{S_1} S_0 \times 1 + S_2 S_1 S_0 \times 1$$

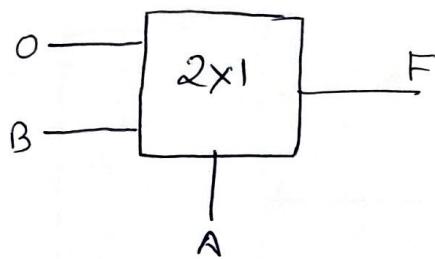
# MUX as a Universal circuit

## (1) NOT Gate



A	F
0	1
1	0

## (2) AND Gate



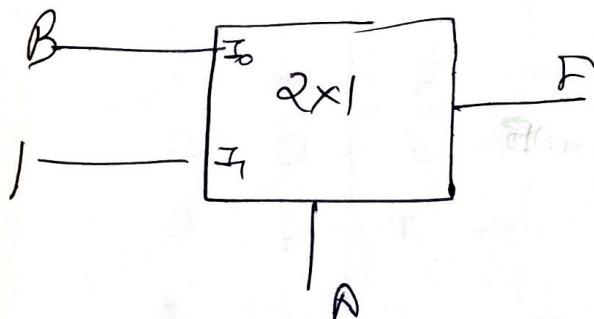
Truth table	
A	F
0	0
1	1

$$F = I_0 \bar{A} + I_1 A$$

$$F = 0 \times \bar{A} + A \cdot B$$

$$\boxed{F = A \cdot B}$$

## (3) OR Gate



A	F
0	I0
1	1

$\frac{I_0 = B}{I_1 = 1}$

$$F = A + B$$

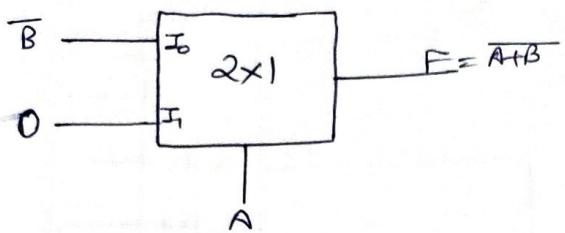
$$F = \bar{A} \cdot I_0 + A \cdot I_1$$

$$F = \bar{A} \cdot B + A$$

$$F = (A + \bar{A}) \cdot (A + B)$$

$$\boxed{F = A + B}$$

④ NOR Gate

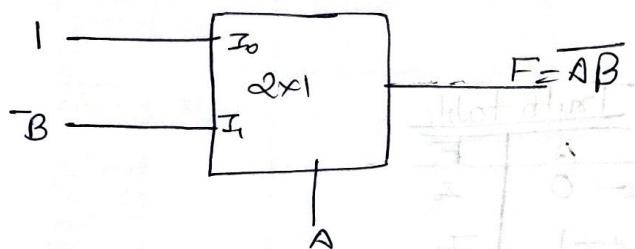


$$F = \overline{A} \cdot \overline{B} + 1 \times 0$$

$$F = \overline{A} \cdot \overline{B}$$

$$\underline{F = (\overline{A} + \overline{B})}$$

⑤ Nand Gate



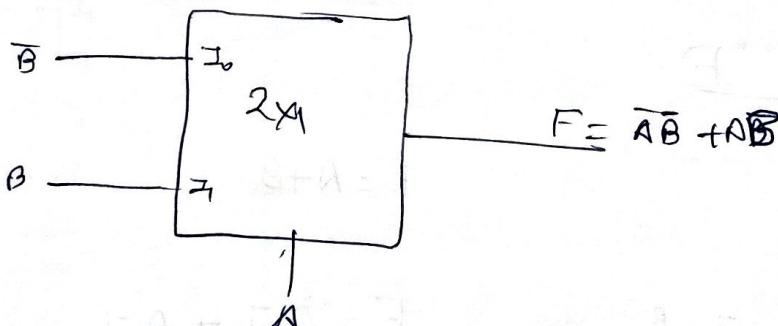
$$F = A \cdot \overline{B} + \overline{A} \cdot 1$$

$$= A \cdot \overline{B} + \overline{A} \cdot 1$$

$$= (\overline{A} + 1) \cdot (\overline{A} \cdot \overline{B})$$

$$= \overline{A} + \overline{B} = \overline{A} \cdot \overline{B}$$

⑥ X-NOR

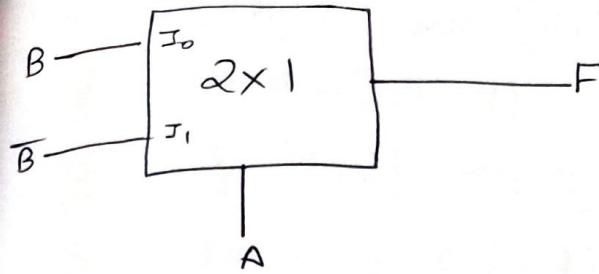


$$F = \overline{A} \cdot \overline{B} + A \cdot B$$

$$F = A \oplus B$$

$$\Rightarrow F = \overline{A} \oplus \overline{B}$$

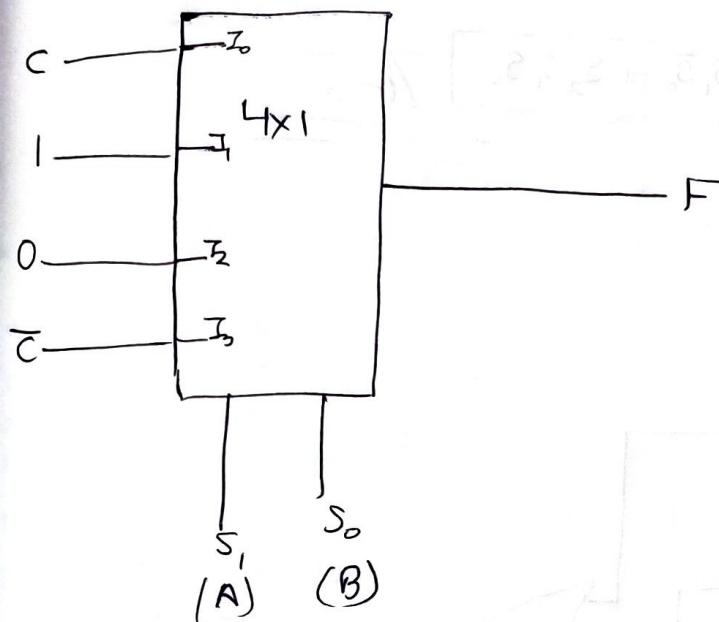
⑦ X-OR Gate



$$F = \bar{A}\bar{B} + A\bar{B}$$

$$F = A \oplus B$$

# Minimised Expression for Mux



$$F = \bar{A}\bar{B} \times C + \bar{A}\bar{B} \times 1 + A\bar{B} \times 0 + AB\bar{C}$$

$$F = \bar{A}\bar{B}C + \bar{A}B + AB\bar{C}$$

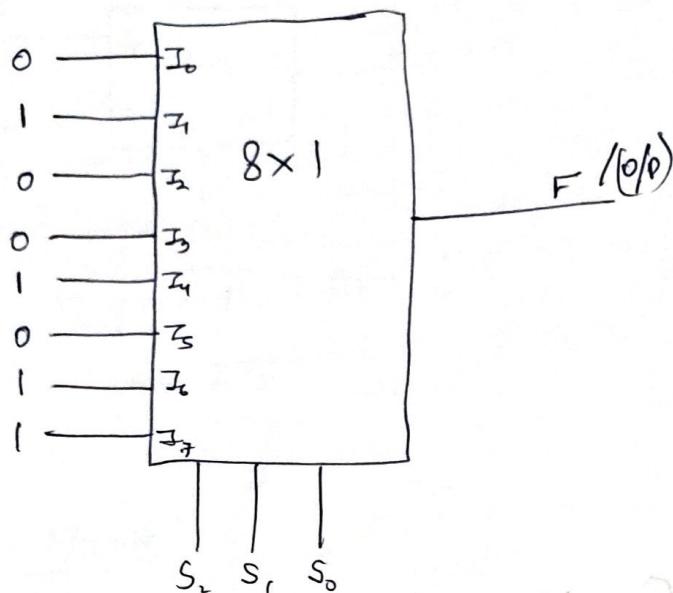
in canonical form

$$F = \bar{A}\bar{B}C + \bar{A}B\bar{C} + \bar{A}B\bar{C} + AB\bar{C}$$

$$F = \sum m(1, 2, 3, 6)$$

S <sub>1</sub>	S <sub>0</sub>	F
0	0	I <sub>0</sub> → C      AB
0	1	I <sub>1</sub> → 1      ĀB
1	0	I <sub>2</sub> → 0      ĀB̄
1	1	I <sub>3</sub> → C̄      AB

Q. Implement Given logic  $F(A, B, C) = (1, 4, 6, 7)$  by using  $8 \times 1$  Mux

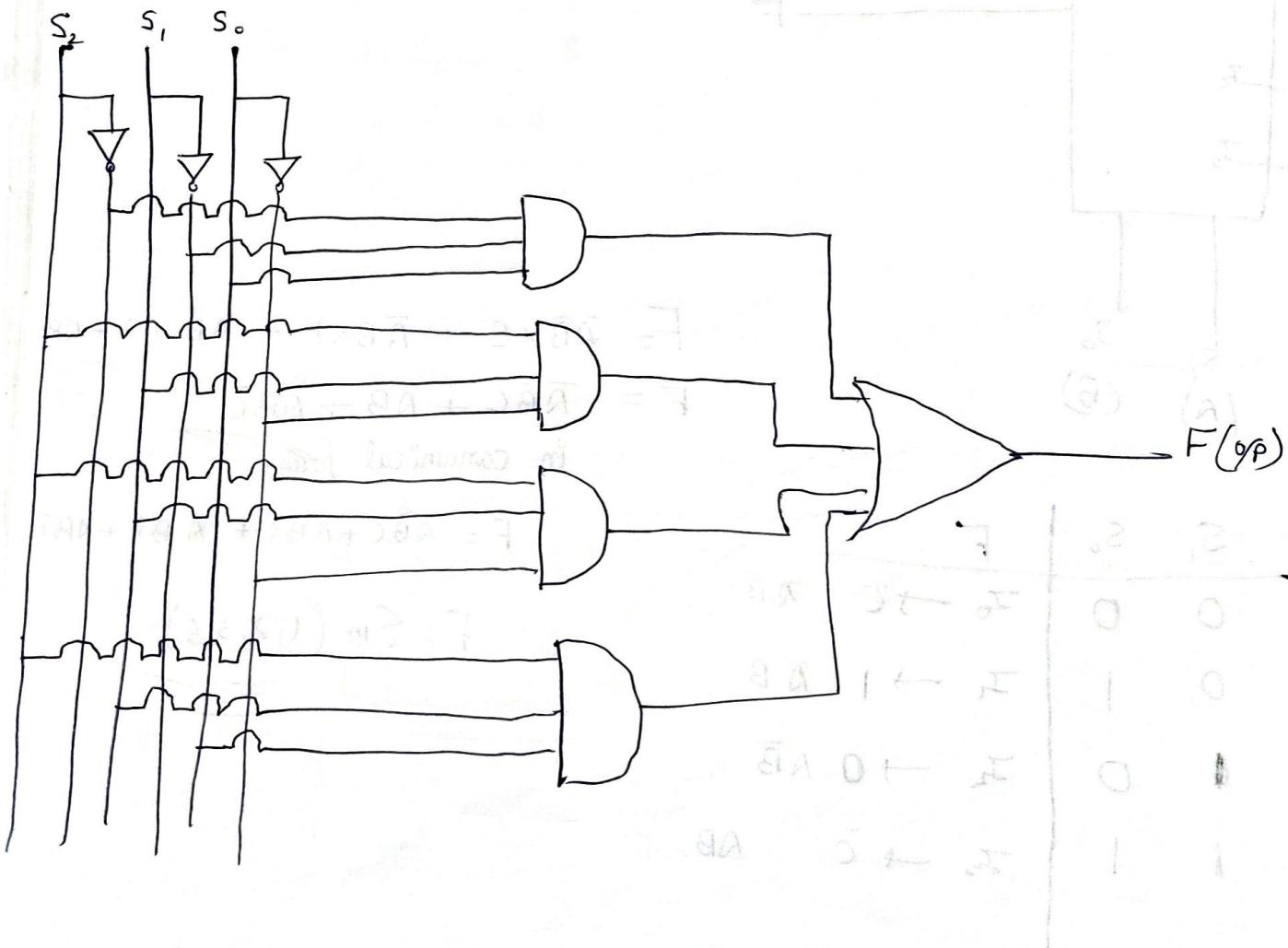


$$\begin{array}{l} \overline{AB} + \overline{BC} = 1 \\ AB = 1 \end{array}$$

$$F = \overline{S}_2 \overline{S}_1 S_0 \times 1 + S_2 \overline{S}_1 \overline{S}_0 \times 1 + \overline{S}_2 S_1 \overline{S}_0 \times 1 + S_2 S_1 S_0 \times 1$$

$$\Rightarrow F = \overline{S}_2 \overline{S}_1 S_0 + S_2 \overline{S}_1 \overline{S}_0 + S_2 S_1 \overline{S}_0 + S_2 S_1 S_0$$

WVVA



Ques: Implement of given logic expression by using  $4 \times 1$  Mux.

①  $F(A, B, C) = \sum m(2, 3, 5, 6, 7)$

②  $Y = \sum m(1, 2, 4, 7)$

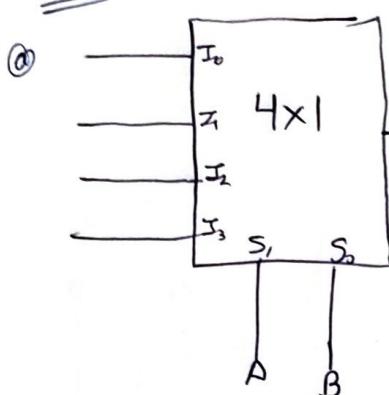
③  $Y = \sum m(3, 5, 6, 7)$

④  $Y = \sum m(3, 5, 6, 7)$

⑤  $F = \bar{A} + BC$

Sol:

$$F(A, B, C) = \sum m(2, 3, 5, 6, 7)$$



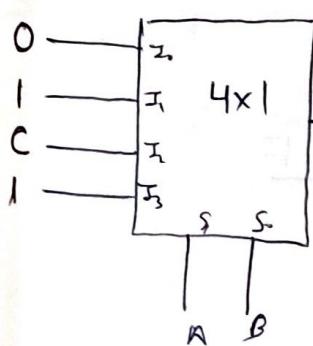
MSP  $\bar{I}$  ESP  $\bar{I}$

	A	B	C	$\bar{I}$
0	0	0	0	1
1	0	0	1	0
2	0	1	0	1
3	0	1	1	0
4	1	0	0	1
5	1	0	1	0
6	1	1	0	1
7	1	1	1	0

[both same/common = 1  
not common = 0]

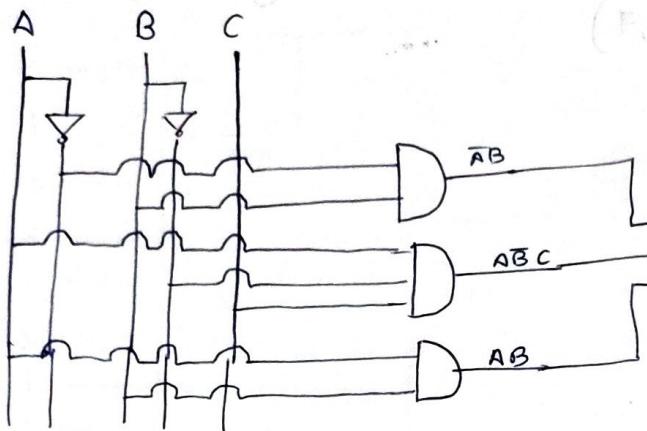
⑦

M <sub>im</sub>	I <sub>0</sub>	I <sub>1</sub>	I <sub>2</sub>	I <sub>3</sub>
$\bar{C}$	0	2	4	6
C	1	3	5	7
Inputs	0	1	C	1



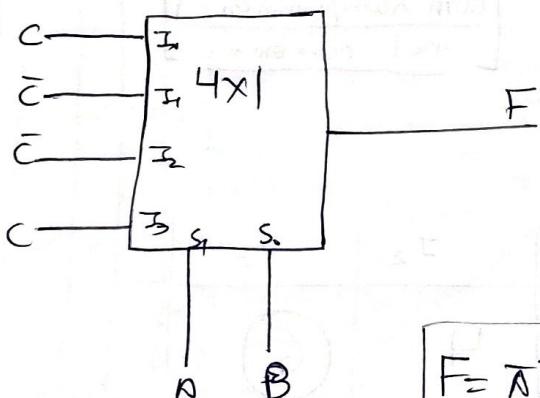
$$\begin{aligned} F &= \bar{A}\bar{B}I_0 + \bar{A}BI_1 + A\bar{B}I_2 + ABI_3 \\ &= \bar{A}B + A\bar{B}C + AB \end{aligned}$$

## Circuit design

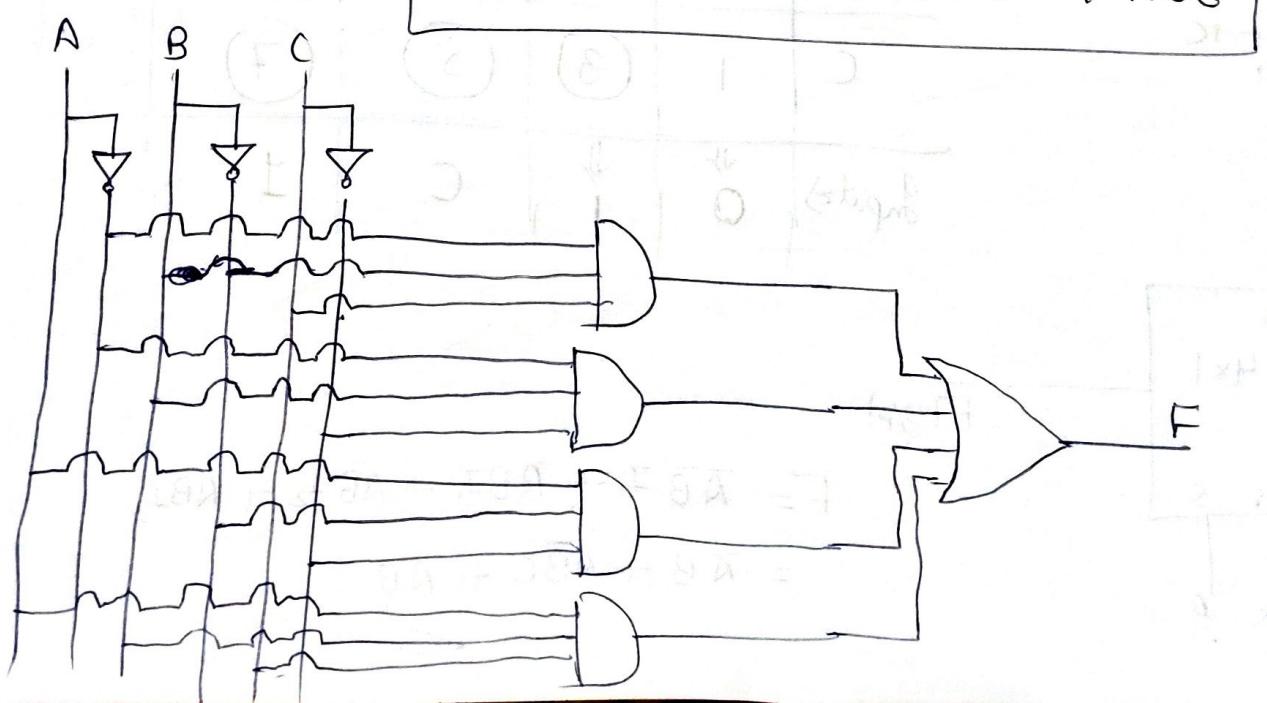


$$⑪ Y = \sum m(1, 2, 4, 7)$$

M <sub>k</sub>	I <sub>0</sub>	I <sub>1</sub>	I <sub>2</sub>	I <sub>3</sub>
$\bar{C}$	0	2	4	6
C	1	3	5	7
Input	C	$\bar{C}$	$\bar{C}$	C



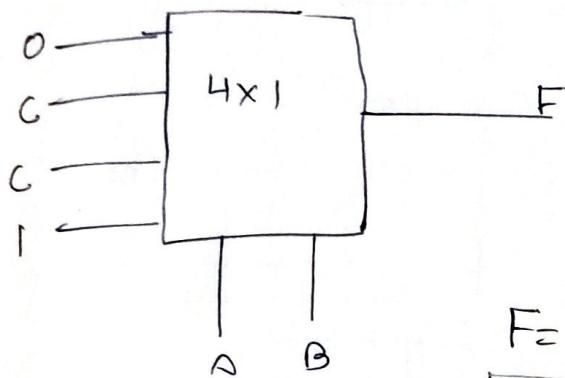
$$F = \bar{A}\bar{B}C + \bar{A}B\bar{C} + A\bar{B}\bar{C} + ABC$$



(11)

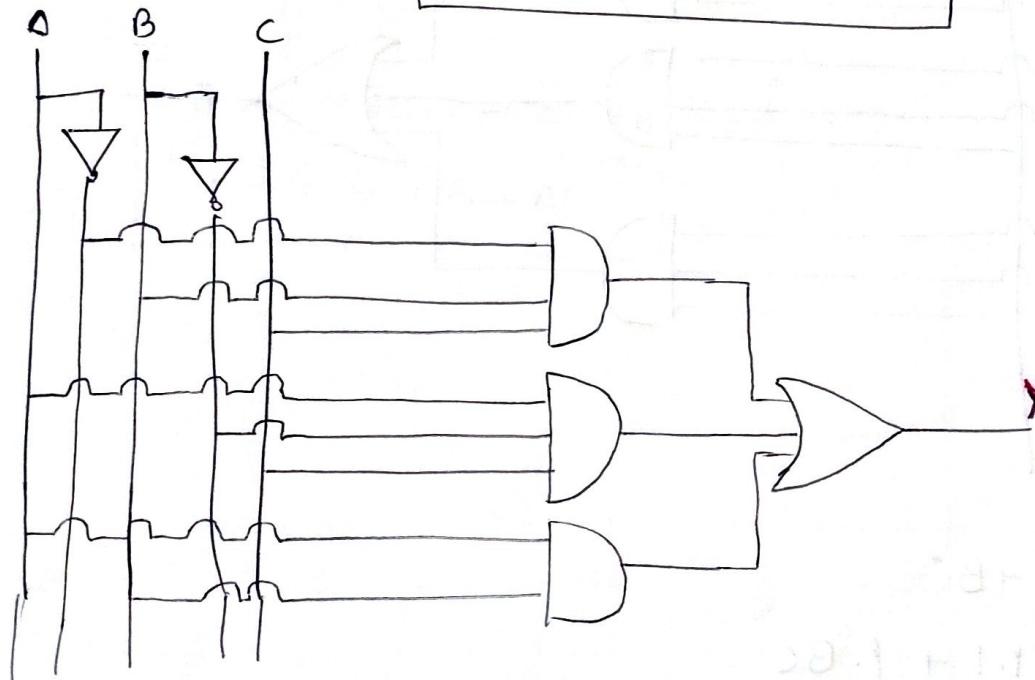
$$Y = \sum m(3, 5, 6, 7)$$

Mux	$I_0$	$I_1$	$I_2$	$I_3$
$\bar{C}$	0	2	4	6
C	1	(3)	(5)	(7)
Input	0	C	C	1



$$F = \bar{A}\bar{B} \times 0 + \bar{A}B C + A\bar{B} C + A B \times 1$$

$$F = \bar{A}B C + A\bar{B} C + A B$$

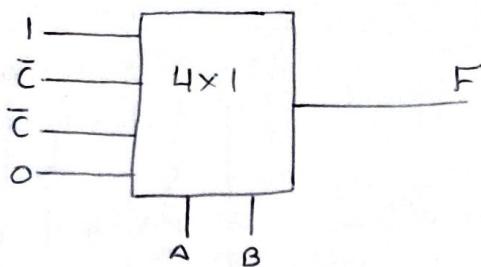


(11)

$$Y = \pi M(3, 5, 6, 7)$$

$$Y = \sum m(0, 1, 2, 4)$$

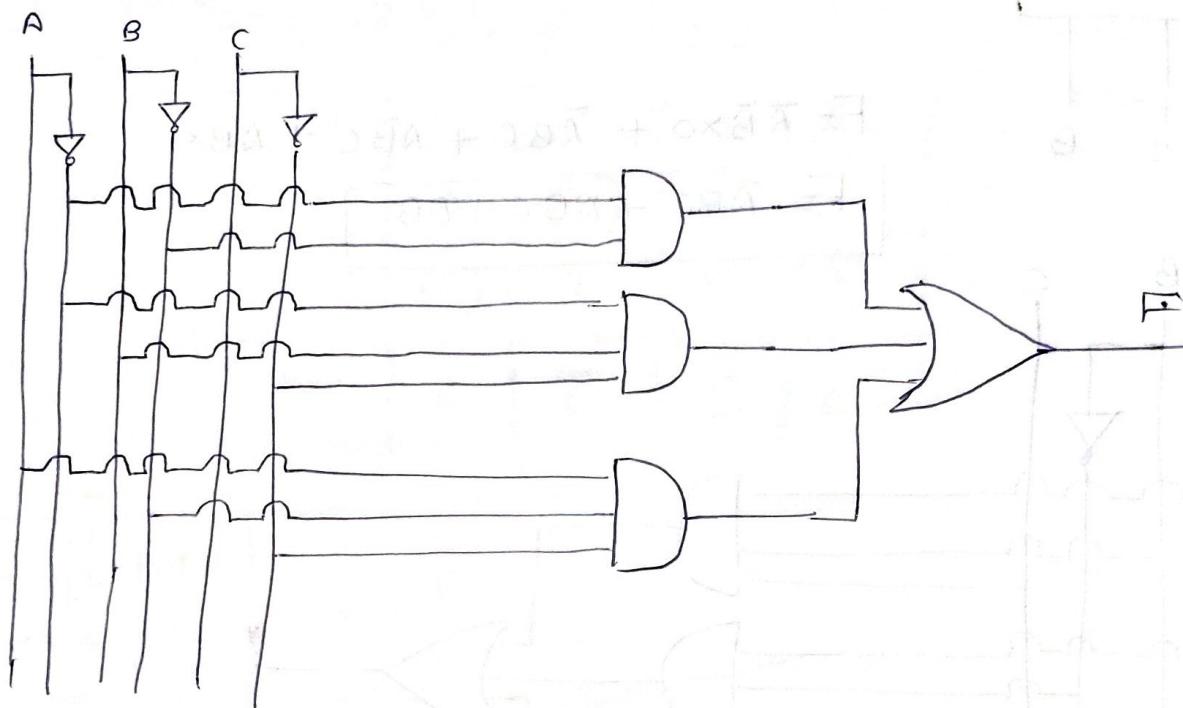
Mux	$I_0$	$I_1$	$I_2$	$I_3$
$\bar{C}$	0	2	4	6
C	1	3	5	7
Input	1	$\bar{C}$	$\bar{C}$	0



$$F = \bar{A}\bar{B}x_1 + \bar{A}B\bar{C} + A\bar{B}\bar{C} + ABx_0$$

$$F = \bar{A}\bar{B} + \bar{A}B\bar{C} + A\bar{B}\bar{C}$$

Circuit



$$\textcircled{V} \quad F = \bar{A} + BC$$

$$= \bar{A} \cdot 1 \cdot 1 + 1 \cdot BC$$

$$= \bar{A} \cdot (B + \bar{B}) \cdot (C + \bar{C}) + (A + \bar{A}) \cdot BC$$

$$= (\bar{A}B + \bar{A}\bar{B}) \cdot (C + \bar{C}) + (A + \bar{A}) \cdot BC$$

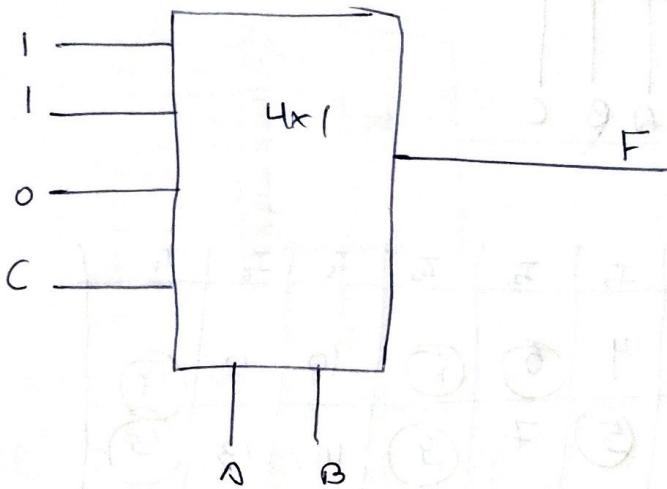
$$= \bar{A}BC + \bar{A}B\bar{C} + \bar{A}\bar{B}C + \bar{A}\bar{B}\bar{C} + ABC + \bar{A}BC$$

$$= \sum m(0, 1, 2, 3, 7)$$

011	010	001	000	111
3	2	1	0	7

$$F = \sum m(0, 1, 2, 3, 7)$$

$m_w$	$I_0$	$I_1$	$I_2$	$I_3$
$\bar{C}$	①	②	4	6
C	①	③	5	⑦
0	1	1	0	0



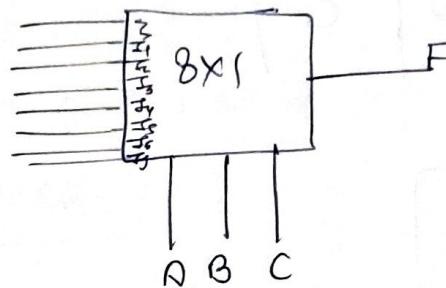
$$F = \bar{A}\bar{B} \times 1 + \bar{A}B \times 1 + A\bar{B} \times 0 + AB \times C$$

$$\boxed{F = \bar{A}\bar{B} + \bar{A}B + ABC}$$

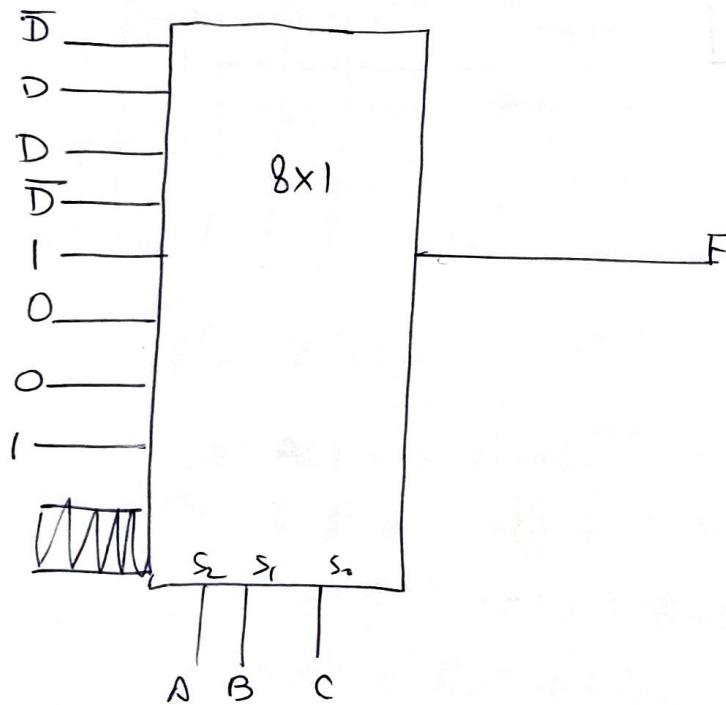
Q. Implement of given logic expression by using 8x1 Mux

$$F = \sum m(0, 3, 5, 6, 8, 9, 14, 15)$$

A B C D	sum
0 0 0 0	D
0 0 0 1	D
0 0 1 0	D
0 0 1 1	D
0 1 0 0	D
0 1 0 1	D
0 1 1 0	D
0 1 1 1	D
1 0 0 0	D
1 0 0 1	D
1 0 1 0	D
1 0 1 1	D
1 1 0 0	D
1 1 0 1	D
1 1 1 0	D
1 1 1 1	D



	I <sub>0</sub>	I <sub>1</sub>	I <sub>2</sub>	I <sub>3</sub>	I <sub>4</sub>	I <sub>5</sub>	I <sub>6</sub>	I <sub>7</sub>
D	0	2	4	6	8	10	12	14
D	1	3	5	7	9	11	13	15
Input	D	D	D	D	1	0	0	1



$$F = \overline{ABC}D + \overline{ABC}D + \overline{ABC}D + \overline{ABC}D + \overline{ABC}$$

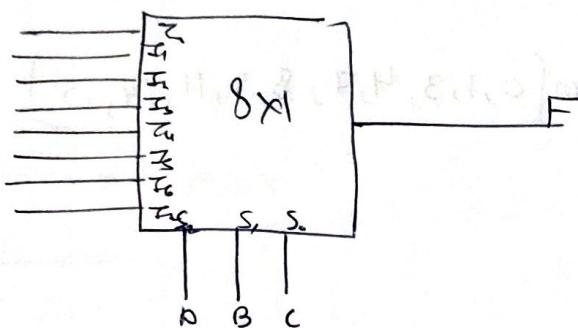
Z

Q. \*  $F = \sum m(0, 1, 3, 4, 7, 8, 9, 11, 14, 15)$

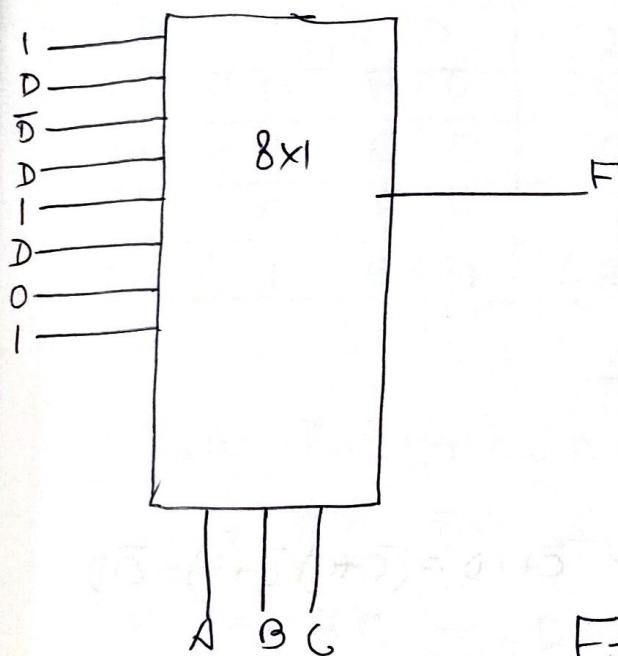
using:

- (i) 8x1 Mux
- (ii) 4x1 Mux
- (iii) 2x1 Mux
- (iv) 16x1 Mux

Ans (i) 8x1 Mux



	I <sub>0</sub>	I <sub>1</sub>	I <sub>2</sub>	I <sub>3</sub>	I <sub>4</sub>	I <sub>5</sub>	I <sub>6</sub>	I <sub>7</sub>
$\bar{D}$	0	2	4	6	8	10	12	14
D	1	3	5	7	9	11	13	15
	1	D	D	D	1	D	0	1



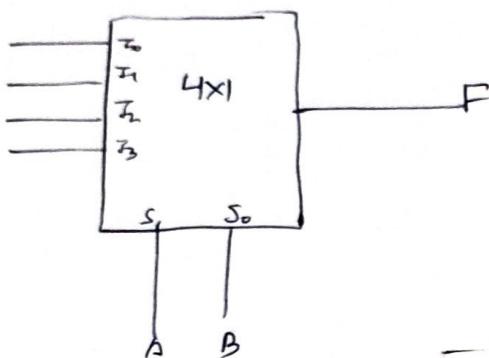
$$F = \bar{A}\bar{B}\bar{C}x_1 + \bar{A}\bar{B}Cx_2 + \bar{A}B\bar{C}D + \bar{A}BCD + A\bar{B}\bar{C}x_3 + ABCD + ABCx_4 + ABC$$

$$F = \bar{A}\bar{B}\bar{C} + \bar{A}\bar{B}CD + \bar{A}B\bar{C}D + \bar{A}BCD + ABC + ABCD + ABC$$

~~iv~~ ~~16x1~~

(11)  $4 \times 1$

$$F(A,B,C,D) = \sum m\{0,1,3,4,7,8,9,11,14,15\}$$



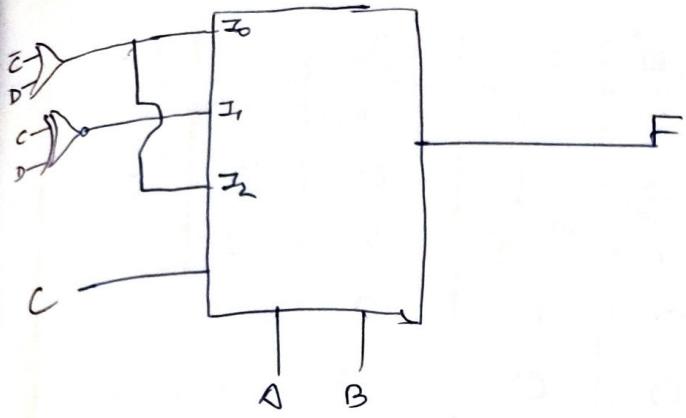
	$I_0^{00}$	$I_1^{01}$	$I_2^{10}$	$I_3^{11}$
$\overline{D}_0$	$\overline{CD}$	(0)	(4)	(8)
$\overline{D}_1$	$\overline{CD}$	(1)	5	(9)
$\overline{D}_2$	$\overline{CD}$	2	6	10
$\overline{D}_3$	$CD$	(3)	(7)	(h)
<u>Input →</u>				

$$I_0 = \overline{C}\overline{D} + \overline{C}D + C\overline{D} = \overline{C}(D + \overline{D}) + CD = \overline{C} + CD = (\overline{C} + C)(\overline{C} + D) = \overline{C} + D$$

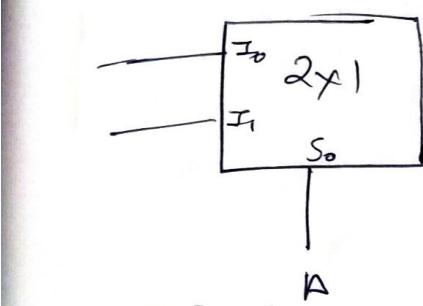
$$I_2 = \overline{CD} + \overline{CD} = C \oplus D = \overline{C \oplus D}$$

$$I_2 = \overline{C}\overline{D} + \overline{C}D + C\overline{D} = \overline{C} + CD = \overline{C} + D \quad \Rightarrow (I_2 = I_0)$$

$$I_3 = C\bar{D} + CD = C(D+\bar{D}) = C$$



(III)  $2 \times 1$  Mux

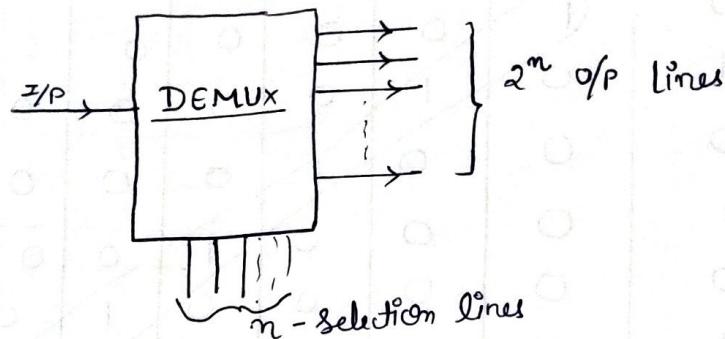


$B \ C \ D$	$I_0$	$I_1$
$0 \rightarrow 0 \ 0 \ 0 \rightarrow \overline{BCD}$	5	8
$1 \rightarrow 0 \ 0 \ 1 \rightarrow \overline{BCD}$	1	9
$2 \rightarrow 0 \ 1 \ 0 \rightarrow \overline{BCD}$	2	10
$3 \rightarrow 0 \ 1 \ 1 \rightarrow \overline{BCD}$	3	11
$4 \rightarrow 1 \ 0 \ 0 \rightarrow \overline{BCD}$	4	12
$5 \rightarrow 1 \ 0 \ 1 \rightarrow \overline{BCD}$	5	13
$6 \rightarrow 1 \ 1 \ 0 \rightarrow \overline{BCD}$	6	14
$7 \rightarrow 1 \ 1 \ 1 \rightarrow \overline{BCD}$	7	15

$$\begin{aligned}
 I_0 &= \overline{B} \overline{C} \overline{D} + \overline{B} \overline{C} D + \overline{B} C \overline{D} + B \overline{C} \overline{D} + B C D \\
 &= B \overline{C} (\overline{D} + D) + (\overline{B} + B)(D + B \overline{C} \overline{D}) \\
 &\Rightarrow B \overline{C} + C D + B \overline{C} \overline{D}
 \end{aligned}$$

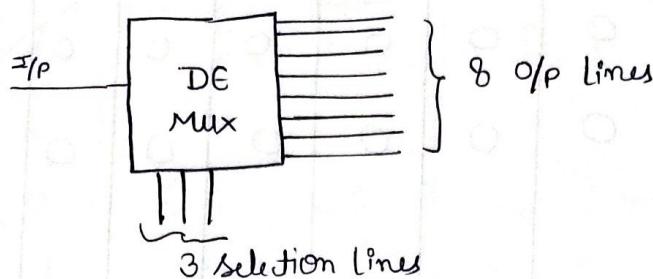
## # De multiplexer (DE-MUX)

- It is a circuit which is having one input  $\rightarrow 2^n$  output and  $n$ -selection lines.

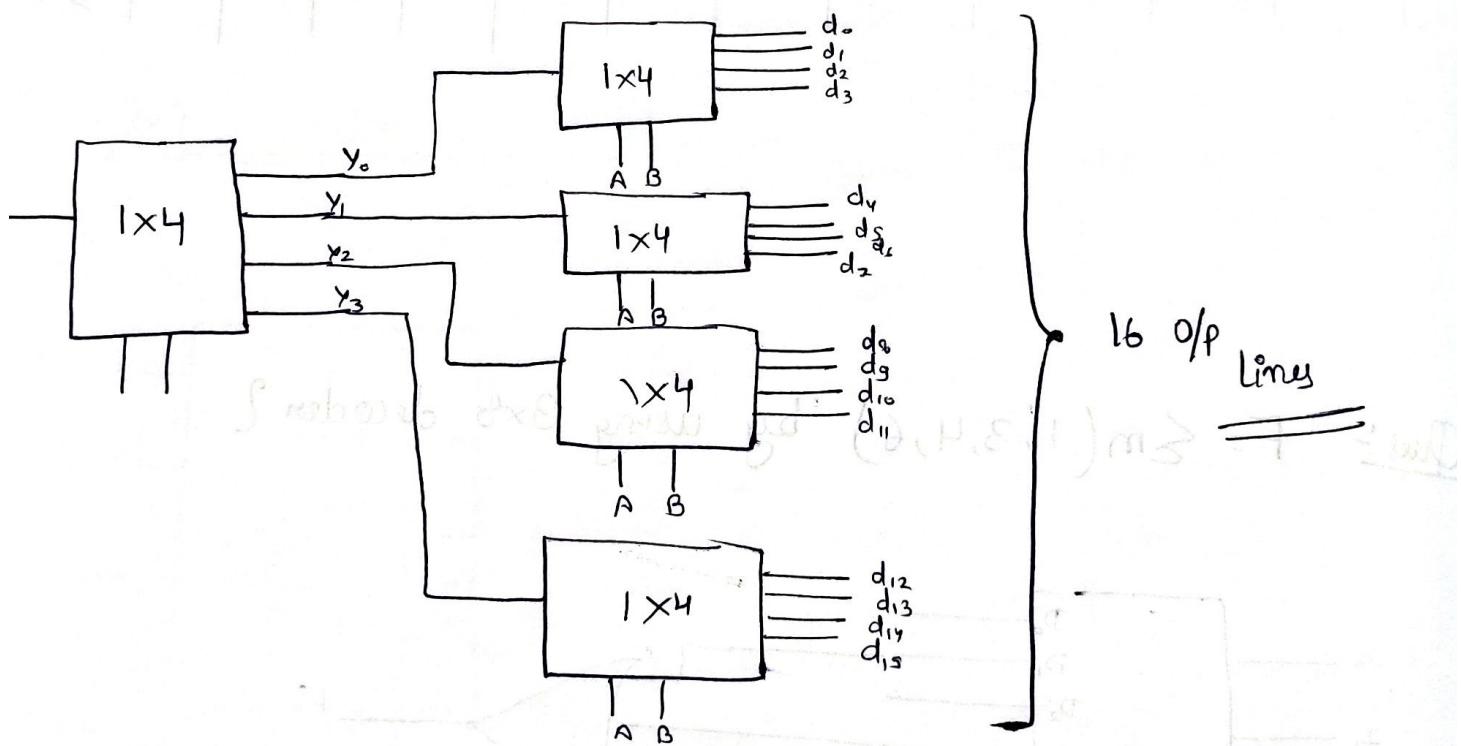


Eg,

$$n=3$$

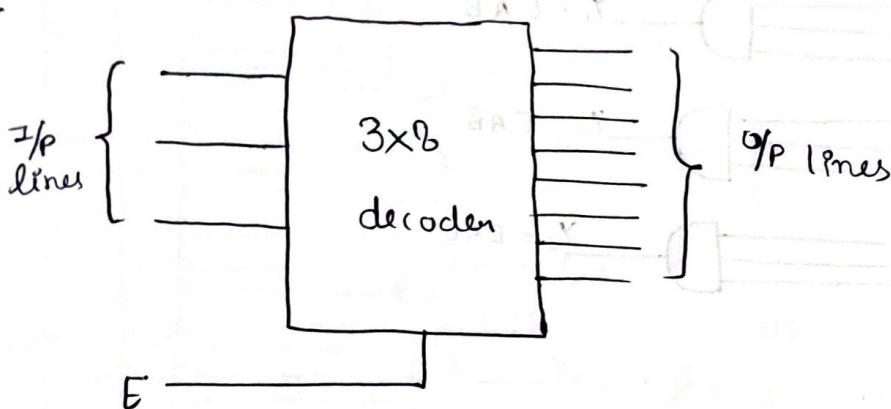


Ques:- Implement  $1 \times 16$  demux using  $1 \times 4$  demux?



Decoder - It is a combinational circuit which has many inputs and many outputs! It is used to convert binary to other code such as -  $\rightarrow$  binary to octal. ( $3 \times 8$ )  $\rightarrow$  BCD to decimal ( $4 \times 10$ )

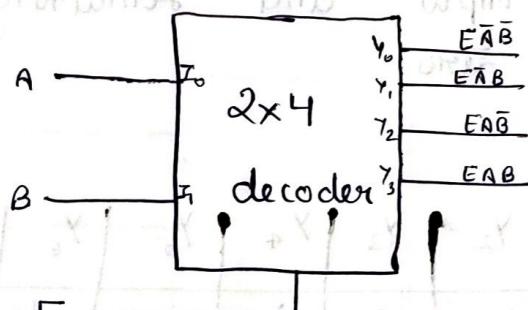
as -



→ decoders have  $n$ -inputs and less than equal to  $2^n$  output. and which can be used to generate mean term.

$$\text{basic Configuration} = n \times 2^n$$

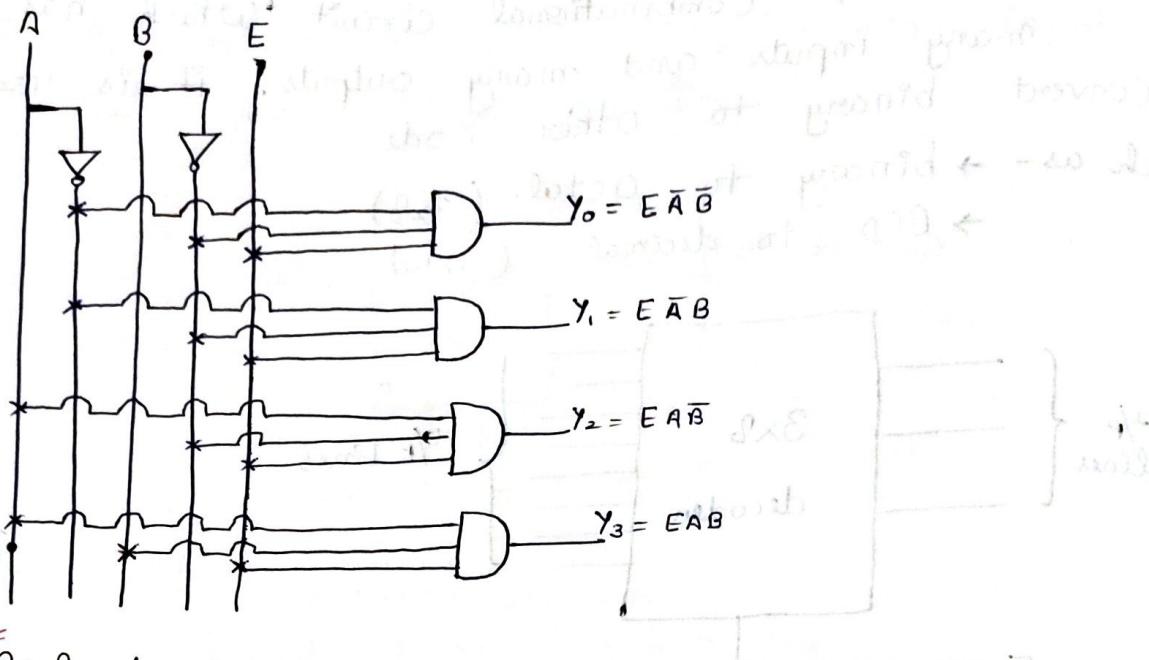
Eg:  $2 \times 4$  decoder



Truth table

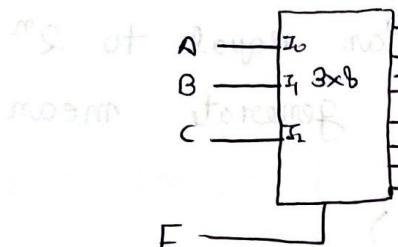
E	A	B	Y <sub>0</sub>	Y <sub>1</sub>	Y <sub>2</sub>	Y <sub>3</sub>
0	x	x	x	x	x	x
1	0	0	1	0	0	0
1	0	1	0	1	0	0
1	1	0	0	0	1	0
1	1	1	0	0	0	1

## Circuit diagram :-



3mb

## 3x8 decoder



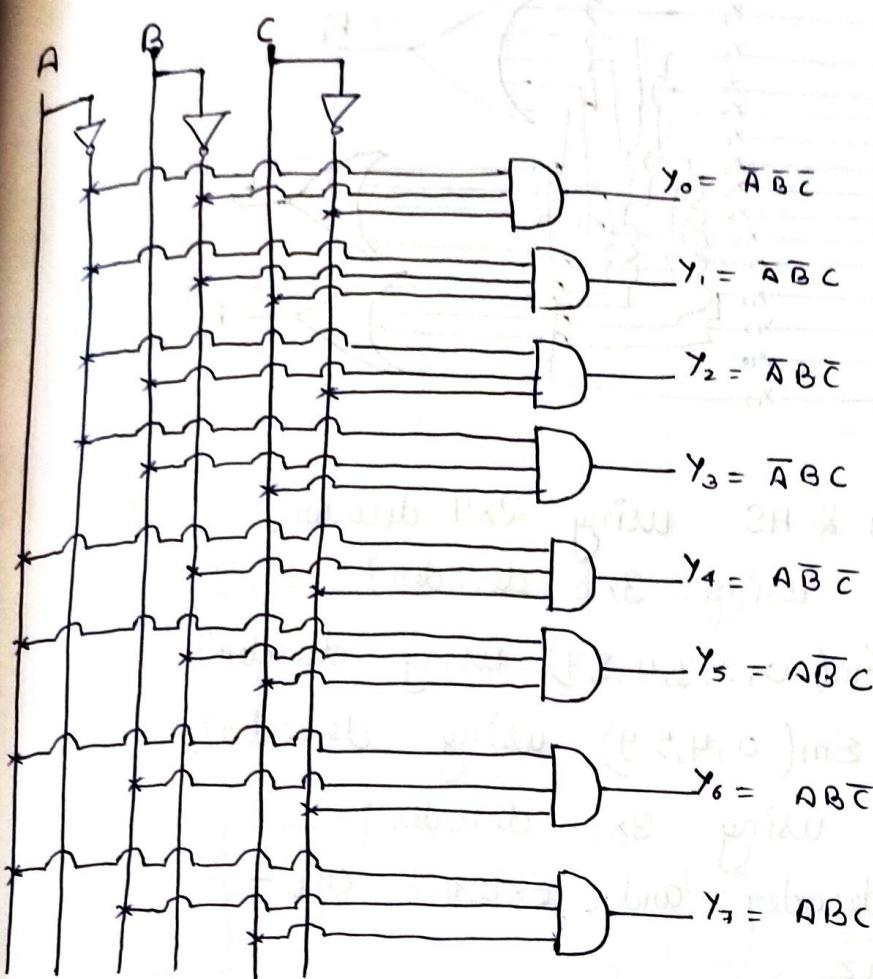
Internal circuit of decoder is designed in such a manner that for any particular input, output will be 1 according to decimal value of that terminal and remaining output will be zero.

## Truth table

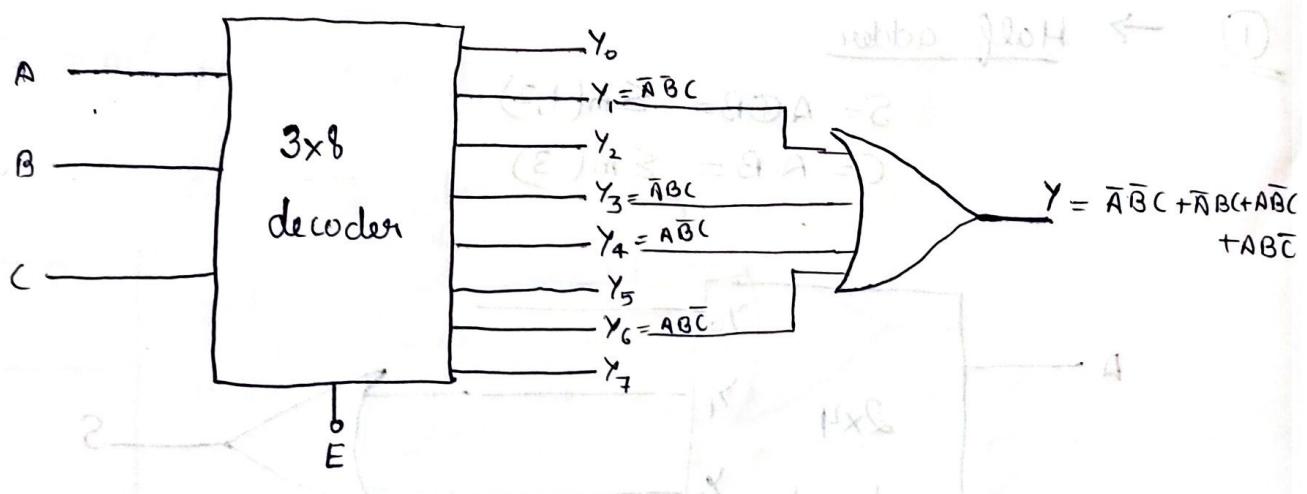
Circuit diagram

let  $E=1$  (high)

so



Ques:- Implement  $F = \sum m(1, 3, 4, 6)$  using 3x8 decoder?



Ques:- A Combinational circuit is specified by three boolean functions

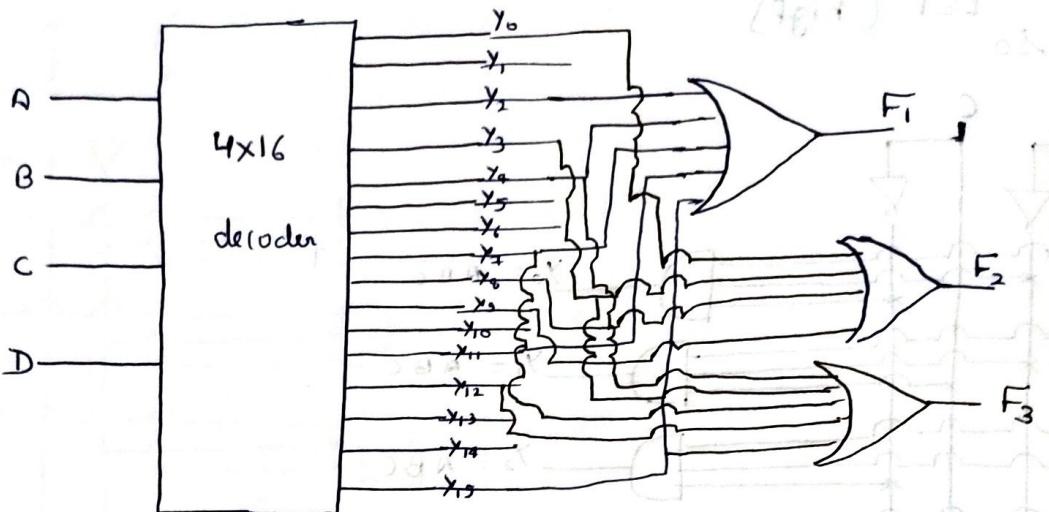
(i)  $F_1(A, B, C, D) = \sum m(2, 4, 7, 11, 15)$

(ii)  $F_2(A, B, C, D) = \sum m(0, 3, 8, 9)$

(iii)  $F_3(A, B, C, D) = \sum m(3, 4, 7, 12, 13, 15)$

Implement using the decoder?

Ans:-



Ques. Ques. (10 Marks)

- Ques. ① Implement HA & HS using  $2 \times 4$  decoder?
- ② Implement FA using  $3 \times 8$  decoder?
- ③ Implement  $F = \sum m(0, 2, 3, 4, 5, 7)$  using decoder?
- ④ Implement  $F = \sum m(0, 4, 5, 9)$  using decoder?
- ⑤ Design  $4 \times 16$  using  $3 \times 8$  decoder?
- ⑥ Using a decoder and External Ckt -

$$F_1 = \bar{y}z + \bar{y}\bar{z}$$

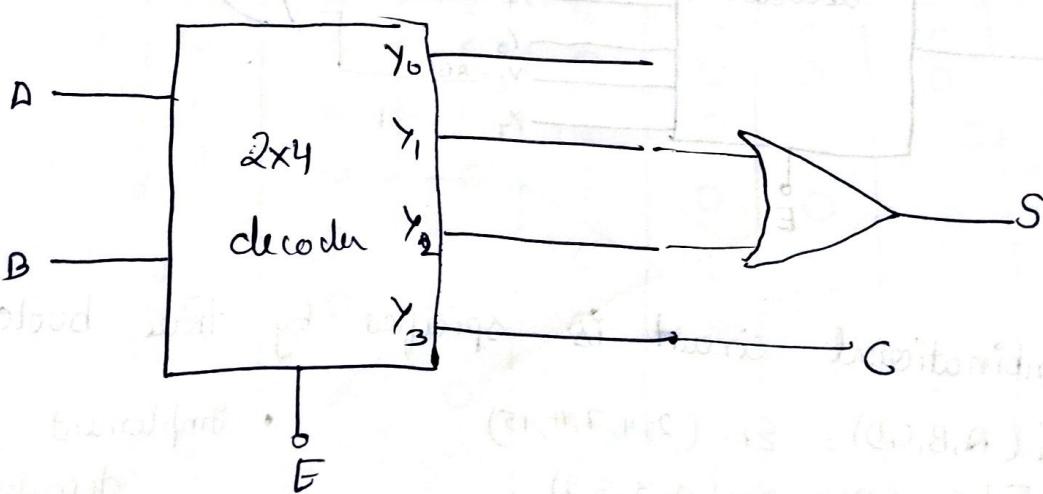
$$F_2 = \bar{y}\bar{z} + yz$$

$$F_3 = \bar{x}\bar{y}\bar{z} + xy$$

①  $\rightarrow$  Half adder

$$S = A \oplus B = \sum m(1, 2)$$

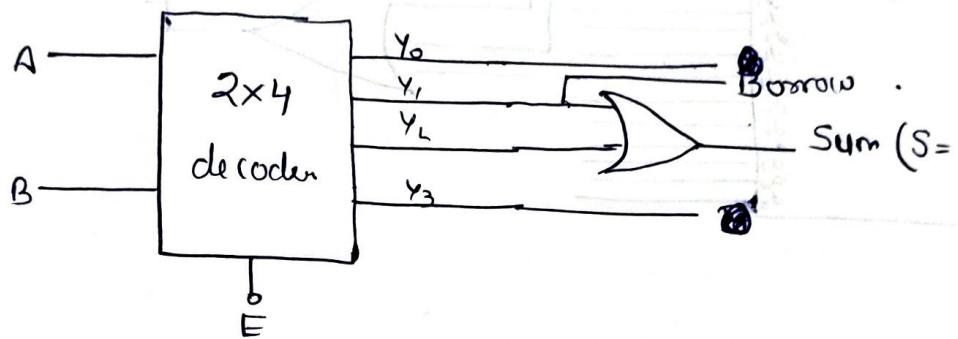
$$C = A \cdot B = \sum m(3)$$



### Half subtractor

$$S = \sum A_n(1,2)$$

$$B = \overline{A}B = \sum m(1)$$

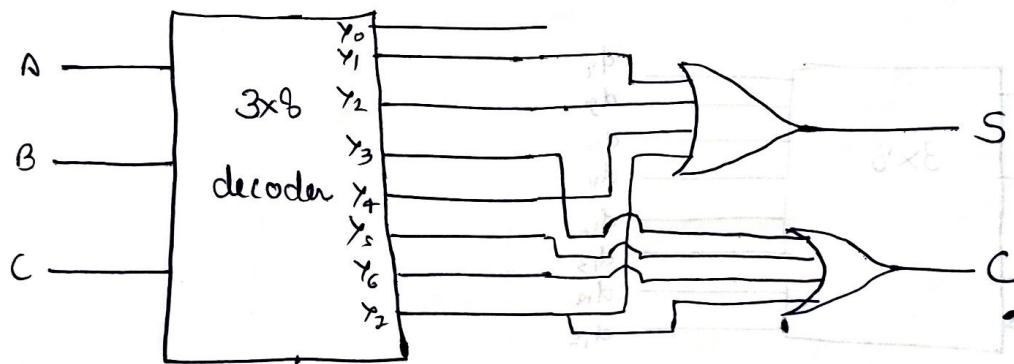


②.

### Full adder

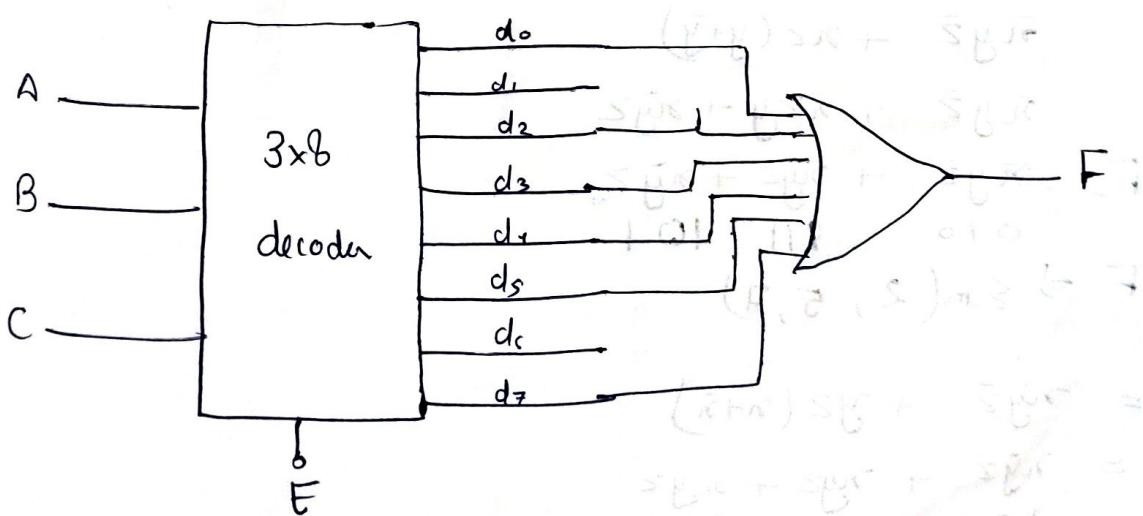
$$S(A,B,C) = \sum m(1,2,4,7)$$

$$C(A,B,C) = \sum m(3,5,6,7)$$

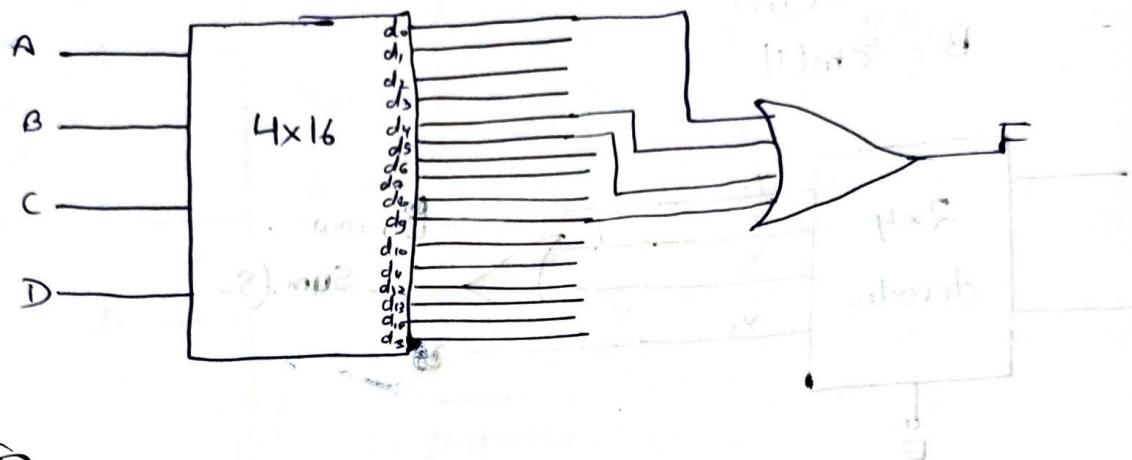


③.

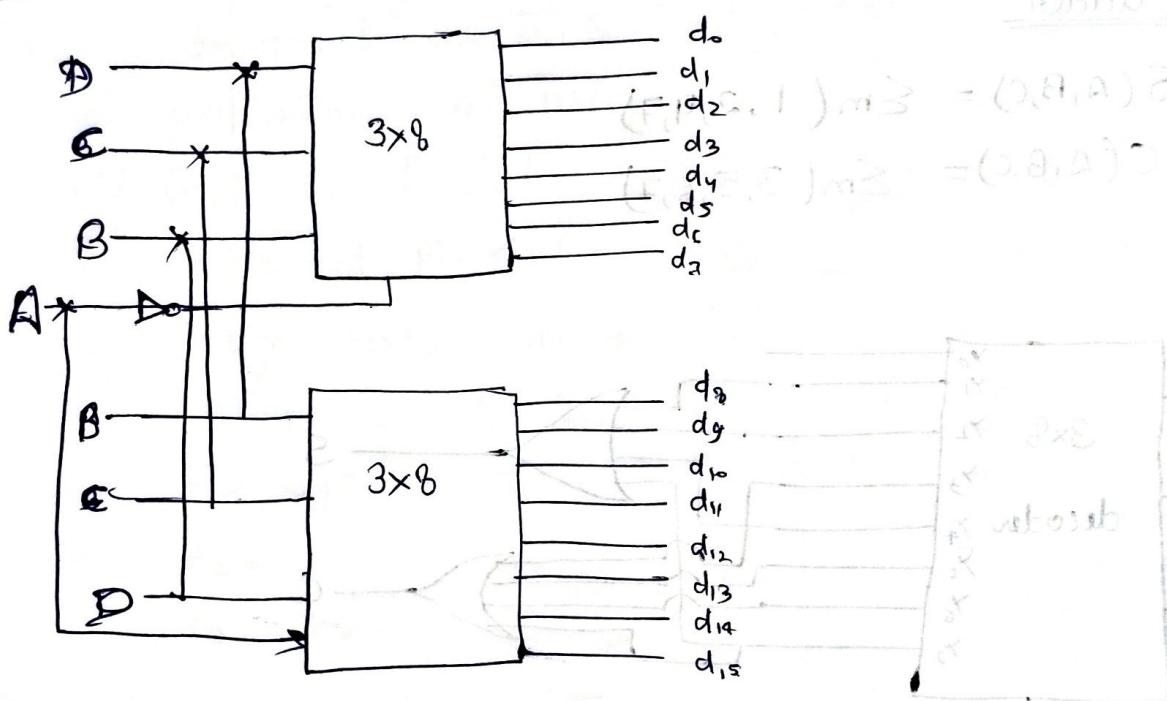
$$F = \sum m(0, 2, 3, 4, 5, 7)$$



(4)



(5)



(6)

$$F_1 = \bar{y}z + xz$$

$$\bar{y}z + xz(y+\bar{y})$$

$$\bar{y}z + xzy + x\bar{y}z$$

$$F_1 = \bar{y}z + xzy + x\bar{y}z$$

$$F_1 = \sum m(2, 5, 7)$$

$$F_2 = \bar{y}\bar{z} + yz(x+\bar{x})$$

$$= \bar{y}\bar{z} + xyz + x\bar{y}z$$

$$100 \quad 111 \quad 011$$

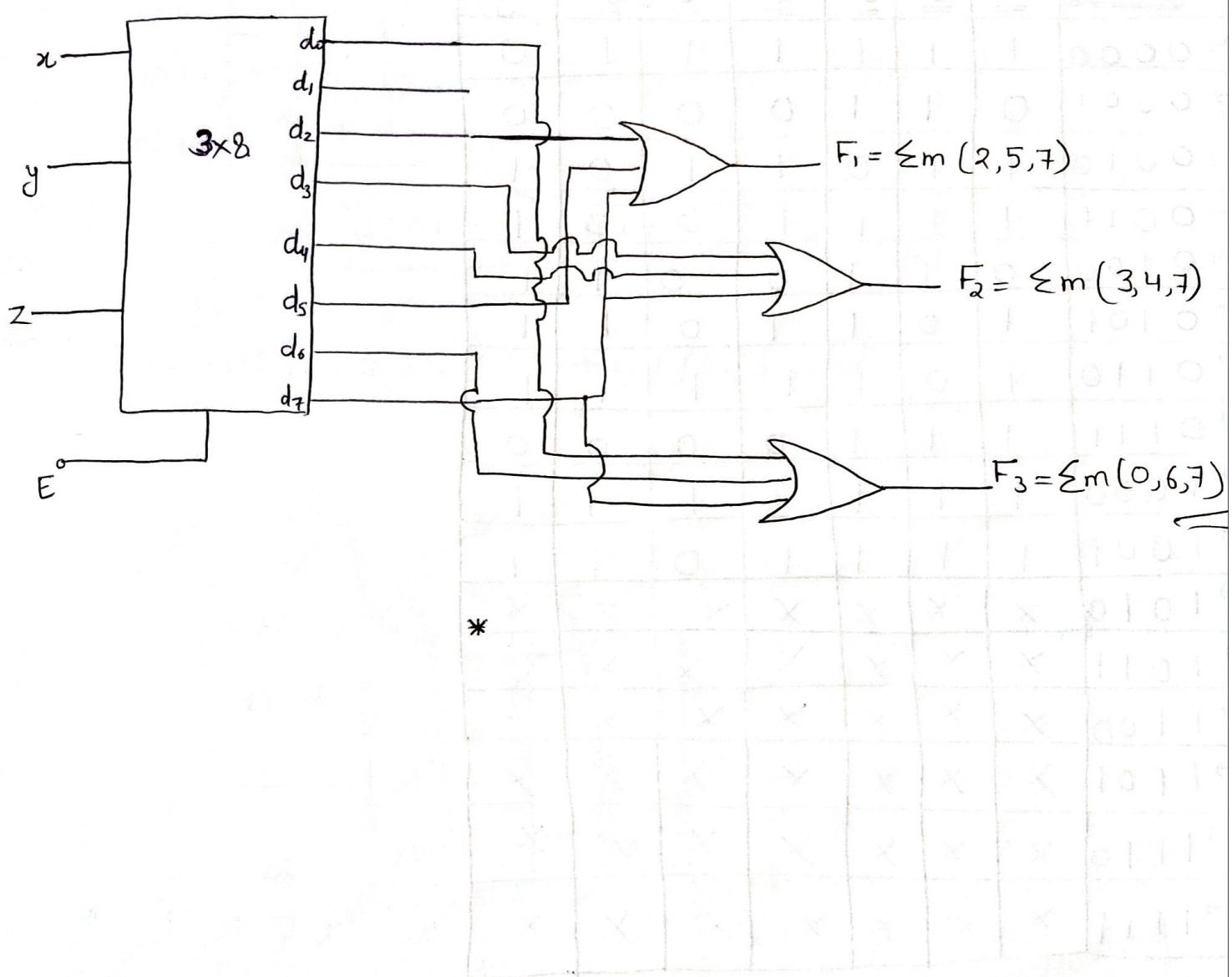
$$F = \sum m(4, 7, 3)$$

$$F_3 = \bar{x}\bar{y}\bar{z} + xy\bar{z} + x\bar{y}\bar{z}$$

(0 0 0)    (1 1 1)    (1 1 0)

$$F_3 = \sum m(0, 6, 7)$$

Then,



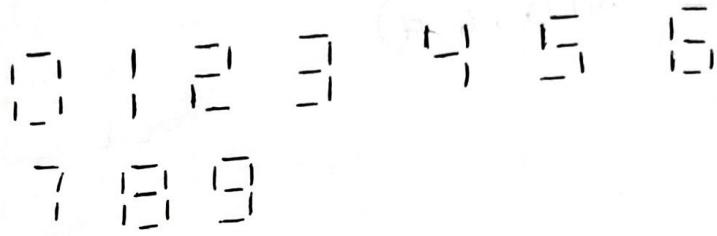
## Most Important :-

**Ques.** \* (10 Marks)

- (i) Design a BCD to 7 segment circuit?  
 (ii) Design a BCD to Excess-3 code?

Ans.

$$(i) \begin{array}{c} a \\ f \mid g \mid b \\ e \mid d \end{array}$$



<u>BCD</u>	<u>a</u>	<u>b</u>	<u>c</u>	<u>d</u>	<u>e</u>	<u>f</u>	<u>g</u>
0 → 0000	1	1	1	1	1	1	0
1 → 0001	0	1	1	0	0	0	0
2 → 0010	1	1	0	1	1	0	1
3 → 0011	1	1	1	1	0	0	1
4 → 0100	0	1	1	0	0	1	1
5 → 0101	1	0	1	1	0	1	1
6 → 0110	1	0	1	1	1	1	1
7 → 0111	1	1	1	0	0	0	0
8 → 1000	1	1	1	1	1	1	1
9 → 1001	1	1	1	1	0	1	1
10 → 1010	x	x	x	x	x	x	x
11 → 1011	x	x	x	x	x	x	x
12 → 1100	x	x	x	x	x	x	x
13 → 1101	x	x	x	x	x	x	x
14 → 1110	x	x	x	x	x	x	x
15 → 1111	x	x	x	x	x	x	x

$$a = \sum m(0, 2, 3, 5, 6, 7, 8, 9) + \sum d(10, 11, 12, 13, 14, 15)$$

$$b = \sum m(0, 1, 2, 3, 4, 7, 8, 9) + \sum d(10, 11, 12, 13, 14, 15)$$

$$c = \sum m(0, 1, 3, 4, 5, 6, 7, 8, 9) + \sum d( " " )$$

$$d = \sum m(0, 2, 3, 5, 6, 8, 9) + \sum d( " " )$$

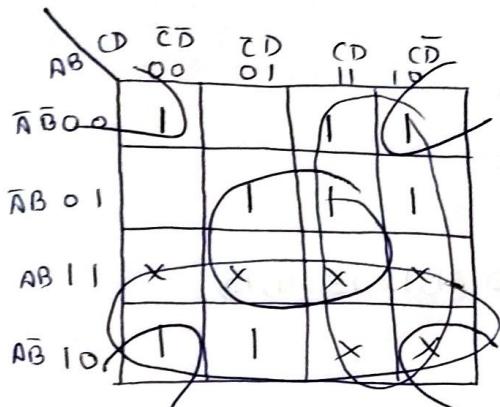
$$e = \sum m(0, 2, 6, 8) + \sum d(1, 3, 5)$$

$$f = \sum m(0, 4, 6, 5, 8, 9) + \sum d(1, 2, 7)$$

$$g = \sum m(2, 3, 4, 5, 6, 8, 9) + \sum d(1, 2, 7)$$

for a.

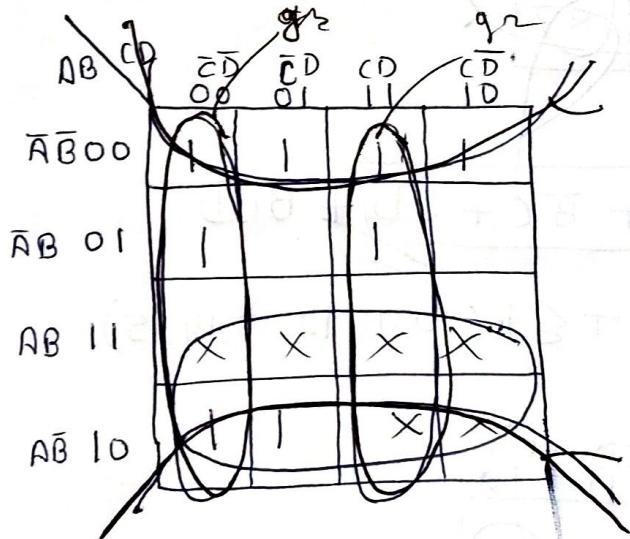
$$a = \sum m(0, 2, 3, 5, 6, 7, 8, 9) + \sum d(10, 11, 12, 13, 14, 15)$$



$$\Rightarrow f_a(A, B, C, D) = A + C + \bar{B} \bar{D} + BD$$

for b.

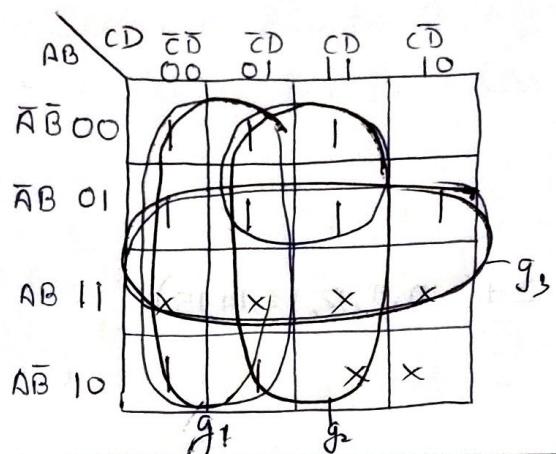
$$b = \sum m(0, 1, 2, 3, 4, 7, 8, 9) + \sum d(10, 11, 12, 13, 14, 15)$$



$$\Rightarrow f_b(A, B, C, D) = \bar{C} \bar{D} + CD + A + \bar{B}$$

for c

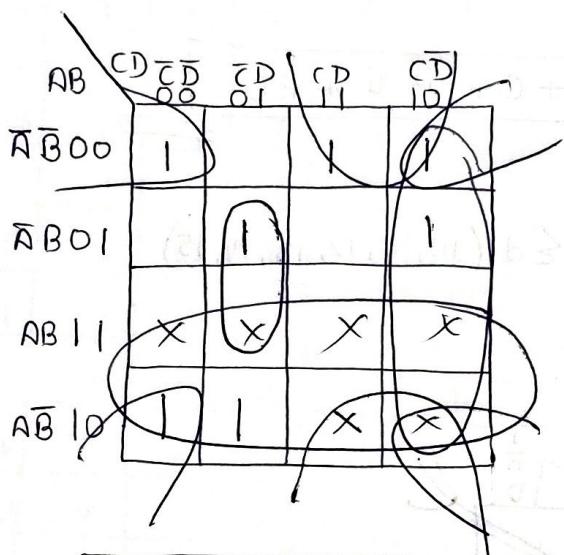
$$C = \sum m(0, 1, 3, 4, 5, 6, 7, 8, 9) + \sum d(10, 11, 12, 13, 14, 15)$$



$$\Rightarrow C(A, B, C, D) = B + D + \bar{C}D$$

for d

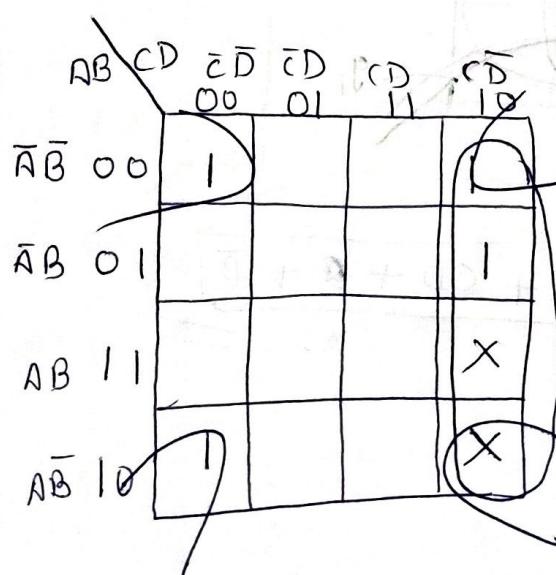
$$d = \sum m(0, 2, 3, 5, 6, 8, 9) + \sum d(10, 11, 12, 13, 14, 15)$$



$$\Rightarrow d = A + \bar{B}\bar{D} + \bar{B}C + C\bar{D} + B\bar{C}D$$

for e:

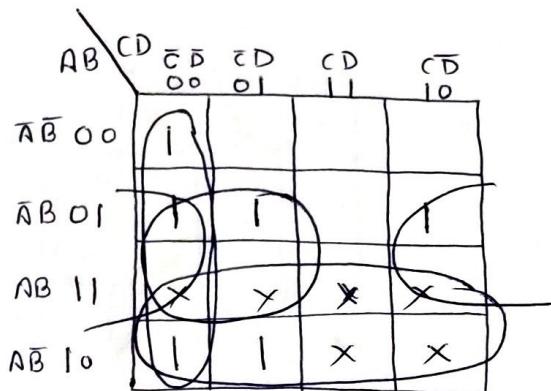
$$e = \sum m(0, 2, 6, 8) + \sum d.(10, 11, 12, 13, 14, 15)$$



$$\ell = \bar{B}\bar{D} + C\bar{D}$$

for f:

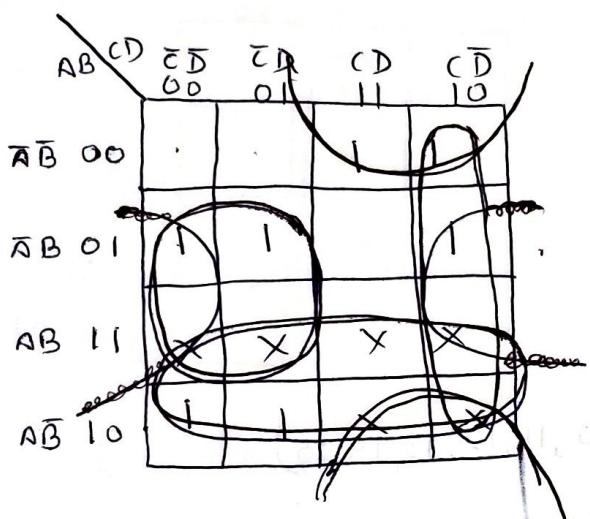
$$f = \sum m(0, 4, 5, 6, 8, 9) + \sum d(10, 11, 12, 13, 14, 15)$$



$$\Rightarrow f(A, B, C, D) = \overline{C} \overline{D} + B \overline{D} + A + BC\bar{}$$

for g:

$$g = \sum m(2, 3, 4, 5, 6, 8, 9) + \sum d(10, 11, 12, 13, 14, 15)$$



$$\Rightarrow g = B\overline{D}\overline{B}\overline{A} + A + BC\bar{C} + \overline{B}C + C\overline{D}$$

(ii). Design BCD to Excess-3 code?

BCD	a	b	c	d
0 → 0000	0	0	1	1
1 → 0001	0	1	0	0
2 → 0010	0	1	0	1
3 → 0011	0	1	1	0
4 → 0100	0	1	1	1
5 → 0101	1	0	0	0
6 → 0110	1	0	0	1
7 → 0111	1	0	1	0
8 → 1000	1	0	1	1
9 → 1001	1	0	0	0
10 → 1010	x	x	x	x
11 → 1011	x	x	x	x
12 → 1100	x	x	x	x
13 → 1101	x	x	x	x
14 → 1110	x	x	x	x
15 → 1111	x	x	x	x

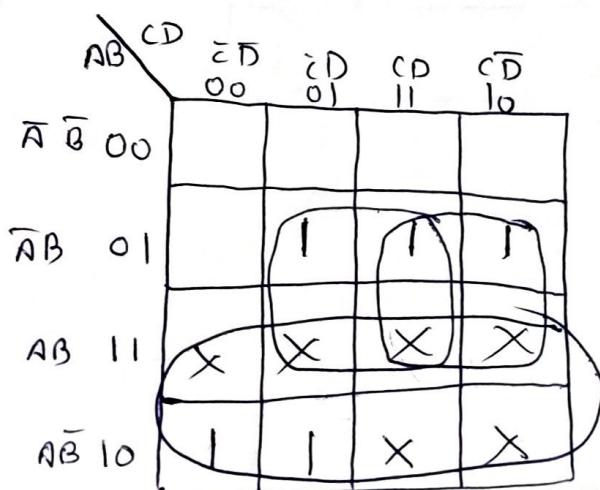
$$a = \sum m(5, 6, 7, 8, 9) + \sum d(10, 11, 12, 13, 14, 15)$$

$$b = \sum m(1, 2, 3, 4, 9) + \sum d(10, 11, 12, 13, 14, 15)$$

$$c = \sum m(0, 3, 4, 7, 8) + \sum d(10, 11, 12, 13, 14, 15)$$

$$d = \sum m(0, 2, 4, 6, 8) + \sum d(10, 11, 12, 13, 14, 15)$$

for a.



$$a = A + BD + BC$$

for b

$AB$	$CD$	$\bar{C}\bar{D}$	$\bar{C}D$	$CD$	$C\bar{D}$
$AB\ 00$					1
$\bar{A}B\ 01$	1				
$AB\ 11$	X	X	X	X	
$\bar{A}B\ 10$				X	X

$$b = B\bar{C}\bar{D} + \underline{\underline{1}} + \bar{B}D + BC$$

for c,

$AB$	$CD$	$00$	$01$	$11$	$10$
$00$		1		1	
$01$		1		1	
$11$		X	X	X	X
$10$				X	X

$$c = \bar{C}\bar{D} + \underline{\underline{CD}}$$

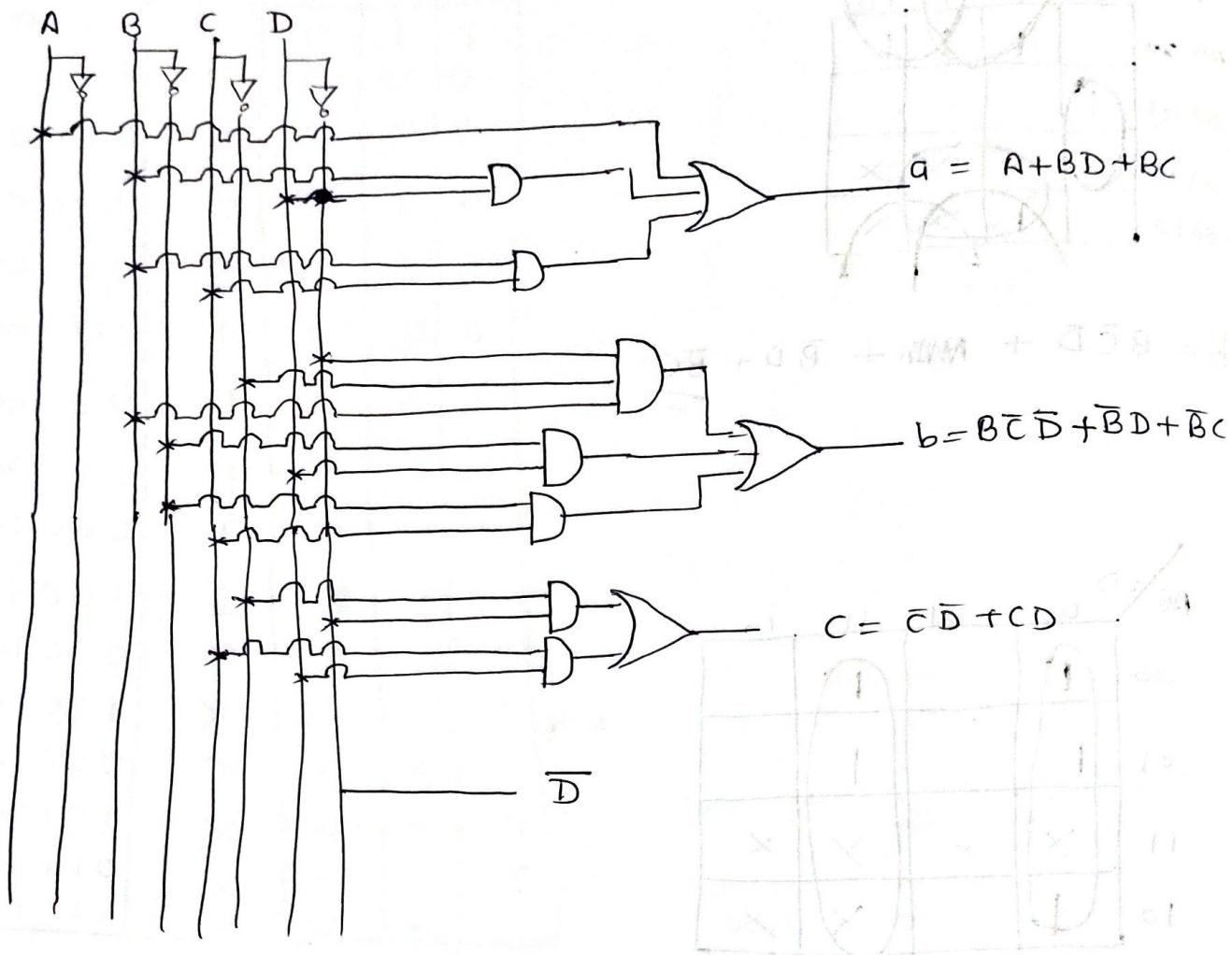
for d

$AB$	$CD$	$00$	$01$	$11$	$10$
$00$		1			
$01$		1	( $0, 1$ )		1
$11$		X	X	X	X
$10$		1		X	X

$$d = \underline{\underline{D}}$$

## Ckt diagram

for q, b, c, d



## # ENCODER :-

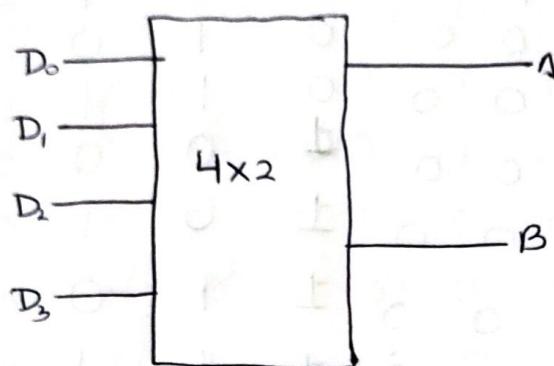
- Encoder perform operation of decoder
  - Encoder is a combination circuit. which will convert other codes to binary codes.
- Such as -

- Octal to Binary ( $8 \times 3$ )
  - Decimal to BCD ( $10 \times 4$ )
  - Hex to Binary Code ( $16 \times 4$ )
- $8 = 2^3$
- Ans.

A digital ckt which has  $\leq 2^n$  input and n output.

Eg.  $n=2$

Then  $\frac{4}{2} \rightarrow$  input  $\leq 2^n$   $\rightarrow$  output  $\leq 2^n \times n$



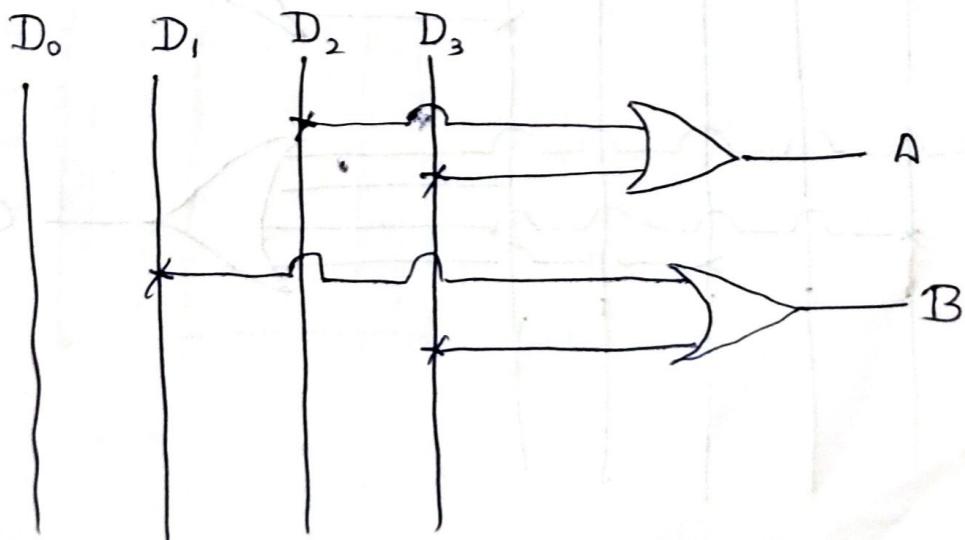
### Truth table

$D_3$	$D_2$	$D_1$	$D_0$	$A$	$B$
0	0	0	1	0	0
0	0	1	0	0	1
0	1	0	0	1	0
1	0	0	0	1	1

$$A = D_2 + D_3$$

$$B = D_1 + D_3$$

### Ckt diagram

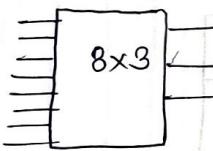


(i) Octal to binary ( $8 \times 3$ )

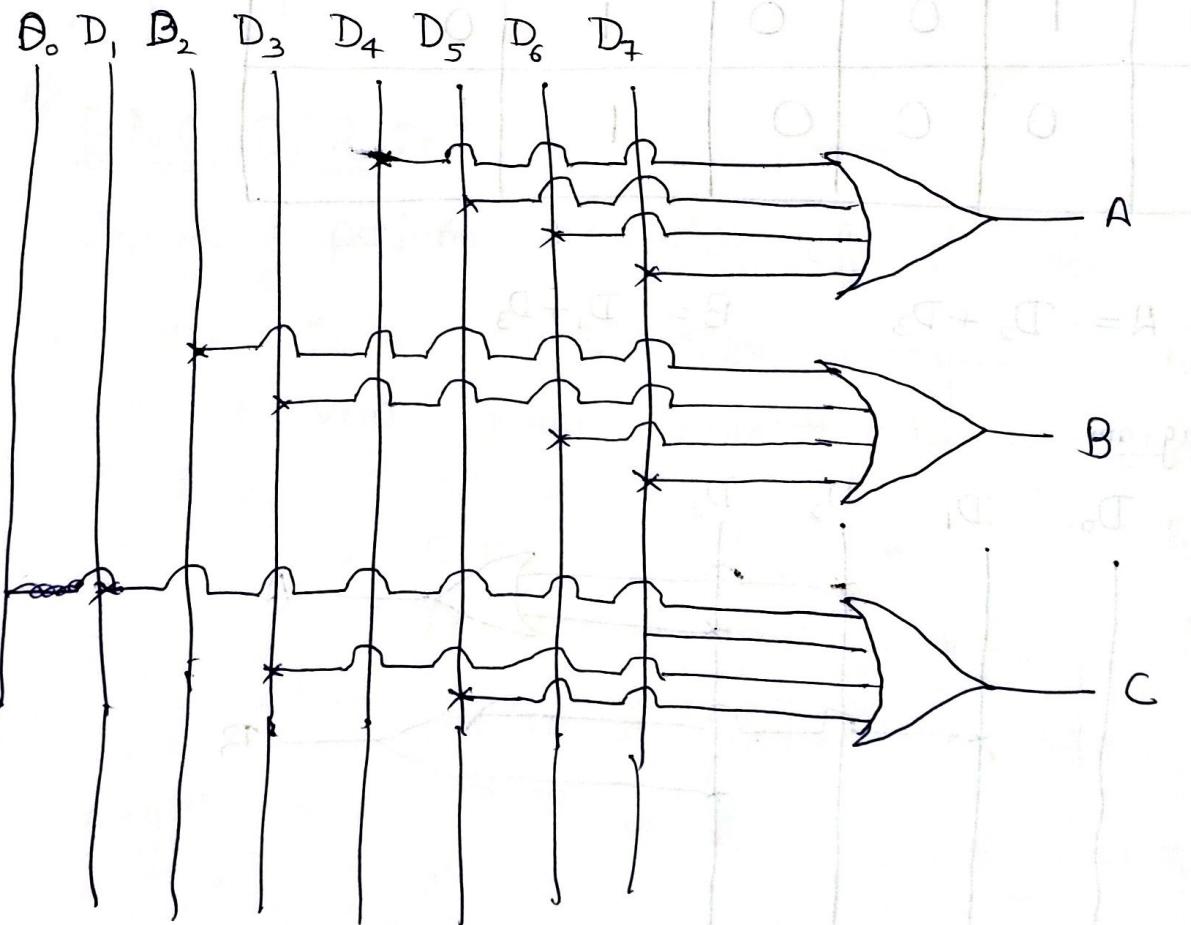
$D_7$	$D_6$	$D_5$	$D_4$	$D_3, D_2$	$D_1, D_0$	A	B	C
0	0	0	0	0 0	0 1	0	0	0
0	0	0	0	0 0	1 0	0	0	1
0	0	0	0	0 1	0 0	0	1	0
0	0	0	0	1 0	0 0	0	1	1
0	0	0	0	1 0	0 0	1	0	0
0	0	0	1	0 0	0 0	1	0	1
0	0	1	0	0 0	0 0	1	1	0
0	1	0	0	0 0	0 0	1	1	1
1	0	0	0	0 0	0 0	1	1	1

$$A = D_4 + D_5 + D_6 + D_7$$

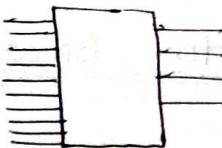
$$B = D_2 + D_3 + D_6 + D_7$$



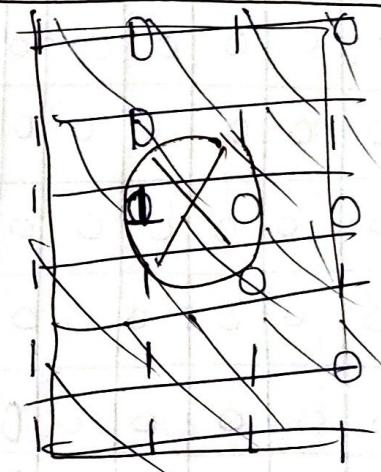
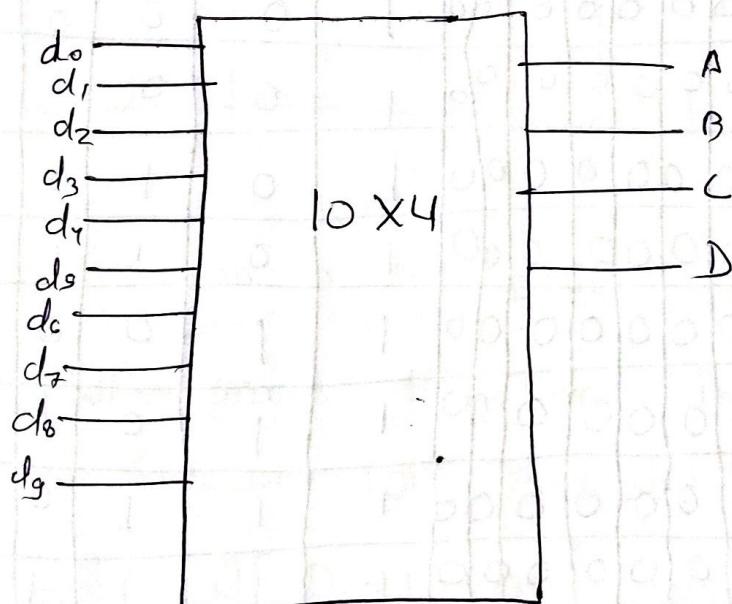
CKT diagram



(ii)

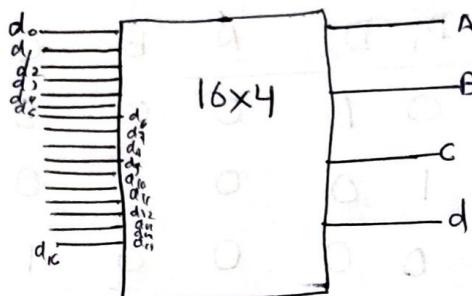
Decimal to BCD (10x4)

$D_9$	$D_8$	$D_7$	$D_6$	$D_5$	$D_4$	$D_3$	$D_2$	$D_1$	$D_0$	A	B	C	D
0	0	0	0	0	0	0	0	0	1	0	0	0	0
0	0	0	0	0	0	0	0	1	0	0	0	0	1
0	0	0	0	0	0	0	1	0	0	0	0	1	0
0	0	0	0	0	0	1	0	0	0	0	0	1	1
0	0	0	0	0	1	0	0	0	0	0	1	0	0
0	0	0	0	1	0	0	0	0	0	0	1	0	1
0	0	0	1	0	0	0	0	0	0	0	1	1	0
0	0	1	0	0	0	0	0	0	0	0	1	1	1
0	1	0	0	0	0	0	0	0	0	0	1	0	0
1	0	0	0	0	0	0	0	0	0	0	1	0	1

Circuit diagram

(iii)

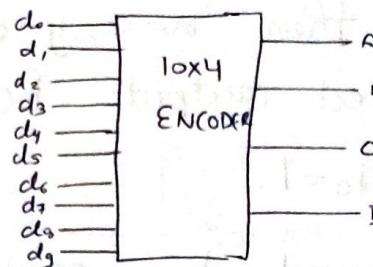
### Hex to Binary Encoder



$D_{15}$	$D_{14}$	$D_{13}$	$D_{12}$	$D_{11}$	$D_{10}$	$D_9$	$D_8$	$D_7$	$D_6$	$D_5$	$D_4$	$D_3$	$D_2$	$D_1$	$D_0$	A	B	C	D
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	0
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	1
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	0
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	1
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	0
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	1
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	0
1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1

# Decimal to BCD

(10x4)



$D_9$	$D_8$	$D_7$	$D_6$	$D_5$	$D_4$	$D_3$	$D_2$	$D_1$	$D_0$	A	B	C	D
1	0	0	0	0	0	0	0	0	1	0	0	0	0
0	0	0	0	0	0	0	0	1	0	0	0	0	1
0	0	0	0	0	0	0	1	0	0	0	0	1	0
0	0	0	0	0	0	1	0	0	0	0	0	1	1
0	0	0	0	0	0	1	0	0	0	0	1	0	0
0	0	0	0	0	0	1	0	0	0	0	1	0	0
0	0	0	0	0	1	0	0	0	0	0	1	0	1
0	0	0	0	1	0	0	0	0	0	0	1	1	0
0	0	0	1	0	0	0	0	0	0	0	1	1	0
0	0	1	0	0	0	0	0	0	0	0	1	1	1
0	1	0	0	0	0	0	0	0	0	1	0	0	0
1	0	0	0	0	0	0	0	0	0	1	0	0	1

Ques. Priority based

(10 Marks)

Ques:- Problem with design of Encoder :-

- ① When more than one input are 1 than output of Encoder will not be correct -

Eg If  $D_3 = 1$  and also  $D_6 = 1$  at the same time than output will be  $x=1, y=1$  and  $z=1$  i.e. output = 111 which is incorrect.

O/P according to  $D_3=1, D_6=1$ ,

- (ii) When all input are zero then  $x=0, y=0, z=0$  i.e. O/P = 000 - This is incorrect output because O/P should be 000 only for  $D_6=1$ .

» This problem can be removed by providing one more output to indicate that atleast one input.

» Above two problems can be removed using "Priority Encoder".

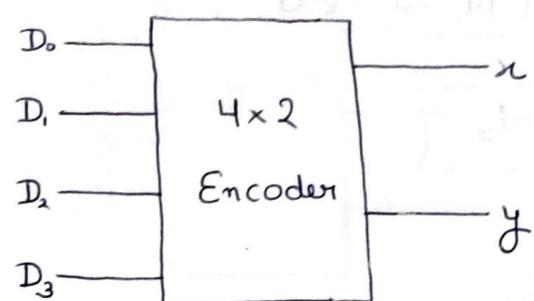
» In priority Encoder if ~~one~~ more than one input is equal to 1 than input with higher subscript will be given preference so if  $D_3=1$  &  $D_6=1$  at the same time  $D_6=1$  will be given preference and output will be 110 for  $D_6=1$ .

» In priority Encoder, we never give all input equal to zero, if all input is equal to zero than this input is treated as invalid input.

### Priority Encoder :-

→ The oprn of priority Encoder is such that if two or more inputs are equal to 1. at the same time , then input having highest priority will be given preference. i.e. input having highest subscript will be given preference and output will be obtained according to preference.

## \* 4:2 Priority Encoder :-



Truth table

D <sub>3</sub>	D <sub>2</sub>	D <sub>1</sub>	D <sub>0</sub>	x	y	V
0	0	0	1	0	0	1
0	0	1	X	0	1	1
0	1	X	X	1	0	1
1	X	X	X	1	1	1

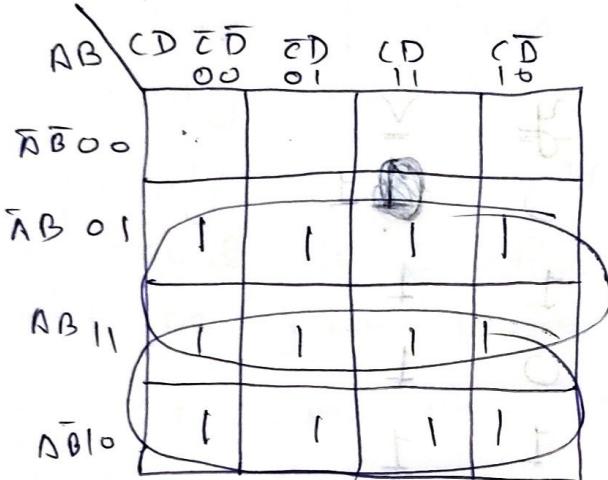
D <sub>3</sub>	D <sub>2</sub>	D <sub>1</sub>	D <sub>0</sub>	x	y	V
0 →	0	0	0	0	X	0
1 →	0	0	0	1	0	1
2 →	0	0	1	0	0	1
3 →	0	0	1	0	1	1
4 →	0	1	0	0	0	1
5 →	0	1	0	1	0	1
6 →	0	1	1	0	0	1
7 →	0	1	1	1	0	1
8 →	1	0	0	0	1	1
9 →	1	0	0	1	1	1
10 →	1	0	1	0	1	1
11 →	1	0	1	1	1	1
12 →	1	1	0	0	1	1
13 →	1	1	0	1	1	1
14 →	1	1	1	0	1	1
15 →	1	1	1	1	1	1

$$X = \sum m(4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15) + \sum d(0)$$

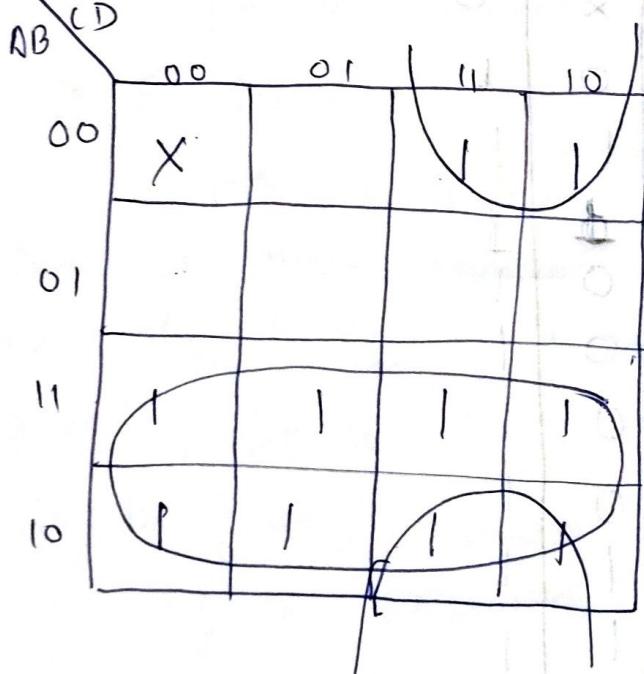
$$Y = \sum m(2, 3, 9, 10, 11, 12, 13, 14, 15) + \sum d(0)$$

$$V = d_0 + d_1 + d_2 + d_3$$

for K-Map



$$X = A + B$$

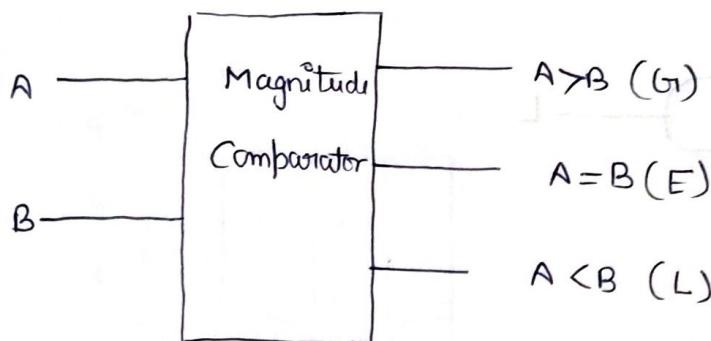


$$Y = A + \overline{B}C$$

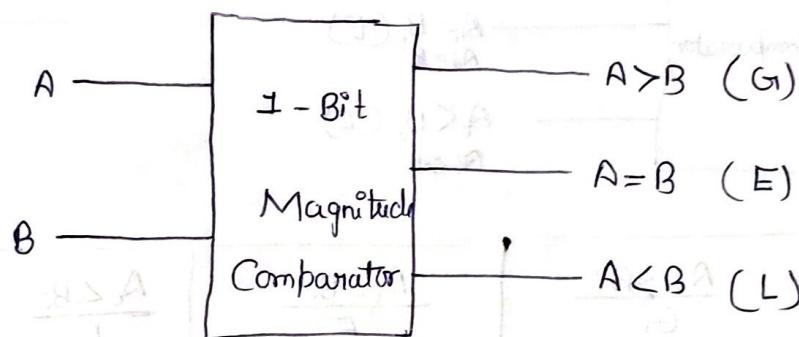
## Magnitude Comparator :-

» Whenever two quantities (A & B) are compared three output possible.

- (i)  $A > B$  (G)
- (ii)  $A = B$  (E)
- (iii)  $A < B$  (L)



## 1-bit magnitude Comparator :-



Truth table -

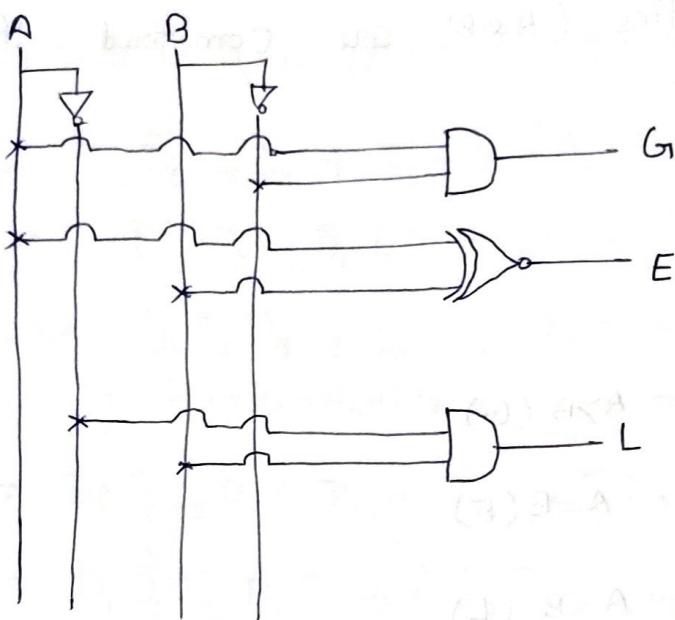
A	B	$A > B$ (G)	$A = B$ (E)	$A < B$ (L)
0	0	0	1	0
0	1	0	0	1
1	0	1	0	0
1	1	0	1	0

$$G_1 = AB$$

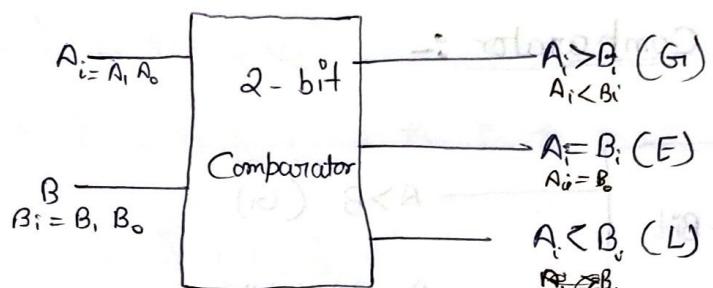
$$L = \overline{AB}$$

$$E = \overline{A}\overline{B} + AB = A \oplus B$$

### Ckt diagram



### » 2-bit magnitude Comparator



Truth table.

$\underline{A_i}$	$\underline{B_i}$	$\underline{A_i > B_i}$ $G_1$	$\underline{A_i = B_i}$ $E$	$\underline{A_i < B_i}$ $L$
0 0	0 0	0	1	0
0 0	0 1	0	0	1
0 0	1 0	0	0	1
0 0	1 1	0	0	1
0 1	0 0	1	0	0
0 1	0 1	0	1	0
0 1	1 0	0	0	1
0 1	1 1	0	0	1
1 0	0 0	1	0	0
1 0	0 1	1	0	0
1 0	1 0	0	1	0
1 0	1 1	0	0	1
1 1	0 0	1	0	0
1 1	0 1	1	0	0
1 1	1 0	1	0	0
1 1	1 1	0	1	0

$$G_1 = \overline{A}_1 A_0 \overline{B}_1 \overline{B}_0 + A_1 \overline{A}_0 \overline{B}_1 \overline{B}_0 + A_1 \overline{A}_0 \overline{B}_1 B_0 + A_1 A_0 \overline{B}_1 \overline{B}_0 + A_1 A_0 \overline{B}_1 B_0$$

E =

$$G_1 = \sum m(4, 8, 9, 12, 13, 14)$$

$$E = \sum m(0, 5, 10, 14, 15)$$

$$L = \sum m(1, 2, 3, 6, 7, 11)$$

for G<sub>1</sub>

$A_1 A_0 \overline{B}_1 \overline{B}_0$	00	01	11	10
00	0	0	0	0
01	1	0	0	0
11	0	1	1	0
10	1	1	0	0

$$G_1 = A_0 \overline{B}_1 \overline{B}_0 + A_1 \overline{B}_1 + A_1 A_0 \overline{B}_0$$

for E

$A_1 A_0 \overline{B}_1 \overline{B}_0$	00	01	11	10
00	1	0	0	0
01	0	1	0	0
11	0	0	1	0
10	0	0	0	1

$$E = \overline{A}_1 \overline{A}_0 \overline{B}_1 \overline{B}_0 + \overline{A}_1 A_0 \overline{B}_1 B_0 + A_1 \overline{A}_0 B_1 B_0 + A_1 \overline{A}_0 \overline{B}_1 \overline{B}_0$$

E/F AND OR NOR NOR

$$\Rightarrow \overline{A}_0 \overline{B}_0 (\overline{A}_1 \overline{B}_1 + A_1 B_1) + A_0 B_0 (\overline{A}_1 \overline{B}_1 + A_1 B_1)$$

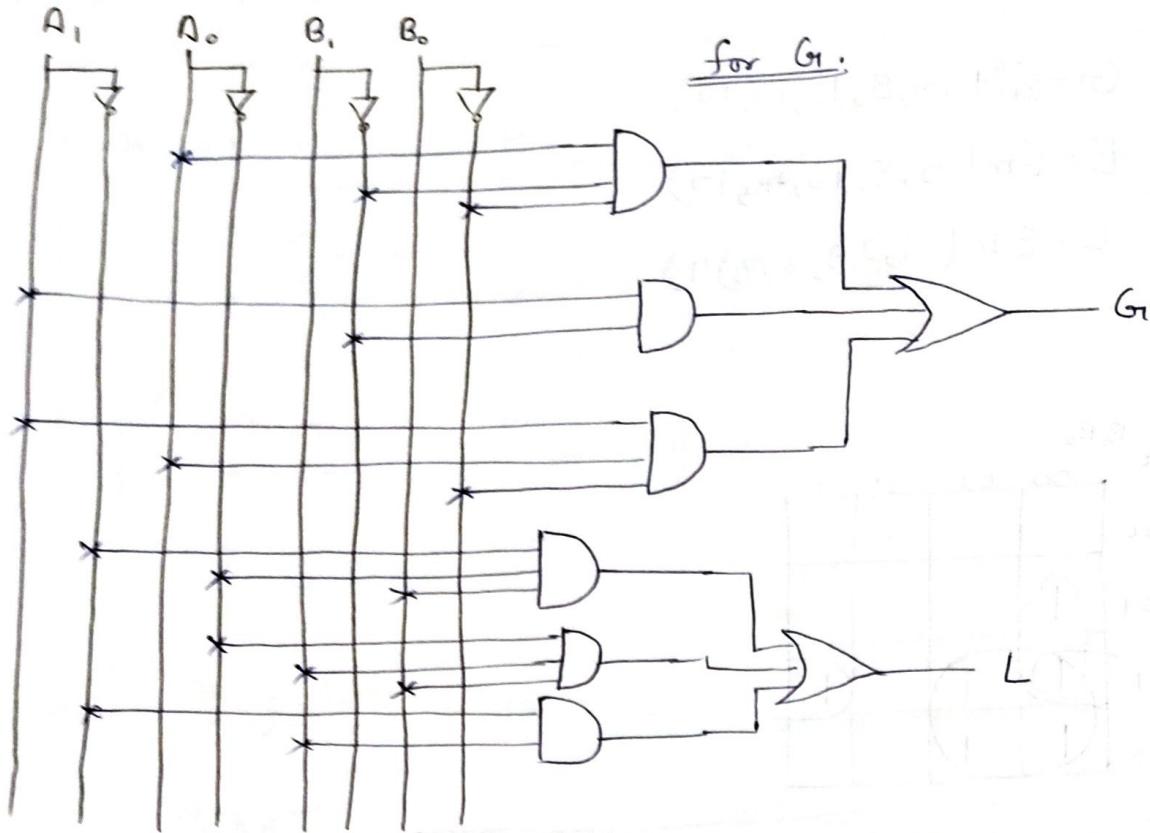
$$\Rightarrow \overline{A}_0 \overline{B}_0 (A_1 \oplus B_1) + A_0 B_0 (A_1 \oplus B_1)$$

for L

$A_1 A_0 \overline{B}_1 \overline{B}_0$	00	01	11	10
00	0	0	0	0
01	0	1	1	1
11	0	0	0	0
10	1	0	0	0

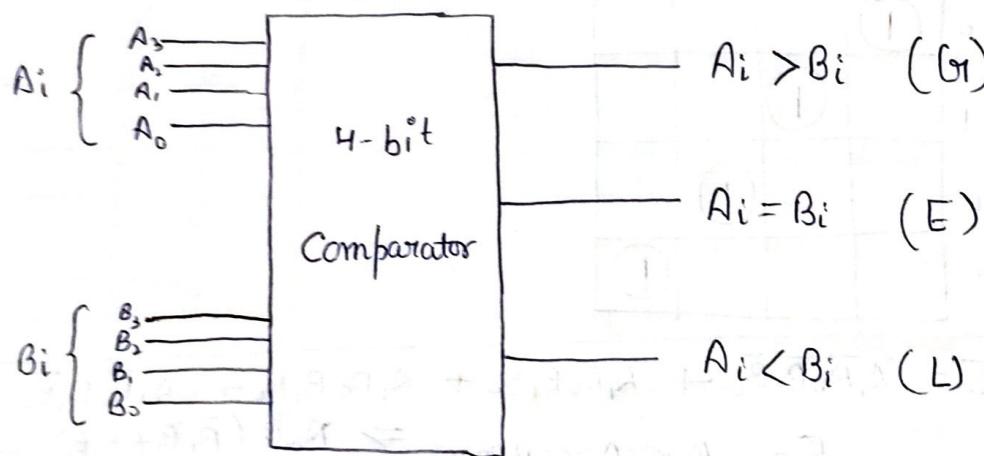
$$L = \overline{A}_1 \overline{A}_0 B_0 + \overline{A}_0 B_1 B_0 + \overline{A}_1 B_1$$

## Circuit diagram



gmp: (10 Marks)

## # 4-bit magnitude Comparator



Case(I)

$$A_i = B_i \quad (E)$$

$$\begin{array}{l}
 A_i = | A_3 \quad A_2 \quad A_1 \quad A_0 \\
 \text{||} \quad \text{||} \quad \text{||} \quad \text{||} \\
 B_i = | B_3 \quad B_2 \quad B_1 \quad B_0
 \end{array}$$

(@)  $A_3 = B_3$  and  $A_2 = B_2$  and  $A_1 = B_1$  and  $A_0 \neq B_0$

$$E = (\bar{A}_3 \bar{B}_3 + A_3 B_3) \cdot (\bar{A}_2 \bar{B}_2 + A_2 B_2) \cdot (\bar{A}_1 \bar{B}_1 + A_1 B_1) \cdot (\bar{A}_0 \bar{B}_0 + A_0 B_0)$$

$$\boxed{E = (A_3 \odot B_3) \cdot (A_2 \odot B_2) \cdot (A_1 \odot B_1) \cdot (A_0 \odot B_0)}$$

Case (ii):  $A_i > B_i$  ( $G_i$ )

(a)  $A_3 > B_3$

$$\boxed{G_{i3} = A_3 \bar{B}_3}$$

$$A_i = \begin{matrix} A_3 \\ A_2 \\ A_1 \\ A_0 \end{matrix} \\ \begin{matrix} 1 \\ 0 \\ 1 \\ 0 \end{matrix}$$

$$B_i = \begin{matrix} B_3 \\ B_2 \\ B_1 \\ B_0 \end{matrix} \\ \begin{matrix} 0 \\ 1 \\ 1 \\ 1 \end{matrix}$$

(b)  $A_3 = B_3$  and  $A_2 > B_2$

$$\boxed{G_{i2} = (\bar{A}_3 \bar{B}_3 + A_3 B_3) \cdot (A_2 \bar{B}_2)}$$

$$A_i = \begin{matrix} 1 \\ 0 \\ 1 \\ 1 \end{matrix}$$

$$B_i = \begin{matrix} 1 \\ 0 \\ 1 \\ 0 \end{matrix}$$

(c)  $A_3 = B_3$  and  $A_2 = B_2$  and  $A_1 > B_1$

$$A_i = \begin{matrix} 1 \\ 1 \\ 1 \\ 1 \end{matrix}$$

$$B_i = \begin{matrix} 1 \\ 1 \\ 0 \\ 1 \end{matrix}$$

$$G_{i1} = (\bar{A}_3 \bar{B}_3 + A_3 B_3) \cdot (\bar{A}_2 \bar{B}_2 + A_2 B_2) \cdot (A_1 \bar{B}_1)$$

$$\boxed{G_{i1} = (A_3 \odot B_3) \cdot (A_2 \odot B_2) \cdot (A_1 \odot B_1)}$$

(d)  $A_3 = B_3$  and  $A_2 = B_2$  and  
 $A_1 = B_1$  and  $A_0 > B_0$

$$A_i = \begin{matrix} 1 \\ 1 \\ 1 \\ 1 \end{matrix}$$

$$B_i = \begin{matrix} 1 \\ 1 \\ 1 \\ 0 \end{matrix}$$

$$G_{i0} = (\bar{A}_3 \bar{B}_3 + A_3 B_3) \cdot (\bar{A}_2 \bar{B}_2 + A_2 B_2) \cdot (\bar{A}_1 \bar{B}_1 + A_1 B_1) \cdot (A_0 \bar{B}_0)$$

$$\boxed{G_{i0} = (A_3 \odot B_3) \cdot (A_2 \odot B_2) \cdot (A_1 \odot B_1) \cdot (A_0 \bar{B}_0)}$$

then

$$G_i = G_{i0} \text{ or } G_{i1} \text{ or } G_{i2} \text{ or } G_{i3}$$

$$G_i = G_{i0} + G_{i1} + G_{i2} + G_{i3}$$

$$G_i = (A_3 \odot B_3) \cdot (A_2 \odot B_2) \cdot (A_1 \odot B_1) \cdot (A_0 B_0) + (A_3 \odot B_3) (A_2 \odot B_2) (A_1 \bar{B}_1) + (\bar{A}_3 \bar{B}_3 + A_3 B_3) (A_2 \bar{B}_2 + A_2 B_2) (A_1 \bar{B}_1 + A_1 B_1) + \underline{A_3 \bar{B}_3}$$

Case (iii):  $A_i < B_i$  ( $L$ )

(a)  $A_3 < B_3$  and  $A_2 < B_2$  and  $A_1 = B_1$   $A_i = 011$

$$L_3 = \overline{A}_3 B_3$$

(b)  $A_3 \neq B_3$  and  $A_2 < B_2$  and  $A_1 = B_1$   $A_i = 0010$   $B_i = 0101$

$$L_2 = (A_3 \oplus B_3) (\overline{A}_2 B_2)$$

(c)  $A_3 = B_3$  and  $A_2 = B_2$  and  $A_1 < B_1$   $A_i = 0001$   $B_i = 0010$

$$L_1 = (A_3 \oplus B_3) \cdot (A_2 \oplus B_2) \cdot (\overline{A}_1 B_1)$$

(d)  $A_3 = B_3$  and  $A_2 = B_2$  and  $A_1 = B_1$ ,  $A_0 < B_0$   $A_i = 1110$

$$B_i = 1111$$

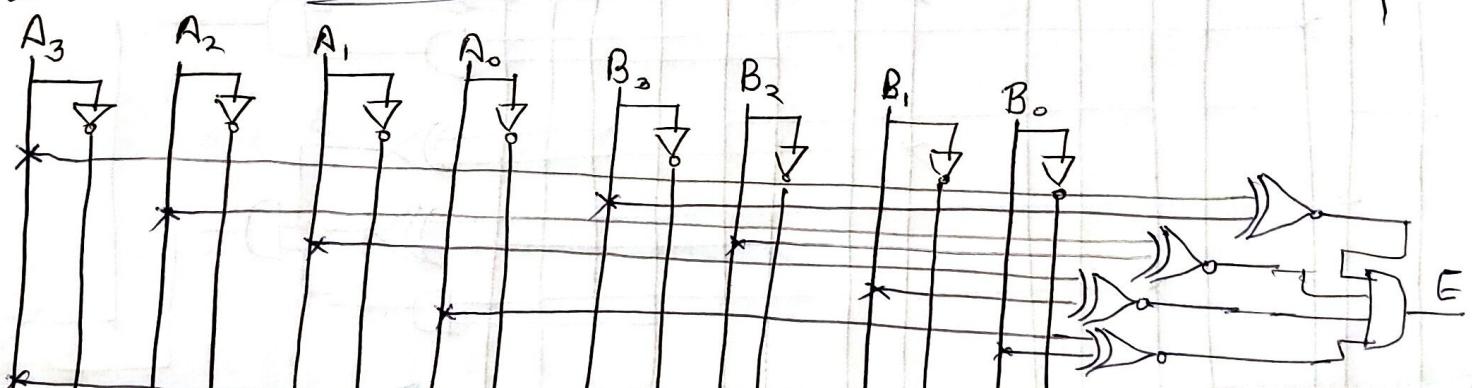
$$L_0 = (A_3 \oplus B_3) \cdot (A_2 \oplus B_2) \cdot (A_1 \oplus B_1) \cdot (\overline{A}_0 B_0)$$

Truth table

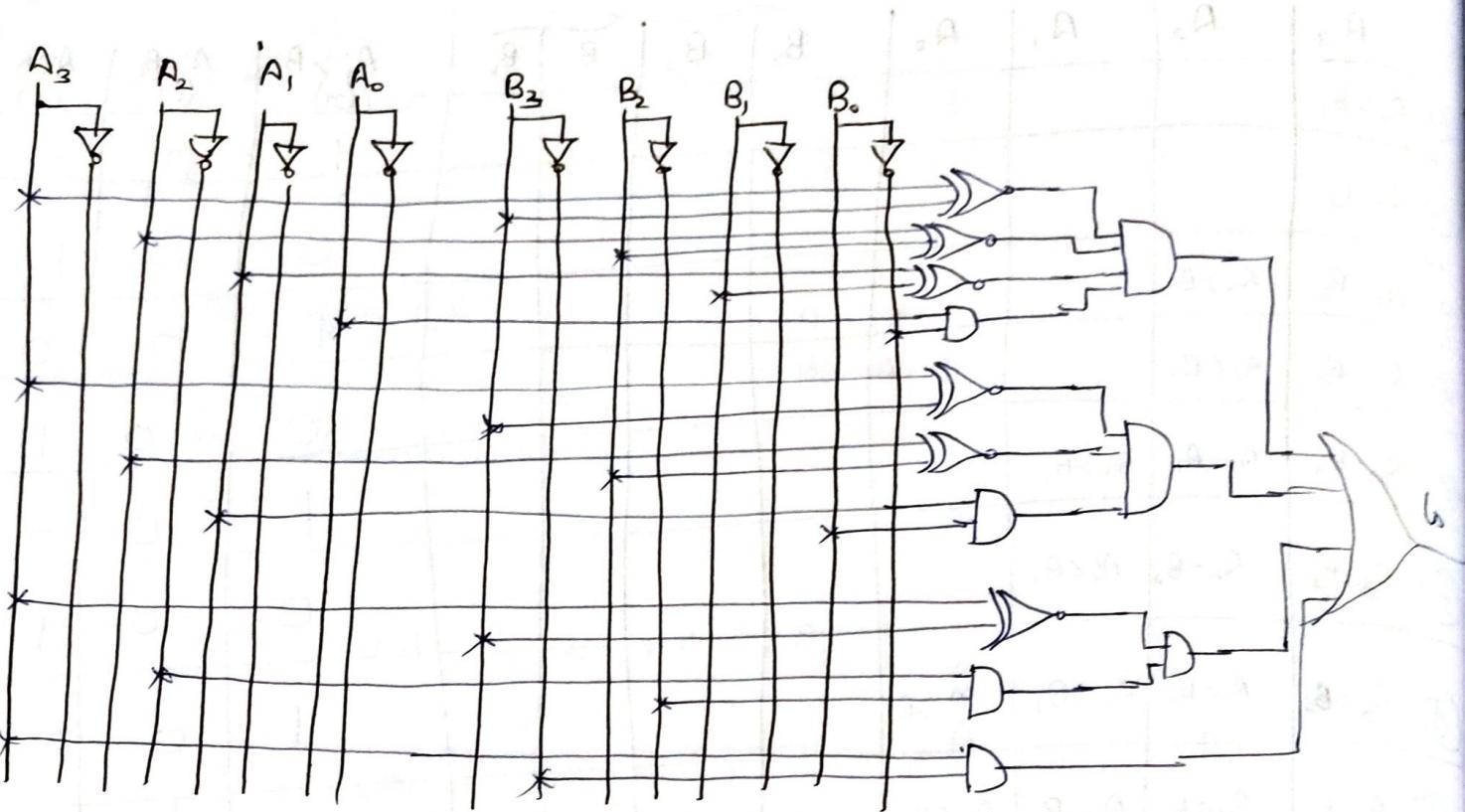
$A_i$				$B_i$				$A_i > B_i$ (G)	$A_i = B_i$ (E)	$A_i < B_i$ (L)
$A_3$	$A_2$	$A_1$	$A_0$	$B_3$	$B_2$	$B_1$	$B_0$			
Ⓐ $A_3 > B_3$								1	0	0
Ⓑ $A_3 < B_3$								0	0	1
Ⓒ $A_3 = B_3$	$A_2 > B_2$							1	0	0
Ⓓ $A_3 = B_3$	$A_2 < B_2$							0	0	1
Ⓔ $A_3 = B_3$	$A_2 = B_2$	$A_1 > B_1$						1	0	1
Ⓕ $A_3 = B_3$	$A_2 = B_2$	$A_1 < B_1$						0	0	1
Ⓖ $A_3 = B_3$	$A_2 = B_2$	$A_1 = B_1$	$A_0 > B_0$					1	0	0
Ⓗ $A_3 = B_3$	$A_2 = B_2$	$A_1 = B_1$	$A_0 < B_0$					0	0	1
Ⓘ $A_3 = B_3$	$A_2 = B_2$	$A_1 = B_1$	$A_0 = B_0$					0	1	0

CKT diagram

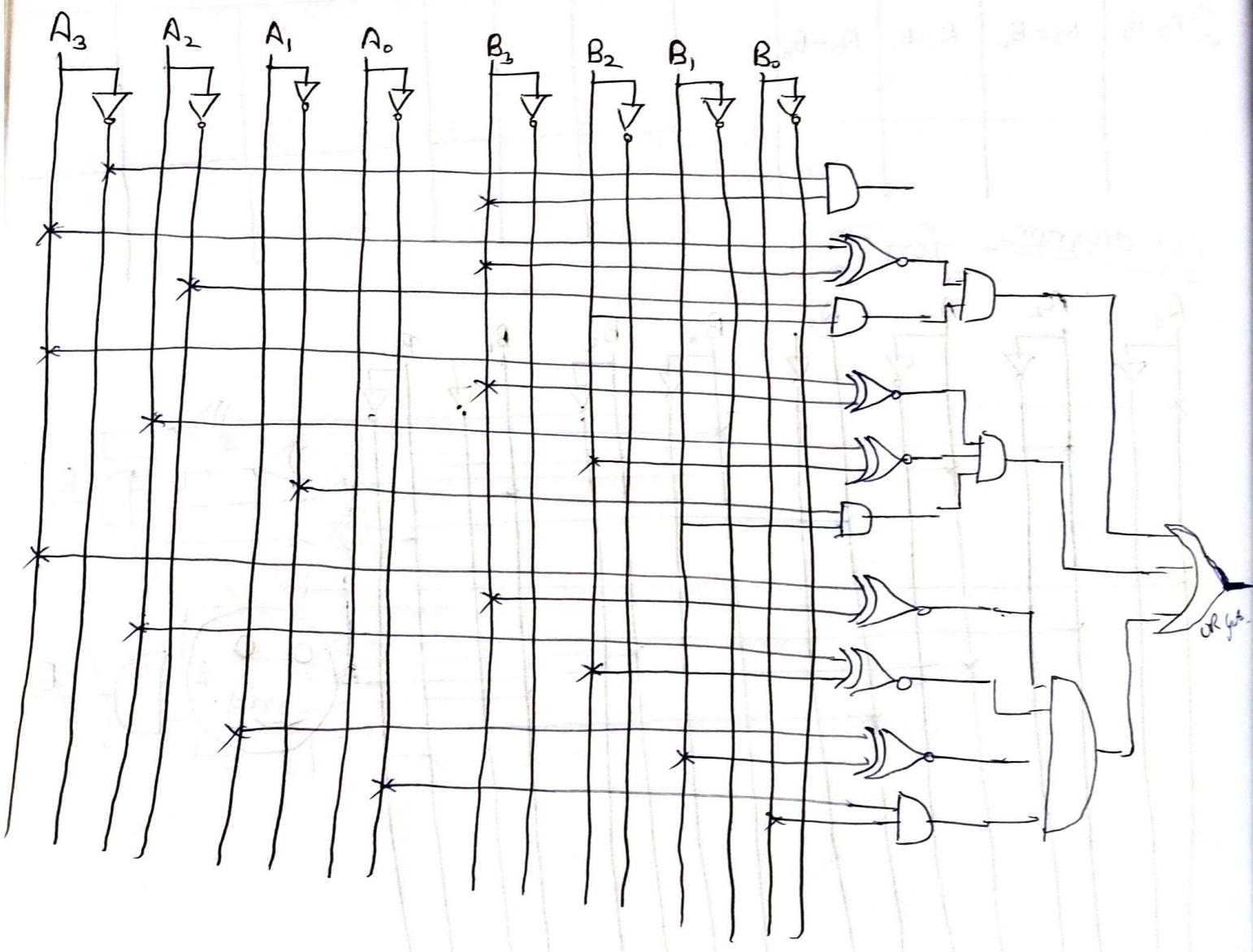
for E.



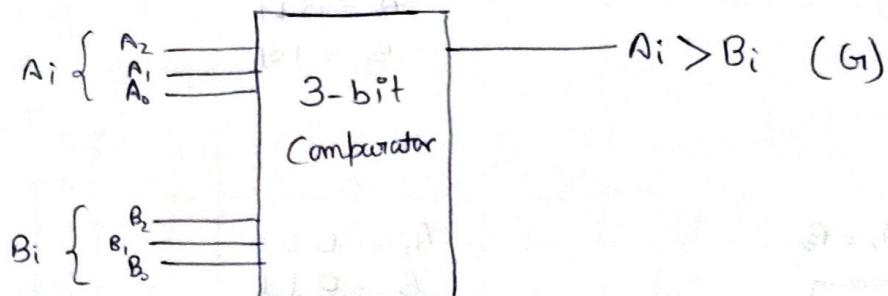
for G<sub>1</sub>



for L.



## # 3-bit Comparator



Case I.  $A_i = B_i$  (E)

$$\begin{array}{l} A_i = \\ \quad \quad \quad A_2 \quad A_1 \quad A_0 \\ \quad \quad \quad || \quad || \quad || \\ B_i = \quad B_2 \quad B_1 \quad B_0 \end{array}$$

(a)  $A_2 = B_2$  and  $A_1 = B_1$  and  $A_0 = B_0$  and  $A \neq B$

$$E = (\bar{A}_2 \bar{B}_2 + A_2 B_2) \cdot (\bar{A}_1 \bar{B}_1 + A_1 B_1) \cdot (\bar{A}_0 \bar{B}_0 + A_0 B_0)$$

$$E = (A_2 \odot B_2) \cdot (A_1 \odot B_1) \cdot (A_0 \odot B_0)$$

Case II  $A_i > B_i$  (G)

(a)  $A_2 > B_2$

$$G_{i_2} = A_2 \bar{B}_2$$

(b)  $A_2 = B_2$  and  $A_1 > B_1$

$$G_{i_1} = (A_2 \odot B_2) \cdot (A_1 \bar{B}_1)$$

(c)  $A_2 = B_2$  and  $A_1 = B_1$  and  $A_0 > B_0$

$$G_{i_0} = (A_2 \odot B_2) \cdot (A_1 \odot B_1) \cdot (A_0 \bar{B}_0)$$

$$G_i = G_{i_0} \text{ or } G_{i_1} \text{ or } G_{i_2}$$

$$G_i = G_{i_0} + G_{i_1} + G_{i_2}$$

$$G_i = (A_2 \odot B_2) \cdot (A_1 \odot B_1) \cdot A_0 \bar{B}_0 + (A_2 \odot B_2) \cdot A_1 \bar{B}_1 + A_2 \bar{B}_2$$

Case. (III)  $A_i < B_i$  (L)

(a)  $A_2 < B_2$

$$L_2 = \bar{A}_2 B_2$$

(b)  $A_1 < B_1$  and  $A_2 = B_2$

$$L_1 = (A_2 \odot B_2) \cdot (\bar{A}_1 B_1)$$

(c)  $A_0 < B_0$  and  $A_1 = B_1$  and  $A_2 = B_2$

$$L_0 = (A_2 \odot B_2) \cdot (A_1 \odot B_1) \cdot \bar{A}_0 B_0$$

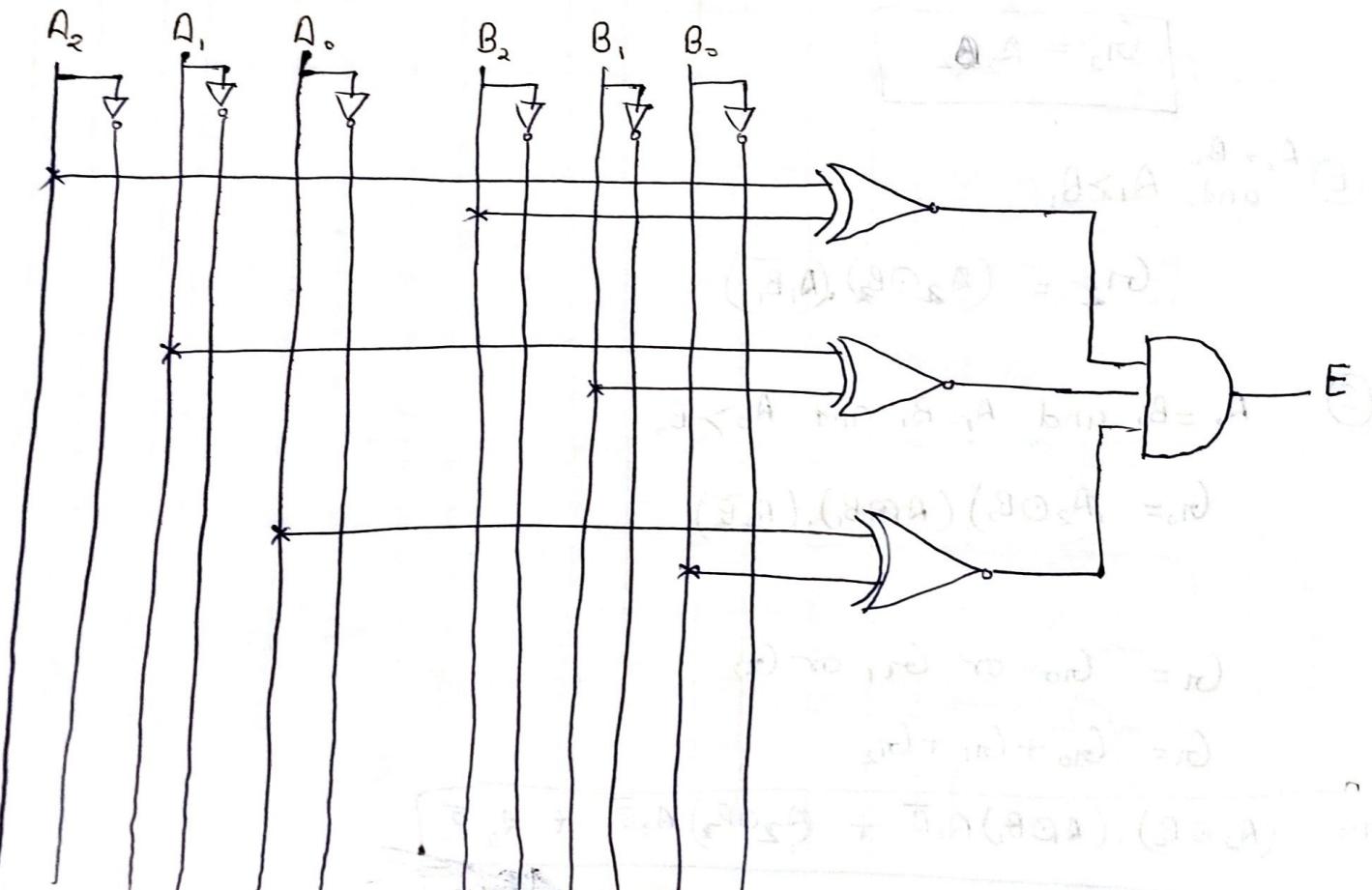
$$L = L_0 + L_1 + L_2 \Rightarrow$$

$$L_0 = (A_2 \odot B_2) (A_1 \odot B_1) \bar{A}_0 B_0 + (A_2 \odot B_2) \bar{A}_1 B_1 + \bar{A}_2 B_2$$

Circuit diagram

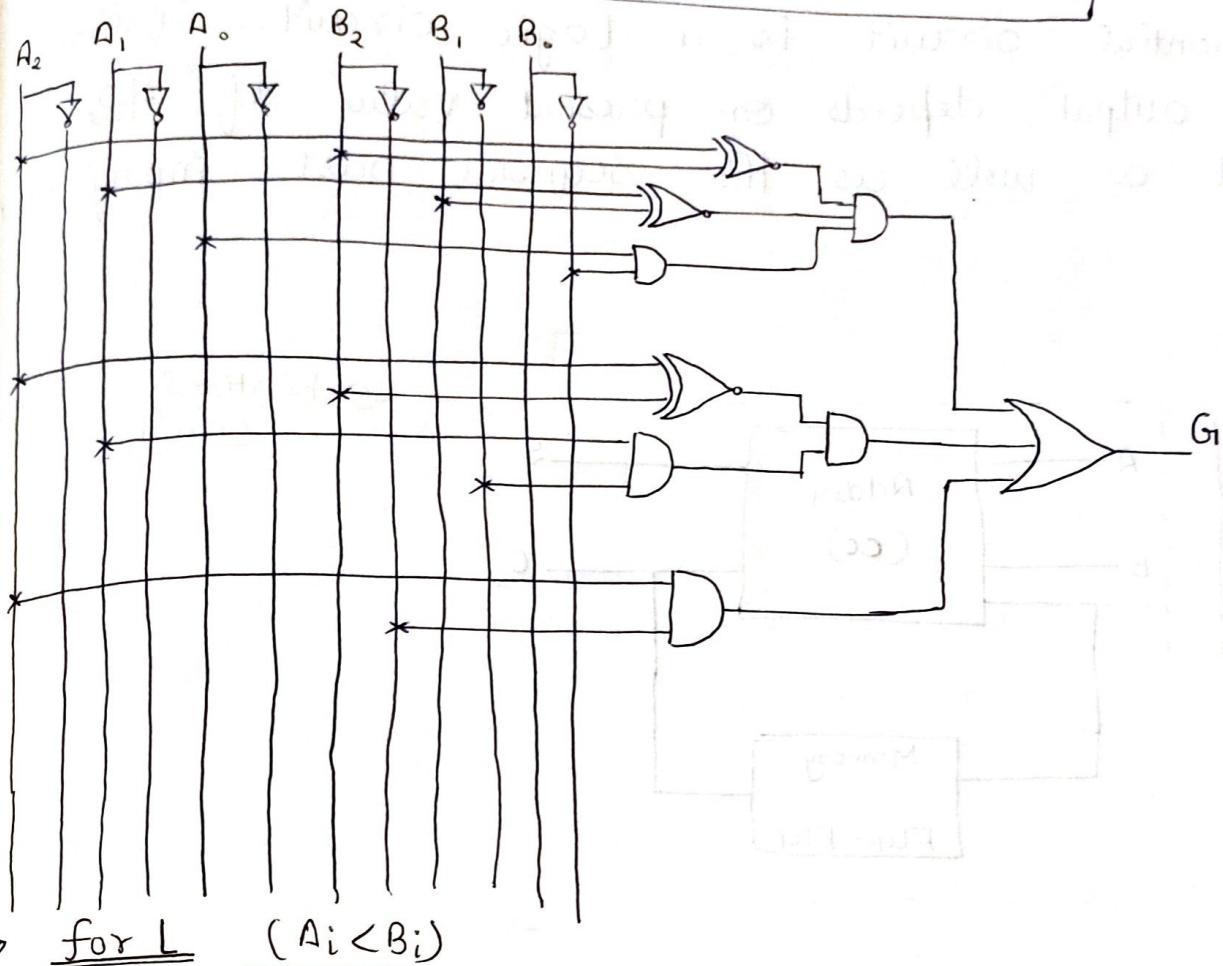
→ for E ( $A_i = B_i$ )

$$E = (A_2 \odot B_2) \cdot (A_1 \odot B_1) \cdot (A_0 \odot B_0)$$



→ for G<sub>i</sub> ( $A_i > B_i$ )

$$G_i = (A_2 \odot B_2) (A_1 \odot B_1) A_0 \bar{B}_0 + (A_2 \odot B_2) A_1 \bar{B}_1 + A_2 \bar{B}_2$$



→ for L ( $A_i < B_i$ )

$$L = (A_2 \odot B_2) (A_1 \odot B_1) \bar{A}_0 B_0 + (A_2 \odot B_2) \bar{A}_1 B_1 + \bar{A}_2 B_2$$

