

Recreate the Evolutionary History of a Severe Acute Respiratory Syndrome Coronavirus 2 Outbreak in a US Major League Soccer Club Using Nextstrain and Ultrafast Sample placement on Existing tRee

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6 Author Contributions

7 Anne Piantadosi conceived of the research topic and provided the data. Zijing (Carol) Zhou
8 conducted the data analysis and wrote the manuscript. All authors edited the manuscript.

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Abstract

In recent years, many phylogenetic tools have been developed to solve the problem of constructing phylogenetic trees efficiently and precisely because of the overwhelming amount of Severe Acute Respiratory Syndrome Coronavirus 2 (SARS-CoV-2) data. However, considering the software is constantly updating, it is unknown whether using them and performing a phylogenetic analysis again would produce the same result as the one done several months ago. Many literatures have only focused on testing and proving the productivity and accuracy when the toolkit first came out but have yet to consider the importance of comparing the before- and after-update outcomes. In this report, we recreate the evolutionary history of a published SARS-CoV-2 outbreak in a US Major League Soccer (MLS) Club with two methods. We first construct a phylogenetic tree using the Nextstrain SARS-CoV-2 Workflow following the paper and then perform phylogenetic placement using Ultrafast Sample placement on Existing tRees (UShER). We expect the recreated and placement trees to imply a similar phylogenetic history as the published one and that this approach could give the public an idea of the reliability of the two toolkits.

40

41 **1 Introduction**

42 Ever since the Coronavirus Disease 2019 (COVID-19) pandemic, more and more genomic data of
43 Severe Acute Respiratory Syndrome Coronavirus 2 (SARS-CoV-2) have been generated because
44 many people were being tested. However, this makes the process of constructing a phylogenetic tree
45 inefficient. In reality, to ensure reliability, researchers need to find and align different published
46 sequences that are similar to their sequences and that are from different locations whenever
47 performing phylogenetic analysis. The overwhelming amount of data makes it even more time-
48 consuming to not only filter the intended sequences from online databases but also run tree
49 construction algorithms. To solve this problem, many phylogenetic tools have been developed,
50 helping to locate genetically alike sequences or place one or multiple sequences onto an existing tree
51 consisting of all the publicized SARS-CoV-2 sequences instantly and precisely.

52 Nevertheless, one question emerges from this — would the same results be produced several months
53 later using the same toolkits and methods given that they are updated so frequently? Several papers
54 have reviewed the accuracy of phylogenetics software when they were first published but not after
55 they had any major updates. Moreover, the results generated using the default settings of those tools
56 should be considered with caution because they do not always represent the true evolution history
57 (Morel et al 2021). Thus, it is necessary to test whether the results after the update would be the same
58 as before.

59 To tackle this question, we performed phylogenetic analyses on existing data generated by a lab
60 member for her paper using two methods (Carmola et al 2023). First of all, sequences were aligned to
61 a reference sequence and down-sampled. Maximum likelihood trees were then constructed using
62 Nextstrain. Next, sequences were uploaded and placed onto an existing phylogenetic tree using
63 Ultrafast Sample placement on Existing tRees (USHER) (Turakhia et al 2021). All results were
64 compared to the findings in Carmola's paper. In this report, we demonstrate that though different
65 sequences are placed onto the phylogenetic tree several months later, the phylogeny conveys a
66 similar evolution history overall.

67

68 **2 Materials and Methods**

69 **Data**

70 MLS players' data was collected by GeoSentinel, and the sequence data and metadata of Delta
71 variant lineages AY.36 and AY.4 were downloaded from GISAID as described in Carmola's paper.

72 **Recreate the Phylogenetic Trees**

73 According to Carmola's paper, two phylogenetic trees are constructed. For the first tree, one player's
74 sequence was aligned with the reference strain Wuhan/Hu-1/2019 and 150 global AY.36 sequences
75 that were down-sampled from a total of 2424 AY.36 sequences using the Nextstrain SARS-CoV-2
76 Workflow. For the second tree, seven players' sequences are aligned with the reference strain and
77 150 AY.4 sequences that were down-sampled from 64,083 AY.4 sequences using the same

78 workflow. Two maximum likelihood trees are constructed using the default settings of the workflow
79 with TreeTime.

80 **Perform Phylogenetic Placement**

81 The eight players' sequences were uploaded onto the web interface of UShER and placed onto an
82 existing global tree containing 16,499,568 sequences. Two subtrees were created, having 150
83 samples per subtree — one containing the one sequence from the first tree while the other containing
84 the seven sequences from the second tree.

85 **Compare Results with the Original Trees**

86 All trees were viewed on auspice.us and compared against the original trees produced in Carmola's
87 paper. All the sequences were color-coded by world regions except for the players' samples, which
88 were coded as "MLS" to distinguish them from other sequences.
89

90 **3 Results and Discussion**

91
92 A maximum likelihood phylogenetic tree was generated, and phylogenetic analysis revealed that the
93 one player's sequence was most closely related to a sequence from Africa and a sequence from
94 Europe (Fig. 1). Compared to Carmola's results, in which the one player's sequence was found to be
95 closely related to a sequence from Africa, the recreated tree shows a similar phylogenetic history.
96 However, it is interesting to note that though the data and methods were the same, the sequences in
97 the two trees were different, and fewer sequences from Africa made it to this tree than the tree in
98 Carmola's paper.
99

custom_region^

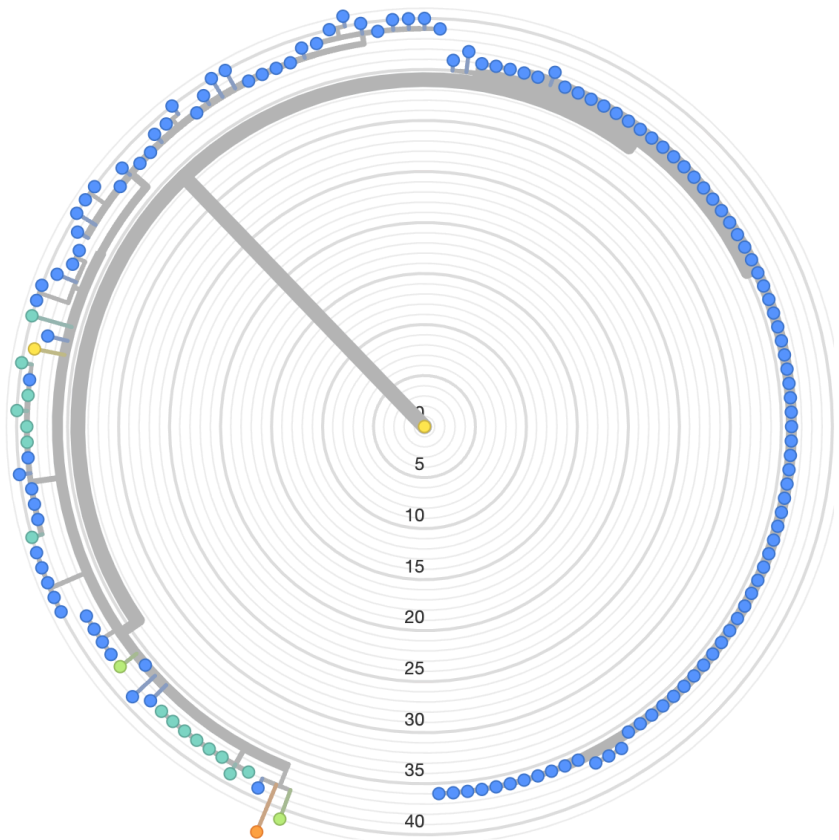


Figure 1. Phylogenetic analysis performed on Nextstrain indicates a similar evolutionary history discussed in Carmola's paper and that the one player's sequence is closely related to sequences from Europe and Africa. A maximum likelihood tree was constructed with the one player's sequence and 150 AY.36 sequences, rooted to reference Wuhan/Hu-1/2019. The player is colored orange.

A phylogenetic placement was performed, and a maximum likelihood phylogenetic tree was generated with sequences that were identical to the player's sequence. This tree hinted that the one player's sequence was most closely related to a sequence from North America (Fig. 2). A closer inspection of the tree reveals that the North American sequence is the player's sequence. Thus, in reality, the player's sequence clustered with different sequences from North America, Europe, and Africa. In contrast with Carmola's results, this tree conveys more uncertainty about the player's sequence but, for the most part, a similar genetic history.

custom_region^

- Europe
- Africa
- North America
- Asia
- MLS

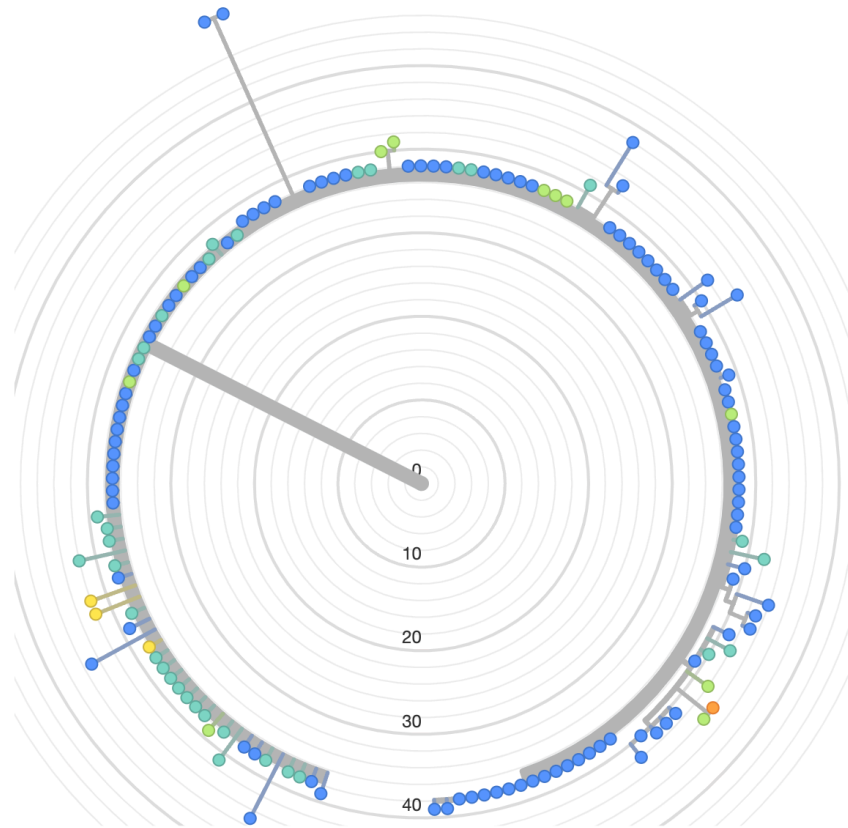


Figure 2. Phylogenetic analysis performed on UShER suggests that the one player's sequence is closely related to sequences from North America, Europe, and Africa, implying a similar evolutionary history discussed in Carmola's paper. A phylogenetic placement was performed on UShER using all 8 players' sequences, and two subtrees were made. This subtree contains 150 sequences: the 1 player's sequence and 149 published sequences from online databases. The player is colored orange.

To date, we are still in the phase of recreating the second tree due to the difficulties and challenges faced when using Nextstrain. However, we anticipate that the recreated phylogenetic tree will infer a similar evolution history as the one presented in Carmola's paper.

Another phylogenetic placement was performed, and a maximum likelihood phylogenetic tree was created with sequences that were identical to the sequences of the seven players. This tree conveyed that the players' sequences were most closely related to sequences from North America (Fig. 3). In comparison to Carmola's findings, in which the players' sequences were also closely related to sequences from North America, this tree implies the same similar evolutionary history.

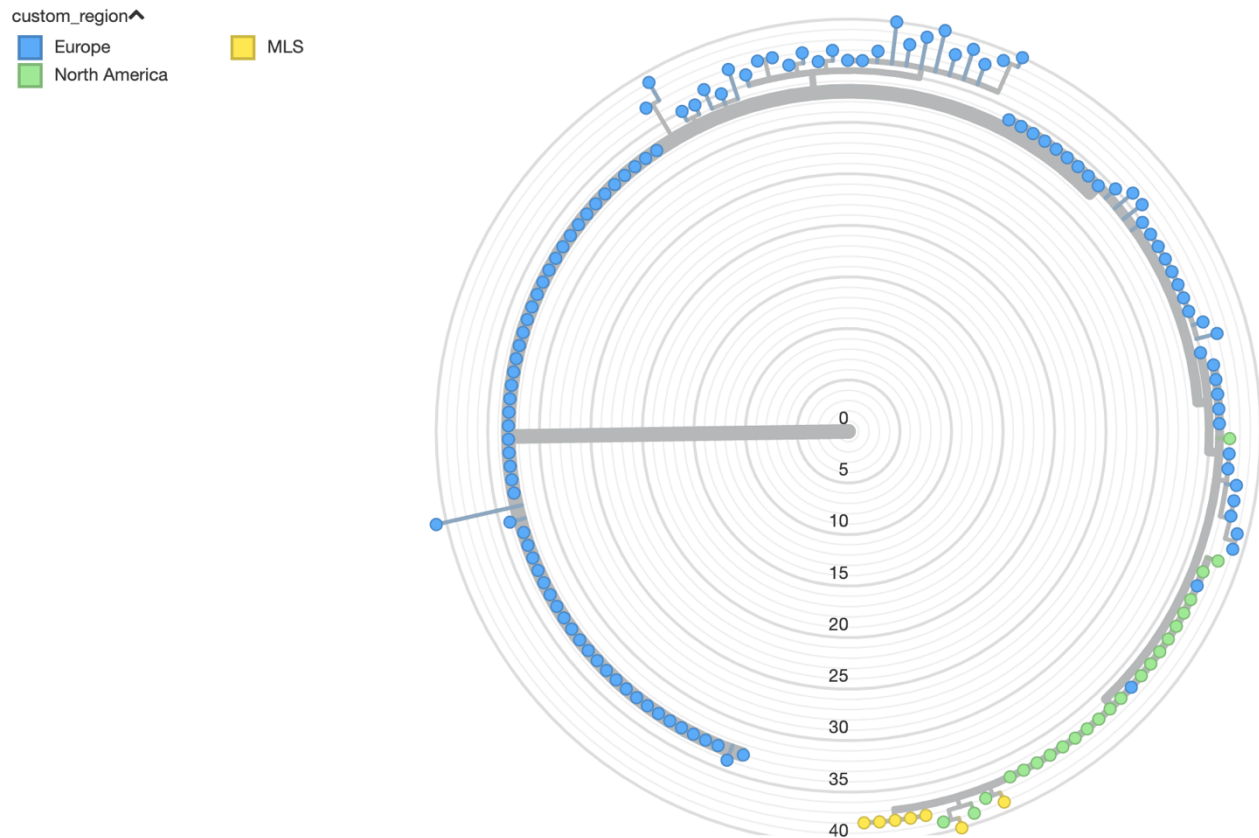


Figure 3. Phylogenetic analysis performed on UShER suggests that the seven players’ sequences are closely related to each other and sequences from North America, aligning with Carmola’s finding. A phylogenetic placement was performed on UShER using all 8 players’ sequences, and two subtrees were made. This subtree contains 150 sequences: the 7 players’ sequences and 143 published sequences from online databases. players are colored yellow.

To sum up, this report highlights the reliability of phylogenetic tools such as Nextstrain (before and after updating) and UShER in terms of inferring the true evolutionary history of SARS-CoV-2 as demonstrated using published data from Carmola’s paper.

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