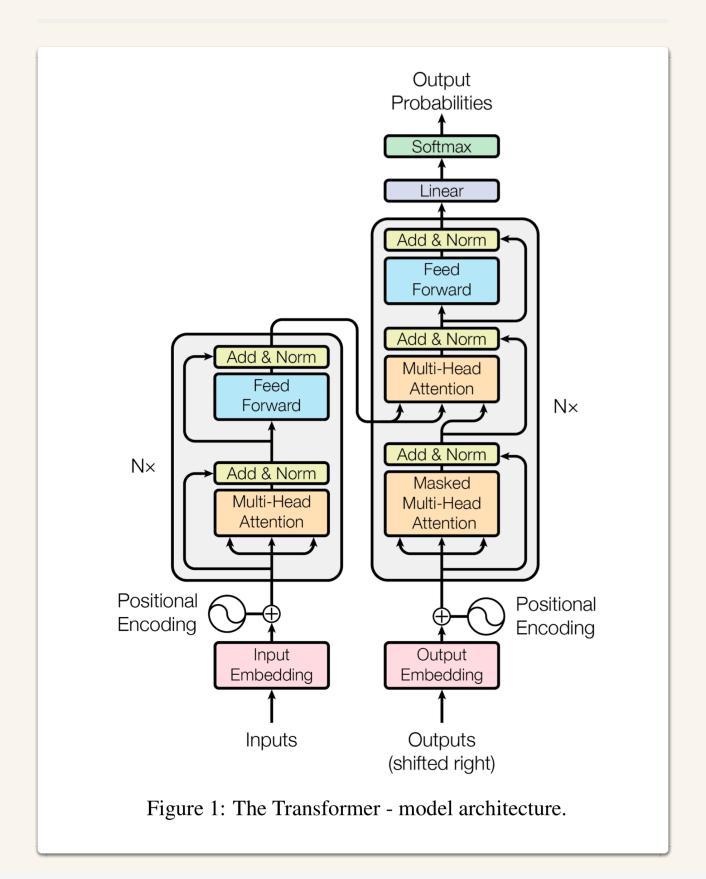
# Attention is all you need (Transformer)



### **Attention**

An attention function can be described as mapping a query and a set of key-value pairs to an output, where the query, keys, values, and output are all vectors. The output is computed as a weighted sum of the values, where the weight assigned to each value is computed by a compatibility function of the query with the corresponding key.

- 对于某个时刻输出 y , 它在输入x 上各个部分的注意力。可以理解为**权重**。
- 不同机制下的 attention 计算方法

Name	Alignment score function	Citation
Additive(*)	$\operatorname{score}(oldsymbol{s}_t, oldsymbol{h}_i) = \mathbf{v}_a^ op \operatorname{tanh}(\mathbf{W}_a[oldsymbol{s}_t; oldsymbol{h}_i])$	Bahdanau2015
Location-	$lpha_{t,i} = \operatorname{softmax}(\mathbf{W}_a s_t)$	Luong2015
Base	Note: This simplifies the softmax alignment max to only depend on the target position.	
General	$ ext{score}(s_t, m{h}_i) = m{s}_t^ op \mathbf{W}_a m{h}_i$ where $\mathbf{W}_a$ is a trainable weight matrix in the attention layer.	Luong2015
Dot-Product	$\operatorname{score}(oldsymbol{s}_t,oldsymbol{h}_i) = oldsymbol{s}_t^ op oldsymbol{h}_i$	Luong2015
Scaled Dot- Product(^)	$\mathrm{score}(s_t, h_i) = \frac{s_t^\intercal h_i}{\sqrt{n}}$ Note: very similar to the dot-product attention except for a scaling factor; where n is the dimension of the source hidden state.	Vaswani2017
Self- Attention(&)	Relating different positions of the same input sequence. Theoretically the self-attention can adopt any score functions above, but just replace the target sequence with the same input sequence.	Cheng2016
Global/Soft	Attending to the entire input state space.	Xu2015
Local/Hard	Attending to the part of input state space; i.e. a patch of the input image.	Xu2015; Luong2015

• 其中, $S_t$  指的是输出序列的隐藏状态, $h_i$  为输入序列的隐藏状态

#### Self-Attention

• 输出序列 为 输入序列

# Transformer中的Multi-head Self-Attention (Dot-product)

$$Attention(Q, K, V) = softmax(rac{QK^T}{\sqrt{d_k}})V$$

其中, $d_k$  表示k的维度,paper里默认 64

当k很大时,得到的点积结果很大,使得结果处softmax梯度很小,不利于bp。

- 在encoder的self-attention中,Q, K, V是上一层的encoder输出。对于第一层,它们是word-embedding和position-embedding相加得到的输出。
- 在decoder的self-attention中,Q、K、V都来自于同一个地方(相等),它们是上一层decoder的输出。对于第一层decoder,它们就是word embedding和 positional encoding相加得到的输入。但是对于decoder,我们不希望它能获得下一个time step(即将来的信息),因此我们需要进行sequence masking。
- 在encoder-decoder attention中,Q来自于decoder的上一层的输出,K和V来自于encoder的输出,K和V是一样的。
- Q、K、V三者的维度一样,即  $d_q = d_k = d_v$

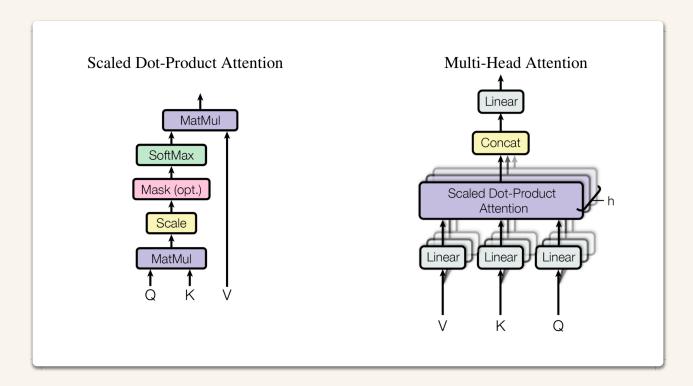
```
import torch
import torch.nn as nn

class ScaledDotProductAttention(nn.Module):
    """Scaled dot-product attention mechanism."""

def __init__(self, attention_dropout=0.0):
    super(ScaledDotProductAttention,

self).__init__()
    self.dropout = nn.Dropout(attention_dropout)
    self.softmax = nn.Softmax(dim=2)
```

```
def forward(self, q, k, v, scale=None,
attn mask=None):
    """前向传播。
   Args:
     q: Queries张量, 形状为[B, L q, D q]
     k: Keys张量, 形状为[B, L_k, D_k]
     v: Values张量, 形状为[B, L v, D v], 一般来说就是
k
     scale: 缩放因子,一个浮点标量
     attn mask: Masking张量, 形状为[B, L q, L k]
   Returns:
     上下文张量和attetention张量
    11 11 11
    attention = torch.bmm(q, k.transpose(1, 2))
    if scale:
      attention = attention * scale
    if attn mask:
     # 给需要mask的地方设置一个负无穷
     attention =
attention.masked fill (attn mask, -np.inf)
 # 计算softmax
    attention = self.softmax(attention)
  # 添加dropout
    attention = self.dropout(attention)
 # 和V做点积
    context = torch.bmm(attention, v)
    return context, attention
```



● 输入的时候Q, K, V在维度上切分, 默认8, 输入512。所以 h 为64。输出的时候再将结果concat, 实验结果比不切割直接通过要优。

# **Layer Normalization**

● 作用于**同一个样本**,计算每一个样本上的均值和方差。

## **Feed forward Network**

$$FNN(x) = W^T(max(0, W^Tx + b)) + b$$