

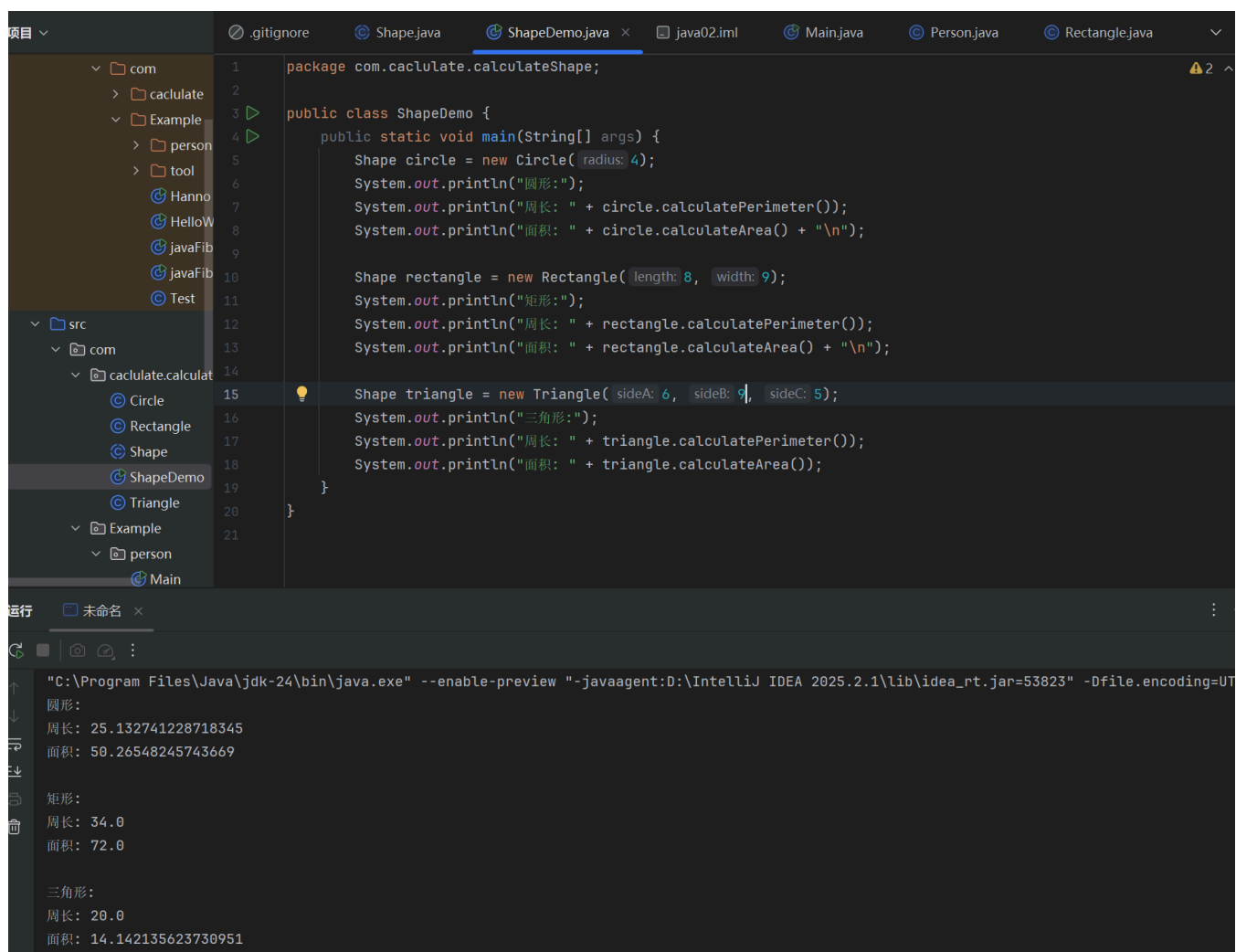
Task1

Java不支持类的多继承——一个类不能同时继承多个父类，是为了“简单性”和“可靠性”：

- 1.为了避免“**菱形继承冲突**”，当子类D试图继承都重写了A的两个父类B类C类，JVM无法判断该执行b的还是c的逻辑。
- 2.为了避免“**继承链混乱**”，一个类可能有多个直接父类，每个父类又有自己的父类，导致继承链追踪困难；若多个父类定义了同名的成员变量（如B和C都有int count），子类D访问count时会出现“变量名冲突”，需要额外语法区分（如B.this.count），增加代码冗余，维护困难
- 3.防止**功能冗余与权限冲突**，若B和C都提供了同一方法，D继承后会同时拥有两个重复的方法，造成“功能冗余”，且无法确定优先使用哪个；若B的访问修饰符是public，C的访问修饰符是private，子类D继承时会出现“权限不一致”，JVM无法判断该方法的访问权限

Task2

测试入口



```
package com.caculate.calculateShape;

public class ShapeDemo {
    public static void main(String[] args) {
        Shape circle = new Circle( radius: 4);
        System.out.println("圆形:");
        System.out.println("周长: " + circle.calculatePerimeter());
        System.out.println("面积: " + circle.calculateArea() + "\n");

        Shape rectangle = new Rectangle( length: 8, width: 9);
        System.out.println("矩形:");
        System.out.println("周长: " + rectangle.calculatePerimeter());
        System.out.println("面积: " + rectangle.calculateArea() + "\n");

        Shape triangle = new Triangle( sideA: 6, sideB: 9, sideC: 5);
        System.out.println("三角形:");
        System.out.println("周长: " + triangle.calculatePerimeter());
        System.out.println("面积: " + triangle.calculateArea());
    }
}
```

运行 未命名 ×

```
"C:\Program Files\Java\jdk-24\bin\java.exe" --enable-preview "-javaagent:D:\IntelliJ IDEA 2025.2.1\lib\idea_rt.jar=53823" -Dfile.encoding=UTF-8

圆形:
周长: 25.132741228718345
面积: 50.26548245743669

矩形:
周长: 34.0
面积: 72.0

三角形:
周长: 20.0
面积: 14.142135623730951
```

圆形的@Override

```
package com.caculate.calculateShape;

public class Circle implements Shape {
    private double radius;

    public Circle(double radius) {
```

```

        if (radius <= 0) {
            throw new IllegalArgumentException("半径必须大于0");
        }
        this.radius = radius;
    }

    @Override
    public double calculatePerimeter() {
        return 2 * Math.PI * radius;
    }

    @Override
    public double calculateArea() {
        return Math.PI * radius * radius;
    }

    public double getRadius() {
        return radius;
    }

    public void setRadius(double radius) {
        if (radius <= 0) {
            throw new IllegalArgumentException("半径必须大于0");
        }
        this.radius = radius;
    }
}

```

矩形的@Override

```

package com.caculate.calculateshape;

public class Rectangle implements Shape {
    private double length;
    private double width;

    public Rectangle(double length, double width) {
        if (length <= 0 || width <= 0) {
            throw new IllegalArgumentException("长和宽必须大于0");
        }
        this.length = length;
        this.width = width;
    }

    @Override
    public double calculatePerimeter() {
        return 2 * (length + width);
    }

    @Override
    public double calculateArea() {
        return length * width;
    }
}

```

```

public double getLength() {
    return length;
}

public void setLength(double length) {
    if (length <= 0) {
        throw new IllegalArgumentException("长度必须大于0");
    }
    this.length = length;
}

public double getWidth() {
    return width;
}

public void setWidth(double width) {
    if (width <= 0) {
        throw new IllegalArgumentException("宽度必须大于0");
    }
    this.width = width;
}
}

```

三角形的@Override

```

package com.caculate.calculateShape;

public class Triangle implements Shape {
    private double sideA;
    private double sideB;
    private double sideC;

    public Triangle(double sideA, double sideB, double sideC) {
        if (!isValidTriangle(sideA, sideB, sideC)) {
            throw new IllegalArgumentException("这三条边不能构成三角形");
        }
        this.sideA = sideA;
        this.sideB = sideB;
        this.sideC = sideC;
    }

    private boolean isValidTriangle(double a, double b, double c) {
        return a > 0 && b > 0 && c > 0 &&
            a + b > c && a + c > b && b + c > a;
    }

    @Override
    public double calculatePerimeter() {
        return sideA + sideB + sideC;
    }
}

```

```
@Override
public double calculateArea() {
    double s = calculatePerimeter() / 2; // 半周长
    return Math.sqrt(s * (s - sideA) * (s - sideB) * (s - sideC));
}

public double getSideA() {
    return sideA;
}

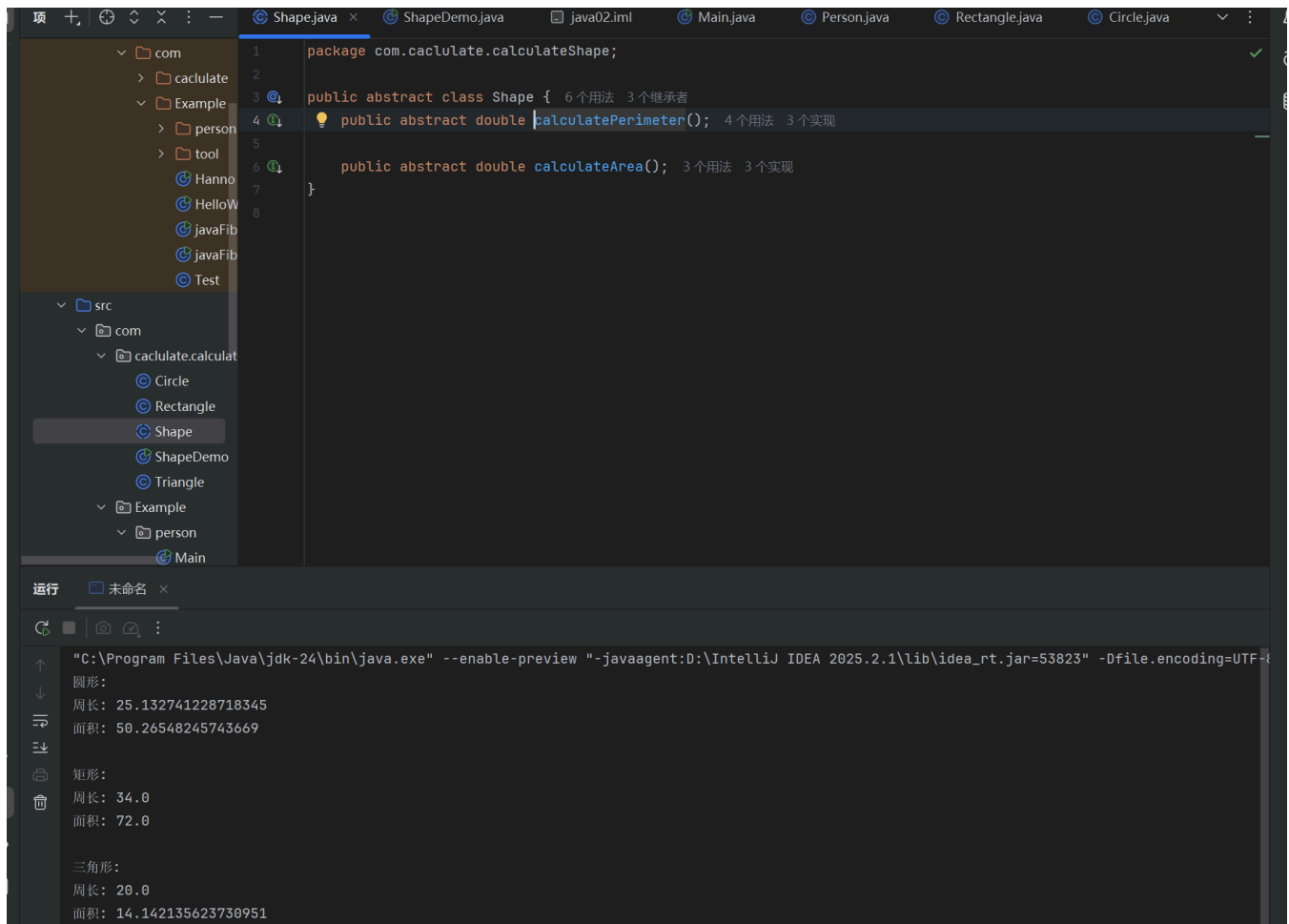
public void setSideA(double sideA) {
    if (!isValidTriangle(sideA, sideB, sideC)) {
        throw new IllegalArgumentException("这三条边不能构成三角形");
    }
    this.sideA = sideA;
}

public double getSideB() {
    return sideB;
}

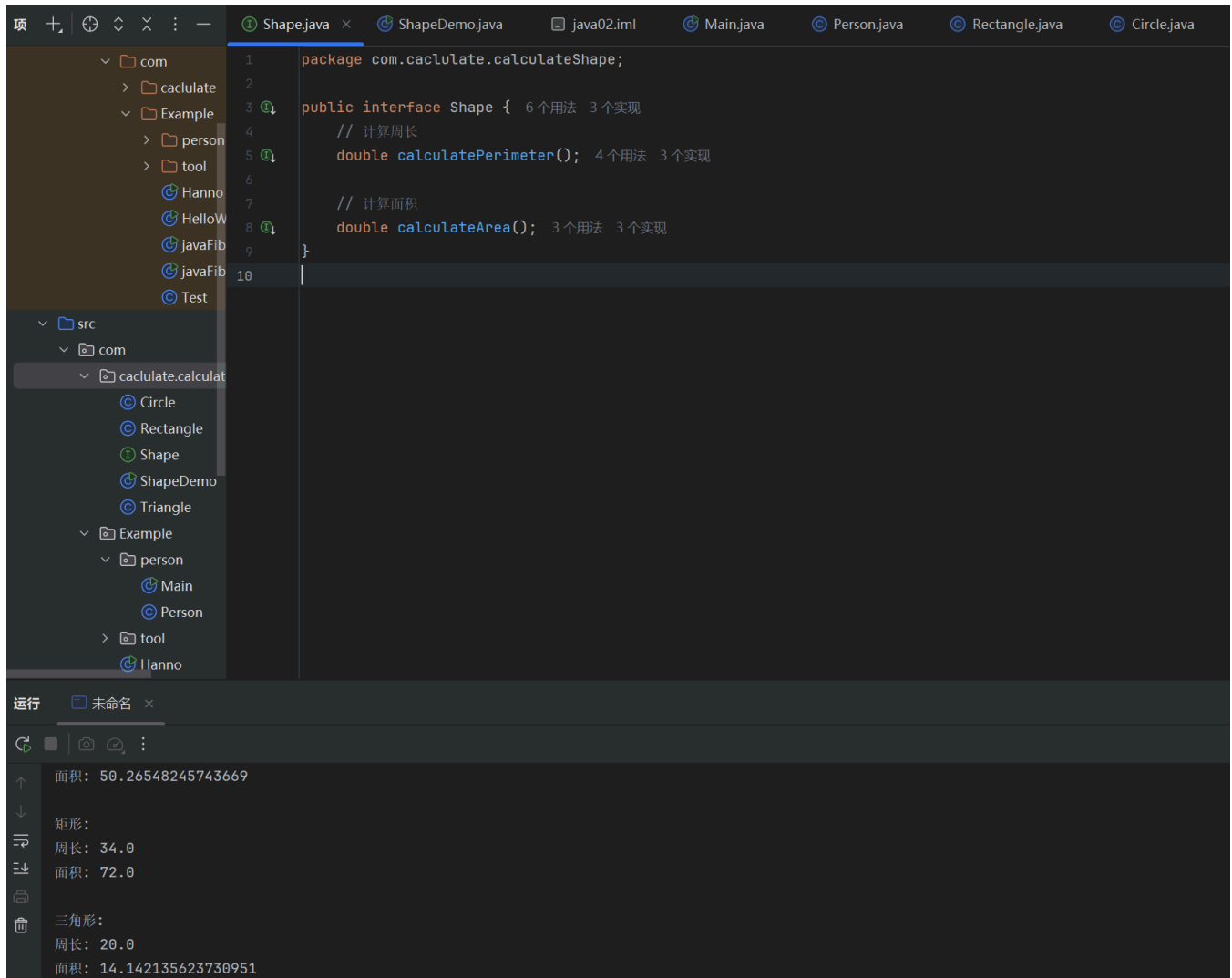
public void setSideB(double sideB) {
    if (!isValidTriangle(sideA, sideB, sideC)) {
        throw new IllegalArgumentException("这三条边不能构成三角形");
    }
    this.sideB = sideB;
}

public double getSideC() {
    return sideC;
}

public void setSideC(double sideC) {
    if (!isValidTriangle(sideA, sideB, sideC)) {
        throw new IllegalArgumentException("这三条边不能构成三角形");
    }
    this.sideC = sideC;
}
}
```



插口版



Task3

BankAccount类

```
package com.Example;

public class BankAccount {
    private String accountNumber;
    private String accountHolder;
    private double balance;
    private String password; // 敏感信息, 需要严格保护

    public BankAccount(String accountNumber, String accountHolder, double initialBalance,
String password) {
        //TODO
        this.accountNumber = accountNumber;
        this.accountHolder = accountHolder;
        this.balance = initialBalance;
        this.password = password;
    }

    public double getBalance() {
        return balance;
    }
}
```

```

void deposit(double amount) {
    //TODO
    this.balance += amount;
    System.out.println("存款成功, 存入金额: " + amount + ", 当前余额: " + this.balance);
}

boolean withdraw(double amount, String inputPassword) {
    //TODO
    if (!this.password.equals(inputPassword)) {
        System.out.println("密码错误, 取款失败");
        return false;
    }
    if (amount > this.balance) {
        System.out.println("余额不足, 取款失败");
        return false;
    }
    this.balance -= amount;
    System.out.println("取款成功, 取出金额: " + amount + ", 当前余额: " + this.balance);
    return true;
}

boolean transfer(BankAccount recipient, double amount, String inputPassword) {
    //TODO
    if (!this.password.equals(inputPassword)) {
        System.out.println("密码错误, 转账失败");
    }
    if (amount > this.balance) {
        System.out.println("余额不足, 转账失败");
        return false;
    }
    this.balance -= amount;
    System.out.println("转账成功, 转出金额: " + amount + ", 当前余额: " + this.balance);
    return false;
}

String getAccountInfo() {
    //TODO
    return "账号: " + accountNumber + ", 账户持有人: " + accountHolder + ", 余额: " +
balance;
}
// 只需修改可见性
private boolean validatePassword(String inputPassword) {
    return true;
}
// 只需修改可见性
private boolean validateAmount(double amount) {
    return true;
}
}

```

Main类

项目

accluate

Example

person

tool

BankAccount

Hanno

HelloWorld

javaFibonacci01

javaFibonacci02

Main

Test

src

com

accluate.calculateShape

Example

person

tool

BankAccount

Hanno

HelloWorld.java

javaFibonacci01

javaFibonacci02

Main

gitignore

1 package com.Example;

2

3 public class Main {

4 public static void main(String[] args) {

5 BankAccount account1 = new BankAccount(accountNumber: "123456", accountHolder: "小微", initialBalance: 520.0, password: "123456");

6 BankAccount account2 = new BankAccount(accountNumber: "678910", accountHolder: "小光", initialBalance: 1314.0, password: "678910");

7

8 account1.deposit(amount: 110.0);

9

10 account1.withdraw(amount: 120.0, inputPassword: "123456");

11

12 System.out.println(account1.getAccountInfo());

13

14 account1.transfer(account2, amount: 778.0, inputPassword: "123456");

15

16 System.out.println(account2.getAccountInfo());

17 }

18 }

19

运行 com.Example.Main

"C:\Program Files\Java\jdk-24\bin\java.exe" --enable-preview "-javaagent:D:\IntelliJ IDEA 2025.2.1\lib\idea_rt.jar=S1596" -Dfile.encoding=UTF-8 -Dsun.stdout.encoding=UTF-8 -Dsun.stderr.encoding=UTF-8

存款成功, 存入金额: 110.0, 当前余额: 630.0

取款成功, 取出金额: 120.0, 当前余额: 510.0

账号: 123456, 账户持有人: 小微, 余额: 510.0

余额不足, 转账失败

账号: 678910, 账户持有人: 小光, 余额: 1314.0