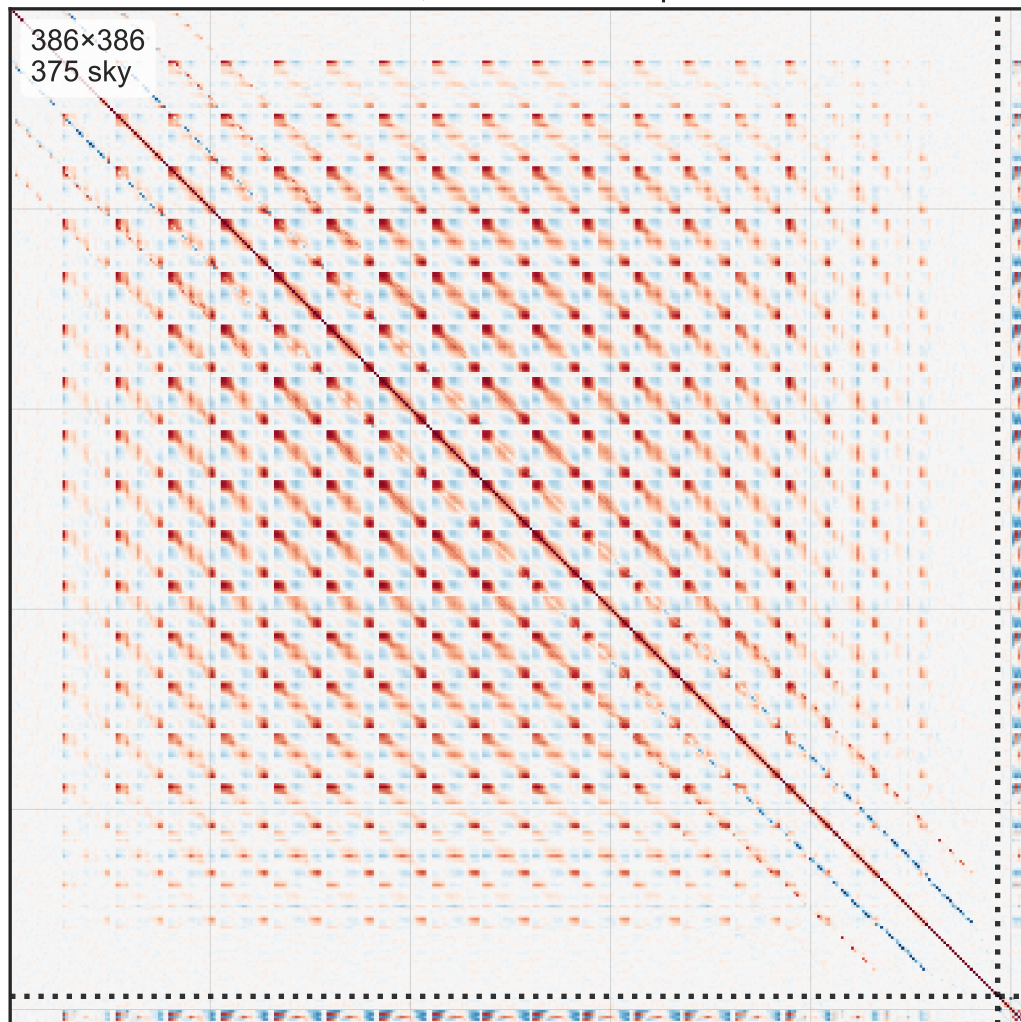


1×TOD, 5 CalSrc + 1/f prior



2×TOD, 5 CalSrc + 1/f prior

