

Three broken architects

Break down the buildings by disassembling architectural elements.

Aim: get assigned a budget while keeping the building without collapse.

Limit: time, structure

Targets: brick, beam, column, window, door

Random tools

We are three broken architects. To fulfill the shortage of budget, we decide to steal the building materials to get enough money for our own project using our professional architectural and structural knowledge.

The time is limited. We can only work at night and have to finish stealing before the sunrise.

The tools are given specific functions.

The buildings are defined as non-destructive if the ceilings are not falling down.

The budget is sufficient if the amount of the money from the stolen materials is enough.

The dream will be retained if we achieve the aim.