Game Theory and Applications (博弈论及其应用)

## Chapter 2: Mixed Strategy Game and Nash Equilibrium

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#### Strategy game

Each player selects his strategy simultaneously with full information, without knowledge of strategy choices by the other players (non-cooperate)

#### Formulation

$$G = \{N, \{A_i\}_{i=1}^N, \{u_i\}_{i=1}^N\}$$

$$G = \{N, \{A_i\}_{i=1}^N, \{\gtrsim_i\}_{i=1}^N\}$$

#### Nash equilibrium

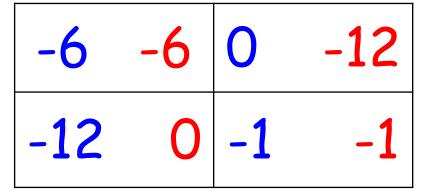
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An outcome a^* = (a_1^*, a_2^*, ..., a_N^*) is a Nash equilibrium (NE) if for each players i u_i(a_i^*, a_{-i}^*) \ge u_i(a_i, a_{-i}^*) for all a_i \in A_i.
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• How to find Nash equilibria - Payoff matrix

Prisoner 2

Confess (c) Don't confess(d)

oner 1	Confess(c)
	Don't confess(d)



- How to find Nash equilibria Payoff function
  - (1) Find the best response correspondence for each player

Best response correspondence

$$B_i(a_{-i}) = \{a_i \in \operatorname{argmax}_{a_i \in A_i} u_i(a_i, a_{-i})\}$$

(2) Find all Nash Equilibria  $(a_1^*, a_2^*, ..., a_N^*)$  such that

$$a_i^* \in B_i(a_{-i}^*)$$
 for each player

#### An Example

• 
$$G = \{\{1,2\}, \{\{U,L\}, \{L,R\}\}, \{u_1,u_2\}\}$$



#### Mixed Strategy

- Player 1 is mixing over the pure strategies *U* and *D*
- Player 2 is mixing over the pure strategies L and R

		Player 2			
		L,	$\pi_2$	<i>R</i> , 1	$-\pi_2$
er 1	$U$ , $\pi_1$	1	2	0	4
Player	$D$ , $1-\pi_1$	0	5	3	2

- Mixed strategy keeps the guess of player's strategies, keep unpredictable on pure strategies
- Pure strategy can be viewed as a special mixed strategy

#### Pure and Mixed Strategies

Strategy game

$$G = \{N, \{A_1, A_2, \dots, A_N\}, \{u_1, u_2, \dots, u_N\}\}$$

Pure strategy: strategies set of player i

$$A_i = \{a_{i1}, a_{i2}, \dots, a_{in_i}\}$$

Mixed strategy: a probability over the set  $A_i$  of strategies

$$A_i = \{a_{i1}, a_{i2}, \dots, a_{in_i}\}$$
$$p_i = (p_{i1}, p_{i2}, \dots, p_{in_i})$$

Denote by  $\Delta(A_i)$  the set of all prob. distributions over  $A_i$ 

$$\Delta(A_i) = \left\{ p_i = \{p_{i1}, p_{i2}, \dots, p_{in_i}\}, p_{ij} \ge 0, \sum_j p_{ij} = 1 \right\}$$

#### Pure and Mixed Strategies

Strategy game

$$G = \{N, \{A_1, A_2, \dots, A_N\}, \{u_1, u_2, \dots, u_N\}\}$$

**Pure strategy:** 
$$a_i \in A_i = \{a_{i1}, a_{i2}, ..., a_{in_i}\}$$

Mixed strategy: 
$$p_i = (p_{i1}, p_{i2}, ..., p_{in_i}) \in \Delta(A_i)$$

An mixed outcome 
$$p = (p_1, p_2, ..., p_N)$$
  $p_i \in \Delta(A_i)$ 

$$p_1, p_2, \dots, p_N$$
 are independent

For any  $p_i$ , we define

$$p_{-i} = (p_1, ..., p_{i-1}, p_{i+1}, ..., p_N)$$
  
 $p = (p_i, p_{-i})$ 

#### Pure and Mixed Strategies (cont.)

	Player i	Outcome	Players	Outcome
Pure strategy	$a_i \in A_i$	$a = (a_1, a_2 a_N)$	$a_{-i}$	$\mathbf{a} = (a_i, a_{-i})$
Mixed strategy	$p_i \in \Delta(A_i)$	$p = (p_1, p_2 \dots p_N)$	$p_{-i}$	$p = (p_i, p_{-i})$

Pure strategy game

$$G = \{N, \{A_1, A_2, \dots, A_N\}, \{u_1, u_2, \dots, u_N\}\}$$

Mixed strategy game

$$G = \{N, \{\Delta(A_1), \Delta(A_2), \dots, \Delta(A_N)\}, \{?, ?, \dots, ?\}\}$$

Given  $G = \{N, \{A_i\}, \{u_i\}\}$  and mixed  $p = (p_1, p_2, ..., p_N)$ , the expected payoff of player i is given by

$$U_{i}(p) = \sum_{a \in A} p(a) u_{i}(a)$$

$$= \sum_{a=(a_{1},...,a_{N}) \in A} p_{1}(a_{1}) \times \cdots \times p_{N}(a_{N}) u_{i}(a)$$

Pure strategy game

$$G = \{N, \{A_1, A_2, \dots, A_N\}, \{u_1, u_2, \dots, u_N\}\}$$

Mixed strategy game

$$G = \{N, \{\Delta(A_1), \Delta(A_2), \dots, \Delta(A_N)\}, \{U_1, U_2, \dots, U_N\}\}$$

#### Example

Player 2
$$L, \pi_{2} \qquad R, 1 - \pi_{2}$$

$$U, \pi_{1} \qquad 1 \qquad 2 \qquad 0 \qquad 4$$

$$D, 1 - \pi_{1} \qquad 0 \qquad 5 \qquad 3 \qquad 2$$

$$p = (p_1, p_2) = ((0.4, 0.6), (0.5, 0.5))$$

$$U_1(p) = p_1(U)p_2(L)u_1(U, L) + p_1(U)p_2(R)u_1(U, R) + p_1(D)p_2(L)u_1(D, L) + p_1(D)p_2(D)u_1(D, R) = 1.1$$

$$U_2(p) = \dots = 3.3$$

#### Continuous Expected Payoff Function

**Lemma**  $U_i$  (p) is a continuous function for each variable.

*proof.* 
$$U_i(p) = \sum_{a=(a_1,...,a_N)\in A} p_1(a_1) \times \cdots \times p_N(a_N) u_i(a)$$

Given  $p = (p_1, p_2, ..., p_N)$ , write

$$U_i(p_{-i}, a_i) = \sum_{a_{-i} \in A_{-i}} p_{-i}(a_{-i}) u_i(a_i, a_{-i})$$

Then

$$U_i(p) = \sum_{a_i \in A_i} p_i(a_i) U_i(p_{-i}, a_i)$$

#### Multi-linear Payoff Function

**Lemma**: The expected payoff function  $U_i$  is multi-linear

For mixed outcome  $p = (p_1, p_2, ..., p_N)$  and  $p'_i$ , we have  $U_i(\lambda p_i + (1 - \lambda)p'_i, p_{-i}) = \lambda U_i(p_i, p_{-i}) + (1 - \lambda)U_i(p'_i, p_{-i})$   $\lambda \in [0,1].$ 

Proof. See board from the definition

$$U_i(p) = \sum_{a_i \in A_i} p_i(a_i) U_i(p_{-i}, a_i).$$

An mixed strategy outcome  $p = (p_1, p_2, ..., p_N)$  is a Nash equilibrium (NE) if for each i, we have

$$U_i(p_i, p_{-i}) \ge U_i(p'_i, p_{-i}) \text{ for } p'_i \in \Delta(A_i)$$

Given  $G = \{N, \{\Delta(A_i)\}, \{U_i\}\}$  and  $p = (p_1 ... p_N)$ , the **best** response correspondence of player i is given by

$$B_i(p_{-i}) = \{p_i : U(p_i, p_{-i}) \ge U(p_i', p_{-i}) \text{ for all } p_i' \in \Delta(A_i)\}$$

**Theorem** A mixed outcome  $p = (p_1 ... p_N)$  is a NE if and only if  $p_i \in B_i(p_{-i})$ 

#### Nash Theorem

**Theorem** Every finite strategic game has a mixed strategy Nash equilibrium

Here finite strategic game means

- > finite players
- > each player has **finite pure strategies**

Why is this important

- ➤ Difficult to understand properties (NE) without existence
- Find the NE if we know the existence of NE

**Theorem** If a mixed strategy is a best response, then each of the pure strategies (positive prob.) involved in the mixed strategy must be a best response. Particularly, each must yield the same expected payoff.

If a mixed strategy  $p_i$  is a best response to the strategies of the others  $p_{-i}$ , then each pure strategy  $a_i$  s.t.  $p_i(a_i) > 0$  is itself a best response to  $p_{-i}$ .

Particularly, all  $U_i(a_i, p_{-i})$  must be equal

#### An Property of MNE (cont.)

**Theorem**  $G = \{N, \{A_i\}, \{u_i\}\}, p = (p_1, p_2, ..., p_N)$  is a mixed Nash equilibrium if and only if every pure strategy of player i with positive probability is a best response to  $p_{-i}$ 

$$p = (p_1, p_2, ..., p_N)$$
 is an MNE  $\Rightarrow$   $p_i(a) \ge 0$ ,  $a$  is a best response to  $p_{-i}$ 

Proof. See board by contradiction and from

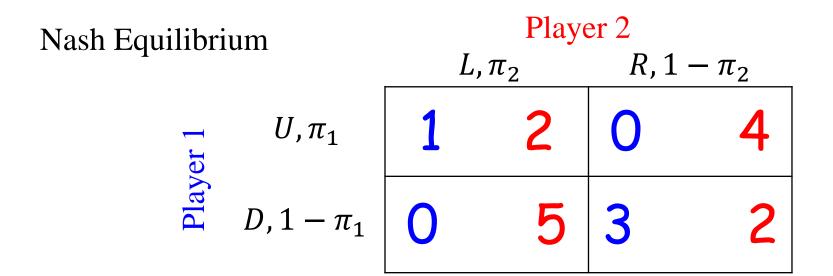
$$U_i(p) = \sum_{a_i \in A_i} p_i(a_i) U_i(p_{-i}, a_i).$$

Fixed Player 1, the expectation payoff of Player 2 on 
$$L$$
  $2\pi_1 + 5(1 - \pi_1)$ 

the expectation payoff of Player 2 on R  $4\pi_1 + 2(1 - \pi_1)$ 

Nash Equilibrium implies

$$2\pi_1 + 5(1 - \pi_1) = 4\pi_1 + 2(1 - \pi_1) \rightarrow \pi_1 = 3/5$$



Fixed Player 2, the expectation payoff of Player 1 on U $\pi_2$ 

the expectation payoff of Player 1 on D  $3(1-\pi_2)$ 

Nash Equilibrium implies

$$\pi_2 = 3(1 - \pi_2) \rightarrow \pi_2 = 3/4$$

		Player 2 L, 3/4 R, 1/4			
er 1	<i>U</i> ,3/5	1 2		0	4
Player	D, 2/5	0	5	3	2

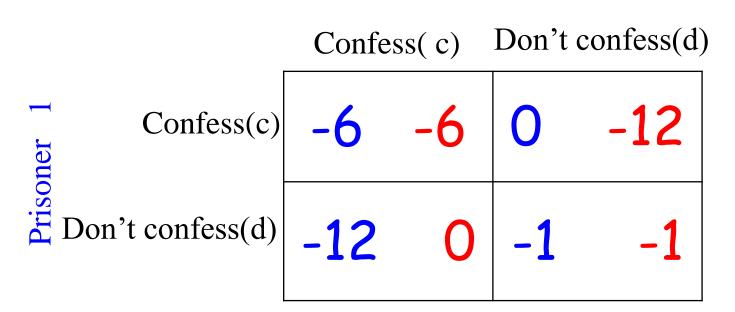
#### Nash Equilibrium:

Player 1 selects the mixed strategy  $p_1 = (3/5,2/5)$  over  $\{U,D\}$ Player 2 selects the mixed strategy  $p_2 = (3/4,1/4)$  over  $\{L,R\}$ The expected payoff of Player 1 on mixed strategy  $p = (p_1,p_2)$ 3/5\*3/4\*1+2/5\*1/4\*3=3/4The expected payoff of Player 2 on mixed strategy  $p = (p_1,p_2)$ 

3/5\*3/4\*2+3/5\*1/4\*4+2/5\*3/4\*5+2/5\*1/4\*2=16/5

#### Prisoners' Dilemma: Mixed Strategy NE

#### Prisoner 2



PNE and MNE?

#### **Exercise: Primitive Hunting**

Find all Nash Equilibria (pure and mix NE)

# Hunter 2 Rabbit (r) Deer (d) Rabbit (r) 3 3 3 0 Deer (d) 0 3 9 9

#### **Rock-Paper-Scissors**

			Player 2					
			Rock		Paper		Scissors	
		Rock	0	0	-1	1	1	-1
Player	1	Paper	1	-1	0	0	-1	1
		Scissors	-1	1	1	-1	0	0

Nash Equilibrium (Proof on board):

$$p = (p_1, p_2) = \left( \left( \frac{1}{3}, \frac{1}{3}, \frac{1}{3} \right), \left( \frac{1}{3}, \frac{1}{3}, \frac{1}{3} \right) \right)$$

#### General Method for MNE

General Method for 2-player games with payoff matrix

Player 2

Player 1

0	0	•••	1	-1
	•••	•••		•••
-1	1	•••	0	0

Step 1: Conjecture some rows and columns (positive prob.)

Step 2: Calculate the mixed strategy

Step 3: Check Nash Equilibria

The running time is exponential with # of strategies

#### How Many Nash Equilibria?

- A game with a finite number of players, each with a finite number of pure strategies, has at least one Nash equilibrium.
- So if the game has no pure strategy Nash equilibrium, then it must have at least one mixed strategy Nash equilibrium.
- In the worst case, the running time for find MNE is exponential in the # of strategies

### **Theorem** Every finite strategic game has a mixed strategy Nash equilibrium

**Theorem** A mixed outcome p is a NE iff  $p \in B(p)$ 

$$B(p) = (B_1(p_{-1}), B_2(p_{-2}), ..., B_N(p_{-N}))$$

$$B(p): \Delta(A_1) \times \cdots \times \Delta(A_N) \to \Delta(A_1) \times \cdots \times \Delta(A_N)$$

**Kakutani Fixed Point Theorem** Let  $f: A \rightarrow A$  be a correspondence with  $f(x) \subset A$  for  $x \in A$ . If

- 1) A is compact, convex and non-empty (finite space);
- 2) f(x) is non-empty for all  $x \in A$ ;
- 3) f(x) is a convex set;
- 4) f(x) has a closed graph: if  $\{x_n, y_n\} \to \{x, y\}$  and  $y_n \in f(x_n)$  then  $y \in f(x)$ ,

then, there is a  $x \in A$  such that  $x \in f(x)$ 

#### **Proof Sketch**

$$B(p) = (B_1(p_{-1}), B_2(p_{-2}), \dots, B_N(p_{-N}))$$
  
$$B(p): \Delta(A_1) \times \dots \times \Delta(A_N) \to \Delta(A_1) \times \dots \times \Delta(A_N)$$

- 1)  $\Delta(A_1) \times \cdots \times \Delta(A_N)$  is compact, convex and non-empty;
- 2) B(p) is non-empty for all p;
- 3) B(p) is a convex set;
- 4) B(p) has a closed graph: if  $\{p^n, \hat{p}^n\} \to \{p, \hat{p}\}$  and  $\hat{p}^n \in B(p^n)$  then  $\hat{p} \in B(p)$ ,

then, there is a  $p \in \Delta(A_1) \times \cdots \times \Delta(A_N)$  s.t.  $p \in B(p)$ 

 $\Delta(A_1) \times \cdots \times \Delta(A_N)$  is compact, convex and non-empty

Pf. It suffices to prove  $\Delta(A_i)$  is compact, convex and non-empty. Let  $n = |A_i|$ . Then

$$\Delta(A_i) = \{(x_1, \dots, x_n) : x_i \in [0,1], \sum x_i = 1\}$$

is a simplex of dimension n-1.

$$B(p) = \{(p'_1, p'_2, ..., p'_N): p'_i \in B_i(p_{-i})\}$$
 is non-empty

Pf. It suffices to prove  $B_i(p_{-i})$  is non-empty.

$$B_i(p_{-i}) = \operatorname{argmax}_{p_i' \in \Delta(A_i)} U_i(p_i', p_{-i})$$

Let 
$$f(x) = U_i(x, p_{-i}) = \sum_k x_k U_i(p_{-i}, a_k)$$
 for  $x \in \Delta(A_i)$ .

f(x) is continuous and  $\Delta(A_i)$  is an nonempty compact set. By Weierstrass Theorem, f(x) has maximum in  $\Delta(A_i)$ .

$$B_i(p_{-i}) = \operatorname{argmin}_{x \in \Delta(A_i)} f(x)$$
 is not-empty

$$B(p) = \{(p'_1, p'_2, ..., p'_N): p'_i \in B_i(p_{-i})\}$$
 is a convex set

Pf. It suffices to prove  $B_i(p_{-i})$  is convex. For any  $\lambda \in [0,1]$ , if  $p_i', p_i'' \in B_i(p_{-i})$  then we need to prove  $\lambda p_i' + (1-\lambda)p_i'' \in B_i(p_{-i})$ .

From  $p_i, p_i' \in B_i(p_{-i})$ , we have

$$U_i(p_i, p_{-i}) \ge U_i(p_i^*, p_{-i}) \text{ for } p_i^* \in \Delta(A_i)$$

$$U_i(p_i', p_{-i}) \ge U_i(p_i^*, p_{-i}) \text{ for } p_i^* \in \Delta(A_i)$$

$$U_i(\lambda p_i + (1 - \lambda)p_i', p_{-i}) \ge U_i(p_i^*, p_{-i}) \text{ for } p_i^* \in \Delta(A_i)$$

$$B(p) = \{(p'_1, p'_2, ..., p'_N): p'_i \in B_i(p_{-i})\}$$
 has a closed graph

Pf. Assume  $(p^n, \hat{p}^n) \to (p, \hat{p}), \hat{p}^n \in B(p^n)$  but  $\hat{p} \notin B(p)$ . There exists  $\hat{p}_i \notin B_i(p_{-i})$ , i.e., there exist  $\bar{p}_i$  and  $\epsilon > 0$  s.t.  $U_i(\bar{p}_i, p_{-i}) \ge U_i(\hat{p}_i, p_{-i}) + 3\epsilon$ 

For continuous  $U_i, p_{-i}^n \to p_{-i}$  and  $(\hat{p}_i^n, p_{-i}^n) \to (\hat{p}_i, p_{-i})$   $U_i(\bar{p}_i, p_{-i}^n) > U_i(\bar{p}_i, p_{-i}) - \epsilon$  $U_i(\hat{p}_i, p_{-i}) > U_i(\hat{p}_i^n, p_{-i}^n) - \epsilon$ 

We have  $U_i(\bar{p}_i, p_{-i}^n) > U_i(\hat{p}_i^n, p_{-i}^n) + \epsilon$ . Thus  $\hat{p}_i^n \notin B_i(p_{-i}^n)$ 

#### Summary on Mixed Strategy

- Mixed strategy, mixed strategy game
- Nash Theorem
- How to find mixed strategy Nash Theorem

#### Homework

PNE and MNE?