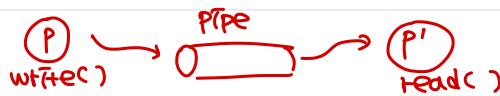


# chapter06. UNIX Special Files

## objectives

1. Learn about interprocess communication (IPC)
2. Experiment with client-server interactions → 두 process 간의 communication
3. Explore pipes and redirection

## Pipe



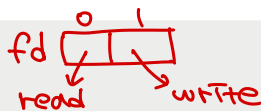
the simplest UNIX interprocess communication mechanism.

→ represented by a special file.

- 동일한 시스템에서 실행되는 process들이 정보 공유, 협력할 수 있도록 함.
- filename, offset으로 file의 경로를 알려줌

```
#include <unistd.h>

int pipe(int fd[2]);
```



```
//output : two file descriptors -> fd[0], fd[1]
//fd[0] : reading
//fd[1] : writing
//fd[1]에 쓰여진 data를 fd[0]에서 읽을 수 있음 -> FIFO 기반
//return 0 -> successful
//return -1 -> unsuccessful
```

## characteristics of pipe

1. pipe : 이름 x ★
  - two file descriptors를 통해서만 program access 가능
  - ① process가 create (or) fork에 의해 자식 process 상속으로만 사용 가능
2. write → fd[0] / read → fd[1] ⇒ POSIX standard에 명시 x

3. process가 pipe에 read하기 위해 call

- a. pipe가 비어 있지 않으면 → block, nonblock 같음  
→ read가 immediately하게 return
- b. pipe가 비어 있고 + pipe를 write용으로 fd를 가지고 있는 process가 있다면  
→ pipe에 무언가 쓰일 때까지 read block
- c. pipe가 비어 있고 + write 용으로 open한 process가 없다면  
→ 비어 있는 pipe read 값은 return 0 (file의 끝을 나타내는 것과 동일)  
↳ 기다려봐라 위를게 X

⇒ pipe는 기본적으로 blocking I/O ★

① • **Example** → single process with a pipe is not very useful

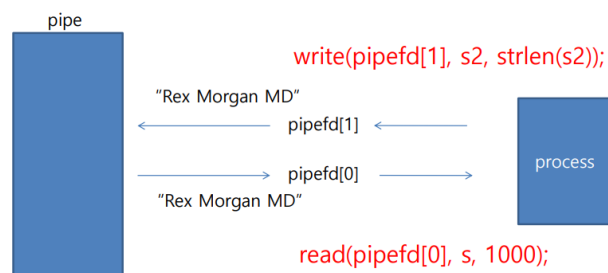
```
main(){
    int pipefd[2];
    int i;
    char s[1000];
    char *s2;

    ① PIPE create → open
    if (pipe(pipefd) < 0) {
        perror("pipe");
        exit(1);
    }

    s2 = "Rex Morgan MD"; ② write : string의 길이만큼 fd[1]에 write
    write(pipefd[1], s2, strlen(s2));
    //write(fd, buf, size) -> OS에게 buf의 주소값에 해당하는 size bytes를 보냄
    //fd : open()에 의해 return된 file descriptor

    ③ Read : fd[0]에 buf의 길이만큼 read
    i = read(pipefd[0], s, 1000);
    s[i] = '\0';
    //end-of-file character -> 다시 read될 때까지 pipe의 끝을 나타냄

    printf("Read %d bytes from the pipe: %s\n", i, s);
}
```



② • **Example** → fork() : 'hello' message를 parent에서 child로 보냄

- bufin → parent: 'empty', bufin이 전달 → child: 'hello'
- read()가 single write call에 의해 쓰여진 모든 것을 가지고 올 것이라는 보장X
  - 일부만 읽고 return도 가능(cuz, read() : 하나라도 읽으면 success)
    - 다 읽었는지 확인
  - ex) empty → (hel만 읽음) → helty 가능

```
#include <stdio.h>
#include <string.h>
#include <unistd.h>
#include <sys/types.h>
#define BUFSIZE 10
```

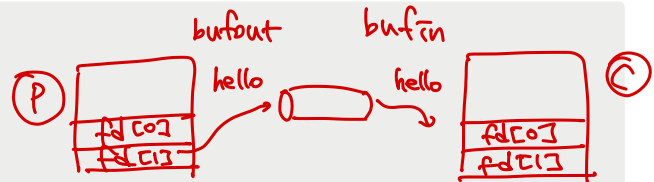
```
int main(void) {
    char bufin[BUFSIZE] = "empty";
    char bufout[] = "hello";
    int bytesin;
    pid_t childpid;
    int fd[2];

    ① PIPE create → open
    if (pipe(fd) == -1) {
        perror("Failed to create the pipe");
        return 1;
    }

    bytesin = strlen(bufin);
    childpid = fork(); ② fork()
    if (childpid == -1) {
        perror("Failed to fork");
        return 1;
    }

    ③ parent : write
    if (childpid) /* parent code */
        write(fd[1], bufout, strlen(bufout));
    else /* child code */ ④ child : read
        bytesin = read(fd[0], bufin, BUFSIZE);

    fprintf(stderr, "[%ld]:my bufin is {%.s}, my bufout is {%.s}\n",
        (long)getpid(), bytesin, bufin, bufout);
    return 0;
}
```



① → fork() → ②

Create PIPE on parent process

Parent Process

File Descriptor Table

0	
1	
2	
fidesp[0]	
fidesp[1]	

Child Process

Unborn

Parent Process

File Descriptor Table

0	
1	
2	
fidesp[0]	
fidesp[1]	

Child Process

0	
1	
2	
fidesp[0]	
fidesp[1]	

PIPE

parent  
child

```
ccslab@ccslab-linux:~/programs/usp_all/chapter06$ parentwritepipe
bufin size: 5
[3090]:my bufin is {empty}, my bufout is {hello}
[3091]:my bufin is {hello}, my bufout is {hello}
ccslab@ccslab-linux:~/programs/usp_all/chapter06$
```

↔ pipe : process가 종료되면 pipe도 함께 사라짐 (open한 process가 없다면)

## FIFO

named pipe → 모든 process가 FIFO를 다 닫더라도 유효한 pipe

- 이름을 알고 open 권한이 있다면 모든 process가 사용 가능함.
- 다른 file처럼 **ls** 명령어에 따라 FIFO도 나타남

```
#include <stdio.h>

int mkfifo(const char *path, mode_t mode);
//creates a new FIFO → mkfifo
//1. command from a shell
//2. calling function from a program

//path : 만들고자 하는 FIFO의 file 경로
//mode : permission

//remove a FIFO ⇒ file 삭제랑 똑같은
//1. Execute the rm command from a shell
//2. call unlink from a program
```

### • Example

```
//1. create FIFO(myfifo) in the current working dir,
//and everyone can be read but owner만 write 가능
```

```
#define FIFO_PERMS (S_IRUSR | S_IWUSR | S_IRGRP | S_IROTH)
```

```
if (mkfifo("myfifo", FIFO_PERMS) == -1)
    perror("Failed to create myfifo");
```

```
//2. remove FIFO(myfifo) from the current working dir.
```

```
if (unlink("myfifo") == -1)
    perror("Failed to remove myfifo");
```

644 permission

→ read 다 가능 write는 owner만

### • Example → 자식이 부모에게 전달

```
#define BUFSIZE 256
#define FIFO_PERM (S_IRUSR | S_IWUSR)
#define FIFO_MODES O_RDONLY
```

① named pipe (FIFO) 생성

② fork

③ child → write

④ parent → read

```

//child
int dofifochild(const char *fifoname, const char *idstring) {
    char buf[BUFSIZE];
    int fd;
    int rval;
    ssize_t strsize;

    fprintf(stderr, "[%ld]:(child) about to open FIFO %s...\n",
        (long)getpid(), fifoname);

    while (((fd = open(fifoname, O_WRONLY)) == -1) && (errno == EINTR)) ;

    if (fd == -1) {
        fprintf(stderr, "[%ld]:failed to open named pipe %s for write: %s\n",
            (long)getpid(), fifoname, strerror(errno));
        return 1;
    }

    rval = snprintf(buf, BUFSIZE, "[%ld]:%s\n", (long)getpid(), idstring);

    if (rval < 0) {
        fprintf(stderr, "[%ld]:failed to make the string:\n", (long)getpid());
        return 1;
    }

    strsize = strlen(buf) + 1;
    fprintf(stderr, "[%ld]:about to write...\n", (long)getpid());

    rval = r_write(fd, buf, strsize);
    if (rval != strsize) {
        fprintf(stderr, "[%ld]:failed to write to pipe: %s\n",
            (long)getpid(), strerror(errno));
        return 1;
    }

    fprintf(stderr, "[%ld]:finishing...\n", (long)getpid());
    return 0;
}

```

① open: pipe 생성 → 이미 같은 이름 존재해도 문제 X

snprintf: buf에 쓰는 함수 ⇒ snprintf(buf address, size, string)

→ string의 길이

→ 이 크기만큼 FIFO에 write

② write

→ FIFO에 쓰기

```

//parent
int dofifoparent(const char *fifoname) {
    char buf[BUFSIZE];
    int fd;
    int rval;

    fprintf(stderr, "[%ld]:(parent) about to open FIFO %s...\n",
        (long)getpid(), fifoname);

    while (((fd = open(fifoname, FIFO_MODES)) == -1) && (errno == EINTR));

    if (fd == -1) {
        fprintf(stderr, "[%ld]:failed to open named pipe %s for read: %s\n",
            (long)getpid(), fifoname, strerror(errno));
        return 1;
    }

    fprintf(stderr, "[%ld]:about to read...\n", (long)getpid());
    rval = r_read(fd, buf, BUFSIZE);

    if (rval == -1) {
        fprintf(stderr, "[%ld]:failed to read from pipe: %s\n",
            (long)getpid(), strerror(errno));
    }
}

```

① open

→ 읽기 전용

② read

```

    return 1;
}

fprintf(stderr, "[%ld]:read %.*s\n", (long)getpid(), rval, buf);
return 0;
}

//main - parentchildfifo.c
int main (int argc, char *argv[]) {
    pid_t childpid;

    if (argc != 2) { /* command line has pipe name */
        fprintf(stderr, "Usage: %s pipename\n", argv[0]);
        return 1;
    }

    ① fifo 생성
    if (mkfifo(argv[1], FIFO_PERM) == -1) { /* create a named pipe */
        if (errno != EEXIST) { → file 이름
            fprintf(stderr, "[%ld]:failed to create named pipe %s: %s\n",
                (long)getpid(), argv[1], strerror(errno));
            return 1;
        } → 같은 이름을 가진 pipe가 있다면 mkfifo → return -1
    } But, 만약에 EEXIST면 그냥 넘어가고 정상작동

    ②
    if ((childpid = fork()) == -1){
        perror("Failed to fork");
        return 1;
    }

    if (childpid == 0) /* The child writes */
        return dofifochild(argv[1], "this was written by the child");
    else
        ③ child code
        return dofifoparent(argv[1]); → pipe를 열어
    }
    ④ parent code
}

```

```

ccslab@ccslab-linux:~/programs/usp_all/chapter06$ parentchildfifo
Usage: parentchildfifo pipename
ccslab@ccslab-linux:~/programs/usp_all/chapter06$ parentchildfifo myfifo
[4171]:(parent) about to open FIFO myfifo...
[4172]:(child) about to open FIFO myfifo...
[4172]:about to write...
[4172]:finishing...
[4171]:about to read...
[4171]:read [4172]:this was written by the child

```

⇒이 예제에서 부모와 자식 모두 FIFO에 대해 wait X

↳ FIFO는 계속 존재하여 그대로 나타남