

# Introduction to Computer Networks and Cloud Computing

# Overview of Cloud Computing

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# Definition and Characteristics



# **Definition of Cloud Computing**

"The cloud," is the delivery of on-demand computing resources—everything from applications to data centers—over the internet on a pay-for-use basis.













# **Definition of Cloud Computing**

According to NIST (The US National Institute of Standards and Technology)

A model for enabling convenient, on-demand network access to a shared pool of configurable computing resources that can be rapidly provisioned and released with minimal management effort or service provider interaction.



### Characteristics and Models

### **Automation**

#### **Characteristics**

On demand self-service
Broad network access
Resource pooling
Rapid elasticity
Measured service

#### **Virtalization**

Cloud

### **Deployment models**

Public Cloud Private Cloud Hybrid Cloud

#### **Standardization**

#### **Service models**

Business Process as a Service
Software as a Service
Platform as a Service
Infrastructure as a Service



### Characteristics

Five essential characteristics.



1 On-demand Self-service





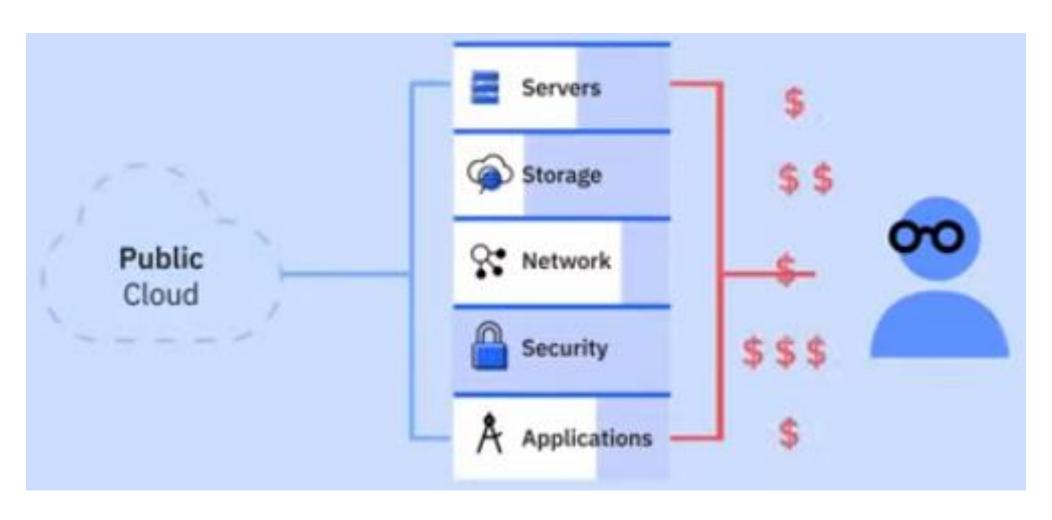






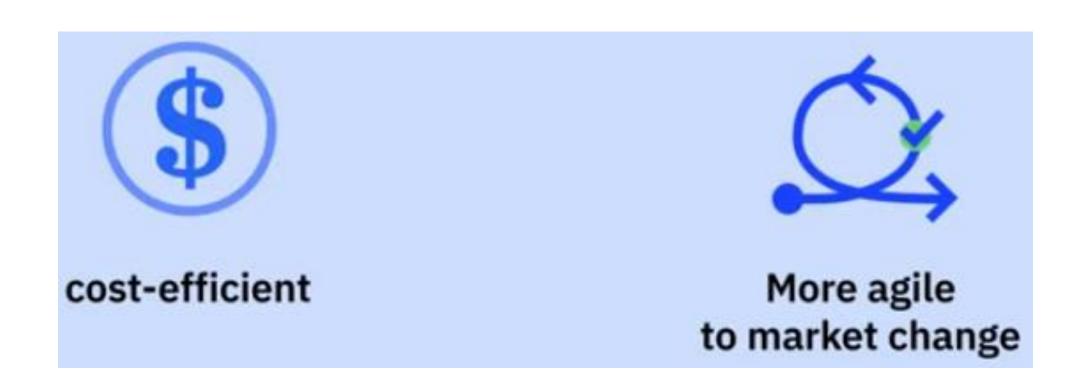


# Cloud Computing as a Service (CaaS)





# Cloud Computing as a Service (CaaS)





# Deployment Models

### 1 Public

leverage cloud services over the open internet on hardware owned by the cloud provider, but its usage is shared by other companies. 3 Hybrid

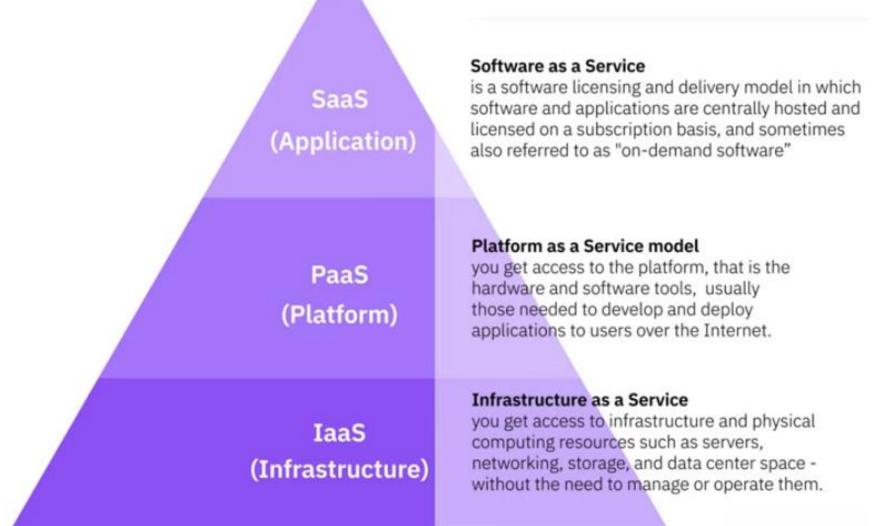
mix of both public and private clouds, working together seamlessly

# Private

the cloud infrastructure is provisioned for exclusive use by a single organization. It could run on-premises or it could be owned, managed, and operated by a service provider.



### Service Models





# History and Evolution



# **Cloud Computing Evolution**



1950s

Large-scale mainframes with highvolume processing power. The practice of time sharing, or resource pooling, evolved.

Multiple users were able to access the same data storage layer and CPU power.



1970s

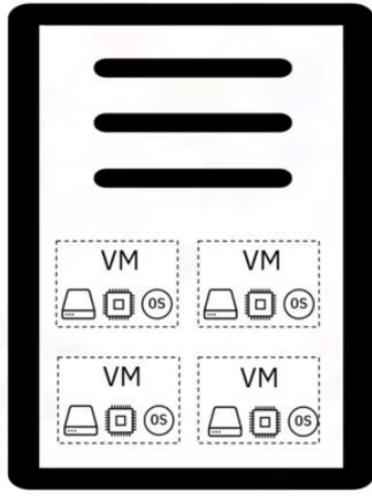
Virtual Machine (VM).

Mainframes to have multiple virtual systems, or virtual machines, on a single physical node.



### Virtual Machines

VMs - multiple distinct compute environments to exist on the same physical hardware.



Each virtual machine hosted guest operating systems that behaved as though they had their own memory, CPU, and hard drives, even though these were shared resources.





### Virtualization

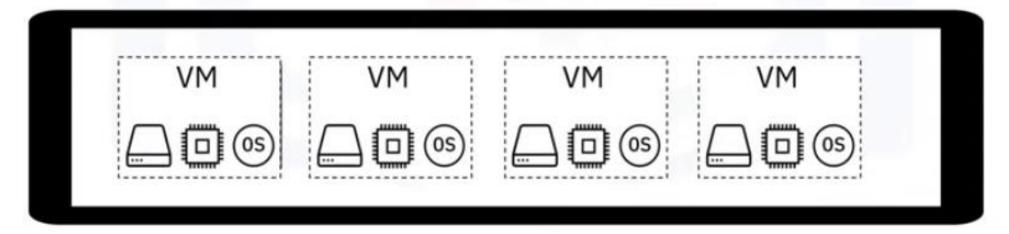
A huge catalyst for evolutions in computing.



Shared hosting environments

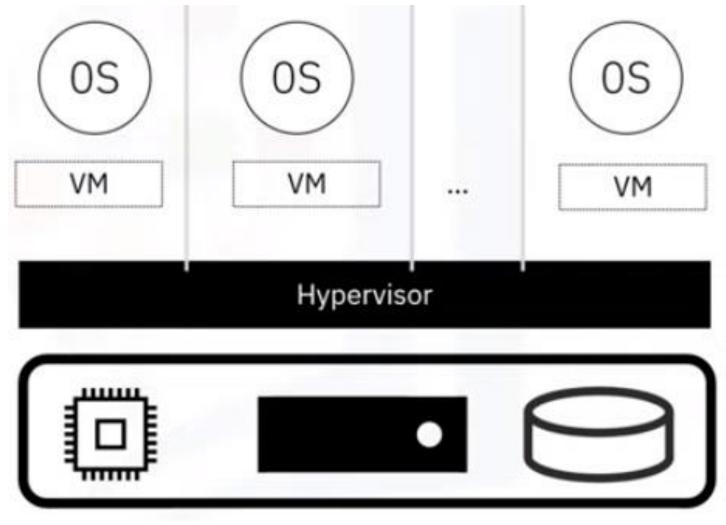
Virtual private servers

Virtual dedicated servers



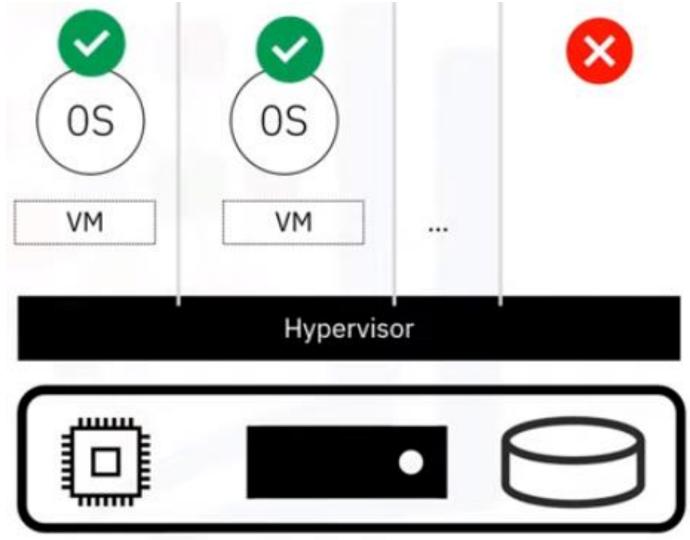


# Hypervisor



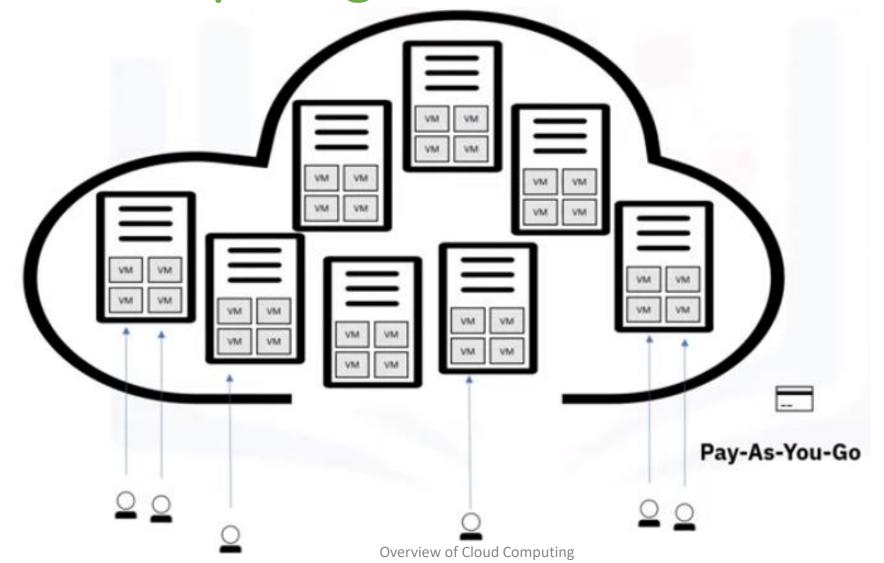


# Hypervisor



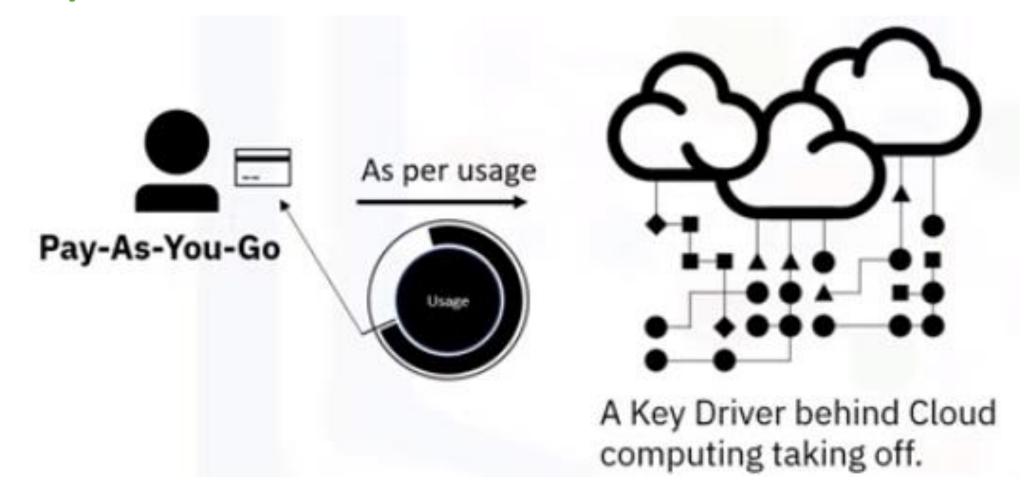


# Cloud Computing Is Born



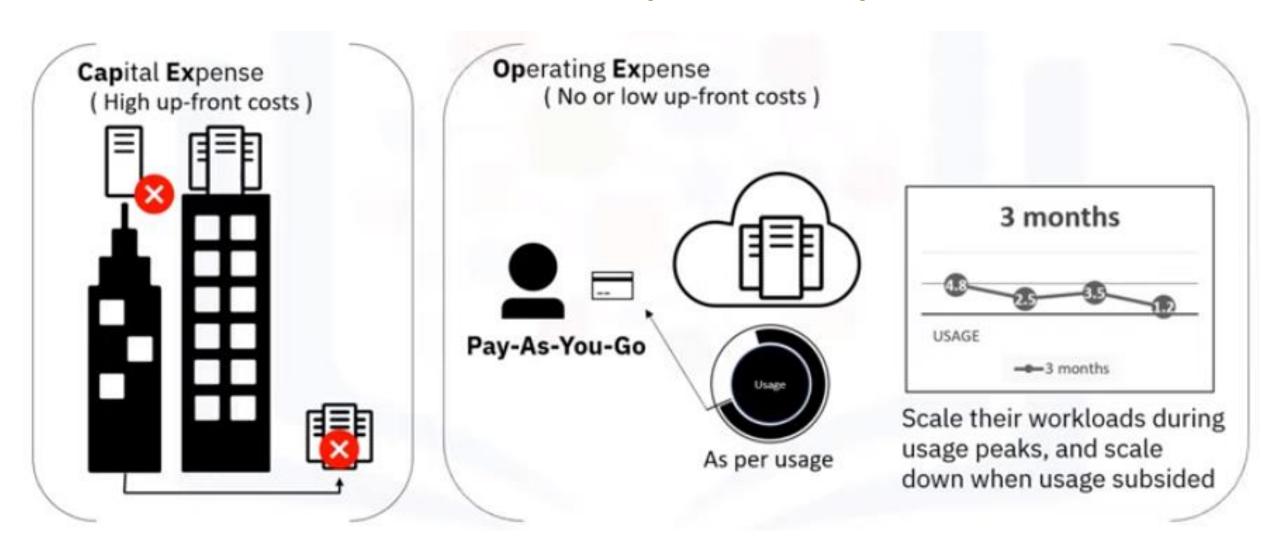


# Pay-As-You-Go





# Cloud: Switch from CapEx to OpEx

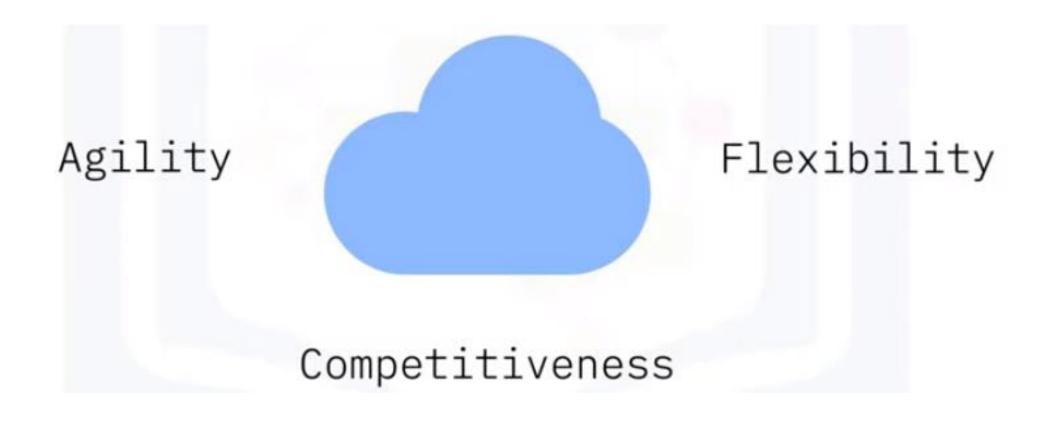




# **Key Considerations**



# Key Drivers For Moving To Cloud

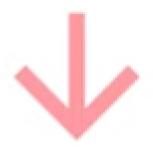




### Infrastructure and Workloads



The cost of building and operating data centers can become astronomical.



Low initial costs and pay-as-you-go attributes of cloud computing can add up to significant cost savings.



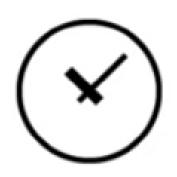
## SaaS and Development Platforms



Organizations need to consider if paying for application access is a more viable option than purchasing off-the-shelf software and subsequently investing in upgrades.



# Speed and Productivity



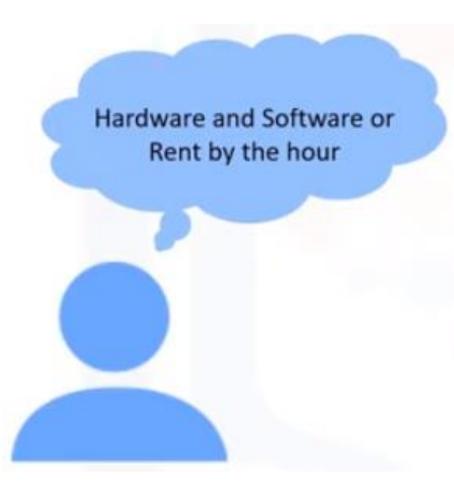
Organizations also need to consider what it means for them to get a new application up and running in 'x' hours on the cloud versus a couple of weeks, even months on traditional platforms.



Also, the person-hour cost efficiencies they gain from using cloud dashboards, real-time statistics, and active analytics.



# Risk Exposure



- Organizations need to consider the impact of making a wrong decision their risk exposure.
- Is it safer for an organization to work on a 12month plan to build, write, test, and release the code if they're uncertain about adoption?
- And is it better for them to "try" something new paying-as-you-go rather than making long-term decisions based on little or no trial or adoption?

















Efficiency



Enterprise users can get applications to market without worrying about underlying infrastructure costs or its maintenance



Cloud-based applications and data are accessible from virtually any internet-connected device



Hardware failures do not result in data loss because of networked backups

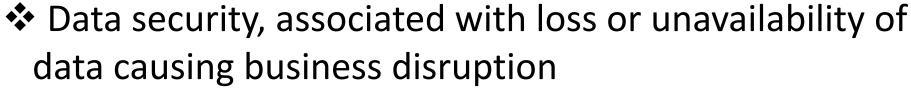






# Challenges of Cloud Adoption







Governance and sovereignty issues



Legal, regulatory, and compliance issues



Lack of standardization in how the constantly evolving technologies integrate and interoperate



Choosing the right deployment and service models to serve specific needs



Partnering with the right cloud service providers



Concerns related to business continuity and disaster recovery.



# Key Cloud Service Providers and Their Services



# **Future of Cloud Computing**





### **Cloud Service Providers**





## Alibaba Cloud



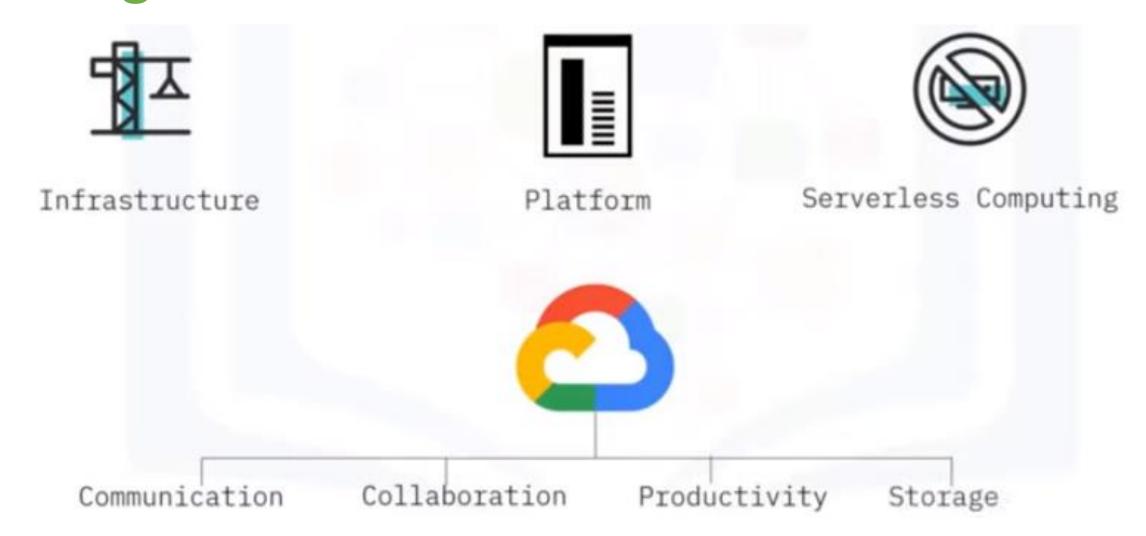


### **Amazon Web Services**



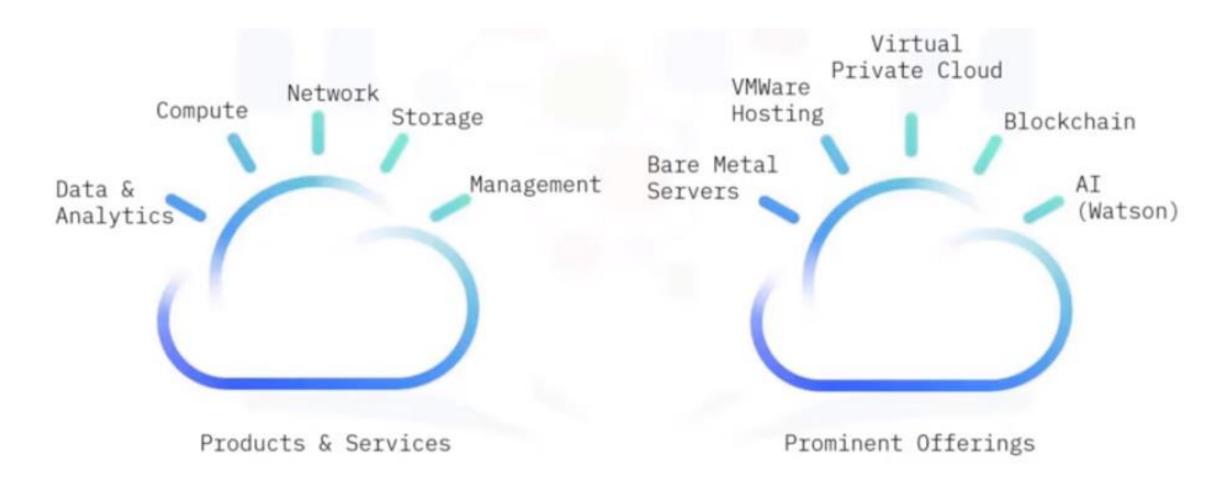


# Google Cloud Platform



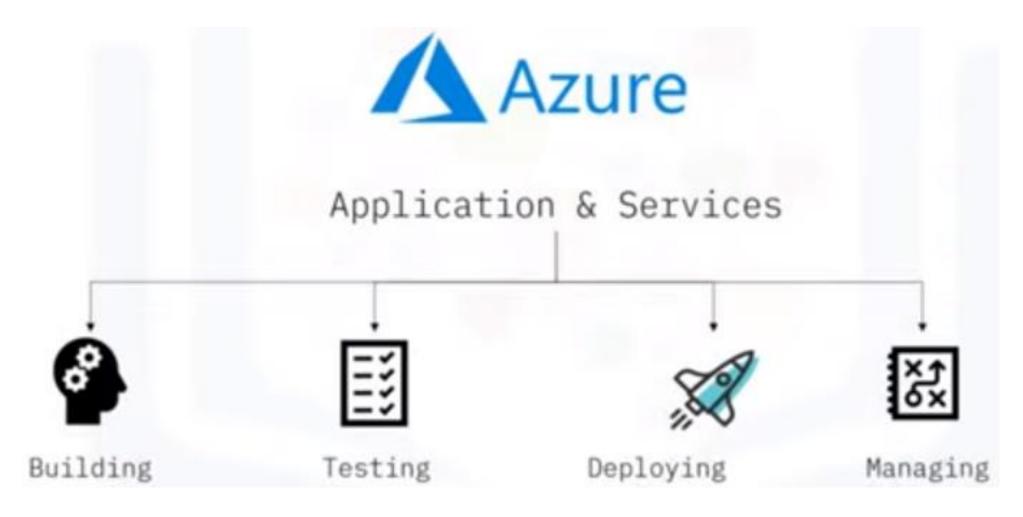


### **IBM Cloud**





### Microsoft Azure



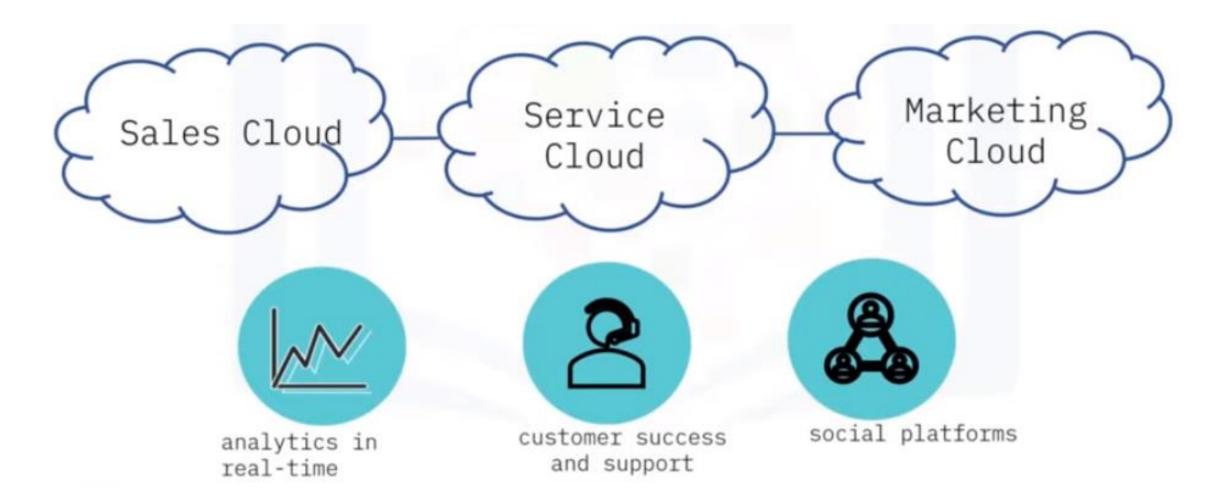


### **Oracle Cloud**





### Salesforce





### SAP

Enterprise software and applications





# 4. Q&A

# Any question?