

## Zhe Zheng

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<b>OBJECTIVE</b>	<i>Second grade graduate student at Nanjing Univ Of Info Sci and Tech(NUIST) supervised by Professor Qingshan Liu. Inquisitive, hard-working and consistent.</i>
<b>EDUCATION</b>	<b>Nanjing Univ of Information Science and Technology</b> , Nanjing <i>Master student in Control Science and Engineering</i> Expected June,2020 <b>Nanjing Univ of Information Science and Technology</b> , Nanjing <i>Bachelor of Engineering, Automation</i> 2013.9-2017.7
<b>TECHNICAL SKILLS</b>	<b>Languages :</b> Python,C++/C,Matlab <b>DeepLearning Framework :</b> Caffe $\geq$ Pytorch > Tensorflow
<b>EXPERIENCE</b>	<b>Intern at CASIA-AIRIA</b> 2018.11-2019.8  Works supervised by Cong leng and Pei-song Wang mainly on: 1.Quantizing both weights and activations of Generative Adversarial Networks. 2.Dynamic pruning both on channel-wise and spatial-wise upon CNNs.
<b>PROJECTS</b>	<b>Quantized CNN Deployment</b> 2016.11-2017.3  The quantized-cnn demo which can be seen here <a href="https://github.com/jiaxiang-wu/quantized-cnn">https://github.com/jiaxiang-wu/quantized-cnn</a> to be embedded in my Android project.This project is developed by Android Studio 2.3 under Ubuntu16.04.It mainly processes an image shot by phone's camera for image classification.And I assess its run time for comparison with its original model.You can refer to this project finding apk files to be installed on your own android phone for more details.  <b>CNNs Pruning</b> 2017.11-2018.4  Pruning DNNs based on Evolutionary Algorithms, follow ThiNet. <ul style="list-style-type: none"><li>• Pruning DNNs in a filter-wise level.</li><li>• Select filters to be pruned by Evolutionary Algorithm.</li><li>• EA-tiny:5MB in model size preserving AlexNet-level accuracy.</li><li>• <a href="https://github.com/zzqiuzz/Prune_filters.git">https://github.com/zzqiuzz/Prune_filters.git</a></li></ul> <b>Low bit DNNs</b> 2018.5-2018.11  Reduce float representation to low bit ones in neural network.Home-brewed caffe is available online with BWN and TWN implemented. <ul style="list-style-type: none"><li>• <a href="https://github.com/zzqiuzz/caffe-zz">https://github.com/zzqiuzz/caffe-zz</a></li></ul> <b>Quantize Generative Adversarial Networks</b> 2019.2-2019.5  We propose a method to simultaneously quantize weights and activations in GANs, we use Frchet Inception Distance score to evaluate generated images of quantized GANs . Sensitivity analysis shows that weights are more sensitive than activation in quantization process. Motivated by this phenomenon,extensive experiments are conducted on Mnist and Celeb-A datasets. Results show that we can compress GANs by up to 4x and still achieve even higher performance than the original GANs.Codes are released at <a href="https://github.com/zzqiuzz/Dcgan_quantization">https://github.com/zzqiuzz/Dcgan_quantization</a>
<b>PAPERS AND AWARDS</b>	1st in "HUAWEI Cup" The 15th China Post-Graduate Mathematical Contest in Modeling Quantizing both activations and weights in Generative Adversarial Networks.ChinaMM2019