

A Recursive Strategy for Symbolic Execution Expressed in Coq

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1 Data Types

- Object E to represent set of concrete states.
- Object of type n to represent nodes on the symbolic execution tree.
- Contains initial configuration state \mathcal{T}_{Cfg} .
 - $\text{get_s}(n)$ returns s , the symbolic state.
 - $\text{get_pc}(n)$ returns π , the path constraint.
- Object of type \mathcal{E} to represent a symbolic execution tree made of objects of type n .
 - $\text{is_leaf}(\mathcal{E}, n)$ returns true if n is a leaf in \mathcal{E} .
 - $\text{is_root}(\mathcal{E}, n)$ returns true if n is the root in \mathcal{E} .
 - $\text{get_root}(\mathcal{E})$ returns object of type n that is the root of the tree.
- Object of type φ to represent symbolic state.
 - $B = \text{sym_ex}(A)$, or $A \Rightarrow_S^S B$, represents symbolic execution of state A .
- Object of type γ to represent concrete state.
 - $B = \text{conc_ex}(A)$, or $A \Rightarrow_S B$, represents concrete execution of state A .

Shorthand:

- $\bar{s}_{r,m} = \text{get_s}(\text{get_root}(\mathcal{E}_m))$
- $\pi_{r,m} = \text{get_pc}(\text{get_root}(\mathcal{E}_m))$
- $\bar{s}_{l,m} = \text{get_s}(n_{l,m})$, where $n_{l,m} \in \mathcal{E}_m$.
- $\pi_{l,m} = \text{get_pc}(n_{l,m})$, where $n_{l,m} \in \mathcal{E}_m$.

2 Accepted Knowledge

These are the properties outlined in Arusoaie et al.'s paper [ALR13].

Lemma 1 *If $\gamma \Rightarrow_S \gamma'$, and $\gamma \in \llbracket \varphi \rrbracket$, then there exists φ' such that $\gamma' \in \llbracket \varphi' \rrbracket$ and $[\varphi]_{\sim} \Rightarrow_S^S [\varphi']_{\sim}$. [ALR13]*

Lemma 2 *If $\gamma' \in \llbracket \varphi' \rrbracket$ and $[\varphi]_{\sim} \Rightarrow_S^S [\varphi']_{\sim}$ then there exists $\gamma' \in \mathcal{T}_{Cfg}$ such that $\gamma \Rightarrow_S \gamma'$ and $\gamma \in \llbracket \varphi \rrbracket$. [ALR13]*

Lemma 1 states that all concrete states have corresponding symbolic representations, and Lemma 2 states that if a program symbolically executes to a set of possible concrete assignments, then initial concrete assignments exist so the program can concretely execute to that state.

3 Circle Operations

These use the definitions defined in Arusoiaie et al.'s paper [ALR13].

Definition 1 $circle_op_1$ = the set $\gamma \in \llbracket \varphi \rrbracket \ \forall \ \gamma' \in \llbracket \varphi' \rrbracket$ of a given φ' where $[\varphi]_{\sim} \Rightarrow_S^S [\varphi']_{\sim}$ such that $\gamma \Rightarrow_S \gamma'$.

Definition 2 $circle_op_2$ = the set $\gamma' \in \llbracket \varphi' \rrbracket \ \forall \ \gamma \in \llbracket \varphi \rrbracket$ of a given φ where $[\varphi]_{\sim} \Rightarrow_S^S [\varphi']_{\sim}$ such that $\gamma \Rightarrow_S \gamma'$.

$circle_op_1$ represents all concrete states that will take us down exactly one path in the symbolic execution tree. $circle_op_2$ represents all concrete output states of a given path in the symbolic execution tree.

4 Properties

For a given E, X = a sequence $\mathcal{E}_0, \dots, \mathcal{E}_m$ such that $\forall \mathcal{E}_x, \exists n_{l,x}$ such that the conjunction of the following is true:

1. $s_0 \in circle_op_1(\bar{s}_{r,0}, \pi_{l,0})$
2. $E \cap circle_op_2(\bar{s}_{l,m}, \pi_{l,m}) \neq \{\}$
3. for $j = \{0, \dots, m-1\}$, $circle_op_2(\bar{s}_{l,j}, \pi_{l,j}) \subseteq circle_op_1(\bar{s}_{r,j+1}, \pi_{l,j+1})$
4. $is_leaf(\mathcal{E}_x, n_{l,x}) = true$.

References

- [ALR13] Andrei Arusoiaie, Dorel Lucanu, and Vlad Rusu. A generic framework for symbolic execution. In *International Conference on Software Language Engineering*, pages 281–301. Springer, 2013.