

Supplementary Materials

Table 1. Detailed structure and parameters of our DeepGF. Note that w and h are width and height of the feature maps, s is the stride of the convolution operation, c_{in} and c_{out} are the channel numbers of input and output for the building block

Layers	Feature size ($w \times h \times c$)		Kernel size, Stride
	Attention	Polar	
Input	224x224x3	224x224x3	
Convolution	112x112x64	112x112x32	$[7 \times 7], 2$
Max pooling	56x56x64	56x56x32	$[3 \times 3], 2$
Building block1	56x56x64	56x56x32	$[\cdot], s = 1$
Building block2	28x28x128	28x28x32	$[\cdot], s = 2$
Building block3	14x14x128	14x14x64	$[\cdot], s = 2$
Building block4	7x7x256	7x7x64	$[\cdot], s = 2$
Concatenation	7x7x320		
Global average pooling	1x1x320		$[7 \times 7]$
VTI-LSTM1 & VTI-LSTM2	320 & 320		
FC1 & FC2	256 & 2		
Building block	Convolution	$\frac{w}{s} \times \frac{h}{s} \times c_{in}$	$[3 \times 3], s$
		$\frac{w}{s} \times \frac{h}{s} \times c_{in}$	$[3 \times 3], s$
	Concatenation	$\frac{w}{s} \times \frac{h}{s} \times 2c_{in}$	$[3 \times 3], 1$
	Convolution	$\frac{w}{s} \times \frac{h}{s} \times c_{out}$	$[1 \times 1], 1$

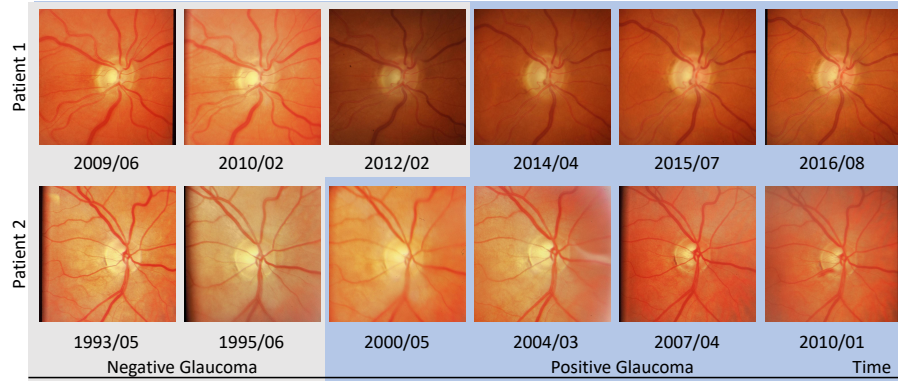


Fig. 1. Sequential fundus images in the SIGF database.

Algorithm 1: Details of the AC training strategy.

Input: The training DeepGF network; the training set of the fundus image sequences $\{\mathbf{I}^s\}_{s=1}^S$ and their corresponding glaucoma labels $\{l_{t+1}^s\}_{t=1, s=1}^{T, S}$, where \mathbf{I}^s is the training sequence ($\mathbf{I}^s = \{\mathbf{I}_t^s\}_{t=1}^T$) and S is the number of the training sequences.

Output: Learned parameters ω of the DeepGF.

- 1 **Initialize:** Maximum number of the training epoches N ; the batch size number B ; the training iteration $j = 1$; the learning rate α ; the discarding rate β ; the discarding epoch interval δ ; the maximum discarding times M ; the discarding time $m = 1$; the threshold of the loss gap th_g ; the threshold of convergence loss th_c .
- 2 Run the DeepGF with the initial parameters ω^0 .
- 3 **while** $n < N$ **do**
- 4 $n \leftarrow n + 1$.
- 5 **for** $i = 1 \rightarrow \frac{S}{B}$ **do**
- 6 Randomly sample B image sequences $\{\mathbf{I}^b\}_{b=1}^B$ from $\{\mathbf{I}^s\}_{s=1}^S$.
- 7 Calculate $\mathcal{L}_f(\omega^j)$ with the input of $\{\mathbf{I}^b\}_{b=1}^B$ according to (??).
- 8 Calculate $\nabla_\omega \mathcal{L}_f(\omega)$ by $\nabla_\omega \mathcal{L}_f(\omega) = -\frac{1}{T} \sum_{t=1}^T \left(\frac{1}{1+e^{-z_t}} - l_{t+1} \right) \cdot \nabla_\omega z(\omega)$.
- 9 $\omega^{j+1} \leftarrow \omega^j - \alpha \cdot \nabla_\omega \mathcal{L}_f(\omega)$.
- 10 $j \leftarrow j + 1$.
- 11 **end**
- 12 **if** $\mathcal{L}_f(\omega^j) < \text{th}_c$ **then**
- 13 **Break from the while loop.**
- 14 **end**
- 15 **else if** $|\mathcal{L}_f(\omega^j | l_{t+1} = 0) - \mathcal{L}_f(\omega^j | l_{t+1} = 1)| < \text{th}_g$ **then**
- 16 **Break from the current loop.**
- 17 **end**
- 18 **else if** $\text{mod}(n, \delta) = 0$ **and** $m \leq M$ **then**
- 19 Calculate the forecast loss across the whole training set: $\{\mathcal{L}_f^s(\omega^j)\}_{s=1}^S$.
- 20 Sort $\{\mathbf{I}^s\}_{s=1}^S$ according to the value of $\{\mathcal{L}_f^s(\omega^j)\}_{s=1}^S$ in descending order.
- 21 Update the training set to $\{\mathbf{I}^s\}_{s=1}^{S-\beta S}$ by discarding the last βS sequences from $\{\mathbf{I}^s\}_{s=1}^S$, which rank the lowest in terms of $\mathcal{L}_f(\omega^j)$.
- 22 $S \leftarrow S - \beta S$.
- 23 $m \leftarrow m + 1$.
- 24 **end**
- 25 **end**
- 26 **return** Trained parameters ω^j .

Table 2. Implementation details of training our DeepGF. Note that the hyper-parameters of the AP-CNN and VTI-LSTM are tuned to minimize the divergence between forecast and groundtruth labels over the validation set.

p and q in the VTI gate	-0.4 and 0.5
Δy_t at the first time step in the VTI gate	0
Time step T of the VTI-LSTM	5
Learning rate α for Adam optimization	1×10^{-4}
Exponential decay rate β_1 and β_2 for Adam optimization	0.9 and 0.99
Epsilon ϵ for Adam optimization	1×10^{-8}
Training epoches N	300
Batch size	4
Classification threshold ξ	0.5
Discarding rate β	0.5
Discarding epoch interval	3
Total discarding times M	6
GPU	Nvidia GTX 1080 Ti
Forecast speed	107 image sequences per second