Sprint 1—Project Backlog

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Sprint Goals:

- 1. Allow a user to sign in or sign up using their student email and password
- 2. Create a backend for a feed and login purposes.
- 3. Work on finding user locations and determining which rec center to connect to and help to verify the user is a student there (if they're near the school).
- 4. Get in touch with the rec to see about integration and portal requests.
- 5. Design and implement feed for sports nearby and at certain recs of the user's choice.

Sprint Backlog:

• Learn Dart and Begin Research	Total: 10 hours ✓
• Allow User to Sign In	Total: 3 hours ✓
• Hash Passwords	Total: 2 hours ✓
• Create and Populate Database	Total: 5 hours ✓
• Find a User's Location	Total: 3 hours ✓
• Design Logo	Total: 2 hours ✓
• Design and Implement Feed	Total: 10 hours ✓

