DATE0 - 11/12/20

Zack Withers

- What's been done: Sprint 2

- What will be done: Planning Spring 3

- What's been hard: N/A

Bryant Conquest

- What's been done: Sprint 2

- What will be done: Planning Sprint 3

- What's been hard: N/A

Phil Speegle

- What's been done: Fixed random UI things

- What will be done: Implementing a delete and update button

- What's been hard: Finding how to delete subcollections

Ryan Carrigan

- What's been done: Sprint 2

- What will be done: Planning sprint 3

- What's been hard: N/A

DATE1 - 11/17/20

Zack Withers

- What's been done: Adding Post functions

- What will be done: Postcard fixing

- What's been hard: Retrieving from Firestore

Bryant Conquest

- What's been done: Fixed Dropdown Menu Bug

- What will be done: Making snackbar pop up

- What's been hard: Figuring out how to implement two different classes

Phil Speegle

- What's been done: "verified" now changed to manager

- What will be done: Accessing subcollections from firestore and adding delete button

- What's been hard: Firestore subcollections

Ryan Carrigan

- What's been done: Researched Flutter notifications

- What will be done: Notifications

- What's been hard: Dart

DATE2 - 11/19/20

Zack Withers

- What's been done: Implemented post functions completely

- What will be done: Team selection will be done

- What's been hard: Formatting with team selection

Bryant Conquest

- What's been done: Started Implementation of friends

- What will be done: Finish Implementation of friends

- What's been hard: Implementing Friends

Phil Speegle

- What's been done: Converting many things to future builders

- What will be done: Completing manager view

- What's been hard: Finding documentation on future builders

Ryan Carrigan

- What's been done: Started to work on notifications

- What will be done: Notifications

- What's been hard: Finding flutter documentation

DATE3 - 11/24/20

Zack Withers

- What's been done: Finished team selection

- What will be done: Working on unit tests

- What's been hard: Formatting the UI

Bryant Conquest

- What's been done: Adding Report Functionality

- What will be done: When to ban users

- What's been hard: N/A

Phil Speegle

- What's been done: Initializing manager view

- What will be done: Delete should delete all subcollections instead of delinking them

- What's been hard: Getting delete to work

Ryan Carrigan

- What's been done: Notifications

- What will be done: Team Splitting

- What's been hard: Finding flutter document

DATE4 - 12/1/20

Zack Withers

- What's been done: Wrapping up

- What will be done: Helping finish manager view and unit testing

- What's been hard: Fixing UI

Bryant Conquest

- What's been done: Website redesign, implementing group chat

- What will be done: Finishing up

- What's been hard: How to store conversations

Phil Speegle

- What's been done: Finished many UI upgrades and most of manager

- What will be done: Fixing the reservations

- What's been hard: My sort function is really bad and has many off by one errors

Ryan Carrigan

- What's been done: Squishing bugs

- What will be done: Finishing up notifications and team splitting

- What's been hard: figuring out what stuff do

DATE5 - 12/3/20

Zack Withers

- What's been done: Finishing unit tests
- What will be done: Presenting
- What's been hard: Finding unit tests

Bryant Conquest

- What's been done: Finishing up small tasks
- What will be done: Presenting
- What's been hard: Finishing up small tasks

Phil Speegle

- What's been done: Pretty much everything
- What will be done: Presenting and making video
- What's been hard: Finding functions to unit test

Ryan Carrigan

- What's been done: Team splitting
- What will be done: Presenting
- What's been hard: Dart