

# OOP WITH JAVA

Lecture 04

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# Revision Topic(s)

- Object Oriented Concepts
  - Classes, Objects
- Static fields and methods
- Set and get methods

## Today

- This reference
- Final Instance Variable
  - Composition
  - Inheritance
  - Polymorphism

# This Reference

- When a non-static method is called for a particular object, the method's body implicitly uses keyword `this` to refer to the object's instance variables and other methods
  - enables the class code to know which object should be manipulated

# When to use This reference?

- If a method contains a local variable with the *same* name as a field

```
public void n(int m){  
    this.m=m;}  
}
```

- In above example field of the class is referenced. If this keyword is not used then local variable of method 'n' is referenced

# When to use This reference?

- To reuse initialization code provided by another of the class's constructors rather than defining similar code in the constructor's body

```
public class c{  
    int temp, temp1;  
    public c(){  
        this(0, 0);  
    }  
    public c(int a, int b){  
        temp=a;  
        temp1=b;  
    }  
}
```

- This makes the class easy to maintain and modify

# This reference in static methods

- this reference cannot be used in a static method
- The this reference must refer to a specific object of the class, and when a static method is called, there might not be any objects of its class in memory

# Final Instance Variables

- Keyword final specifies that a variable is not modifiable (i.e., it's a constant) and that any attempt to modify it is an error

```
private final int i;  
private static final int tmp;
```
- Final variables can be initialized when they're declared.

# Final Instance Variables

- Final variable can also be initialized in constructor of the class
  - Initializing constants in constructors enables each object of the class to have a different value for the constant
- If a final variable is not initialized in its declaration or in every constructor, a compilation error occurs.



# Composition

- Composition is when class has a reference to object of other classes as members

```
class a{ }
```

```
class b {
```

```
    private int tmp;
```

```
    private String tmp1;
```

```
    private a tmp2;
```

```
    private a tmp3;
```

```
    }
```



**Composition**

- Composition demonstrates that class can have as instance variables references to objects of other classes
- has-a-relationship

# Example- Composition

```
class date
{
    int month;
    int day;
    int year;
    private int checkmonth(int m){ }
    private int checkday(int d){ }
    private int checkyear(int y){ }
}
```

```
class employee
{
    private String F_name;
    private String L_name;
    private date birthdate;
    private date hiredate;
    public employee(String f, String l, date
        bd, date hd)
    {
        Code
    }
}
```

```
class test {
    main()
    {
        date birth=new date();
        date hire=new date();
        employee e=new employee
            ("Lance", "Stephen",birth,
            hire);
    } }
```

# Inheritance

- Inheritance is when a child class inherits members of its parent class and embellishing them with new or modified capabilities
- Is-a-relationship
- Parent class is also called super class or base class.
- Child class is also called sub class or derived class
- Every subclass object is an object of its superclass

# Inheritance

- Inheritance is sometimes referred to as **specialization**
  - The subclass exhibits the behaviors of its superclass and can modify those behaviors so that they operate appropriately for the subclass

# Inheritance

- The **direct superclass** is the superclass from which the subclass explicitly inherits
- An **indirect superclass** is any class above the direct superclass in the **class hierarchy**
- **Java** supports only single inheritance. It does not support multiple inheritance
  - Each class is derived from exactly one direct super class
- In Java, keyword “extends” indicate inheritance

# Access Specifiers in Java

- Access specifiers control access to classes, methods, and fields
- Java supports four access specifiers
  - Public
  - Private
  - Default
  - Protected

# Access Specifiers in Java

- Public
  - public class, methods, and fields can be accessed from everywhere
  - Java source code must contain only one public class (name and filename must match)

# Access Specifiers in Java

- Private
  - Methods and fields only accessible within class to which they belong
  - private methods and fields are not visible within subclasses and are not inherited by subclasses



# Access Specifiers in Java

- Default (no specifier)
  - Accessible inside the same package to which class, method, or field belongs
  - Not accessible outside package

# Access Specifiers in Java

- Protected
  - intermediate level of access between public and private
  - methods and fields are accessible within same class
  - methods and fields are accessible in subclasses
  - accessible by classes in the same package

# Access Specifiers in Java

- All public and protected superclass members retain their original access modifier when they become members of the subclass
  - Public members of the superclass become public members of the subclass
  - Protected members of the superclass become protected members of the subclass
  - Superclass's private members are not accessible outside the class itself
  - Subclass methods can refer to public and protected members inherited from the superclass simply by using the member names.

# Example- Access Specifiers in Java

```
class abc{  
protected int a;  
}
```

```
class cde extends abc{  
void method1(){  
a=10;  
System.out.println(a);  
}  
}
```

# Example- Access Specifiers in Java

- A subclass can change the state of private superclass instance variables only through non-private methods provided in the superclass and inherited by the subclass

```
class abc{  
    private int b;  
    protected void set(int k)  
    {  
        b=k;  
    }  
}
```

```
class cde extends abc  
{  
    void method1()  
    {  
        set(10);  
    }  
}
```

# Relationship between Superclasses and Subclasses- Constructors

- Constructors are not inherited in subclasses
  - The subclass implicitly or explicitly calls the superclass's constructor
  - The first task of subclass constructor is to implicitly or explicitly call the superclass's constructor
  - Even if a class does not have constructors, the default constructor that the compiler implicitly declares for the class will call the superclass's default or no-argument constructor.

# Relationship between Superclasses and Subclasses- Constructors

- Each subclass constructor must implicitly or explicitly call its superclass constructor to initialize the instance variables inherited from the superclass

# Example - Implicit call to superclass constructor

```
class abc{  
}
```

```
class cde extends abc{  
  abc(String a, int b, float c)  
  //implicit call to abc constructor occurs here  
}
```



# Example1 - Explicit call to superclass constructor

```
class abc{  
    abc(String d, int e, float f);  
}
```

```
class cde extends abc{  
    cde(String a, int b, float c){  
        // explicit call to superclass abc constructor  
        super( a,b,c );  
    }  
}
```

## Example2 - Explicit call to superclass constructor

```
class abc{  
    abc(String d, int e, float f);  
}
```

```
class cde extends abc{  
    cde(){  
        // explicit call to superclass abc constructor  
        super( "BSE-VI",4,3.5 );  
    }  
}
```

# Relationship between Superclasses and Subclasses- Methods Overriding

- A subclass method can override the superclass method
- To override a superclass method, a subclass must declare a method with the same signature (method name, number of parameters, parameter types and order of parameter types) as the superclass method

# Example- Methods Overriding

```
class abc{  
void method1(){}  
}
```

```
class cde extends abc{  
void method1()  
{  
int a=10, b=20;  
int c=a+b;  
super.method1();    } To call super class method  
}  
}
```

# Polymorphism

- “Do the right thing” (i.e., do what is appropriate for that type of object) in response to the same method call
- The polymorphism occurs when a program invokes a method through a superclass variable at execution time, the correct subclass version of the method is called, based on the type of the reference stored in the superclass variable
- Late binding

# Polymorphism

- To achieve extensibility
  - New classes can be added with little or no modification to existing program
  - The only parts of a program that must be altered are those that require direct knowledge of the new classes that we add to the hierarchy

# Polymorphic Behavior

- Superclass variables refers to superclass objects
- Subclass variables refers to subclass objects
- Invoking a method on a subclass object via a superclass reference invokes the *subclass* functionality
  - The type of the *referenced object*, not the type of the *variable*, determines which method is called
  - This is allowed because each subclass object *is an* object of its superclass


# Polymorphic Behavior

- A superclass object is *not* an object of any of its subclasses
  - Cannot assign the reference of a superclass object to a subclass variable



# Example-Polymorphic Behavior

```
class a{ method1(){} }  
class b extends a{ method1(){} }  
class c{  
main(){  
a obj1=new a();  
obj1.method1();  
b obj2=new b();  
obj2.method1();  
a obj3=obj2;  
obj3.method1();  
}  
}
```



- Invoke method on superclass object using superclas variable
- Invoke method on subclass object using subclass variable
- Invoke a method on a subclass object using superclass variabe

# Abstract Classes and Methods

- Abstract classes
  - which cannot be instantiated
  - It is to provide an appropriate superclass from which other classes can inherit and thus share a common design
- Classes that can be used to instantiate objects are called concrete classes
- Abstract superclasses are too general to create objects; they specify only what is common among subclasses

# Abstract Classes and Methods

- Use keyword “abstract” to declare classes and methods as abstract
- Abstract class normally contains one or more abstract methods

```
public abstract class abc {  
    public abstract void a();  
    public void a1(){}  
}
```

# Abstract Classes and Methods

- Abstract methods are implemented by all subclasses of a superclass
- Subclasses override abstract method(s)

# Example- Abstract Classes and Methods

```
public abstract class abs {  
    public abstract void a();  
    public void b(){}  
}
```

```
class abs1 extends abs{  
    public void a() { }  
    public void k(){}  
class abs2 extends abs  
    {  
public void a() {}  
    }
```

# Polymorphism Example1

```
class t {  
    main(){  
        abs1 a1=new abs1();  
        abs2 a2=new abs2();  
        abs[] temp=new abs[2];  
        temp[0]= a1;  
        temp[1]= a2;  
    }  
}
```

# Polymorphism Example2

```
class t {  
  main(){  
    abs1 a1=new abs1();  
    abs2 a2=new abs2();  
    abs[] temp=new abs[2];  
    temp[0]= a1;  
    temp[1]= a2;  
    for(abs var:temp)  
    {  var.a();  
      }  
  }  
}
```

# Polymorphism Example3

```
class t {  
    main(){  
        abs1 a1=new abs1();  
        abs2 a2=new abs2();  
        abs[] temp=new abs[2];  
        temp[0]= a1;  
        temp[1]= a2;  
        for(abs var:temp)  
        {   var.a();  
            if(var instanceof abs1) {System.out.println("abs1");  
            }  
        }  
    }  
}
```



# Questions?