# Object Oriented Programing Graphical User Interface

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#### **Using Components Example**

- 1. JButton
- 2. JSlider
- 3. JCheckBox
- 4. JTextField
- 5. JComboBox
- 6. JRadioButton
- JPasswordField
- 8. JTextArea
- 9. Jlabel
- 10. JList
- 11. JScrollBar
- 12. JMenuBar

## Layout Managers

### Layout Management

How to glue it all together????

The Layout Management

#### Layout Management

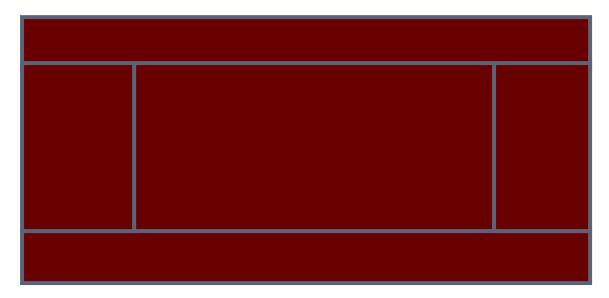
- The process of determining the size and position of components
- A layout manager is an object that performs layout management for the components within the container.

#### Layout Management

 Java supplies few commonly used layout managers:

- 1. BorderLayout
- 2. BoxLayout
- 3. FlowLayout
- 4. GridLayout

#### **Border Layout**

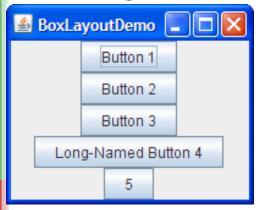


Position must be specified, e.g. add ("North", myComponent)

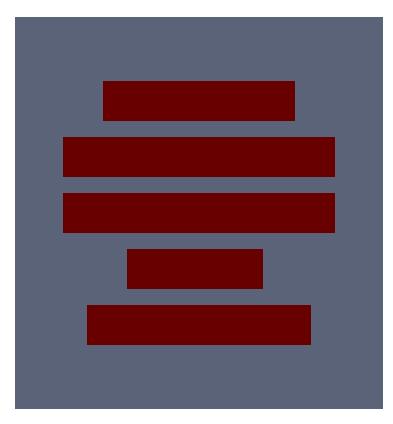


#### **Box Layout**

The BoxLayout class puts components in a single column or single row.





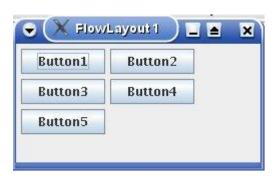


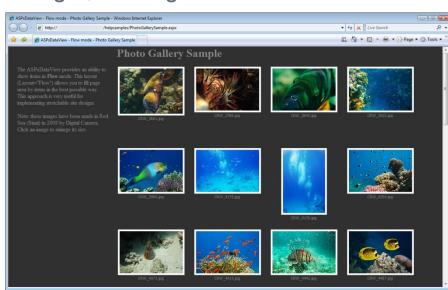
#### Flow Layout



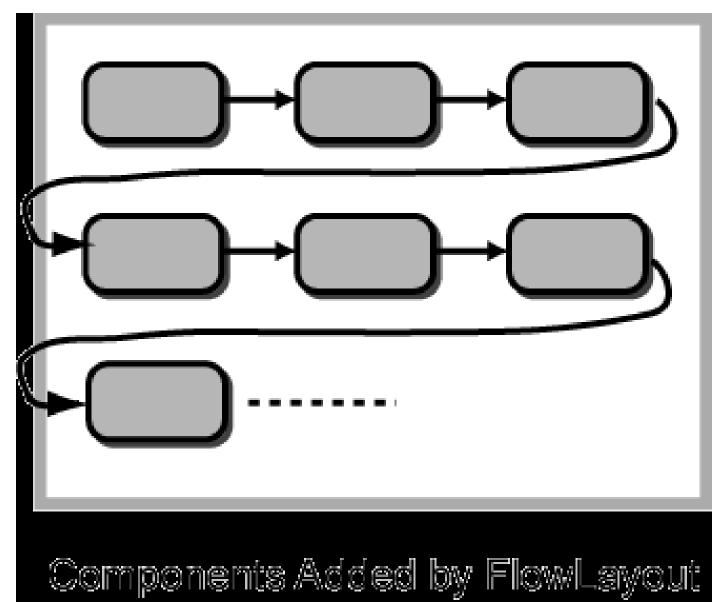
FlowLayout is the default layout manager for every JPanel. It simply lays out components from left to right, starting new

rows if necessary





#### FlowLayout

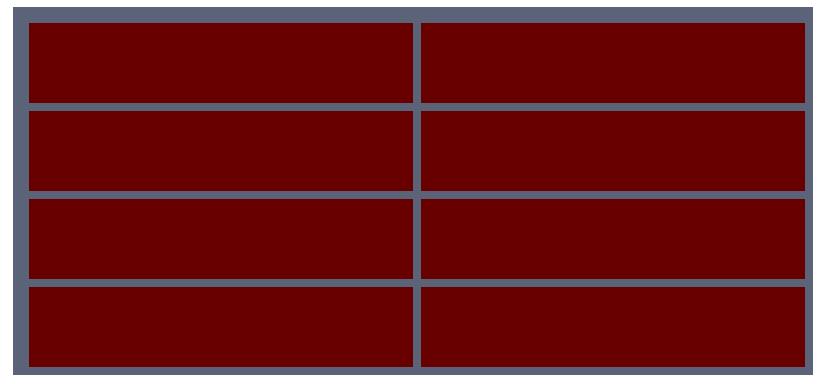


#### Fields of FlowLayout class

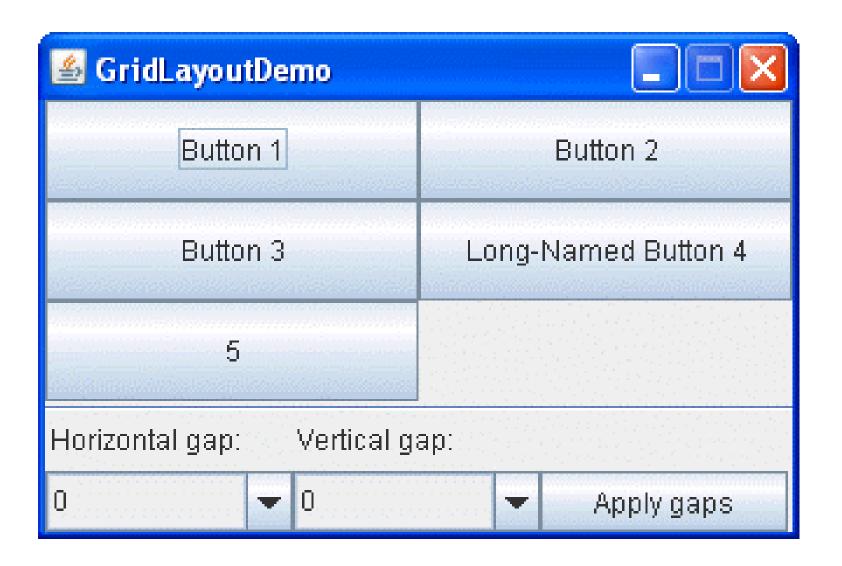
- LEFT
- RIGHT
- CENTER
- LEADING

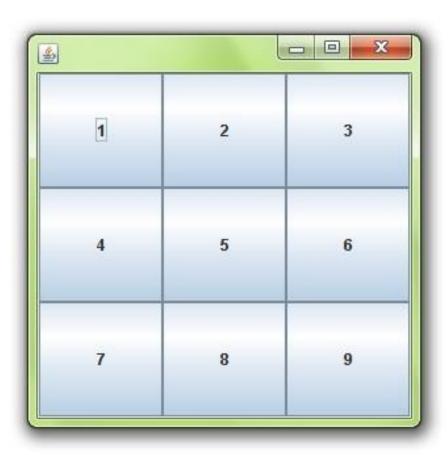
#### GridLayout





GridLayout simply makes a bunch of components equal in size and displays them in the requested number of rows and columns.





Visit this site for complete demo of swing

http://docs.oracle.com/javase/tutorial/uiswing/components/index.html

#### Your Turn

- JSlider
- JToggleButton

# Questions

