

# **Oberon in Real-Time Control Applications**

Michael A. McGaw  
McGaw Technology, Inc.

# Introduction

- Materials and structures testing, apparatus
- Design considerations
- Overview of digital servocontroller implementation in Native Oberon
- AOS porting



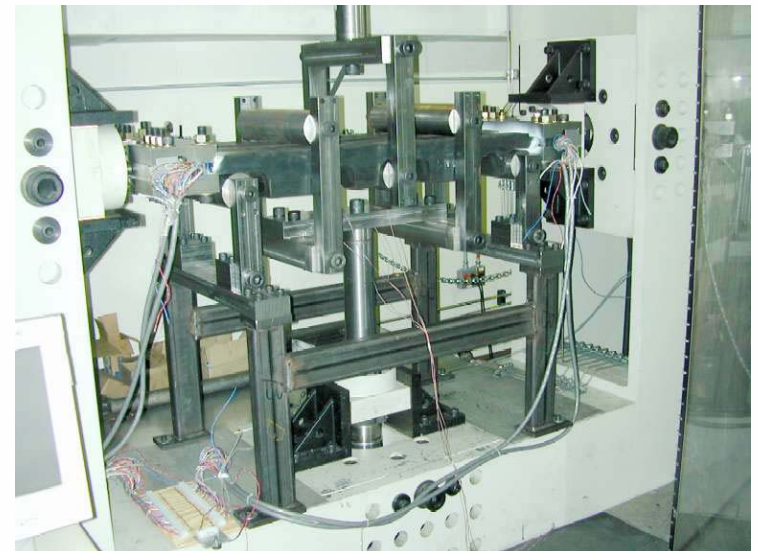
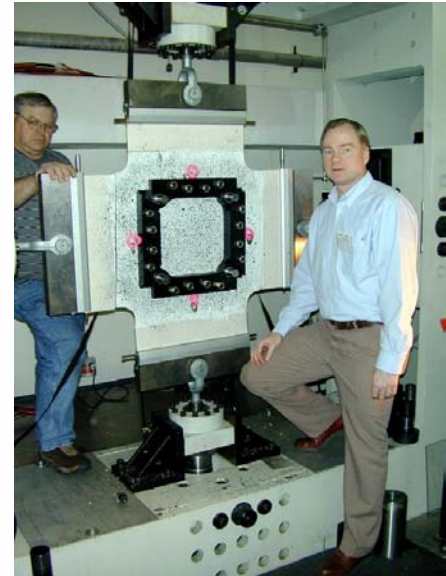
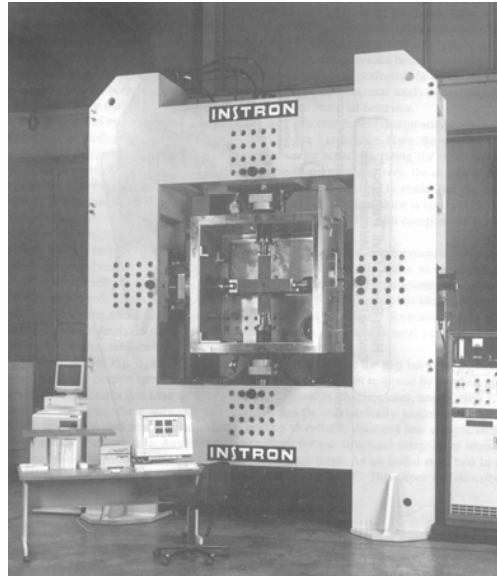
# Evaluating Materials and Structures

- Materials are tested to assess properties and behavior, e.g., strength, modulus, fatigue strength, etc.
- Structures are tested to assess performance and durability

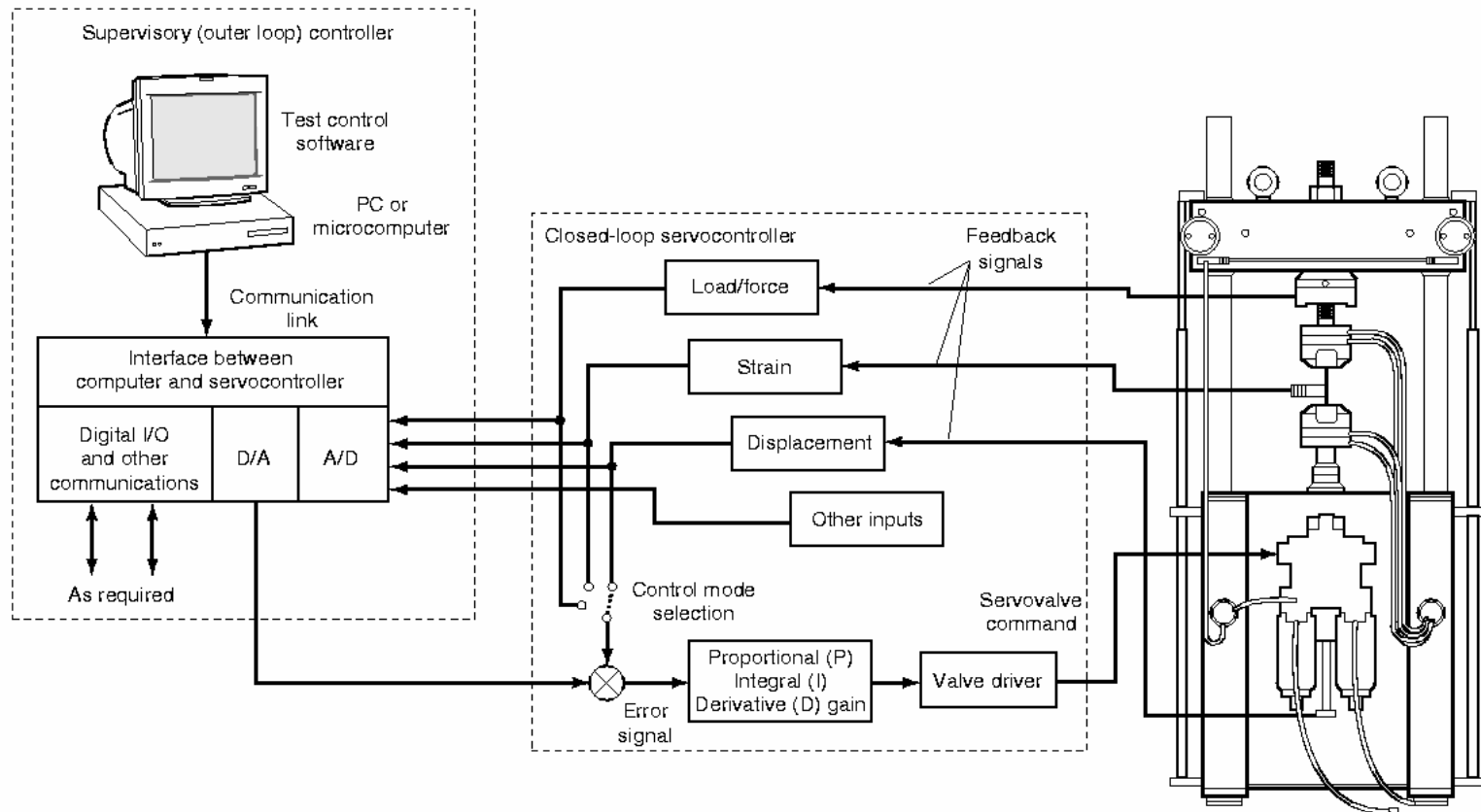
*Servohydraulic and  
Servomechanical testing systems  
are the preferred approaches*



# Testing Systems



# Servocontroller System



# Design Considerations Background

- History of Pascal and Modula-2 work, significant investments in M2 apps with preemptive multitasking (TRANSFER and IOTRANSFER)
- Needed system on bare PC hardware, embeddable, networking support and preemptive multitasking
- Watched Oberon work at ETH with great interest; a natural and obvious path from M2
  - Early 90's, experience with V3, Spirit, Linz V4;
  - Native's arrival in late 90's
    - Keys to Oberon selection (~2000):
      - Oberon on bare hardware
      - Ethernet NIC support
      - Licensing changes
      - Active Objects under development



# Project Goals

- Preparation: Studied similar apps in Oberon
  - System 7: Tasks vs. Threads: Wirth
  - Interferometer: Hrebabetzky
  - Model Helicopter: Wirth, Kottman, Sanvido
  - XOberon: Brega, et al.
- Operator interface in Windows
  - Commonly accepted GUI required
  - Operator must not be faced with Oberon System
- Leverage Oberon capabilities
  - Clear, concise language; fast compilation
  - Dynamic module loading
  - In-place command activation
- Realize an extendable controller



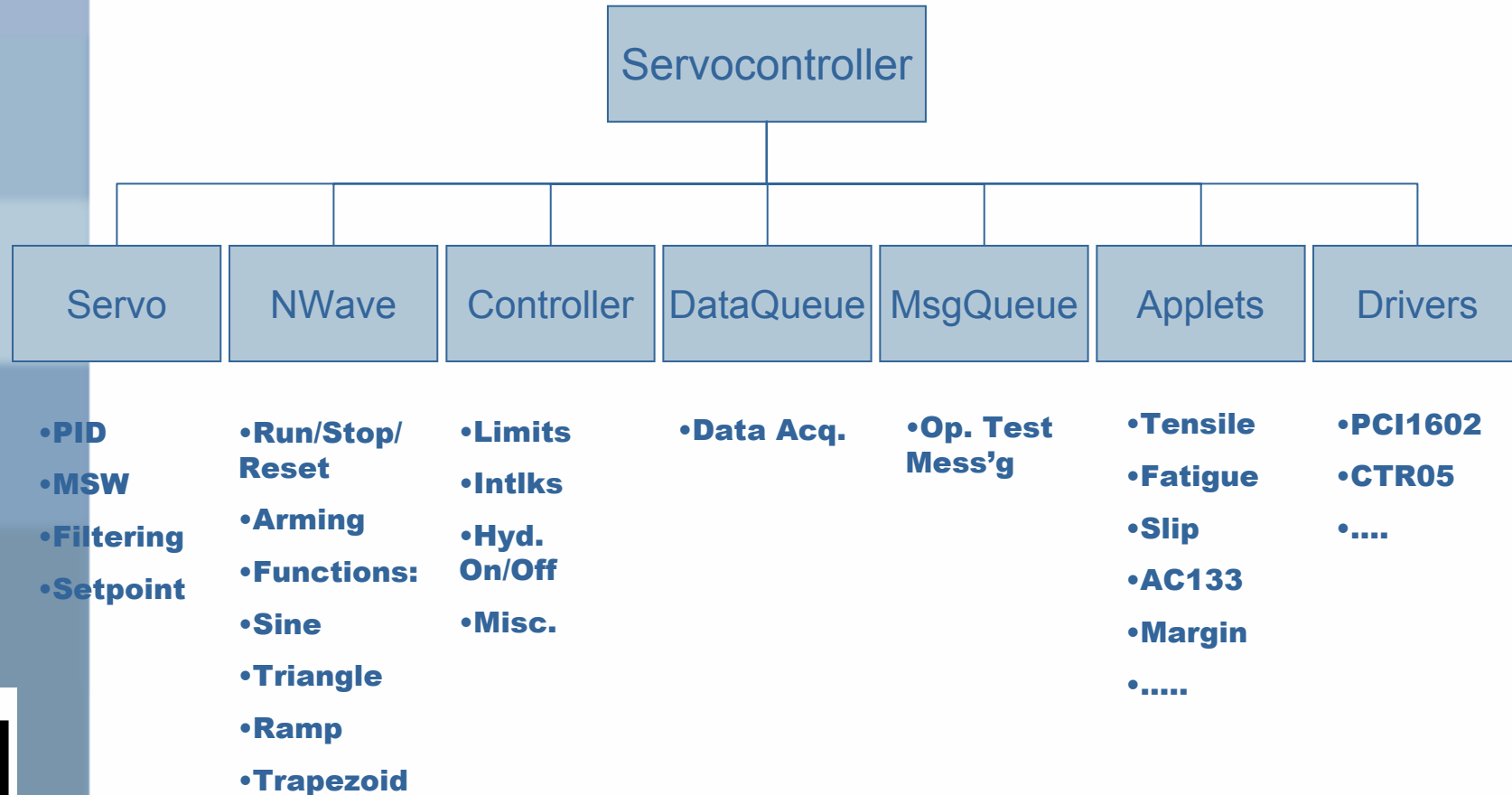
# Servocontroller Design Approach

- Host-Target architecture
  - Windows hosted GUI
    - Implemented in Delphi
    - Leverage existing code base and experience with Delphi
  - Real-time on target
    - Reuse/porting of relevant M2 code
    - Oberon, in an 'embedded' format
    - Modifications as needed to facilitate RT use
  - High speed comms
    - Dedicated Ethernet
    - UDP
  - IDE

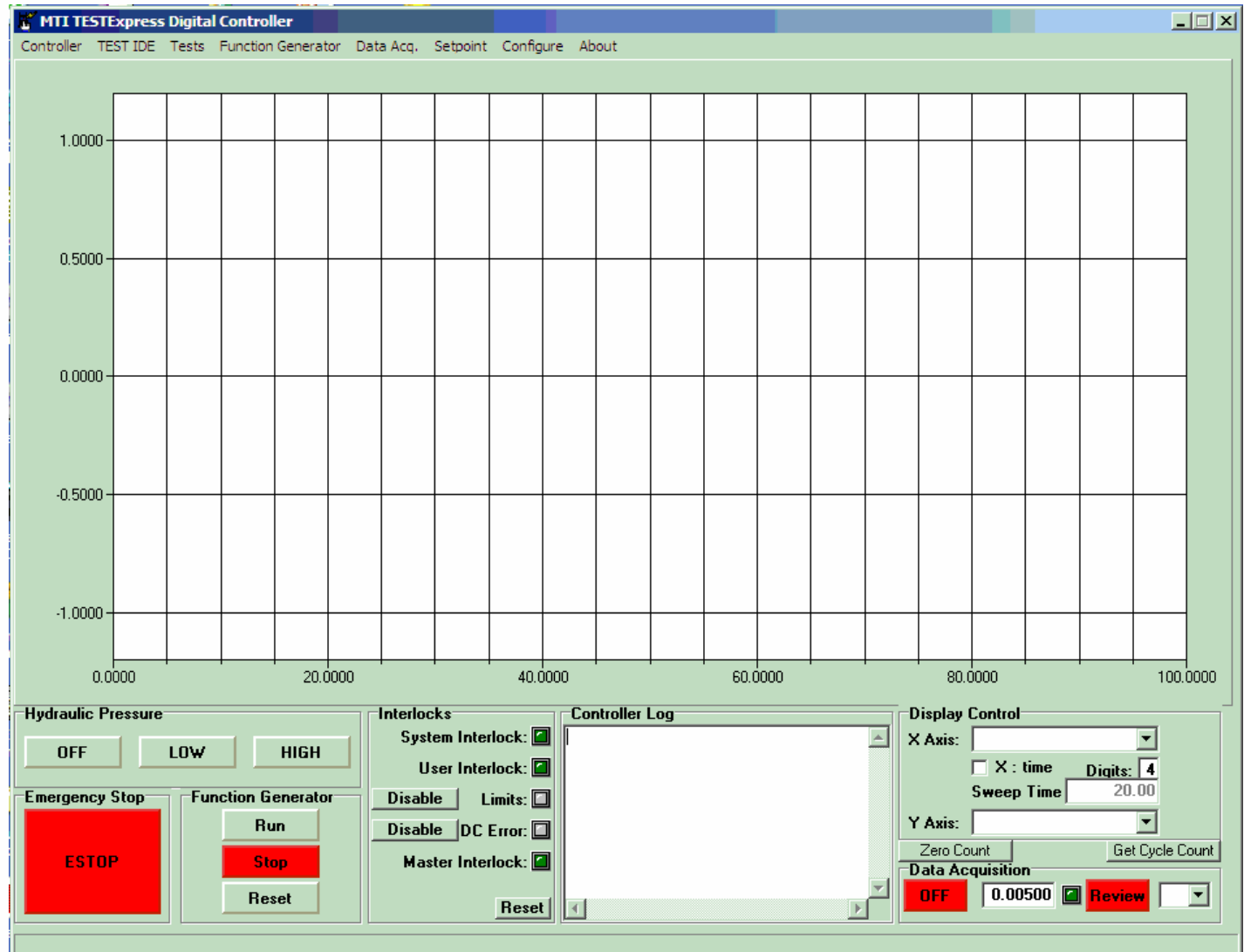




# Target Software Architecture



# DIGITAL Servocontroller



# UDP comms handler

- To realize in-place command activation: Oberon.Par.text, Oberon.Call(...)
- On the host, we are sending command strings to the target: M.P {params}
  - Easy to debug
  - New features implemented quickly
- On the target, we are handling the commands in the usual way:

...

```
VAR S: Texts.Scanner;
```

```
BEGIN
```

```
Texts.OpenScanner(S, Oberon.Par.text, Oberon.Par.pos);
```

```
Texts.Scan(S);
```

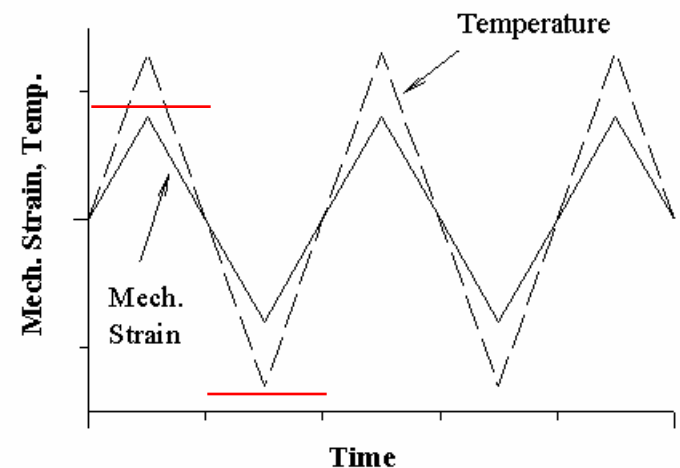
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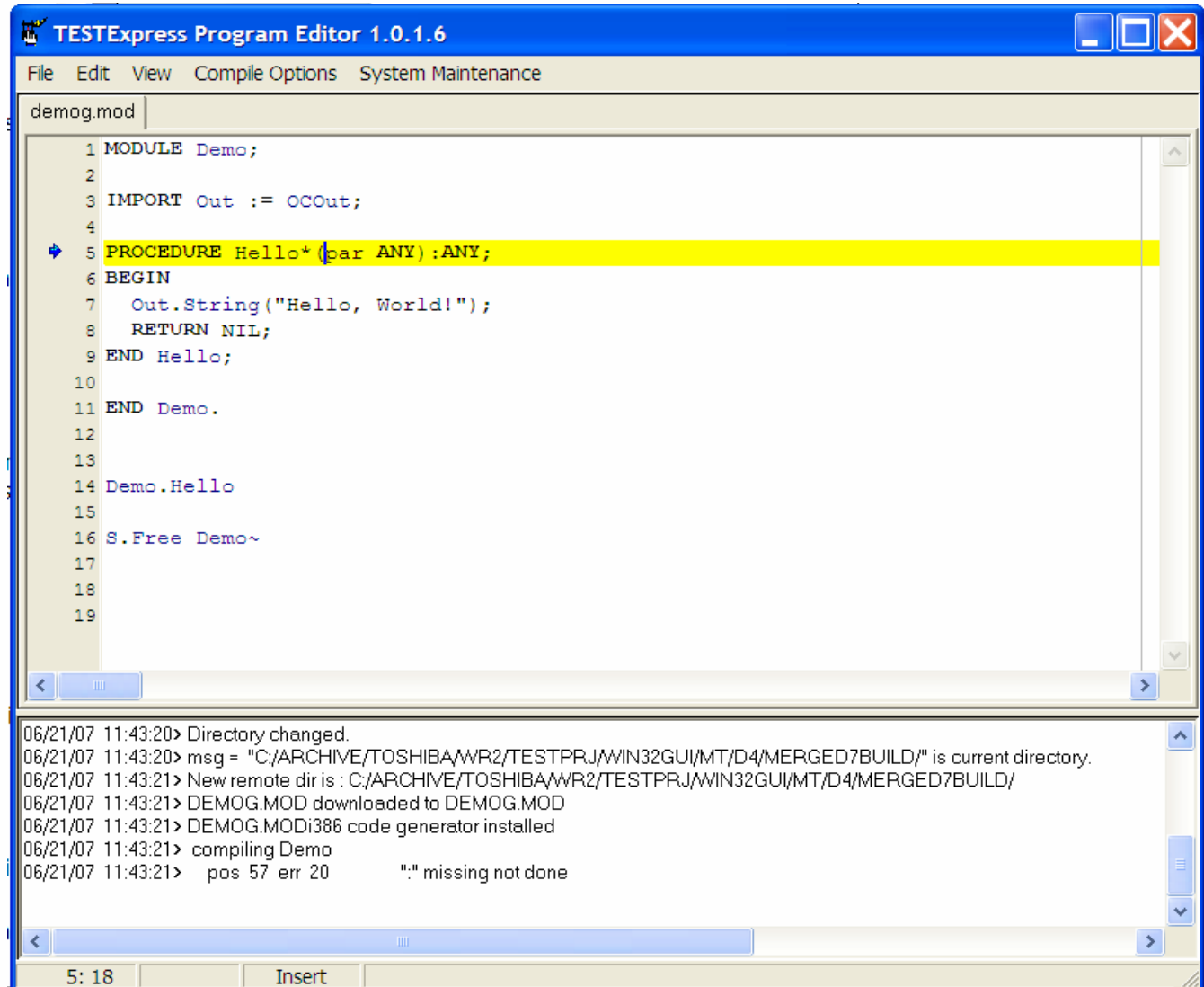
# Usage Example: Limit Detector

```

CommandString := 'Controller.EnableLimit ';
CommandString := CommandString +
    IntToStr(Load) + ' ' +
    IntToStr(Upper) + ' ' +
    IntToStr(val) + ' ' +
    IntToStr(Interlock);
SendCommand(CommandString);
    
```



# Windows-hosted IDE for Target



TESTExpress Program Editor 1.0.1.6

File Edit View Compile Options System Maintenance

demog.mod

```
1 MODULE Demo;  
2  
3 IMPORT Out := OCOut;  
4  
5 PROCEDURE Hello* (par ANY) :ANY;  
6 BEGIN  
7   Out.String("Hello, World!");  
8   RETURN NIL;  
9 END Hello;  
10  
11 END Demo.  
12  
13  
14 Demo.Hello  
15  
16 S.Free Demo~  
17  
18  
19
```

06/21/07 11:43:20> Directory changed.  
06/21/07 11:43:20> msg = "C:/ARCHIVE/TOSHIBA/WR2/TESTPRJ/WIN32GUI/MT/D4/MERGED7BUILD/" is current directory.  
06/21/07 11:43:21> New remote dir is : C:/ARCHIVE/TOSHIBA/WR2/TESTPRJ/WIN32GUI/MT/D4/MERGED7BUILD/  
06/21/07 11:43:21> DEMOG.MOD downloaded to DEMOG.MOD  
06/21/07 11:43:21> DEMOG.MODi386 code generator installed  
06/21/07 11:43:21> compiling Demo  
06/21/07 11:43:21> pos 57 err 20 ":" missing not done

5: 18 Insert



# Oberon Changes

- Oberon boots off SSD with UDP comms handler running very early
- Traps must be handled, and System.Log data communicated
- Relatively minimal changes
  - GC may be app controlled, and may not be allowed to come into the system unless specifically called
  - Hrebabetzky's LibTask module found to be quite useful



# Conversion to Aos

- Drivers:
  - ISRs under Oberon are prevented from using objects; this greatly limits what can be done.
  - Pre-emption and multitasking are required to implement next phase of work, e.g., recursively processed trees
  - Multiprocessor support enables radically new applications, if....
- Issues:
  - General learning curve...documentation...XML configuration...
  - Commands are very different:
    - Oberon: any procedure M.P {params} can be called in-place;
    - Aos: ONLY procedures with a special signature can be called in-place:  

```
PROCEDURE DoThis*(par: ANY):ANY;  
BEGIN  
  ...  
  RETURN NIL;  
END DoThis;
```
    - How to handle commands that must also be callable within sources?
    - Aos parameter processing is substantially different from Oberon's. How to convert code without thinking to Oberon in Aos?



# Aos Conversion Example:

## MyCalc.Add 5 7

### Oberon:

```
MODULE MyCalc;
IMPORT Oberon,
       Out,
       Texts;

PROCEDURE Add*;
VAR S: Texts.Scanner;

    a, b: LONGINT;
BEGIN

    Texts.OpenScanner(S, Oberon.Par.text,
                     Oberon.Par.pos);
    Texts.Scan(S); a:= S.i;
    Texts.Scan(S); b:= S.i;
    Out.String("Result: ");
    Out.Int(a + b, 0); Out.Ln;

END Add;
END MyCalc.
```

### Converted, Pure Aos:

```
MODULE MyCalc;
IMPORT AosCommands,
       Out := OCOut,
       Texts := OCTexts;

PROCEDURE Add*(par: ANY):ANY;
VAR S: Texts.Scanner;
    s: AosCommands.Parameters;
    T: Texts.Text;
    a, b: LONGINT;
BEGIN
    s := par(AosCommands.Parameters);
    T := s.str;
    Texts.OpenScanner(S, T, 0);
    Texts.Scan(S); a:= S.i;
    Texts.Scan(S); b:= S.i;
    Out.String("Result: ");
    Out.Int(a + b, 0); Out.Ln;
    RETURN NIL;
END Add;
END MyCalc.
```





# Conversion to Aos

- Serious Problem for RT work:
  - Active Object interrupt handling gives preemption, BUT:
  - During a GC call, Aos halts all CPUs and does \*ONLY\* GC on boot CPU.
  - So, we are back to an ISR in the Oberon style if we want predictability?
  - If we are to move to systems dominated by a proliferation of dynamically created objects, AND we wish to do real-time work that exploits this power, we must deal with the GC.
    - Preemptibility



# Directions...

- ETH's long term view and commitment to Oberon is remarkable, and essential
- AOS: an excellent system...
  - The most serious impediment to the use of AOS in hard real time work remains the GC
    - GC preemptibility, or
    - A return to the use of Dispose as an option
  - Better command integration possible?
  - NIC support, esp. for board-level chip sets
  - Builder, w/conditional compilation
- Suggest to continue to enhance Native Oberon- a gem!
  - New class of application: microcontrollers...
  - Drivers: NICs, USB, RTC changes
  - GC changes would also be welcome here

