

CMSC 420, Spring 2019

Homework #1

First & Last Name: _____

UID (9 digits): _____

Problem 1: You suck at cooking (15 pts)



Figure 1: Yeah, you totally suck.

*Please note: This is a **real** homework assignment, worth 15% of your homework credit.*

Watch the recipes for [Butternut Squash](#), [Modified Ramen](#) and the [Sandwich of Justice](#) from the YouTube channel [You Suck At Cooking](#) and answer the following questions:

Question (a): Butternut Squash (5 pts)

- (i) Butternut squash is also known as nature's... _____
- (ii) What is the name of the **family** that butternut squash comes from? _____
- (iii) If you want your butternut squash to be more **buttery and nutty**, how long must you **marinate** it for? _____
- (iv) What should you do to **counter-act** the **healthy effects** of butternut squash? _____

(v) Name **all 6 (six)** variations of squash that you can try if you don't like butternut squash.

- _____
- _____
- _____
- _____
- _____
- _____

Question (b): Modified Ramen (5 pts)

- (i) According to **whom** do you need ramen to survive if you're in college? _____
- (ii) To counter-act **WABS**, where should you place the **flavor packet**? _____
- (iii) In the **Spicy Peanut** ramen variation, why should you use **aggression**? _____
- (iv) What kind of **cement** should you **not** confuse **artery cement** with? _____
- (v) What **product** does the video creator's **startup company mail** to customers? _____
- _____
- _____

Question (c): Sandwich Of Justice (5 pts)

- (i) What is the name of the **egg** that is obsessed with the possible **homicide** of a fellow egg? _____
- (ii) What is the name of the **dog** of that particular **egg**? _____
- (iii) What does a **perfectly timed egg** create when placed inside the sandwich? _____
- _____

Problem 2: Syllabus / Deadlines (15 pts)

To answer some of the questions of this problem, you will need to navigate our course's ELMS page and study our syllabus.

(a) What is the due date of your **first homework**? _____

(b) What is the due date of your **first project**? _____

(c) What is the **date and time** of your **midterm**? _____

(d) What is the **building & room** where your **midterm** will take place? _____

(e) What is the **date and time** of your **final**? _____

Problem 3: Git Basics (20 pts)

To pull the starter code for our projects, you will need to familiarize yourselves with the VCS **Git**, since the entire skeleton code will be hosted on a [GitHub repository](#) that we maintain for you. To answer this problem effectively, you will need to study up on Git. Please navigate to the page named “More Resources” on our [ELMS website](#) if you would like a starting point. Of course, Google is always your friend.

While a large subset of Git’s functionality can be implemented using [various graphical tools](#), there is **no substitute** for the modularity, ease and cross-platform compatibility of using simple command line instructions from the shell. In this class, you will need to familiarize yourselves with a **very basic** subset of available Git commands.

For every one of the following tasks, write the **full** command that would be necessary to type on a command line in order for you to achieve the relevant task. Your answer should include:

- The system program **git**.
- The command to be passed to the program **git** (e.g. **add**, **checkout**, **push**, etc).
- Any flags to be passed to the command, e.g. **-b**, **--cached**, **-u**.
- Arguments that the command itself may need (e.g branch names, file paths, names of remotes, entire quoted strings, etc).

You are **quite encouraged** to try the commands out in your console before writing your responses below. In fact, the first four commands are a fine example of how you could start implementing your first project! We will provide you with the answer to the first question to help start you off. Note that this command does not have any **flags**, but it does, of course, have a URL argument.

- (a) Clone the repository <https://github.com/JasonFil/CMSC420-Spring2019.git> into the current directory, **using HTTPS**.

`git clone https://github.com/JasonFil/CMSC420-Spring2019.git`

- (b) Rename the remote **origin** to **classrepo**.
-

- (c) Rename the current branch to **skeletoncode**.
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- (d) Switch from the current branch to a **new** branch called **myimplem**.
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- (e) **Stage** a Java source file which you just created and which you named **MyStack.java**.
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- (f) Make a **commit** from the current branch (**myimplem**) with message “Fixed stack popping issue.”.
-

(g) Switch back to the branch `skeletoncode`.

(h) **Merge** the branch `myimplem` with the current branch, `skeletoncode`.

(i) **Push** your latest commit upstream.

(j) List all your remotes.

(k) Delete a remote called `server2`.

(l) Assuming you have applied changes to 10,000 different files (e.g by having your IDE automatically create **Scaladocs** for the entire code base of **Twitter**), type a **single command** that will stage the files tracked by `git` and to which the changes have been made.

(m) Tweak your **global, system-wide** Git configuration so that instead of typing `git log -1 HEAD` to show your last commit's information, you could instead type the shorthand `git last`.

Problem 4: Sparse Matrix Representations (25 pts)

Whether stored in column or row - major order, two-dimensional matrices can be a big bottleneck in terms of memory if they are **sparse**, that is, they have lots of **null** cells. For example, the matrix shown in Table 1 is quite sparse; only about 14% of it is occupied!

	0	1	2	3	4	5	6	7
0	11	X	X	X	X	X	X	X
1	X	X	X	X	X	3	X	X
2	X	-3	4	X	X	X	X	X
3	X	X	X	X	X	X	X	X
4	X	X	11	6	X	X	X	e^2
5	-1	X	X	X	X	X	X	X
6	X	X	X	X	X	X	$\sqrt{3}$	X
7	X	X	X	X	X	X	X	X

Table 1: A sparse matrix. X= null for brevity.

Programming languages such as MATLAB offer built-in functionality (methods or operators included in the “standard library” of the language) to *sparsify* a matrix. Sparsifying a matrix consists of transforming it into a **linked list** which contains information *only for those cells of the matrix that have been filled in*. Every node of this list contains the (i, j) coordinates of the relevant cell, as well as the data originally held in the cell.

To answer some of the following questions, you will have to review **asymptotic notation**. We have a resource page on ELMS, with CMSC250 slides linked, where you can review “big-Oh” ($\mathcal{O}(\cdot)$), “big-Theta” ($\Theta(\cdot)$) and “big-Omega” ($\Omega(\cdot)$).

For example, if you believe that a certain operation has time complexity *at most proportional to* M (e.g., $2M$, $2.5M$, $4M - 7$), you should answer with $\mathcal{O}(M)$. If instead you believe that it has time complexity at most proportional to the **square** of M multiplied by N (e.g., $10M^2N + 2N$), you should answer with $\mathcal{O}(M^2N)$. If you believe that the operation runs in time **exactly** proportional to $M^2 \cdot N$, you should answer with $\Theta(M^2 \cdot N)$.

Questions on opposite page...

- (i) Make a drawing of the sparsification of matrix shown in Table 1, assuming **row-major** order. Recall what your nodes should contain.

BEGIN YOUR ANSWER BELOW THIS LINE

- (ii) Perform the same task, this time assuming **column-major** order.

BEGIN YOUR ANSWER BELOW THIS LINE

- (iii) Suppose that our original matrix has dimensions $M \times N$. As a function of those two variables, and using “**big-Theta**” ($\Theta(\cdot)$) notation, what is the **space** that the sparse matrix occupies in memory, in its **original** representation? _____
- (iv) Using “**big-Oh**” ($\mathcal{O}(\cdot)$) notation, what is the space that the matrix occupies in its **sparsified** format? _____
- (v) Suppose that $0 \leq i < M$ and $0 \leq j < N$. In its *original* representation, and using **whichever** asymptotic notation you consider appropriate, what is the **time complexity** of assigning the cell $((i, j))$ a value of, say, 3 in the matrix’s **original** representation? _____
- (vi) What is the time complexity of the same operation in the **sparsified** representation (again, in the most appropriate asymptotic notation)? _____

Problem 5: Graph representations (25 pts)

Observe the graph of figure 2.

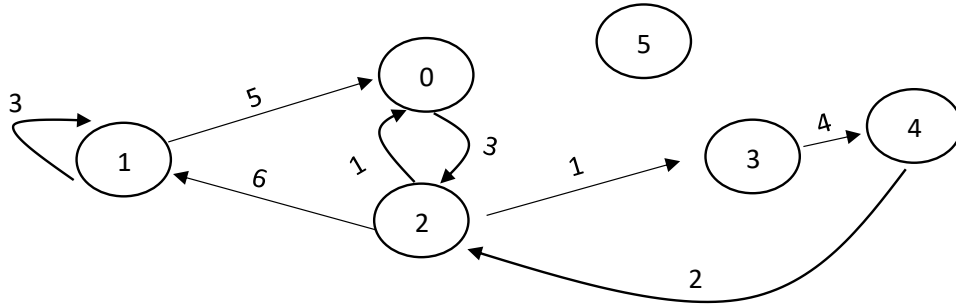


Figure 2: A conceptual image of a graph. Nodes are enumerated from 0 (zero) for consistency with later drawings.

There are two common ways in which graphs, directed or undirected, are represented in computer memory: the **adjacency matrix** (Table 2) and the **adjacency list** (Figure 3).

	0	1	2	3	4	5
0	0	0	3	0	0	0
1	5	3	0	0	0	0
2	1	6	0	1	0	0
3	0	0	0	0	4	0
4	0	0	2	0	0	0
5	0	0	0	0	0	0

Table 2: The **adjacency matrix** representation of the graph of Figure 2.

Let V be the number of **nodes** (or vertices) in a given graph G and E be the number of its **edges**. The adjacency matrix is a $V \times V$ matrix M where:

$$M(i, j) = \begin{cases} w, & \text{where } w > 0 \text{ is the weight of the edge } i \rightarrow j \\ 0, & \text{if there is no edge } i \rightarrow j \end{cases}$$

In **unweighted** graphs, $w = 1$ for all edges.

Undirected graphs, on the other hand, have the interesting property that their adjacency matrix is **symmetric**:

$$(\forall i, j \in \{1, 2, \dots, V\})[M(i, j) = M(j, i)]$$

The **adjacency list** representation of this graph is a single-dimensional array A of length V , defined as follows:

$$A(i) = \{v, \text{ if vertex } v \text{ is connected to vertex } i \text{ in } G\}$$

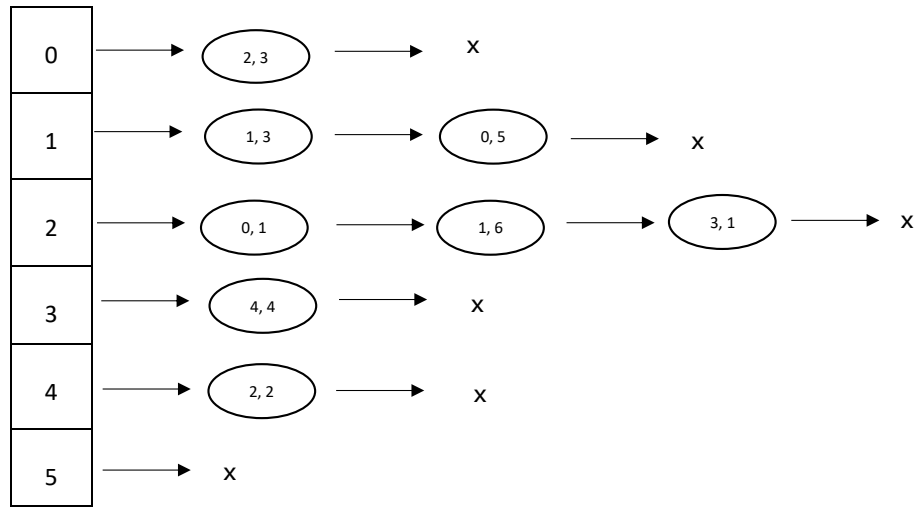


Figure 3: The **adjacency list** representation of the graph of Figure 2. Every node in the list contains a tuple (**target_node_id**, **weight**).

So $A(i)$ points to the **set** of all vertices v on which i is incident. These sets are typically organized as **linked lists**, as implied by Figure 3. These lists do **not have to be sorted in any way**. For this question, we will assume that:

- The heads of the sets are contained in a classic, one-dimensional contiguous storage array (**not** a “dynamic” array like Java’s `ArrayList` and C++’s `Vector`). So the entire adjacency list representation will consist of an **array of lists** (see Figure 3).
- The lists themselves are organized as **classic, bare-bones linked lists**. This means that we will **not** endow these lists with a pointer to their last element, and we will also **not** have a link pointing to the previous node from every node (i.e the linked lists are **not** doubly-connected) (see Figure 3).

Furthermore, we add a little twist to these representations, based on information from problem 4. We will consider a **sparse adjacency matrix** representation of this graph (linked list of only non-null elements). Figure 4 shows how the graph of Figure 2 is represented in such a format.

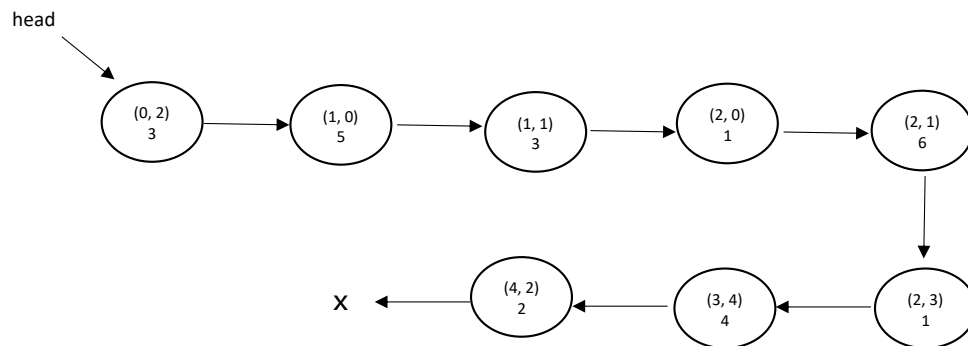


Figure 4: The **sparse adjacency matrix** representation of the graph of Figure 2. The matrix has been scanned in row-major order (but does it really matter which order we use?)

Your task is to fill-in Table 3 using appropriate complexity notation, coupled with the parameters V and E . For example, if you believe that a certain operation will take time *proportional* to the **cube** of the number of nodes V , you should answer with $\mathcal{O}(V^3)$. Or, if you believe that the operation will take time proportional to the product of vertices multiplied by the logarithm base 2 of the number of edges E , you should answer

$\mathcal{O}(V \cdot \log_2 E)$. Finally, also consider the fact that $0 \leq E \leq V^2$, since the “worst case” for the number of edges in a graph is V^2 , for a V -clique.

Operation	Adjacency Matrix	Adjacency List	Sparse Adjacency Matrix
Is node i connected to node j ?			
Add a new node k .			
Add the edge $i \rightarrow j$.			
Remove a node ℓ .			
Remove the edge $i \rightarrow j$.			
Spatial Complexity			

Table 3: Fill in this table with appropriate asymptotic notation.